```
1 package io;
 3 import memory.DRegister;
4 import memory.Register;
 6 import java.io.*;
7 import java.util.Scanner;
9 public class HackIO implements IOInterface {
       private InputStream inputStream;
10
11
       private PrintStream outputStream;
12
13
       public HackIO(InputStream in, PrintStream out) {
14
           inputStream = in;
15
           outputStream = out;
16
       }
17
18
       @Override
19
       public Register readData() {
20
           Scanner scanner = new Scanner(inputStream);
21
           short input = scanner.nextShort(); // reads from input
22
           return new DRegister(input);
23
       }
24
25
26
       @Override
27
       public void writeData(Register data) {
28
           outputStream.println(data.getValue());
29
30
31 }
32
```

```
1 package io;
3 import memory.Register;
4
5 public interface IOInterface {
6
       Register readData();
7
8
       void writeData(Register data);
9 }
10
```

```
1 package alu;
3 import memory.Register;
4
5 public interface ALU {
7
      Register compute(Register r1, Register r2);
8
      void setFlagF(boolean flagF);
9
10
11
      boolean isFlagZr();
12
13
      boolean isFlagNg();
14 }
15
```

```
1 package alu;
3 import memory.DRegister;
4 import memory.Register;
6 public class HackALU implements ALU {
8
       // Input control flag, only one flag implemented for simplicity.
       private boolean flagF; // function flag
9
10
11
       // Output flags
12
       private boolean flagZr; // output zero flag
13
       private boolean flagNg; // output negative flag
14
15
       public Register compute(Register r1, Register r2) {
16
           Register result;
17
18
           if (flagF) {
19
               System.out.println("ALU performing ADD operation");
20
               result = add(r1, r2);
21
           } else {
22
               System.out.println("ALU performing SUBTRACT operation");
23
               result = sub(r1, r2);
24
25
           if (result.getValue() == 0) {
26
               flagZr = true;
           } else if (result.getValue() < 0) {</pre>
27
28
               flagNg = true;
29
30
           return result;
31
32
33
34
       public Register add(Register r1, Register r2) {
35
           short r1Value = r1.getValue();
36
           short r2Value = r2.getValue();
37
           short sum = (short) (r1Value + r2Value);
38
           DRegister result = new DRegister(sum);
39
           return result;
40
41
42
       public Register sub(Register r1, Register r2) {
43
           short r1Value = r1.getValue();
44
           short r2Value = r2.getValue();
45
           short sum = (short) (r1Value - r2Value);
46
           DRegister result = new DRegister(sum);
47
           return result;
48
       }
49
50
51
       public boolean isFlagF() {
52
           return flagF;
53
54
55
       @Override
56
       public void setFlagF(boolean flagF) {
57
           this.flagF = flagF;
58
59
       @Override
60
61
       public boolean isFlagZr() {
62
           return flagZr;
63
64
65
       @Override
66
       public boolean isFlagNg() {
67
           return flagNg;
```

```
1 package cpu;
3 import alu.ALU;
4 import memory.ARegister;
5 import memory.DRegister;
7 import java.util.concurrent.atomic.AtomicInteger;
9 public interface CPU {
10
       ALU getAlu();
11
12
       AtomicInteger getProgramCounter();
13
14
       ARegister getaRegister();
15
16
       DRegister getdRegister();
17
18
       void setaRegister(ARegister aReg);
19
20
       void setdRegister(DRegister dReg);
21 }
22
```

```
1 package cpu;
3 import alu.HackALU;
4 import alu.ALU;
5 import memory.ARegister;
6 import memory.DRegister;
8 import java.util.concurrent.atomic.AtomicInteger;
10 public class HackCPU implements CPU {
11
       private ALU alu;
12
       private AtomicInteger programCounter;
13
       private ARegister aRegister;
14
       private DRegister dRegister;
15
16
       public HackCPU() {
           this.alu = new HackALU();
17
           this.programCounter = new AtomicInteger(0);
18
19
           this.aRegister = new ARegister((short) 0);
20
           this.dRegister = new DRegister((short) 0);
21
       }
22
23
       @Override
       public ALU getAlu() {
24
25
           return alu;
26
27
28
       public void setAlu(ALU alu) {
29
           this.alu = alu;
30
       }
31
32
       @Override
33
       public AtomicInteger getProgramCounter() {
34
           return programCounter;
35
36
37
       public void setProgramCounter(AtomicInteger programCounter) {
38
           this.programCounter = programCounter;
39
40
41
       @Override
42
       public ARegister getaRegister() {
43
           return aRegister;
44
45
46
       public void setaRegister(ARegister aRegister) {
47
           this.aRegister = aRegister;
48
49
50
       @Override
51
       public DRegister getdRegister() {
52
           return dRegister;
53
54
55
       public void setdRegister(DRegister dRegister) {
56
           this.dRegister = dRegister;
57
58 }
59
```

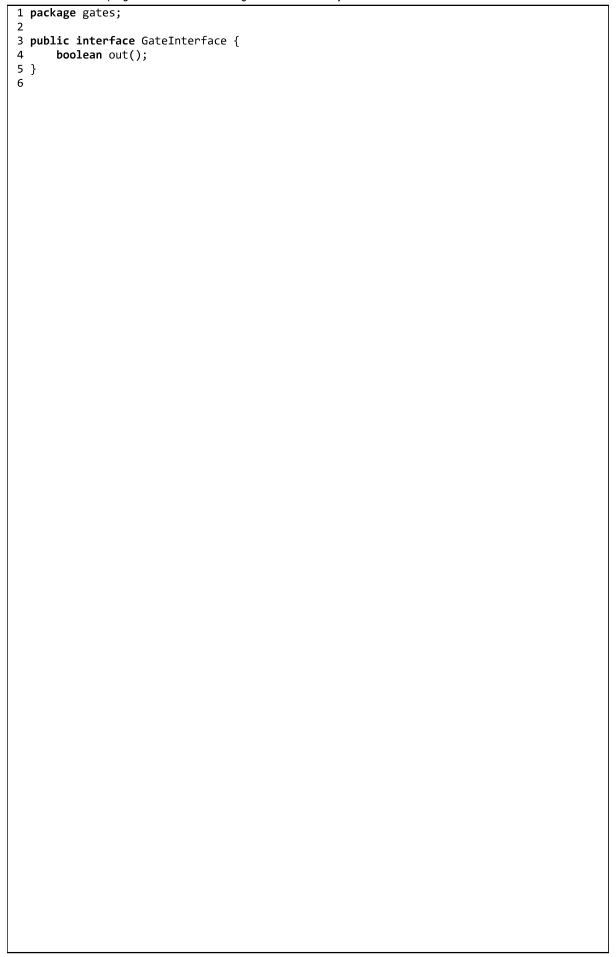
```
1 package gates;
3 /**
4 * Or gate: compute = Not(a) Nand Not(b)
5 * compute = 1 if (a == 1 or b == 1)
6 * 0 otherwise
7 */
8
9 public class ORGate extends BinaryGate {
10
11
      // Constructor
12
       public ORGate(boolean a, boolean b) {
13
            super(a, b);
14
15
16
       // Implementation of Gate interface
17
        @Override
        public boolean out() {
18
19
            return a || b;
20
21 }
22
```

```
File - D:\Amrita\Java programs\HackMachine\src\gates\ANDGate.java
 1 package gates;
 3 /**
 4 * And gate:
5 * compute = 1 if (a == 1 and b == 1)
 6 *
            0 otherwise
 7 *
 8 * true represents 1 and false 0
 9 */
10 public class ANDGate extends BinaryGate {
11
12
       public ANDGate(boolean a, boolean b) {
13
            super(a, b);
14
15
       @Override
16
17
       public boolean out() {
18
           return a && b;
19
20 }
21
```

```
1 package gates;
3 public class NOTGate extends UnaryGate {
4
5
      // Constructor
      public NOTGate(boolean a) {
 6
7
          super(a);
8
9
10
11
      @Override
12
      public boolean out() {
13
          return (!a);
14
15 }
16
```

```
1 package gates;
3 public abstract class UnaryGate implements GateInterface {
4
      protected boolean a;
 5
       protected UnaryGate(boolean a) {
 6
7
           this.a = a;
8
9
10 }
11
```

```
1 package gates;
3 public abstract class BinaryGate implements GateInterface {
       protected boolean a, b;
4
5
       protected BinaryGate (boolean a, boolean b) {
           this.a = a;
this.b = b;
6
7
8
9 }
10
```



```
1 package memory;
3 public class Memory implements MemoryInterface {
4
       private Register[] registerCells;
       private short size;
5
 6
7
       // Default Constructor
8
       public Memory() {
9
           this(DEFAULT_SIZE);
10
11
12
       // Overloading concept for constructor.
13
       public Memory(short size) {
14
           this.size = size;
15
           this.registerCells = new Register[size];
           for (int i = 0; i < size; i++) {</pre>
16
17
               registerCells[i] = new DRegister((short) 0);
18
19
       }
20
21
       @Override
22
       public int getSize() {
23
           return this.size;
24
25
26
       @Override
27
       public Register fetch(ARegister aRegister) throws MemoryException {
28
           short address = aRegister.getValue();
29
           if (address > registerCells.length) {
30
               throw new MemoryException("Address index of bounds" + address);
31
32
           return registerCells[address];
33
       }
34
35
       @Override
36
       public void store(ARegister aRegister, DRegister dRegister) throws MemoryException
37
           short address = aRegister.getValue();
38
           try {
39
               registerCells[address] = dRegister;
40
           } catch (ArrayIndexOutOfBoundsException e) {
41
               throw new MemoryException("Address index of bounds");
42
           }
43
       }
44
45 }
46
```

```
1 package memory;
 3 public class Register {
 4
       private short value;
 5
       protected Register(short value) {
    this.value = value;
 6
 7
 8
 9
10
       public short getValue() {
11
            return value;
12
13 }
14
```

```
1 package memory;
3 public class ARegister extends Register {
4
5
      public ARegister(short value) {
          super(value);
7
8 }
9
```

```
1 package memory;
3 public class DRegister extends Register {
4
5
      public DRegister(short value) {
          super(value);
7
8 }
9
```

```
1 package memory;
public class MemoryException extends Exception {
public MemoryException(String s) {
super(s);
5
7 }
8
```

```
1 package memory;
3 public interface MemoryInterface {
4
5
      short DEFAULT_SIZE = 100;
6
7
      int getSize();
8
9
10
      Register fetch(ARegister address) throws MemoryException;
11
      void store(ARegister address, DRegister data) throws MemoryException;
12 }
13
```

```
1 package machine;
3 import cpu.CPU;
4 import cpu.HackCPU;
5 import io.HackIO;
6 import io.IOInterface;
7 import memory.Memory;
9 public class HackMachine {
10
       private Memory memory;
11
12
       private CPU cpu;
13
       private IOInterface io;
14
15
       public HackMachine() {
           this.memory = new Memory((short)4000);
16
17
           this.cpu = new HackCPU();
18
           this.io = new HackIO(System.in, System.out);
19
20
21
       public Memory getMemory() {
22
           return memory;
23
24
25
       public void setMemory(Memory memory) {
26
           this.memory = memory;
27
28
29
       public CPU getCpu() {
30
           return cpu;
31
32
33
       public void setCpu(CPU cpu) {
34
           this.cpu = cpu;
35
36
37
       public IOInterface getIo() {
           return io;
38
39
40
41
       public void setIo(IOInterface io) {
42
           this.io = io;
43
44 }
45
```

```
1 package machine;
3 import alu.ALU;
4 import cpu.CPU;
5 import io.IOInterface;
6 import memory.*;
8 import java.util.Scanner;
9 import java.util.concurrent.atomic.AtomicInteger;
11 public class TestHackMachine {
12
13
       public static void main(String[] args) {
14
15
           HackMachine hackMachine = new HackMachine();
           CPU cpu = hackMachine.getCpu();
16
17
           ALU alu = cpu.getAlu();
18
           Memory mem = hackMachine.getMemory();
19
           IOInterface io = hackMachine.getIo();
20
           /* ********* Testing ALU ************/
21
22
           System.out.println("\n*************Testing HackALU ************");
23
           Scanner sc = new Scanner(System.in);
           System.out.println("Enter input x for ALU operation :");
24
25
           short x = sc.nextShort();
           System.out.println("Enter input y for ALU operation :");
26
27
           short y = sc.nextShort();
28
           DRegister r1 = new DRegister(x);
29
           DRegister r2 = new DRegister(y);
30
           System.out.println("Enter control flag for function 1 for additon, 0 for
  subtraction :");
           short f = sc.nextShort();
31
           if (f == 1)
32
33
               alu.setFlagF(true);
34
           else
35
               alu.setFlagF(false);
           System.out.println("ALU output " + alu.compute(r1, r2).getValue());
36
           System.out.println("ALU output flag Zr; whether output is zero: " +alu.isFlagZr
37
   ());
38
           System.out.println("ALU output flag Ng; whether output is negative: " +alu.
  isFlagNg());
39
40
           /* ********** Testing Memory ************/
41
           System.out.println("\n*******************************);
42
           System.out.println("Memory size is " + mem.getSize());
System.out.println("Enter memory location to store:");
43
44
45
           short loc = sc.nextShort();
           System.out.println("Enter data to store:");
46
47
           short value = sc.nextShort();
48
           ARegister address = new ARegister(loc);
49
           DRegister data = new DRegister(value);
50
51
           try {
52
               mem.store(address, data);
53
           } catch (MemoryException e) {
54
               System.out.println("Exception in store method - " + e.getMessage());
55
56
           System.out.println("Store Success in the memory location");
57
58
           System.out.println("Enter memory location to fetch:");
59
           loc = sc.nextShort();
60
           address = new ARegister(loc);
61
62
               Register dataFetched = mem.fetch(address);
63
               System.out.println("Fetch Success from memory location - value =" +
   dataFetched.getValue());
```

```
File - D:\Amrita\Java programs\HackMachine\src\machine\TestHackMachine.java
            } catch (MemoryException e) {
 65
                System.out.println("Exception in store method - " + e.getMessage());
 66
 67
            /* *********** Testing IO ************/
 68
            System.out.println("\n********* Testing Hack IO Unit *********** ");
 69
 70
 71
            System.out.println("Enter number on InputStream ");
 72
            Register input = io.readData();
            System.out.println("Read from input = " + input.getValue());
 73
            System.out.println("Writing to output is ");
 74
 75
            io.writeData(input);
 76
 77
 78
            /* ******Testing CPU****** */
            System.out.println("\n**********Testing CPU************");
 79
            AtomicInteger programCounter = cpu.getProgramCounter();
 80
 81
            int nextInstruction = programCounter.getAndIncrement();
 82
            // ROM[0] has A instruction like @0
 83
            ARegister aReg = new ARegister((short) 0);
 84
            System.out.println("Setting instruction @0 into ARegister ");
            cpu.setaRegister(aReg);
 85
            // D=M means D = RAM[0]; lets say RAM[0] has value 0;
 86
 87
            DRegister dReg = new DRegister((short) 0);
            System.out.println("Setting instruction D=M into DRegister ");
 88
            cpu.setdRegister(dReg);
 89
            System.out.println("Executing instruction @ ROM[" + nextInstruction + "]");
 90
            nextInstruction = cpu.getProgramCounter().getAndIncrement();
 91
 92
            System.out.println("Executing instruction @ ROM[" + nextInstruction + "]");
 93
 94
        }
 95 }
 96
```