Web and UI Design

Lab Five

Download the heuristic evaluation template from Blackboard and rename it **lab_5**. Using the document, complete an evaluation of any website of your choice. Use either Nielson's or Shneiderman's heuristics. Include at least four observations adhering to different principles.

Include both your name and student number in the *Evaluator* field.

Heuristic Evaluation Sheet

Evaluator   Enter Name

Nielson's 10 principles

1. Visibility of System Status
2. Match Between System and the Real World
3. User control and Freedom
4. Consistency and Standards
5. Error Prevention
6. Recognition rather than recall
7. Flexibility and efficiency of use
8. Aesthetic and minimalist design
9. Help users recover from errors
10. Help and documentation

Shneiderman's 8 Golden Rules

1. Strive for consistency

2. Cater to universal usability

3. Offer informative feedback

4. Design dialogs to yield closure

5. Prevent Errors

6. Permit easy reversal of actions

7. Support internal locus of control

8. Reduce short term memory

Upload lab_5 to your shared folder.