

Sam Stewart

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Education

PhD Candidate, Math, University of Minnesota (Minneapolis, MN)	2020
MS, Math, University of Minnesota (Minneapolis, MN)	2017
BS, Math, Lewis & Clark College (Portland, OR)	2011-2015
Budapest Semesters in Mathematics (Budapest, Hungary)	2014

- Studied Hungarian and interacted with local culture via language exchange program

Work Experience

Tractors for Africa (Burkina Faso)	2017
<ul style="list-style-type: none">Acted as language and cultural liaison between US team and local team in a rural town in Burkina FasoWrote weekly reports for US teamManaged finances of local team and coordinated funds with US team	
Contract Developer, Upsight Analytics (Portland, OR)	2013-2015
<ul style="list-style-type: none">Wrote Android advertising framework that served millions of ads per monthBuilt an automated UI testing frameworkMentored junior developersPatched high-pressure bugs in both iPhone and Android SDKs	
iPhone Development Intern, SeatMe (San Francisco, CA)	2011
<ul style="list-style-type: none">Wrote core UI components for main application now used by hundreds of restaurantsStartup was acquired by Yelp in ?? for ?? million.	

Research Experience

Graduate Research Assistant (Minneapolis, MN)	2015-2020
<ul style="list-style-type: none">PhD Project: Designing fast algorithm for simulating hundreds of agents in a crowd model inspired by fluid dynamics.Masters Project: Implemented numerical method in Matlab to study solutions for a fluid model and published results in top journal	
Summer Undergraduate Research Experiences (Portland, OR)	2012-2015
<ul style="list-style-type: none">Summer 2014: Coded a custom PDE solver in Python / NumPy for a nonlinear wave equation to find numerical evidence of blowupSummer 2013: Developed custom library in Mathematica to search through thousands of graphs to help prove a statistical classification condition.Summer 2012: Wrote statistical compression algorithm for a Computer Go player that significantly reduced memory usage. Built and deployed a parallelized Computer Go player across a cluster of five machines	

Skills

- Programming:** Linux, Git, Python, C/C++, Mathematica, Matlab, R, Julia, Java, Vim, LaTeX
- Math:** PDEs, convex optimization, numerical PDE
- Software:** Excel, Word, PowerPoint, Blender3D
- Languages:** French (professional working proficiency)