Name: Samuel Godad

Email: godadsamuel@gmail.com

Phone Number: +251980117654

Github-link: https://github.com/samuelGodad

Objective

As a software engineering student at AAIT, my objective is to leverage my passion for web development and mobile app development using Flutter and React to contribute to innovative projects and gain practical experience in the field. I am eager to apply my skills and knowledge in creating robust and user-friendly web applications and mobile apps that deliver exceptional user experiences. I am seeking opportunities that will allow me to further develop my technical expertise, collaborate with talented professionals, and make a meaningful impact in the world of software development.

Education: Bachelor of Science in Software Engineering Addis Ababa Institute of Technology, 2025 Graduate

GPA: 3.4/4.0 (currently)

Technical Skills

Languages: python JavaScript (React), java

Frameworks: React, Flutter, Django

Tools: Git, Visual Studio Code, Intellij idea, Trello

Other Skill: Problem-solving, Algorithm Design, UI/UX Design Principles

1. Social Media App (Individual Project)

- Independently designed and developed a social media application using Django and React.
- Implemented features like user registration and authentication, post creation and sharing, commenting, and user interaction.
- Employed Django REST Framework to handle API requests and responses for seamless integration with the React front-end.
- Utilized modern UI frameworks and libraries to create an intuitive and visually appealing user interface.

2. Simple Blog (Individual Project)

- Created a simple blog website using Django, HTML, and CSS.
- Designed and developed the front-end using HTML and CSS to ensure an engaging and user-friendly interface.

- Implemented back-end functionality using Django to enable features such as post creation, editing, and commenting.
- Employed responsive design techniques to ensure optimal viewing experience across various devices.

3. Event Organizer App (Group Project)

- Collaborated with a team of software engineering students to develop an event organizer app using Flutter.
- Designed and implemented an intuitive user interface for event creation, management, and ticketing.
- Integrated Firebase backend to facilitate real-time data synchronization, user authentication, and cloud storage.
- Implemented features such as event listing, registration, ticket generation, and push notifications.
- Utilized Flutter's widget library and state management techniques to create a seamless and responsive user experience.
- Conducted thorough testing and debugging to ensure the app's stability and performance.

4. Software Development Intern

I had a 3 month intern at Abugida Robotics and Technology center