VR/AR Development On Quest 3

Useful Links:

https://developers.meta.com/horizon/documentation/unity/unity-project-configuration - Project / Build Configuration

https://medium.com/antaeus-ar/how-to-easily-activate-developer-mode-on-your-quest-3-headset-99d0fc009919

https://developers.meta.com/horizon/documentation/native/android/ts-adb/ - ADB on meta quest

https://developer.android.com/studio - ADB install

https://developers.meta.com/horizon/downloads/package/oculus-adb-drivers/ - ADB drivers

https://docs.unity3d.com/Packages/com.unity.mobile.android-logcat@0.1/manual/index.html - Unity Logcat

https://www.youtube.com/watch?v=D8_vdJG0UZ8 - Simple AR Tutorial

Batch file for connecting

```
C:\Users\*USER*\AppData\Local\Android\Sdk\platform-tools\adb.exe

C:\Users\*USER*\AppData\Local\Android\Sdk\platform-tools\adb.exe

echo Unplug USB

pause

C:\Users\939455\AppData\Local\Android\Sdk\platform-tools\adb.exe

pause
```

Batch file for installing (given that we are connected via cable / ADB) just drag .apk onto batch file

```
C:\Users\*USER*\AppData\Local\Android\Sdk\platform-tools\adb.exe
pause
```