

Progetto di
Simulazione di Sistemi

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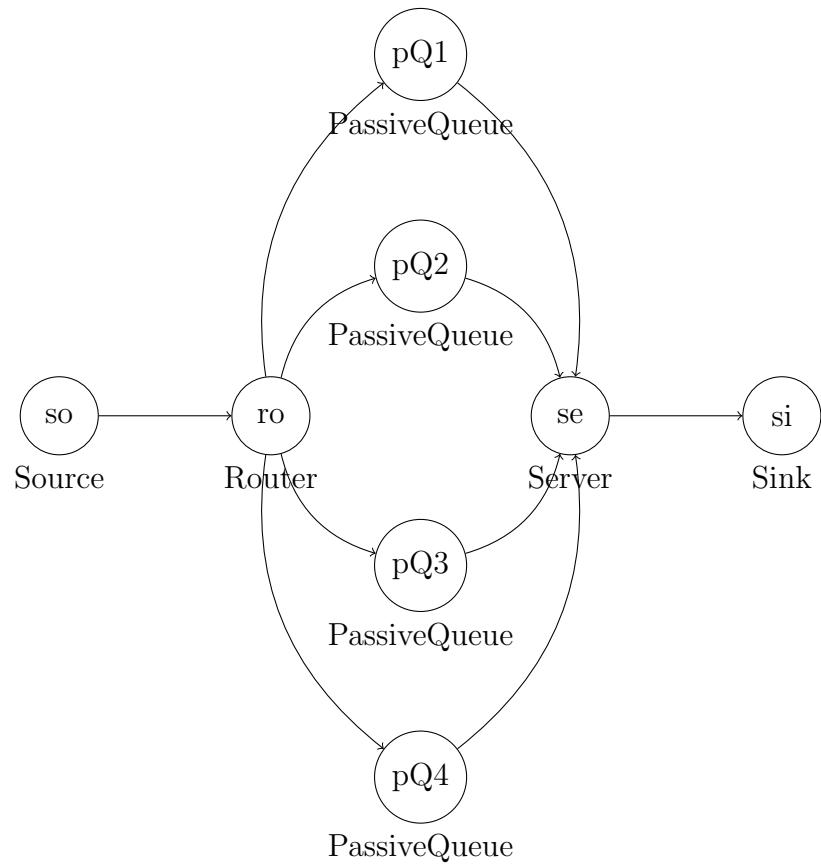


Contents

1	Modello	2
1.1	Rete	2
1.2	Configurazione	2
2	Misure di Prestazione	3
3	Risultati Sperimentali	4
3.1	Numero di Rilevazioni	4
3.2	Transiente Iniziale	4
3.3	Tempo di Risposta	5
3.4	Tempo di Permanenza	9
3.4.1	Minimo	9
3.4.2	Massimo	13
3.4.3	Media	17
3.5	Job non Serviti	21
A	Codice Sorgente	25
A.1	network.ned	25
A.2	omnetpp.ini	27
A.3	Job (pssqueueinglib)	36
A.3.1	Job.h	36
A.3.2	Job.cc	38
A.4	Source (pssqueueinglib)	40
A.4.1	Source.ned	40
A.4.2	Source.cc	41
A.5	Router (pssqueueinglib)	43
A.5.1	Router.ned	43
A.5.2	Router.h	44
A.5.3	Router.cc	44
A.6	SelectionStrategies (pssqueueinglib)	47
A.6.1	SelectionStrategies.h	47
A.6.2	SelectionStrategies.cc	49
A.7	Server (pssqueueinglib)	54
A.7.1	Server.ned	54
A.7.2	Server.h	55
A.7.3	Server.cc	56
B	Grafici	59
B.1	Network.sink.lifetime:vector [medie]	59
B.2	Network.passiveQueue*.queueLength:vector [medie]	83

1 Modello

1.1 Rete



Il codice sorgente del file *network.ned* è riportato in appendice nella sezione A.1 a pagina 25.

1.2 Configurazione

Il codice sorgente del file *omnetpp.ini* è riportato in appendice nella sezione A.2 a pagina 27.

2 Misure di Prestazione

Le misure di prestazioni sulla quale ci si concentra sono le seguenti:

1. Mediana della distribuzione del tempo di risposta del sistema
2. Tempo minimo di permanenza dei *Job* nel sistema
3. Tempo massimo di permanenza dei *Job* nel sistema
4. Tempo medio di permanenza dei *Job* nel sistema
5. Numero medio di *Job* non serviti

Per ogni misura di prestazione vengono calcolati la stima puntuale e l'intervallo di confidenza al 95% e al 90%.

Per ottenere le misure di prestazione richieste sono state valutati i seguenti valori:

- *Network.sink.lifeTime:vector* (1, 2, 3, 4)
- *Network.server.droppedForDeadline:count* (5)

3 Risultati Sperimentali

3.1 Numero di Rilevazioni

Le rilevazioni di interesse vengono fornite dai *Job* che circolano nel sistema. Per ottenere un numero ragionevole di osservazioni è necessario che un numero ragionevole di *Job* vengano generati e terminati. Un valore ragionevole per la simulazione è di circa 1000 *Job*. Per ottenere questi valori per ogni run sono stati analizzati:

- *Network.source.created:last* (numero di *Job* creati)
- *Network.sink.lifeTime:vector* (numero di *Job* terminati)

Analizzando i risultati ottenuti si ottiene

	$R_g(J)$	$R_t(J)$	
$J \geq 1000$	828	828	86.25%
$900 \leq J < 1000$	132	132	13.75%
$J < 900$	0	0	0.00%
960			

Table 1: Analisi del numero di rilevazioni

con:

- $R_g(J)$: numero di run che hanno generato J *Job*
- $R_t(J)$: numero di run che hanno terminato J *Job*

3.2 Transiente Iniziale

Come si nota dai grafici (riportati in appendice nella sezione B) il transiente iniziale termina nell'intervallo che va da 200s a 400s. Analizzando nuovamente il numero di rilevazioni escludendo il transiente iniziale si ottiene:

	$R_{t,s \geq 200}(J)$	$R_{t,s \geq 300}(J)$	$R_{t,s \geq 400}(J)$	
$J \geq 1000$	492	51.250%	262	27.291%
$900 \leq J < 1000$	216	22.500%	218	22.708%
$800 \leq J < 900$	114	11.875%	216	22.500%
$700 \leq J < 800$	138	14.375%	150	15.625%
$600 \leq J < 700$	0	0.000%	114	11.875%
$500 \leq J < 600$	0	0.000%	0	0.000%
$J < 500$	0	0.000%	0	0.000%
960				

Table 2: Analisi del numero di rilevazioni escludendo il transiente iniziale

con:

- $R_{t,s \geq 200}(J)$: numero di run che hanno terminato J *Job* escludendo i primi 200s di simulazione
- $R_{t,s \geq 300}(J)$: numero di run che hanno terminato J *Job* escludendo i primi 300s di simulazione
- $R_{t,s \geq 400}(J)$: numero di run che hanno terminato J *Job* escludendo i primi 400s di simulazione

3.3 Tempo di Risposta

Configurazione 1	
μ	0.674136134358
σ^2	0.004254766769
σ	0.065228573253
IC_{90}	[0.650215828443, 0.698056440273]
IC_{95}	[0.645548451680, 0.702723817036]

Configurazione 2	
μ	0.344984628733
σ^2	0.000409650329
σ	0.020239820373
IC_{90}	[0.337562380003, 0.352406877463]
IC_{95}	[0.336114136349, 0.353855121117]

Configurazione 3	
μ	0.613641051176
σ^2	0.002839978095
σ	0.053291444853
IC_{90}	[0.594098271073, 0.633183831279]
IC_{95}	[0.590285045687, 0.636997056665]

Configurazione 4	
μ	0.332640744781
σ^2	0.000339349283
σ	0.018421435434
IC_{90}	[0.325885325354, 0.339396164209]
IC_{95}	[0.324567194734, 0.340714294829]

Configurazione 5	
μ	0.602845390211
σ^2	0.002280896668
σ	0.047758733945
IC_{90}	[0.585331539009, 0.620359241412]
IC_{95}	[0.581914202189, 0.623776578232]

Configurazione 6	
μ	0.331571806101
σ^2	0.000347185934
σ	0.018632926074
IC_{90}	[0.324738829853, 0.338404782350]
IC_{95}	[0.323405566194, 0.339738046008]

Configurazione 7	
μ	0.670027016797
σ^2	0.004577878760
σ	0.067660023355
IC_{90}	[0.645215061298, 0.694838972296]
IC_{95}	[0.640373704128, 0.699680329467]

Configurazione 8	
μ	0.344902605458
σ^2	0.000410074648
σ	0.020250299940
IC_{90}	[0.337476513712, 0.352328697203]
IC_{95}	[0.336027520200, 0.353777690715]

Configurazione 9	
μ	0.608686525370
σ^2	0.003275404992
σ	0.057231154030
IC_{90}	[0.587698994233, 0.629674056508]
IC_{95}	[0.583603866206, 0.633769184535]

Configurazione 10	
μ	0.332701552505
σ^2	0.000341006017
σ	0.018466348242
IC_{90}	[0.325929662870, 0.339473442139]
IC_{95}	[0.324608318551, 0.340794786458]

Configurazione 11	
μ	0.599814359171
σ^2	0.002963692608
σ	0.054439807203
IC_{90}	[0.579850457198, 0.619778261143]
IC_{95}	[0.575955061691, 0.623673656650]

Configurazione 12	
μ	0.330859379279
σ^2	0.000381427379
σ	0.019530165869
IC_{90}	[0.323697371606, 0.338021386952]
IC_{95}	[0.322299906694, 0.339418851864]

	Configurazione 13
μ	0.426744110910
σ^2	0.000971466795
σ	0.031168362082
IC_{90}	[0.415314200386, 0.438174021433]
IC_{95}	[0.413083973943, 0.440404247877]

	Configurazione 14
μ	0.267446338550
σ^2	0.000343013866
σ	0.018520633518
IC_{90}	[0.260654541683, 0.274238135417]
IC_{95}	[0.259329313026, 0.275563364074]

	Configurazione 15
μ	0.416230281984
σ^2	0.000784422782
σ	0.028007548667
IC_{90}	[0.405959489621, 0.426501074347]
IC_{95}	[0.403955432575, 0.428505131394]

	Configurazione 16
μ	0.263658232812
σ^2	0.000331626611
σ	0.018210618077
IC_{90}	[0.256980123303, 0.270336342321]
IC_{95}	[0.255677077546, 0.271639388079]

	Configurazione 17
μ	0.411535515666
σ^2	0.000777128809
σ	0.027877030135
IC_{90}	[0.401312586426, 0.421758444906]
IC_{95}	[0.399317868525, 0.423753162807]

	Configurazione 18
μ	0.262291383599
σ^2	0.000308682331
σ	0.017569357727
IC_{90}	[0.255848433974, 0.268734333224]
IC_{95}	[0.254591273072, 0.269991494126]

	Configurazione 19
μ	0.426613132062
σ^2	0.000966421134
σ	0.031087314686
IC_{90}	[0.415212942846, 0.438013321277]
IC_{95}	[0.412988515682, 0.440237748441]

	Configurazione 20
μ	0.267461187300
σ^2	0.000343871635
σ	0.018543776170
IC_{90}	[0.260660903671, 0.274261470928]
IC_{95}	[0.259334019060, 0.275588355539]

	Configurazione 21
μ	0.415481808205
σ^2	0.000782865575
σ	0.027979735084
IC_{90}	[0.405221215504, 0.425742400906]
IC_{95}	[0.403219148635, 0.427744467774]

	Configurazione 22
μ	0.263550588376
σ^2	0.000328361703
σ	0.018120753370
IC_{90}	[0.256905433617, 0.270195743136]
IC_{95}	[0.255608818054, 0.271492358698]

	Configurazione 23
μ	0.410917241919
σ^2	0.000807611459
σ	0.028418505566
IC_{90}	[0.400495745435, 0.421338738402]
IC_{95}	[0.398462282707, 0.423372201131]

	Configurazione 24
μ	0.262272012570
σ^2	0.000309043408
σ	0.017579630496
IC_{90}	[0.255825295766, 0.268718729375]
IC_{95}	[0.254567399804, 0.269976625336]

	Configurazione 25
μ	0.392315120257
σ^2	0.000779110512
σ	0.027912551159
IC_{90}	[0.382079164919, 0.402551075595]
IC_{95}	[0.380081905341, 0.404548335173]

	Configurazione 26
μ	0.251816025955
σ^2	0.000261738733
σ	0.016178341480
IC_{90}	[0.245883183060, 0.257748868850]
IC_{95}	[0.244725555178, 0.258906496732]

	Configurazione 27
μ	0.383388196366
σ^2	0.000667277248
σ	0.025831710120
IC_{90}	[0.373915316959, 0.392861075774]
IC_{95}	[0.372066950245, 0.394709442488]

	Configurazione 28
μ	0.248896192422
σ^2	0.000209593624
σ	0.014477348658
IC_{90}	[0.243587129362, 0.254205255482]
IC_{95}	[0.242551214618, 0.255241170226]

	Configurazione 29
μ	0.381603655185
σ^2	0.000634573773
σ	0.025190747773
IC_{90}	[0.372365826379, 0.390841483991]
IC_{95}	[0.370563323198, 0.392643987173]

	Configurazione 30
μ	0.249073657821
σ^2	0.000226295658
σ	0.015043126606
IC_{90}	[0.243557115416, 0.254590200225]
IC_{95}	[0.242480716899, 0.255666598743]

	Configurazione 31
μ	0.392240227264
σ^2	0.000764026584
σ	0.027641030814
IC_{90}	[0.382103842549, 0.402376611978]
IC_{95}	[0.380126011385, 0.404354443142]

	Configurazione 32
μ	0.251816025955
σ^2	0.000261738733
σ	0.016178341480
IC_{90}	[0.245883183060, 0.257748868850]
IC_{95}	[0.244725555178, 0.258906496732]

	Configurazione 33
μ	0.382949844069
σ^2	0.000645740015
σ	0.025411415061
IC_{90}	[0.373631093226, 0.392268594911]
IC_{95}	[0.371812800378, 0.394086887759]

	Configurazione 34
μ	0.248896192422
σ^2	0.000209593624
σ	0.014477348658
IC_{90}	[0.243587129362, 0.254205255482]
IC_{95}	[0.242551214618, 0.255241170226]

	Configurazione 35
μ	0.380169440899
σ^2	0.000600928143
σ	0.024513835739
IC_{90}	[0.371179845991, 0.389159035808]
IC_{95}	[0.369425778691, 0.390913103107]

	Configurazione 36
μ	0.249073657821
σ^2	0.000226295658
σ	0.015043126606
IC_{90}	[0.243557115416, 0.254590200225]
IC_{95}	[0.242480716899, 0.255666598743]

	Configurazione 37
μ	0.349793690777
σ^2	0.000446784324
σ	0.021137273345
IC_{90}	[0.342042332448, 0.357545049107]
IC_{95}	[0.340529872286, 0.359057509269]

	Configurazione 38
μ	0.235418879570
σ^2	0.000288896833
σ	0.016996965405
IC_{90}	[0.229185834881, 0.241651924259]
IC_{95}	[0.227969631039, 0.242868128101]

	Configurazione 39
μ	0.344362301644
σ^2	0.000363384239
σ	0.019062639885
IC_{90}	[0.337371742831, 0.351352860457]
IC_{95}	[0.336007731356, 0.352716871932]

	Configurazione 40
μ	0.234257752799
σ^2	0.000266421043
σ	0.016322409220
IC_{90}	[0.228272078081, 0.240243427517]
IC_{95}	[0.227104141551, 0.241411364047]

	Configurazione 41
μ	0.343700761468
σ^2	0.000358059135
σ	0.018922450550
IC_{90}	[0.336761612208, 0.350639910728]
IC_{95}	[0.335407631865, 0.351993891072]

	Configurazione 42
μ	0.233888792021
σ^2	0.000266009424
σ	0.016309795326
IC_{90}	[0.227907743009, 0.239869841033]
IC_{95}	[0.226740709056, 0.241036874986]

	Configurazione 43
μ	0.349787308000
σ^2	0.000446669074
σ	0.021134546927
IC_{90}	[0.342036949490, 0.357537666511]
IC_{95}	[0.340524684414, 0.359049931586]

	Configurazione 44
μ	0.235418879570
σ^2	0.000288896833
σ	0.016996965405
IC_{90}	[0.229185834881, 0.241651924259]
IC_{95}	[0.227969631039, 0.242868128101]

	Configurazione 45
μ	0.344337302602
σ^2	0.000363315150
σ	0.019060827622
IC_{90}	[0.337347408374, 0.351327196830]
IC_{95}	[0.335983526573, 0.352691078631]

	Configurazione 46
μ	0.234257752799
σ^2	0.000266421043
σ	0.016322409220
IC_{90}	[0.228272078081, 0.240243427517]
IC_{95}	[0.227104141551, 0.241411364047]

	Configurazione 47
μ	0.343068879199
σ^2	0.000338753030
σ	0.018405244642
IC_{90}	[0.336319397180, 0.349818361218]
IC_{95}	[0.335002425079, 0.351135333319]

	Configurazione 48
μ	0.233888792021
σ^2	0.000266009424
σ	0.016309795326
IC_{90}	[0.227907743009, 0.239869841033]
IC_{95}	[0.226740709056, 0.241036874986]

3.4 Tempo di Permanenza

3.4.1 Minimo

Configurazione 1	
μ	0.000805906653
σ^2	0.000000220213
σ	0.000469268561
IC_{90}	[0.000633818763, 0.000977994543]
IC_{95}	[0.000600240638, 0.001011572668]

Configurazione 2	
μ	0.000475572328
σ^2	0.000000131940
σ	0.000363235937
IC_{90}	[0.000342368207, 0.000608776448]
IC_{95}	[0.000316377159, 0.000634767496]

Configurazione 3	
μ	0.000785977175
σ^2	0.000000221788
σ	0.000470943767
IC_{90}	[0.000613274962, 0.000958679388]
IC_{95}	[0.000579576969, 0.000992377381]

Configurazione 4	
μ	0.000475572328
σ^2	0.000000131940
σ	0.000363235937
IC_{90}	[0.000342368207, 0.000608776448]
IC_{95}	[0.000316377159, 0.000634767496]

Configurazione 5	
μ	0.000785977175
σ^2	0.000000221788
σ	0.000470943767
IC_{90}	[0.000613274962, 0.000958679388]
IC_{95}	[0.000579576969, 0.000992377381]

Configurazione 6	
μ	0.000475572328
σ^2	0.000000131940
σ	0.000363235937
IC_{90}	[0.000342368207, 0.000608776448]
IC_{95}	[0.000316377159, 0.000634767496]

Configurazione 7	
μ	0.000785977175
σ^2	0.000000221788
σ	0.000470943767
IC_{90}	[0.000613274962, 0.000958679388]
IC_{95}	[0.000579576969, 0.000992377381]

Configurazione 8	
μ	0.000475572328
σ^2	0.000000131940
σ	0.000363235937
IC_{90}	[0.000342368207, 0.000608776448]
IC_{95}	[0.000316377159, 0.000634767496]

Configurazione 9	
μ	0.000785977175
σ^2	0.000000221788
σ	0.000470943767
IC_{90}	[0.000613274962, 0.000958679388]
IC_{95}	[0.000579576969, 0.000992377381]

Configurazione 10	
μ	0.000475572328
σ^2	0.000000131940
σ	0.000363235937
IC_{90}	[0.000342368207, 0.000608776448]
IC_{95}	[0.000316377159, 0.000634767496]

Configurazione 11	
μ	0.000778310754
σ^2	0.000000230536
σ	0.000480141815
IC_{90}	[0.000602235477, 0.000954386031]
IC_{95}	[0.000567879325, 0.000988742182]

Configurazione 12	
μ	0.000475572328
σ^2	0.000000131940
σ	0.000363235937
IC_{90}	[0.000342368207, 0.000608776448]
IC_{95}	[0.000316377159, 0.000634767496]

	Configurazione 13
μ	0.000871409584
σ^2	0.000002249759
σ	0.001499919685
IC_{90}	[0.000321366315, 0.001421452854]
IC_{95}	[0.000214040799, 0.001528778370]

	Configurazione 14
μ	0.000367294460
σ^2	0.000000072162
σ	0.000268629035
IC_{90}	[0.000268784123, 0.000465804796]
IC_{95}	[0.000249562594, 0.000485026325]

	Configurazione 15
μ	0.000871409584
σ^2	0.000002249759
σ	0.001499919685
IC_{90}	[0.000321366315, 0.001421452854]
IC_{95}	[0.000214040799, 0.001528778370]

	Configurazione 16
μ	0.000367294460
σ^2	0.000000072162
σ	0.000268629035
IC_{90}	[0.000268784123, 0.000465804796]
IC_{95}	[0.000249562594, 0.000485026325]

	Configurazione 17
μ	0.000871409584
σ^2	0.000002249759
σ	0.001499919685
IC_{90}	[0.000321366315, 0.001421452854]
IC_{95}	[0.000214040799, 0.001528778370]

	Configurazione 18
μ	0.000367294460
σ^2	0.000000072162
σ	0.000268629035
IC_{90}	[0.000268784123, 0.000465804796]
IC_{95}	[0.000249562594, 0.000485026325]

	Configurazione 19
μ	0.000871409584
σ^2	0.000002249759
σ	0.001499919685
IC_{90}	[0.000321366315, 0.001421452854]
IC_{95}	[0.000214040799, 0.001528778370]

	Configurazione 20
μ	0.000367294460
σ^2	0.000000072162
σ	0.000268629035
IC_{90}	[0.000268784123, 0.000465804796]
IC_{95}	[0.000249562594, 0.000485026325]

	Configurazione 21
μ	0.000871409584
σ^2	0.000002249759
σ	0.001499919685
IC_{90}	[0.000321366315, 0.001421452854]
IC_{95}	[0.000214040799, 0.001528778370]

	Configurazione 22
μ	0.000367294460
σ^2	0.000000072162
σ	0.000268629035
IC_{90}	[0.000268784123, 0.000465804796]
IC_{95}	[0.000249562594, 0.000485026325]

	Configurazione 23
μ	0.000871409584
σ^2	0.000002249759
σ	0.001499919685
IC_{90}	[0.000321366315, 0.001421452854]
IC_{95}	[0.000214040799, 0.001528778370]

	Configurazione 24
μ	0.000367294460
σ^2	0.000000072162
σ	0.000268629035
IC_{90}	[0.000268784123, 0.000465804796]
IC_{95}	[0.000249562594, 0.000485026325]

	Configurazione 25
μ	0.000843380181
σ^2	0.000001830705
σ	0.001353035425
IC_{90}	[0.000347201594, 0.001339558767]
IC_{95}	[0.000250386260, 0.001436374101]

	Configurazione 26
μ	0.000366367407
σ^2	0.000000068487
σ	0.000261699398
IC_{90}	[0.000270398274, 0.000462336541]
IC_{95}	[0.000251672589, 0.000481062226]

	Configurazione 27
μ	0.000843380181
σ^2	0.000001830705
σ	0.001353035425
IC_{90}	[0.000347201594, 0.001339558767]
IC_{95}	[0.000250386260, 0.001436374101]

	Configurazione 28
μ	0.000366367407
σ^2	0.000000068487
σ	0.000261699398
IC_{90}	[0.000270398274, 0.000462336541]
IC_{95}	[0.000251672589, 0.000481062226]

	Configurazione 29
μ	0.000843380181
σ^2	0.000001830705
σ	0.001353035425
IC_{90}	[0.000347201594, 0.001339558767]
IC_{95}	[0.000250386260, 0.001436374101]

	Configurazione 30
μ	0.000366367407
σ^2	0.000000068487
σ	0.000261699398
IC_{90}	[0.000270398274, 0.000462336541]
IC_{95}	[0.000251672589, 0.000481062226]

	Configurazione 31
μ	0.000843380181
σ^2	0.000001830705
σ	0.001353035425
IC_{90}	[0.000347201594, 0.001339558767]
IC_{95}	[0.000250386260, 0.001436374101]

	Configurazione 32
μ	0.000366367407
σ^2	0.000000068487
σ	0.000261699398
IC_{90}	[0.000270398274, 0.000462336541]
IC_{95}	[0.000251672589, 0.000481062226]

	Configurazione 33
μ	0.000843380181
σ^2	0.000001830705
σ	0.001353035425
IC_{90}	[0.000347201594, 0.001339558767]
IC_{95}	[0.000250386260, 0.001436374101]

	Configurazione 34
μ	0.000366367407
σ^2	0.000000068487
σ	0.000261699398
IC_{90}	[0.000270398274, 0.000462336541]
IC_{95}	[0.000251672589, 0.000481062226]

	Configurazione 35
μ	0.000843380181
σ^2	0.000001830705
σ	0.001353035425
IC_{90}	[0.000347201594, 0.001339558767]
IC_{95}	[0.000250386260, 0.001436374101]

	Configurazione 36
μ	0.000366367407
σ^2	0.000000068487
σ	0.000261699398
IC_{90}	[0.000270398274, 0.000462336541]
IC_{95}	[0.000251672589, 0.000481062226]

	Configurazione 37
μ	0.000585655633
σ^2	0.000000221249
σ	0.000470370908
IC_{90}	[0.000413163496, 0.000758147771]
IC_{95}	[0.000379506494, 0.000791804773]

	Configurazione 38
μ	0.000427059422
σ^2	0.000000096839
σ	0.000311189582
IC_{90}	[0.000312941488, 0.000541177356]
IC_{95}	[0.000290674574, 0.000563444270]

	Configurazione 39
μ	0.000585655633
σ^2	0.000000221249
σ	0.000470370908
IC_{90}	[0.000413163496, 0.000758147771]
IC_{95}	[0.000379506494, 0.000791804773]

	Configurazione 40
μ	0.000427059422
σ^2	0.000000096839
σ	0.000311189582
IC_{90}	[0.000312941488, 0.000541177356]
IC_{95}	[0.000290674574, 0.000563444270]

	Configurazione 41
μ	0.000585655633
σ^2	0.000000221249
σ	0.000470370908
IC_{90}	[0.000413163496, 0.000758147771]
IC_{95}	[0.000379506494, 0.000791804773]

	Configurazione 42
μ	0.000427059422
σ^2	0.000000096839
σ	0.000311189582
IC_{90}	[0.000312941488, 0.000541177356]
IC_{95}	[0.000290674574, 0.000563444270]

	Configurazione 43
μ	0.000585655633
σ^2	0.000000221249
σ	0.000470370908
IC_{90}	[0.000413163496, 0.000758147771]
IC_{95}	[0.000379506494, 0.000791804773]

	Configurazione 44
μ	0.000427059422
σ^2	0.000000096839
σ	0.000311189582
IC_{90}	[0.000312941488, 0.000541177356]
IC_{95}	[0.000290674574, 0.000563444270]

	Configurazione 45
μ	0.000585655633
σ^2	0.000000221249
σ	0.000470370908
IC_{90}	[0.000413163496, 0.000758147771]
IC_{95}	[0.000379506494, 0.000791804773]

	Configurazione 46
μ	0.000427059422
σ^2	0.000000096839
σ	0.000311189582
IC_{90}	[0.000312941488, 0.000541177356]
IC_{95}	[0.000290674574, 0.000563444270]

	Configurazione 47
μ	0.000585655633
σ^2	0.000000221249
σ	0.000470370908
IC_{90}	[0.000413163496, 0.000758147771]
IC_{95}	[0.000379506494, 0.000791804773]

	Configurazione 48
μ	0.000427059422
σ^2	0.000000096839
σ	0.000311189582
IC_{90}	[0.000312941488, 0.000541177356]
IC_{95}	[0.000290674574, 0.000563444270]

3.4.2 Massimo

Configurazione 1	
μ	5.190485467576
σ^2	0.581853479207
σ	0.762793208679
IC_{90}	[4.910757642926, 5.470213292227]
IC_{95}	[4.856176603969, 5.524794331183]

Configurazione 2	
μ	2.722497523093
σ^2	2.322912801989
σ	1.524110495335
IC_{90}	[2.163583116756, 3.281411929430]
IC_{95}	[2.054526647226, 3.390468398960]

Configurazione 3	
μ	5.385114178223
σ^2	0.513698157519
σ	0.716727394146
IC_{90}	[5.122279385581, 5.647948970865]
IC_{95}	[5.070994547992, 5.699233808454]

Configurazione 4	
μ	3.608593426970
σ^2	2.276525667147
σ	1.508815981870
IC_{90}	[3.055287750406, 4.161899103534]
IC_{95}	[2.947325667174, 4.269861186766]

Configurazione 5	
μ	5.604101358375
σ^2	0.632446959280
σ	0.795265338915
IC_{90}	[5.312465511669, 5.895737205081]
IC_{95}	[5.255560956214, 5.952641760536]

Configurazione 6	
μ	3.785319090357
σ^2	2.166292039257
σ	1.471832884283
IC_{90}	[3.245575675909, 4.325062504804]
IC_{95}	[3.140259887724, 4.430378292989]

Configurazione 7	
μ	5.089979697687
σ^2	0.869770660289
σ	0.932614958216
IC_{90}	[4.747975664969, 5.431983730406]
IC_{95}	[4.681243170780, 5.498716224595]

Configurazione 8	
μ	2.702571294083
σ^2	2.259029684041
σ	1.503006880903
IC_{90}	[2.151395902842, 3.253746685324]
IC_{95}	[2.043849485039, 3.361293103128]

Configurazione 9	
μ	5.344287568689
σ^2	1.296009535512
σ	1.138424145699
IC_{90}	[4.926810189259, 5.761764948119]
IC_{95}	[4.845351188395, 5.843223948983]

Configurazione 10	
μ	3.552338806103
σ^2	2.220821998589
σ	1.490242261711
IC_{90}	[3.005844394082, 4.098833218124]
IC_{95}	[2.899211338078, 4.205466274128]

Configurazione 11	
μ	5.487085340201
σ^2	1.331218379261
σ	1.153784372949
IC_{90}	[5.063975132758, 5.910195547645]
IC_{95}	[4.981417043500, 5.992753636902]

Configurazione 12	
μ	3.417524344051
σ^2	2.789780198791
σ	1.670263511782
IC_{90}	[2.805013412611, 4.030035275491]
IC_{95}	[2.685499084525, 4.149549603576]

	Configurazione 13
μ	3.636529832853
σ^2	1.185140412723
σ	1.088641544643
IC_{90}	[3.237308487353, 4.035751178353]
IC_{95}	[3.159411639450, 4.113648026256]

	Configurazione 14
μ	2.439608942309
σ^2	0.511758150733
σ	0.715372735525
IC_{90}	[2.177270923504, 2.701946961114]
IC_{95}	[2.126083017395, 2.753134867222]

	Configurazione 15
μ	4.548943916544
σ^2	0.519316337280
σ	0.720636064376
IC_{90}	[4.284675755319, 4.813212077769]
IC_{95}	[4.233111236055, 4.864776597033]

	Configurazione 16
μ	2.908266038591
σ^2	1.013122205095
σ	1.006539718588
IC_{90}	[2.539152676409, 3.277379400773]
IC_{95}	[2.467130556959, 3.349401520223]

	Configurazione 17
μ	4.382060630680
σ^2	0.464673708333
σ	0.681669794206
IC_{90}	[4.132081991000, 4.632039270361]
IC_{95}	[4.083305671062, 4.680815590299]

	Configurazione 18
μ	2.834002189681
σ^2	0.842014931360
σ	0.917613715765
IC_{90}	[2.497499339813, 3.170505039549]
IC_{95}	[2.431840247156, 3.236164132206]

	Configurazione 19
μ	3.629023075570
σ^2	1.172455444139
σ	1.082799817205
IC_{90}	[3.231943980013, 4.026102171126]
IC_{95}	[3.154465132100, 4.103581019040]

	Configurazione 20
μ	2.439608942309
σ^2	0.511758150733
σ	0.715372735525
IC_{90}	[2.177270923504, 2.701946961114]
IC_{95}	[2.126083017395, 2.753134867222]

	Configurazione 21
μ	4.270961443640
σ^2	0.517939674914
σ	0.719680258805
IC_{90}	[4.007043790796, 4.534879096483]
IC_{95}	[3.955547663412, 4.586375223867]

	Configurazione 22
μ	2.775790751680
σ^2	0.850000354274
σ	0.921954637861
IC_{90}	[2.437696019922, 3.113885483438]
IC_{95}	[2.371726316164, 3.179855187196]

	Configurazione 23
μ	4.279939863816
σ^2	0.525361206987
σ	0.724818050953
IC_{90}	[4.014138104763, 4.545741622869]
IC_{95}	[3.962274346899, 4.597605380733]

	Configurazione 24
μ	2.773124533760
σ^2	0.722452662282
σ	0.849972153828
IC_{90}	[2.461426869310, 3.084822198210]
IC_{95}	[2.400607812832, 3.145641254689]

	Configurazione 25
μ	3.477467348692
σ^2	1.148842708301
σ	1.071840803618
IC_{90}	[3.084407089429, 3.870527607956]
IC_{95}	[3.007712404694, 3.947222292690]

	Configurazione 26
μ	2.035876721379
σ^2	0.615292123040
σ	0.784405585804
IC_{90}	[1.748223310646, 2.323530132112]
IC_{95}	[1.692095815868, 2.379657626889]

	Configurazione 27
μ	3.752652279005
σ^2	1.065237039852
σ	1.032103211822
IC_{90}	[3.374164396610, 4.131140161399]
IC_{95}	[3.300313102485, 4.204991455525]

	Configurazione 28
μ	2.452539688700
σ^2	0.598593990200
σ	0.773688561502
IC_{90}	[2.168816373123, 2.736263004277]
IC_{95}	[2.113455726181, 2.791623651219]

	Configurazione 29
μ	4.219112170998
σ^2	0.645528116194
σ	0.803447643717
IC_{90}	[3.924475749173, 4.513748592823]
IC_{95}	[3.866985715646, 4.571238626350]

	Configurazione 30
μ	2.463374616019
σ^2	0.638816750074
σ	0.799260126663
IC_{90}	[2.170273820132, 2.756475411907]
IC_{95}	[2.113083420934, 2.813665811105]

	Configurazione 31
μ	3.460001805048
σ^2	1.102761529348
σ	1.050124530400
IC_{90}	[3.074905232139, 3.845098377958]
IC_{95}	[2.999764437425, 3.920239172672]

	Configurazione 32
μ	2.035876721379
σ^2	0.615292123040
σ	0.784405585804
IC_{90}	[1.748223310646, 2.323530132112]
IC_{95}	[1.692095815868, 2.379657626889]

	Configurazione 33
μ	3.688717766618
σ^2	1.030675673711
σ	1.015221982480
IC_{90}	[3.316420486745, 4.061015046490]
IC_{95}	[3.243777115062, 4.133658418173]

	Configurazione 34
μ	2.452539688700
σ^2	0.598593990200
σ	0.773688561502
IC_{90}	[2.168816373123, 2.736263004277]
IC_{95}	[2.113455726181, 2.791623651219]

	Configurazione 35
μ	4.190465588786
σ^2	0.897416053152
σ	0.947320459587
IC_{90}	[3.843068825952, 4.537862351621]
IC_{95}	[3.775284091740, 4.605647085832]

	Configurazione 36
μ	2.463374616019
σ^2	0.638816750074
σ	0.799260126663
IC_{90}	[2.170273820132, 2.756475411907]
IC_{95}	[2.113083420934, 2.813665811105]

	Configurazione 37
μ	2.962626177928
σ^2	0.911789686685
σ	0.954876791364
IC_{90}	[2.612458393766, 3.312793962091]
IC_{95}	[2.544132972466, 3.381119383391]

	Configurazione 38
μ	1.958763628028
σ^2	0.575252976504
σ	0.758454333829
IC_{90}	[1.680626934512, 2.236900321544]
IC_{95}	[1.626356360167, 2.291170895889]

	Configurazione 39
μ	3.615090832862
σ^2	0.724765406502
σ	0.851331549105
IC_{90}	[3.302894657571, 3.927287008153]
IC_{95}	[3.241978330685, 3.988203335039]

	Configurazione 40
μ	2.256751932015
σ^2	0.879967688486
σ	0.938065929712
IC_{90}	[1.912748945476, 2.600754918554]
IC_{95}	[1.845626411518, 2.667877452513]

	Configurazione 41
μ	3.605885502103
σ^2	0.742650369116
σ	0.861771645574
IC_{90}	[3.289860785287, 3.921910218919]
IC_{95}	[3.228197425908, 3.983573578298]

	Configurazione 42
μ	2.247703051783
σ^2	0.831963653285
σ	0.912120416000
IC_{90}	[1.913214678153, 2.582191425413]
IC_{95}	[1.847948654030, 2.647457449536]

	Configurazione 43
μ	2.770017066973
σ^2	1.293031728346
σ	1.137115529903
IC_{90}	[2.353019576779, 3.187014557166]
IC_{95}	[2.271654212839, 3.268379921107]

	Configurazione 44
μ	1.958763628028
σ^2	0.575252976504
σ	0.758454333829
IC_{90}	[1.680626934512, 2.236900321544]
IC_{95}	[1.626356360167, 2.291170895889]

	Configurazione 45
μ	3.590975641600
σ^2	0.724847325144
σ	0.851379659813
IC_{90}	[3.278761823383, 3.903189459816]
IC_{95}	[3.217842053975, 3.964109229224]

	Configurazione 46
μ	2.256751932015
σ^2	0.879967688486
σ	0.938065929712
IC_{90}	[1.912748945476, 2.600754918554]
IC_{95}	[1.845626411518, 2.667877452513]

	Configurazione 47
μ	3.515642695942
σ^2	0.655552033332
σ	0.809661678315
IC_{90}	[3.218727493498, 3.812557898387]
IC_{95}	[3.160792819850, 3.870492572034]

	Configurazione 48
μ	2.247703051783
σ^2	0.831963653285
σ	0.912120416000
IC_{90}	[1.913214678153, 2.582191425413]
IC_{95}	[1.847948654030, 2.647457449536]

3.4.3 Media

	Configurazione 1
μ	0.957053139848
σ^2	0.011176154538
σ	0.105717333195
IC_{90}	[0.918284992327, 0.995821287370]
IC_{95}	[0.910720475738, 1.003385803959]

	Configurazione 2
μ	0.493015602972
σ^2	0.001162086069
σ	0.034089383516
IC_{90}	[0.480514509640, 0.505516696304]
IC_{95}	[0.478075271916, 0.507955934027]

	Configurazione 3
μ	0.895943320000
σ^2	0.008186049831
σ	0.090476791669
IC_{90}	[0.862764109925, 0.929122530076]
IC_{95}	[0.856290117715, 0.935596522285]

	Configurazione 4
μ	0.490183310019
σ^2	0.000999386494
σ	0.031613074735
IC_{90}	[0.478590316629, 0.501776303410]
IC_{95}	[0.476328269139, 0.504038350900]

	Configurazione 5
μ	0.896130330416
σ^2	0.007998957014
σ	0.089436888442
IC_{90}	[0.863332468607, 0.928928192225]
IC_{95}	[0.856932885815, 0.935327775018]

	Configurazione 6
μ	0.491042111389
σ^2	0.001119596847
σ	0.033460377268
IC_{90}	[0.478771684176, 0.503312538601]
IC_{95}	[0.476377454476, 0.505706768301]

	Configurazione 7
μ	0.949860683735
σ^2	0.014122486751
σ	0.118838069452
IC_{90}	[0.906280963471, 0.993440403999]
IC_{95}	[0.897777603420, 1.001943764050]

	Configurazione 8
μ	0.491974437781
σ^2	0.001128865032
σ	0.033598586757
IC_{90}	[0.479653327056, 0.504295548507]
IC_{95}	[0.477249207890, 0.506699667673]

	Configurazione 9
μ	0.885100840864
σ^2	0.010942720473
σ	0.104607458974
IC_{90}	[0.846739701032, 0.923461980696]
IC_{95}	[0.839254600577, 0.930947081151]

	Configurazione 10
μ	0.489393315837
σ^2	0.001040804890
σ	0.032261507869
IC_{90}	[0.477562532194, 0.501224099480]
IC_{95}	[0.475254086606, 0.503532545069]

	Configurazione 11
μ	0.885500717163
σ^2	0.010715385160
σ	0.103515144592
IC_{90}	[0.847540145562, 0.923461288764]
IC_{95}	[0.840133204761, 0.930868229565]

	Configurazione 12
μ	0.488970151777
σ^2	0.001182057287
σ	0.034381059999
IC_{90}	[0.476362096260, 0.501578207294]
IC_{95}	[0.473901987867, 0.504038315687]

	Configurazione 13
μ	0.613574183746
σ^2	0.001911376224
σ	0.043719288929
IC_{90}	[0.597541658223, 0.629606709270]
IC_{95}	[0.594413360559, 0.632735006933]

	Configurazione 14
μ	0.384334564898
σ^2	0.000683019623
σ	0.026134644116
IC_{90}	[0.374750595005, 0.393918534791]
IC_{95}	[0.372880552099, 0.395788577697]

	Configurazione 15
μ	0.609237465824
σ^2	0.001710306168
σ	0.041355848057
IC_{90}	[0.594071649871, 0.624403281778]
IC_{95}	[0.591112466270, 0.627362465378]

	Configurazione 16
μ	0.384308666292
σ^2	0.000681223019
σ	0.026100249402
IC_{90}	[0.374737309461, 0.393880023122]
IC_{95}	[0.372869727641, 0.395747604943]

	Configurazione 17
μ	0.606366987881
σ^2	0.001835053655
σ	0.042837526243
IC_{90}	[0.590657818091, 0.622076157670]
IC_{95}	[0.587592614230, 0.625141361532]

	Configurazione 18
μ	0.384308666292
σ^2	0.000681223019
σ	0.026100249402
IC_{90}	[0.374737309461, 0.393880023122]
IC_{95}	[0.372869727641, 0.395747604943]

	Configurazione 19
μ	0.613121345426
σ^2	0.001897445174
σ	0.043559673713
IC_{90}	[0.597147353220, 0.629095337632]
IC_{95}	[0.594030476692, 0.632212214160]

	Configurazione 20
μ	0.384257716179
σ^2	0.000680382716
σ	0.026084146834
IC_{90}	[0.374692264404, 0.393823167954]
IC_{95}	[0.372825834789, 0.395689597568]

	Configurazione 21
μ	0.606346747407
σ^2	0.001683804757
σ	0.041034190100
IC_{90}	[0.591298888299, 0.621394606516]
IC_{95}	[0.588362720668, 0.624330774147]

	Configurazione 22
μ	0.383307630372
σ^2	0.000674378356
σ	0.025968795804
IC_{90}	[0.373784479567, 0.392830781177]
IC_{95}	[0.371926303801, 0.394688956944]

	Configurazione 23
μ	0.603268214099
σ^2	0.001980211950
σ	0.044499572467
IC_{90}	[0.586949546782, 0.619586881416]
IC_{95}	[0.583765416574, 0.622771011624]

	Configurazione 24
μ	0.383879402002
σ^2	0.000676595448
σ	0.026011448411
IC_{90}	[0.374340609840, 0.393418194164]
IC_{95}	[0.372479382101, 0.395279421903]

	Configurazione 25
μ	0.568631680854
σ^2	0.001781685095
σ	0.042210011790
IC_{90}	[0.553152630120, 0.584110731587]
IC_{95}	[0.550132327538, 0.587131034170]

	Configurazione 26
μ	0.358020594047
σ^2	0.000502806747
σ	0.022423352713
IC_{90}	[0.349797610931, 0.366243577163]
IC_{95}	[0.348193126421, 0.367848061673]

	Configurazione 27
μ	0.562330934286
σ^2	0.001208883852
σ	0.034769007066
IC_{90}	[0.549580612703, 0.575081255868]
IC_{95}	[0.547092745077, 0.577569123494]

	Configurazione 28
μ	0.357733084522
σ^2	0.000494505283
σ	0.022237474749
IC_{90}	[0.349578265671, 0.365887903372]
IC_{95}	[0.347987081505, 0.367479087538]

	Configurazione 29
μ	0.563461446046
σ^2	0.001275275949
σ	0.035711005992
IC_{90}	[0.550365679188, 0.576557212905]
IC_{95}	[0.547810407605, 0.579112484487]

	Configurazione 30
μ	0.357742599282
σ^2	0.000494897861
σ	0.022246299948
IC_{90}	[0.349584544098, 0.365900654467]
IC_{95}	[0.347992728452, 0.367492470113]

	Configurazione 31
μ	0.566730965032
σ^2	0.001564897377
σ	0.039558783821
IC_{90}	[0.552224159756, 0.581237770308]
IC_{95}	[0.549393563605, 0.584068366460]

	Configurazione 32
μ	0.358020594047
σ^2	0.000502806747
σ	0.022423352713
IC_{90}	[0.349797610931, 0.366243577163]
IC_{95}	[0.348193126421, 0.367848061673]

	Configurazione 33
μ	0.560559248464
σ^2	0.001136373258
σ	0.033710135830
IC_{90}	[0.548197231004, 0.572921265925]
IC_{95}	[0.545785130036, 0.575333366893]

	Configurazione 34
μ	0.357733084522
σ^2	0.000494505283
σ	0.022237474749
IC_{90}	[0.349578265671, 0.365887903372]
IC_{95}	[0.347987081505, 0.367479087538]

	Configurazione 35
μ	0.559435077919
σ^2	0.001078252353
σ	0.032836753085
IC_{90}	[0.547393343141, 0.571476812697]
IC_{95}	[0.545043736355, 0.573826419483]

	Configurazione 36
μ	0.357742599282
σ^2	0.000494897861
σ	0.022246299948
IC_{90}	[0.349584544098, 0.365900654467]
IC_{95}	[0.347992728452, 0.367492470113]

	Configurazione 37
μ	0.500362621284
σ^2	0.001091193063
σ	0.033033211522
IC_{90}	[0.488248842222, 0.512476400347]
IC_{95}	[0.485885178014, 0.514840064554]

	Configurazione 38
μ	0.336394630280
σ^2	0.000263306922
σ	0.016226734788
IC_{90}	[0.330444040826, 0.342345219735]
IC_{95}	[0.329282950201, 0.343506310360]

	Configurazione 39
μ	0.499378900724
σ^2	0.000998987651
σ	0.031606765898
IC_{90}	[0.487788220880, 0.510969580568]
IC_{95}	[0.485526624813, 0.513231176635]

	Configurazione 40
μ	0.336394630280
σ^2	0.000263306922
σ	0.016226734788
IC_{90}	[0.330444040826, 0.342345219735]
IC_{95}	[0.329282950201, 0.343506310360]

	Configurazione 41
μ	0.498510810696
σ^2	0.000912335098
σ	0.030204885329
IC_{90}	[0.487434221693, 0.509587399699]
IC_{95}	[0.485272936034, 0.511748685358]

	Configurazione 42
μ	0.336394630280
σ^2	0.000263306922
σ	0.016226734788
IC_{90}	[0.330444040826, 0.342345219735]
IC_{95}	[0.329282950201, 0.343506310360]

	Configurazione 43
μ	0.500151947678
σ^2	0.001076563581
σ	0.032811028340
IC_{90}	[0.488119646554, 0.512184248801]
IC_{95}	[0.485771880481, 0.514532014874]

	Configurazione 44
μ	0.336394630280
σ^2	0.000263306922
σ	0.016226734788
IC_{90}	[0.330444040826, 0.342345219735]
IC_{95}	[0.329282950201, 0.343506310360]

	Configurazione 45
μ	0.498265868555
σ^2	0.000916106655
σ	0.030267253834
IC_{90}	[0.487166408077, 0.509365329034]
IC_{95}	[0.485000659691, 0.511531077420]

	Configurazione 46
μ	0.336394630280
σ^2	0.000263306922
σ	0.016226734788
IC_{90}	[0.330444040826, 0.342345219735]
IC_{95}	[0.329282950201, 0.343506310360]

	Configurazione 47
μ	0.496889534884
σ^2	0.000814322015
σ	0.028536327989
IC_{90}	[0.486424831133, 0.507354238635]
IC_{95}	[0.484382937719, 0.509396132050]

	Configurazione 48
μ	0.336394630280
σ^2	0.000263306922
σ	0.016226734788
IC_{90}	[0.330444040826, 0.342345219735]
IC_{95}	[0.329282950201, 0.343506310360]

3.5 Job non Serviti

Configurazione 1	
μ	3.7500000000000
σ^2	11.881578947368
σ	3.446966629860
IC_{90}	[2.485945121111, 5.01405487889]
IC_{95}	[2.239300266694, 5.260699733306]

Configurazione 2	
μ	0.0500000000000
σ^2	0.0500000000000
σ	0.223606797750
IC_{90}	[-0.0320000000000, 0.1320000000000]
IC_{95}	[-0.0480000000000, 0.1480000000000]

Configurazione 3	
μ	13.9500000000000
σ^2	32.155263157895
σ	5.670561097272
IC_{90}	[11.870519346213, 16.029480653787]
IC_{95}	[11.464767023523, 16.435232976477]

Configurazione 4	
μ	0.5500000000000
σ^2	1.207894736842
σ	1.099042645598
IC_{90}	[0.146964413221, 0.953035586779]
IC_{95}	[0.068323323117, 1.031676676883]

Configurazione 5	
μ	15.4500000000000
σ^2	53.102631578947
σ	7.287155245975
IC_{90}	[12.777689783214, 18.122310216786]
IC_{95}	[12.256263399451, 18.643736600549]

Configurazione 6	
μ	0.6500000000000
σ^2	1.186842105263
σ	1.089422831257
IC_{90}	[0.250492144863, 1.049507855137]
IC_{95}	[0.172539392642, 1.127460607358]

Configurazione 7	
μ	7.6000000000000
σ^2	77.305263157895
σ	8.792341164781
IC_{90}	[4.375715305766, 10.824284694234]
IC_{95}	[3.746586584939, 11.453413415061]

Configurazione 8	
μ	0.1000000000000
σ^2	0.2000000000000
σ	0.447213595500
IC_{90}	[-0.0640000000000, 0.2640000000000]
IC_{95}	[-0.0960000000000, 0.2960000000000]

Configurazione 9	
μ	18.9000000000000
σ^2	169.042105263158
σ	13.001619332343
IC_{90}	[14.132109238270, 23.667890761730]
IC_{95}	[13.201789089640, 24.598210910360]

Configurazione 10	
μ	0.9000000000000
σ^2	2.094736842105
σ	1.447320573372
IC_{90}	[0.369245621284, 1.430754378716]
IC_{95}	[0.265683791291, 1.534316208709]

Configurazione 11	
μ	21.6000000000000
σ^2	216.778947368421
σ	14.723414935687
IC_{90}	[16.200700708230, 26.999299291770]
IC_{95}	[15.147178895202, 28.052821104798]

Configurazione 12	
μ	1.1000000000000
σ^2	3.147368421053
σ	1.774082416646
IC_{90}	[0.449417103466, 1.750582896534]
IC_{95}	[0.322474099264, 1.877525900736]

	Configurazione 13
μ	0.300000000000
σ^2	0.852631578947
σ	0.923380516877
IC_{90}	[-0.038617623193, 0.638617623193]
IC_{95}	[-0.104689354548, 0.704689354548]

	Configurazione 14
μ	0.000000000000
σ^2	0.000000000000
σ	0.000000000000
IC_{90}	[0.000000000000, 0.000000000000]
IC_{95}	[0.000000000000, 0.000000000000]

	Configurazione 15
μ	1.300000000000
σ^2	2.221052631579
σ	1.490319640741
IC_{90}	[0.753477211916, 1.846522788084]
IC_{95}	[0.646838619120, 1.953161380880]

	Configurazione 16
μ	0.000000000000
σ^2	0.000000000000
σ	0.000000000000
IC_{90}	[0.000000000000, 0.000000000000]
IC_{95}	[0.000000000000, 0.000000000000]

	Configurazione 17
μ	1.900000000000
σ^2	3.357894736842
σ	1.832455930396
IC_{90}	[1.228010651713, 2.571989348287]
IC_{95}	[1.096890778877, 2.703109221123]

	Configurazione 18
μ	0.000000000000
σ^2	0.000000000000
σ	0.000000000000
IC_{90}	[0.000000000000, 0.000000000000]
IC_{95}	[0.000000000000, 0.000000000000]

	Configurazione 19
μ	0.400000000000
σ^2	0.568421052632
σ	0.753937034925
IC_{90}	[0.123519868421, 0.676480131579]
IC_{95}	[0.069572525674, 0.730427474326]

	Configurazione 20
μ	0.050000000000
σ^2	0.050000000000
σ	0.223606797750
IC_{90}	[-0.032000000000, 0.132000000000]
IC_{95}	[-0.048000000000, 0.148000000000]

	Configurazione 21
μ	2.200000000000
σ^2	6.063157894737
σ	2.462348045004
IC_{90}	[1.297019671485, 3.102980328515]
IC_{95}	[1.120828387873, 3.279171612127]

	Configurazione 22
μ	0.150000000000
σ^2	0.239473684211
σ	0.489360484930
IC_{90}	[-0.029455902808, 0.329455902808]
IC_{95}	[-0.064471688722, 0.364471688722]

	Configurazione 23
μ	3.200000000000
σ^2	11.957894736842
σ	3.458018903482
IC_{90}	[1.931892084951, 4.468107915049]
IC_{95}	[1.684456394209, 4.715543605791]

	Configurazione 24
μ	0.150000000000
σ^2	0.134210526316
σ	0.366347548533
IC_{90}	[0.015654804407, 0.284345195593]
IC_{95}	[-0.010558892294, 0.310558892294]

	Configurazione 25
μ	0.400000000000
σ^2	1.621052631579
σ	1.273205651723
IC_{90}	[-0.066903799401, 0.866903799401]
IC_{95}	[-0.158006979771, 0.958006979771]

	Configurazione 26
μ	0.000000000000
σ^2	0.000000000000
σ	0.000000000000
IC_{90}	[0.000000000000, 0.000000000000]
IC_{95}	[0.000000000000, 0.000000000000]

	Configurazione 27
μ	1.000000000000
σ^2	4.736842105263
σ	2.176428750330
IC_{90}	[0.201870608037, 1.798129391963]
IC_{95}	[0.046138043751, 1.953861956249]

	Configurazione 28
μ	0.050000000000
σ^2	0.050000000000
σ	0.223606797750
IC_{90}	[-0.032000000000, 0.132000000000]
IC_{95}	[-0.048000000000, 0.148000000000]

	Configurazione 29
μ	1.000000000000
σ^2	3.684210526316
σ	1.919429739875
IC_{90}	[0.296116038271, 1.703883961729]
IC_{95}	[0.158772826227, 1.841227173773]

	Configurazione 30
μ	0.050000000000
σ^2	0.050000000000
σ	0.223606797750
IC_{90}	[-0.032000000000, 0.132000000000]
IC_{95}	[-0.048000000000, 0.148000000000]

	Configurazione 31
μ	0.300000000000
σ^2	0.852631578947
σ	0.923380516877
IC_{90}	[-0.038617623193, 0.638617623193]
IC_{95}	[-0.104689354548, 0.704689354548]

	Configurazione 32
μ	0.000000000000
σ^2	0.000000000000
σ	0.000000000000
IC_{90}	[0.000000000000, 0.000000000000]
IC_{95}	[0.000000000000, 0.000000000000]

	Configurazione 33
μ	1.400000000000
σ^2	6.778947368421
σ	2.603641175051
IC_{90}	[0.445205340345, 2.354794659655]
IC_{95}	[0.258903943339, 2.541096056661]

	Configurazione 34
μ	0.050000000000
σ^2	0.050000000000
σ	0.223606797750
IC_{90}	[-0.032000000000, 0.132000000000]
IC_{95}	[-0.048000000000, 0.148000000000]

	Configurazione 35
μ	1.600000000000
σ^2	6.252631578947
σ	2.500526260399
IC_{90}	[0.683019141565, 2.516980858435]
IC_{95}	[0.504096047236, 2.695903952764]

	Configurazione 36
μ	0.100000000000
σ^2	0.094736842105
σ	0.307793505626
IC_{90}	[-0.012872541064, 0.212872541064]
IC_{95}	[-0.034896451516, 0.234896451516]

	Configurazione 37
μ	0.000000000000
σ^2	0.000000000000
σ	0.000000000000
IC_{90}	[0.000000000000, 0.000000000000]
IC_{95}	[0.000000000000, 0.000000000000]

	Configurazione 38
μ	0.000000000000
σ^2	0.000000000000
σ	0.000000000000
IC_{90}	[0.000000000000, 0.000000000000]
IC_{95}	[0.000000000000, 0.000000000000]

	Configurazione 39
μ	0.150000000000
σ^2	0.134210526316
σ	0.366347548533
IC_{90}	[0.015654804407, 0.284345195593]
IC_{95}	[-0.010558892294, 0.310558892294]

	Configurazione 40
μ	0.000000000000
σ^2	0.000000000000
σ	0.000000000000
IC_{90}	[0.000000000000, 0.000000000000]
IC_{95}	[0.000000000000, 0.000000000000]

	Configurazione 41
μ	0.250000000000
σ^2	0.513157894737
σ	0.716350399411
IC_{90}	[-0.012696542962, 0.512696542962]
IC_{95}	[-0.063954405003, 0.563954405003]

	Configurazione 42
μ	0.050000000000
σ^2	0.050000000000
σ	0.223606797750
IC_{90}	[-0.032000000000, 0.132000000000]
IC_{95}	[-0.048000000000, 0.148000000000]

	Configurazione 43
μ	0.100000000000
σ^2	0.094736842105
σ	0.307793505626
IC_{90}	[-0.012872541064, 0.212872541064]
IC_{95}	[-0.034896451516, 0.234896451516]

	Configurazione 44
μ	0.000000000000
σ^2	0.000000000000
σ	0.000000000000
IC_{90}	[0.000000000000, 0.000000000000]
IC_{95}	[0.000000000000, 0.000000000000]

	Configurazione 45
μ	0.550000000000
σ^2	1.418421052632
σ	1.190974832913
IC_{90}	[0.113251487515, 0.986748512485]
IC_{95}	[0.028032265567, 1.071967734433]

	Configurazione 46
μ	0.050000000000
σ^2	0.050000000000
σ	0.223606797750
IC_{90}	[-0.032000000000, 0.132000000000]
IC_{95}	[-0.048000000000, 0.148000000000]

	Configurazione 47
μ	0.600000000000
σ^2	1.305263157895
σ	1.142481141155
IC_{90}	[0.181034858880, 1.018965141120]
IC_{95}	[0.099285563052, 1.100714436948]

	Configurazione 48
μ	0.050000000000
σ^2	0.050000000000
σ	0.223606797750
IC_{90}	[-0.032000000000, 0.132000000000]
IC_{95}	[-0.048000000000, 0.148000000000]

A Codice Sorgente

Per l'implementazione delle funzionalità richieste dal modello di simulazione si è proceduto modificando alcune classi e alcuni moduli della libreria *queueinglib*. La nuova libreria è stata chiamata *pssqueueinglib* ed è stata utilizzata nel progetto al posto della libreria *queueinglib*.

Di seguito vengono riportate le modifiche apportate, nei moduli e nelle librerie il codice aggiunto è riportato sotto il commento

```
// progettoSS
```

A.1 network.ned

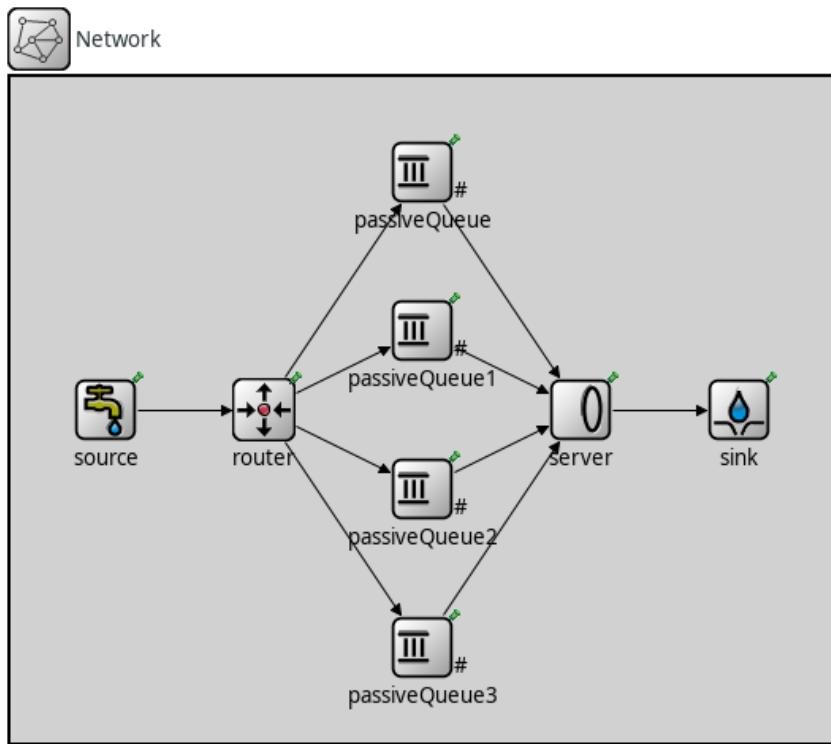


Figure 81: Visualizzazione grafica del file nework.ned

```
//  
// This program is free software: you can redistribute it and/or modify  
// it under the terms of the GNU Lesser General Public License as published by  
// the Free Software Foundation, either version 3 of the License, or  
// (at your option) any later version.  
//  
// This program is distributed in the hope that it will be useful,  
// but WITHOUT ANY WARRANTY; without even the implied warranty of  
// MERCHANTABILITY or FITNESS FOR A PARTICULAR PURPOSE. See the  
// GNU Lesser General Public License for more details.  
//  
// You should have received a copy of the GNU Lesser General Public License  
// along with this program. If not, see http://www.gnu.org/licenses/.  
//  
import org.omnetpp.queueing.PassiveQueue;
```

```

import org.omnetpp.queueing.Router;
import org.omnetpp.queueing.Server;
import org.omnetpp.queueing.Sink;
import org.omnetpp.queueing.Source;

// 
// TODO documentation
//
network Network
{
    @display("bgb=520,420");
    submodules:
        source: Source {
            @display("p=60,210");
        }
        router: Router {
            @display("p=160,210");
        }
        passiveQueue: PassiveQueue {
            @display("p=260,60");
        }
        passiveQueue1: PassiveQueue {
            @display("p=260,160");
        }
        passiveQueue2: PassiveQueue {
            @display("p=260,260");
        }
        passiveQueue3: PassiveQueue {
            @display("p=260,360");
        }
        server: Server {
            @display("p=360,210");
        }
        sink: Sink {
            @display("p=460,210");
        }
    connections:
        source.out --> router.in++;
        router.out++ --> passiveQueue.in++;
        router.out++ --> passiveQueue1.in++;
        router.out++ --> passiveQueue2.in++;
        router.out++ --> passiveQueue3.in++;
        passiveQueue.out++ --> server.in++;
        passiveQueue1.out++ --> server.in++;
        passiveQueue2.out++ --> server.in++;
        passiveQueue3.out++ --> server.in++;
        server.out --> sink.in++;
}

```

Listing 1: "network.ned"

A.2 omnetpp.ini

```
[General]
network = Network

repeat = 20
sim-time-limit = 1000s

Network.router.routingAlgorithm = "pssRandom"
Network.server.fetchingAlgorithm = "exhaustiveService"
Network.server.checkJobDeadline = true

# [Example]
# Esponenziale di media 1/lambda = {0.5, 0.714285714286, 0.833333333333, 1}; lambda =
# {2.0, 1.4, 1.2, 1.0}
# Network.source.interArrivalTime = exponential(<1/lambda>s)

# H Uniforme su [a, b] = {[4.0, 6.0], [3.0, 7.0]}
# Network.source.jobRelativeDeadline = uniform(<a>s, <b>s)

# Code K = {1, 2, 4}
# Network.router.queueNumber = <K>

# S Esponenziale negativa di media 1/mu = {0.333333333333, 0.25}; mu = {3.0, 4.0}
# Network.server.serviceTime = exponential(<1/mu>s)

[Config n1lambda1H1K1mu1]

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.33333333333s)

[Config n2lambda1H1K1mu2]

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.25s)

[Config n3lambda1H1K2mu1]

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.33333333333s)

[Config n4lambda1H1K2mu2]

Network.source.interArrivalTime = exponential(0.5s)
```

```

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.25s)

[Config n5lambda1H1K3mu1]

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.33333333333s)

[Config n6lambda1H1K3mu2]

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.25s)

[Config n7lambda1H2K1mu1]

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.33333333333s)

[Config n8lambda1H2K1mu2]

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.25s)

[Config n9lambda1H2K2mu1]

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.33333333333s)

[Config n10lambda1H2K2mu2]

```

```

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.25s)

[Config n11lambda1H2K3mu1]

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.33333333333s)

[Config n12lambda1H2K3mu2]

Network.source.interArrivalTime = exponential(0.5s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.25s)

[Config n13lambda2H1K1mu1]

Network.source.interArrivalTime = exponential(0.714285714286s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.33333333333s)

[Config n14lambda2H1K1mu2]

Network.source.interArrivalTime = exponential(0.714285714286s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.25s)

[Config n15lambda2H1K2mu1]

Network.source.interArrivalTime = exponential(0.714285714286s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.33333333333s)

[Config n16lambda2H1K2mu2]

```

```

Network.source.interArrivalTime = exponential(0.714285714286s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.25s)

[Config n17lambda2H1K3mu1]

Network.source.interArrivalTime = exponential(0.714285714286s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.33333333333s)

[Config n18lambda2H1K3mu2]

Network.source.interArrivalTime = exponential(0.714285714286s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.25s)

[Config n19lambda2H2K1mu1]

Network.source.interArrivalTime = exponential(0.714285714286s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.33333333333s)

[Config n20lambda2H2K1mu2]

Network.source.interArrivalTime = exponential(0.714285714286s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.25s)

[Config n21lambda2H2K2mu1]

Network.source.interArrivalTime = exponential(0.714285714286s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.33333333333s)

```

```

[Config n22lambda2H2K2mu2]

Network.source.interArrivalTime = exponential(0.714285714286s)
Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)
Network.router.queueNumber = 2
Network.server.serviceTime = exponential(0.25s)

[Config n23lambda2H2K3mu1]

Network.source.interArrivalTime = exponential(0.714285714286s)
Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)
Network.router.queueNumber = 4
Network.server.serviceTime = exponential(0.333333333333s)

[Config n24lambda2H2K3mu2]

Network.source.interArrivalTime = exponential(0.714285714286s)
Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)
Network.router.queueNumber = 4
Network.server.serviceTime = exponential(0.25s)

[Config n25lambda3H1K1mu1]

Network.source.interArrivalTime = exponential(0.833333333333s)
Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)
Network.router.queueNumber = 1
Network.server.serviceTime = exponential(0.333333333333s)

[Config n26lambda3H1K1mu2]

Network.source.interArrivalTime = exponential(0.833333333333s)
Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)
Network.router.queueNumber = 1
Network.server.serviceTime = exponential(0.25s)

[Config n27lambda3H1K2mu1]

Network.source.interArrivalTime = exponential(0.833333333333s)
Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)
Network.router.queueNumber = 2
Network.server.serviceTime = exponential(0.333333333333s)

```

```

[Config n28lambda3H1K2mu2]

Network.source.interArrivalTime = exponential(0.83333333333s)
Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)
Network.router.queueNumber = 2
Network.server.serviceTime = exponential(0.25s)

[Config n29lambda3H1K3mu1]

Network.source.interArrivalTime = exponential(0.83333333333s)
Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)
Network.router.queueNumber = 4
Network.server.serviceTime = exponential(0.33333333333s)

[Config n30lambda3H1K3mu2]

Network.source.interArrivalTime = exponential(0.83333333333s)
Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)
Network.router.queueNumber = 4
Network.server.serviceTime = exponential(0.25s)

[Config n31lambda3H2K1mu1]

Network.source.interArrivalTime = exponential(0.83333333333s)
Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)
Network.router.queueNumber = 1
Network.server.serviceTime = exponential(0.33333333333s)

[Config n32lambda3H2K1mu2]

Network.source.interArrivalTime = exponential(0.83333333333s)
Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)
Network.router.queueNumber = 1
Network.server.serviceTime = exponential(0.25s)

[Config n33lambda3H2K2mu1]

Network.source.interArrivalTime = exponential(0.83333333333s)
Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)
Network.router.queueNumber = 2

```

```

Network.server.serviceTime = exponential(0.33333333333s)
[Config n34lambda3H2K2mu2]

Network.source.interArrivalTime = exponential(0.83333333333s)
Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)
Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.25s)
[Config n35lambda3H2K3mu1]

Network.source.interArrivalTime = exponential(0.83333333333s)
Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)
Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.33333333333s)
[Config n36lambda3H2K3mu2]

Network.source.interArrivalTime = exponential(0.83333333333s)
Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)
Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.25s)
[Config n37lambda4H1K1mu1]

Network.source.interArrivalTime = exponential(1s)
Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)
Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.33333333333s)
[Config n38lambda4H1K1mu2]

Network.source.interArrivalTime = exponential(1s)
Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)
Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.25s)
[Config n39lambda4H1K2mu1]

Network.source.interArrivalTime = exponential(1s)
Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)
Network.router.queueNumber = 2

```

```

Network.server.serviceTime = exponential(0.33333333333s)

[Config n40lambda4H1K2mu2]

Network.source.interArrivalTime = exponential(1s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.25s)

[Config n41lambda4H1K3mu1]

Network.source.interArrivalTime = exponential(1s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.33333333333s)

[Config n42lambda4H1K3mu2]

Network.source.interArrivalTime = exponential(1s)

Network.source.jobRelativeDeadline = uniform(4.0s, 6.0s)

Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.25s)

[Config n43lambda4H2K1mu1]

Network.source.interArrivalTime = exponential(1s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.33333333333s)

[Config n44lambda4H2K1mu2]

Network.source.interArrivalTime = exponential(1s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 1

Network.server.serviceTime = exponential(0.25s)

[Config n45lambda4H2K2mu1]

Network.source.interArrivalTime = exponential(1s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

```

```

Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.333333333333s)

[Config n46lambda4H2K2mu2]

Network.source.interArrivalTime = exponential(1s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 2

Network.server.serviceTime = exponential(0.25s)

[Config n47lambda4H2K3mu1]

Network.source.interArrivalTime = exponential(1s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.333333333333s)

[Config n48lambda4H2K3mu2]

Network.source.interArrivalTime = exponential(1s)

Network.source.jobRelativeDeadline = uniform(3.0s, 7.0s)

Network.router.queueNumber = 4

Network.server.serviceTime = exponential(0.25s)

```

Listing 2: "omnetpp.ini"

A.3 Job (pssqueueinglib)

Aggiunte:

- *simtime_t absoluteDeadline*: attributo che contiene la deadline assoluta del *Job* (*Job.h*)
- *void setAbsoluteDeadline(simtime_t absoluteDeadline)*: metodo per impostare la deadline assoluta del *Job* (*Job.h*, *Job.cc*)
- *simtime_t getAbsoluteDeadline()*: metodo per ottenere la deadline assoluta del *Job* (*Job.h*, *Job.cc*)

A.3.1 Job.h

```
//  
// This file is part of an OMNeT++/OMNEST simulation example.  
//  
// Copyright (C) 2006–2015 OpenSim Ltd.  
//  
// This file is distributed WITHOUT ANY WARRANTY. See the file  
// ‘license’ for details on this and other legal matters.  
  
#ifndef __QUEUEING_JOB_H  
#define __QUEUEING_JOB_H  
  
#include <vector>  
#include "Job_m.h"  
  
namespace queueing {  
  
class JobList;  
  
/**  
 * We extend the generated Job_Base class with support for split-join, as well  
 * as the ability to enumerate all jobs in the system.  
 *  
 * To support split-join, Jobs manage parent-child relationships. A  
 * relationship is created with the makeChildOf() or addChild() methods,  
 * and lives until the parent or the child Job is destroyed.  
 * It can be queried with the getParent() and getNumChildren()/getChild(k)  
 * methods.  
 *  
 * To support enumerating all jobs in the system, each Job automatically  
 * registers itself in a JobList module, if one exist in the model.  
 * (If there's no JobList module, no registration takes place.) If there  
 * are more than one JobList modules, the first one is chosen.  
 * JobList can also be explicitly specified in the Job constructor.  
 * The default JobList can be obtained with the JobList::getDefaultInstance()  
 * method. Then one can query JobList for the set of Jobs currently present.  
 */  
class QUEUEING_API Job: public Job_Base  
{  
    friend class JobList;  
protected:  
    Job *parent;  
    std::vector<Job*> children;  
    JobList *jobList;  
    virtual void setParent(Job *parent); // only for addChild()
```

```

virtual void parentDeleted();
virtual void childDeleted(Job *child);
// progetto ss
simtime_t absoluteDeadline;

public:
/***
 * Creates a job with the given name, message kind, and jobList. If
 * jobList==nullptr, the default one (or none if none exist) will be chosen.
 */
Job(const char *name=nullptr, int kind=0, JobList *table=nullptr);

/** Copy constructor */
Job(const Job& job);

/** Destructor */
virtual ~Job();

/** Duplicates this job */
virtual Job *dup() const override {return new Job(*this);}

/** Assignment operator. Does not affect parent, children and jobList. */
Job& operator=(const Job& job);

/** @name Parent-child relationships */
//{@
/** Returns the parent job. Returns nullptr if there's no parent or it no longer
exists. */
virtual Job *getParent();

/** Returns the number of children. Deleted children are automatically removed
from this list. */
virtual int getNumChildren() const;

/** Returns the kth child. Throws an error if index is out of range. */
virtual Job *getChild(int k);

/** Marks the given job as the child of this one. */
void addChild(Job *child);

/** Same as addChild(), but has to be invoked on the child job */
virtual void makeChildOf(Job *parent);
//@}

/** Returns the JobList where this job has been registered. */
JobList *getContainingJobList() {return jobList; }

// progetto ss
void setAbsoluteDeadline(simtime_t absoluteDeadline);

simtime_t getAbsoluteDeadline();

};

};

// namespace

#endif

```

A.3.2 Job.cc

```

// This file is part of an OMNeT++/OMNEST simulation example.
//
// Copyright (C) 2006–2015 OpenSim Ltd.
//
// This file is distributed WITHOUT ANY WARRANTY. See the file
// 'license' for details on this and other legal matters.
//

#include <algorithm>
#include "Job.h"
#include "JobList.h"

namespace queueing {

Job::Job(const char *name, int kind, JobList *jobList) : Job_Base(name, kind)
{
    parent = nullptr;
    if (jobList == nullptr && JobList::getDefaultInstance() != nullptr)
        jobList = JobList::getDefaultInstance();
    this->jobList = jobList;
    if (jobList != nullptr)
        jobList->registerJob(this);
}

Job::Job(const Job& job)
{
    setName(job.getName());
    operator=(job);
    parent = nullptr;
    jobList = job.jobList;
    if (jobList != nullptr)
        jobList->registerJob(this);
}

Job::~Job()
{
    if (parent)
        parent->childDeleted(this);
    for (int i = 0; i < (int)children.size(); i++)
        children[i]->parentDeleted();
    if (jobList != nullptr)
        jobList->deregisterJob(this);
}

Job& Job::operator=(const Job& job)
{
    if (this == &job)
        return *this;
    Job_Base::operator=(job);
    // leave parent and jobList untouched
    return *this;
}

Job *Job::getParent()
{
    return parent;
}

```

```

}

void Job::setParent(Job *parent)
{
    this->parent = parent;
}

int Job::getNumChildren() const
{
    return children.size();
}

Job *Job::getChild(int k)
{
    if (k < 0 || k >= (int)children.size())
        throw cRuntimeError(this, "child_index_out_of_bounds", k);
    return children[k];
}

void Job::makeChildOf(Job *parent)
{
    parent->addChild(this);
}

void Job::addChild(Job *child)
{
    child->setParent(this);
    ASSERT(std::find(children.begin(), children.end(), child) == children.end());
    children.push_back(child);
}

void Job::parentDeleted()
{
    parent = nullptr;
}

void Job::childDeleted(Job *child)
{
    std::vector<Job *>::iterator it = std::find(children.begin(), children.end(), child);
    ASSERT(it != children.end());
    children.erase(it);
}

void Job::setAbsoluteDeadline(simtime_t absoluteDeadline)
{
    this->absoluteDeadline = absoluteDeadline;
}

simtime_t Job::getAbsoluteDeadline()
{
    return absoluteDeadline;
}

}; // namespace

```

A.4 Source (pssqueueinglib)

Aggiunte:

- *double jobRelativeDeadline @unit(s) = default(0s)*: parametro per impostare la deadline relativa dei Job (*Source.ned*)

Modifiche:

- *Job *SourceBase::createJob()*: il Job viene configurato con la sua deadline assoluta (*Source.cc*)

A.4.1 Source.ned

```
//  
// This file is part of an OMNeT++/OMNEST simulation example.  
//  
// Copyright (C) 2006–2015 OpenSim Ltd.  
//  
// This file is distributed WITHOUT ANY WARRANTY. See the file  
// 'license' for details on this and other legal matters.  
  
//  
package org.omnetpp.queueing;  
  
//  
// A module that generates jobs. One can specify the number of jobs to be generated,  
// the starting and ending time, and interval between generating jobs.  
// Job generation stops when the number of jobs or the end time has been reached,  
// whichever occurs first. The name, type and priority of jobs can be set as well.  
// One can specify the job relative deadline.  
//  
simple Source  
{  
    parameters:  
        @group(Queueing);  
        @signal[created](type="long");  
        @statistic[created](title="the number of jobs created"; record=last;  
            interpolationmode=none);  
        @display("i=block/source");  
        int numJobs = default(-1); // number of jobs to be generated (-1  
            means no limit)  
        volatile double interArrivalTime @unit(s); // time between generated jobs  
        string jobName = default("job"); // the base name of the generated job (will  
            be the module name if left empty)  
        volatile int jobType = default(0); // the type attribute of the created job  
            (used by classifiers and other modules)  
        volatile int jobPriority = default(0); // priority of the job  
        double startTime @unit(s) = default(interArrivalTime); // when the module sends  
            out the first job  
        double stopTime @unit(s) = default(-1s); // when the module stops the job  
            generation (-1 means no limit)  
        // progettoss  
        double jobRelativeDeadline @unit(s) = default(0s); // job relative deadline  
        gates:  
            output out;  
}
```

Listing 3: "Source.ned"

A.4.2 Source.cc

```
//  
// This file is part of an OMNeT++/OMNEST simulation example.  
//  
// Copyright (C) 2006–2015 OpenSim Ltd.  
//  
// This file is distributed WITHOUT ANY WARRANTY. See the file  
// 'license' for details on this and other legal matters.  
//  
#include "Source.h"  
#include "Job.h"  
  
namespace queueing {  
  
void SourceBase::initialize()  
{  
    createdSignal = registerSignal("created");  
    jobCounter = 0;  
    WATCH(jobCounter);  
    jobName = par("jobName").stringValue();  
    if (jobName == "")  
        jobName = getName();  
}  
  
Job *SourceBase::createJob()  
{  
    char buf[80];  
    sprintf(buf, "%.60s-%d", jobName.c_str(), ++jobCounter);  
    Job *job = new Job(buf);  
    job->setKind(par("jobType"));  
    job->setPriority(par("jobPriority"));  
    job->setAbsoluteDeadline(simTime() + par("jobRelativeDeadline"));  
    return job;  
}  
  
void SourceBase::finish()  
{  
    emit(createdSignal, jobCounter);  
}  
  
//—  
  
Define_Module(Source);  
  
void Source::initialize()  
{  
    SourceBase::initialize();  
    startTime = par("startTime");  
    stopTime = par("stopTime");  
    numJobs = par("numJobs");  
  
    // schedule the first message timer for start time  
    scheduleAt(startTime, new cMessage("newJobTimer"));  
}  
  
void Source::handleMessage(cMessage *msg)  
{
```

```

ASSERT(msg->isSelfMessage()) ;

if ((numJobs < 0 || numJobs > jobCounter) && (stopTime < 0 || stopTime > simTime()))
{
    // reschedule the timer for the next message
    scheduleAt(simTime() + par("interArrivalTime").doubleValue(), msg);

    Job *job = createJob();
    send(job, "out");
}
else {
    // finished
    delete msg;
}
}

//——

Define_Module(SourceOnce);

void SourceOnce::initialize()
{
    SourceBase::initialize();
    simtime_t time = par("time");
    scheduleAt(time, new cMessage("newJobTimer"));
}

void SourceOnce::handleMessage(cMessage *msg)
{
    ASSERT(msg->isSelfMessage());
    delete msg;

    int n = par("numJobs");
    for (int i = 0; i < n; i++) {
        Job *job = createJob();
        send(job, "out");
    }
}

}; //namespace

```

Listing 4: "Source.cc"

A.5 Router (pssqueueinglib)

Aggiunte:

- *int queueNumber = default(sizeof(out)-1): numero di code da utilizzare (Router.ned)*
- *ALG_PSSRANDOM: algoritmo che consente di inoltrare i messaggi solo alle prime n code in maniera casuale (Router.h)*
- *int queueNumber: numero di code da utilizzare (Router.h)*

Modifiche:

- *string routingAlgorithm @enum("random","roundRobin","shortestQueue","minDelay","pssRandom") = default("random"): "pssRandom" permette di inoltrare i messaggi solo alle prime n code in maniera casuale (Router.ned)*
- *void Router::initialize(): inizializzazione dell'algoritmo di instradamento e del numero di code da utilizzare (Router.cc)*
- *void Router::handleMessage(cMessage *msg): implementazione dell'algoritmo di instradamento ALG_PSSRANDOM (Router.cc)*

A.5.1 Router.ned

```
//  
// This file is part of an OMNeT++/OMNEST simulation example.  
//  
// Copyright (C) 2006–2015 OpenSim Ltd.  
//  
// This file is distributed WITHOUT ANY WARRANTY. See the file  
// 'license' for details on this and other legal matters.  
  
package org.omnetpp.queueing;  
  
//  
// Sends the messages to different outputs depending on a set algorithm.  
// Sends the messages to first queueNumber-th queues.  
//  
// @author rhornig, Samuele Evangelisti  
// @todo minDelay not implemented  
//  
simple Router  
{  
    parameters:  
        @group(Queueing);  
        @display("i=block/routing");  
        string routingAlgorithm @enum("random","roundRobin","shortestQueue","minDelay","pssRandom") = default("random");  
        volatile int randomGateIndex = default(intuniform(0, sizeof(out)-1)); // the  
            destination gate in case of random routing  
        // progettoss  
        int queueNumber = default(sizeof(out)-1); // queue number limit  
    gates:  
        input in [];  
        output out [];
```

```
}
```

Listing 5: "Router.ned"

A.5.2 Router.h

```
//  
// This file is part of an OMNeT++/OMNEST simulation example.  
//  
// Copyright (C) 2006–2015 OpenSim Ltd.  
//  
// This file is distributed WITHOUT ANY WARRANTY. See the file  
// 'license' for details on this and other legal matters.  
//  
#ifndef _QUEUEING_ROUTER_H  
#define _QUEUEING_ROUTER_H  
  
#include "QueueingDefs.h"  
  
namespace queueing {  
  
    // routing algorithms  
enum {  
        ALG_RANDOM,  
        ALG_ROUND_ROBIN,  
        ALG_MIN_QUEUE_LENGTH,  
        ALG_MIN_DELAY,  
        ALG_MIN_SERVICE_TIME,  
        // progettoss  
        ALG_PSSRANDOM  
    };  
  
    /**  
     * Sends the messages to different outputs depending on a set algorithm.  
     * Sends the messages to first queueNumber-th queues.  
     */  
    class QUEUEING_API Router : public cSimpleModule  
    {  
        private:  
            int routingAlgorithm; // the algorithm we are using for routing  
            int rrCounter; // msgCounter for round robin routing  
            // progettoss  
            int queueNumber;  
        protected:  
            virtual void initialize() override;  
            virtual void handleMessage(cMessage *msg) override;  
    };  
}; //namespace  
  
#endif
```

Listing 6: "Router.h"

A.5.3 Router.cc

```

// This file is part of an OMNeT++/OMNEST simulation example.
//
// Copyright (C) 2006–2015 OpenSim Ltd.
//
// This file is distributed WITHOUT ANY WARRANTY. See the file
// 'license' for details on this and other legal matters.
//

#include "Router.h"

namespace queueing {

Define_Module(Router);

void Router::initialize()
{
    const char *algName = par("routingAlgorithm");
    if (strcmp(algName, "random") == 0) {
        routingAlgorithm = ALGRANDOM;
    }
    else if (strcmp(algName, "roundRobin") == 0) {
        routingAlgorithm = ALG_ROUND_ROBIN;
    }
    else if (strcmp(algName, "minQueueLength") == 0) {
        routingAlgorithm = ALG_MIN_QUEUE_LENGTH;
    }
    else if (strcmp(algName, "minDelay") == 0) {
        routingAlgorithm = ALG_MIN_DELAY;
    }
    else if (strcmp(algName, "minServiceTime") == 0) {
        routingAlgorithm = ALG_MIN_SERVICE_TIME;
    }
    else if (strcmp(algName, "pssRandom") == 0) {
        routingAlgorithm = ALG_PSSRANDOM;
    }
    rrCounter = 0;
    int qn = par("queueNumber").intValue() - 1;
    if (qn < 0 || qn > gateSize("out") - 1)
        throw cRuntimeError("Invalid queue number");
    else
        queueNumber = qn;
}

void Router::handleMessage(cMessage *msg)
{
    int outGateIndex = -1; // by default we drop the message

    switch (routingAlgorithm) {
        case ALGRANDOM:
            outGateIndex = par("randomGateIndex");
            break;

        case ALG_ROUND_ROBIN:
            outGateIndex = rrCounter;
            rrCounter = (rrCounter + 1) % gateSize("out");
            break;
    }
}

```

```

case ALG_MIN_QUEUE_LENGTH:
    // TODO implementation missing
    outGateIndex = -1;
    break;

case ALG_MIN_DELAY:
    // TODO implementation missing
    outGateIndex = -1;
    break;

case ALG_MIN_SERVICE_TIME:
    // TODO implementation missing
    outGateIndex = -1;
    break;

case ALG_PSSRANDOM:
    outGateIndex = intuniform(0, queueNumber);
    break;

default:
    outGateIndex = -1;
    break;
}

// send out if the index is legal
if (outGateIndex < 0 || outGateIndex >= gateSize("out"))
    throw cRuntimeError("Invalid output gate selected during routing");

send(msg, "out", outGateIndex);
}

}; //namespace

```

Listing 7: "Router.cc"

A.6 SelectionStrategies (pssqueueinglib)

Aggiunte:

- class QUEUEING_API ExhaustiveServiceSelectionStrategy : public SelectionStrategy: implementa la SelectionStrategy per ottenere un exhaustive service (*SelectionStrategies.h*, *SelectionStrategies.cc*)

Modifiche:

- SelectionStrategy *SelectionStrategy::create(const char *algName, cSimpleModule *module, bool selectOnInGate: inizializzazione di *ExhaustiveServiceSelectionStrategy* (*SelectionStrategies.cc*)

A.6.1 SelectionStrategies.h

```
//  
// This file is part of an OMNeT++/OMNEST simulation example.  
//  
// Copyright (C) 2006–2015 OpenSim Ltd.  
//  
// This file is distributed WITHOUT ANY WARRANTY. See the file  
// 'license' for details on this and other legal matters.  
  
#ifndef _QUEUEING_SELECTIONSTRATEGIES_H  
#define _QUEUEING_SELECTIONSTRATEGIES_H  
  
#include "QueueingDefs.h"  
  
namespace queueing {  
  
    /**  
     * Selection strategies used in queue, server and router classes to decide  
     * which module to choose for further interaction.  
     */  
    class QUEUEING_API SelectionStrategy : public cObject  
    {  
        protected:  
            bool isInputGate;  
            int gateSize;           // the size of the gate vector  
            cModule *hostModule;   // the module using the strategy  
        public:  
            // on which module's gates should be used for selection  
            // if selectOnInGate is true, then we will use "in" gate otherwise "out" is used  
            SelectionStrategy(cSimpleModule *module, bool selectOnInGate);  
            virtual ~SelectionStrategy();  
  
            static SelectionStrategy * create(const char *algName, cSimpleModule *module,  
                                              bool selectOnInGate);  
  
            // which gate index the selection strategy selected  
            virtual int select() = 0;  
            // returns the i-th module's gate which connects to our host module  
            cGate *selectableGate(int i);  
        protected:  
            // is this module selectable according to the policy? (queue is selectable if  
            // not empty, server is selectable if idle)  
            virtual bool isSelectable(cModule *module);  
    };
```

```


/***
 * Priority based selection. The first selectable index will be returned.
 */
class QUEUEING_API PrioritySelectionStrategy : public SelectionStrategy
{
public:
    PrioritySelectionStrategy(cSimpleModule *module, bool selectOnInGate);
    virtual int select() override;
};

/***
 * Random selection from the selectable modules, with uniform distribution.
 */
class QUEUEING_API RandomSelectionStrategy : public SelectionStrategy
{
public:
    RandomSelectionStrategy(cSimpleModule *module, bool selectOnInGate);
    virtual int select() override;
};

/***
 * Uses Round Robin selection , but skips any module that is not available currently.
 */
class QUEUEING_API RoundRobinSelectionStrategy : public SelectionStrategy
{
protected:
    int lastIndex; // the index of the module last time used
public:
    RoundRobinSelectionStrategy(cSimpleModule *module, bool selectOnInGate);
    virtual int select() override;
};

/***
 * Chooses the shortest queue. If there are more than one
 * with the same length , it chooses by priority among them.
 * This strategy is for output only (i.e. for router module).
 */
class QUEUEING_API ShortestQueueSelectionStrategy : public SelectionStrategy
{
public:
    ShortestQueueSelectionStrategy(cSimpleModule *module, bool selectOnInGate);
    virtual int select() override;
};

/***
 * Chooses the longest queue (where length>0 of course).
 * Input strategy (for servers).
 */
class QUEUEING_API LongestQueueSelectionStrategy : public SelectionStrategy
{
public:
    LongestQueueSelectionStrategy(cSimpleModule *module, bool selectOnInGate);
    virtual int select() override;
};

// progetto ss
/***
 * End all the tasks in a queue, then chooses cyclically the next one.


```

```

 * Input strategy (for servers).
 */
class QUEUEING_API ExhaustiveServiceSelectionStrategy : public SelectionStrategy
{
    private:
        int actualInputGate;      // actual input gate
    public:
        ExhaustiveServiceSelectionStrategy(cSimpleModule *module, bool selectOnInGate);
        virtual int select() override;
};

}; //namespace

#endif

```

Listing 8: "SelectionStrategies.h"

A.6.2 SelectionStrategies.cc

```

// This file is part of an OMNeT++/OMNEST simulation example.
// Copyright (C) 2006–2015 OpenSim Ltd.
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'license' for details on this and other legal matters.
//

#include "SelectionStrategies.h"
#include "PassiveQueue.h"
#include "Server.h"

namespace queueing {

SelectionStrategy :: SelectionStrategy(cSimpleModule *module, bool selectOnInGate)
{
    hostModule = module;
    isInputGate = selectOnInGate;
    gateSize = isInputGate ? hostModule->gateSize("in") : hostModule->gateSize("out");
}

SelectionStrategy ::~ SelectionStrategy()
{
}

SelectionStrategy *SelectionStrategy :: create(const char *algName, cSimpleModule *module,
                                             bool selectOnInGate)
{
    SelectionStrategy *strategy = nullptr;

    if (strcmp(algName, "priority") == 0) {
        strategy = new PrioritySelectionStrategy(module, selectOnInGate);
    }
    else if (strcmp(algName, "random") == 0) {
        strategy = new RandomSelectionStrategy(module, selectOnInGate);
    }
    else if (strcmp(algName, "roundRobin") == 0) {
        strategy = new RoundRobinSelectionStrategy(module, selectOnInGate);
    }
}

```

```

    }
    else if (strcmp(algName, "shortestQueue") == 0) {
        strategy = new ShortestQueueSelectionStrategy(module, selectOnInGate);
    }
    else if (strcmp(algName, "longestQueue") == 0) {
        strategy = new LongestQueueSelectionStrategy(module, selectOnInGate);
    }
    else if (strcmp(algName, "exhaustiveService") == 0) {
        strategy = new ExhaustiveServiceSelectionStrategy(module, selectOnInGate);
    }

    return strategy;
}

cGate *SelectionStrategy::selectableGate(int i)
{
    if (isInputGate)
        return hostModule->gate("in", i)->getPreviousGate();
    else
        return hostModule->gate("out", i)->getNextGate();
}

bool SelectionStrategy::isSelectable(cModule *module)
{
    if (isInputGate) {
        IPassiveQueue *pqueue = dynamic_cast<IPassiveQueue *>(module);
        if (pqueue != nullptr)
            return pqueue->length() > 0;
    }
    else {
        IServer *server = dynamic_cast<IServer *>(module);
        if (server != nullptr)
            return server->isIdle();
    }

    throw cRuntimeError("Only IPassiveQueue (as input) and IServer (as output) is supported by this Strategy");
}
//



PrioritySelectionStrategy::PrioritySelectionStrategy(cSimpleModule *module, bool selectOnInGate) :
    SelectionStrategy(module, selectOnInGate)
{



int PrioritySelectionStrategy::select()
{
    // return the smallest selectable index
    for (int i = 0; i < gateSize; i++)
        if (isSelectable(selectableGate(i)->getOwnerModule()))
            return i;

    // if none of them is selectable return an invalid no.
    return -1;
}

```

```
//
```

```
RandomSelectionStrategy :: RandomSelectionStrategy (cSimpleModule *module , bool
    selectOnInGate) :
    SelectionStrategy (module , selectOnInGate)
{
}

int RandomSelectionStrategy :: select ()
{
    // return the smallest selectable index
    int noOfSelectables = 0;
    for (int i = 0; i < gateSize; i++)
        if (isSelectable (selectableGate (i) -> getOwnerModule ()))
            noOfSelectables++;

    int rnd = hostModule -> intuniform (1 , noOfSelectables);

    for (int i = 0; i < gateSize; i++)
        if (isSelectable (selectableGate (i) -> getOwnerModule ()) && (--rnd == 0))
            return i;

    return -1;
}
```

```
//
```

```
RoundRobinSelectionStrategy :: RoundRobinSelectionStrategy (cSimpleModule *module , bool
    selectOnInGate) :
    SelectionStrategy (module , selectOnInGate)
{
    lastIndex = -1;
}

int RoundRobinSelectionStrategy :: select ()
{
    // return the smallest selectable index
    for (int i = 0; i < gateSize; ++i) {
        lastIndex = (lastIndex+1) % gateSize;
        if (isSelectable (selectableGate (lastIndex) -> getOwnerModule ()))
            return lastIndex;
    }

    // if none of them is selectable return an invalid no.
    return -1;
}
```

```
//
```

```
ShortestQueueSelectionStrategy :: ShortestQueueSelectionStrategy (cSimpleModule *module ,
    bool selectOnInGate) :
    SelectionStrategy (module , selectOnInGate)
```

```

{
}

int ShortestQueueSelectionStrategy :: select ()
{
    // return the smallest selectable index
    int result = -1; // by default none of them is selectable
    int sizeMin = INT_MAX;
    for (int i = 0; i < gateSize; ++i) {
        cModule *module = selectableGate(i)->getOwnerModule();
        int length = (check_and_cast<IPassiveQueue *>(module))->length();
        if (isSelectable(module) && (length < sizeMin)) {
            sizeMin = length;
            result = i;
        }
    }
    return result;
}

//



LongestQueueSelectionStrategy :: LongestQueueSelectionStrategy (cSimpleModule *module, bool
    selectOnInGate) :
    SelectionStrategy (module, selectOnInGate)
{
}

int LongestQueueSelectionStrategy :: select ()
{
    // return the longest selectable queue
    int result = -1; // by default none of them is selectable
    int sizeMax = -1;
    for (int i = 0; i < gateSize; ++i) {
        cModule *module = selectableGate(i)->getOwnerModule();
        int length = (check_and_cast<IPassiveQueue *>(module))->length();
        if (isSelectable(module) && length > sizeMax) {
            sizeMax = length;
            result = i;
        }
    }
    return result;
}

//



ExhaustiveServiceSelectionStrategy :: ExhaustiveServiceSelectionStrategy (cSimpleModule *
    module, bool selectOnInGate) :
    SelectionStrategy (module, selectOnInGate)
{
    actualInputGate = 0;
}

int ExhaustiveServiceSelectionStrategy :: select ()
{
    // previously selected queue is not empty
}

```

```

if (isSelectable(selectableGate(actualInputGate)->getOwnerModule()))
    return actualInputGate;
// scan cyclically the next non empty queue
else {
    for (int i = 1; i < gateSize; i++) {
        int gn = (actualInputGate + i) % gateSize;
        if (isSelectable(selectableGate(gn)->getOwnerModule())) {
            actualInputGate = gn;
            return gn;
        }
    }
}

// if none of them is selectable return an invalid no.
return -1;
}

}; //namespace

```

Listing 9: "SelectionStrategies.cc"

A.7 Server (pssqueueinglib)

Aggiunte:

- `@signal[droppedForDeadline](type="long")`: signal per la registrazione dei Job scartati a causa di un inizio di servizio successivo alla loro `absoluteDeadline` (*Server.ned*)
- `@statistic[droppedForDeadline](title="drop event for deadline reached";record=vector?,count;interpolationmode=none)`: statistica relativa ai Job scartati a causa di un inizio di servizio successivo alla loro `absoluteDeadline` (*Server.ned*)
- `bool checkJobDeadline = default(true)`: specifica se sia necessario controllare `Job.absoluteDeadline` prima dell'inizio del servizio (*Server.ned*)
- `simsignal_t droppedForDeadlineSignal`: signal per la registrazione dei Job scartati a causa di un inizio di servizio successivo alla loro `absoluteDeadline` (*Server.h*)
- `bool checkJobDeadline`: specifica se sia necessario controllare `Job.absoluteDeadline` prima dell'inizio del servizio (*Server.h*)

Modifiche:

- `void Server::initialize()`: configurazione dei nuovi valori aggiunti (*Server.cc*)
- `void Server::handleMessage(cMessage *msg)`: modifiche al metodo per implementare il controllo di `Job.absoluteDeadline` e richiedere un nuovo Job in caso quello attuale venga scartato

A.7.1 Server.ned

```
//  
// This file is part of an OMNeT++/OMNEST simulation example.  
//  
// Copyright (C) 2006–2015 OpenSim Ltd.  
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// 'license' for details on this and other legal matters.  
  
package org.omnetpp.queueing;  
  
//  
// Queue server. It serves multiple input queues (PassiveQueue), using a preset  
// algorithm. Inputs must be connected to Passive Queues (PassiveQueue)  
//  
simple Server  
{  
    parameters:  
        @group(Queueing);  
        @display(" i=block/server");  
        @signal[busy]( type="bool");  
        @statistic[busy]( title="server busy state";record=vector?,timeavg;  
                         interpolationmode=sample-hold);  
        // progettoss  
        @signal[droppedForDeadline]( type="long");  
        @statistic[droppedForDeadline]( title="drop event for deadline reached";record=  
                                         vector?,count;interpolationmode=none);
```

```

        string fetchingAlgorithm @enum("priority", "random", "roundRobin", "longestQueue", "exhaustiveService") = default("priority");
        // how the next job will be chosen from the attached queues
        volatile double serviceTime @unit(s); // service time of a job
        // progettoss
        bool checkJobDeadline = default(false);
    gates:
        input in [];
        output out;
}

```

Listing 10: "Server.ned"

A.7.2 Server.h

```


// This file is part of an OMNeT++/OMNEST simulation example.
//
// Copyright (C) 2006–2015 OpenSim Ltd.
//
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// 'license' for details on this and other legal matters.
//

#ifndef _QUEUEING_SERVER_H
#define _QUEUEING_SERVER_H

#include "IServer.h"

namespace queueing {

class Job;
class SelectionStrategy;

/**
 * The queue server. It cooperates with several Queues that which queue up
 * the jobs, and send them to Server on request.
 *
 * @see PassiveQueue
 */
class QUEUEING_API Server : public cSimpleModule, public IServer
{
private:
    simsignal_t busySignal;
    bool allocated;

    SelectionStrategy *selectionStrategy;

    Job *jobServiced;
    cMessage *endServiceMsg;

    // progettoss
    simsignal_t droppedForDeadlineSignal;
    bool checkJobDeadline;

public:
    Server();
    virtual ~Server();
}


```

```

protected:
    virtual void initialize() override;
    virtual int numInitStages() const override {return 2;}
    virtual void handleMessage(cMessage *msg) override;
    virtual void refreshDisplay() const override;
    virtual void finish() override;

public:
    virtual bool isIdle() override;
    virtual void allocate() override;
};

}; //namespace

#endif

```

Listing 11: "Server.h"

A.7.3 Server.cc

```

// This file is part of an OMNeT++/OMNEST simulation example.
//
// Copyright (C) 2006–2015 OpenSim Ltd.
//
// This file is distributed WITHOUT ANY WARRANTY. See the file
// 'license' for details on this and other legal matters.
//

#include "Server.h"
#include "Job.h"
#include "SelectionStrategies.h"
#include "IPassiveQueue.h"

namespace queueing {

Define_Module(Server);

Server::Server()
{
    selectionStrategy = nullptr;
    jobServiced = nullptr;
    endServiceMsg = nullptr;
    allocated = false;
}

Server::~Server()
{
    delete selectionStrategy;
    delete jobServiced;
    cancelAndDelete(endServiceMsg);
}

void Server::initialize()
{
    busySignal = registerSignal("busy");
    emit(busySignal, false);
}

```

```

endServiceMsg = new cMessage("end-service");
jobServiced = nullptr;
allocated = false;
selectionStrategy = SelectionStrategy::create(par("fetchingAlgorithm"), this, true);
if (!selectionStrategy)
    throw cRuntimeError("invalid_selection_strategy");
droppedForDeadlineSignal = registerSignal("droppedForDeadline");
checkJobDeadline = par("checkJobDeadline").boolValue();
}

void Server :: handleMessage(cMessage *msg)
{
    if (msg == endServiceMsg) {
        ASSERT(jobServiced != nullptr);
        ASSERT(allocated);
        simtime_t d = simTime() - endServiceMsg->getSendingTime();
        jobServiced->setTotalServiceTime(jobServiced->getTotalServiceTime() + d);
        send(jobServiced, "out");
        jobServiced = nullptr;
        allocated = false;
        emit(busySignal, false);

        // examine all input queues, and request a new job from a non empty queue
        int k = selectionStrategy->select();
        if (k >= 0) {
            EV << "requesting_job_from_queue_" << k << endl;
            cGate *gate = selectionStrategy->selectableGate(k);
            check_and_cast<IPassiveQueue *>(gate->getOwnerModule())->request(gate->
                getIndex());
        }
    }
    else {
        if (!allocated)
            error("job_arrived, but the sender did not call allocate() previously");
        if (jobServiced)
            throw cRuntimeError("a new job arrived while already servicing one");
        jobServiced = check_and_cast<Job *>(msg);
        simtime_t serviceTime = par("serviceTime");
        if (checkJobDeadline) {
            if (jobServiced->getAbsoluteDeadline() < simTime()) {
                EV << "Dropped!" << endl;
                if (hasGUI())
                    bubble("Dropped!");
                emit(droppedForDeadlineSignal, 1);
                delete msg;
                allocated = false;
                jobServiced = nullptr;
                int k = selectionStrategy->select();
                if (k >= 0) {
                    EV << "requesting_job_from_queue_" << k << endl;
                    cGate *gate = selectionStrategy->selectableGate(k);
                    check_and_cast<IPassiveQueue *>(gate->getOwnerModule())->request(
                        gate->getIndex());
                }
            }
            else {
                scheduleAt(simTime() + serviceTime, endServiceMsg);
                emit(busySignal, true);
            }
        }
    }
}

```

```

        }
    }
    else {
        scheduleAt(simTime() + serviceTime, endServiceMsg);
        emit(busySignal, true);
    }
}

void Server::refreshDisplay() const
{
    getDisplayString().setTagArg("i2", 0, jobServiced ? "status/execute" : "");
}

void Server::finish()
{
}

bool Server::isIdle()
{
    return !allocated; // we are idle if nobody has allocated us for processing
}

void Server::allocate()
{
    allocated = true;
}

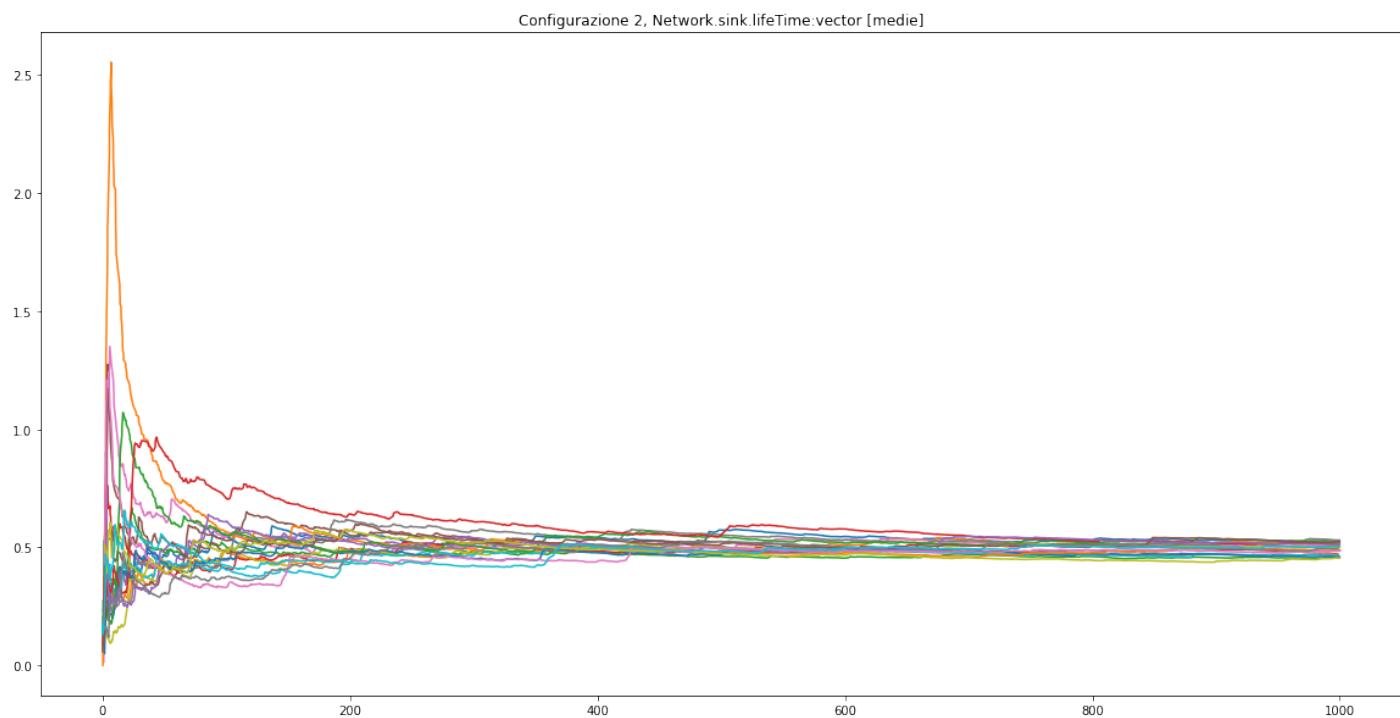
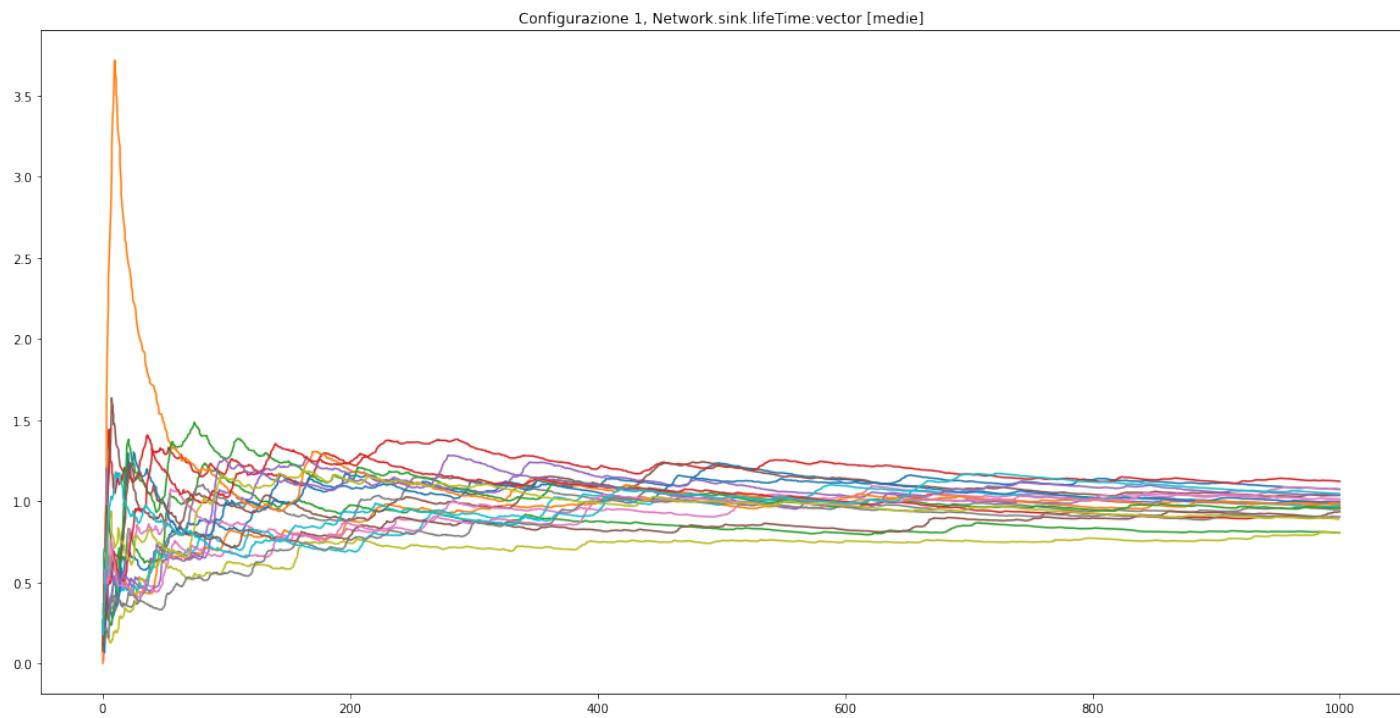
}; //namespace

```

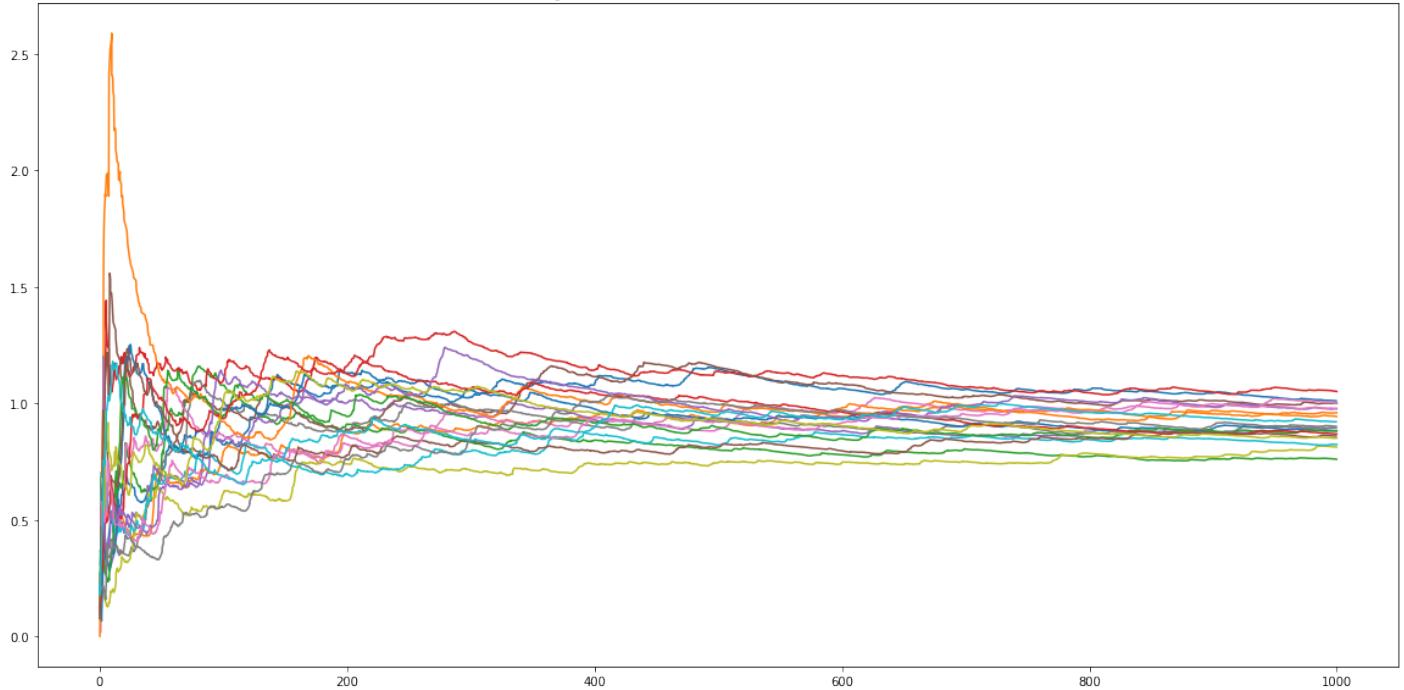
Listing 12: "Server.cc"

B Grafici

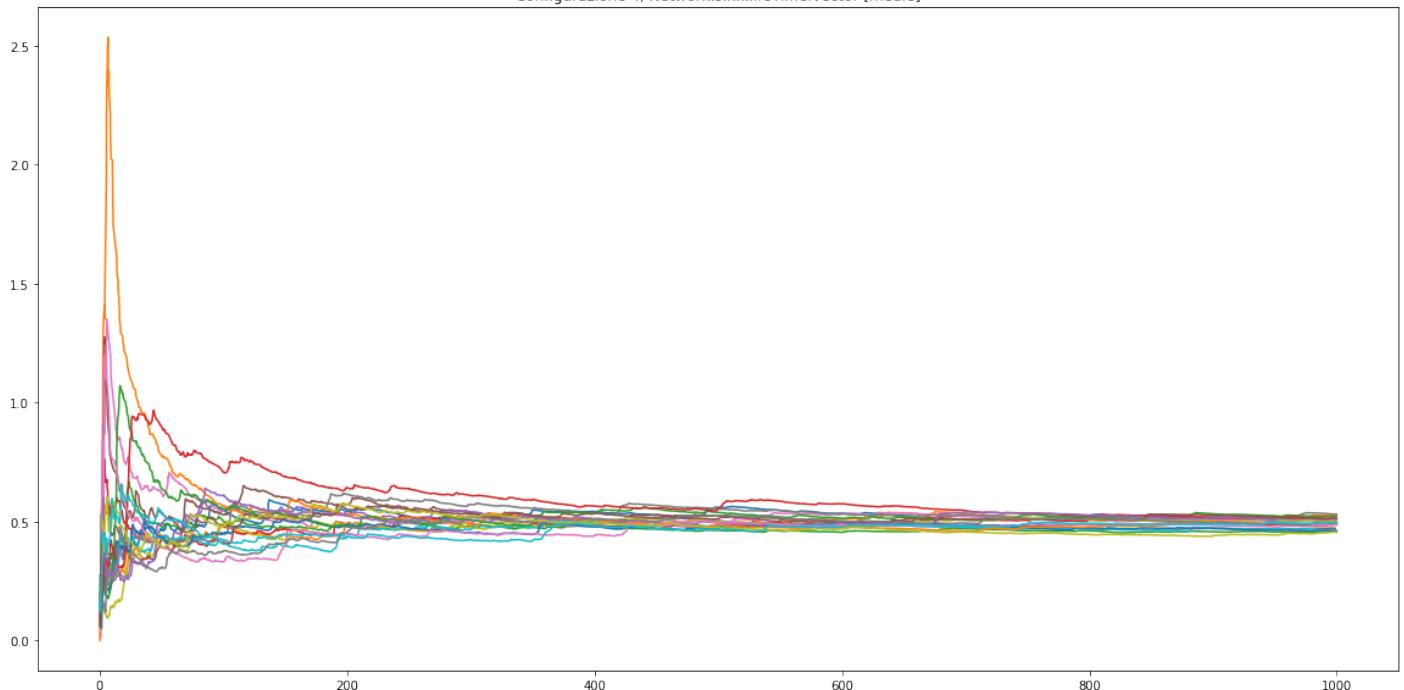
B.1 Network.sink.lifetime:vector [medie]



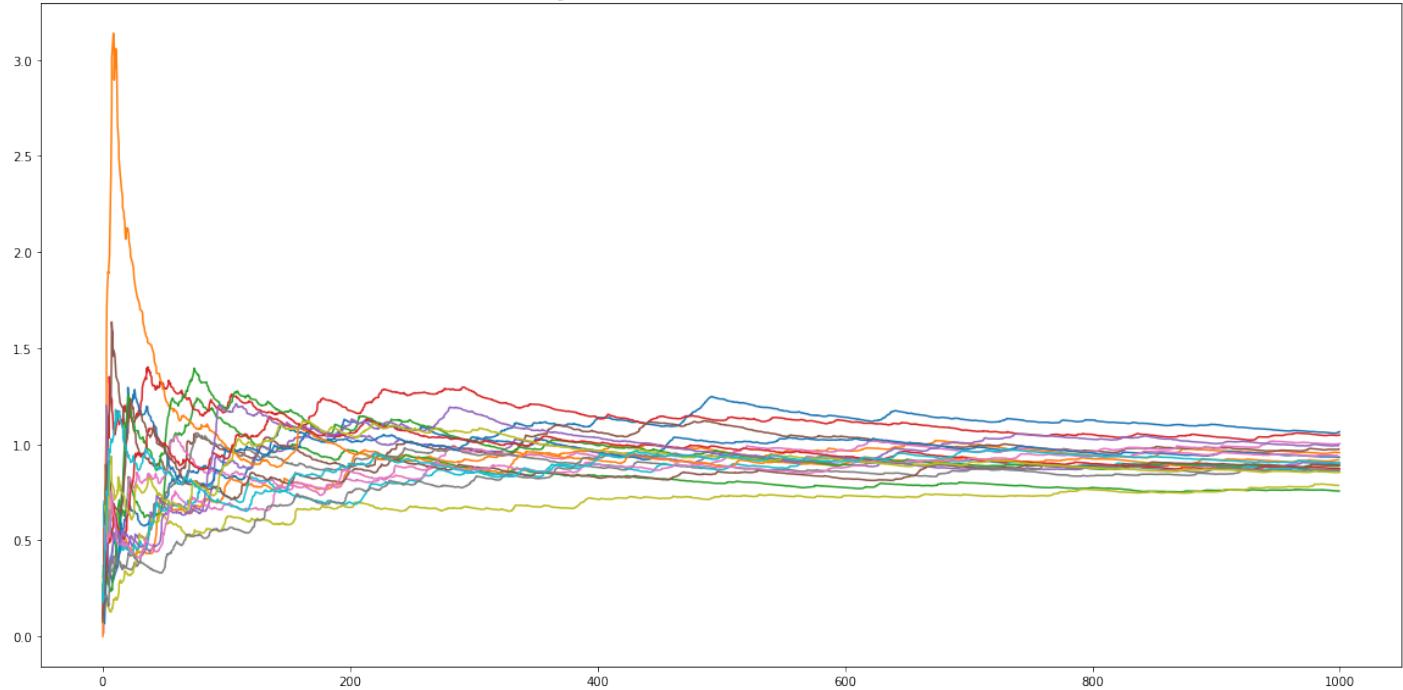
Configurazione 3, Network.sink.lifeTime.vector [medie]



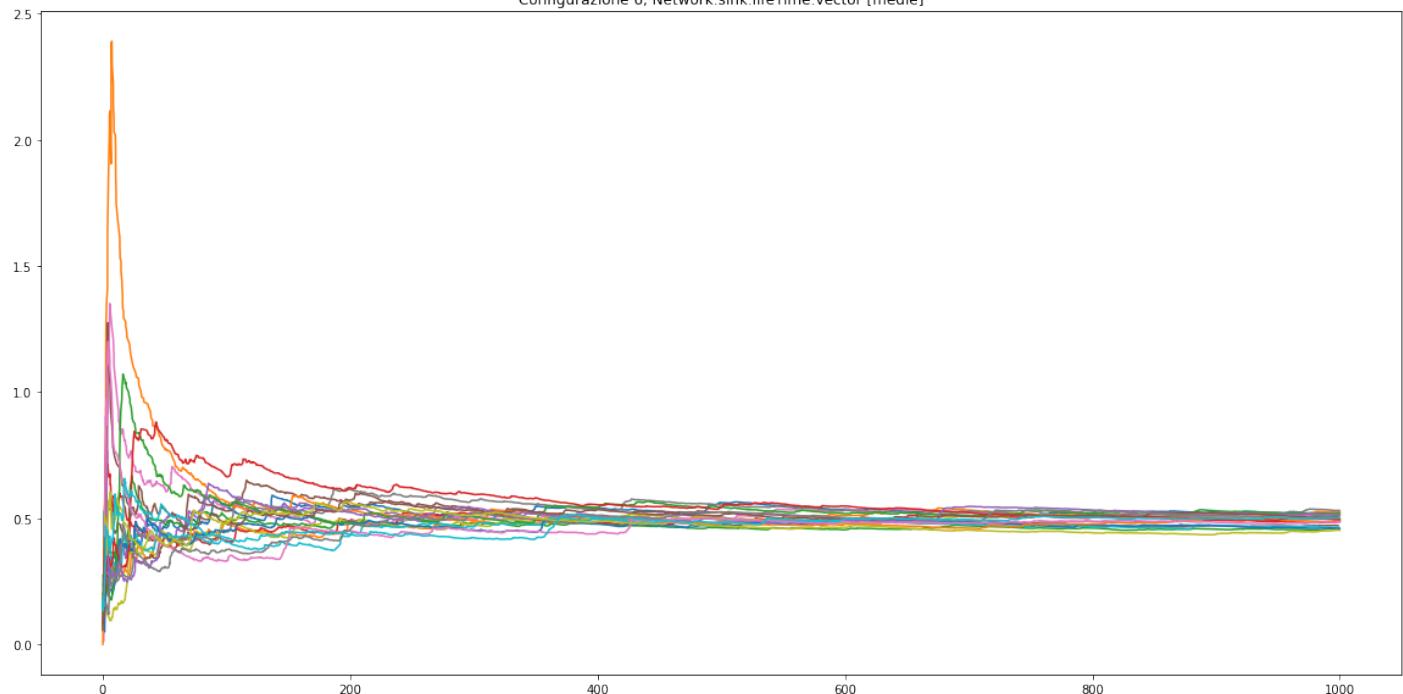
Configurazione 4, Network.sink.lifeTime.vector [medie]



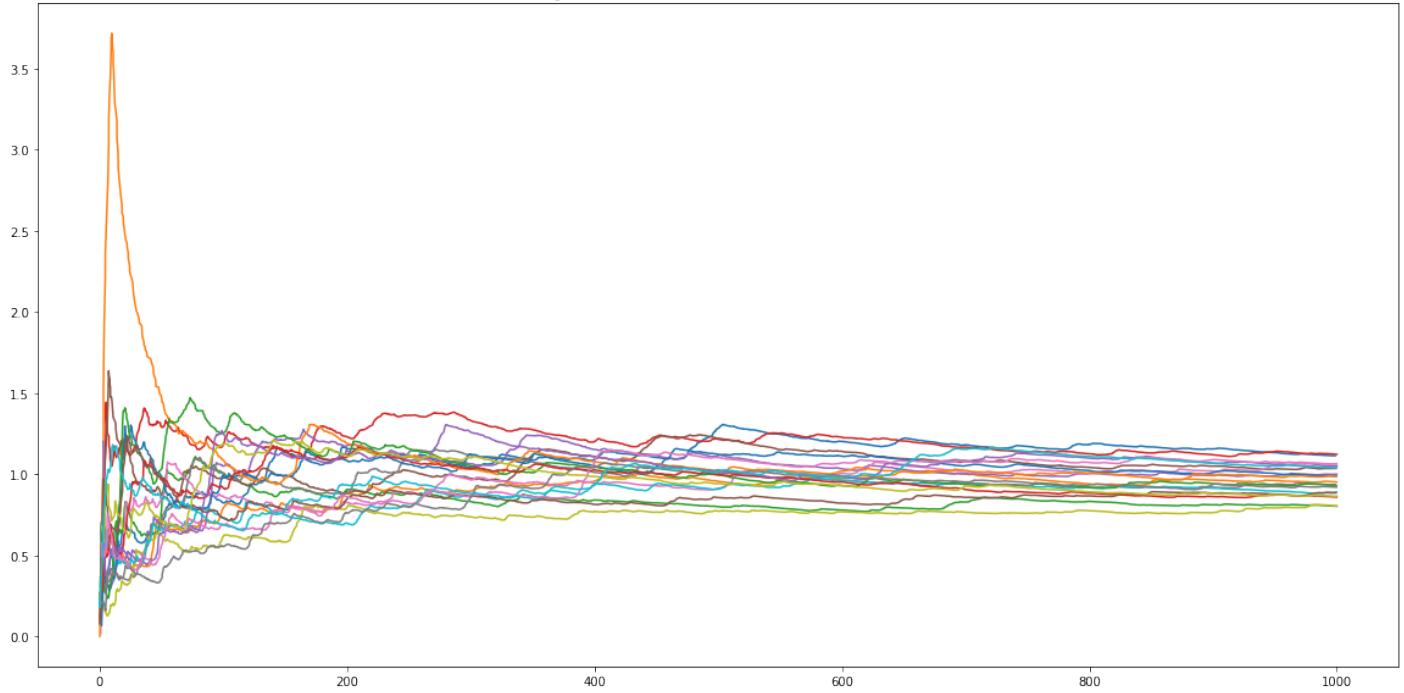
Configurazione 5, Network.sink.lifeTime.vector [medie]



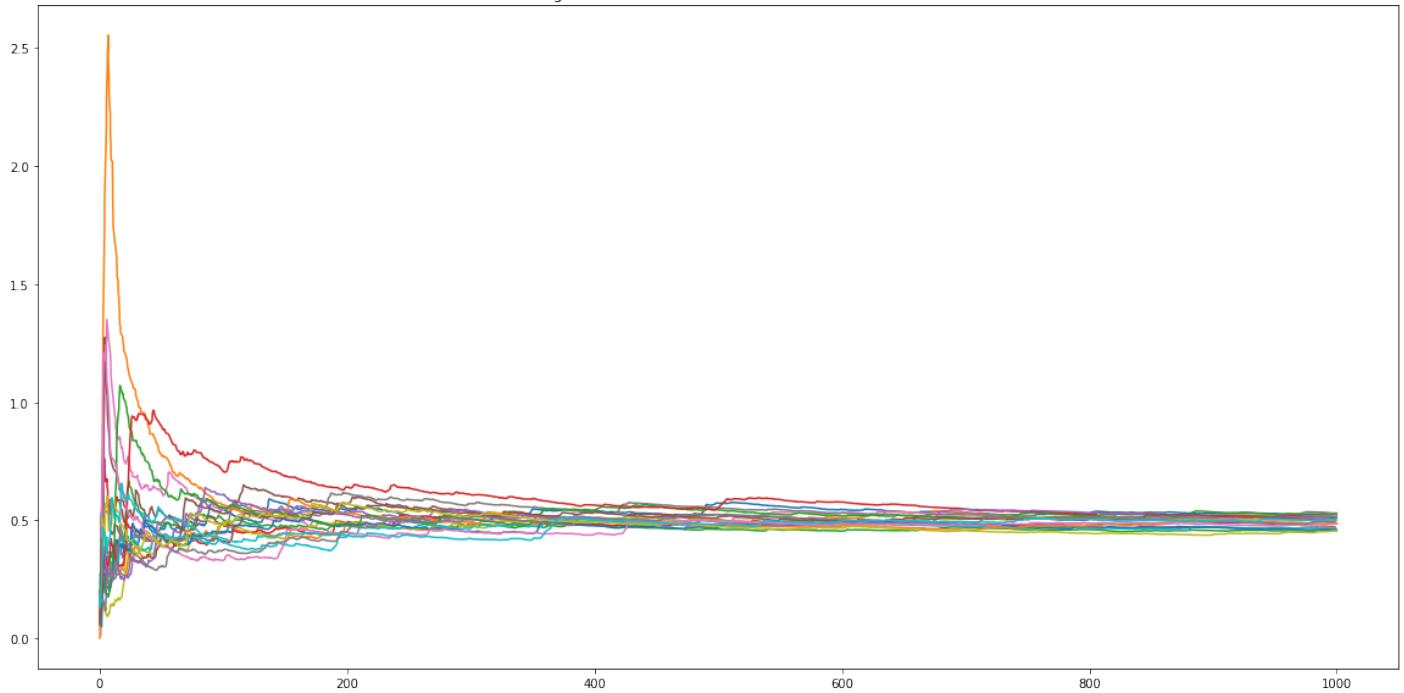
Configurazione 6, Network.sink.lifeTime.vector [medie]



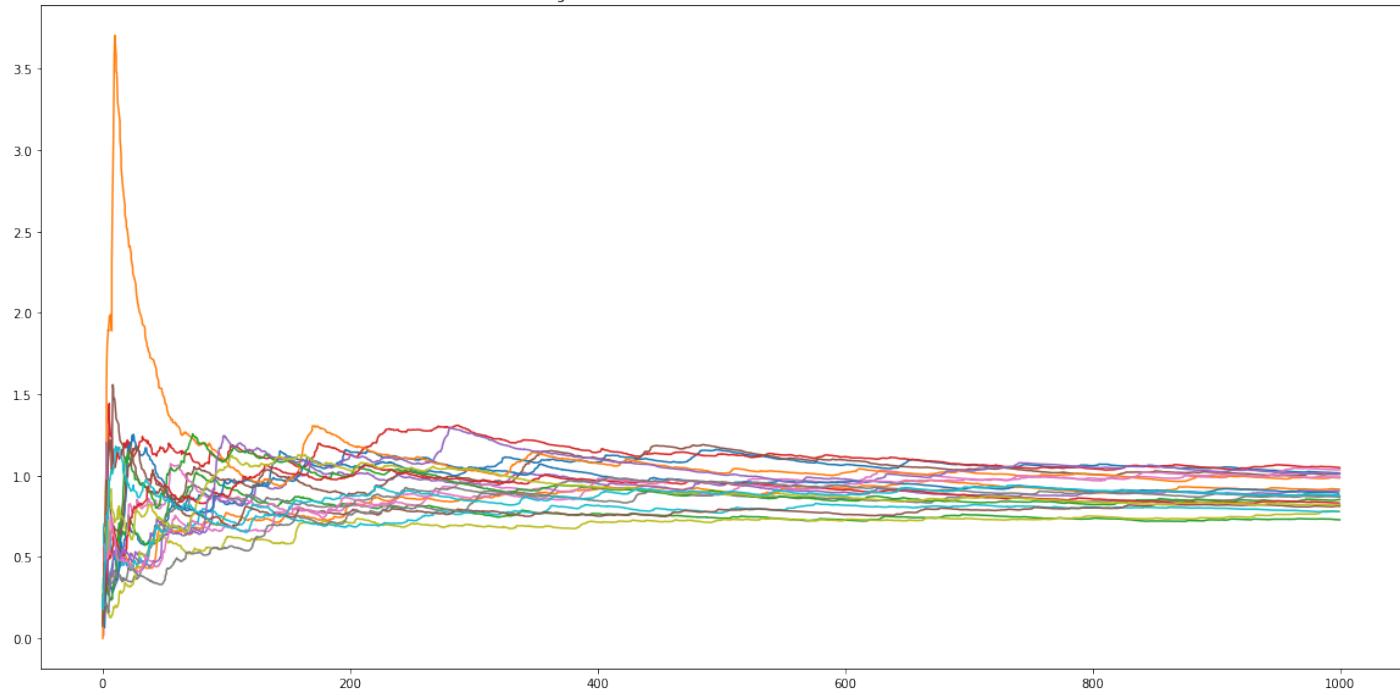
Configurazione 7, Network.sink.lifeTime.vector [medie]



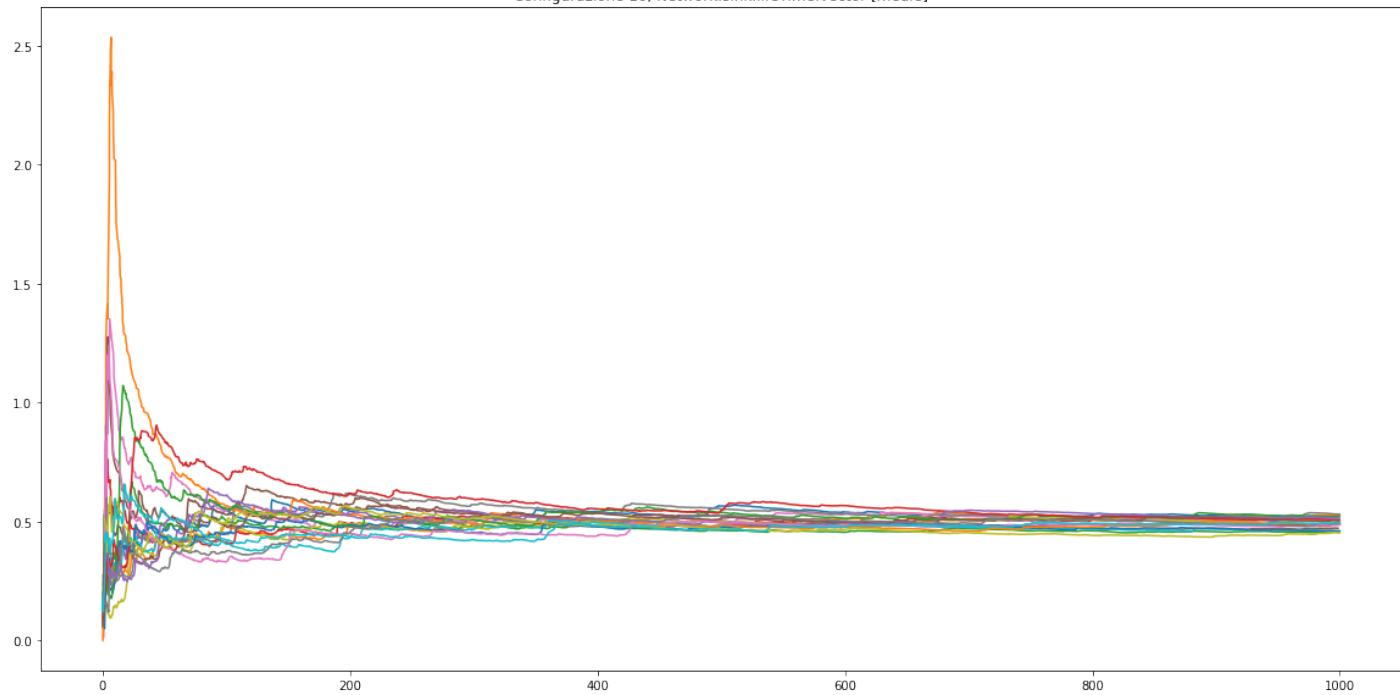
Configurazione 8, Network.sink.lifeTime.vector [medie]



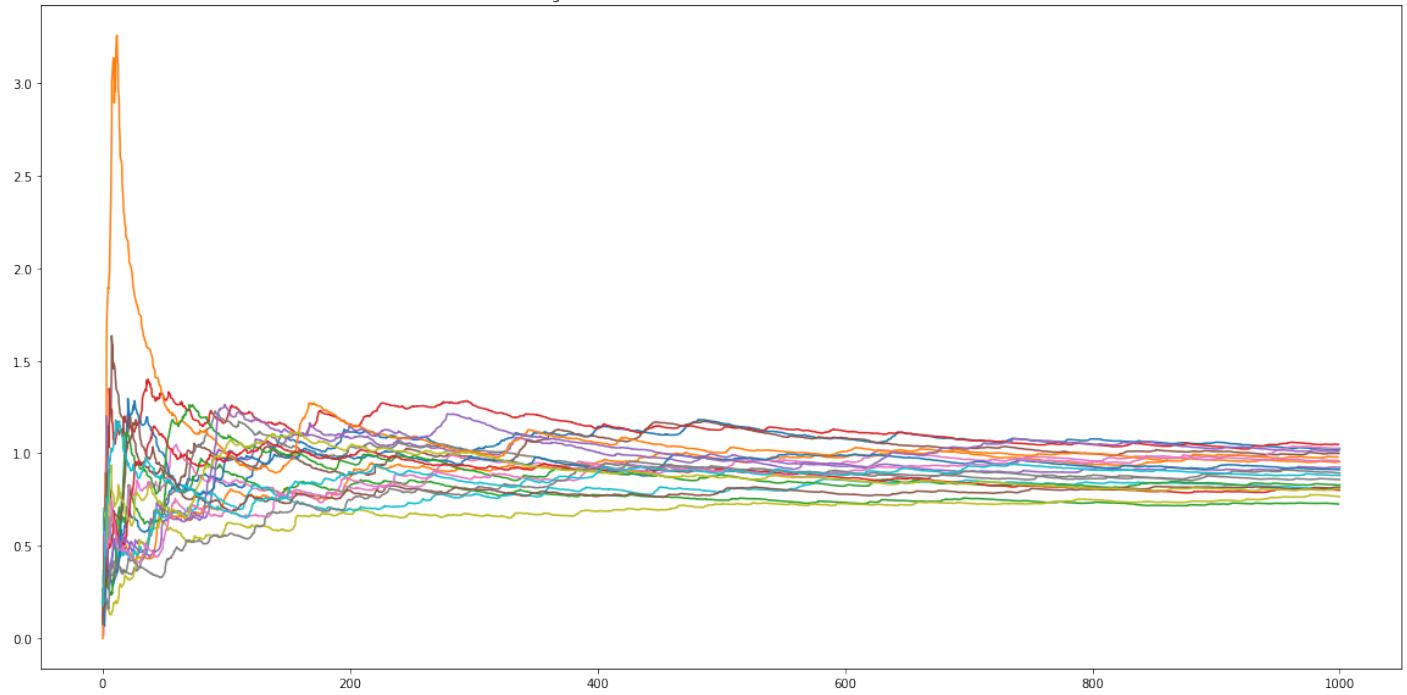
Configurazione 9, Network.sink.lifeTime.vector [medie]



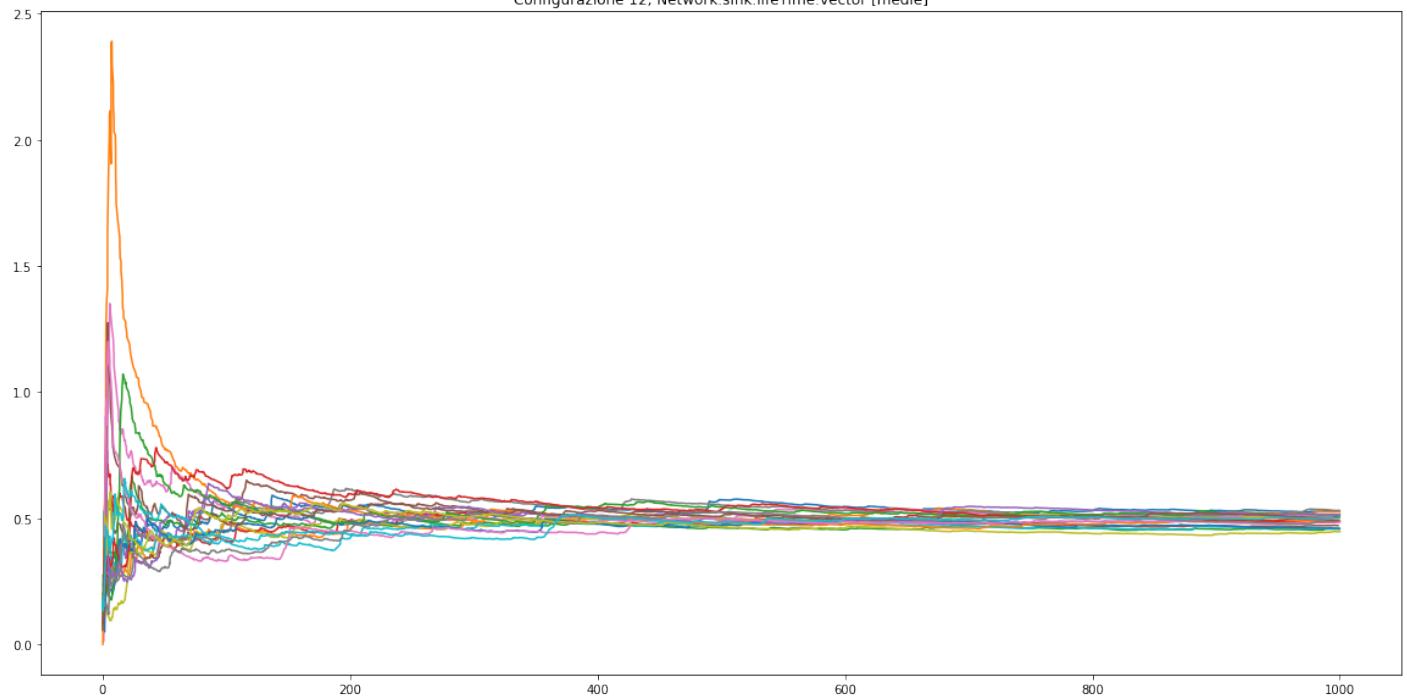
Configurazione 10, Network.sink.lifeTime.vector [medie]



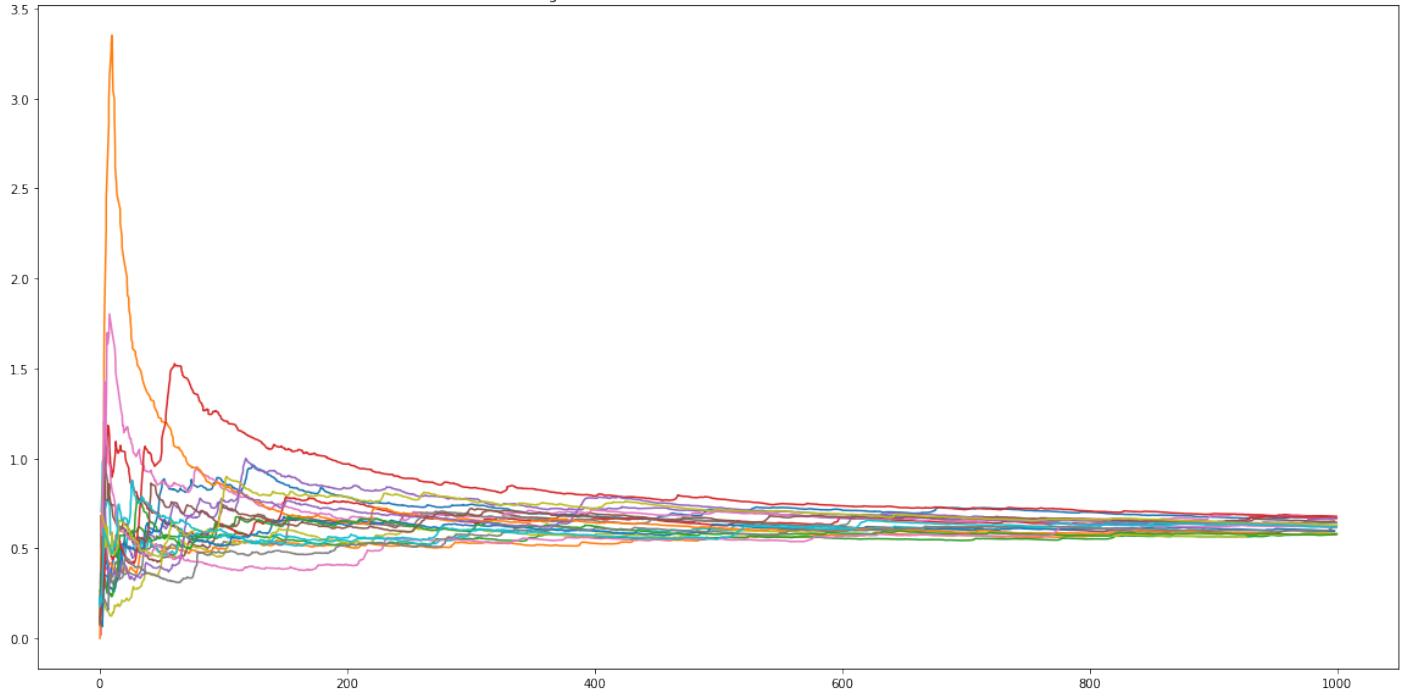
Configurazione 11, Network.sink.lifeTime.vector [medie]



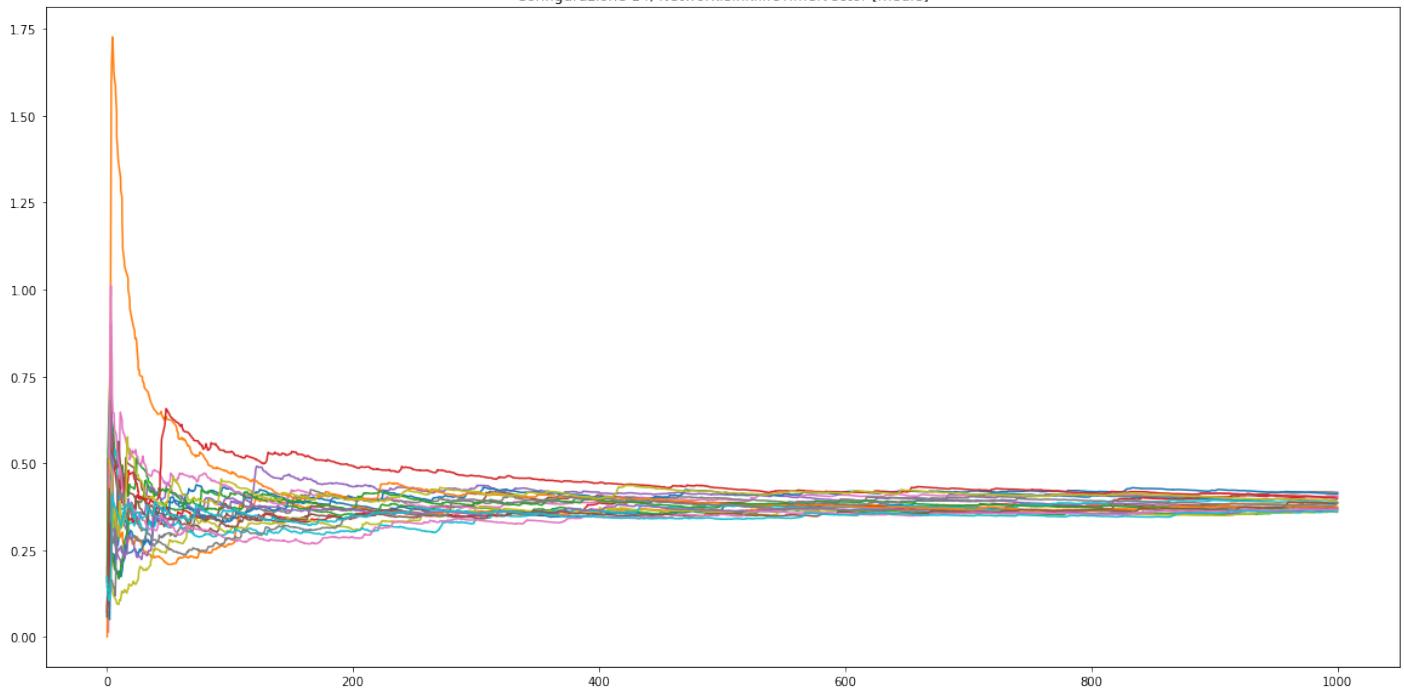
Configurazione 12, Network.sink.lifeTime.vector [medie]



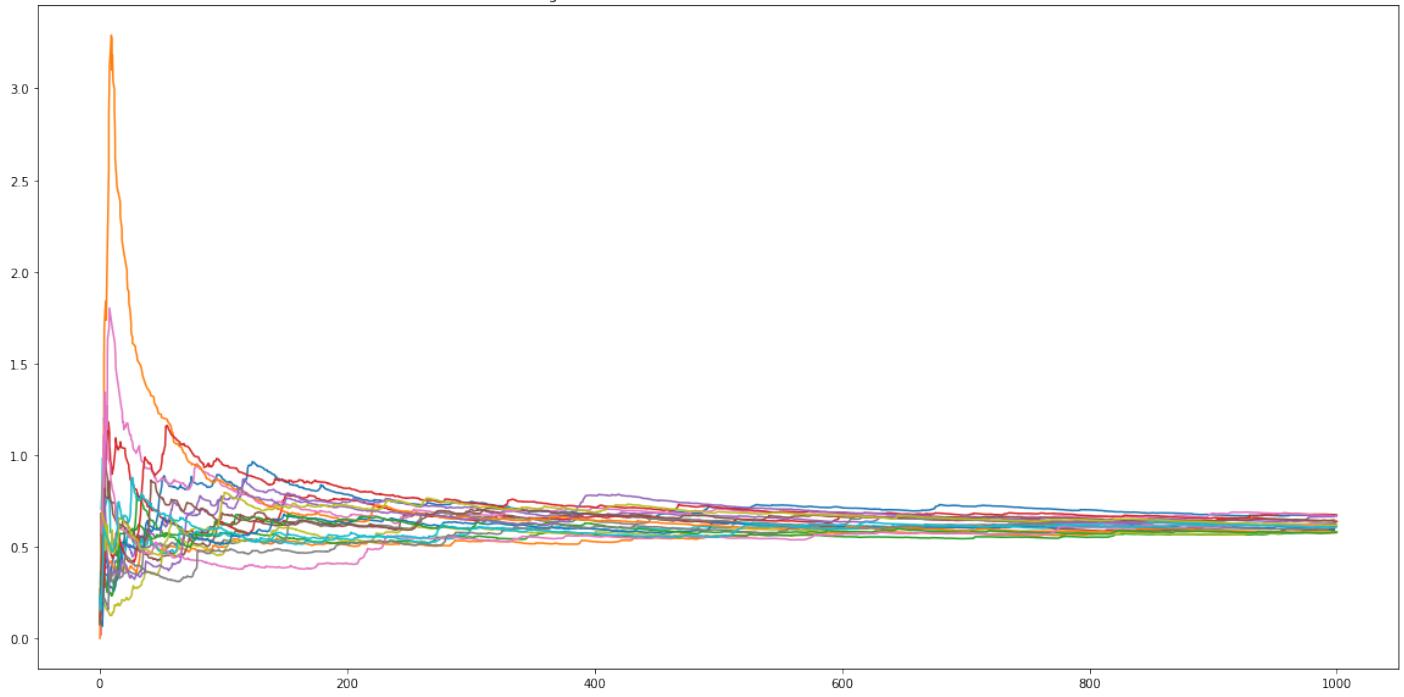
Configurazione 13, Network.sink.lifeTime.vector [medie]



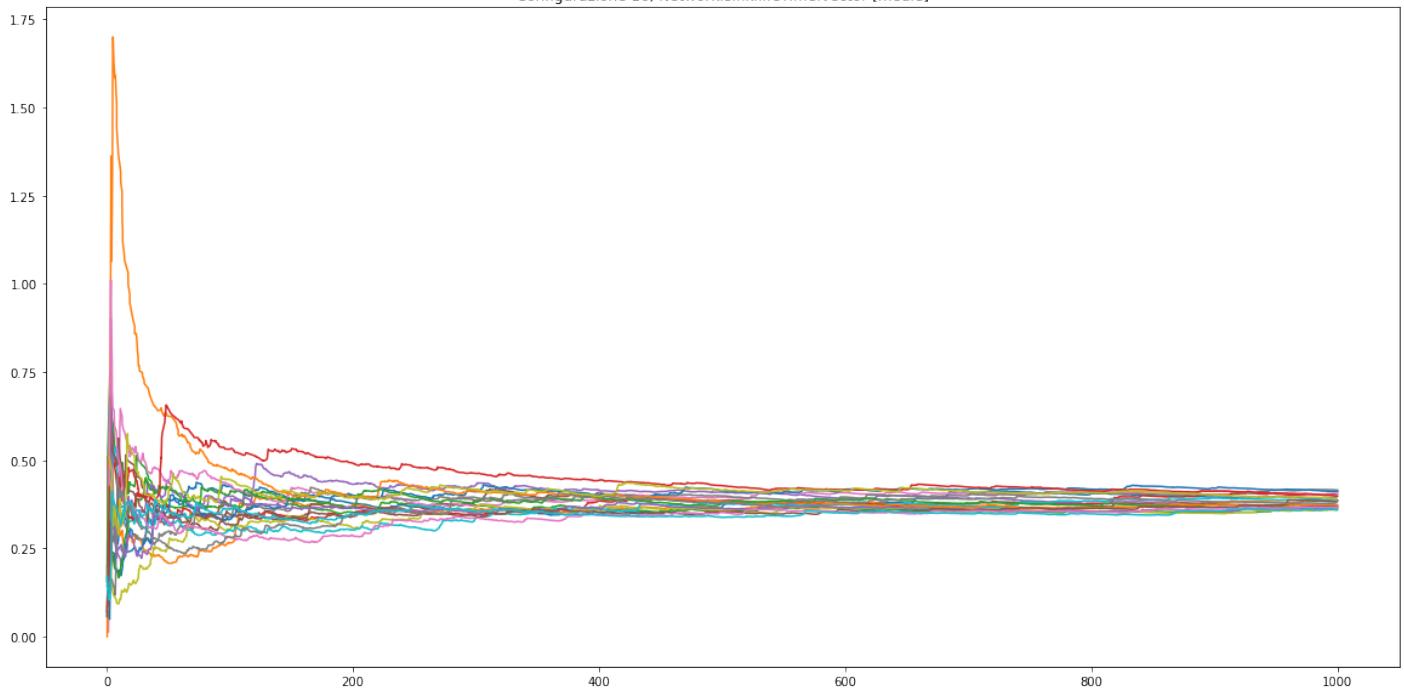
Configurazione 14, Network.sink.lifeTime.vector [medie]



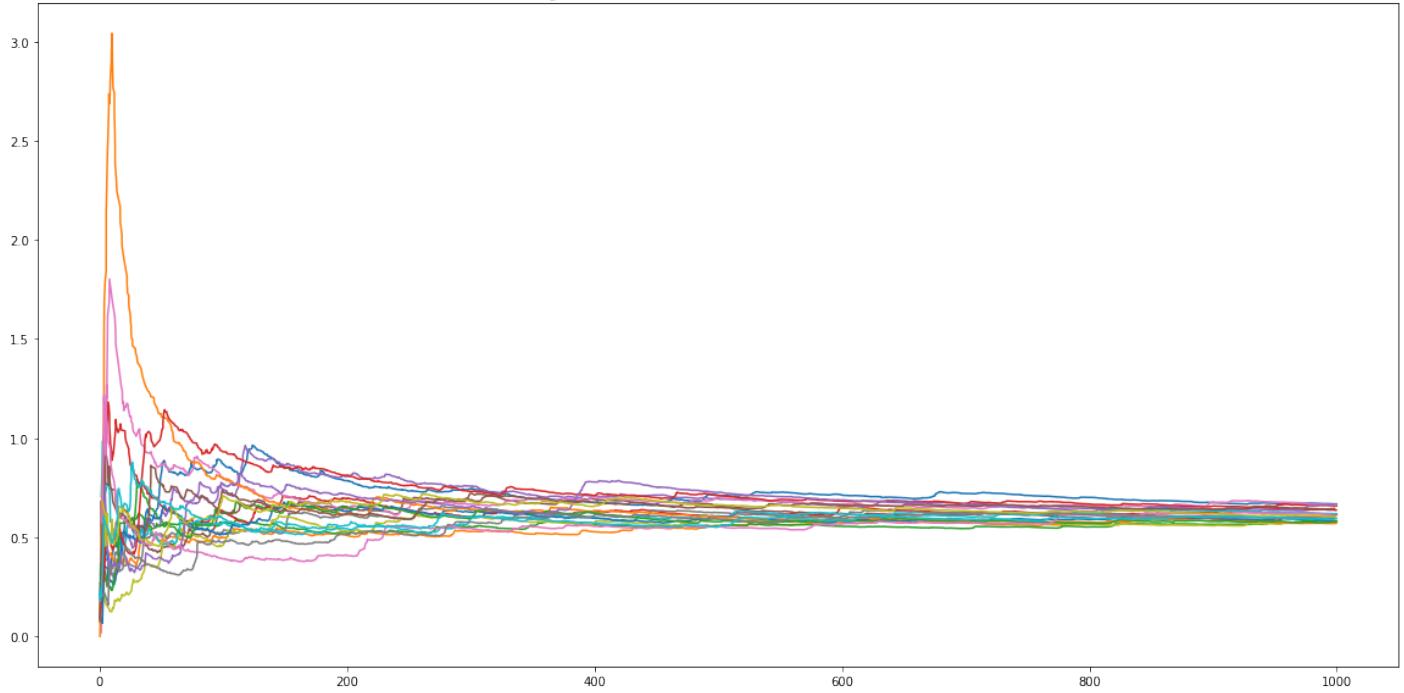
Configurazione 15, Network.sink.lifeTime.vector [medie]



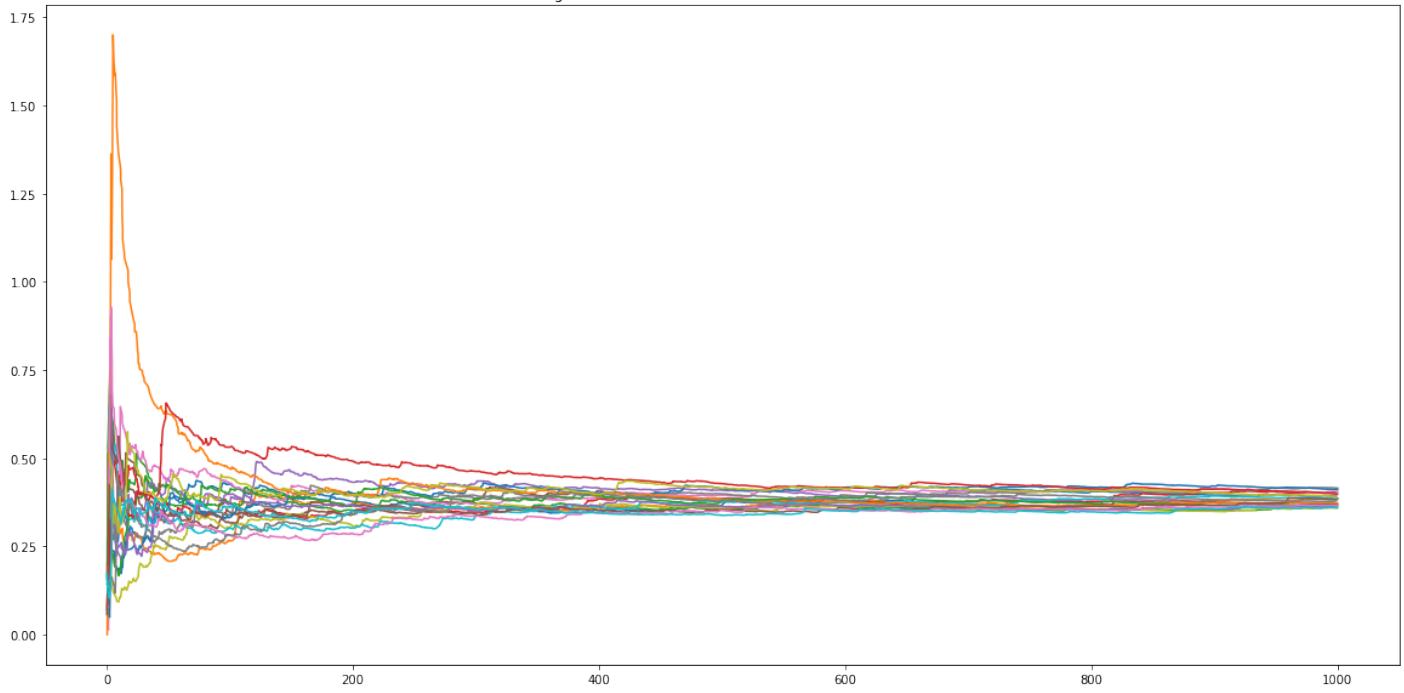
Configurazione 16, Network.sink.lifeTime.vector [medie]

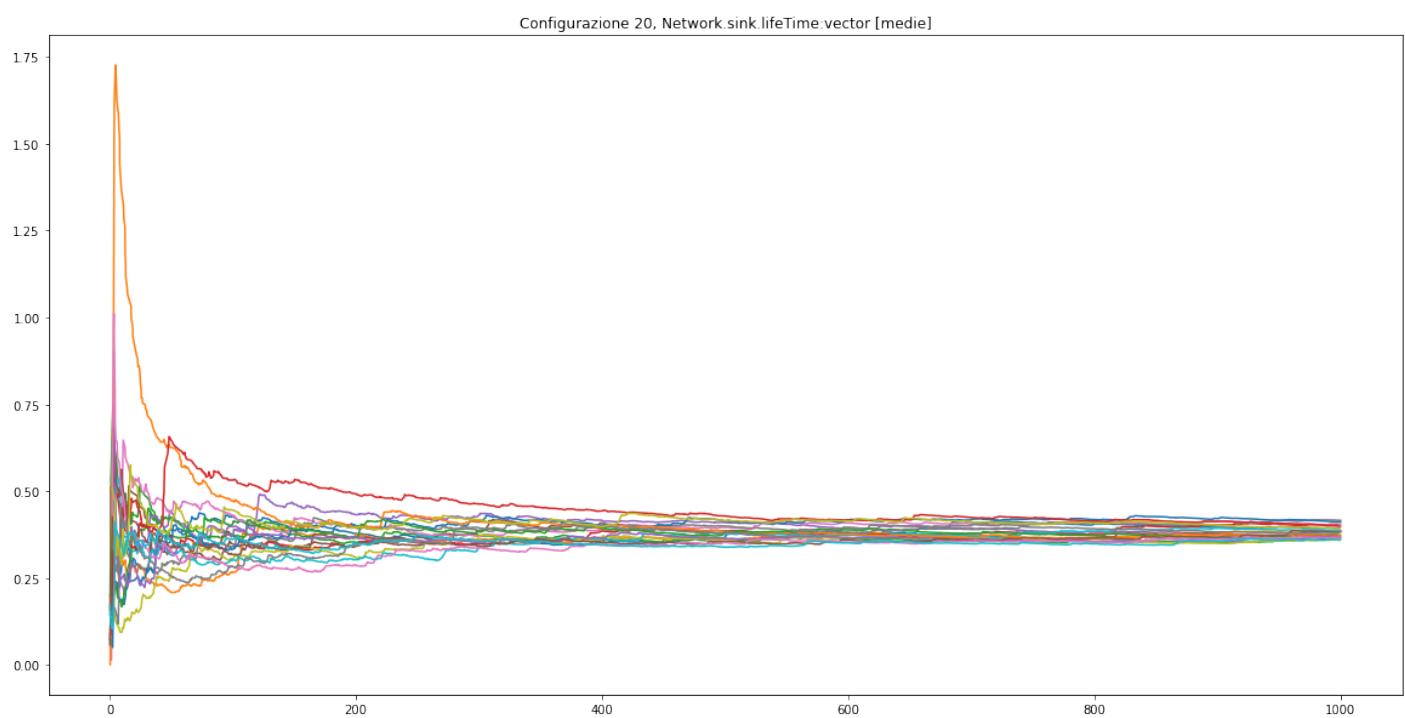
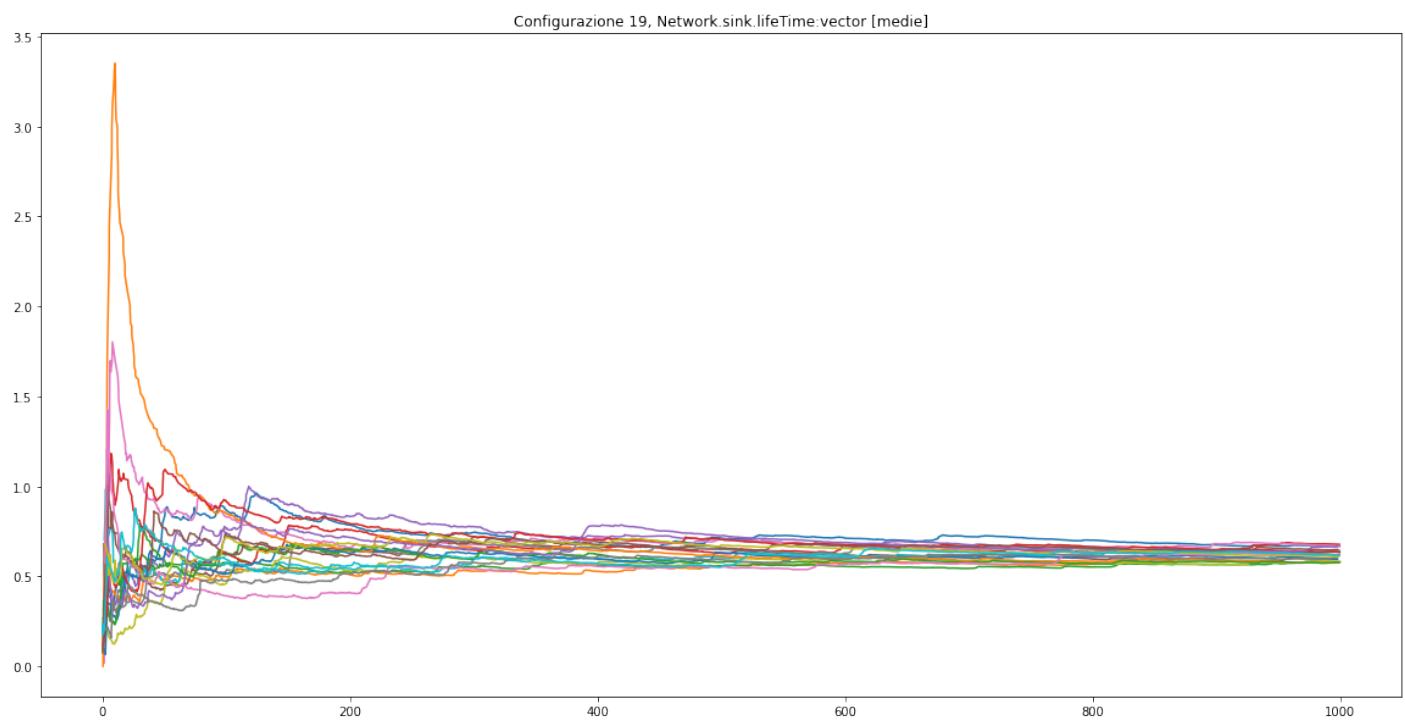


Configurazione 17, Network.sink.lifeTime.vector [medie]

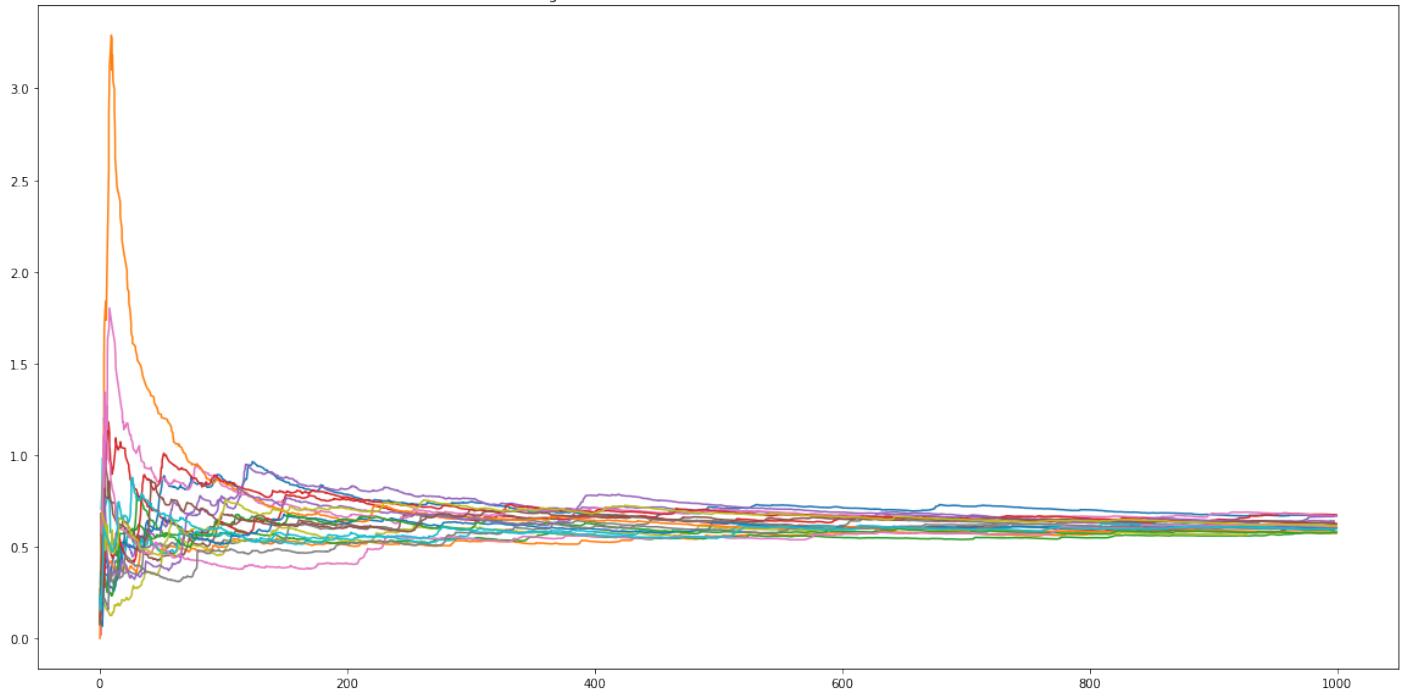


Configurazione 18, Network.sink.lifeTime.vector [medie]

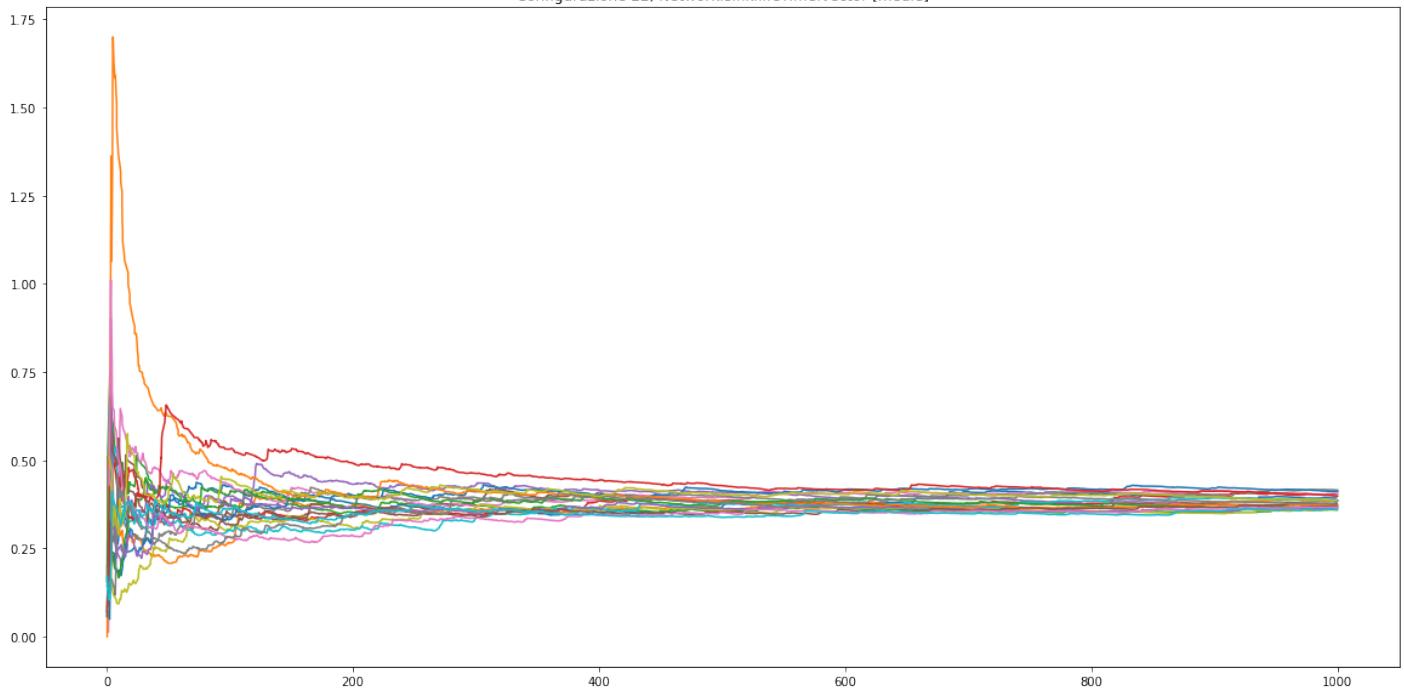




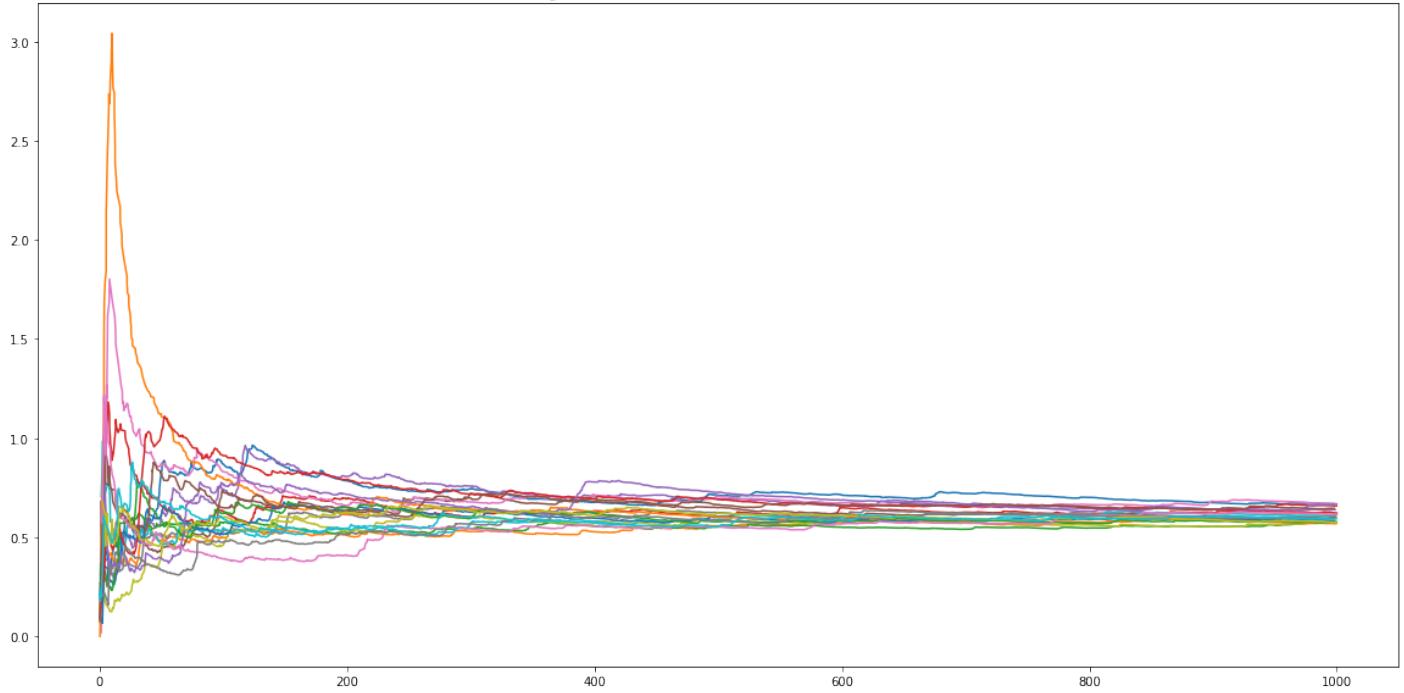
Configurazione 21, Network.sink.lifeTime.vector [medie]



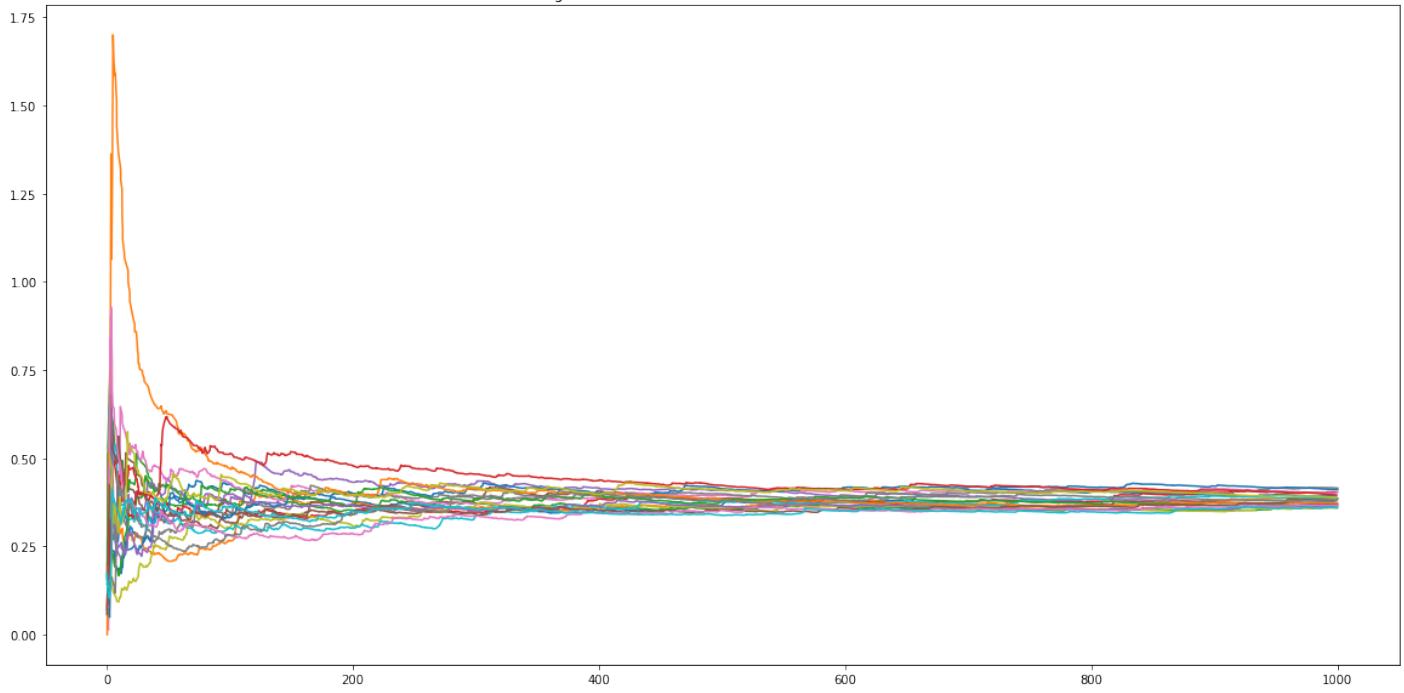
Configurazione 22, Network.sink.lifeTime.vector [medie]



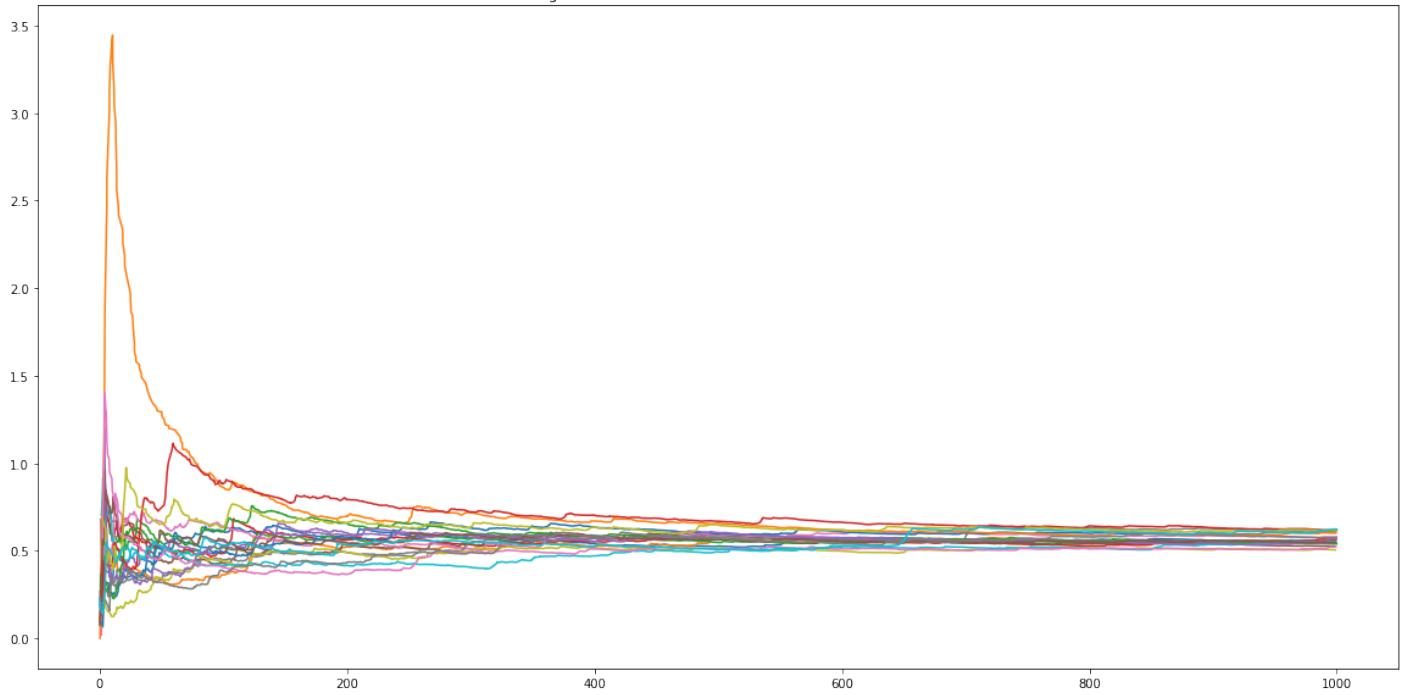
Configurazione 23, Network.sink.lifeTime.vector [medie]



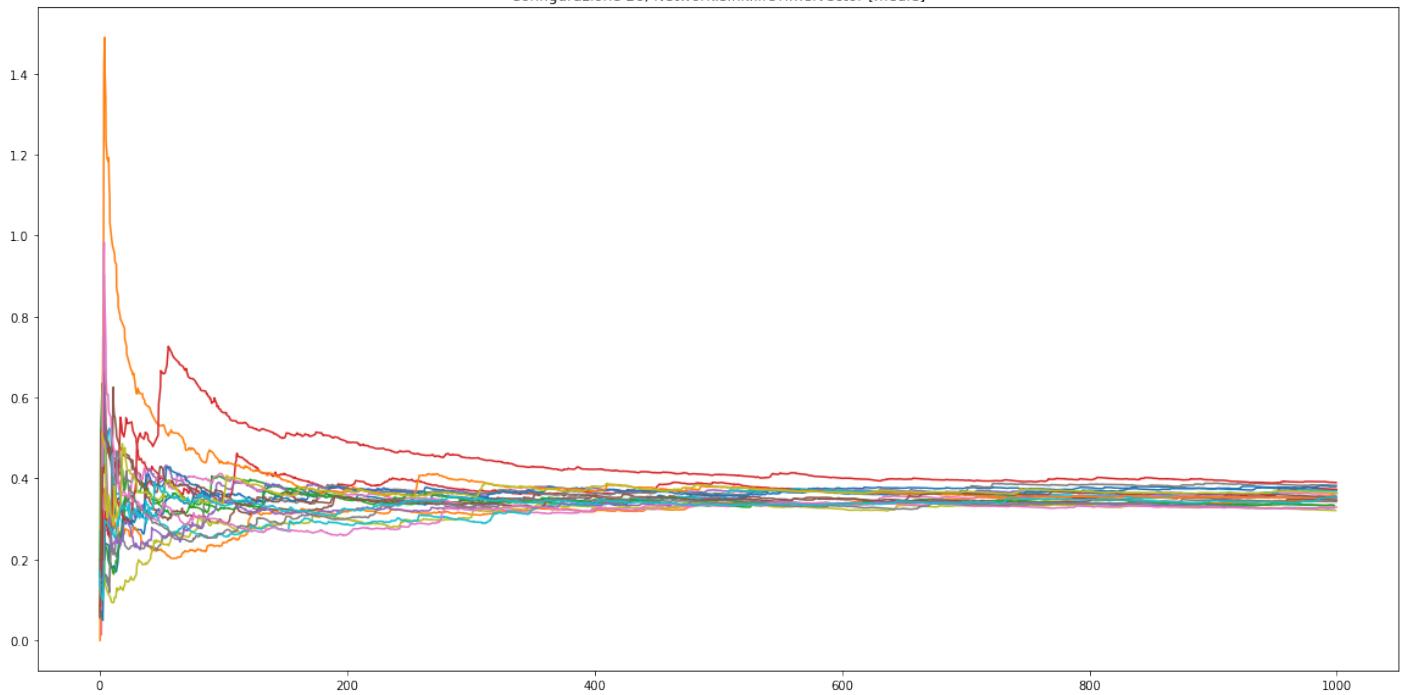
Configurazione 24, Network.sink.lifeTime.vector [medie]



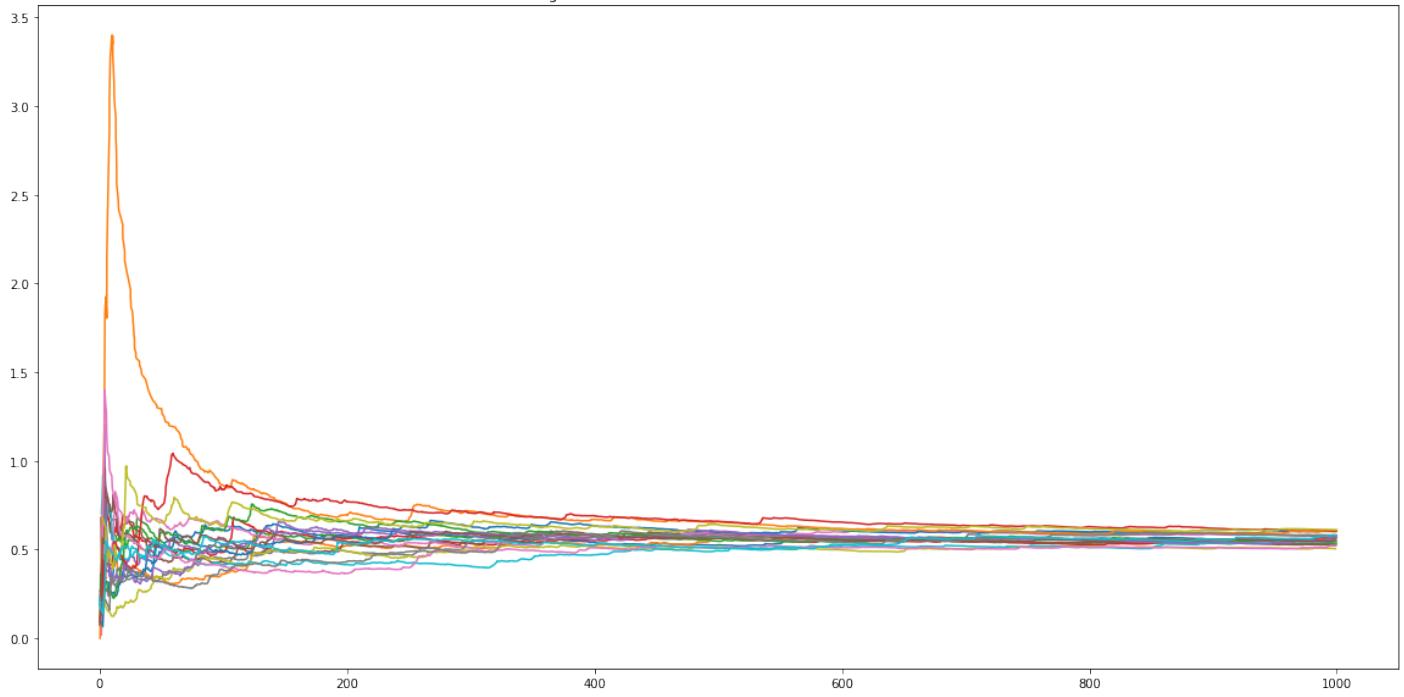
Configurazione 25, Network.sink.lifeTime vector [medie]



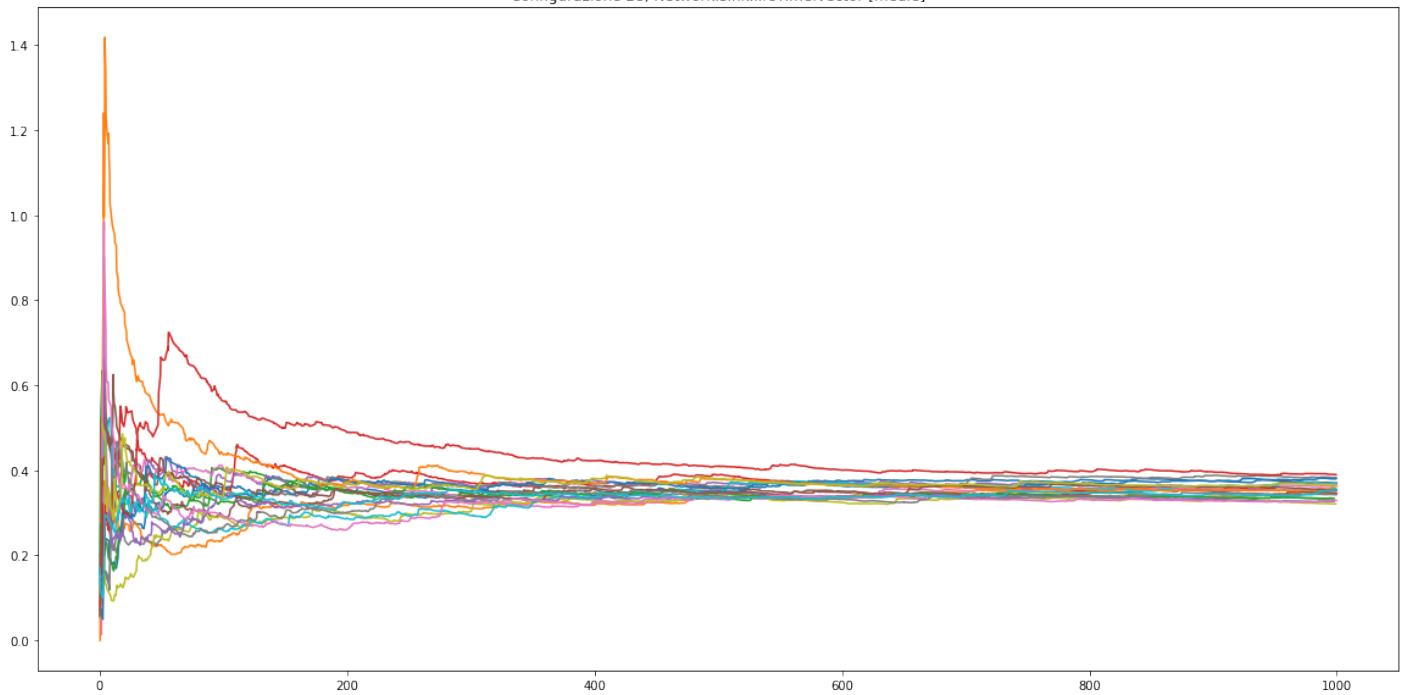
Configurazione 26, Network.sink.lifeTime vector [medie]



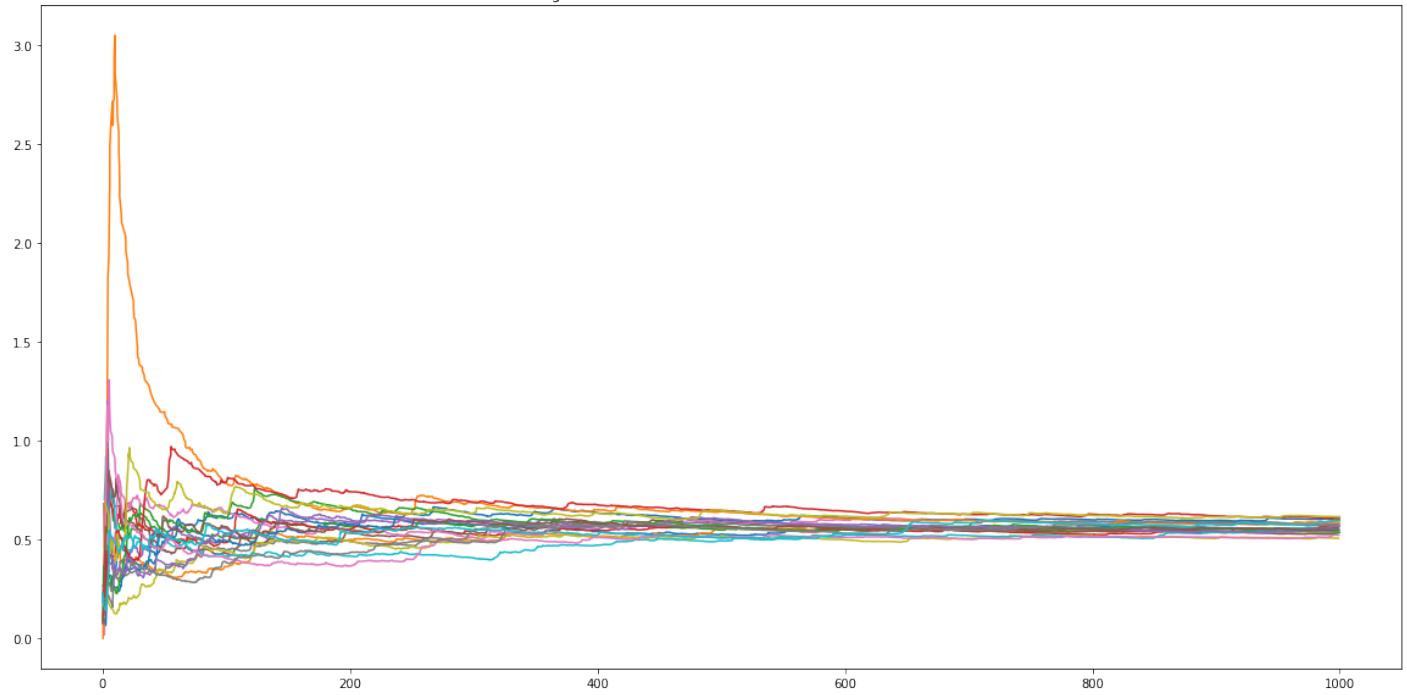
Configurazione 27, Network.sink.lifeTime.vector [medie]



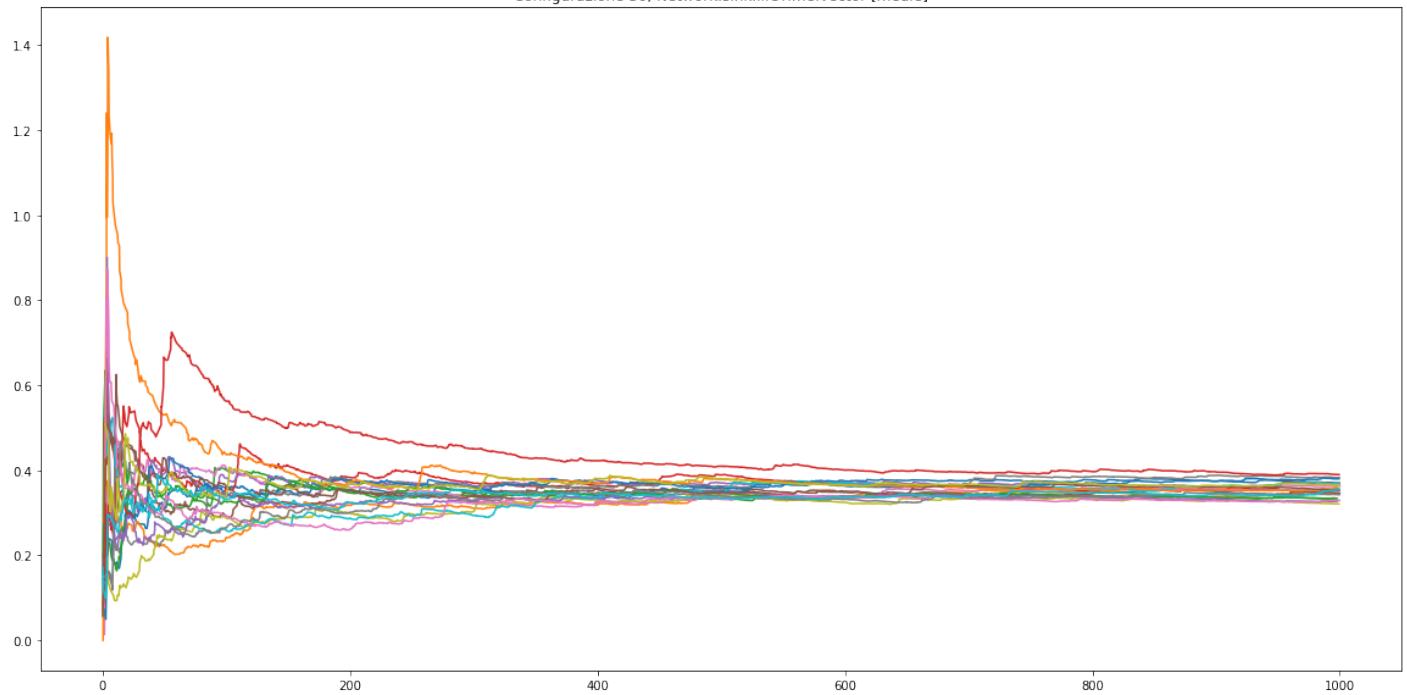
Configurazione 28, Network.sink.lifeTime.vector [medie]



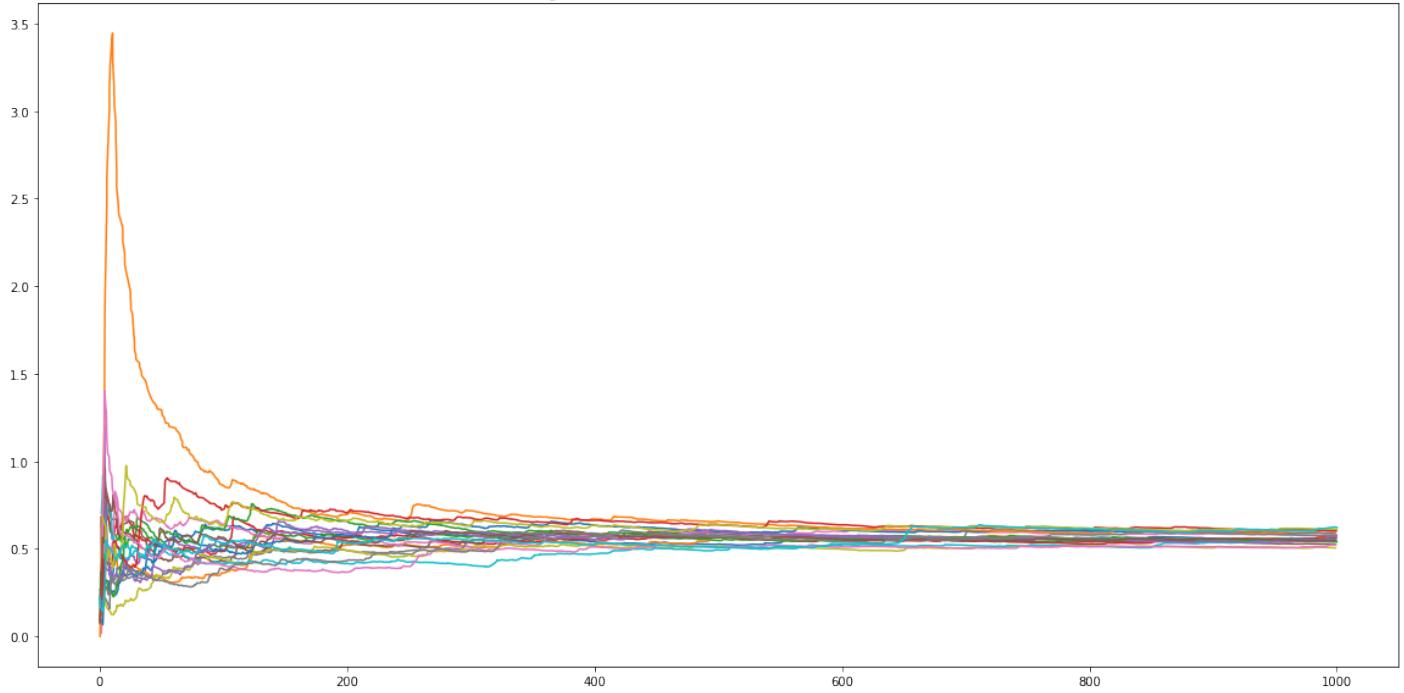
Configurazione 29, Network.sink.lifeTime.vector [medie]



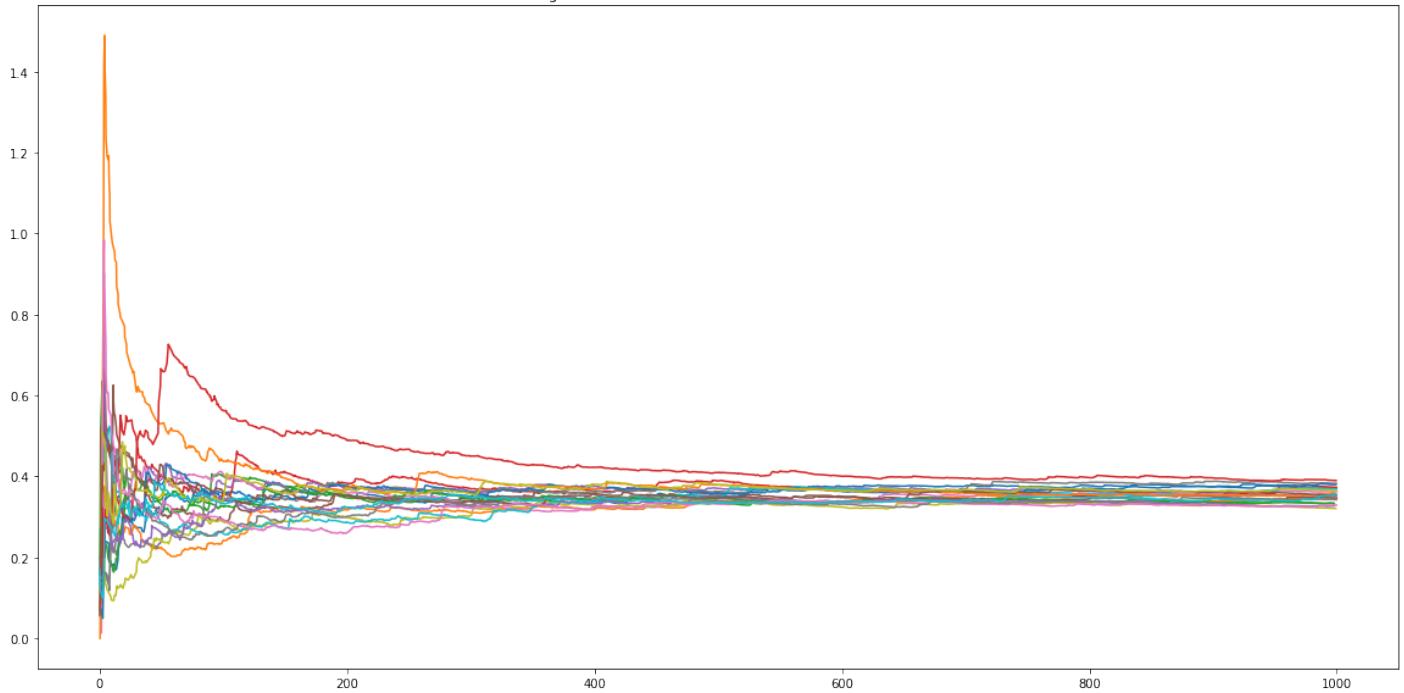
Configurazione 30, Network.sink.lifeTime.vector [medie]



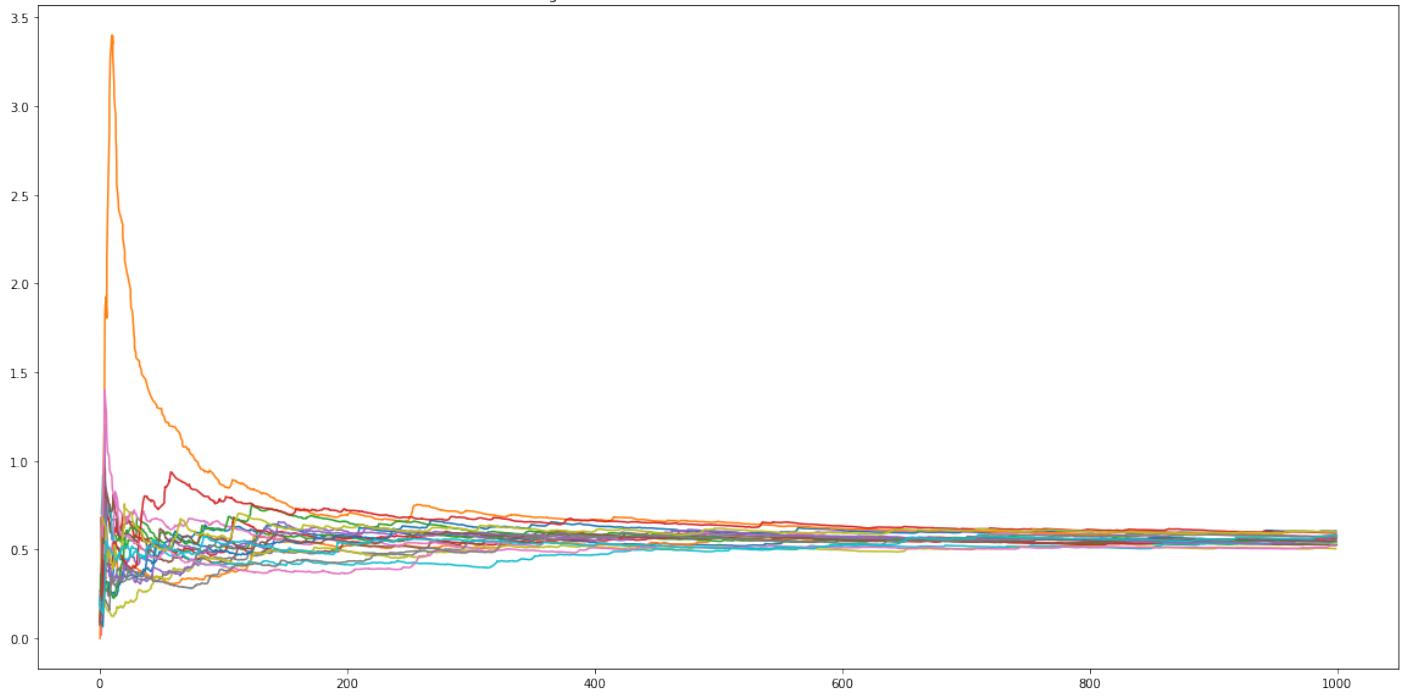
Configurazione 31, Network.sink.lifeTime.vector [medie]



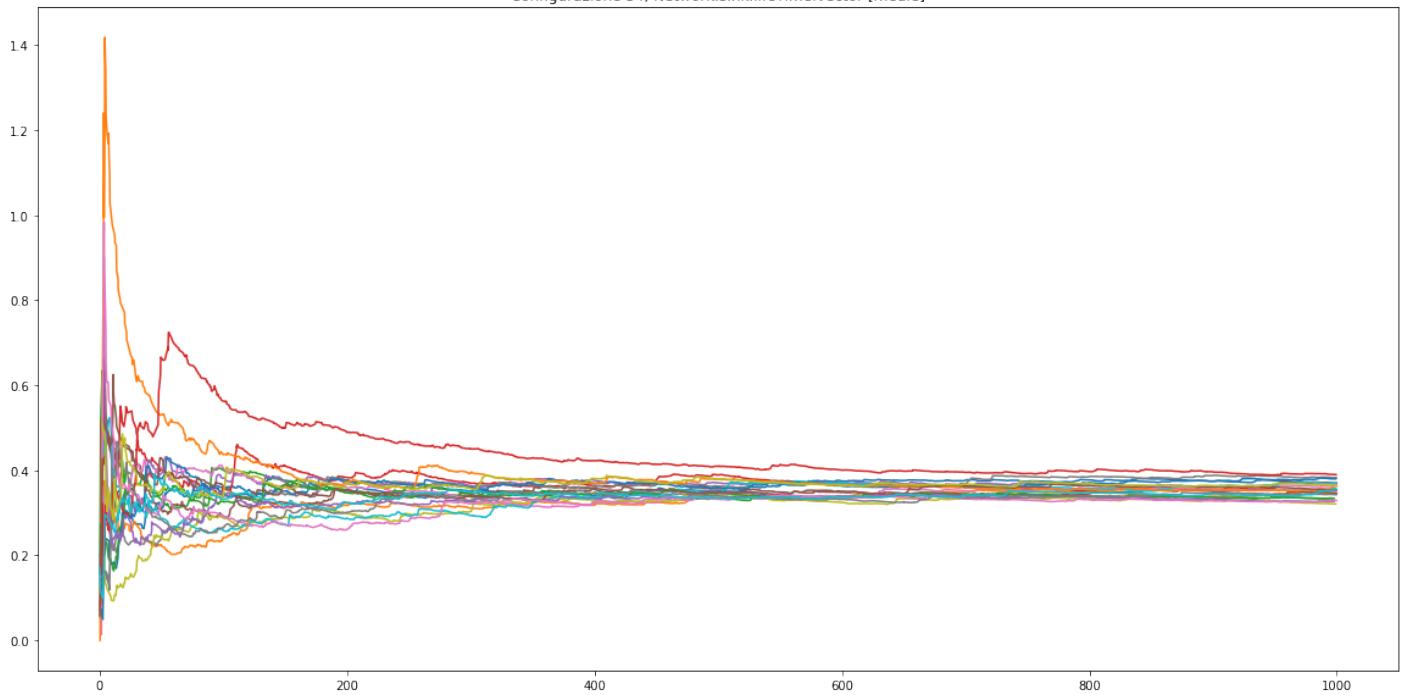
Configurazione 32, Network.sink.lifeTime.vector [medie]



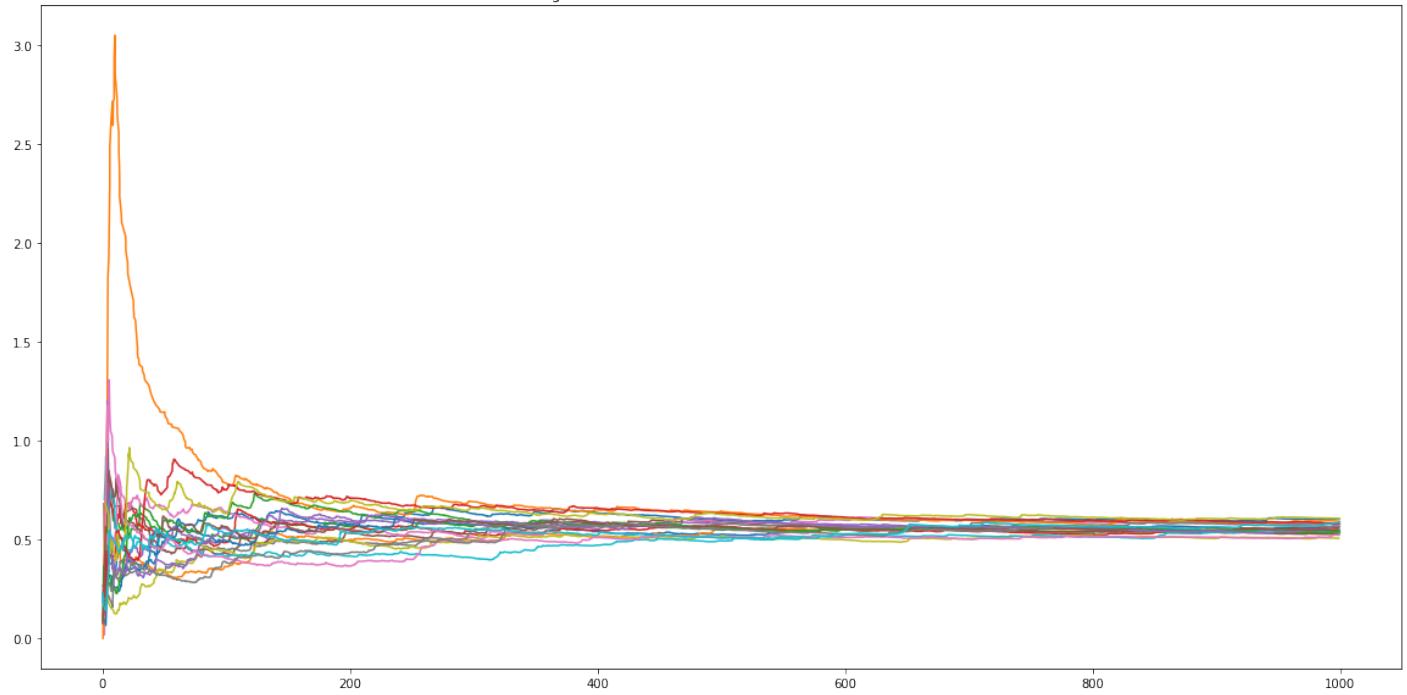
Configurazione 33, Network.sink.lifeTime vector [medie]



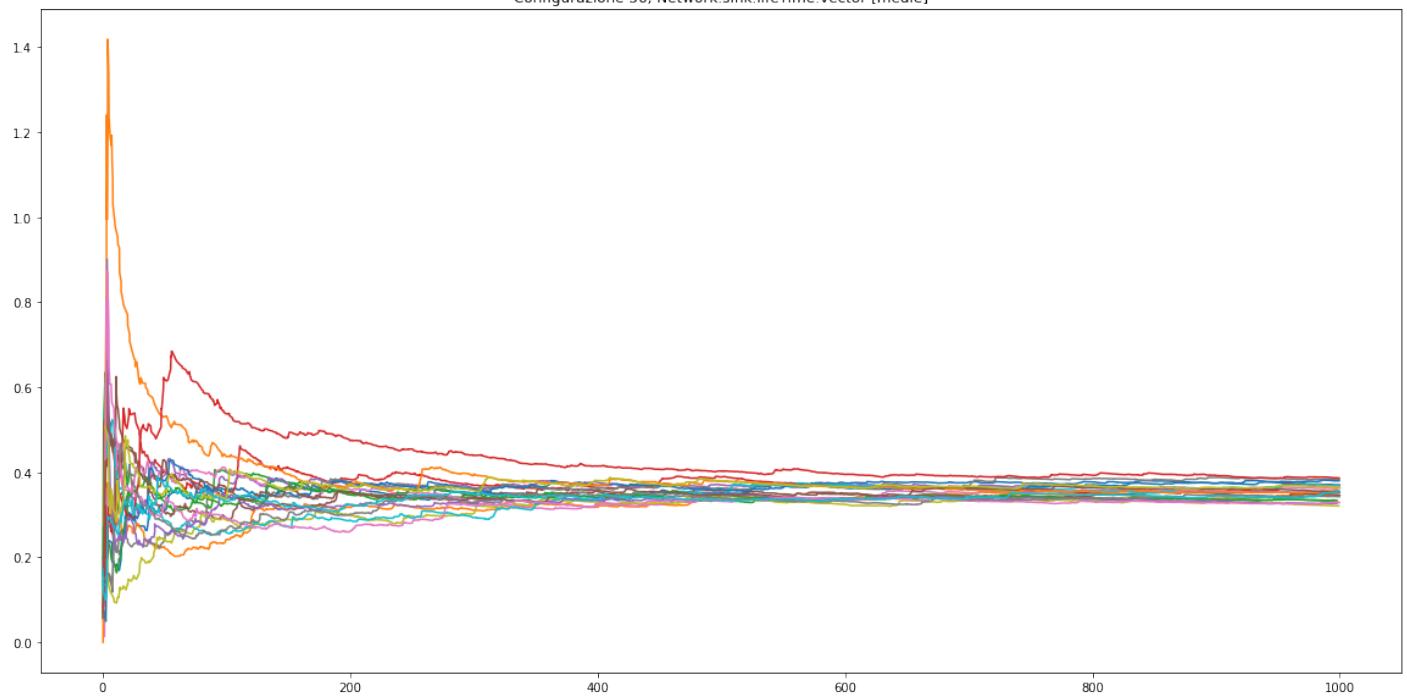
Configurazione 34, Network.sink.lifeTime vector [medie]



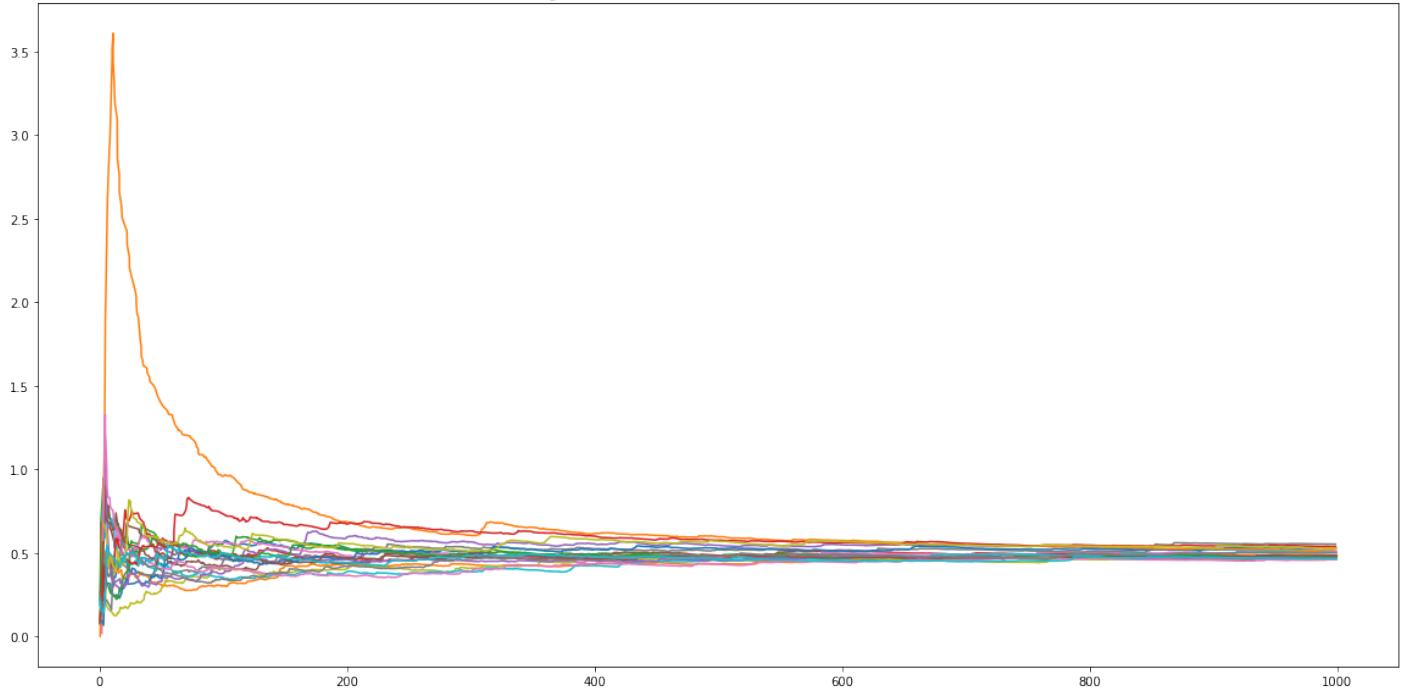
Configurazione 35, Network.sink.lifeTime vector [medie]



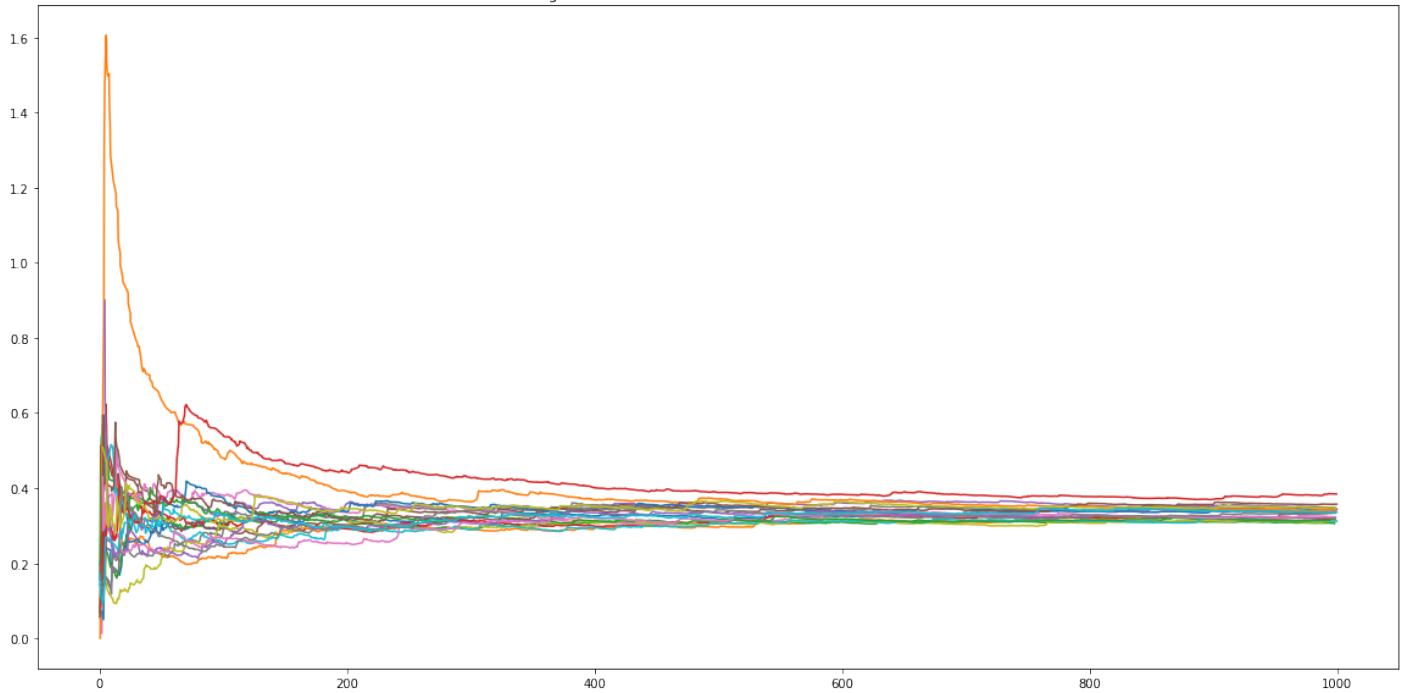
Configurazione 36, Network.sink.lifeTime vector [medie]



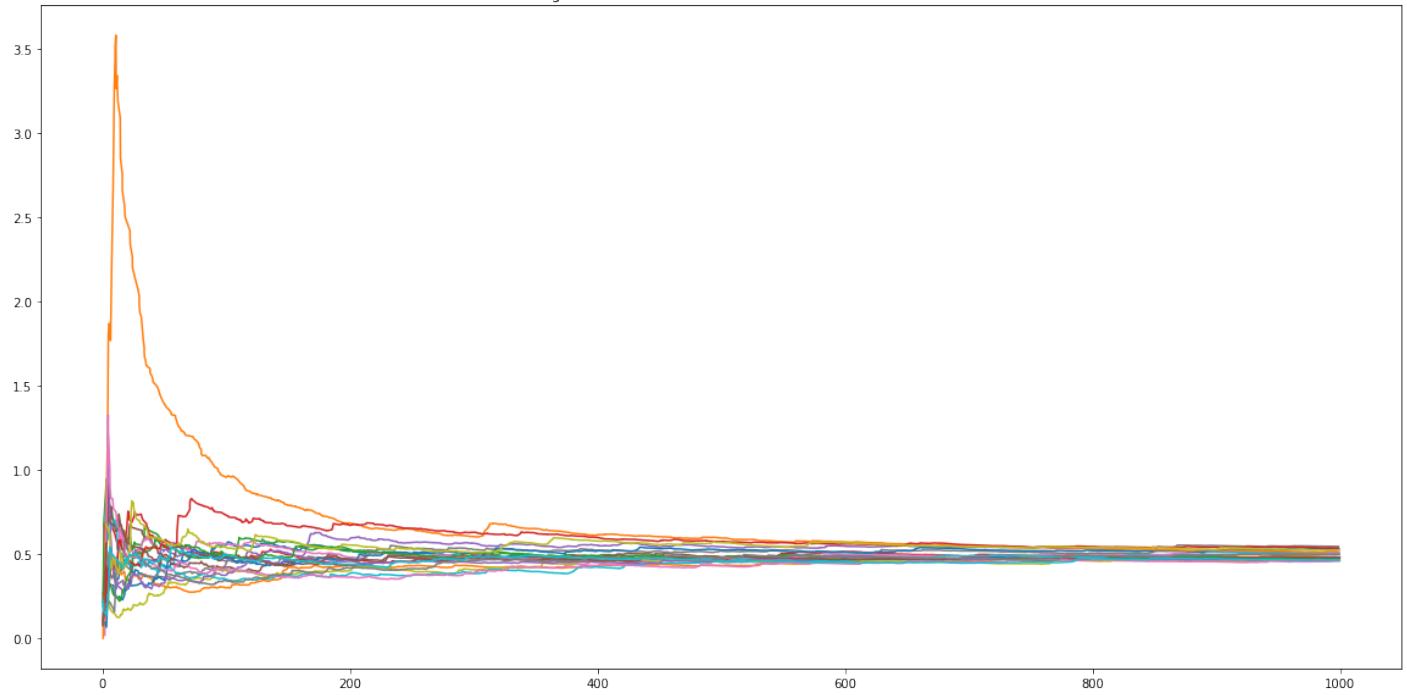
Configurazione 37, Network.sink.lifeTime.vector [medie]



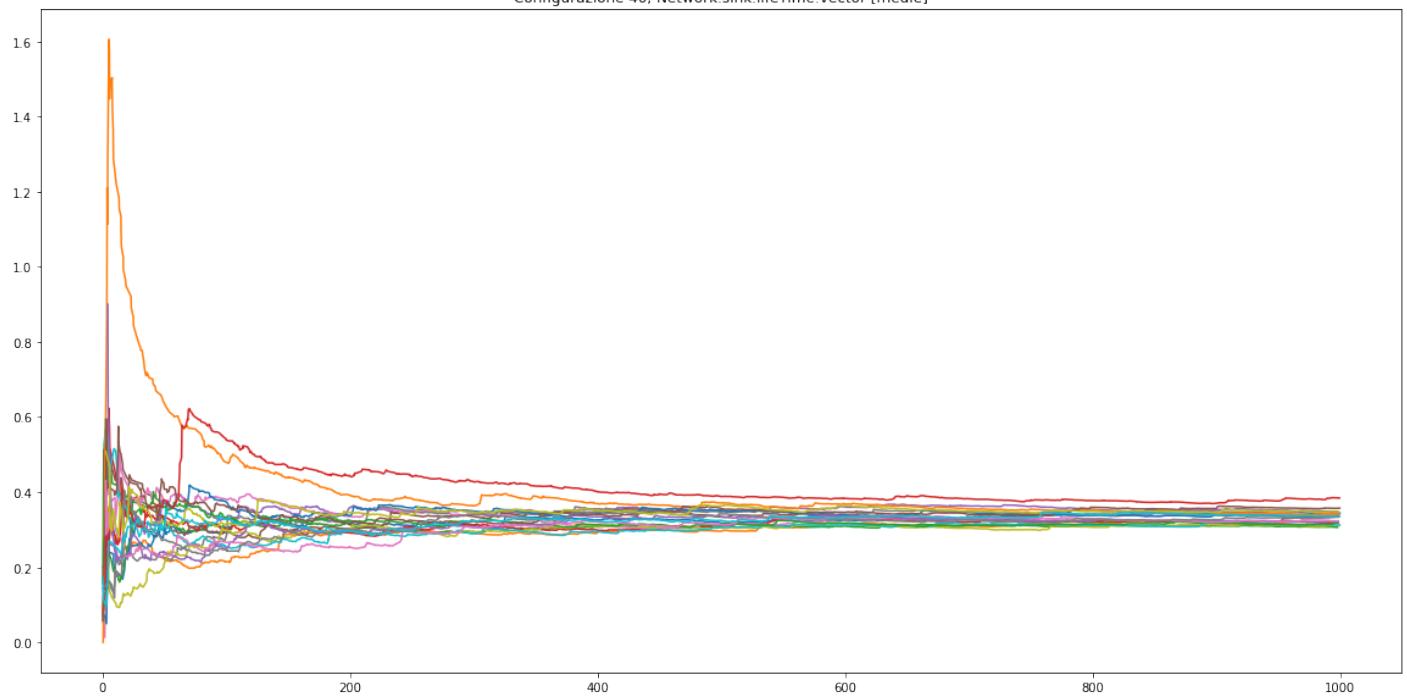
Configurazione 38, Network.sink.lifeTime.vector [medie]



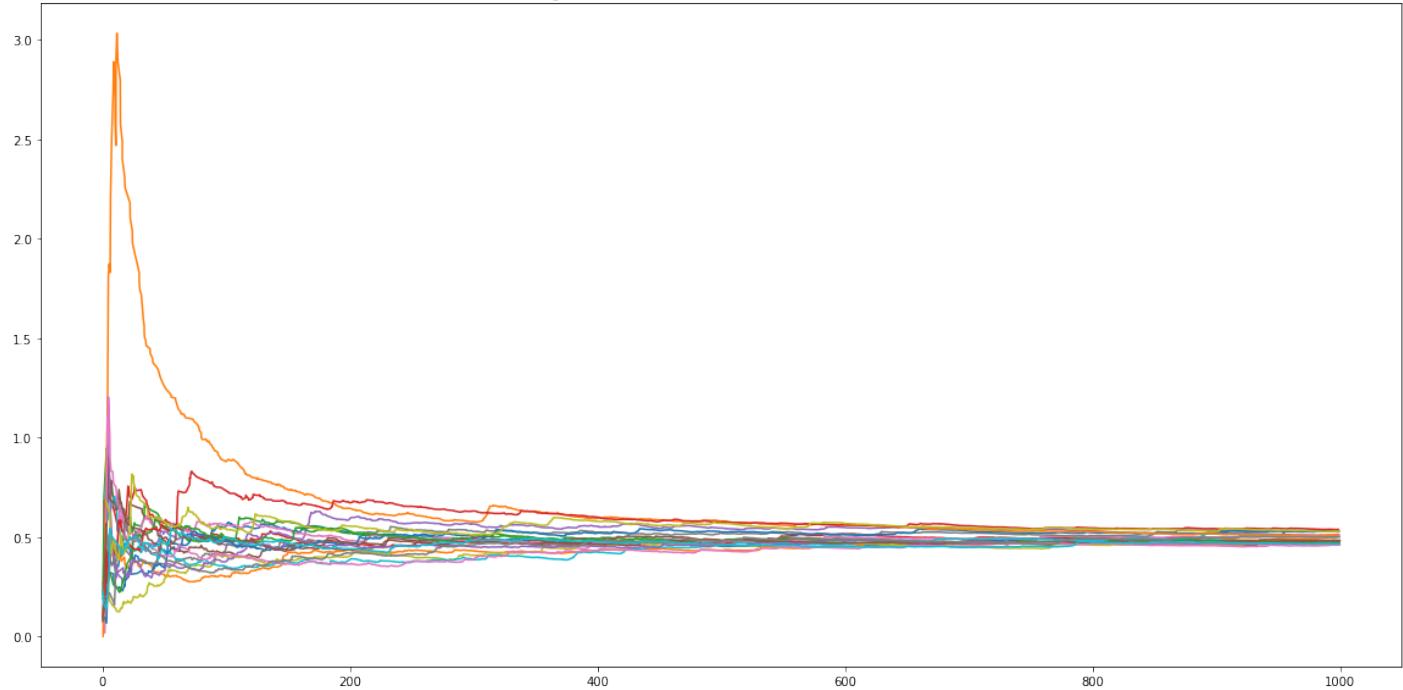
Configurazione 39, Network.sink.lifeTime.vector [medie]



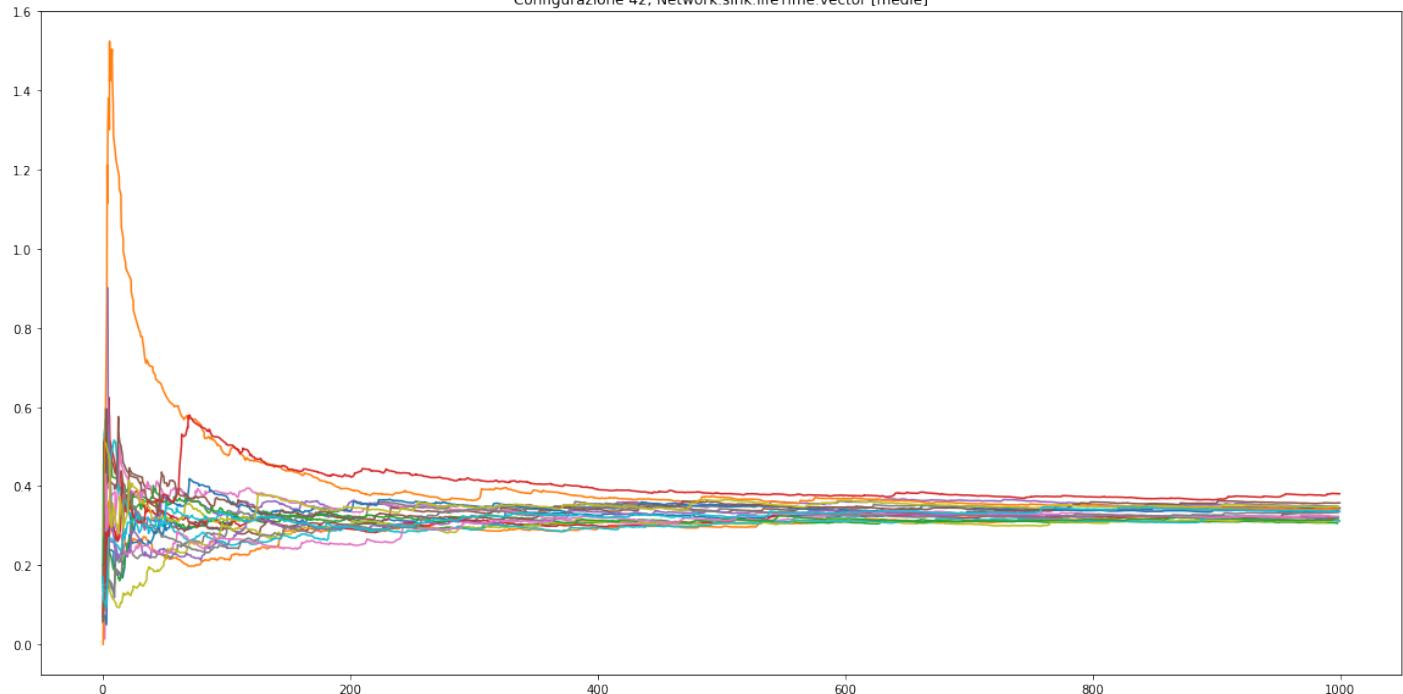
Configurazione 40, Network.sink.lifeTime.vector [medie]



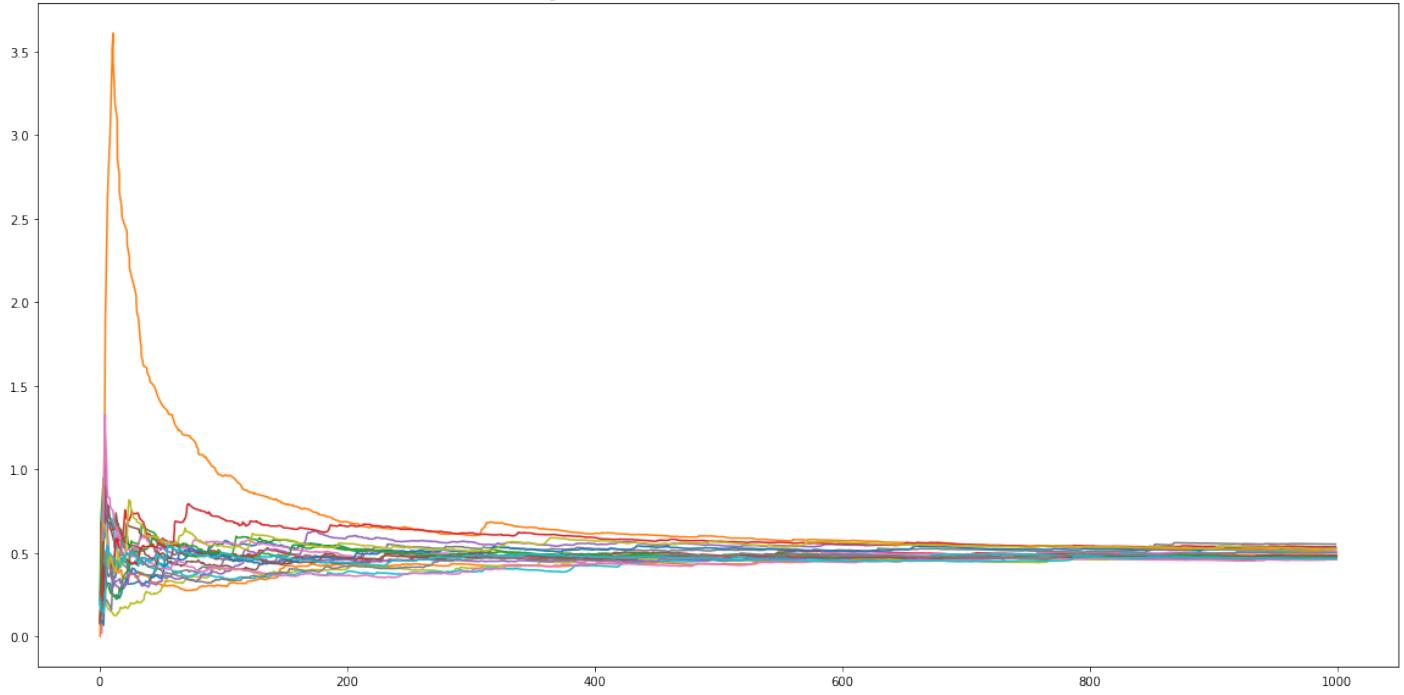
Configurazione 41, Network.sink.lifeTime vector [medie]



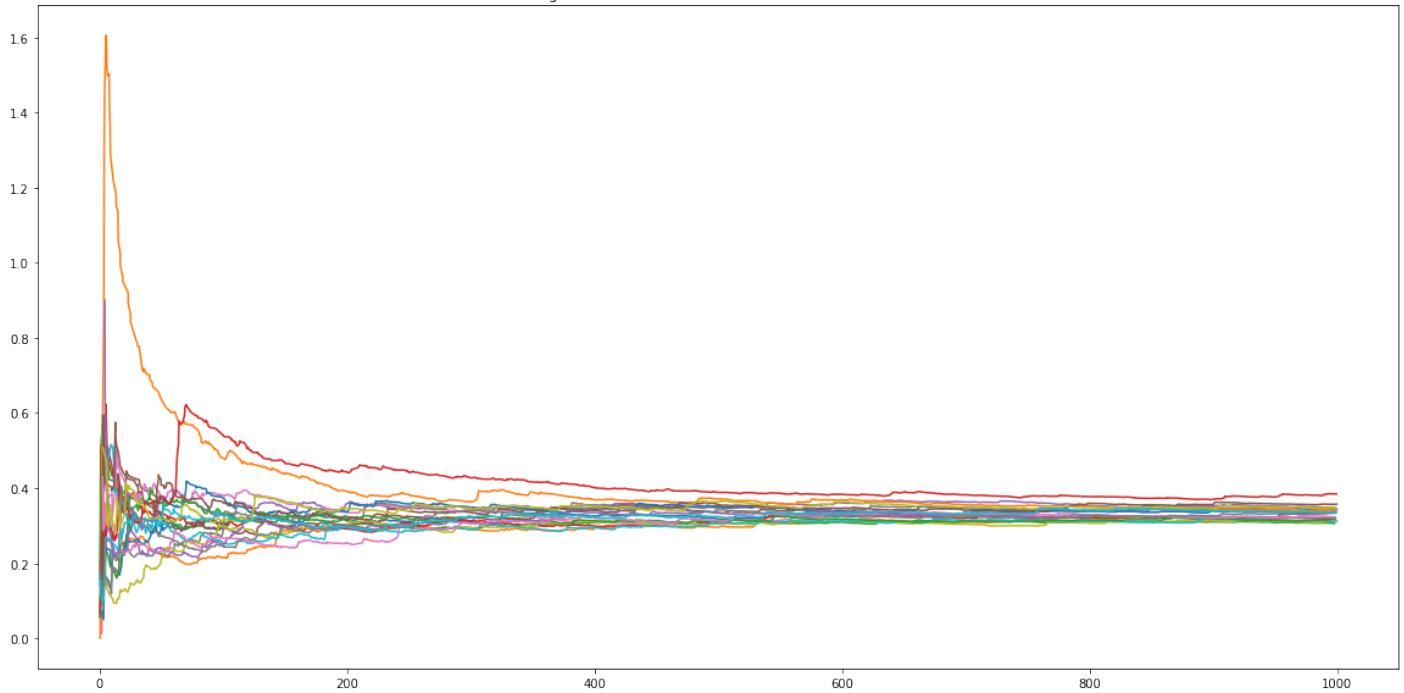
Configurazione 42, Network.sink.lifeTime vector [medie]



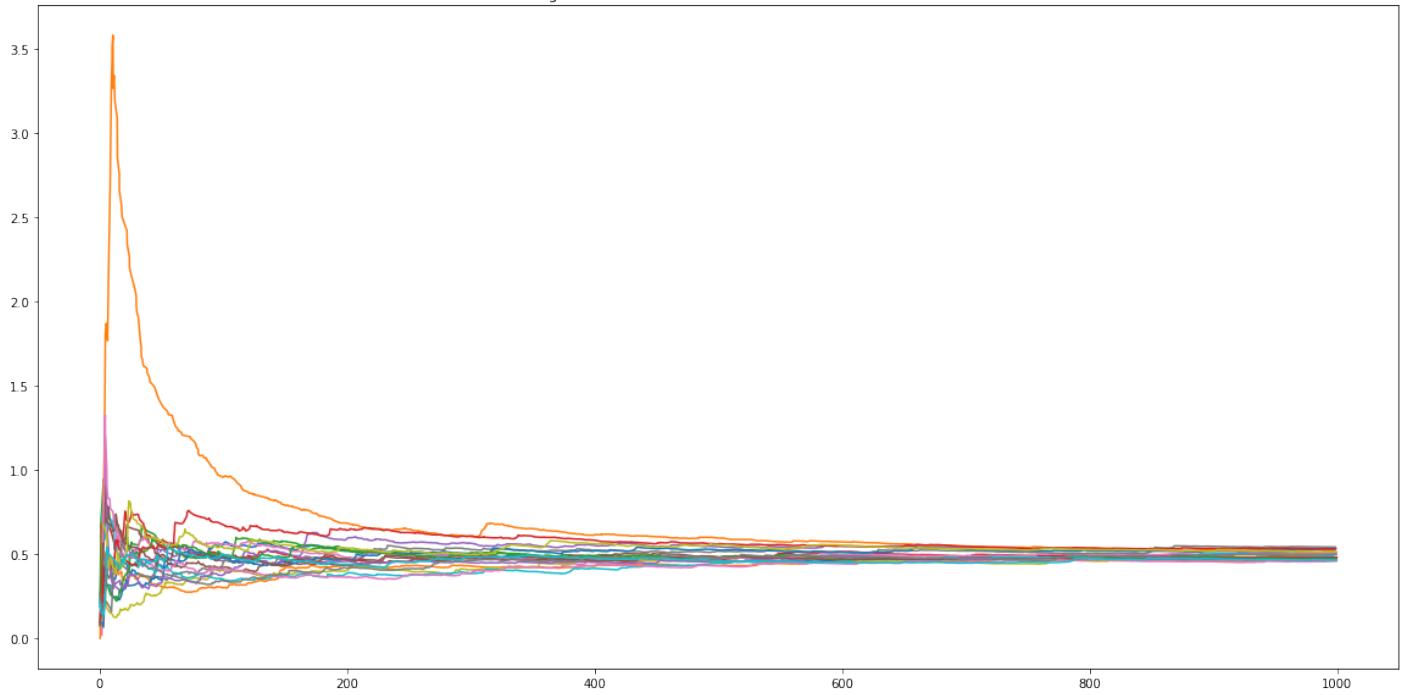
Configurazione 43, Network.sink.lifeTime vector [medie]



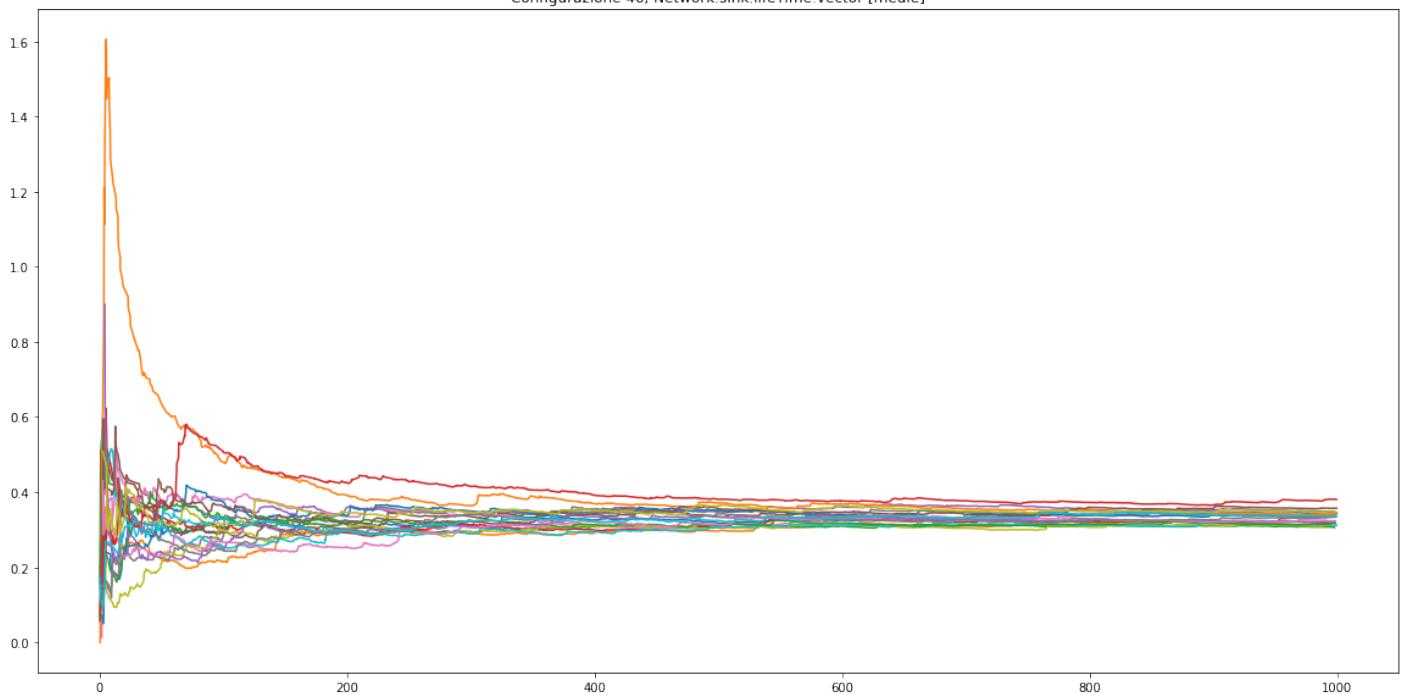
Configurazione 44, Network.sink.lifeTime vector [medie]



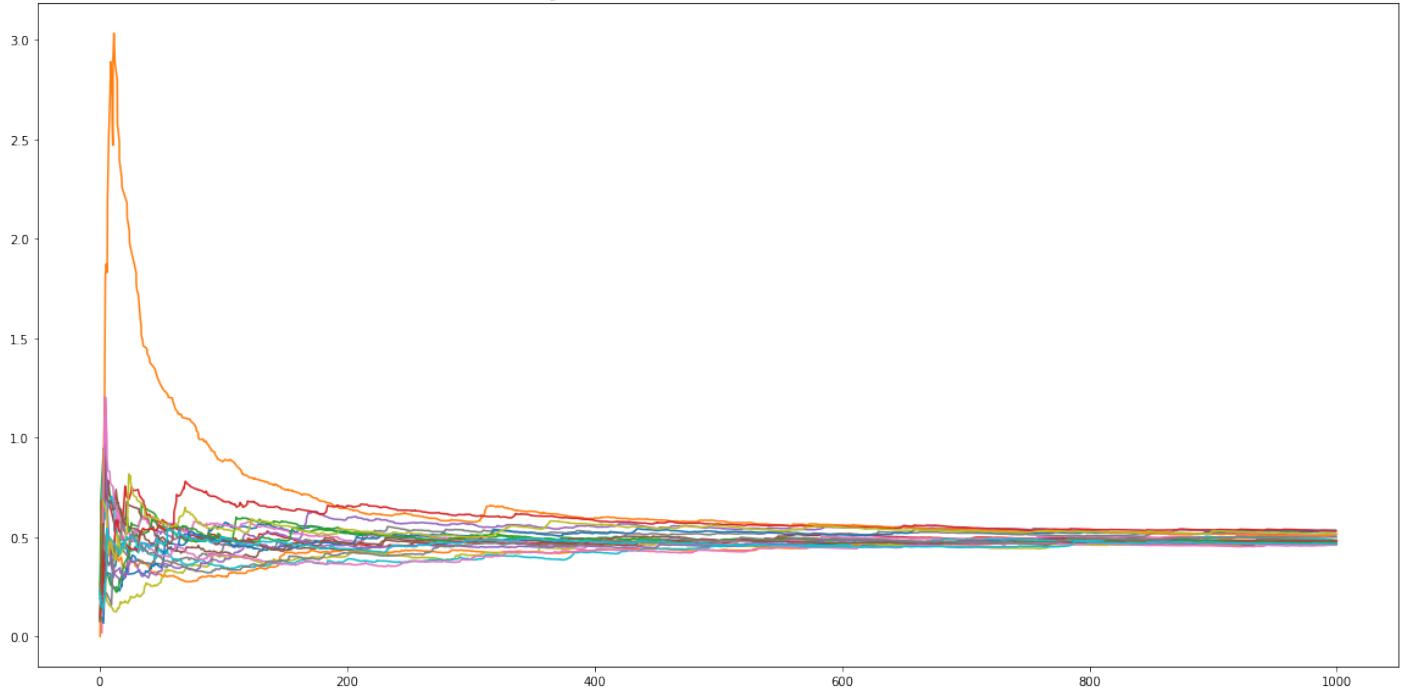
Configurazione 45, Network.sink.lifeTime vector [medie]



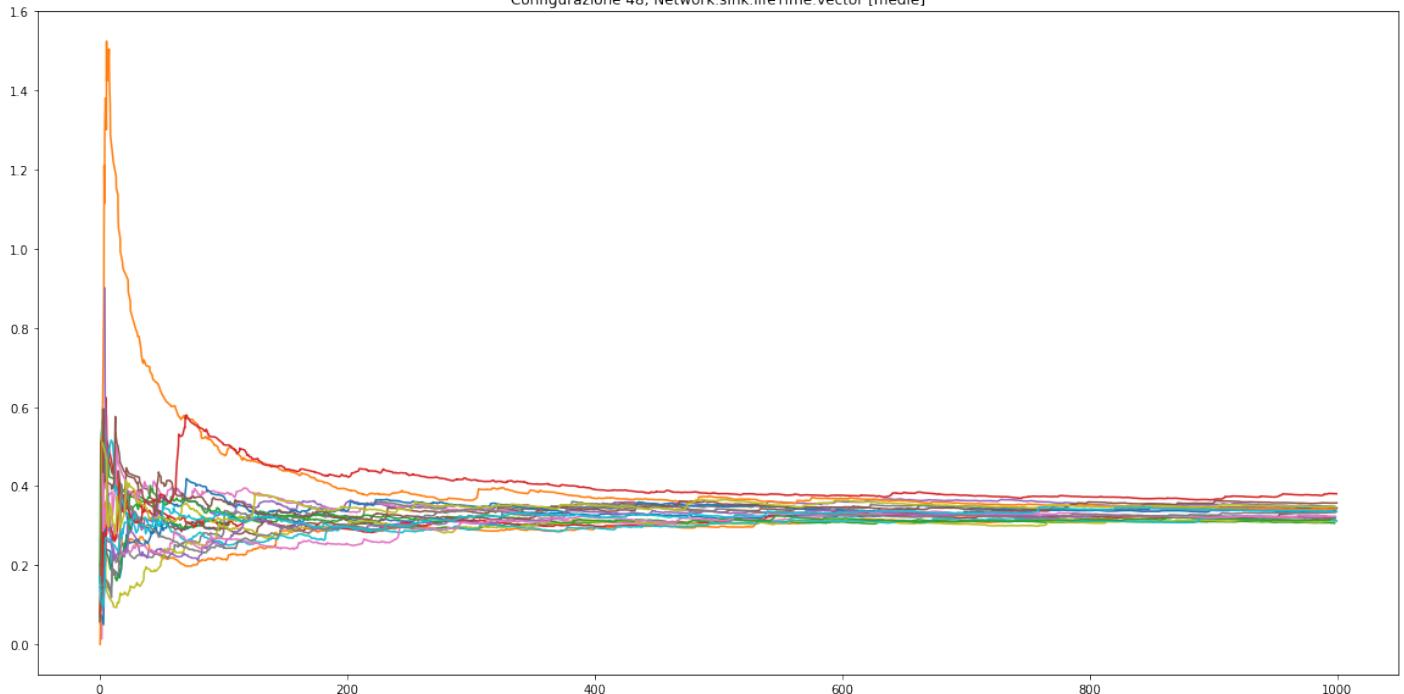
Configurazione 46, Network.sink.lifeTime vector [medie]



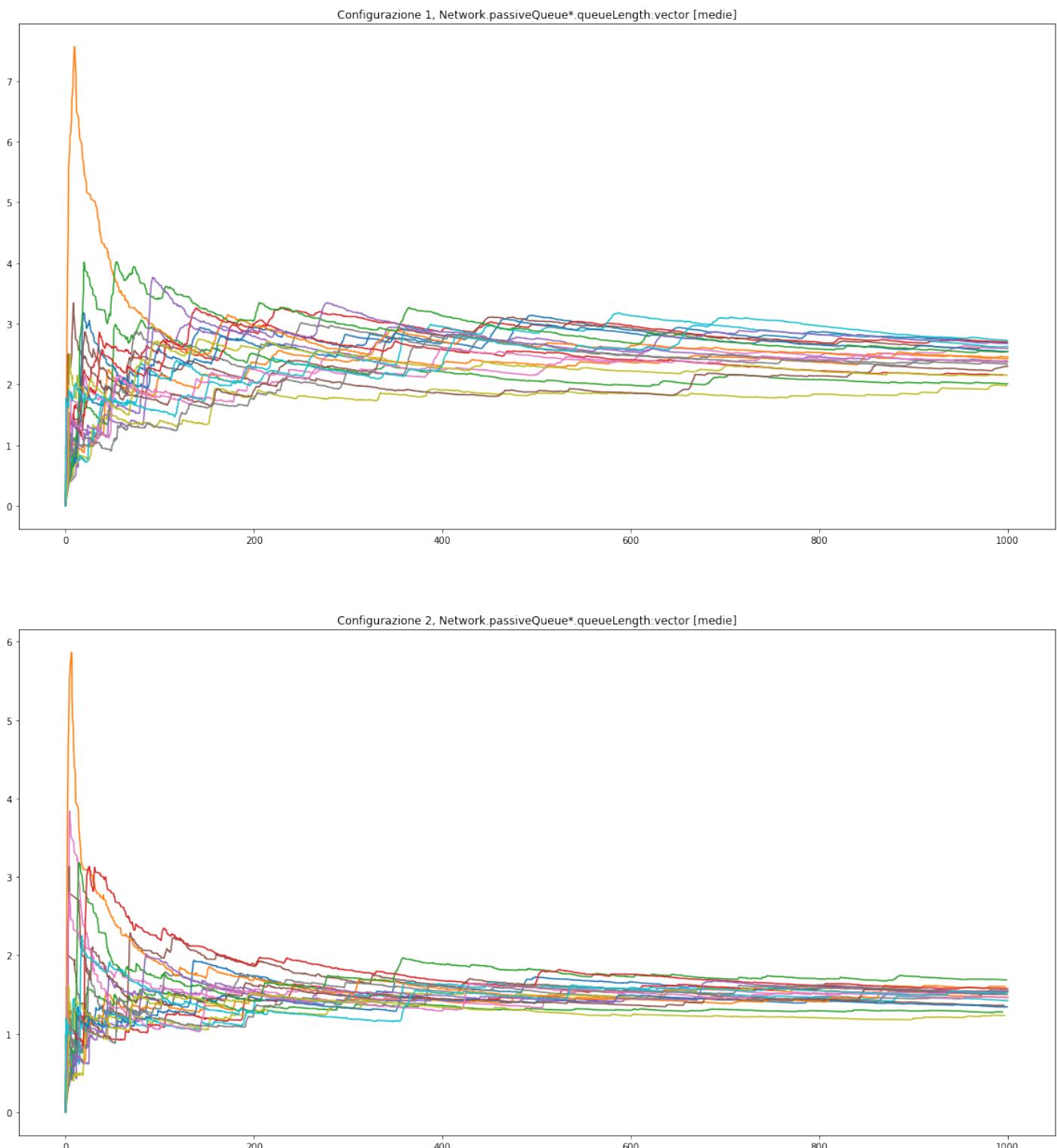
Configurazione 47, Network.sink.lifeTime vector [medie]



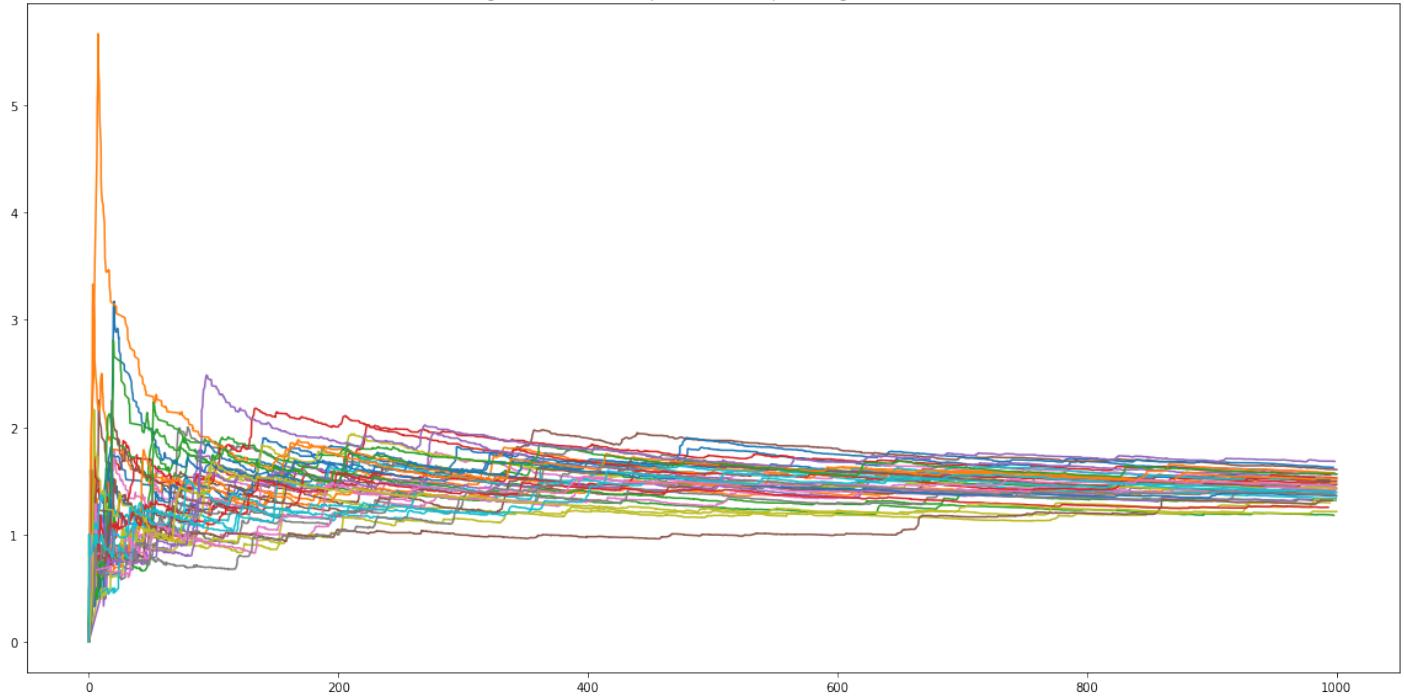
Configurazione 48, Network.sink.lifeTime vector [medie]



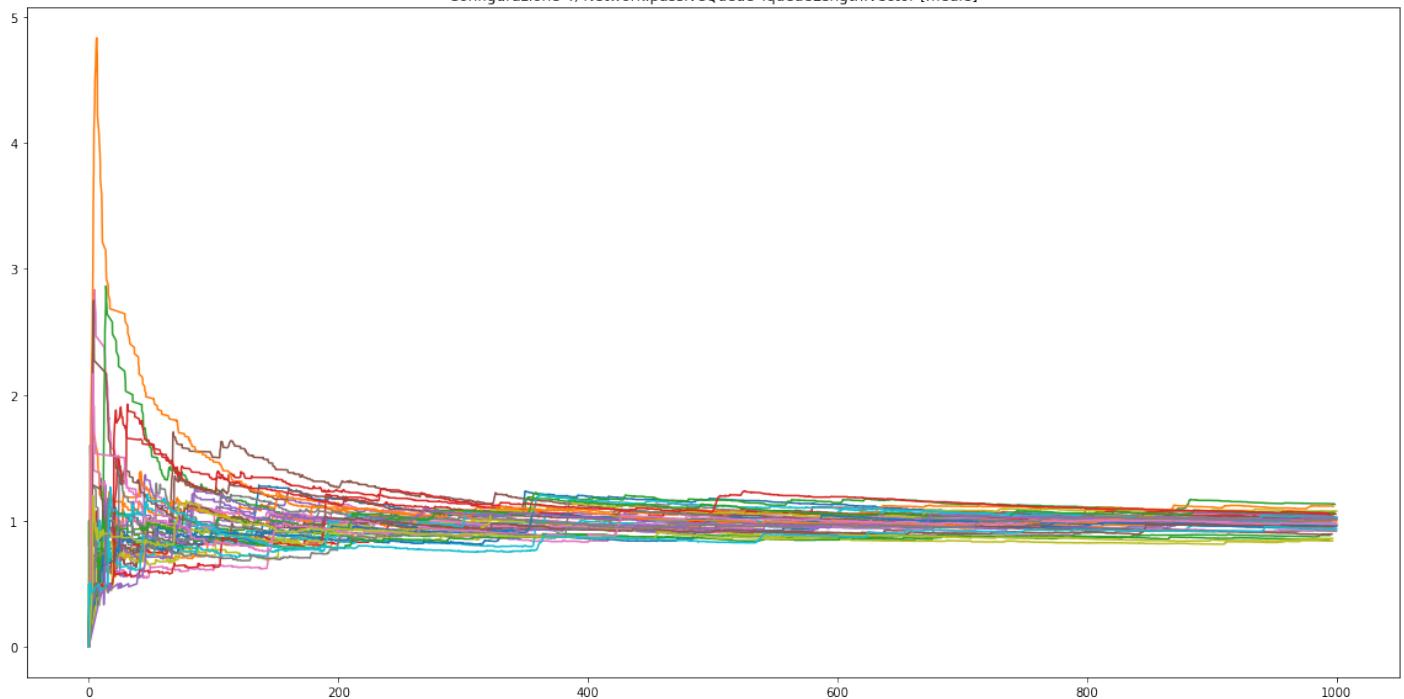
B.2 Network.passiveQueue*.queueLength:vector [medie]



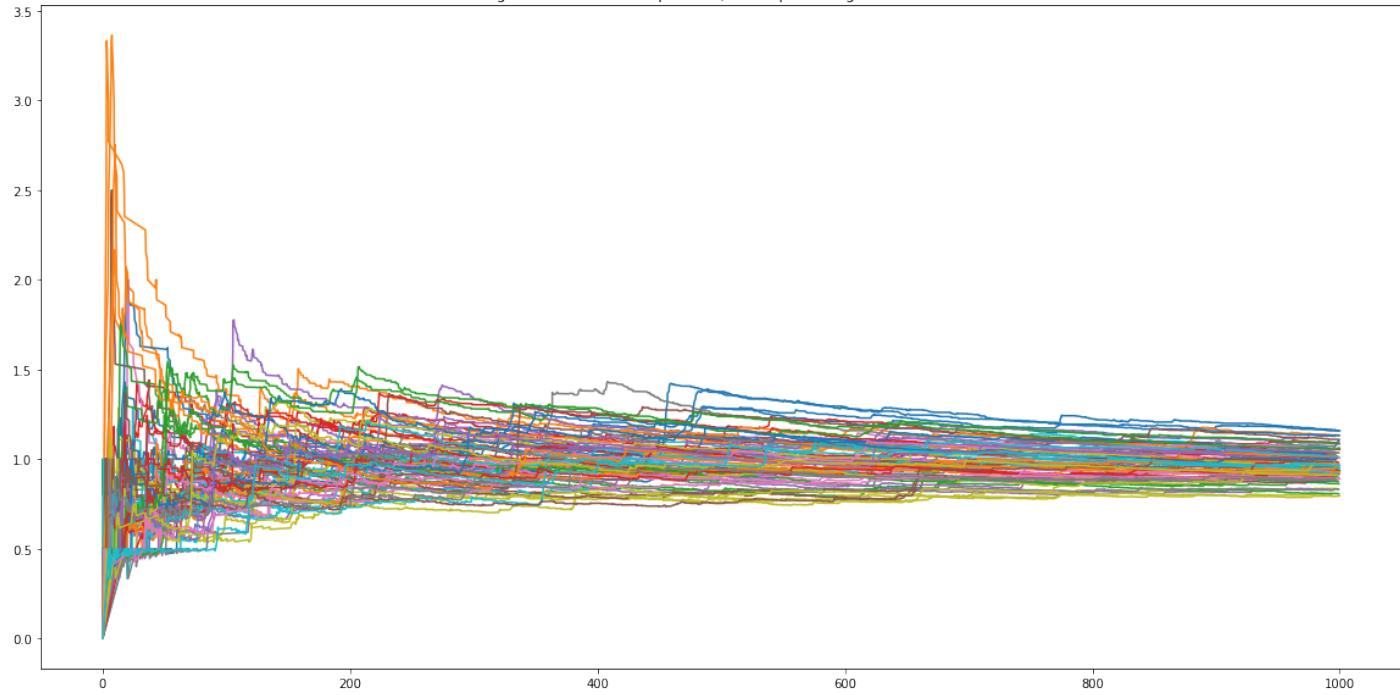
Configurazione 3, Network.passiveQueue*queueLength:vector [medie]



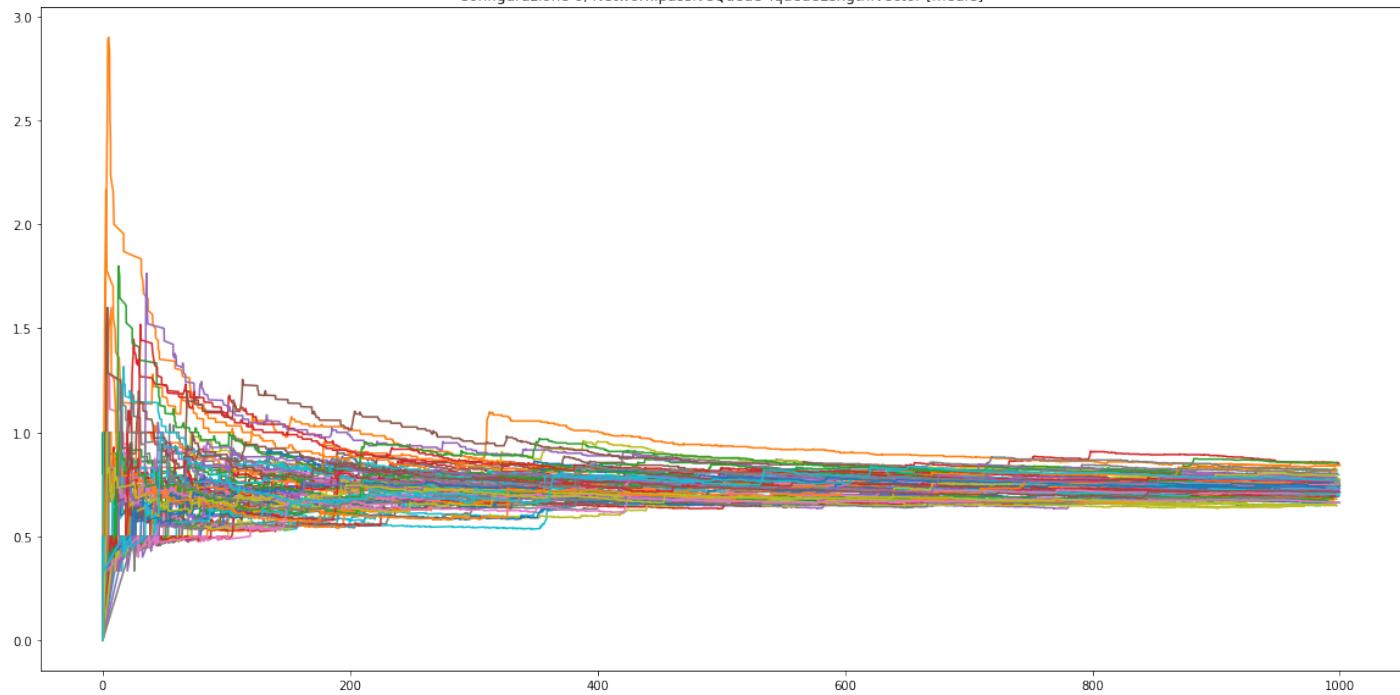
Configurazione 4, Network.passiveQueue*queueLength:vector [medie]



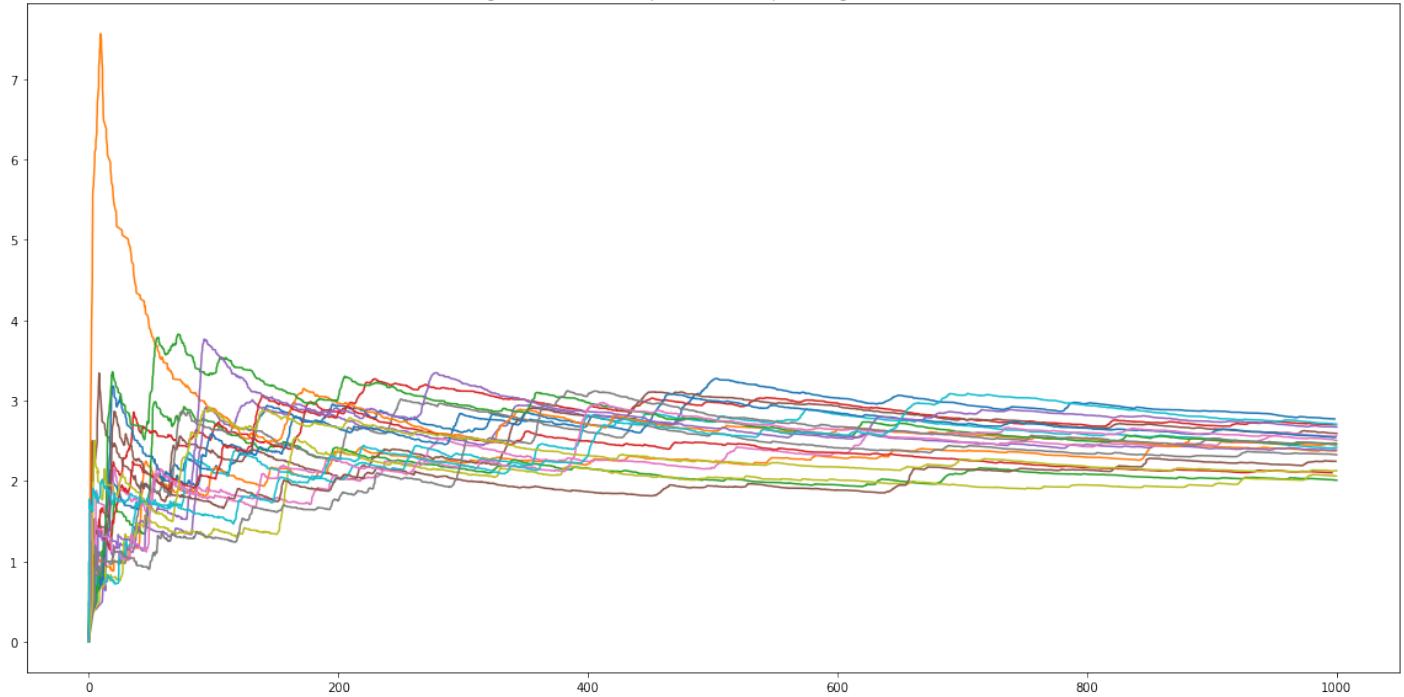
Configurazione 5, Network.passiveQueue*.queueLength:vector [medie]



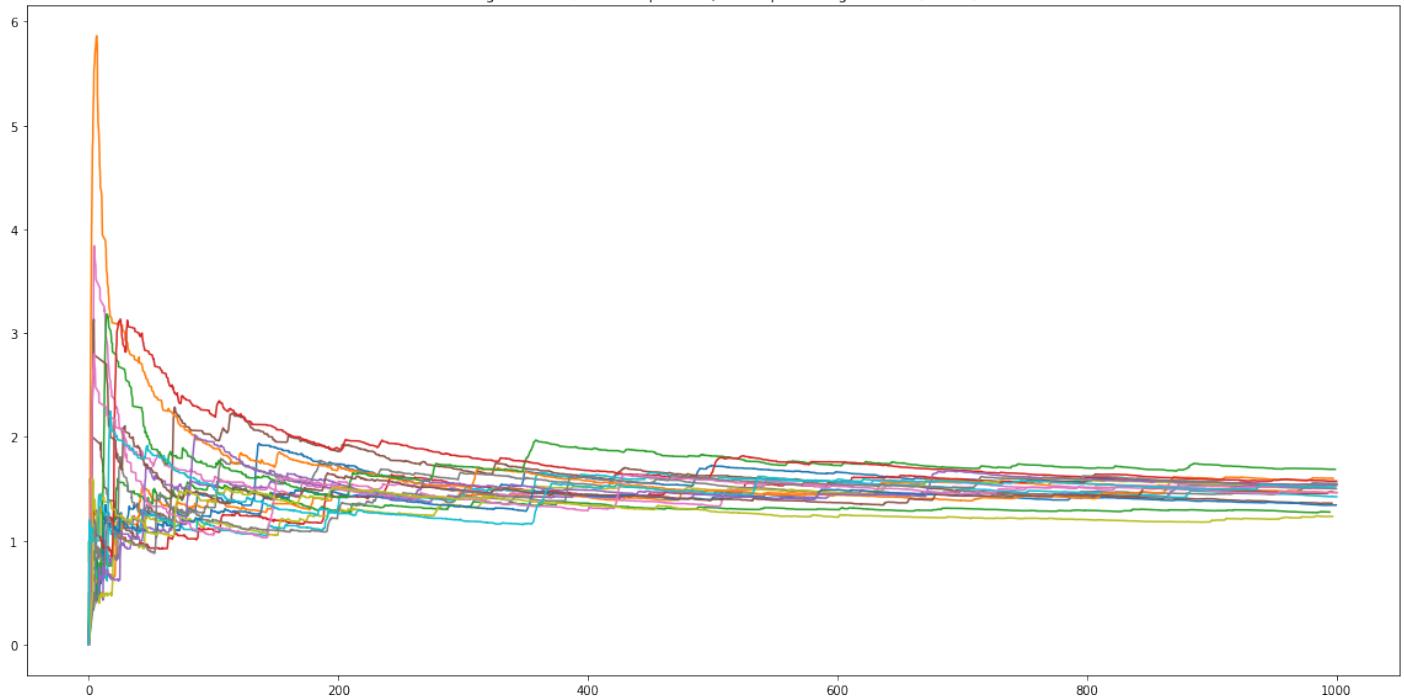
Configurazione 6, Network.passiveQueue*.queueLength:vector [medie]



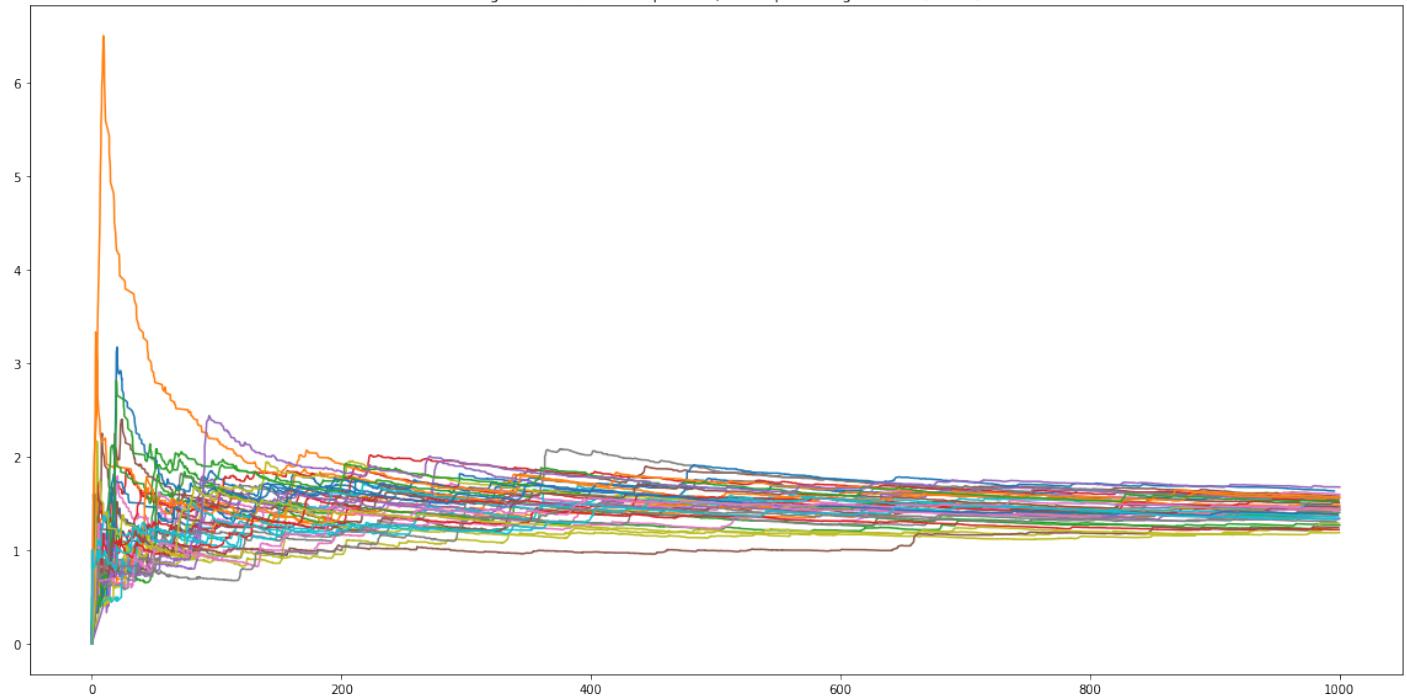
Configurazione 7, Network.passiveQueue*queueLength:vector [medie]



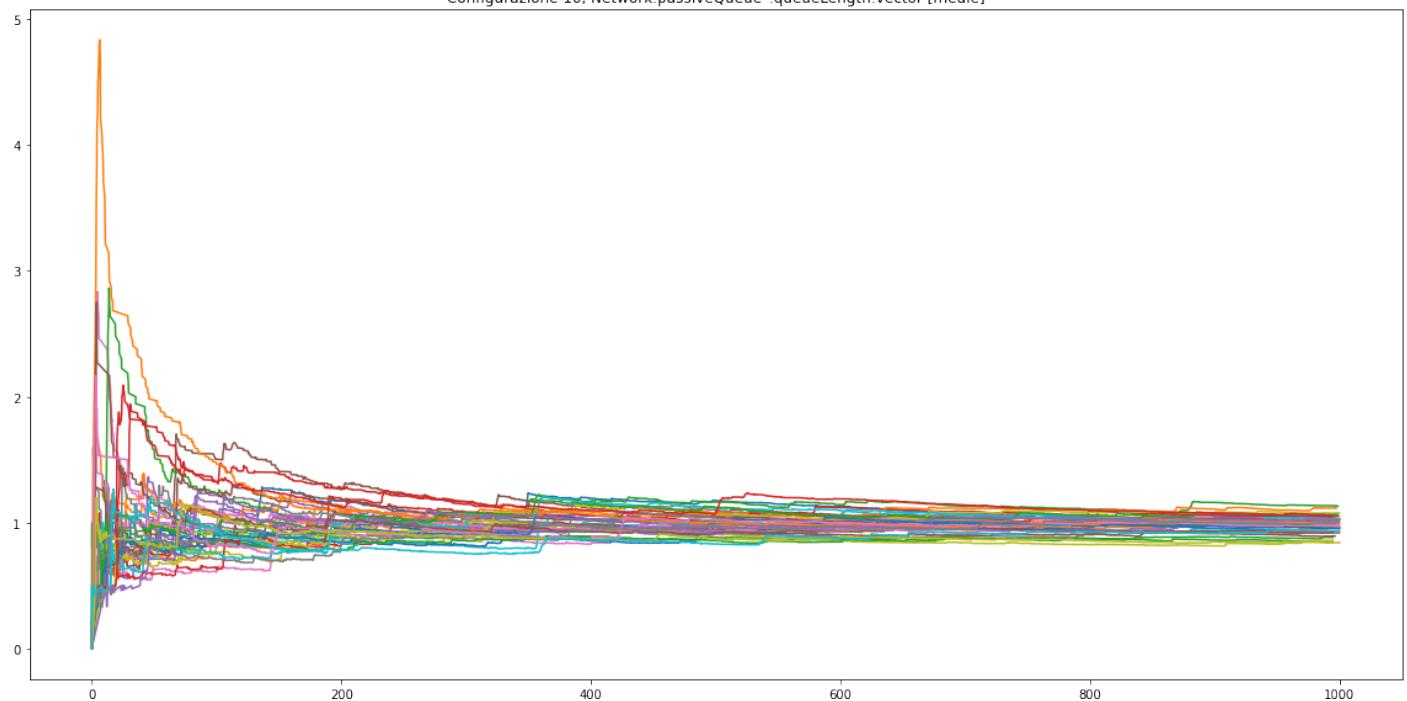
Configurazione 8, Network.passiveQueue*queueLength:vector [medie]



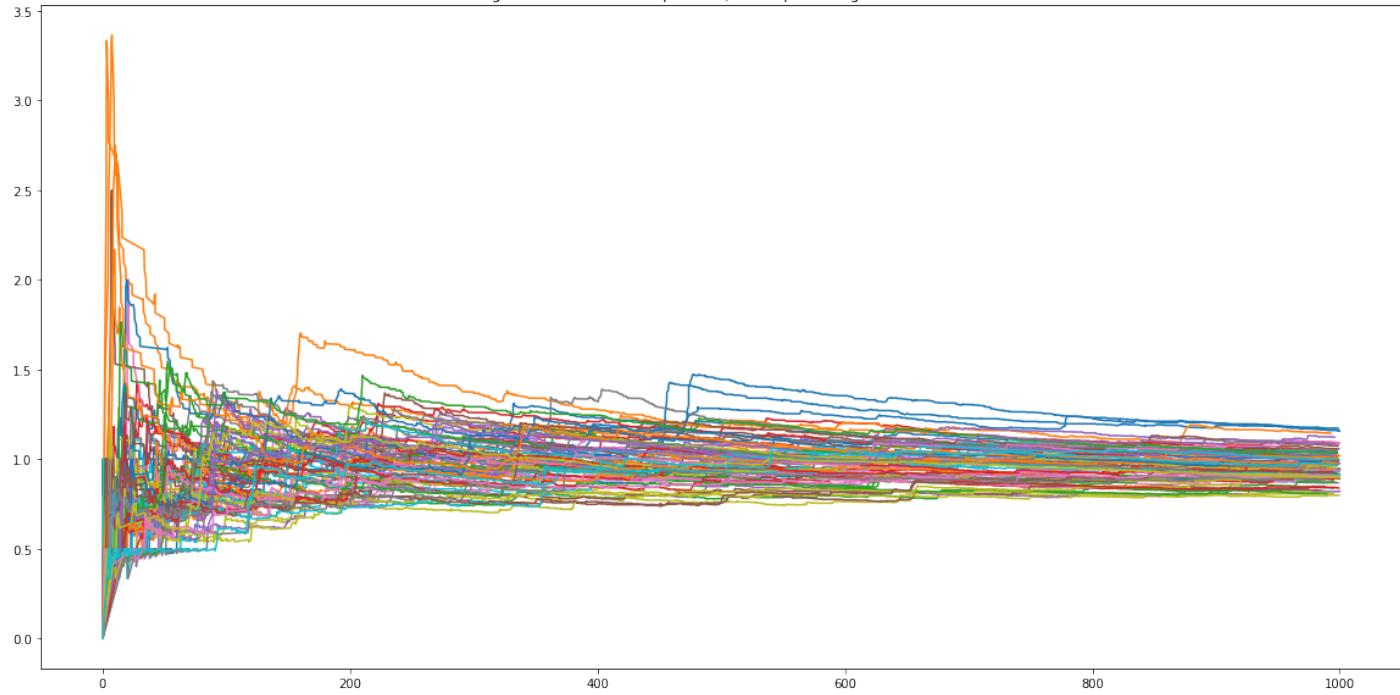
Configurazione 9, Network.passiveQueue*queueLength:vector [medie]



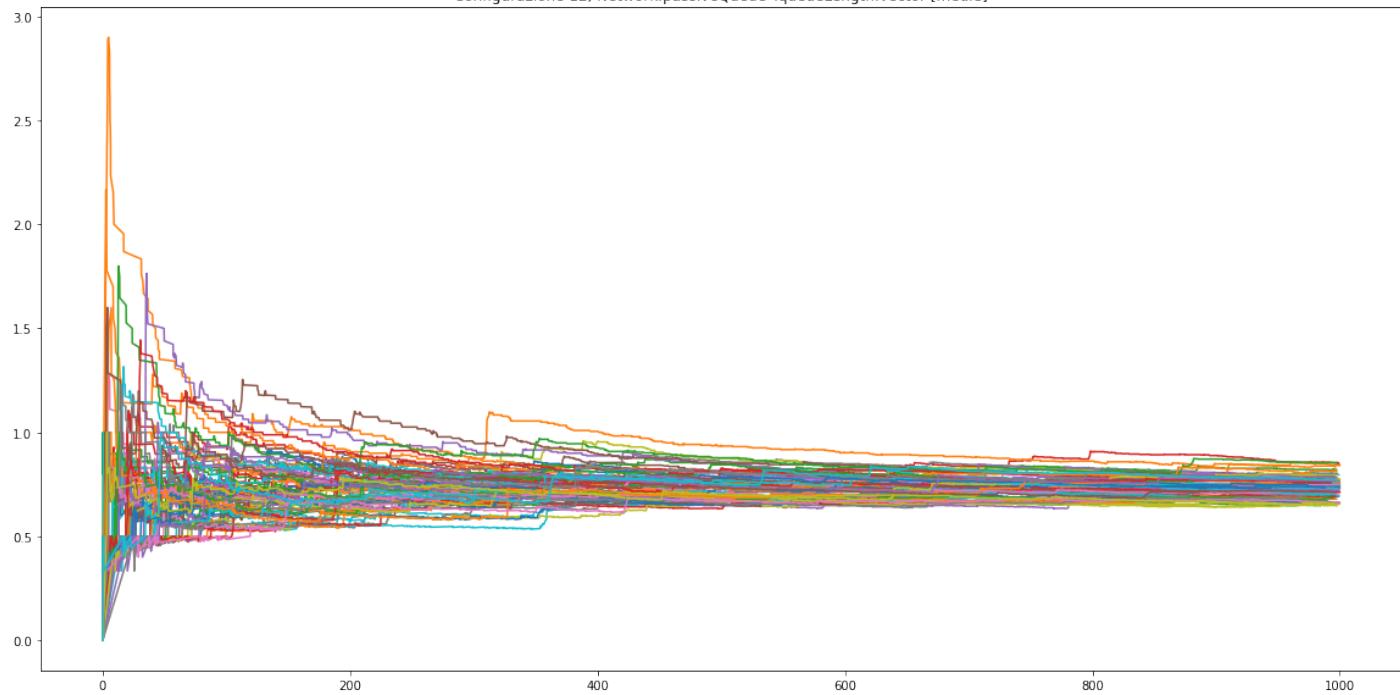
Configurazione 10, Network.passiveQueue*queueLength:vector [medie]



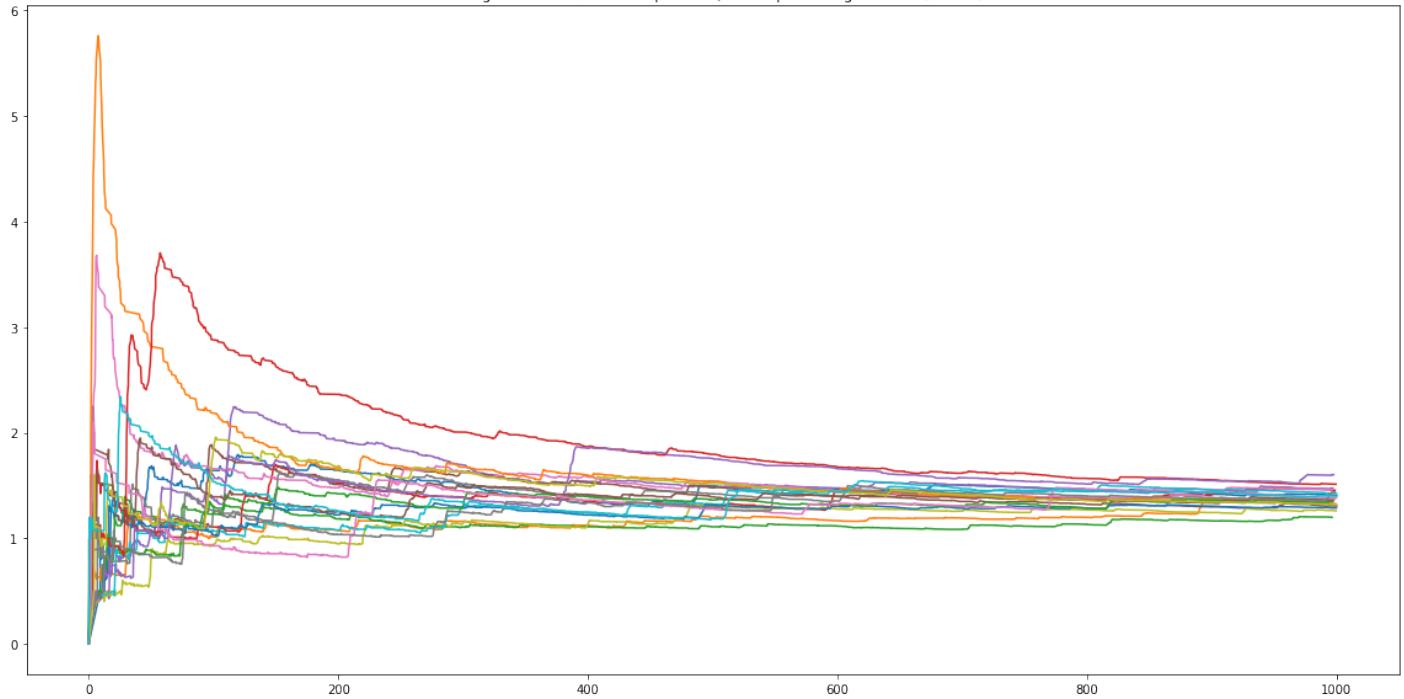
Configurazione 11, Network.passiveQueue* queueLength vector [medie]



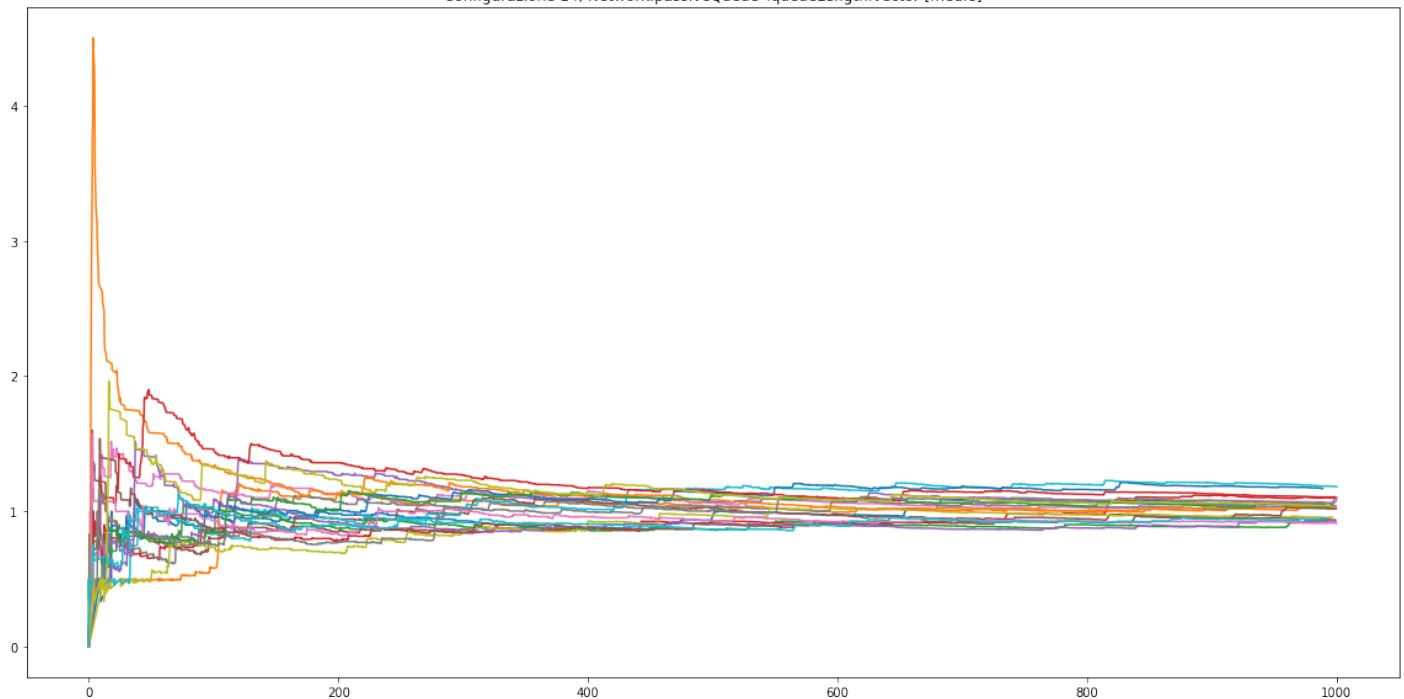
Configurazione 12, Network.passiveQueue* queueLength:vector [medie]



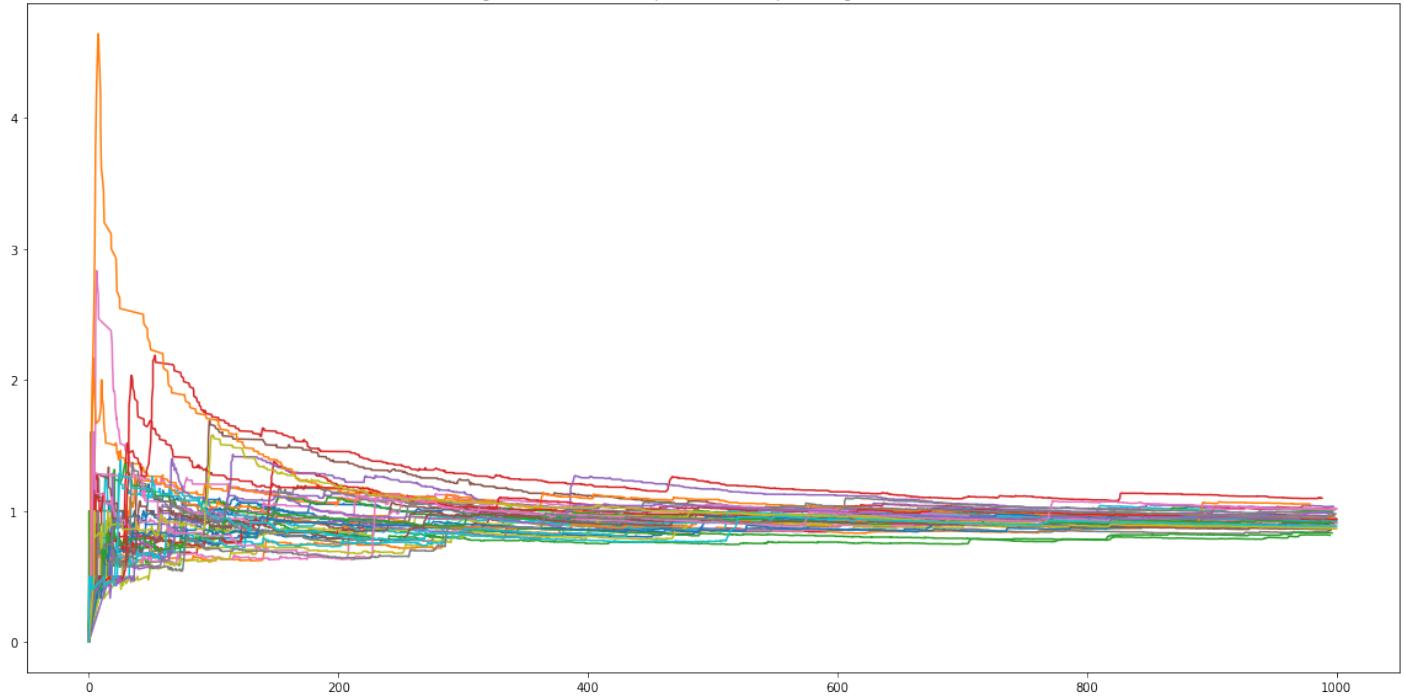
Configurazione 13, Network.passiveQueue*.queueLength.vector [medie]



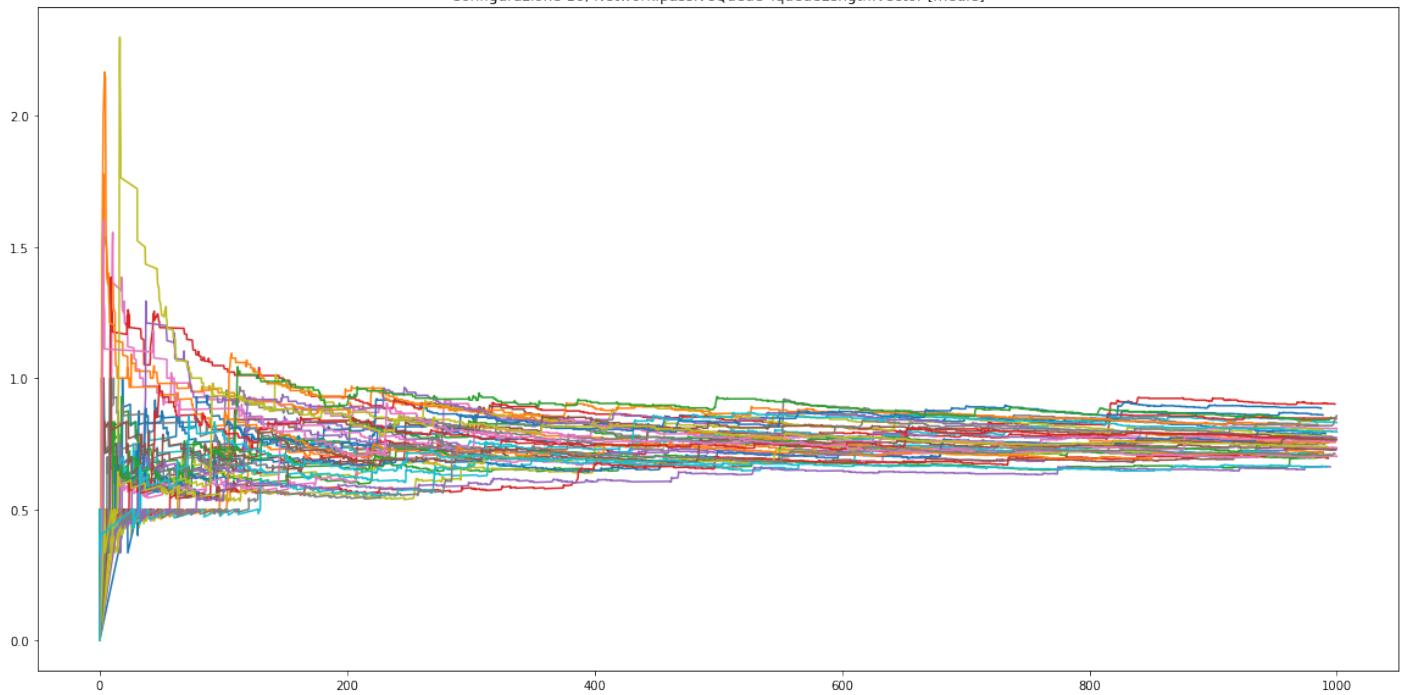
Configurazione 14, Network.passiveQueue*.queueLength.vector [medie]



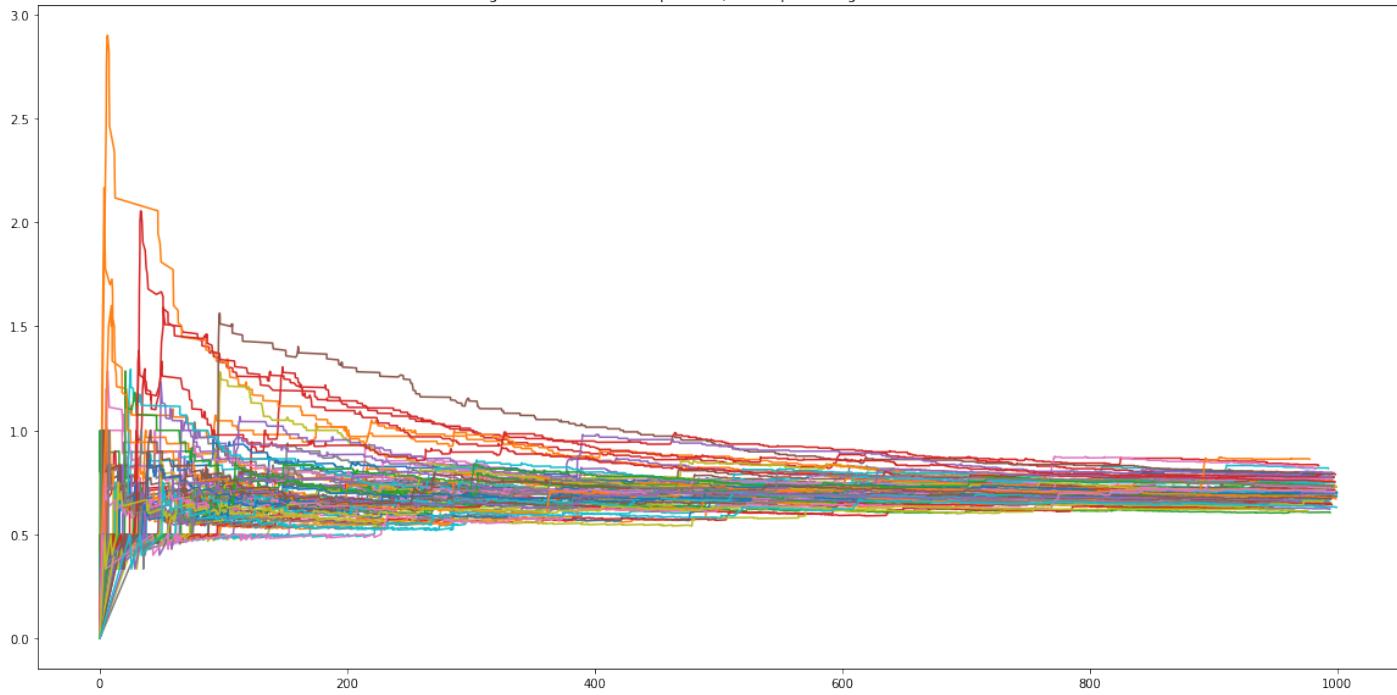
Configurazione 15, Network.passiveQueue*.queueLength:vector [medie]



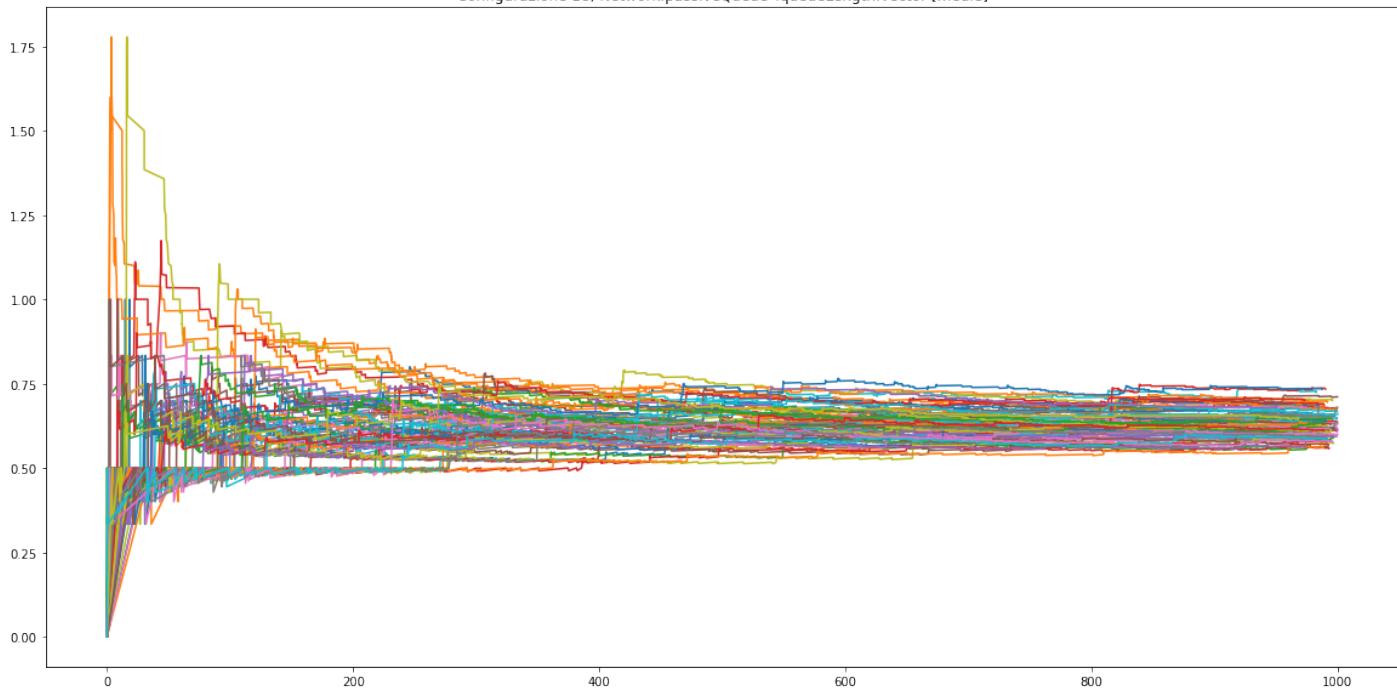
Configurazione 16, Network.passiveQueue*.queueLength:vector [medie]



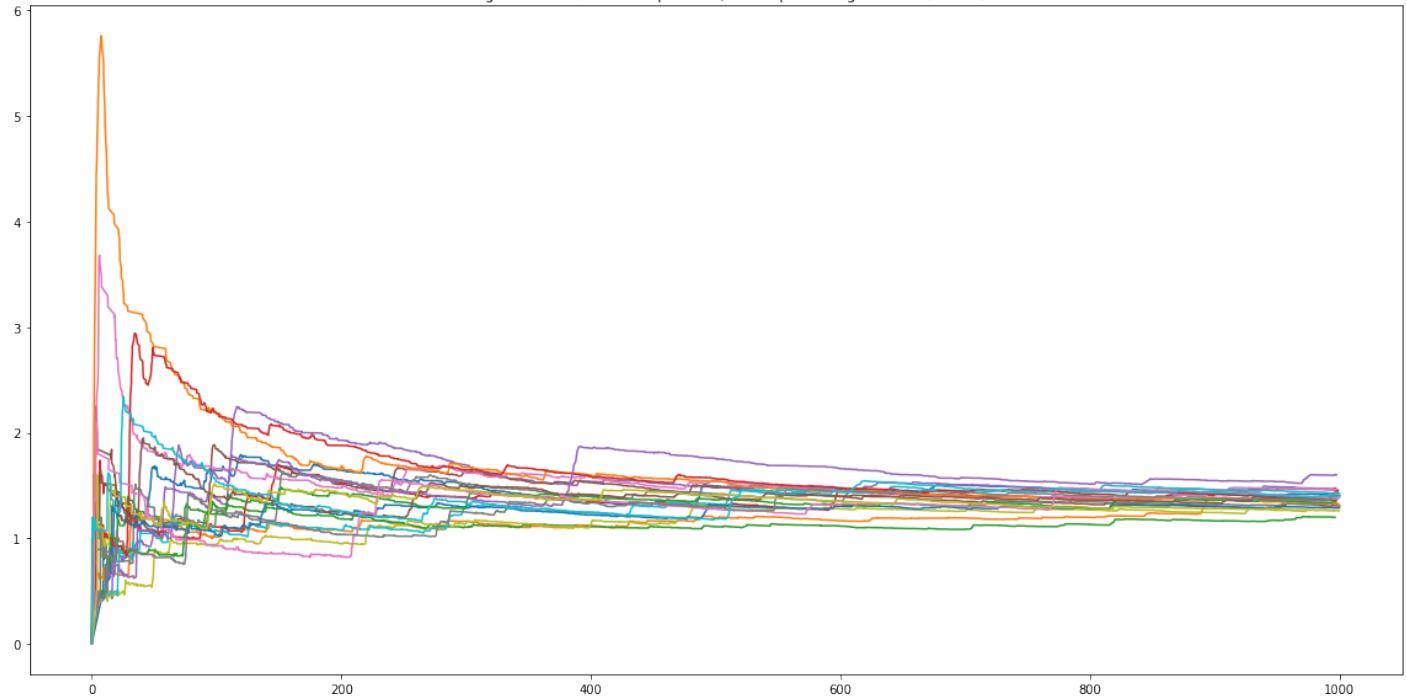
Configurazione 17, Network.passiveQueue* queueLength vector [medie]



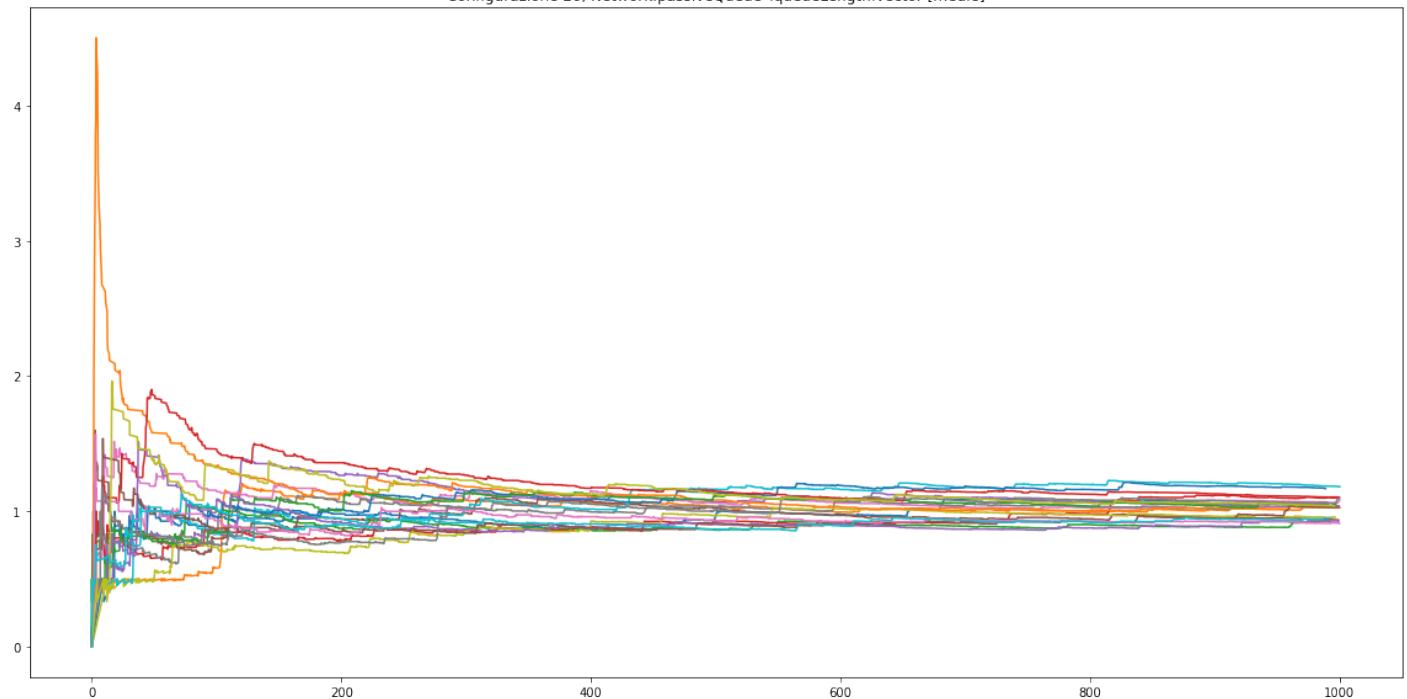
Configurazione 18, Network.passiveQueue* queueLength:vector [medie]



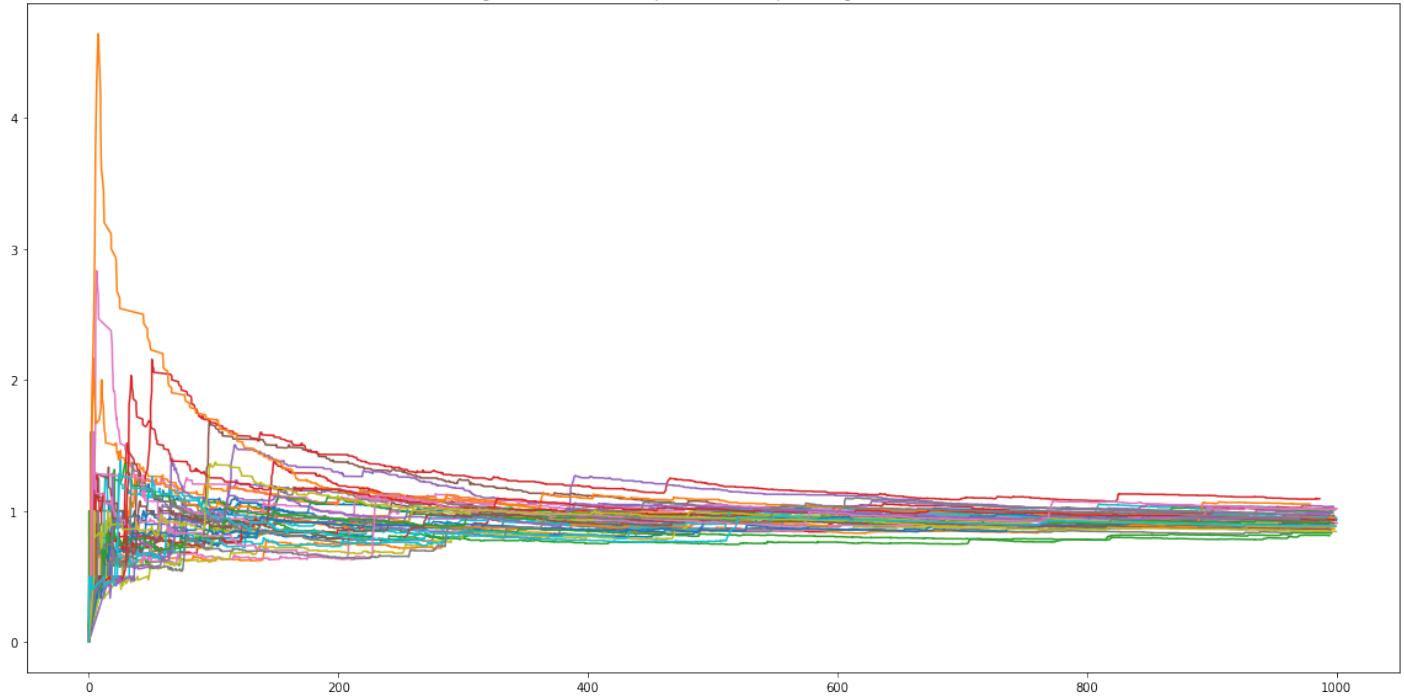
Configurazione 19, Network.passiveQueue*.queueLength.vector [medie]



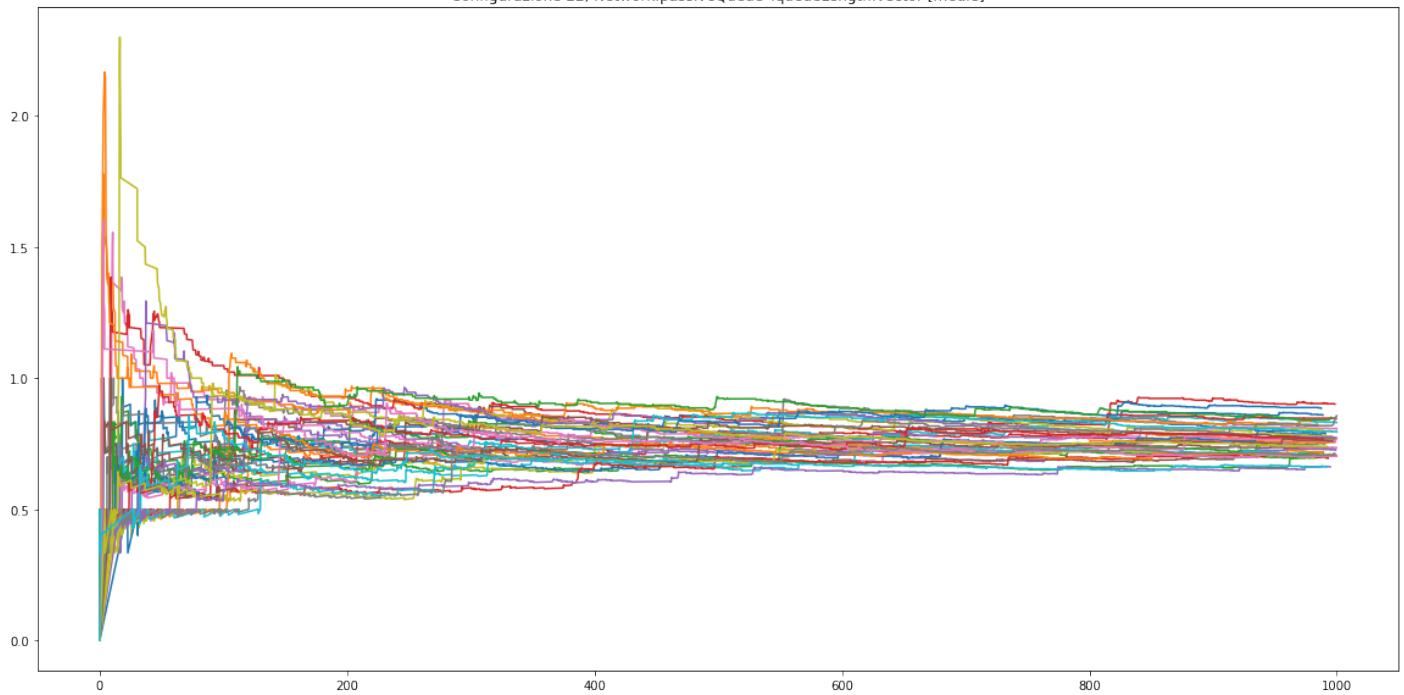
Configurazione 20, Network.passiveQueue*.queueLength.vector [medie]



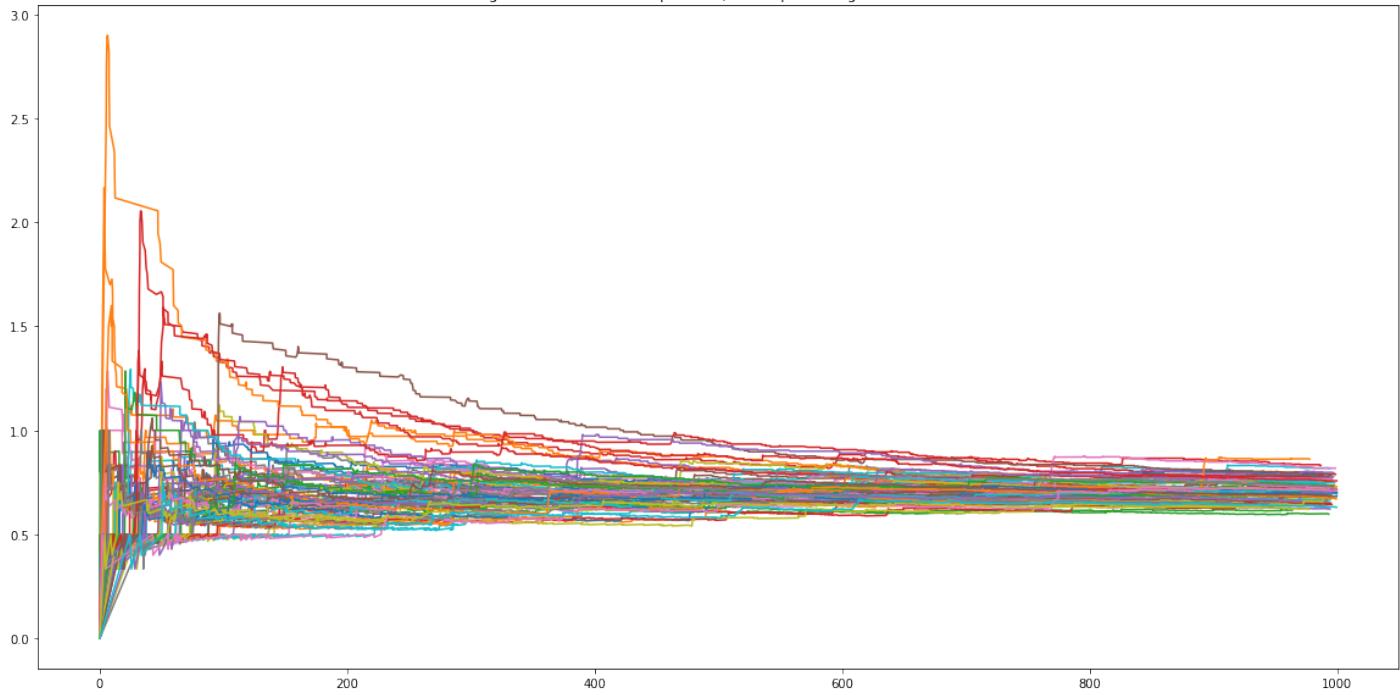
Configurazione 21, Network.passiveQueue*queueLength:vector [medie]



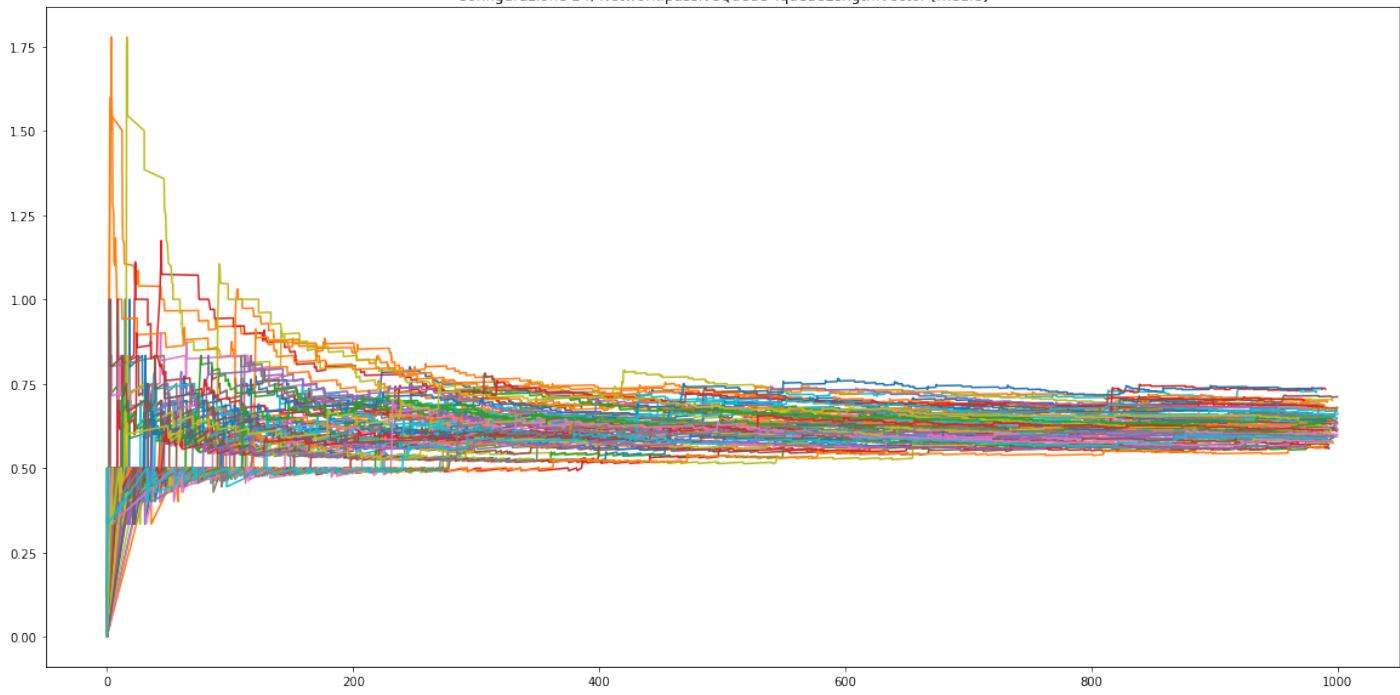
Configurazione 22, Network.passiveQueue*queueLength:vector [medie]



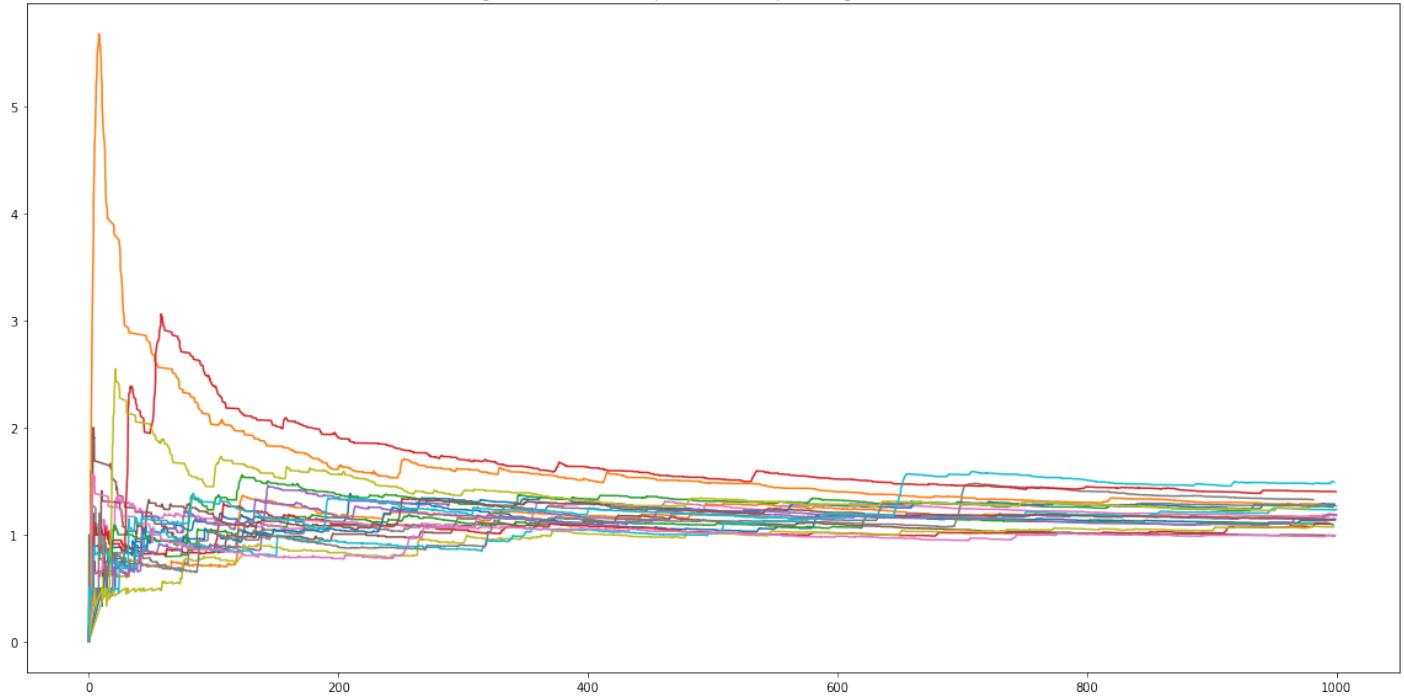
Configurazione 23, Network.passiveQueue* queueLength vector [medie]



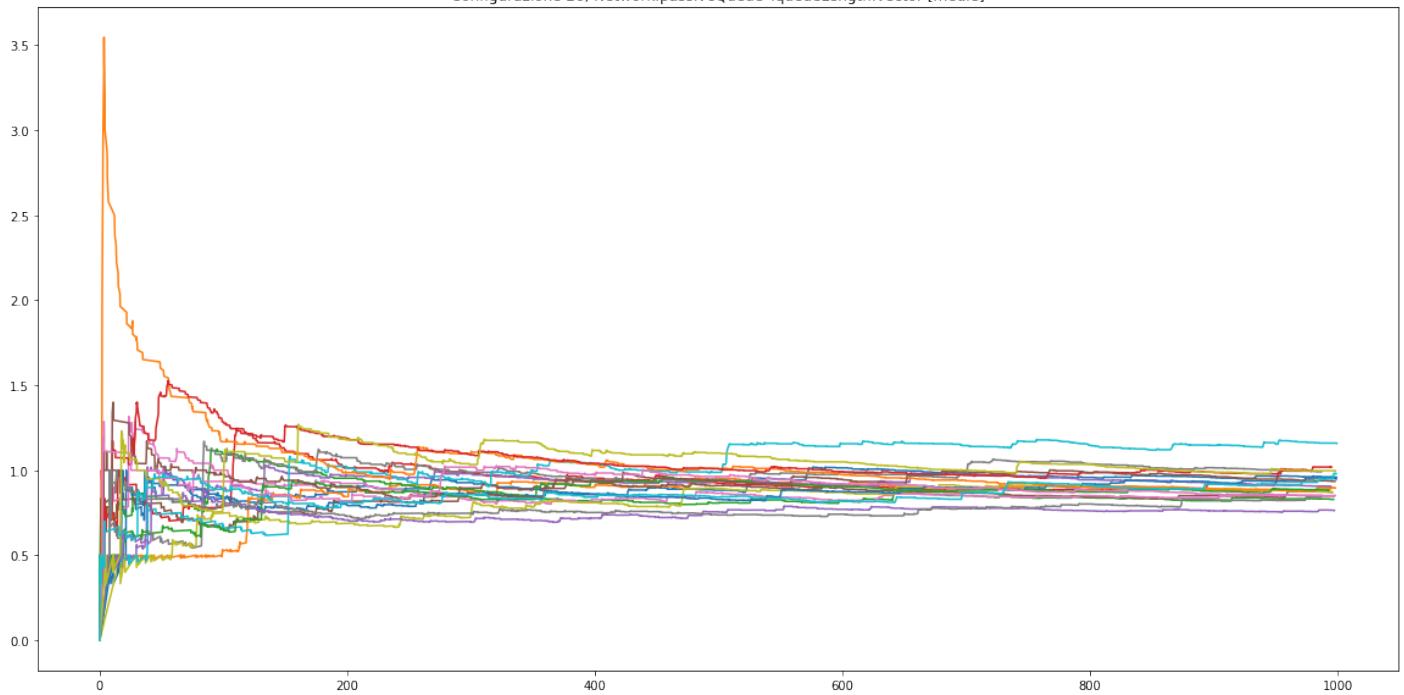
Configurazione 24, Network.passiveQueue* queueLength:vector [medie]



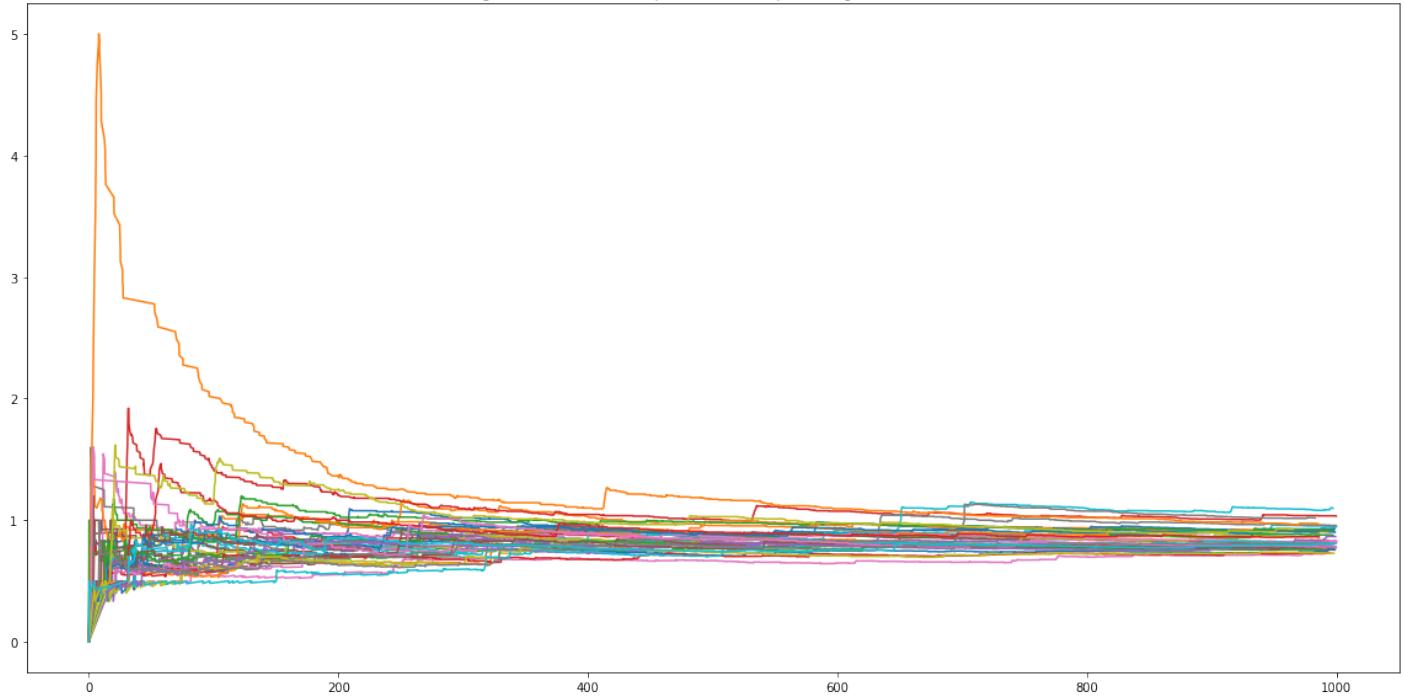
Configurazione 25, Network.passiveQueue*.queueLength.vector [medie]



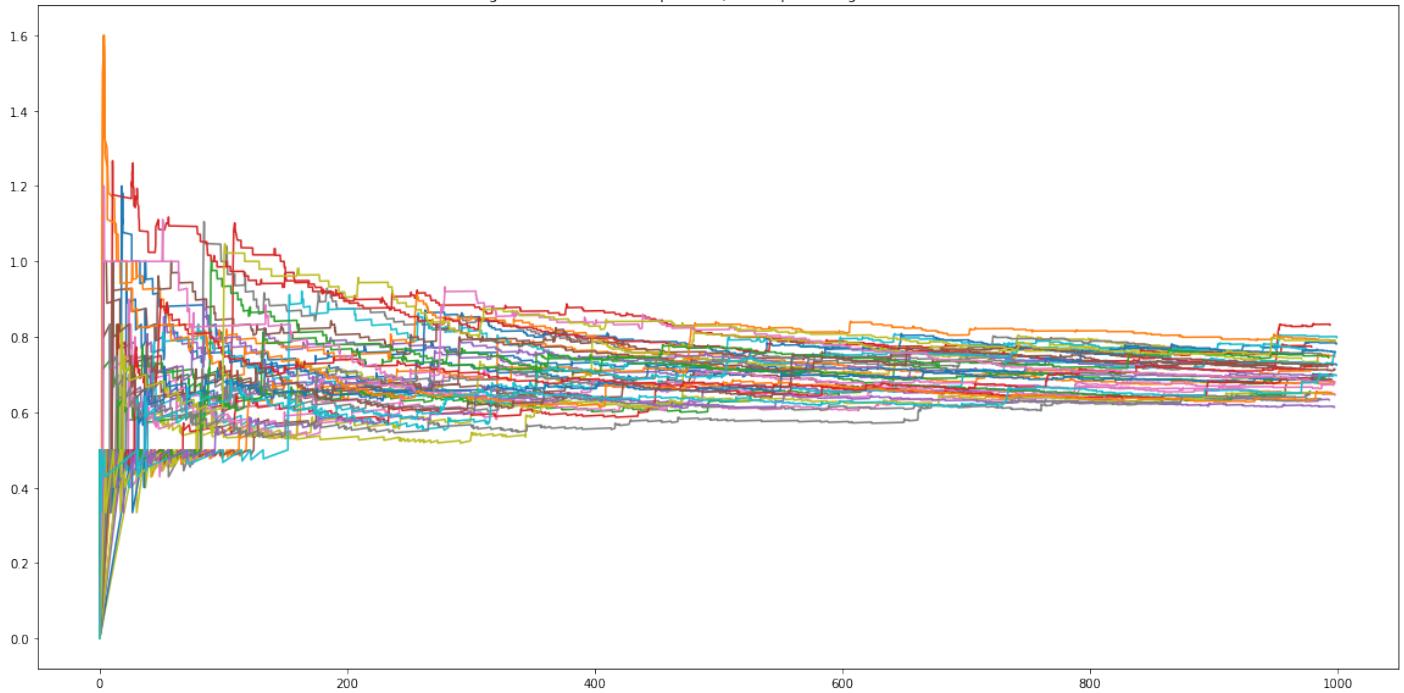
Configurazione 26, Network.passiveQueue*.queueLength.vector [medie]



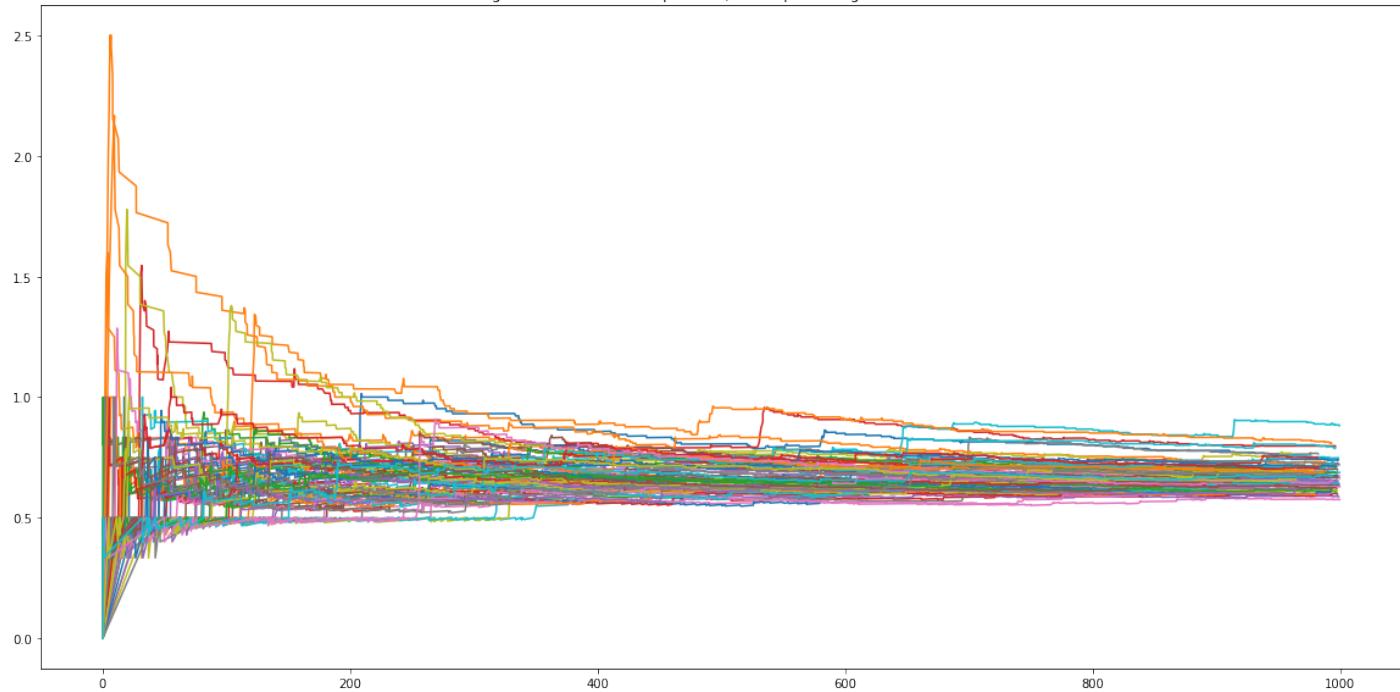
Configurazione 27, Network.passiveQueue*queueLength:vector [medie]



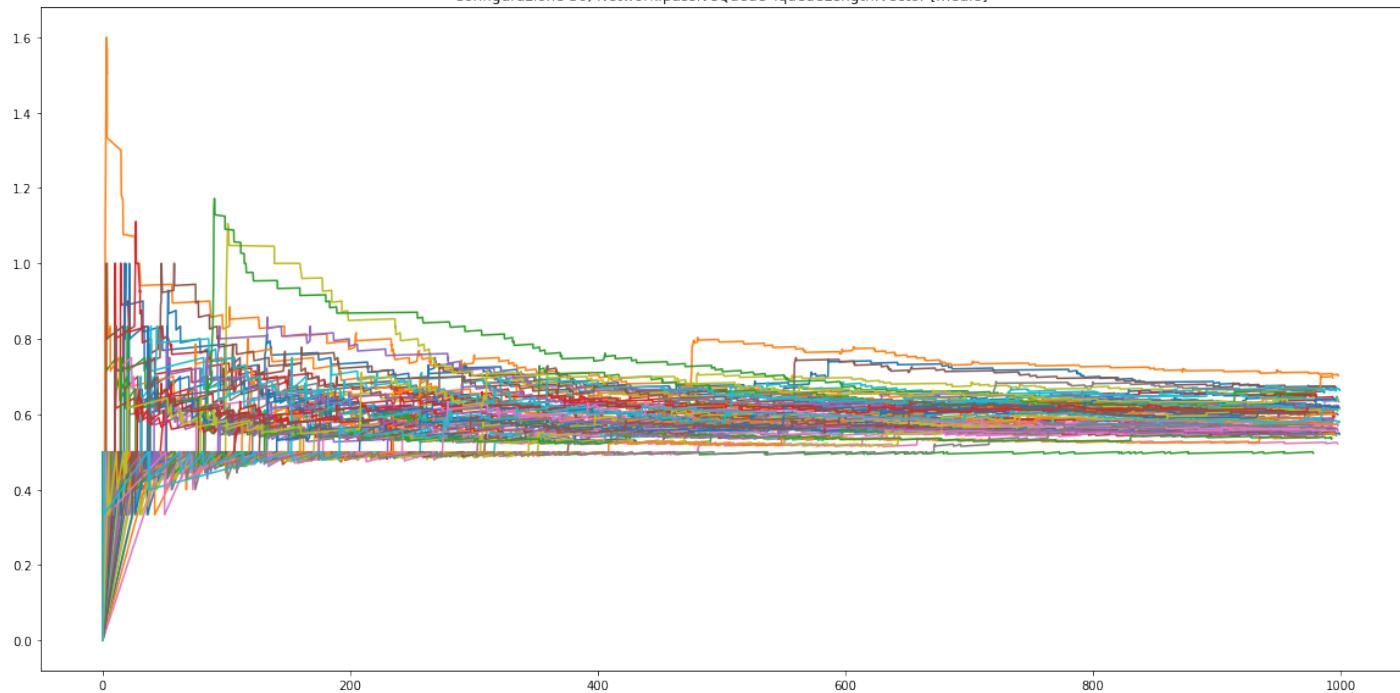
Configurazione 28, Network.passiveQueue*queueLength:vector [medie]



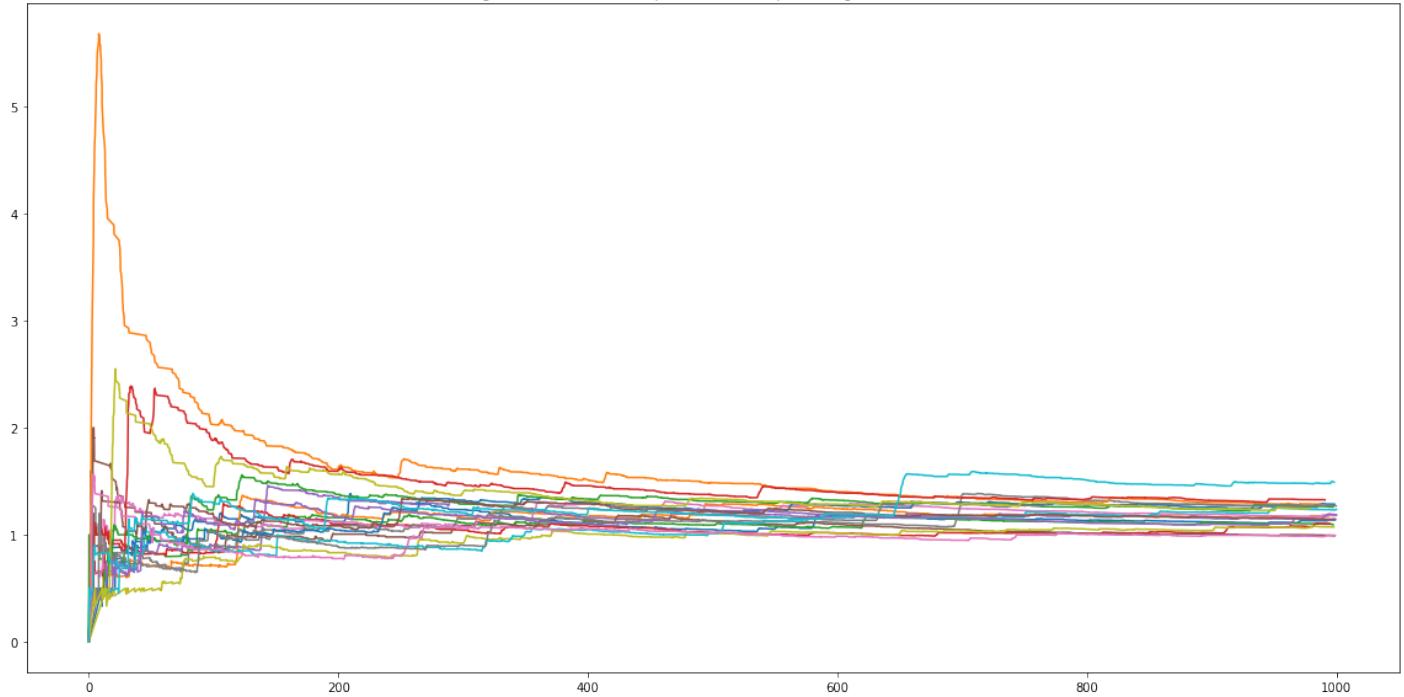
Configurazione 29, Network.passiveQueue* queueLength vector [medie]



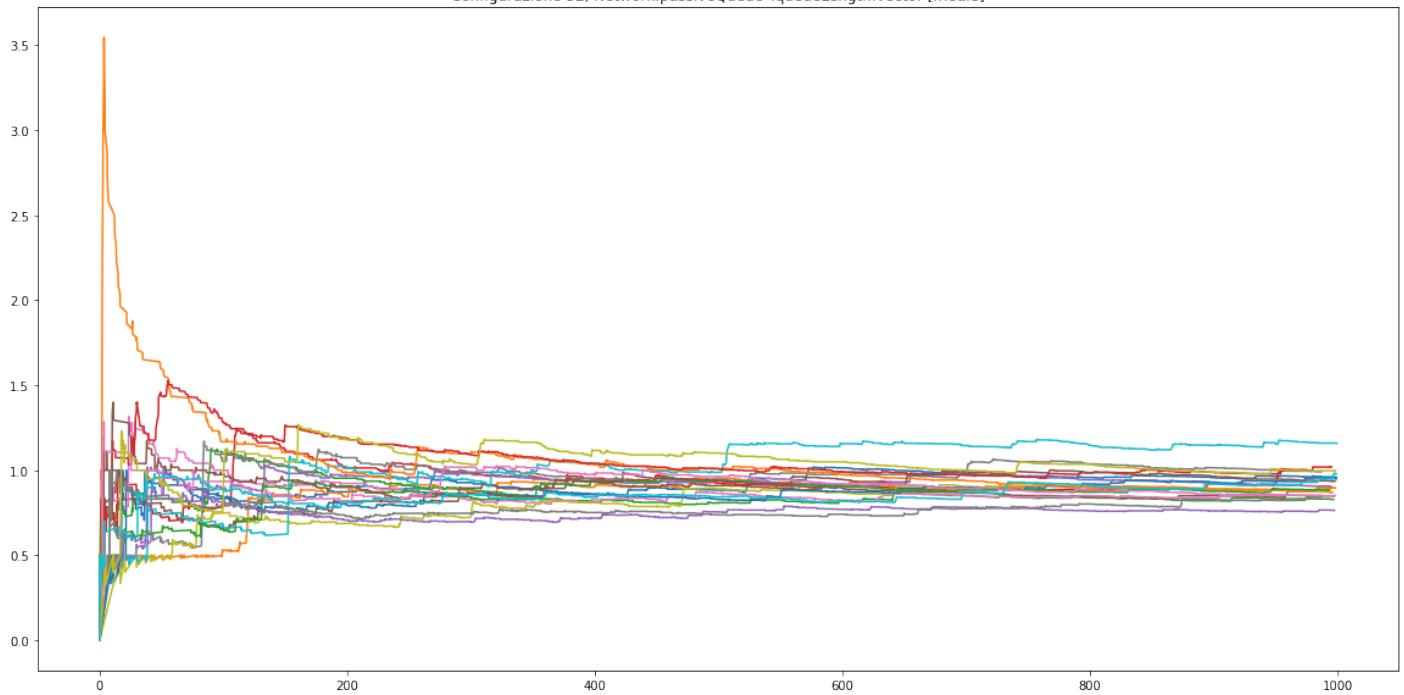
Configurazione 30, Network.passiveQueue* queueLength.vector [medie]



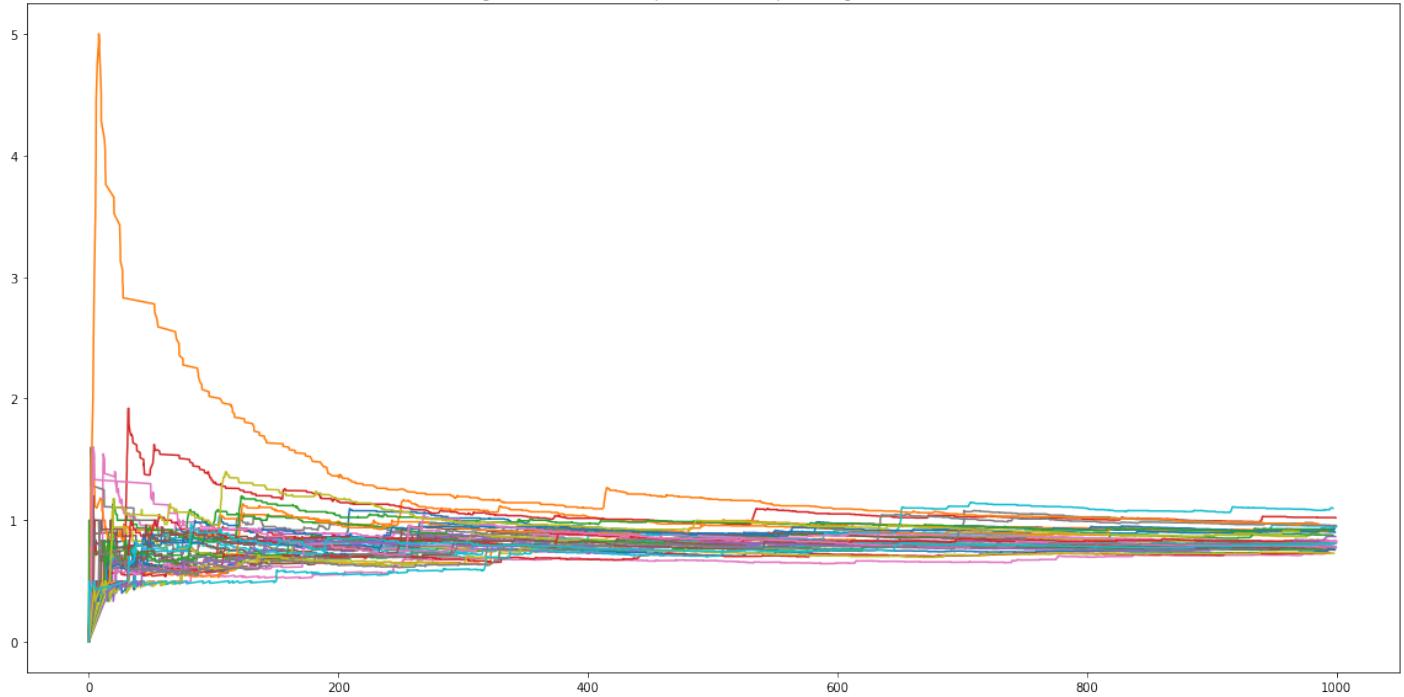
Configurazione 31, Network.passiveQueue*queueLength.vector [medie]



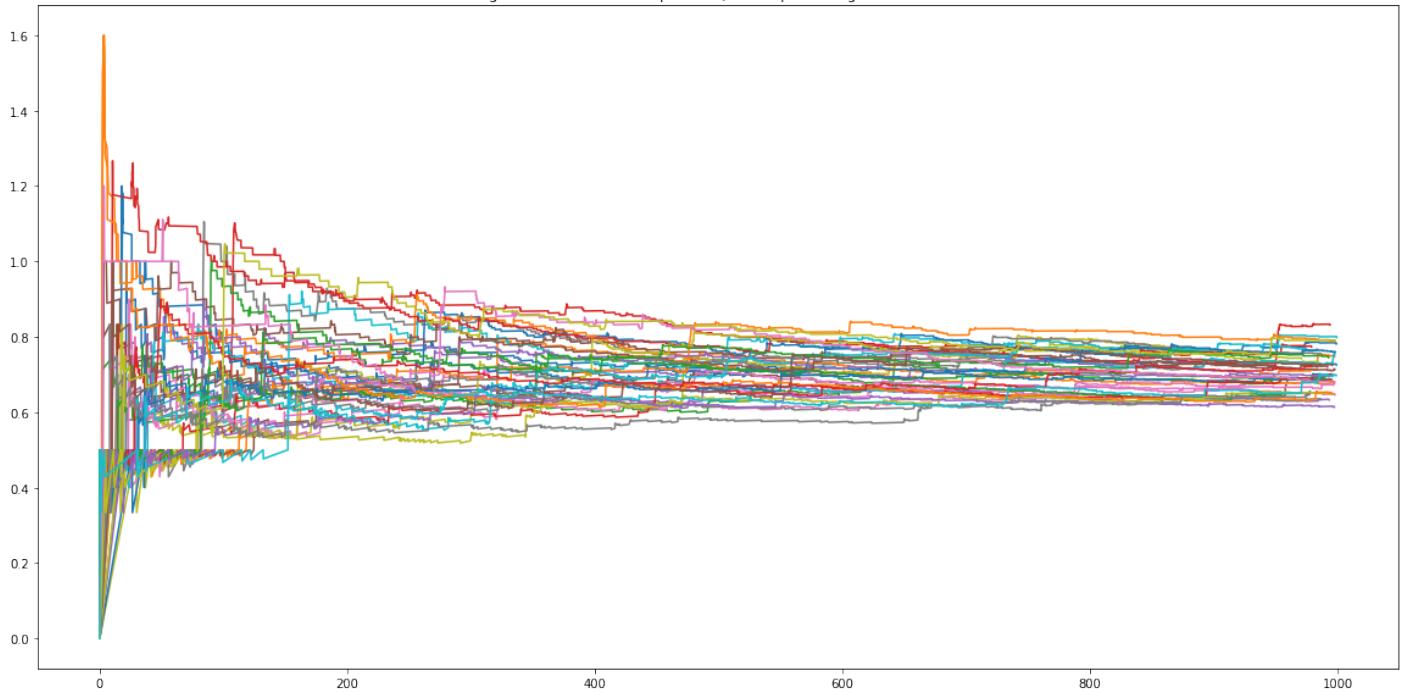
Configurazione 32, Network.passiveQueue*queueLength.vector [medie]



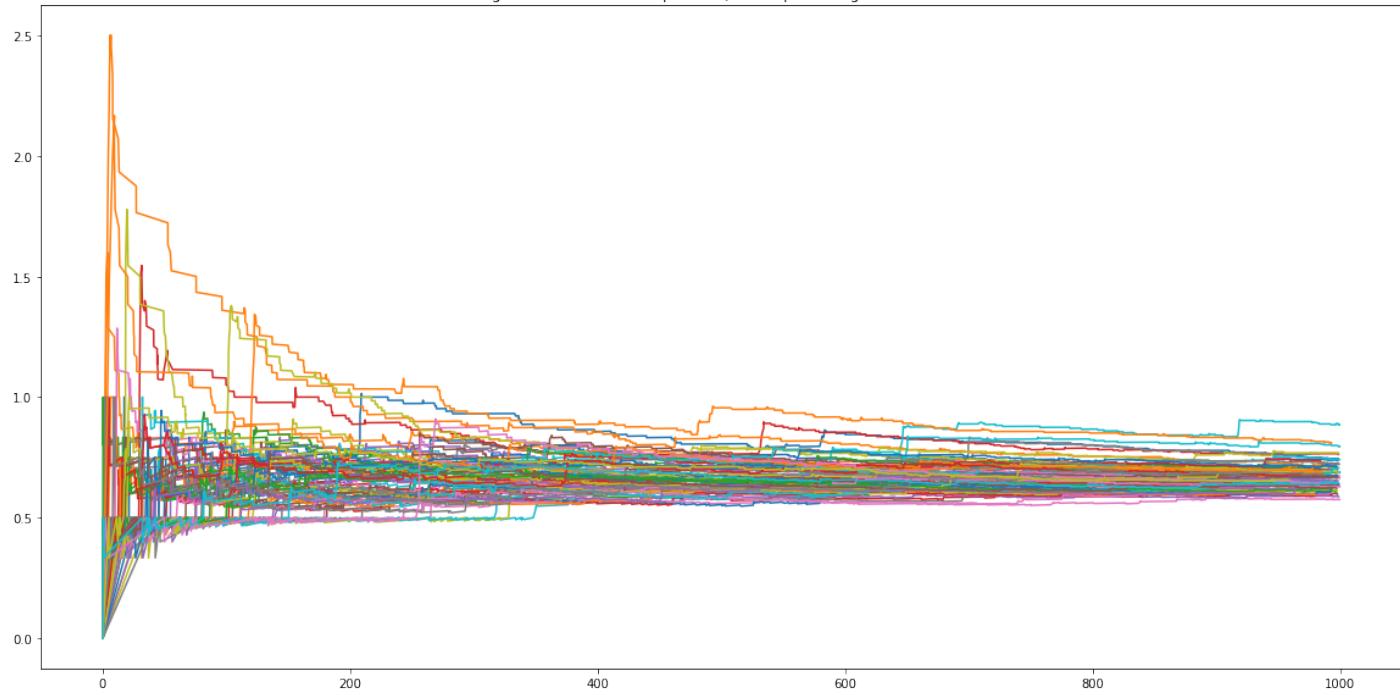
Configurazione 33, Network.passiveQueue*queueLength:vector [medie]



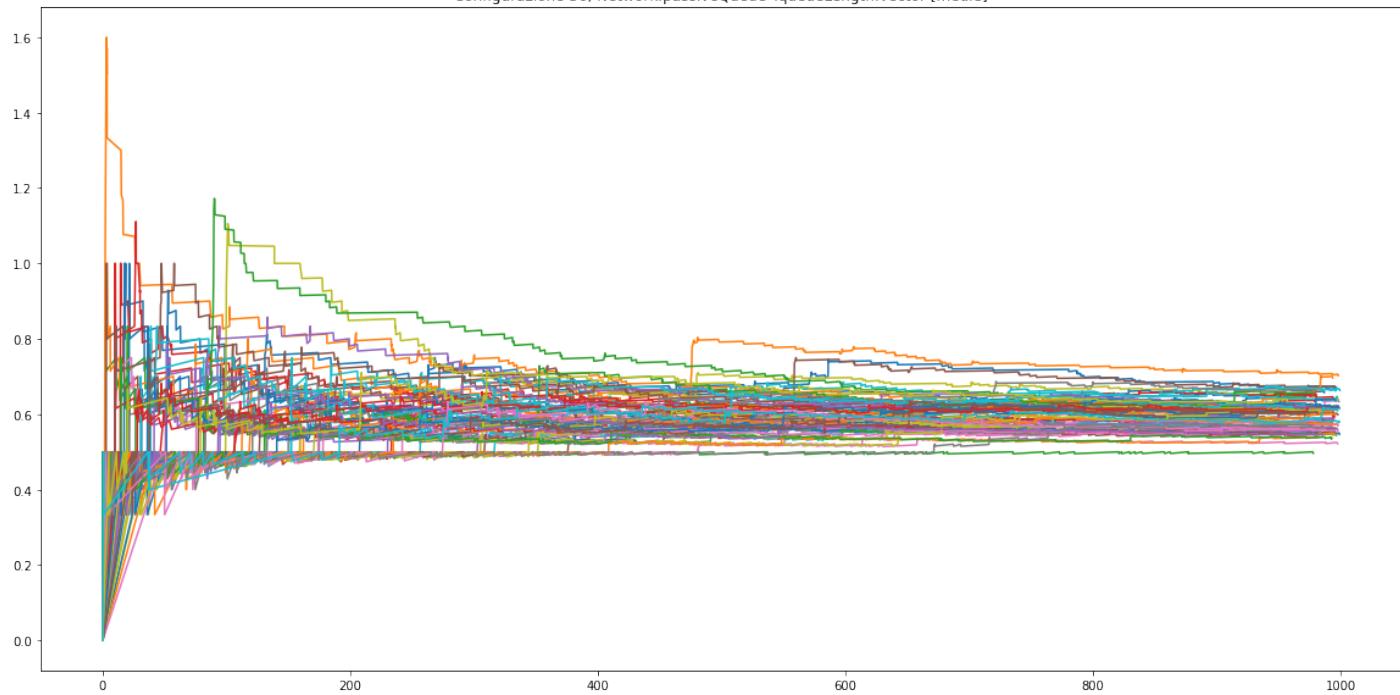
Configurazione 34, Network.passiveQueue*queueLength:vector [medie]



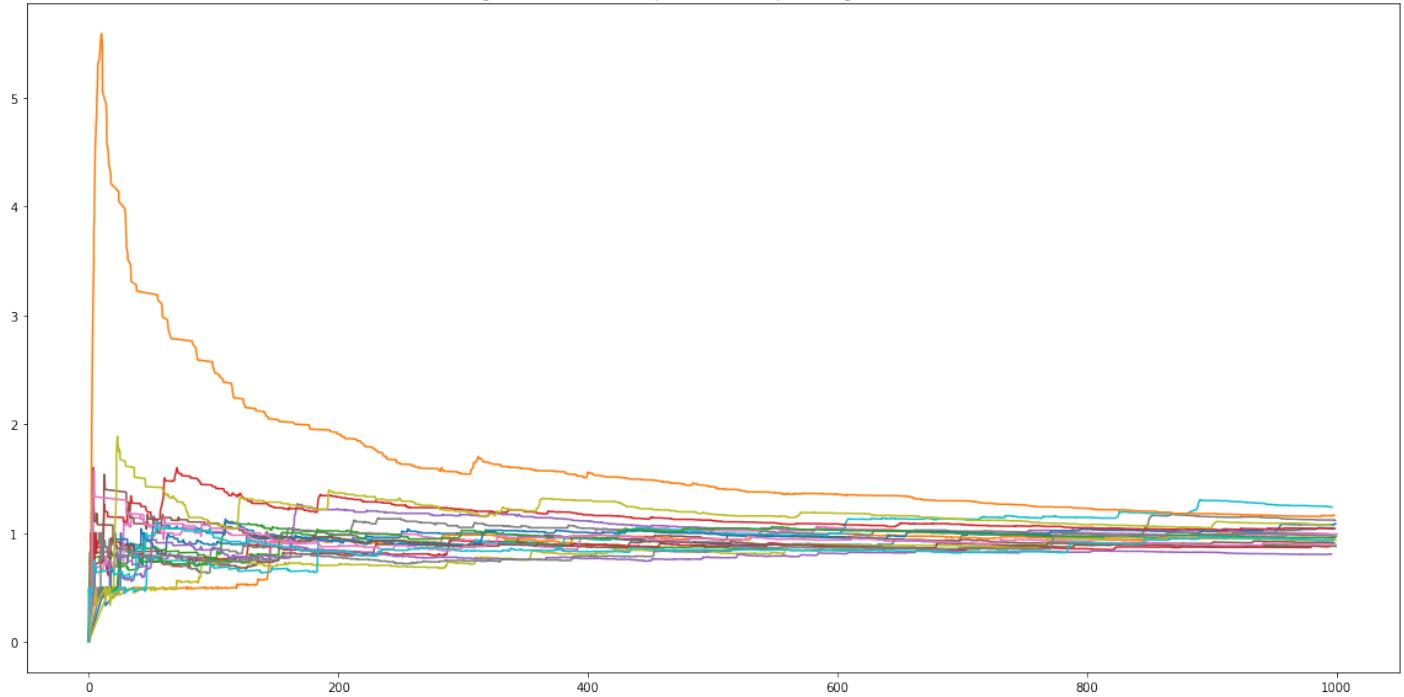
Configurazione 35, Network.passiveQueue* queueLength vector [medie]



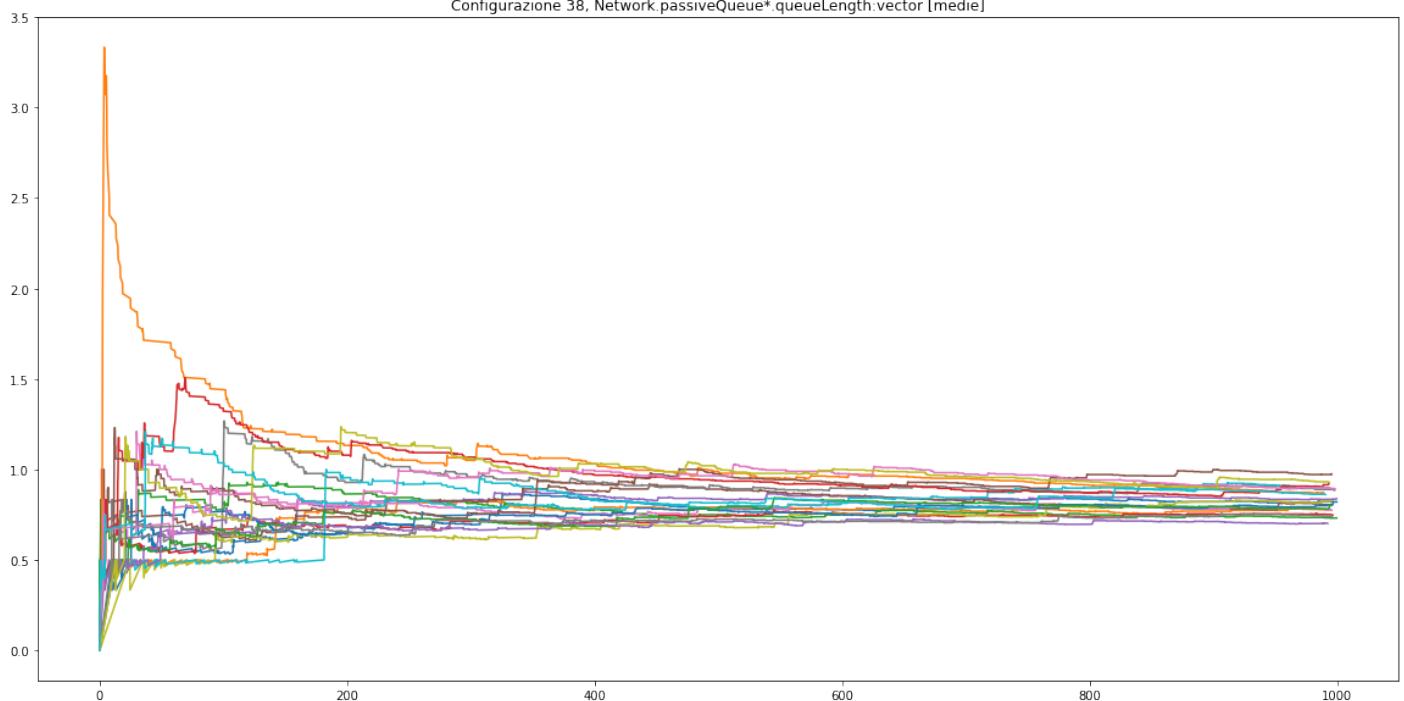
Configurazione 36, Network.passiveQueue* queueLength:vector [medie]



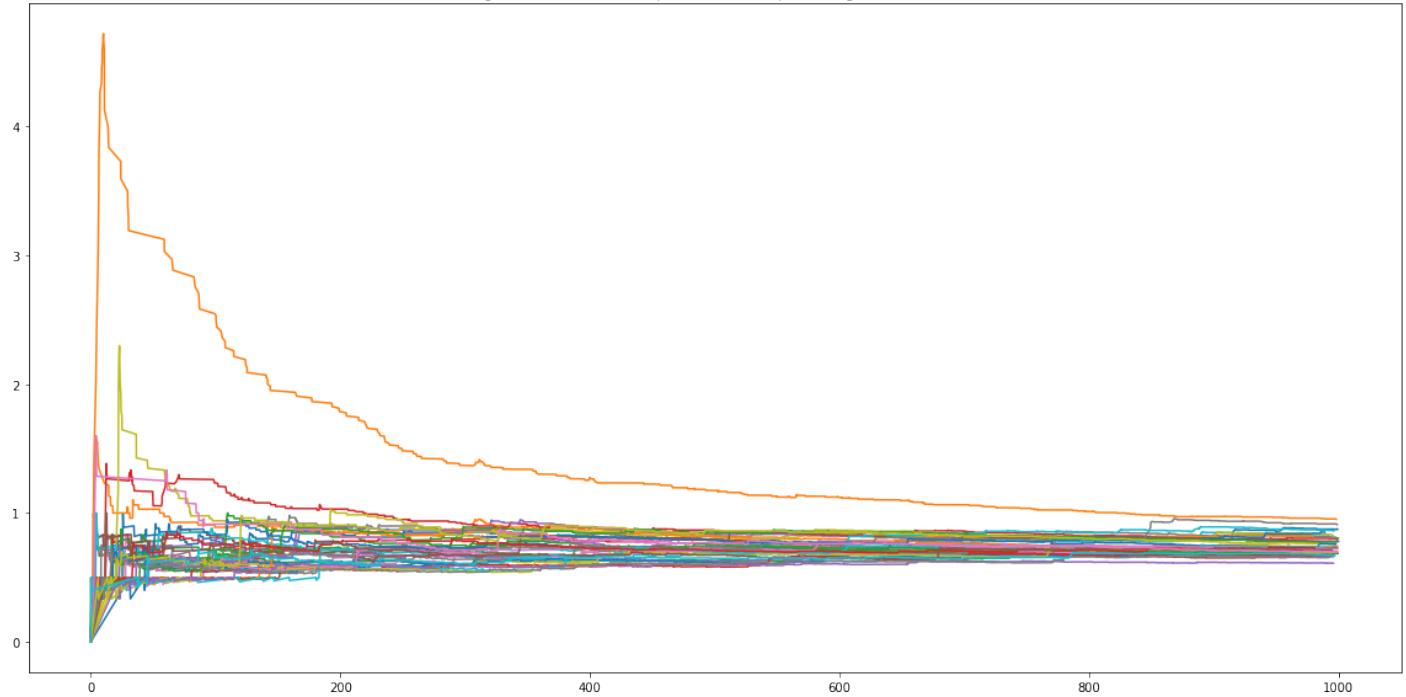
Configurazione 37, Network.passiveQueue*queueLength:vector [medie]



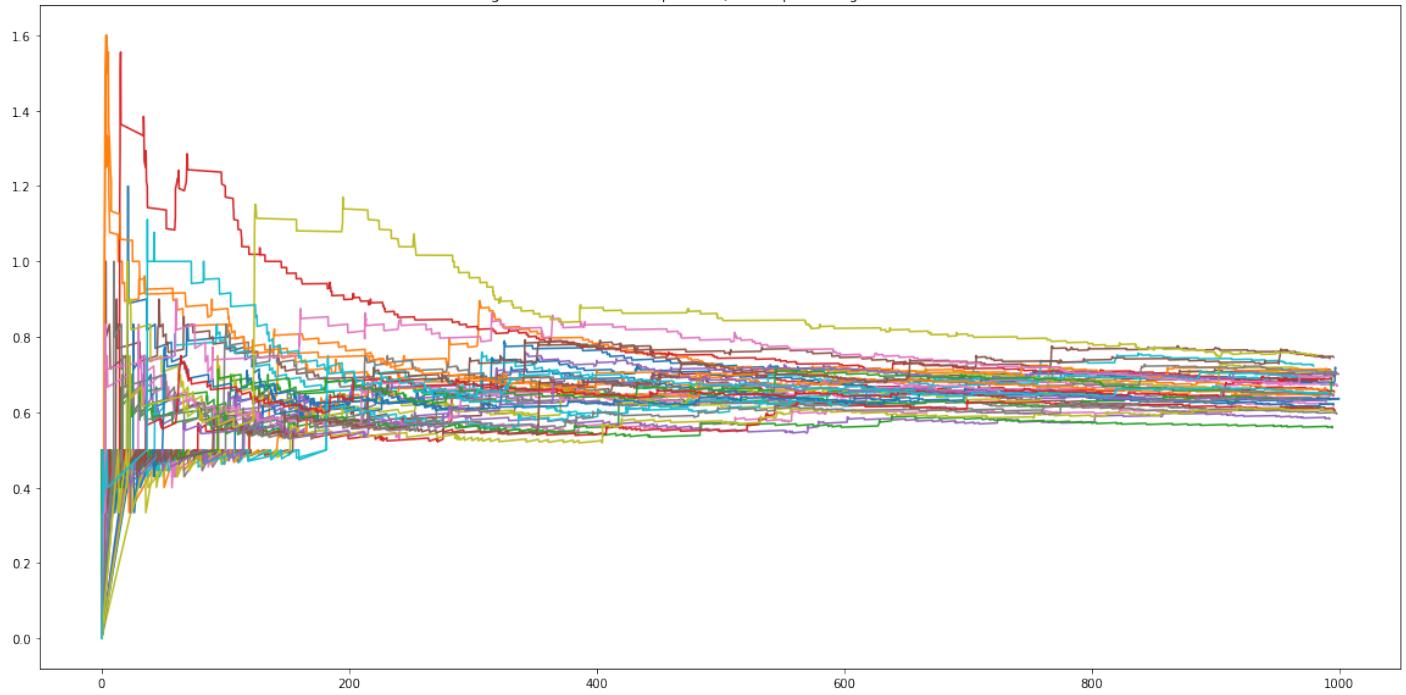
Configurazione 38, Network.passiveQueue*queueLength:vector [medie]



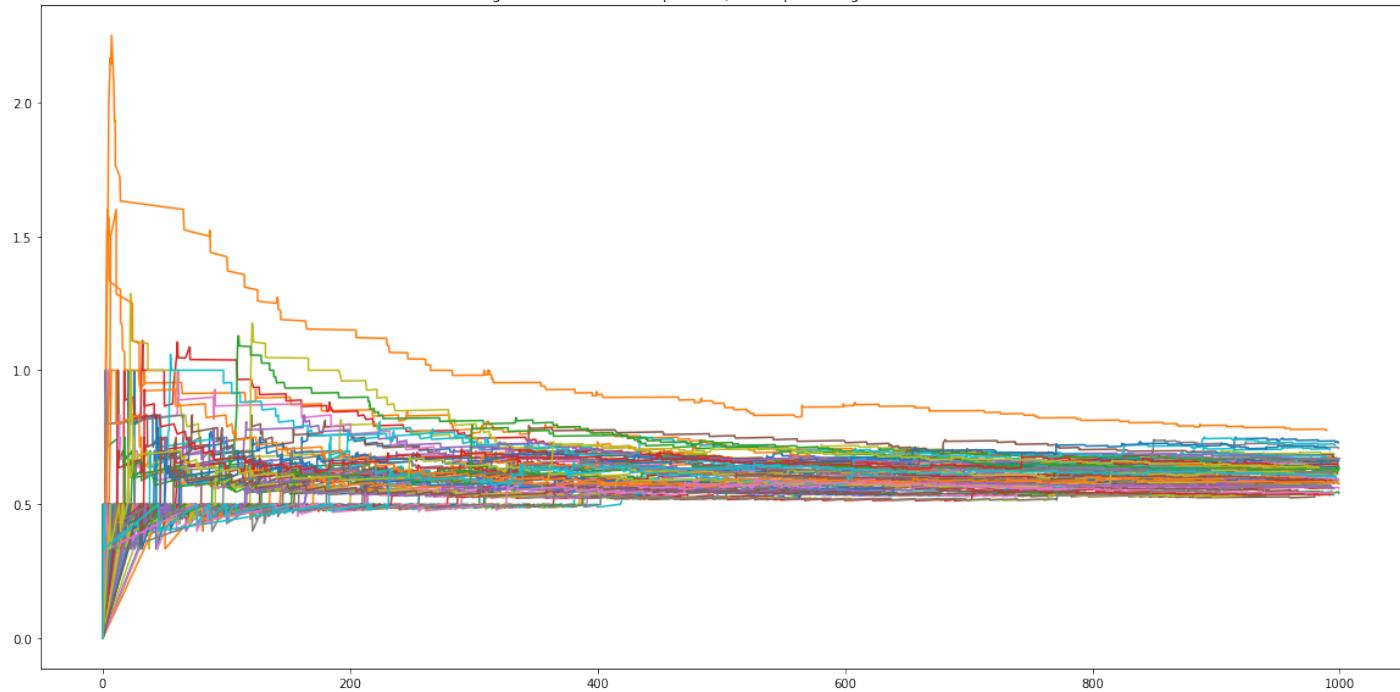
Configurazione 39, Network.passiveQueue*.queueLength.vector [medie]



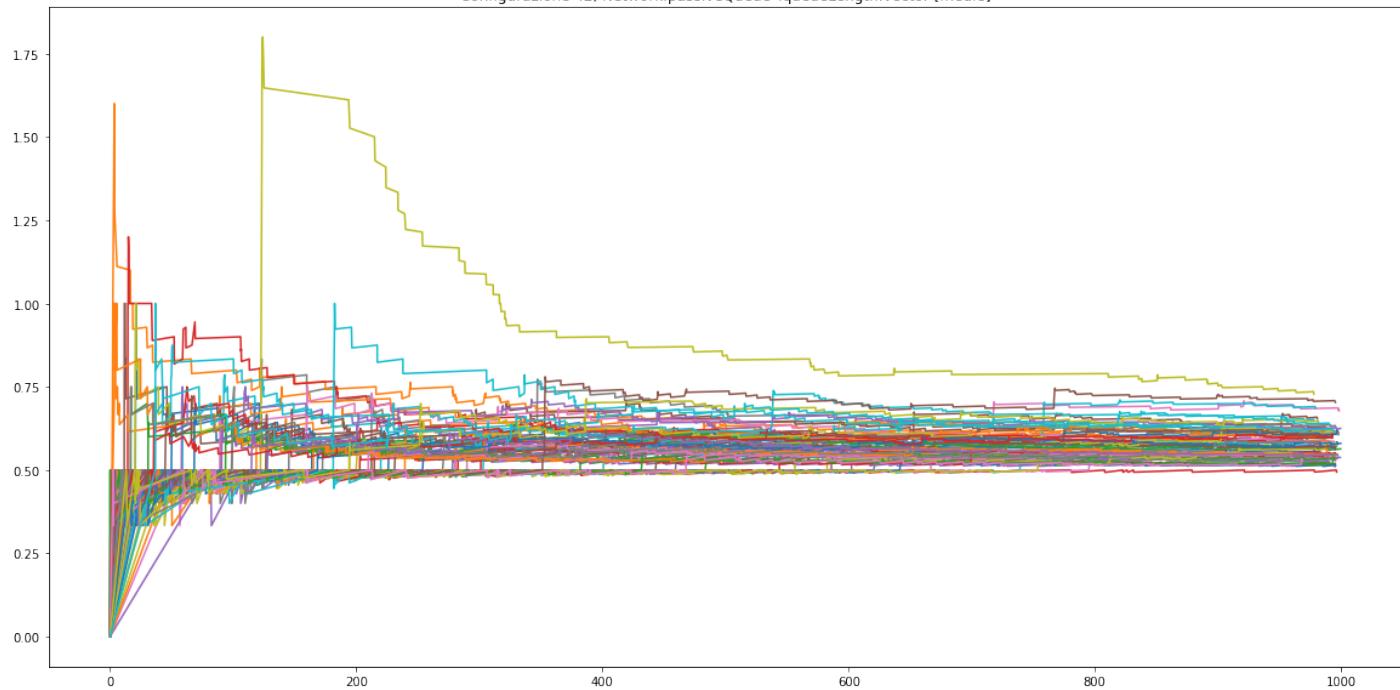
Configurazione 40, Network.passiveQueue*.queueLength.vector [medie]



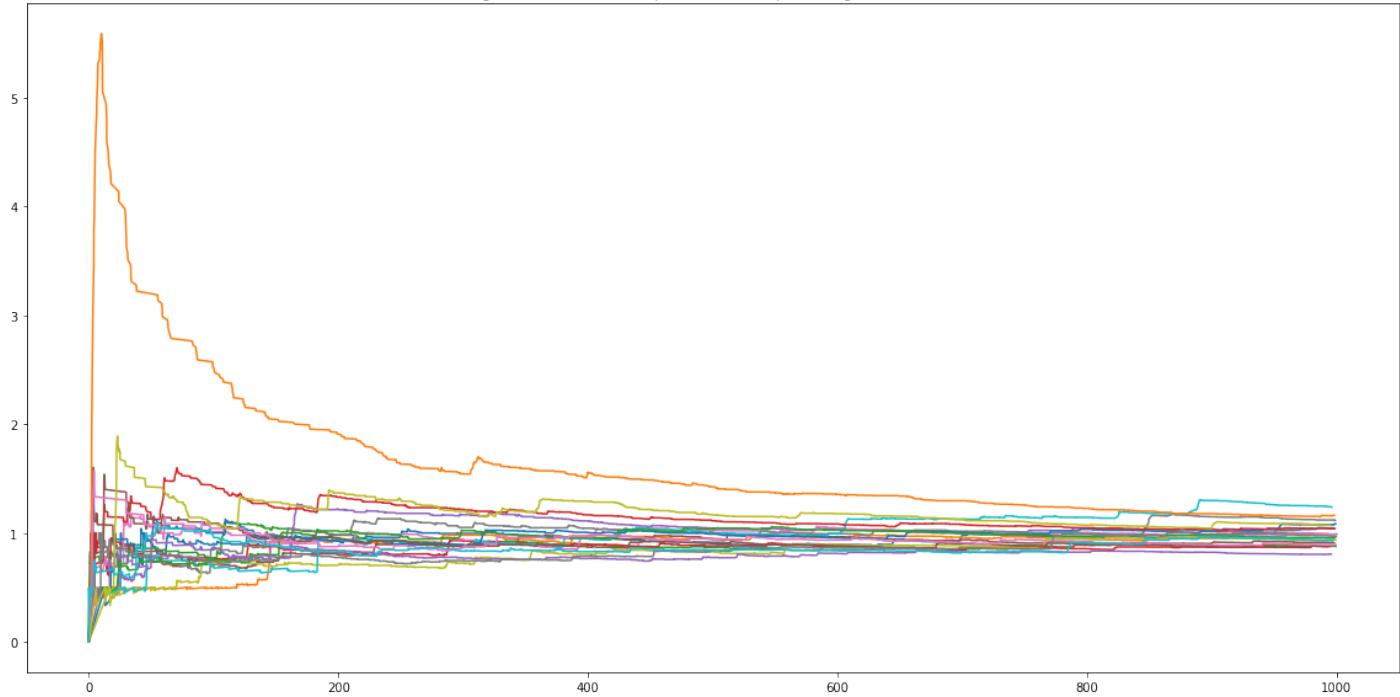
Configurazione 41, Network.passiveQueue* queueLength vector [medie]



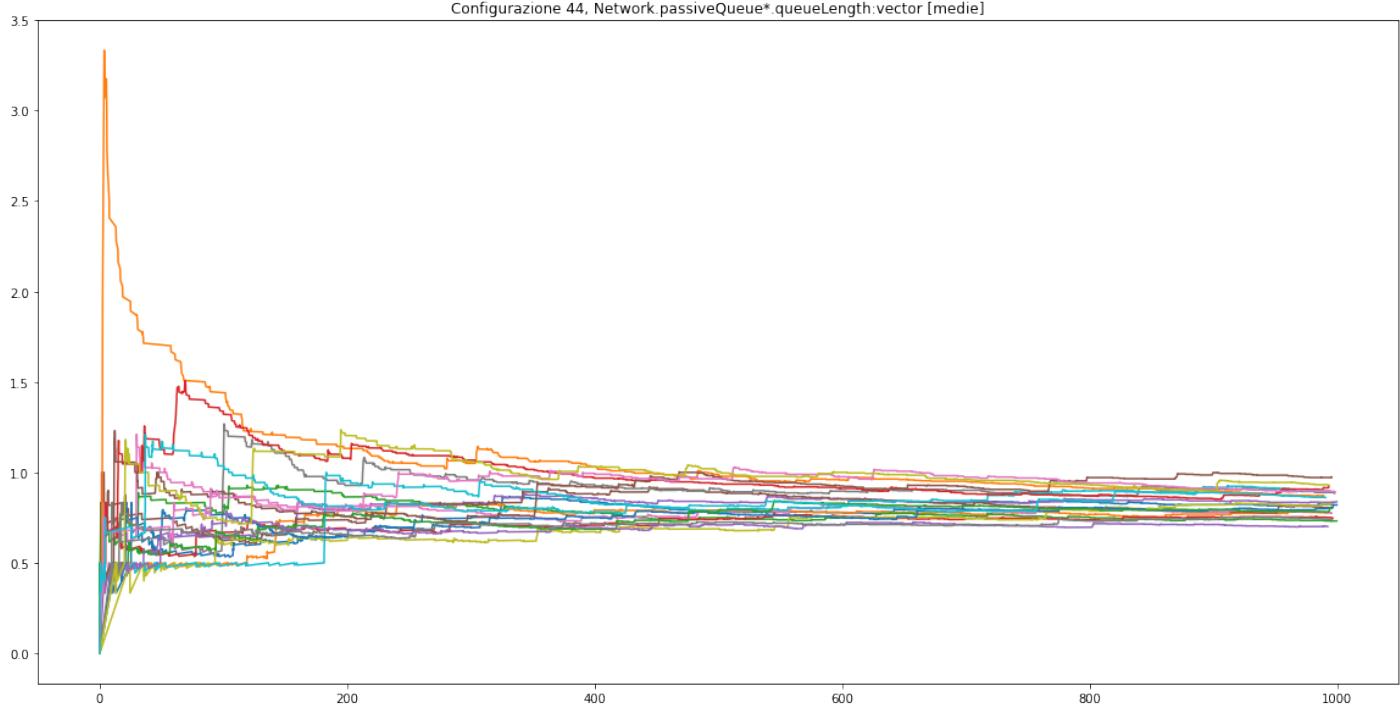
Configurazione 42, Network.passiveQueue* queueLength:vector [medie]



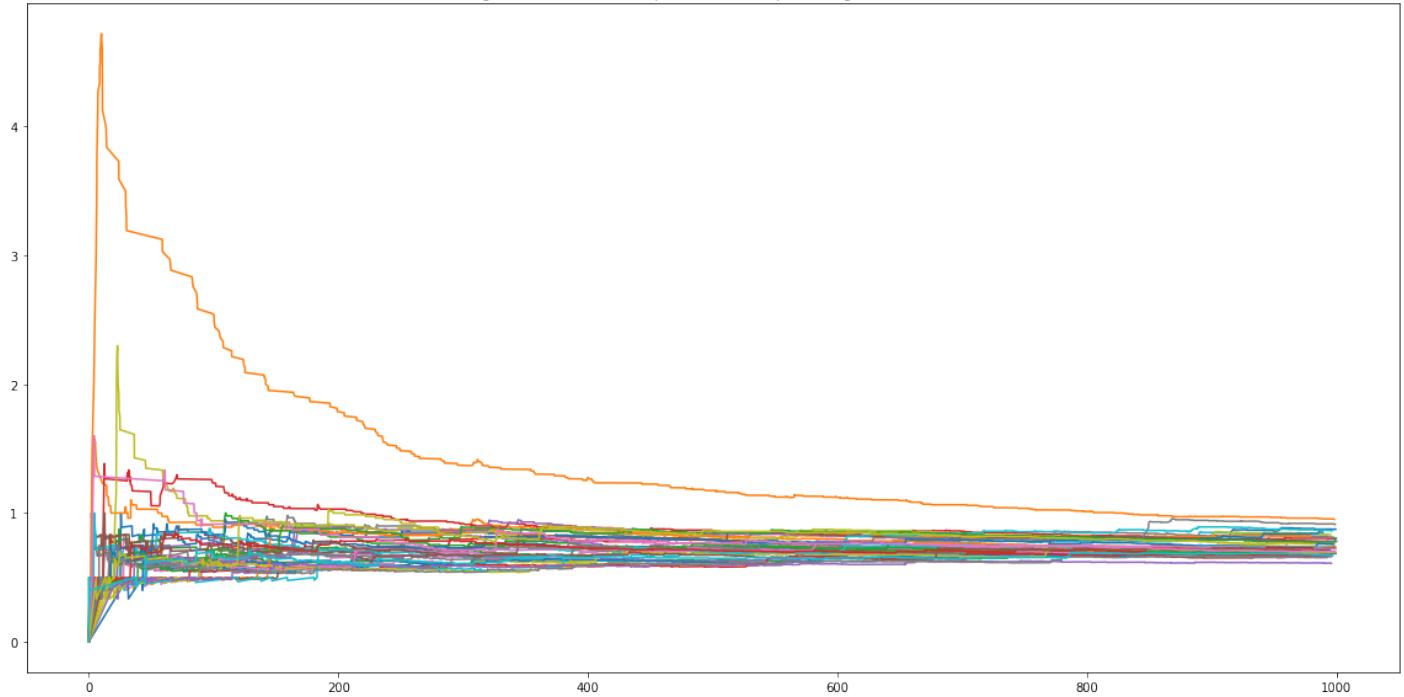
Configurazione 43, Network.passiveQueue*.queueLength:vector [medie]



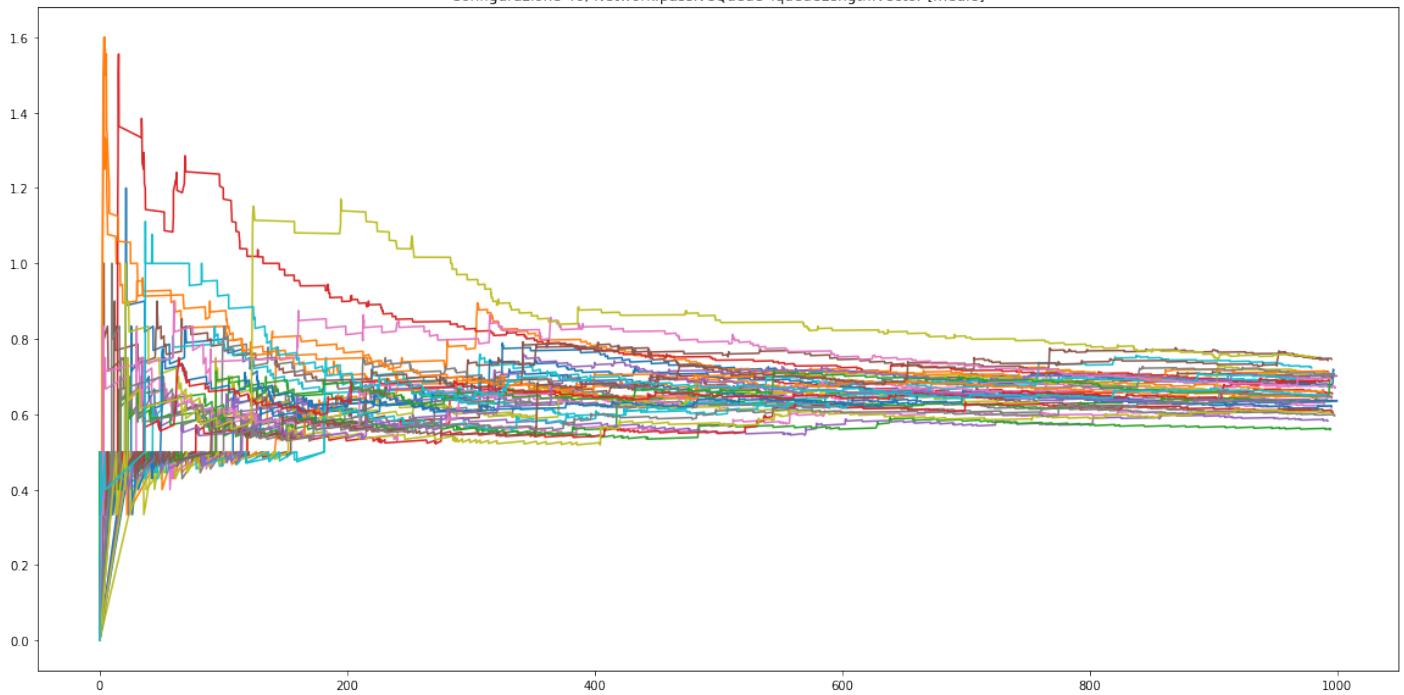
Configurazione 44, Network.passiveQueue*.queueLength:vector [medie]



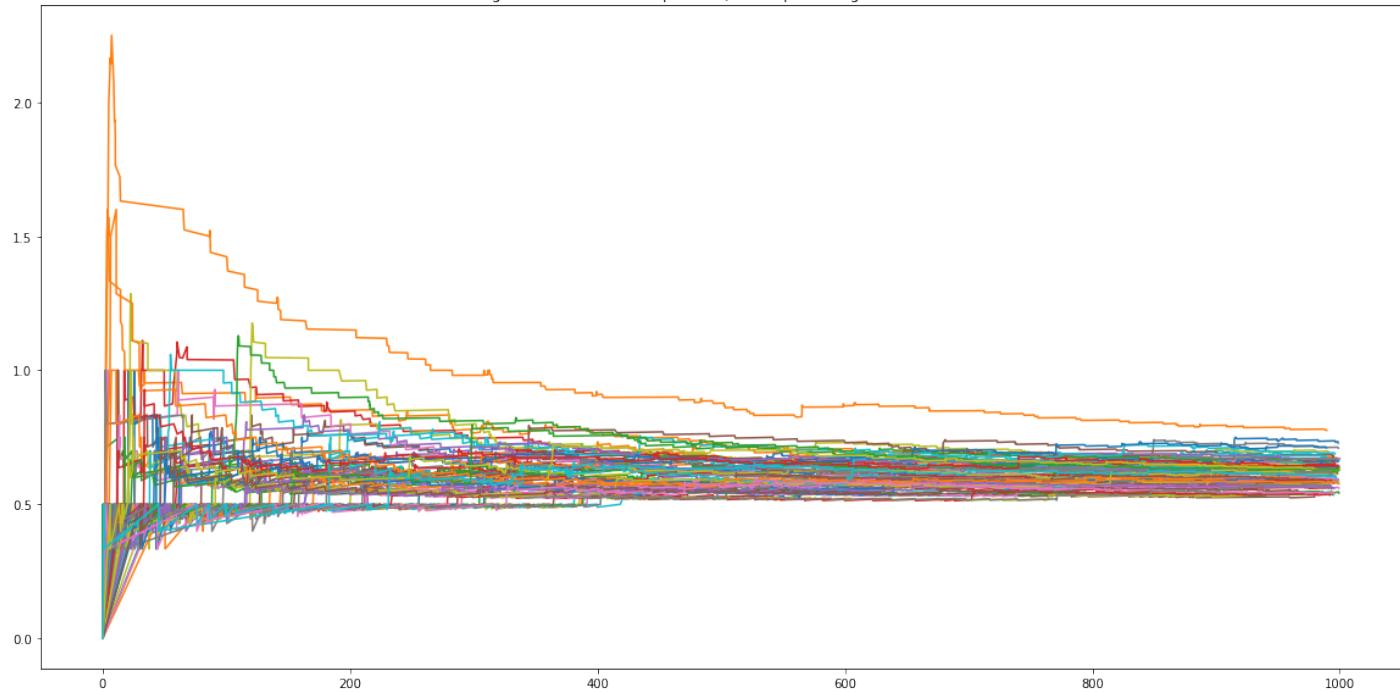
Configurazione 45, Network.passiveQueue*.queueLength:vector [medie]



Configurazione 46, Network.passiveQueue*.queueLength:vector [medie]



Configurazione 47, Network.passiveQueue* queueLength vector [medie]



Configurazione 48, Network.passiveQueue* queueLength:vector [medie]

