

2/7 The special number e

There is one special base that is "the best":

the number $e \approx 2.71\dots$ ← irrational number, like π

How to define e precisely? Can use a limit:

$$e = \lim_{n \rightarrow \infty} \left(1 + \frac{1}{n}\right)^n$$

Can explain this formula using compound interest.

Suppose you have an investment that returns 100% per year (that's an incredible investment!).

If you invest \$100, how much will you have after 1 year?

If the interest is only calculated at the end of the year

You get $\$100 \cdot (1 + \underset{\substack{\uparrow \\ 100\% \text{ return}}}{1}) = \200 .

But imagine instead the interest is given every 6 months.

Then after 6 months you get $\$100(1 + 0.5) = \150

$\frac{1}{2}(100\% = 50\%)$ return in $\frac{1}{2}$ year,

and after the next 6 months you get $\$150(1 + 0.5) = \225 .

We see that compounding more often gives more money in the end, even with the "same rate".

If we ~~invest~~ ^{earn interest} ~~invest~~ n times in the year, we get

$$\$100 \cdot \left(1 + \frac{1}{n}\right) \left(1 + \frac{1}{n}\right) \dots \left(1 + \frac{1}{n}\right) \leftarrow n \text{ times}$$

$$= \$100 \cdot \left(1 + \frac{1}{n}\right)^n \text{ in the end, and}$$

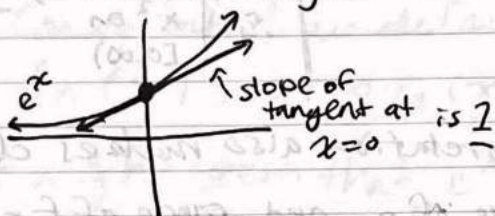
if we "continuously compound the interest"

we end with $\$100 \cdot \lim_{n \rightarrow \infty} \left(1 + \frac{1}{n}\right)^n = \$100 \cdot e \approx \$271$.

This explains the "P e r t" formula for compound interest you may have seen before.

Principal
↓
rate
↓
time

There is another geometric way to think about the significance of base e :



Of all the a^x ,
the one that has a
tangent line of slope 1
at $x=0$ is $a=e$.

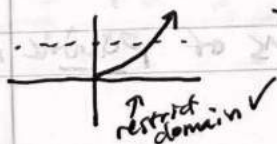
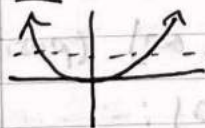
When we start to talk about derivatives and tangents, we will see why this is such a desirable property.

We mentioned that we define the logarithm as the inverse of the exponential function.

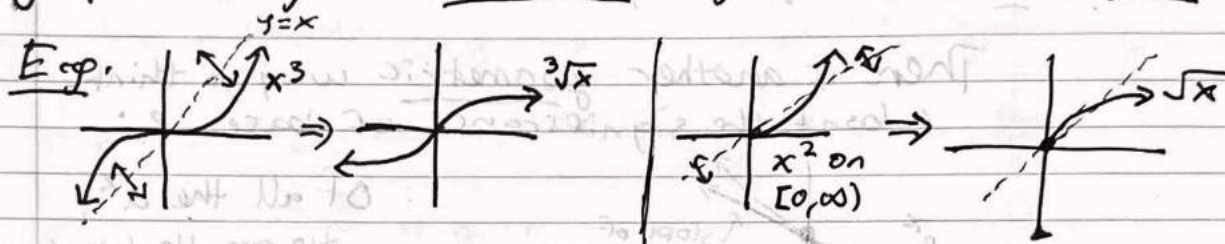
Def'n A function $g(x)$ has an inverse function $f=g^{-1}$ if and only if it is one-to-one. In this case, the inverse function $f=g^{-1}$ is defined by $f(y) = x$ if x is the unique element in the domain of g such that $g(x) = y$. (f "undoes" g so that $(f \circ g)(x) = x$).

E.g. Since $g(x) = x^3$ is one-to-one, it admits an inverse $f=g^{-1}$ which is $f = \sqrt[3]{x}$.

E.g. Recall $g(x) = x^2$ is not one-to-one! it fails the hor. zontal line test! So it does not have an inverse on all of \mathbb{R} . But if we restrict the domain to $[0, \infty)$, then $f(x) = \sqrt{x}$ is its inverse, like we'd expect.



There is a geometric way to think about inverses:
graph of $f = g^{-1}$ is reflection of graph of g over line $y = x$.



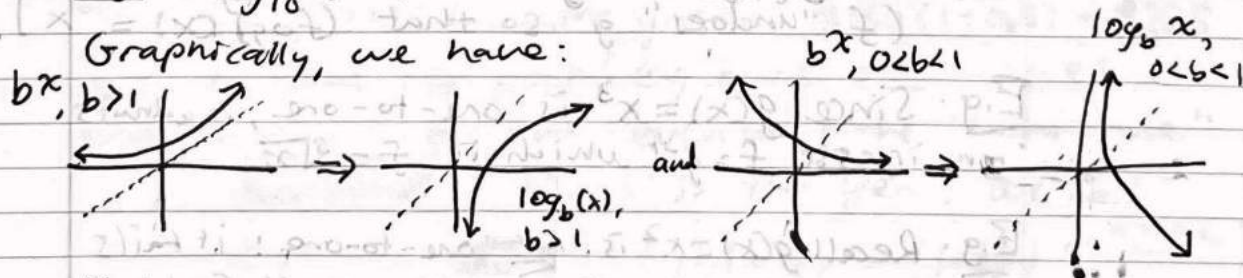
This geometric interpretation also makes clear that
domain of $f =$ range of g and range of $f =$ domain of g
for inverse functions $f = g^{-1}$!

Looking at the graph of b^x for any $b > 0$, $b \neq 1$,
we see it passes the horizontal line test, so
it has an inverse: the base b logarithm.

Def'n \log_b , the base b logarithm, is the inverse of b^x
meaning $\boxed{\log_b(y) = x \text{ if and only if } b^x = y}$

E.g. $\log_{10}(100) = 2$ since $10^2 = 100$.

Graphically, we have:



Note that since range (b^x) is $(0, \infty)$ (positive numbers)
domain ($\log_b(x)$) is $(0, \infty)$:

We can only take logarithms of positive numbers!

9/9 [Aside: to find inverse of $g(x)$, write $y = g(x)$ and "solve for x ":]
 e.g. $g(x) = x^3 - 1 \leadsto y = x^3 - 1$ so inverse $f = g^{-1}$ is
 $y + 1 = x^3$
 $\sqrt[3]{y+1} = x \leadsto f(y) = \sqrt[3]{y+1}$ ✓

The natural logarithm and properties of logarithms

We mentioned that of all exponential functions, the one e^x for special number $e \approx 2.71...$ is most preferred.

Consequently, we define the natural logarithm

$\ln(x) := \log_e(x)$ as the "best logarithm".

It might seem that e^x and $\ln(x)$ are not enough to recover all the exponentials and logarithms, but actually, they are: because of basic properties of exponentials and logarithms.

Recall from high school algebra these facts about exponentials:

Prop. 1. $b^{x+y} = b^x b^y$ 2. $b^{x-y} = \frac{b^x}{b^y}$

3. $(b^x)^y = b^{xy}$ 4. $(ab)^x = a^x b^x$

These let us prove that for logarithms:

Prop. 1. $\log_b(xy) = \log_b x + \log_b y$

2. $\log_b\left(\frac{x}{y}\right) = \log_b(x) - \log_b(y)$ 3. $\log_b(x^r) = r \log_b x$

Why are these useful? They reduce everything to e^x and $\ln(x)$:

Thm 1. $b^x = e^{x \ln(b)}$

2. $\log_b x = \frac{\ln(x)}{\ln(b)}$

PF: For 1., use $e^{x \ln(b)} = (e^{\ln(b)})^x = b^x$ ✓

For 2., let $y = \log_b x$, so $b^y = x$.

Take \ln of both sides $\ln(b^y) = \ln(x)$

$$\Leftrightarrow y \cdot \ln(b) = \ln(x)$$

$$\Leftrightarrow y = \frac{\ln(x)}{\ln(b)} \quad \checkmark$$

So from now on we will usually stick to e^x and $\ln(x)$.

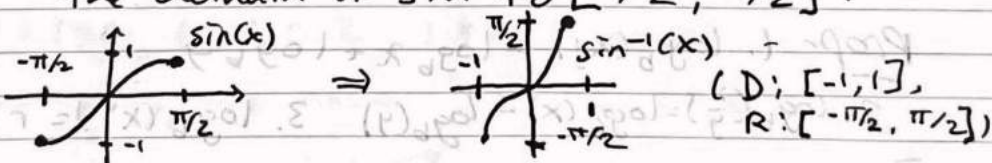
It is ^{thus} worth remembering prop. $e^0 = 1$ $\ln(1) = 0$
these special values $e^1 = e$ $\ln(e) = 1$
of e^x , $\ln(x)$

Inverse trig functions

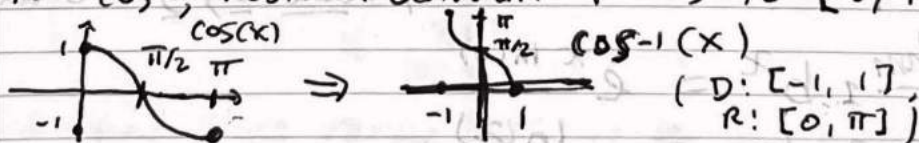
Since we discussed inverse of e^x , you might wonder about inverses of trigonometric fns like sin and cos.

But sin and cos are not one-to-one, so to take inverses, we need to restrict their domains.

Defn To define $\sin^{-1}(x)$ (or arcsin(x)) we restrict the domain of sin to $[-\pi/2, \pi/2]$:



For \cos^{-1} , restrict domain of cos to $[0, \pi]$:



Inverse trig functions are pretty complicated and we will not work with them in this class! (But it's good to know they exist...)

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Intro to limits and derivatives § 2.2^{2.1+}

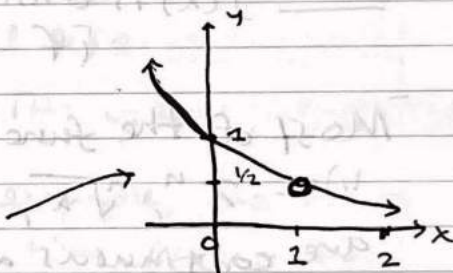
So far we have reviewed functions you hopefully saw before in algebra/pre-calculus. Starting today, we will introduce calculus in earnest.

The first important notion in calculus is that of a limit.

Consider the function

$$f(x) = \frac{x-1}{x^2-1}$$

If we graph it near $x=1$, it looks something like



Note the "0" at $x=1$:

this shows $x=1$ is not in the domain of f , (because we would divide by zero at $x=1$).

However, it looks like there is a value $f(x)$ "should" take at $x=1$: the value $1/2$.

As x values near 1, $f(x)$ gets close to $1/2$, and ~~the~~ gets closer to $1/2$ the nearer to $x=1$ we get.

We express this by $\lim_{x \rightarrow 1} \frac{x-1}{x^2-1} = 1/2$

or in words "the limit of $f(x)$ as x goes to 1 is $1/2$."

Def'n (Intuitive definition of a limit)

The limit of $f(x)$ at x_0 is L , written

$$\lim_{x \rightarrow x_0} f(x) = L$$

if we can force $f(x)$ to be as close to L as we want by requiring the input x to be sufficiently close (but not equal!) to x_0 .

Notice how the definition of the limit does not require $f(x)$ to be defined at x_0 , or for $f(x_0)$ to equal $\lim_{x \rightarrow x_0} f(x)$ if it is defined. But... if this is the case we say $f(x)$ is continuous at x_0 .


Def'n $f(x)$ is continuous at a point x_0 in its domain if $f(x_0) = \lim_{x \rightarrow x_0} f(x)$.

Most of the functions we've looked at so far, like x^n , \sqrt{x} , $\sin(x)$, $\cos(x)$, e^x , $\ln(x)$, etc. are continuous at all points in their domain.

Very roughly, this means we can "draw the graph without lifting our pencil."

For an example of a function that is not continuous (i.e., discontinuous) at a point in its domain:

E.g. Let $f(x) = \begin{cases} \frac{x-1}{x^2-1} & \text{if } x \neq 1 \text{ (or } -1) \\ 1 & \text{if } x = 1 \end{cases}$

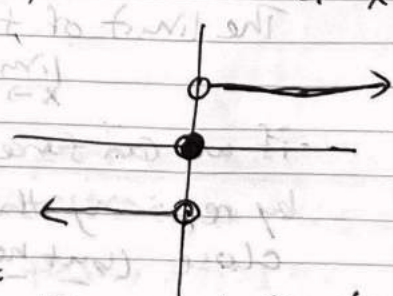
The graph of $f(x)$ is  and near $x=1$

Since $\lim_{x \rightarrow 1} f(x) = \frac{1}{2} \neq 1 = f(1)$, it is discontinuous at $x=1$.

E.g. Let $f(x) = \begin{cases} +1 & \text{if } x > 0 \\ 0 & \text{if } x = 0 \\ -1 & \text{if } x < 0 \end{cases}$

Then $\lim_{x \rightarrow 0} f(x)$ does not exist.

Because for values of x slightly more than 0, have $f(x) = 1$, while for values of x slightly less than 0, have $f(x) = -1$. Does not get close to one number.



This last example relates to the notion of one-sided limits.

Def'n We write $\lim_{x \rightarrow x_0^-} f(x) = L$ and say the left-hand limit of $f(x)$ at x_0 is L (or "limit as x approaches x_0 from the left") if we can make $f(x)$ as close to L as we want by restricting x to be sufficiently close to and less than x_0 .

We write $\lim_{x \rightarrow x_0^+} f(x) = L$ and say the right-hand limit is L for analogous thing but with values greater than x_0 .

E.g. With $f(x)$ as in last example, we have

$$\lim_{x \rightarrow 0^-} f(x) = -1 \quad \text{and} \quad \lim_{x \rightarrow 0^+} f(x) = +1.$$

Note $\lim_{x \rightarrow x_0} f(x)$ exists, iff $\lim_{x \rightarrow x_0^-} f(x)$ and $\lim_{x \rightarrow x_0^+} f(x)$ exist and both equal L .

Related to one-sided limits are limits at infinity.

Def'n We write $\lim_{x \rightarrow \infty} f(x) = L$ if we can make $f(x)$ arbitrarily close to L by requiring x to be big enough.

We write $\lim_{x \rightarrow -\infty} f(x) = L$ if same but with small enough.

E.g. for $f(x) = 1/x$ have $\lim_{x \rightarrow \infty} f(x) = 0 = \lim_{x \rightarrow -\infty} f(x)$.

E.g. for $f(x) = e^x$ have $\lim_{x \rightarrow -\infty} f(x) = 0$ (but not $x \rightarrow \infty$)

E.g. when we defined $e = \lim_{n \rightarrow \infty} (1 + 1/n)^n$

we were using a limit at infinity.

We saw $f(n) = (1 + 1/n)^n$ has $f(1) = 2$
 $f(2) = 2.25$

$\dots f(100) = 2.7048 \dots$

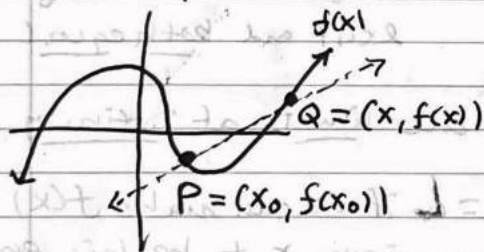
$f(1000) = 2.7169 \dots$

getting closer and closer to e as we made n bigger and bigger.

9/14 = "normal"
§ 2.1, 2.7 15 most functions we work with are continuous at all points in their domain; might wonder why we define limits at all, especially for points not in domain.

Reason is we want to define the derivative as a limit, and this naturally involves a limit that is "0" (so not defined just by "plugging in values").

Recall our discussion from 1st day of class:



We have a point P on a curve, i.e. graph of function $f(x)$.

Assume $P = (x_0, f(x_0))$ is fixed.

For another point Q on the curve, w/ $Q = (x, f(x))$:

What is the slope of the secant line from P to Q ?

$$\text{slope} = \frac{\text{rise}}{\text{run}} = \frac{f(x) - f(x_0)}{x - x_0}$$

Recall that the tangent line of the curve at P is the limit of the secant line as we send Q to P .

So what is the slope of the tangent line at P ?

$$\text{slope of tangent} = \lim_{x \rightarrow x_0} \frac{f(x) - f(x_0)}{x - x_0}$$

This is the derivative of $f(x)$ at x_0 !

Def'n The derivative of $f(x)$ at a point a in its domain is $\lim_{x \rightarrow a} \frac{f(x) - f(a)}{x - a}$.

Fig. Let's compute the derivative of $f(x) = x^2$ at $x = 1$. We need to compute

$$\lim_{x \rightarrow 1} \frac{f(x) - f(1)}{x - 1} = \lim_{x \rightarrow 1} \frac{x^2 - 1}{x - 1}$$

To do this, we use the algebra trick:

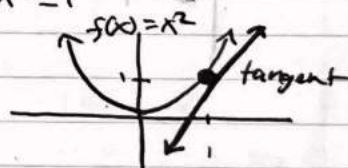
$$(x^2 - 1) = (x + 1)(x - 1)$$

$$\text{So } \lim_{x \rightarrow 1} \frac{x^2 - 1}{x - 1} = \lim_{x \rightarrow 1} \frac{(x + 1)(x - 1)}{(x - 1)} = \lim_{x \rightarrow 1} (x + 1) = 2.$$

We will justify all these steps later when we talk about rules for computing limits

(but it should match $\lim_{x \rightarrow 1} \frac{x - 1}{x^2 - 1} = \frac{1}{2}$ from before...)

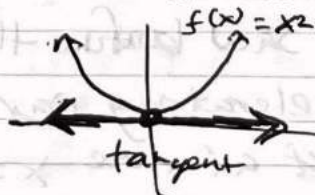
And it looks reasonable that the slope of the tangent at $x = 1$ is 2:



E.g. If instead we compute the derivative of $f(x) = x^2$ at point $x = 0$ we get

$$\lim_{x \rightarrow 0} \frac{f(x) - f(0)}{x - 0} = \lim_{x \rightarrow 0} \frac{x^2 - 0}{x - 0} = \lim_{x \rightarrow 0} \frac{x^2}{x} = \lim_{x \rightarrow 0} x = 0$$

and again it looks like the slope of tangent at $x = 0$ is zero (horizontal).



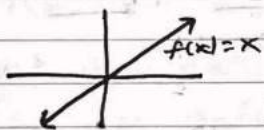
Why do we care about derivatives?

They tell us "instantaneous rate of change"

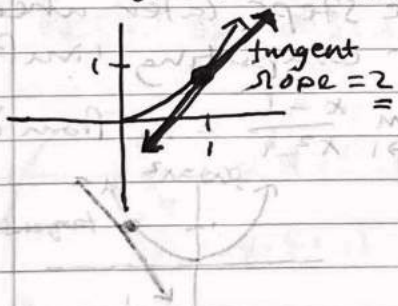
E.g. Suppose a car's position in meters (away from initial point) after x seconds is given by $f(x)$.

How can we find the speed of the car at time $x=a$?

If $f(x) = x$, so that the car were moving at a constant rate of 1 m/s, then clearly at any time its speed is this 1 m/s.



But what if $f(x) = x^2$ (which is reasonable for an accelerating car)?



To find the speed at time $x=1$, we could measure its position at time $x=1$ and $x=b$ for b a little bit after 1, and compute
$$\frac{f(b) - f(1)}{b - 1} \leftarrow \begin{matrix} \text{rate of} \\ \text{growth: rise} \\ \text{run} \end{matrix}$$

To be super accurate we want b to be very close to 1:

So the best definition of speed at time 1 is

$$\lim_{b \rightarrow 1} \frac{f(b) - 1}{b - 1}, \text{ i.e., the derivative of } f(x) \text{ at } x=1!$$

We saw before that for x^2 this is 2, so the accelerating car is going faster at time $x=1$!

But at time $x=0$, its speed is $\lim_{x \rightarrow 0} \frac{x^2}{x} = 0$, meaning it is just starting to accelerate from speed zero.

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§ 2.3

Rules for limits:

The following rules of limits allow us to compute many limits in practice:

Thm (Limit Laws) Suppose that

$\lim_{x \rightarrow a} f(x)$ and $\lim_{x \rightarrow a} g(x)$ both exist. Then

1. $\lim_{x \rightarrow a} [f(x) + g(x)] = \lim_{x \rightarrow a} f(x) + \lim_{x \rightarrow a} g(x)$
2. $\lim_{x \rightarrow a} [f(x) - g(x)] = \lim_{x \rightarrow a} f(x) - \lim_{x \rightarrow a} g(x)$
3. $\lim_{x \rightarrow a} [c \cdot f(x)] = c \cdot \lim_{x \rightarrow a} f(x)$ for any constant $c \in \mathbb{R}$
4. $\lim_{x \rightarrow a} [f(x) g(x)] = \lim_{x \rightarrow a} f(x) \cdot \lim_{x \rightarrow a} g(x)$
5. $\lim_{x \rightarrow a} \left[\frac{f(x)}{g(x)} \right] = \frac{\lim_{x \rightarrow a} f(x)}{\lim_{x \rightarrow a} g(x)}$ as long as $\lim_{x \rightarrow a} g(x) \neq 0$.

"Limit of sum is sum of limits, etc."

Together with:

Thm (Base case limits)

$\lim_{x \rightarrow a} c = c$ for any constant $c \in \mathbb{R}$

and $\lim_{x \rightarrow a} x = a$.

these tell us that

Thm. If $P(x)$ is a polynomial then $\lim_{x \rightarrow a} P(x) = P(a)$

If $\frac{P(x)}{Q(x)}$ is a rational function and a is in its domain,

then $\lim_{x \rightarrow a} \frac{P(x)}{Q(x)} = \frac{P(a)}{Q(a)}$.

"Can evaluate limits of polynomials/rational functions by plugging in a "

Let's see how we can use these laws to show

Ex. $\lim_{x \rightarrow 1} \frac{x-1}{x^2-1} = 1/2$

pf: $\lim_{x \rightarrow 1} \frac{x-1}{x^2-1} = \lim_{x \rightarrow 1} \frac{x-1}{(x-1)(x+1)}$ "difference of squares"
 $= \lim_{x \rightarrow 1} \frac{1}{x+1} \cdot \lim_{x \rightarrow 1} \frac{x-1}{x-1}$ "product of limits"
 $= \frac{1}{2} \cdot 1$ \square

How do we know $\lim_{x \rightarrow 1} \frac{x-1}{x-1} = 1$? Notice that $\frac{x-1}{x-1} = 1$ for any $x \neq 1$. We need one more rule:

Thm If $f(x) = g(x)$ for all $x \neq a$, then
 $\lim_{x \rightarrow a} f(x) = \lim_{x \rightarrow a} g(x)$.

This makes sense because remember that "the limit at $x=a$ only cares about $f(x)$ near $x=a$, not what happens exactly at $x=a$."

This rule lets us "cancel factors" in a limit!

Also have

Thm (Limits of powers / roots) for any ^{positive} integer n ,

$$\lim_{x \rightarrow a} [f(x)]^n = \left(\lim_{x \rightarrow a} f(x) \right)^n \text{ and } \lim_{x \rightarrow a} \sqrt[n]{f(x)} = \sqrt[n]{\lim_{x \rightarrow a} f(x)}$$

(wherever the right-hand side is defined.)

These tell us: if $f(x)$ is any "algebraic function" (built out of powers and roots, together with addition/subtraction/multiplication/division) and a is in the domain of $f(x)$, then $\lim_{x \rightarrow a} f(x) = f(a)$.