## Logical Types for Untyped Languages

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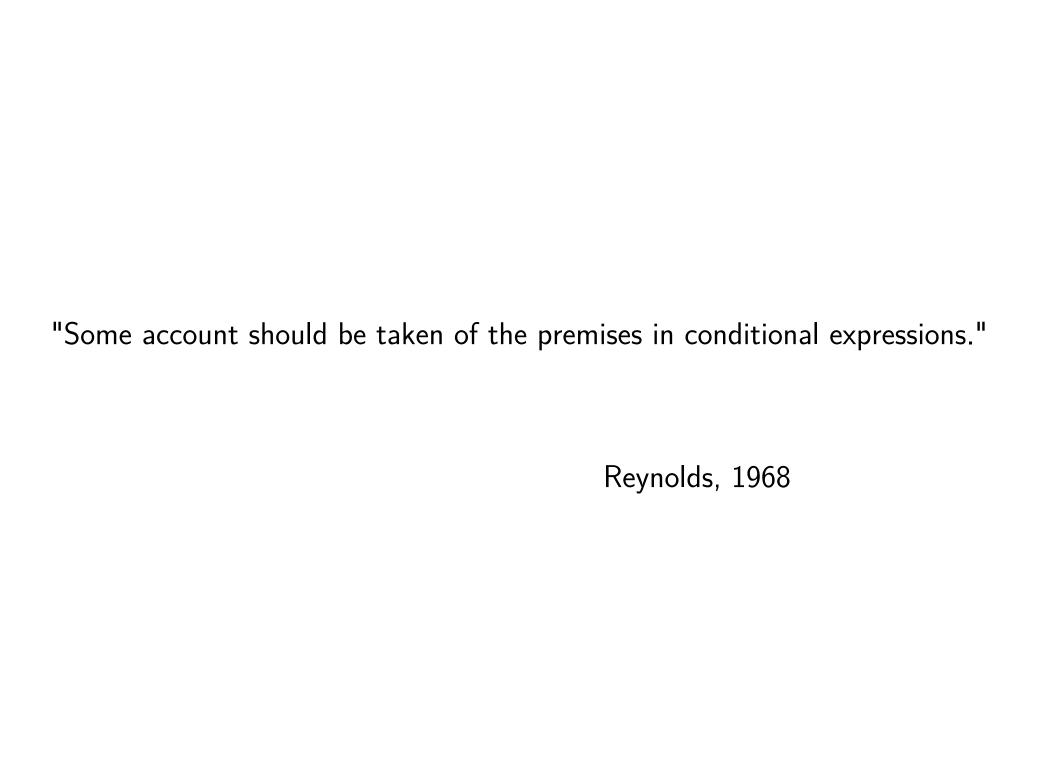
### Types for Untyped Languages:

- Ruby [Furr et al 09]
- Perl [Tang 06]
- Thorn [Wrigstad et al 09]
- ActionScript [Adobe 06]

Typed Racket

## Types for Untyped Languages:

- Reynolds 68
- Cartwright 75
- Wright & Cartwright 94
- Henglein & Rehof 95



"Type testing predicates aggravate the loss of static type information."

Henglein & Rehof, 1995

# Types and Predicates

```
(define-type Peano (U 'Z (List 'S Peano)))
(: convert : Peano -> Number)
(define (convert n)
   (cond [(symbol? n) 0]
        [else (add1 (convert (rest n)))]))
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*)
  (cond [(and (string? s) (string? s*))
         (string-append s s*)]
        [(string? s)
         (string-append s (symbol->string s*))]
        [(string? s*)
         (string-append (symbol->string s) s*)]
        [else
         (string-append (symbol->string s)
                         (symbol->string s*))]))
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*)
  (cond [(and (string? s) (string? s*))
         (string-append s s*)]
        [(string? s)
          [string-append s \((symbol->string s*))]
        [(string? s*)
          [string-append (symbol->string s) s*)]
        else
         (string-append (symbol > string s)
                         (symbol-≯string s*))]))
 s : (U String Symbol)
                         s* : (U String Symbol)
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*)
  (cond [(and (string? s) (string? s*))
         (string-append |s |s*|
        [(string? s)
          [string-append s (symbol->string s*))]
        [(string? s*)
          (string-append (symbol->string s) s*)]
        Telse
         (string-append (symbol->string s)
                          (symbol->string s*))]))
 s : String
                          s* : String
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*)
  (cond [(and (string? s) (string? s*))
         (string-append s s*)]
        [(string? s)
          [string-append s (symbol->string (s*))]
        [(string? s*)
         (string-append (symbol->string/s) s*)]
        Telse
         (string-append (symbol->string s)
                         (symbol->string s*))]))
                          s* : Symbol
 s : String
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*)
  (cond [(and (string? s) (string? s*))
         (string-append s s*)]
        [(string? s)
          string-append s (symbol->string s*))]
        [(string? s*)
         (string-append (symbol->string s
        Telse
         (string-append (symbol->string)
                             bol->string (s*))]))
 s : Symbol
                          s* : String
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*)
  (cond [(and (string? s) (string? s*))
         (string-append s s*)]
        [(string? s)
          [string-append s (symbol->string s*))]
        [(string? s*)
         (string-append (symbol->string s) s*)]
        Telse
         (string-append (symbol->string s
                         (symbol->string s*)
 s : Symbol
                          s* : Symbol
```

## Types and Propositions

```
(define-type Peano (U 'Z (List 'S Peano)))
(: convert : Peano -> Number)
(define (convert n)
   (cond [(symbol? n) 0]
        [else (add1 (convert (rest n)))]))
```

```
(define-type Peano (U 'Z (List 'S Peano)))
(: convert : Peano -> Number)
(define (convert n)
  (cond [(symbol? n) ∅]
        [else (add1 (convert (rest n)))]))
          n : (List 'S Peano)
```

```
(define-type Peano (U 'Z (List 'S Peano)))
(: convert : Peano -> Number)
(define (convert n)
  (cond [(symbol? n) 0]
        [else (add1 (convert (rest n)))]))
          ⊢ (List 'S Peano) @ n
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*)
  (cond [(and (string? s) (string? s*))
         (string-append s s*)]
        [(string? s)
         (string-append s (symbol->string s*))]
        [(string? s*)
         (string-append (symbol->string s) s*)]
        [else
         (string-append (symbol->string s)
                         (symbol->string s*))]))
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*)
  (cond [(and (string? s) (string? s*))
         (string-append s s*)
         (string? s)
          string-append s (symbol->string s*))]
        [(string? s*)
          [string-append (symbol->string s) s*)]
        Telse
         (string-append (symbol->string s)
                          (symbol->string s*))]))

    ⊢ String @ s    ⊢ String @ s*
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*
  (cond [(and (string? s)) (string? s*)]
          [string-append s s*)]
        [(string? s
          [string-append s (symbol->string s*))]
        [(string? s*)
         (string-append (symbol->string s) s*)]
        Telse
         (string-append (symbol-≯string s)
                         (symbol→string s*))]))
           ⊢ String @ s ∧ String @ s*

    ⊢ String @ s    ⊢ String @ s*
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*)
  (cond [(and (string? s) (string? s*))
          string-append s s*)]
         (string? s)
         (string-append s (symbol->string s*))
         (string? s*)
         (string-append (symbol->string s) s*)]
        Telse
         (string-append (symbol->string s)
                         symbol->string s*))))
                     Symbol @ s*
```

```
(: combine :
   (U String Symbol) (U String Symbol) -> String)
(define (combine s s*
  cond
         (and (string? s) (string? s*))
            ring-append
                          S*
          (string? s)
          string-append s \symbol->string s*))]
        [(string? s*)
          string-append (symbol->string s) s*)]
        else
         (string-append (symbol\>string s)
                         (symbol-\string s*))]))
                   ⊢ String @ s ⊃ String @ s*
     String @ s
                  ⊢ Symbol @ s*
```

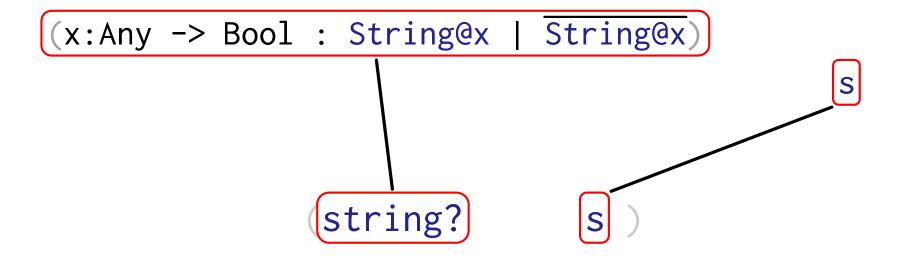
(string? s )

(string? s)

String @ s

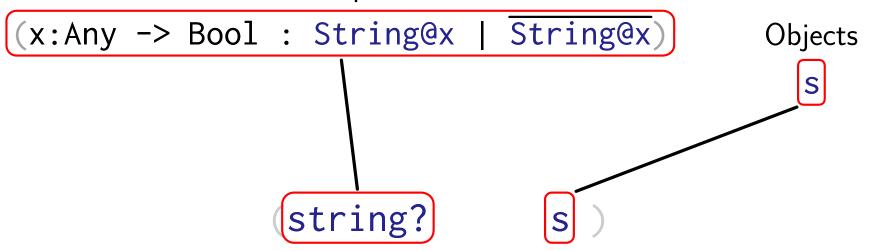
(string? s)

String @ s | String @ s



String @ s | String @ s

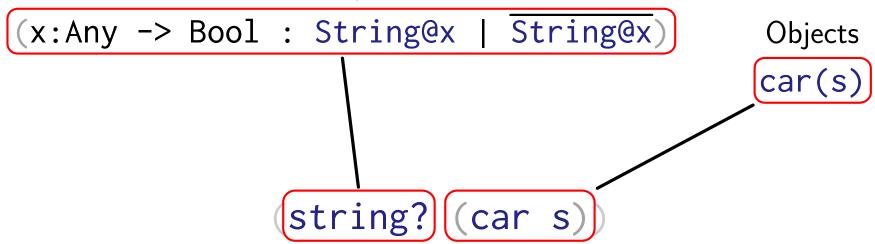
## Latent Propositions



String @ s | String @ s

Propositions

## Latent Propositions



```
(λ ([s : (Pair Any Any)]) (string? (car s)))
```

String @ car(s) | String @ car(s)

```
(λ ([s : (Pair Any Any)])
        (string? (car s)))

(s:(Pair Any Any) -> Bool :
   String @ car(s) | String @ car(s))
```

# Propositional Logic

$$\Gamma \vdash e : T ; \phi_1 \mid \phi_2 ; o$$

```
\Gamma \vdash e : T \; ; \; \phi_1 \mid \phi_2 \; ; \; o e ::= n \mid c \mid (\lambda \; x : T \; . \; e) \mid (e \; e) \mid (if \; e \; e \; e)
```

```
\Gamma \vdash e : T ; \varphi_1 \mid \varphi_2 ; o
```

```
T ::= Number | (U T ...) | #t | #f | (x:T -> T : \phi|\phi)
```

$$\Gamma \vdash e : T ; \varphi_1 \mid \varphi_2 ; o$$

$$\phi ::= T@\pi(x) \mid \overline{T@\pi(x)} \mid \phi_1 \lor \phi_2 \mid \phi_1 \land \phi_2 \mid \phi_1 \supset \phi_2$$

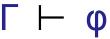
$$\Gamma \vdash e : T ; \phi_1 \mid \phi_2 ; o$$

$$\Gamma \vdash e : T ; \varphi_1 \mid \varphi_2 ; o$$

$$\Gamma ::= \frac{x:T}{T} T@\pi(x) \dots$$

$$\Gamma \vdash e : T ; \varphi_1 \mid \varphi_2 ; o$$

$$\Gamma ::= \frac{x:T}{T@\pi(x)} \phi \dots$$



 $\Gamma \vdash \varphi$ 

Number @ x V String @ y , Number @ x  $\vdash$  String @ y

(if 
$$e_1$$
  $e_2$   $e_3$ )

$$\Gamma, \phi_{+} \vdash e_{2} : T ; \phi_{1+} | \phi_{1-} ; o$$
 $\Gamma, \phi_{-} \vdash e_{3} : T ; \phi_{2+} | \phi_{2-} ; o$ 
 $\Gamma \vdash e_{1} : T' ; \phi_{+} | \phi_{-} ; o'$ 

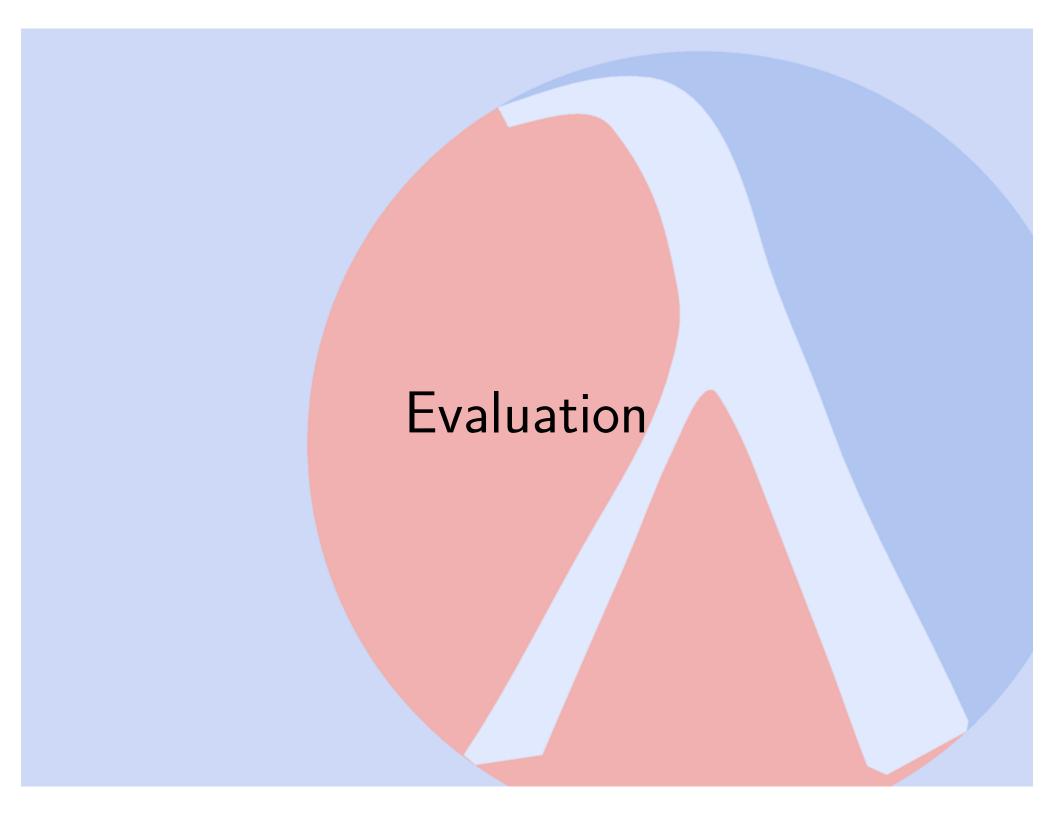
(if  $e_1$   $e_2$   $e_3$ )

```
\Gamma, \phi_{+} \vdash e_{2} : T ; \phi_{1+} | \phi_{1-} ; o
\Gamma, \phi_{-} \vdash e_{3} : T ; \phi_{2+} | \phi_{2-} ; o
\Gamma \vdash e_{1} : T' ; \phi_{+} | \phi_{-} ; o'
```

$$\Gamma \vdash (if e_1 e_2 e_3) : T ; \phi_{1+}V\phi_{2+} | \phi_{1-}V\phi_{2-} ; o$$

$$\Gamma \vdash x : T$$

$$\frac{\Gamma \vdash T_x}{\Gamma \vdash x : T}$$



Scaling

Adapting

Multiple Arguments

Mutable Structures

Multiple Values

Mutable Variables

User-defined Datatypes

**Local Binding** 

### Local Binding

### **Empirical Evaluation**

Estimated usage of two idioms in Racket code base (600k lines)

- Local binding with or: ~470 uses
- Predicates with Selectors: ~440 uses

### Prior Work

### None of the Examples

Shivers 91, Henglein & Rehof 95, Crary et al 98, ...

### Just convert

Aiken et al 94, Wright 94, Flanagan 97,
 Komondoor et al 2005

### Everything but abstraction

○ Bierman et al 2010

# Conclusions

Propositions can relate types and terms

### **Conclusions**

Propositions can *relate* types and terms

Existing programs are a source of type system ideas

# Thank You

Code and Documentation <a href="http://www.racket-lang.org">http://www.racket-lang.org</a>

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