## 1. Bayesian Inference

P(pass Smart,Study)	¬smart	smart
−study	0.2	0.7
study	0.6	0.95

- a)  $P(Smart, Study, Pass) = P(Smart) \times P(Study) \times P(Pass|Smart, Study)$
- b) JPT Table for Smart, Study, Pass:

	¬smart		smart	
	¬study	study	¬study	study
¬pass	0.336	0.112	0.054	0.006
pass	0.084	0.168	0.126	0.114

c) 
$$P(\neg study, pass) = P(smart, \neg study, pass) + P(\neg smart, \neg study, pass)$$
  
= 0.126 + 0.084 = 0.21

$$P(smart|\neg study, pass) = P(smart, \neg study, pass) / P(\neg study, pass)$$
  
= 0.126 / 0.21 = 0.6

 $P(smart | \neg study, pass) = 0.6$ 

d) 
$$P(smart, \neg pass) = P(smart, \neg study, \neg pass) + P(smart, study, \neg pass)$$
  
= 0.054 + 0.006 = 0.06

$$P(\neg study | smart, \neg pass) = P(smart, \neg study, \neg pass) / P(smart, \neg pass)$$
  
= 0.054 / 0.06 = 0.9

 $P(\neg study | smart, \neg pass) = 0.9$ 

e) 
$$P(pass|smart) = P(smart, \neg study, pass) + P(smart, study, pass)$$
  
= 0.126 + 0.114 = 0.24

P(pass|smart) = 0.24

f) 
$$P(pass|study) = P(\neg smart, study, pass) + P(smart, study, pass)$$
  
= 0.168 + 0.114 = 0.282

P(pass|study) = 0.282

## 2. Bayesian Networks

- a)  $P(Cold, Sneeze, Allergic, Scratches, Cat) = P(\phi) = \sum_{\omega \in \phi} P(\omega)$   $P(Cold, Sneeze, Allergic, Scratches, Cat) = P(Cold) \times P(Cat) \times P(Allergic|Cat)$  $\times P(Sneeze|Cold, Allergic) \times P(Scratches|Cat)$
- b)  $P(\neg cold, sneeze, allergic, scratches, cat) = 0.95 * 0.02 * 0.75 * 0.7 * 0.5 = 0.005$
- c)  $P(cat|\neg cold, sneeze, allergic, scratches) = 0.995$
- d) P(cat|scratches) = 0.1695
- e)  $P(scratches) = \sum (P(scratches|cat) \times P(cat)) + \sum (P(scratches|\neg cat) \times P(\neg cat))$

## 3. PDDL and Situation Calculus

```
a) PDDL operator:
   (:action start-car
      :parameters (?car - car ?key - key ?loc - location)
      :precondition (and
                          (at ?car ?loc)
                          (has-key ?key)
                          (battery-charged ?car)
                          (has-gas ?car))
      :effect (and
                   (car-running ?car)
                   (not (battery-charged ?car))
                   (decrease (gas-level ?car) 1))
   )
b) Situation Calculus:
   Action: StartCar(c, s)
   Preconditions:
      At(c, loc, s) \land HasKey(key, s) \land BatteryCharged(c, s) \land HasGas(c,
   s)
   Effects:
      CarRunning(c, do(StartCar(c, s))) ∧
      ¬BatteryCharged(c, do(StartCar(c, s))) ∧
      ¬HasGas(c, do(StartCar(c, s)))
c) Frame Axiom:
   \forall c,\ c_{2},\ s\ (c\neq c_{2}) \rightarrow (HasGas(c_{2},\ s) \leftrightarrow HasGas(c_{2},\ do(StartCar(c,\ s))))
```