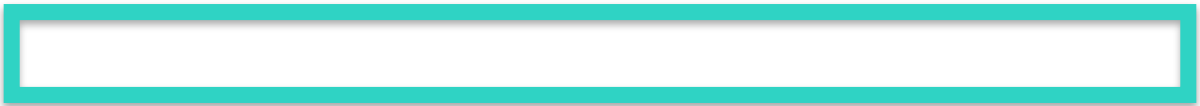
SITCON'21

- `__global__ void name(…);`
- `name<<<grid_size, block_size>>>(…);`

```
1   #define LEN 1000
2   __global__ void gpu_func(int add, int *arr) {
3       arr[0] += add;
4   }
5
6   int main(int argc, char *argv[]) {
7       int cpu_arr[LEN];
8       int *gpu_arr;
9       cudaMalloc(&gpu_arr, sizeof(int) * LEN);
10      cudaMemcpy(gpu_arr, cpu_arr, sizeof(int) * LEN, cudaMemcpyHostToDevice);
11      gpu_func<<<10, 100>>>(87, gpu_arr);
12      cudaMemcpy(cpu_arr, gpu_arr, sizeof(int) * LEN, cudaMemcpyDeviceToHost);
13  }
14
```

DECLARE & EXCUTE FUNCTION



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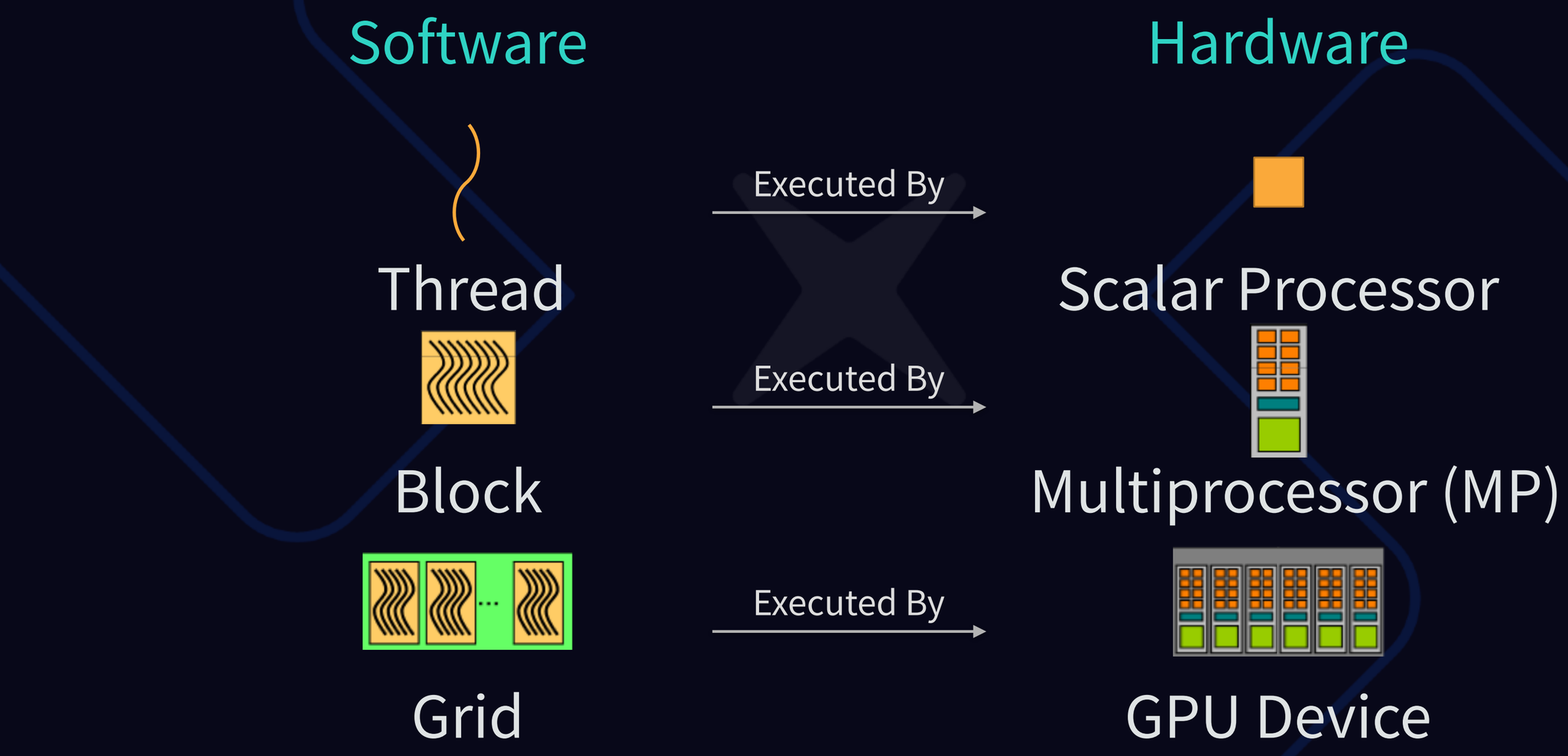
EXECUTION MODEL



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