Lecture 6: Inductive Logic Programming

Cognitive Systems II - Machine Learning SS 2005

Part II: Special Aspects of Concept Learning

FOIL, Inverted Resolution, Sequential Covering

Motivation

- it is useful to learn the target function as a set of if-then-rules
 - one of the most expressive and human readable representations
 - e.g. decision trees
- Inductive Logic Programming (ILP):
 - rules are learned directly
 - designed to learn first-order rules (i.e. including variables)
 - sequential covering to incrementally grow the final set of rules
- PROLOG programs are sets of first-order rules
- ⇒ a general-purpose method capable of learning such rule sets may be viewed as an algorithm for automatically inferring PROLOG programs

Sequential Covering

- basic strategy: learn one rule, remove the data it covers, then iterate this process
- one of the most widespread approaches to learn a disjunctive set of rules (each rule itself is conjunctive)
- subroutine LEARN-ONE-RULE
 - accepts a set of positive and negative examples as input and outputs a single rule that covers many of the positive and few of the negative examples
 - high accuracy: predictions should be correct
 - low coverage: not neccessarily predictions for each example
- performs a greedy search without backtracking
 - ⇒ no guarantee to find the smallest or best set of rules

Sequential Covering Algorithm

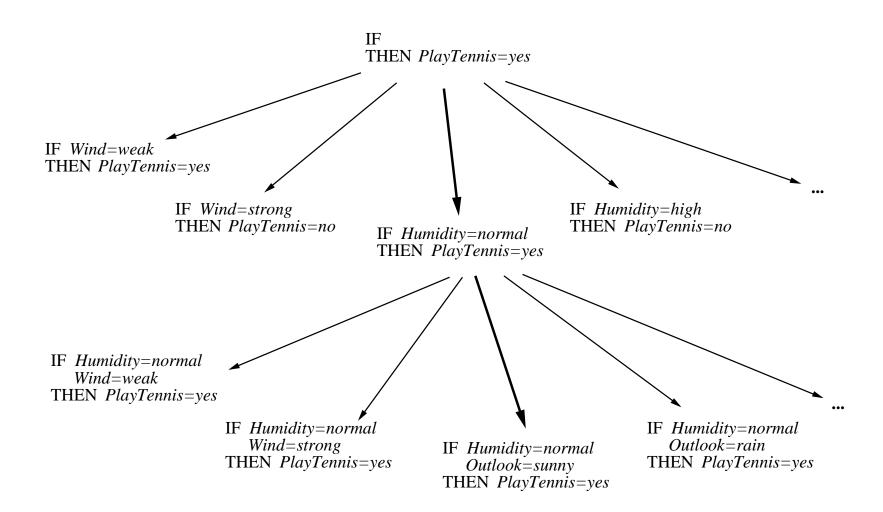
 $SEQUENTIAL-COVERING(Target_attribute, Attributes, Examples, Threshold)$

- ightharpoonup Learned_Rules $\leftarrow \{\}$
- lacksquare While **PERFORMANCE**(Rule, Examples) > Threshold, Do
 - ightharpoonup Learned_rules \leftarrow Learned_rules + Rule
- return Learned_rules

General to Specific Beam Search

- question: How shall LEARN-ONE-RULE be designed to to meet the needs of the sequential covering algorithm?
- ullet organize the search through H analoguous to ID3
 - but follow only the most promising branch in the tree at each step
 - begin by considering the most general rule precondition (i.e. empty test)
 - then greedily add the attribute test that most improves rule performance over the training examples
 - unlike to ID3, this implementation follows only a single descendant at each search step rather than growing a subtree that covers all possible values of the selected attribute

General to Specific Beam Search



General to Specific Beam Search

- so far a local greedy search (analoguous to hill-climbing) is employed
 - danger of suboptimal results
 - susceptible to the typical hill-climbing problems
- ⇒ extension to beam search
 - algorithm maintains a list of the k best candidates at each step
 - at each step, descendants are generated for each of the k candidates and the resulting set is again reduced to the k most promising candidates

LEARN-ONE-RULE

LEARN-ONE-RULE($Target_attribute, Attributes, Examples, k$)

Returns a single rule that covers some of the Examples. Conducts a general to specific greedy beam search for the best rule, guided by the PERFORMANCE metric.

- ullet Initialize $Best_hypothesis$ to the most general hyothesis \emptyset
- ullet Initialize $Candidate_hypotheses$ to the set $\{Best_hypothesis\}$
- While Candidate_hypotheses is not empty, Do
 - 1. Generate the next more specific candidate_hypotheses
 - New_Candidate_hypotheses ← new generated and specialized candidates
 Update Best_hypotheses
 - - 3. Update Candidate_hypotheses
- Return a rule of the form

"IF $Best_hypothesis$ THEN prediction" where prediction is the most frequent value of $Target_attribute$ among those Examples that match $Best_hypothesis$.

Sequential vs. Simultaneous Covering

sequential covering:

- learn just one rule at a time, remove the covered examples and repeat the process on the remaining examples
- many search steps, making independent decisions to select earch precondition for each rule

simultaneous covering:

- ID3 learns the entire set of disjunct rules simultaneously as part of a single search for a decision tree
- fewer search steps, because each choice influences the preconditions of all rules
- ⇒ Choice depends of how much data is available
 - plentiful → sequential covering (more steps supported)
 - scarce → simultaneous covering (decision sharing effective)

Differences in Search

generate-then-test:

- search through all syntactically legal hypotheses
- generation of the successor hypotheses is only based on the syntax of the hypothesis representation
- training data is considered after generation to choose among the candidate hypotheses
- each training example is considered several times
- ⇒ impact of noisy data is minimized

example driven:

- individual training examples constrain the generation of hypotheses
- e.g. FIND-S, CANDIDATE ELIMINATION
- ⇒ search can easily be misled

Learning First-Order Rules

- propositional expressions do not contain variables and are therefore less expressive than first-order expressions
- no general way to describe essential relations among the values of attributes
- now we consider learning first-order rules (Horn Theories)
 - a Horn clause is a clause containing at most one positive literal
 - expression of the form:

$$\begin{split} H \vee \neg L_1 \vee \neg L_2 \vee \dots \vee \neg L_n \\ \iff H \leftarrow (L_1 \wedge L_2 \wedge \dots \wedge L_n) \\ \iff \mathsf{IF} \; (L_1 \wedge L_2 \wedge \dots \wedge L_n) \; \mathsf{THEN} \; H \end{split}$$

FOL terminology see CogSysI

FOIL (Quinlan, 1990)

- natural extension of SEQUENTIAL-COVERING and LEARN-ONE-RULE
- outputs sets of first-order rules similar to Horn Clauses with two exceptions
 - 1. **more restriced**, because literals are not permitted to contain function symbols
 - 2. more expressive, because literals in the body can be negated
- differences between FOIL and earlier algorithms:
 - ullet seeks only rules that predict when the target literal is True
 - conducts a simple hill-climbing search instead of beam seach

FOIL algorithm

 $FOIL(Target_predicate, Predicate, Examples)$

- $Pos \leftarrow \text{those } Examples \text{ for which the } Target_predicate \text{ is } True$
- ightharpoonup Learned_rules $\leftarrow \{\}$
- while Pos, Do
 - $NewRule \leftarrow$ the rule that predicts $Target_predicate$ with no precondition
 - $lap{NewRuleNeg} \leftarrow Neg$
 - ightharpoonup while NewRuleNeg, Do
 - $oldsymbol{\mathcal{L}}$ $Candidate_literals \leftarrow$ generate new literals for NewRule, based on Predicates

 - add Best_literal to preconditions of Rule
- Return Learned_Rules

FOIL Hypothesis Space

outer loop (set of rules):

- specific-to-general search
- initially, there are no rules, so that each example will be classified negative (most specific)
- each new rule raises the number of examples classified as positive (more general)
- disjunctive connection of rules

inner loop (preconditions for one rule):

- general-to-specific search
- initially, there are no preconditions, so that each examples satisfied the rule (most general)
- each new precondition raises the number of examples classified as negative (more specific)
- conjunctive connection of preconditions

Generating Candidate Specializations

current rule:

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P(x_1, x_2, ..., x_k) \leftarrow L_1...L_n where L_1...L_n are the preconditions and P(x_1, x_2, ..., x_k) is the head of the rule
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- FOIL generates candidate specializations by considering new literals L_{n+1} that fit one of the following forms:
 - $Q(v_1,...,v_r)$ where $Q \in Predicates$ and the v_i are new or already present variables (at least one v_i must already be present)
 - $Equal(x_j, x_k)$ where x_j and x_k are already present in the rule
 - the negation of either of the above forms

Induction as Inverted Deduction

- observation: induction is just the inverse of deduction
- in general, machine learning involves building theories that explain the observed data
- Given some data D and some background knowledge B, learning can be described as generating a hypothesis h that, together with B, explains D.

$$(\forall < x_i, f(x_i) > \in D)(B \land h \land x_i) \vdash f(x_i)$$

the above equation casts the learning problem in the framework of deductive inference and formal logic

Induction as Inverted Deduction

features of inverted deduction:

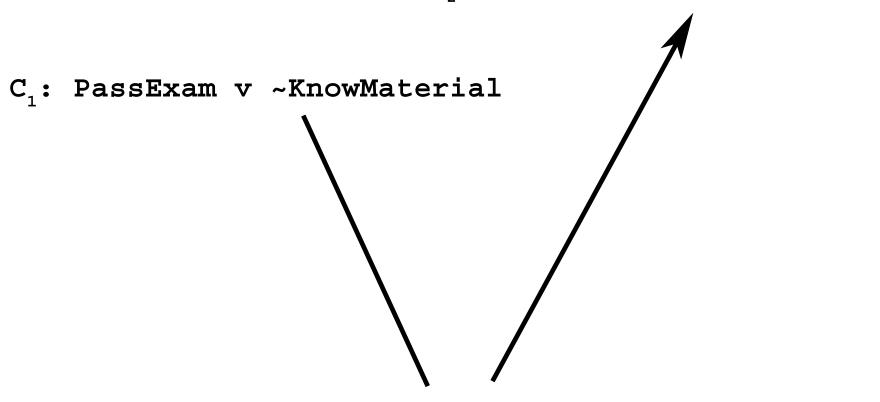
- subsumes the common definition of learning as finding some general concept
- background knowledge allows a more rich definition of when a hypothesis h is said to "fit" the data

practical difficulties:

- noisy data makes the logical framework completely lose the ability to distinguish between truth and falsehood
- search is intractable
- ullet background knowledge often increases the complexity of H

- resolution is a general method for automated deduction
- complete and sound method for deductive inference
- see CogSys1
- Inverse Resolution Operator (propositional form):
 - 1. Given initial clause C_1 and C, find a literal L that occurs in C_1 but not in clause C.
 - 2. Form the second clause C_2 by including the following literals $C_2 = (C (C_1 \{L\})) \cup \{L\}$
- inverse resolution is not deterministic

C₂: KnowMaterial v ~Study



C: PassExam v ~Study

Inverse Resolution Operator (first-order form):

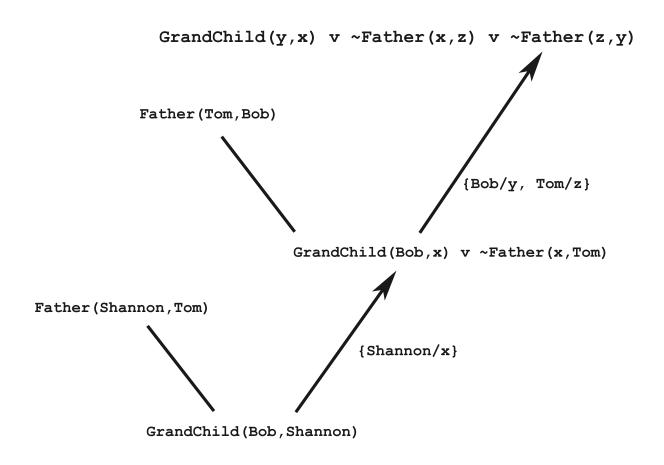
- resolution rule:
 - 1. Find a literal L_1 from clause C_1 , literal L_2 from clause C_2 , and substitution θ such that $L_1\theta = \neg L_2\theta$
 - 2. Form the resolvent C by including all literals from $C_1\theta$ and $C_2\theta$, except for $L_1\theta$ and $\neg L_2\theta$. That is, $C = (C_1 \{L_1\})\theta \cap (C_2 \{L_2\})\theta$

analytical derivation of the inverse resolution rule:

$$C = (C_1 - \{L_1\})\theta_1 \cap (C_2 - \{L_2\})\theta_2 \text{ where } \theta = \theta_1\theta_2$$

$$C - (C_1 - \{L_1\})\theta_1 = (C_2 - \{L_2\})\theta_2 \text{ where } L_2 = \neg L_1\theta_1\theta_2^{-1}$$

$$\Rightarrow C_2 = (C - (C_1 - \{L_1\})\theta_1)\theta_2^{-1} \cap \{\neg L_1\theta_1\theta_2^{-1}\}$$



$$D = \{GrandChild(Bob, Shannon)\}$$

$$B = \{Father(Shannon, Tom), Father(Tom, Bob)\}$$

Generalization, θ -Subsumption, Entailment

- interesting to consider the relationship between the more_general_than relation and inverse entailment
- *more_general_than*: $h_j \ge_g h_k$ iff $(\forall x \in X)[h_k(x) \to h_j(x)]$. A hypothesis can also be expressed as $c(x) \leftarrow h(x)$.
- $\theta-subsumption$: Consider two clauses C_j and C_k , both of the form $H\vee L_1\vee ...\vee L_n$, where H is a positive literal and the L_i are arbitrary literals. Clause C_j is said to $\theta-subsume$ clause C_k iff $(\exists \theta)[C_j\theta\subseteq C_k]$.
- *Entailment*: Consider two clauses C_j and C_k . Clause C_j is said to entail clause C_k (written $C_j ⊢ C_k$) iff C_j follows deductively from C_k .

Generalization, θ -Subsumption, Entailment

- if $h_1 \geq_g h_2$ then $C_1: c(x) \leftarrow h_1(x) \theta$ -subsumes $C_2: c(x) \leftarrow h_2(x)$
- ullet furthermore, θ -subsumption can hold even when the clauses have different heads

 $A: Mother(x,y) \leftarrow Father(x,z) \land Spouse(z,y)$

 $B: Mother(x, L) \leftarrow Father(x, B) \land Spouse(B, y) \land Female(x)$

 $A\theta \subseteq B$ if we choose $\theta = \{y/L, z/B\}$

 \bullet -subsumption is a special case of entailment

 $A: Elephant(father_of(x)) \leftarrow Elephant(x)$

 $B: Elephant(father_of(father_of(y))) \leftarrow Elephant(y)$

 $A \vdash B$, but $\neg \exists \theta [A\theta \subseteq B]$

Summary

- learns sets of first-order rules directly
- sequential covering algorithms learn just one rule at a time and perform many search steps
- hence, applicable if data is plentiful
- FOIL is a sequential covering algorithm
- a specific-to-general search is performed to form the result set
- a general-to-specific search is performed to form each new rule
- Induction can be viewed as the inverse of deduction
- hence, an inverse resolution operator can be found