## Sam Faber-Manning

**CELL** (914) 382 - 0391 • **E-MAIL** <u>sfmemail@gmail.com</u> **PORTFOLIO** <u>samfabermanning.com</u> • **GITHUB** <u>github.com/samtfm</u> **LINKEDIN** <u>linkedin.com/in/sam-faber-manning</u>

.....

SKILLS

Ruby, Rails, JavaScript, jQuery, React, Redux, SQL, Git, HTML5, CSS3, C#

PROIECTS

**Spread the Jam** (Ruby on Rails, React) | *Full-stack engineer Meet-up app for musicians inspired by Tea with Strangers* 

live | github

- Optimized front-end data storage by reducing API responses into a concise Redux store
- Built React components to dynamically load and display events in a single page app
- Adapted UI into a custom theme using SCSS and HTML

**In Other Words** (JavaScript) | *Front-end engineer* 

live | github

Interactive thesaurus visualization built from vanilla JavaScript

- Built a lightweight physics engine to detect and resolve collisions between word blocks
- Incorporated thesaurus API to fetch and efficiently cache synonyms
- Iteratively designed interface based on user testing

**Tailor Swift** (Javascript, React, JSFeat) | *Front-end engineer* 

live | github

Browser tool that takes measurements via webcam to create custom sewing templates

- Integrated computer vision library to process live webcam data
- Wrote algorithm to trace and measure contiguous lines in edge detection data
- Dynamically generated SVG image based on measurements

EXPERIENCE

## **Freelance Illustrator** - *Scribner (2016)*

- Drew comic strips for best selling parenting book, How to Talk so Little Kids Will Listen
- Designed and optimized digital graphics for print using Photoshop and InDesign
- Collaborated closely with the publisher and authors to make edits and revisions

Ford Scholar - Vassar College (2015-2016)

- Led visual direction as the artist on a mixed media documentary project
- Created 2D graphics and textures using Photoshop, as well as 3D models using Maya to construct an immersive interpretation of real-world locations

EDUCATION

**Web Development -** *App Academy (spring 2017)* 

• Immersive full stack web development course with a <3% acceptance rate

BA Studio Art, Computer Science - Vassar College (2012 - 2016)

- GPA 3.5
- Curriculum Highlights: Algorithms, Computational Linguistics, OOP