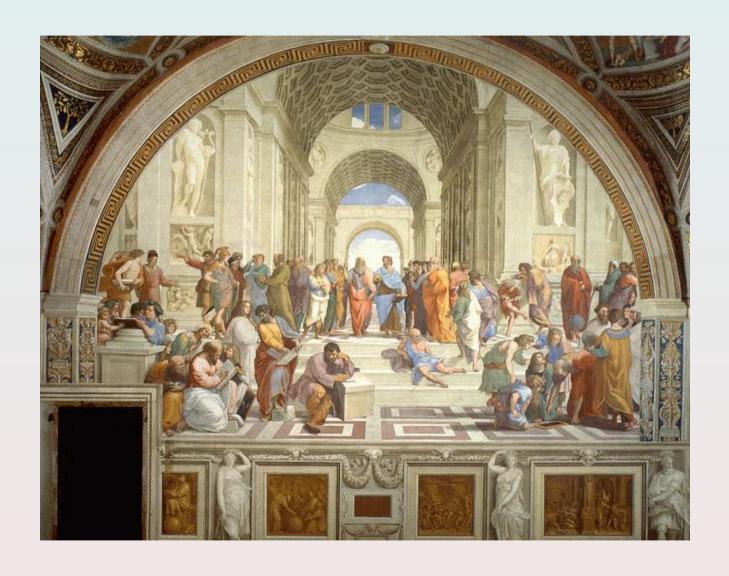
The Design and Implementation of Typed Scheme

Sam Tobin-Hochstadt and Matthias Felleisen
Northeastern University

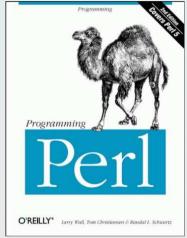
The PL Renaissance



The PL Renaissance

Programming languages are flourishing















What's good

These languages are

- interactive
- designed for rapid development
- supported by an active community
- o modular
- higher-order

And they're exciting!

What's not so good

(define (main stx trace-flag super-expr deserialize-id-expr name-id interface-exprs defn-and-exprs)

```
(let-values ([(this-id) #'this-id]
           [(the-obj) (datum->syntax (quote-syntax here) (gensym 'self))]
           [(the-finder) (datum->syntax (quote-syntax here) (gensym 'find-self))])
 (let* ([def-ctx (syntax-local-make-definition-context)]
      [localized-map (make-bound-identifier-mapping)]
      [any-localized? #f]
      [localize/set-flag (lambda (id)
                        (let ([id2 (localize id)])
                         (unless (eq? id id2)
                          (setLany-localized? #t))
      [bind-local-id (lambda (id)
                      (bound-identifier-mapping-put
                       localized-map
                      D)))1
      [lookup-localize (lambda (id)
                       (bound-identifier-mapping-get
                        localized-map
                        (lambda ()
                         (localize id))))])
  (let ([defn-and-exprs (expand-all-forms stx defn-and-exprs def-ctx bind-local-id)]
      [bad (lambda (msg expr)
            (raise-syntax-error #f msg stx expr))]
      [class-name (if name-id
                     (syntax-e name-id)
                      (let ([s (syntax-local-infer-name stx)])
                       (if (syntax? s)
                         (syntax-e s)
                         s)))])
              (syntax-case sty (-init init-rest -field -init-field inherit-field
                                    private public override augride
                                    public-final override-final augment-final
                                    pubment overment augment
                                    rename-super inherit inherit/super inherit/inner rename-inner
               I(form orig idp ...)
                (and (identifier? #'form)
                    (or (free-identifier=? #'form (quote-syntax -init))
                        (free-identifier=? #'form (quote-syntax -init-field))))])))))
```

What's not so good

; Start here:

(define (main stx trace-flag super-expr deserialize-id-expr name-id interface-exprs defn-and-exprs)

```
(let-values ([(this-id) #'this-id]
           [(the-obj) (datum->syntax (quote-syntax here) (gensym 'self))]
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 (let* ([def-ctx (syntax-local-make-definition-context)]
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      [any-localized? #f]
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      [lookup-localize (lambda (id)
                       (bound-identifier-mapping-get
                        localized-map
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```

Program Evolution

How can we make our script evolve into a mature program?

By adding statically checked design information piece by piece.

What do we need

- 1. Module by module migration
- 2. Easy integration with untyped code
- 3. Sound guarantees from the type system
- 4. Avoid rewriting code

Typed Scheme

Why PLT Scheme?

PLT Scheme is a scripting language.

Untyped, Modular, Built to script libraries

We are facing the same dilemma.

Lots of untyped code to maintain

Why PLT Scheme?

PLT Scheme has advantages for implementing program evolution.

- Modules [Flatt 02]
- Software Contracts [Findler 02]

Why PLT Scheme?

Lessons from PLT Scheme apply elsewhere.

1. Module by module migration

Hello World in PLT Scheme

#lang scheme print

(printf "Hello World")

1. Module by module migration

Hello World in Typed Scheme

#lang typed-scheme print

(printf "Hello World")

1. Module by module migration

Simple Arithmetic in PLT Scheme

```
#lang scheme arith

(define (sq x)
  (* x x))
```

1. Module by module migration

Simple Arithmetic in Typed Scheme

```
#lang typed-scheme

(: sq (Num → Num))
(define (sq x)
  (* x x))
```

1. Module by module migration

Multi-module programs

```
#lang typed-scheme
                              arith
(: sq (Num → Num))
(define (sq x)
 (* x x))
(provide sq)
#lang typed-scheme
                               run
(require arith)
(sq 11); => 121
```

2. Easy integration with untyped code

Typed to Untyped

```
#lang typed-scheme
                               arith
(: sq (Num → Num))
(define (sq x)
 (* x x))
(provide sq)
#lang scheme
                                run
(require arith)
(sq 11)
(sq "eleven")
```

3. Sound guarantees from the type system

Typed to Untyped

```
arith
#lang typed-scheme
(: sq (Num → Num))
(define (sq x)
 (*xx)
(provide sq)
#lang scheme
                               run
(require arith)
(sq 11)
(sq "eleven"); => contract violation
```

2. Easy integration with untyped code

Untyped to Typed

```
#lang scheme
                              arith
(define (sq x)
 (*xx)
(provide sq)
#lang typed-scheme
                                 run
(require/typed sq (Num → Num) arith)
(sq 11)
(sq "eleven")
```

3. Sound guarantees from the type system

Untyped to Typed

```
arith
#lang scheme
(define (sq x)
 (* x x))
(provide sq)
#lang typed-scheme
                                 run
(require/typed sq (Num → Num) arith)
(sq 11)
(sq "eleven"); => type error
```

4. Avoid rewriting code

PLT Scheme programmers do not write with any particular type system in mind.

So Typed Scheme must capture their informal reasoning.

4. Avoid rewriting code

```
#lang scheme
; Shape = Position \cup Circle \cup Rectangle \cup ...
; Shape → Num
; what is the area of shape s?
(define (shape-area s)
 (cond
  [(position? s) 0]
  [(circle? s) (* (sqr (circle-radius s) 2) pi)]
  ...))
```

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; Shape = Position \cup Circle \cup Rectangle \cup ...
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  ...))
```

4. Avoid rewriting code

```
#lang typed-scheme
(define-type-alias Shape
 (U Position Circle Rectangle ...))
(: shape-area (Shape → Num))
; what is the area of shape s?
(define (shape-area s)
 (cond
  [(position? s) 0]
  [(circle? s) (* (sqr (circle-radius s) 2) pi)]
  ...))
```

4. Avoid rewriting code

Occurrence Typing

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#lang typed-scheme
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```

s: Shape

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Occurrence Typing

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  [(position? s) 0]
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  ...))
```

s: Shape

4. Avoid rewriting code

Occurrence Typing

```
#lang typed-scheme

(: shape-area (Shape → Num))
(define (shape-area s)
  (cond
  [(position? s) 0]
  [(circle? s) (* (sqr (circle-radius s) 2) pi)]
  ...))
```

s: Position

4. Avoid rewriting code

Occurrence Typing

```
#lang typed-scheme

(: shape-area (Shape → Num))
(define (shape-area s)
  (cond
  [(position? s) 0]
  [(circle? s) (* (sqr (circle-radius s) 2) pi)]
  ...))
```

s: Shape

4. Avoid rewriting code

Occurrence Typing

```
#lang typed-scheme

(: shape-area (Shape → Num))
(define (shape-area s)
  (cond
  [(position? s) 0]
  [(circle? s) (* (sqr (circle-radius s) 2) pi)]
  ...))
```

s: Circle

4. Avoid rewriting code

Occurrence Typing

```
#lang typed-scheme

(: shape-area (Shape → Num))
(define (shape-area s)
  (cond
  [(position? s) 0]
  [(circle? s) (* (sqr (circle-radius s) 2) pi)]
  ...))
```

s: Circle

4. Avoid rewriting code

Occurrence Typing

```
#lang typed-scheme

(: shape-area (Shape → Num))
(define (shape-area s)
  (cond
  [(position? s) 0]
  [(circle? s) (* (sqr (circle-radius s) 2) pi)]
  ...))

circle? : (Any → Bool : Circle)
```

4. Avoid rewriting code

```
#lang scheme

(map rectangle-area
    (filter rectangle? list-of-shapes))
```

4. Avoid rewriting code

How PLT Scheme programmers reason

```
#lang typed-scheme

(map rectangle-area
    (filter rectangle? list-of-shapes))
```

4. Avoid rewriting code

How PLT Scheme programmers reason

```
#lang typed-scheme

(map rectangle-area
  (filter rectangle? list-of-shapes))

rectangle? : (Any → Boolean : Rectangle)
```

4. Avoid rewriting code

How PLT Scheme programmers reason

4. Avoid rewriting code

Polymorphism

Union Types

Recursive Types

Structures

Occurrence Typing

4. Avoid rewriting code

Polymorphism

Union Types

Recursive Types

Structures

Occurrence Typing

Refinement Types

```
#lang typed-scheme

(: sql-safe? (String → Bool))
(define (sql-safe? s) ...)
(: query ((Refinement sql-safe?) → Result))
(define (query s)
  (string-append
  "SELECT from Data where k = " s ";"))
```

```
#lang typed-scheme

(: sql-safe? (String → Bool))
(define (sql-safe? s) ...)
(: check (String → (Refinement sql-safe?)))
```

```
#lang typed-scheme

(: sql-safe? (String → Bool))
(define (sql-safe? s) ...)
(: check (String → (Refinement sql-safe?)))
(define (check s)
  (if (sql-safe? s)
        s
        (error "not safe")))
```

```
SQL
    #lang typed-scheme
    (: sql-safe? (String → Bool))
    (define (sql-safe? s) ...)
    (: check (String → (Refinement sql-safe?)))
    (define (check s)
     (if (sql-safe? s)
        (error "not safe")))
sql-safe?: (String -> Bool: (Refinement sql-safe?))
```

```
SQL
#lang typed-scheme
(: sql-safe? (String → Bool))
(define (sql-safe? s) ...)
(: check (String → (Refinement sql-safe?)))
(define (check s)
 (if (sql-safe? s)
    (error "not safe")))
    x: (String -> Bool: (Refinement x))
```

Does it work?

Formal Validation

We have a formal model of Typed Scheme

Enjoys standard soundness properties

We have an implementation of this model using PLT Redex

○ 500 lines

We have a verified model in Isabelle/HOL

5000 lines

Real Validation

Implemented in PLT Scheme

- Support PLT Tools (Check Syntax, Debugger, etc)
- Integrates with macro and module system
- Standard libraries available

Real Validation

Ported thousands lines of existing code

- Games, scripts, libraries, educational code
- Even parts of DrScheme
- Not by the original author
- Very few changes to the code

Future Work

Exploiting Soft Typing

Soft typing attempted to typecheck untyped programs without programmer help.

This project was hindered by complex type languages and unpredictable errors.

We believe that using Typed Scheme as a target will help.

Onward to JavaScript?

Other scripting languages present new challenges.

- Object systems
- No contract systems
- Weak module systems

And new opportunities.

Thank You

Implementation, Documentation

http://www.plt-scheme.org

PLT Redex Model, Isabelle Model

http://www.ccs.neu.edu/~samth

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