

Samuel Perez

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Software engineer specialized in front-end technologies like React, HTML/CSS, and JavaScript. Proficient in UI/UX design for mobile and web applications.

Experience

Front-End Developer

DlearninGroup Ecuador

Jun 2020-Dec 2021

- Implemented React, HTML5, CSS and JavaScript to develop an education company's website.
- Created different sections of the website: hero, testimonials, and packages section.

UI Designer

Freelancer

Jan 2022-Jun 2022

- Used Figma and Photoshop to create the UI of websites and applications.
- Worked alongside clients to modify or create designs.

Production Member

Christ Fellowship Church

Jul 2021-Present

- Volunteer Position. Responsibilities are to operate different camera and lighting equipment.

Skills

Technical

-JavaScript

-React

-Java

-HTML/CSS

-Figma

-Photoshop

Competences

-UI/UX

-Web and App development

-Fluent in both Spanish and English

Education

- **Florida International University**

GPA: 3.67/4.00

Bachelor's Degree in Computer Science. Upcoming graduation date: Nov 2023.

Projects

Portfolio Site

samuelperez.dev

- Implemented a responsive React website to display all programming and design projects.
- Worked with JavaScript, HTML, CSS, and the React Framework. Employed different third-party libraries.

Wine Buddy

winebuddy.netlify.app

- Implemented an API to allow users to search for a type of food or cuisine. The application will pair the query with different kinds of wines and provide shopping recommendations.
- Handled API calls. Implemented dynamic sliders and modals in React.

Fit or Blast Mobile Game

[Google Play](https://play.google.com/store/apps/details?id=com.fitorblast)

- Developed a casual mobile game using C# and the Unity Engine.
- Worked with Photoshop to create the assets of the game.

Kyoto Discover

kyotodiscover.com

- Created a React website and designed a responsive UI to showcase the city of Kyoto, Japan.
- Worked with React Hooks and dynamically styled components.