

1 Fire
Mouse



☴



You also guess all Herds of Rabbits, Snakes, and Cats (of any size 2 or greater).

1 Water
Mouse



☴



You also guess all Herds of 3 and Chains of 4 (of/to any Animal).

1 Earth
Mouse



☴



You also guess all Chains to the Dog, Goat, and Horse (of any size 2 or greater).

1 Air
Mouse



☴

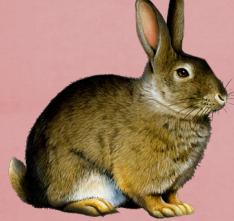


You also guess all the Set guesses submitted by other players.

2 Fire
Rabbit



☴



Next round you have:



2 Water
Rabbit



☴



2 Earth
Rabbit



☴



2 Air
Rabbit



☴



R R → * *
Players who didn't play a Rabbit can't use this card to make Sets.

3 Fire
Snake

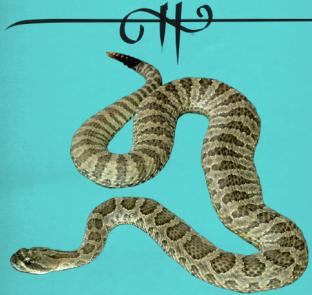


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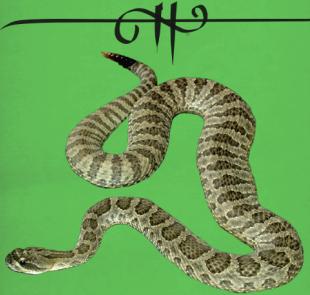
Other players can't make Herds.

3 Water Snake



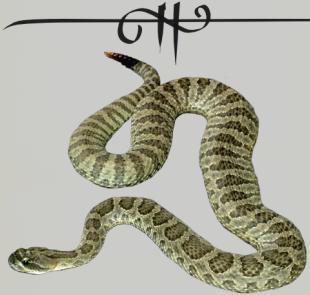
Other players can't make Chains.

3 Earth Snake



Other players can't make Sets better than or equal to a Chain of 5.

3 Air Snake



Other players can't make Sets worse than or equal to a Herd of 3.

4 Fire Cat



C → $\leq C$
D → $\geq D$

4 Water Cat



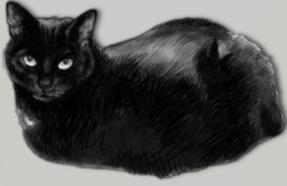
C D → * *

4 Earth Cat



$\geq D$ → *

4 Air Cat



C → **C D**

4½ Ape



You're competing for the sidepot instead of the main pot.
(During Ante, roll the Ape die to determine how many coins go in the sidepot.)

5 Fire Dog



C → $\leq C$
D → $\geq D$

5 Water Dog



C D → * *

5 Earth Dog



≤C → *

5 Air Dog



D → C D

6 Fire Goat



You win the pot if you make a Set better than or equal to a Chain of 5.

6 Water Goat



You win the pot if no one played a Mouse or an Elephant.

6 Earth Goat



You win the pot if no one else played a Goat.

6 Air Goat



You win the pot if someone else submitted exactly the same Set guess as you.

7 Fire Horse



You get a coin if you make a Set better than or equal to a Chain of 3.

7 Water Horse



You get two extra coins if you win (or tie for the win of) a pot.

7 Earth Horse



You get a coin.
For all other players:



7 Air Horse



You get two coins if
someone else played
exactly the same
Animals as you.

8 Elephant



You are immune to
Snakes.

