

3/11

Parametric Equations § 10.1

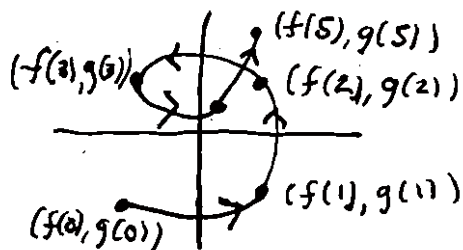
The 1st half of the semester for Calc II focused on integration.
In 2nd half we explore other topics, starting with Chapter 10
on parametric equations & polar coordinates.

Up until now we have considered curves of the form $y = f(x)$ (or more rarely, $f(x, y) = 0$).

A parametrized curve is defined by two equations:

$$x = f(t) \text{ and } y = g(t)$$

where t is an auxiliary variable. Often we think of t as time, so the curve describes motion of a particle where at time t particle is at position $(f(t), g(t))$:

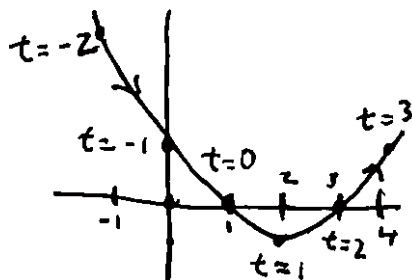


← In this picture the arrows → show movement of particle over time

E.g. Consider parametrized curve $\boxed{x = t+1, y = t^2 - 2t}$.
We can make a chart with various values of t :

t	x	y
-2	-1	8
-1	0	3
0	1	0
1	2	-1
2	3	0
3	4	3

⇒



← plot of points $(f(t), g(t))$ for $t = -1, 0, 1, \dots, 4$ looks like a parabola

In this case, we can eliminate the variable t :

$$x = t+1 \Rightarrow t = x-1$$

$$y = t^2 - 2t \Rightarrow y = (x-1)^2 - 2(x-1) = x^2 - 4x + 3$$

So this parametrized curve is just $\boxed{y = x^2 - 4x + 3}$

E.g.: Consider the parametric curve:
 $x = \cos(t), y = \sin(t)$ for $0 \leq t \leq 2\pi$

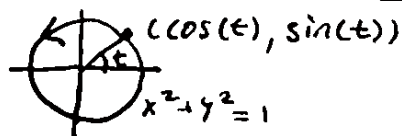
initial time
 \Rightarrow initial point is $(f(0), g(0))$

terminal time
 \Rightarrow terminal point is $(f(2\pi), g(2\pi))$

How can we visualize this curve?

Notice that $x^2 + y^2 = \cos^2(t) + \sin^2(t) = 1$,

so this parametrizes a circle $x^2 + y^2 = 1$.



\Leftarrow here $t =$
 angle (in radians)
 of point $(\cos(t), \sin(t))$ on circle

E.g.: What about $x = \cos(2t), y = \sin(2t), 0 \leq t \leq 2\pi$?

Notice we still have $x^2 + y^2 = \cos^2(2t) + \sin^2(2t) = 1$,

so the parametrized curve still traces a circle:

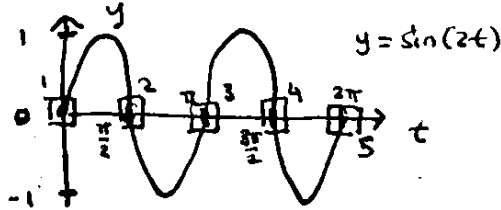
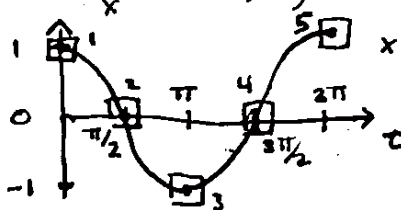


\Leftarrow But now the parametrized curve
 traces the circle twice:
 once for $0 \leq t \leq \pi$
 and once for $\pi \leq t \leq 2\pi$

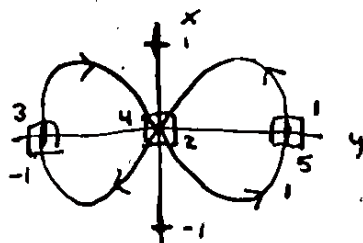
Can think of this particle as moving "faster" than the last one.
 We see same curve can be parametrized in different ways!

E.g.: Consider the curve $x = \cos(t), y = \sin(2t)$.
 It's possible to eliminate t to get $y^2 = 4x^2 - 4x^4$,
 but that equation is hard to visualize.

Instead, graph $x = f(t)$ and $y = g(t)$ separately:



Then combine
 into one picture
 showing $(f(t), g(t))$:



1 2 3 4 5

\Leftarrow are "snapshots"
 of the particle
 as it traces the curve

3/13

Calculus with parametrized curves §10.2

Much of what we have done with curves of form $y=f(x)$ in calculus can also be done for parametrized curves:

Tangent vectors: Let $(x, y) = (f(t), g(t))$ be a curve.

Then, at time t , the slope of tangent vector is given by:

$$\frac{dy}{dx} \xrightarrow{\text{chain rule}} \frac{dy/dt}{dx/dt} = \frac{g'(t)}{f'(t)} \quad (\text{if } f'(t) \neq 0)$$

If $dy/dt = 0$ (and $dx/dt \neq 0$) \Rightarrow horizontal tangent

If $dx/dt = 0$ (and $dy/dt \neq 0$) \Rightarrow vertical tangent

E.g. Consider curve $x = t^2$, $y = t^3 - 3t$.

First, notice that when $t = \pm\sqrt{3}$ we have

$$x = t^2 = 3 \quad \text{and} \quad y = t^3 - 3t = t(t^2 - 3) = 0,$$

so curve passes thru $(3, 0)$ at two times $t = \sqrt{3}$ and $t = -\sqrt{3}$.

We then compute that:

$$\frac{dy}{dx} = \frac{dy/dt}{dx/dt} = \frac{3t^2 - 3}{2t} \quad \begin{aligned} &\rightarrow = -6/2\sqrt{3} = -\sqrt{3} \text{ at } t = -\sqrt{3} \\ &\rightarrow = 6/2\sqrt{3} = \sqrt{3} \text{ at } t = \sqrt{3} \end{aligned}$$

So two tangent lines, of slopes $\pm\sqrt{3}$, for curve at $(3, 0)$.

When is the tangent horizontal? When $dy/dt = 3t^2 - 3 = 0$

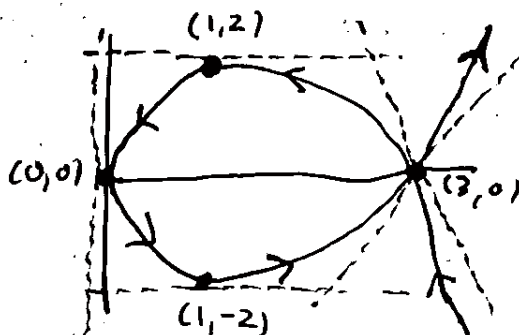
which is for $t = \pm 1$, at points $(1, 2)$ and $(1, -2)$.

When is the tangent vertical? When $dx/dt = 2t = 0$,

which is for $t = 0$, at point $(0, 0)$.

Putting all of this information together, we can produce

a pretty good Sketch of the curve



Arc lengths: We saw several times how to find lengths of curves by breaking into line segments:



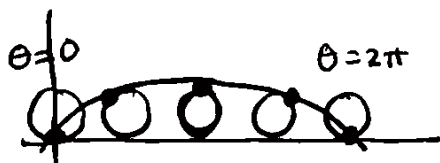
← recall length of each small segment

$$= \sqrt{(\Delta x)^2 + (\Delta y)^2}$$

For a parametrized curve $(x, y) = (f(t), g(t))$ with $\alpha \leq t \leq \beta$ we get length of curve $= \int_{\alpha}^{\beta} \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt = \boxed{\int_{\alpha}^{\beta} \sqrt{f'(t)^2 + g'(t)^2} dt}$.

Exercise: Using parametrization $x = \cos(t)$, $y = \sin(t)$, $0 \leq t \leq 2\pi$, Show circumference of unit circle $= 2\pi$ using this formula.

E.g.: The cycloid is the path a point on unit circle traces as the circle rolls:



← think of this as an animation of a rolling circle, with point \bullet marked where angle $\theta = \text{"time"}$

The cycloid is parametrized by:

$$x = \theta - \sin \theta, \quad y = 1 - \cos \theta \quad \text{for } 0 \leq \theta \leq 2\pi$$

Q: What is the arclength of the cycloid?

A: We compute $\frac{dx}{d\theta} = 1 - \cos \theta$, $\frac{dy}{d\theta} = \sin \theta$ so that

$$\sqrt{\left(\frac{dx}{d\theta}\right)^2 + \left(\frac{dy}{d\theta}\right)^2} = \sqrt{(1 - \cos \theta)^2 + (\sin \theta)^2} = \sqrt{2(1 - \cos \theta)}$$

using trig identity $\frac{1}{2}(1 - \cos 2x) = \sin^2 x$ → $= \sqrt{4 \sin^2(\theta/2)}$
 $= 2 \sin(\theta/2)$

$$\begin{aligned} \Rightarrow \text{length of cycloid} &= \int_0^{2\pi} \sqrt{\left(\frac{dx}{d\theta}\right)^2 + \left(\frac{dy}{d\theta}\right)^2} d\theta \\ &= \int_0^{2\pi} 2 \sin\left(\frac{\theta}{2}\right) d\theta = \left[-4 \cos\left(\frac{\theta}{2}\right)\right]_0^{2\pi} \\ &= ((-4 \cdot -1) - (-4 \cdot 1)) = \underline{8}. \end{aligned}$$

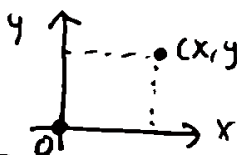
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3/15

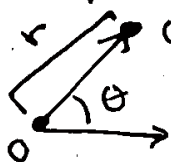
Polar Coordinates §10.3

We are used to working with the "Cartesian" coordinate system where a point on the plane is represented by (x, y)

telling us how far to move along two orthogonal axes to reach that point.

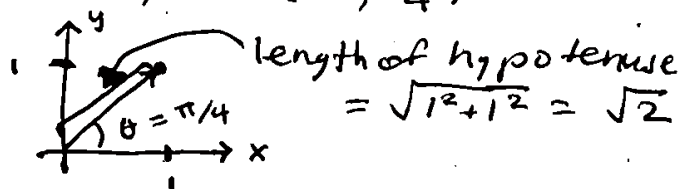


The polar coordinate system is a different way to represent points on the plane by a pair (r, θ) :



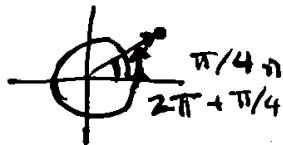
Here we have a fixed axis ray emanating from origin O , and we reach a point (r, θ) by making an angle of θ radians and going out a distance of r .

E.g. The point $(x, y) = (1, 1)$ in Cartesian coord's is the same as $(r, \theta) = (\sqrt{2}, \frac{\pi}{4})$ in polar coord's:



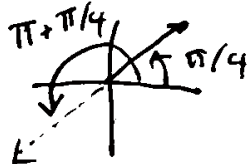
Notice: There are multiple ways to represent any point in polar coord's because we can add 2π to θ :

$(r, \theta) = (\sqrt{2}, \pi/4)$ same as $(r, \theta) = (\sqrt{2}, 2\pi + \pi/4)$



Also ... can add π to θ and replace r by $-r$:

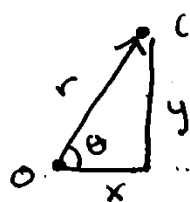
$(r, \theta) = (\sqrt{2}, \pi/4)$ same as $(r, \theta) = (-\sqrt{2}, \pi + \pi/4)$



Negative value of r means

go backwards that distance along ray.

Question: How to convert between Cartesian & polar coords?
 Let's draw a right triangle to help us:



$$(x, y) = (r, \theta)$$

From this picture we see that

$$\boxed{x = r \cos \theta \text{ and } y = r \sin \theta}$$

which gives (x, y) in terms of (r, θ)

We also have that:

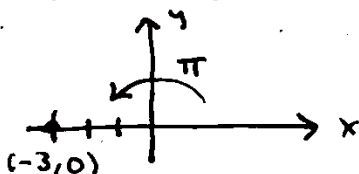
$$\boxed{r^2 = x^2 + y^2 \text{ and } \tan \theta = \frac{y}{x}}$$

which gives us (r, θ) in terms of (x, y) :

specifically, $r = \pm \sqrt{x^2 + y^2}$ and $\theta = \arctan\left(\frac{y}{x}\right)$.

E.g.: Find the polar coordinates of $(x, y) = (-3, 0)$.

To solve this problem, it's easiest to just draw the point.



we see this point is at
 angle $\theta = \pi$ and
 radius $r = 3$.

$$\text{Check: } 3^2 - r^2 = x^2 + y^2 = (-3)^2 + (0)^2$$

$$\text{and } \theta = \tan^{-1}\left(\frac{y}{x}\right) = \frac{y}{x} = \frac{0}{-3}$$

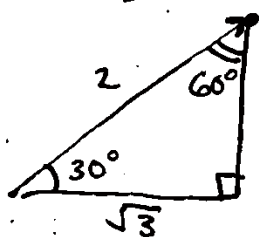
Could have also chosen $(r, \theta) = (-3, 0)$ here...

E.g.: Find the Cartesian coordinates of $(r, \theta) = (2, \frac{\pi}{6})$.

$$\text{Here we have: } x = r \cos \theta = 2 \cos\left(\frac{\pi}{6}\right) = 2 \cdot \frac{\sqrt{3}}{2} = \sqrt{3}$$

$$\text{and } y = r \sin \theta = 2 \sin\left(\frac{\pi}{6}\right) = 2 \cdot \frac{1}{2} = 1$$

Can also draw the right triangle to check:



$$(\sqrt{3}, 1) = (x, y)$$

recall that $\theta = \frac{\pi}{6}$ radians
 $= 30^\circ$

corresponds to a special
 "30-60-90" triangle

Polar equations and curves:

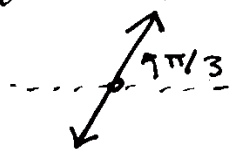
Just like we draw curves $f(x, y) = 0$ in Cartesian coord's, we can draw curves $f(r, \theta) = 0$ in Polar coord's.

E.g. The equation $r = 2$ gives circle of radius 2, centered at origin.



← circle = all points at radial distance 2 from origin 0

E.g. The equation $\theta = \pi/3$ gives line at angle $\pi/3$ thru origin.



← line thru origin

= all points at given angle

E.g. What about equation $r = 2 \cos \theta$?

Here it's easiest to switch to Cartesian coord's:

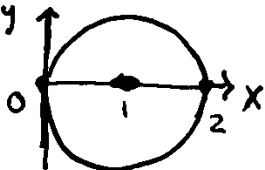
multiplying
by r gives

$$r^2 = 2r \cos \theta$$

$$\Leftrightarrow x^2 + y^2 = 2x$$

$$\Leftrightarrow (x-1)^2 + y^2 = 1$$

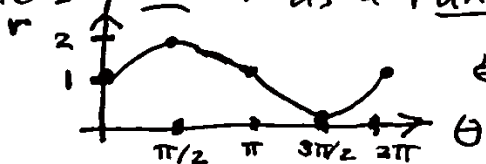
which is a circle of radius 1 centered at $(x, y) = (1, 0)$:



← $(x-1)^2 + y^2 = 1$
a.k.a. $r = 2 \cos \theta$

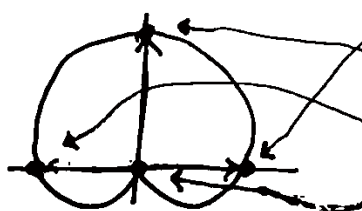
E.g. What about $r = 1 + \sin(\theta)$?

First let's plot r as a function of θ (in Cartesian coord's):



← shows us how
radius of figure
changes with angle

"cardioid" \Rightarrow
this "heart-shaped"
curve is polar curve
 $r = 1 + \sin(\theta)$



① at angle $\theta = 0$, $r = 1$

② at angle $\theta = \pi/2$, $r = 2$

so we move out to this point

③ at $\theta = \pi$, back to $r = 1$

④ at $\theta = 3\pi/2$, radius shrinks to $r = 0$