When Arguing is Futile

Group III
Transnational Digital Creation

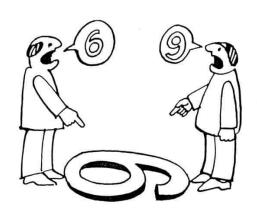
Ideation of story concept

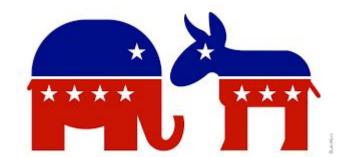
- Universal theme/ problem
- Creates work for all group members
- Scalable (completion by end of class)

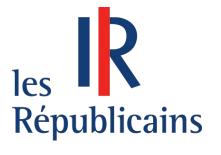
Our Theme

Perspective.

Perspective.







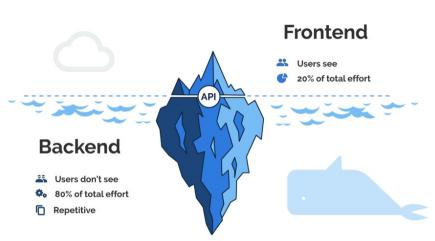




Shriya's Strengths

- 3D tech art
- Back end programming
- Problem solving
- Time management

BFA in 3D Digital Design Minor in computer science Immersion in diversity in the U.S.





Hebrew's Strengths

- Live action Production
- Live action post production
- Power point
- 2d assets creation

BFA in film and animation with a minor with diversity in the US.

MS in Media arts and Technology



Kesh's Strengths



- Front end programming
- Storytelling
- Research

Masters in Digital Humanities



Group work break down

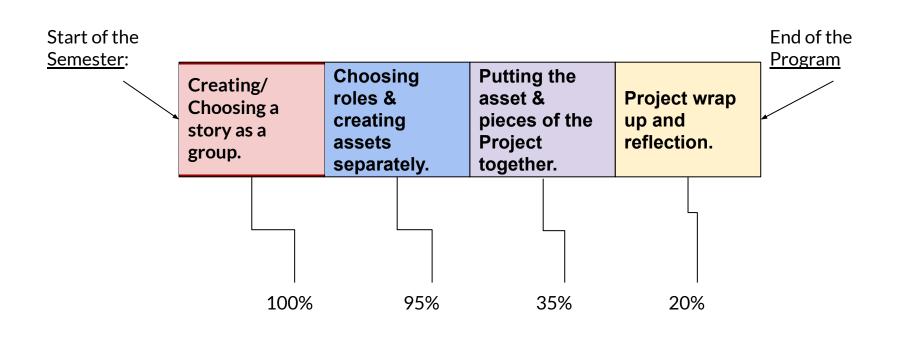
Team members:

Hebrews Campbell: 2D animation, 2D characters and project powerpoint template design.

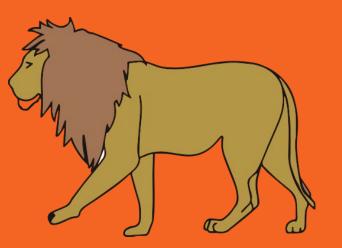
Shriya Wani: 3d animation, 3D characters, front end assist

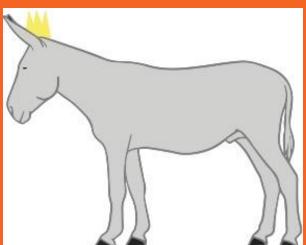
Kesh: Story versions, story to database upload, front/back end developing

Scalable (completion by end of class)



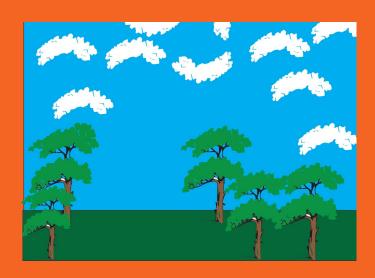
2D assets

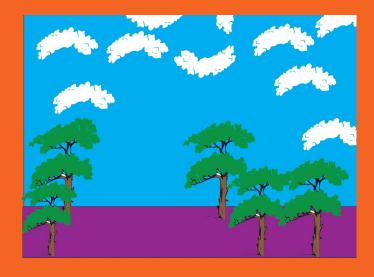




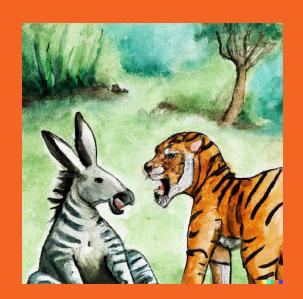


Environments





Al- Generated images







3D Assets

Main Assets







Other Assets









Pre-Made scene from Unreal Engine Other animals assets taken from TurboSquid and Free3D.org

Thank You.

Special thank you to H, Samuel, Laura, and Laurie

