

# Math 4707: Counting trees

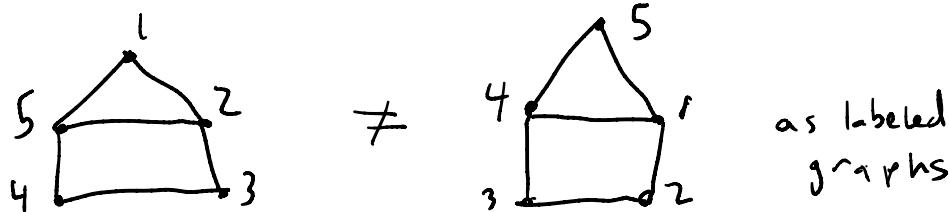
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Ch. 8, f  
LPV

Reminder: • Midterm #2 is due **today!**

Today we are going to **count** graphs. As hinted at last class, there are two different possible interpretations of counting graphs on  $n$  vertices.

If we're counting **labeled graphs** on  $\{1, 2, \dots, n\}$  then we only count two graphs as the same if they have exactly the same edges:



If we're counting **unlabeled graphs** on  $n$  vertices, then we count two graphs as the same when they are isomorphic.

e.g. To count all simple labeled graphs on  $\{1, 2, \dots, n\}$ , we either include or don't each  $\{i, j\}$ , so the # is  $2^{\binom{n}{2}}$ . But counting unlabeled simple graphs is much harder. . . .

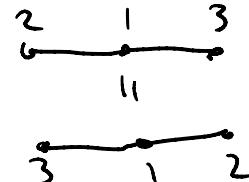
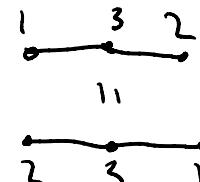
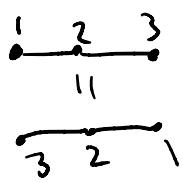
Today we will focus specifically on counting trees on  $n$  vertices. You already did this a bit on the worksheet last class . . .

For instance, you probably figured out that there's only 1 unlabeled tree on 3 vertices:



How many labeled trees on  $\{1, 2, 3\}$ ? Well, let's think about how many ways to label this tree?

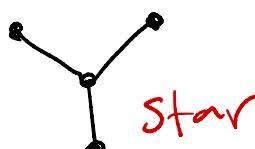
You might guess  $3! = 6$ , but actually there are only 3 ways because of reverses:



What about 4 vertices? Again, you saw last class there are 2 unlabeled trees on 4 vertices:



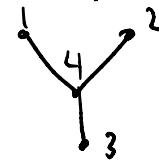
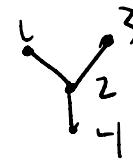
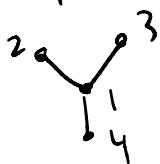
path



Star

What about labeled trees on  $\{1, 2, 3, 4\}$ ? Well again, because of reverses, we have

$\frac{4!}{2}$  ways to label the path. But how many ways to label the star? Only 4:



Total =  $12 + 4 = 16$ . Let's make a chart:

$n$	# unlabeled trees	# labeled trees
1	1	1
2	1	1
3	1	3
4	2	16
5	3	125
6	6	1296
7	11	16807

Notice any patterns?

Thm (Cayley's Formula)

$$\begin{aligned} \text{\# labeled trees} &= n^{n-2} \\ \text{on } \{1, 2, \dots, n\} \end{aligned}$$

Very elegant formula! And somewhat deeper than any counting result we've seen so far.

To prove Cayley's formula, let's think abt. different ways to **encode** a labeled tree.

### a) Adjacency matrix

For any labeled graph  $G$  on  $\{1, 2, \dots, n\}$ , we can make an  $n \times n$  matrix  $A_G = (a_{ij})$  called the **adjacency matrix** w/ entries

$$a_{ij} = \begin{cases} 1 & \text{if } \{i, j\} \text{ an edge of } G \\ 0 & \text{otherwise} \end{cases}$$

e.g.  $G = \begin{array}{c} 1 \quad 2 \\ \boxed{3} \\ 4 \end{array} \rightsquigarrow A_G = \begin{pmatrix} 1 & 2 & 3 & 4 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \end{pmatrix}$

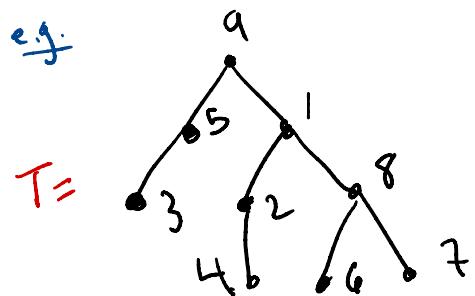
This uses  $\sim n^2$  bits, too much for Cayley's formula, but we will talk about  $A_G$  next class...

### b) Father code

Let's consider our tree  $T$  on  $\{1, 2, \dots, n\}$  to be **rooted** at vertex  $n$ . Then every vertex  $i = 1, 2, \dots, n-1$  has a unique **father**. The

**father code** of  $T$  is a 2-line array that records the fathers of these vertices in order:

e.g.



1	2	3	4	5	6	7	8
9	1	5	2	9	8	8	1

**father code**

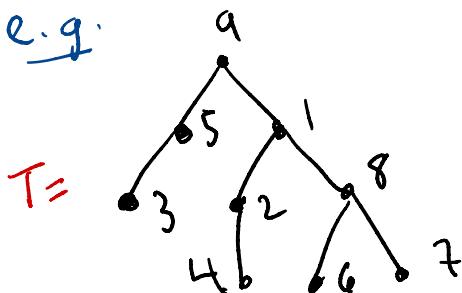
It's not hard to see that can recover  $T$  from its father code, and f.c. = length  $n-1$  word in  $n$  letters, getting us very close to Cayley's formula...

### c) Extended Prüfer code

The **extended Prüfer code** of  $T$  is almost the same as the father code, except that we permute the columns in a special way.

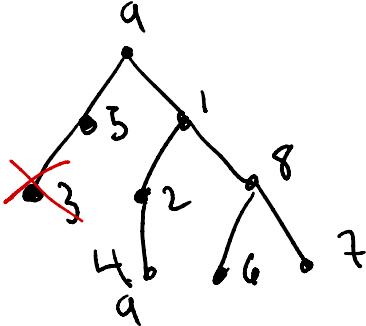
Specifically, we look for the **leaf** with the **smallest label**, record it and its father, and then **delete it**! Then we repeat on our smaller tree, and keep going until all the non-root vertices have been deleted.

e.g.



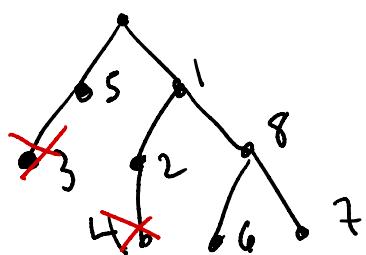
Smallest leaf = 3  $\rightarrow \frac{3}{5}$

record



Smallest leaf = 4  $\rightarrow \frac{3 \ 4}{5 \ 2}$

record  
↓



Smallest leaf = 2  $\rightarrow \frac{3 \ 4 \ 2}{5 \ 2 \ 1}$

record  
↓

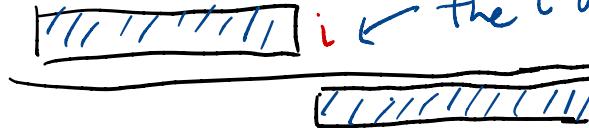
extended  
Prüfer code =

$\frac{3 \ 4 \ 2 \ 5 \ 6 \ 7 \ 8 \ 1}{5 \ 2 \ 1 \ 9 \ 8 \ 8 \ 1 \ 9}$

Since the extended Prüfer code is just a permutation of the father code, we can get the father code by putting 1<sup>st</sup> line in order, and hence extended P. code again determines T.

Prop. The 2<sup>nd</sup> line of the e.p.c. determines the 1<sup>st</sup> line.

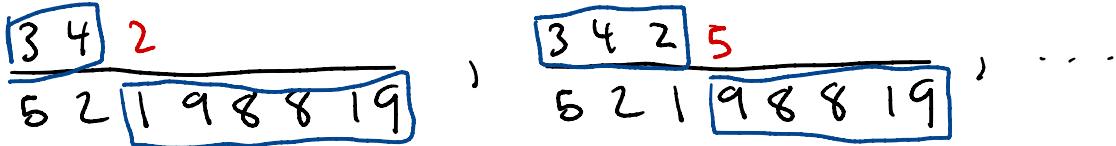
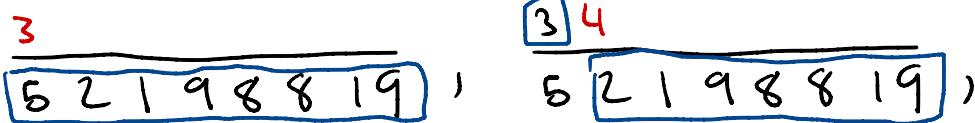
Pf:



i ← the i we put here is the minimum # not appearing in the shaded boxes

So we can build up 1<sup>st</sup> line left-to-right:

e.g.



Can we see why this min. property works?

The #'s in  have been deleted

by the time we're choosing leaf  $i$ , while #'s in are fathers of some future vertex, so are not leaves!

Prop. The last # in 2<sup>nd</sup> line of e.p.c. is  $n$ .

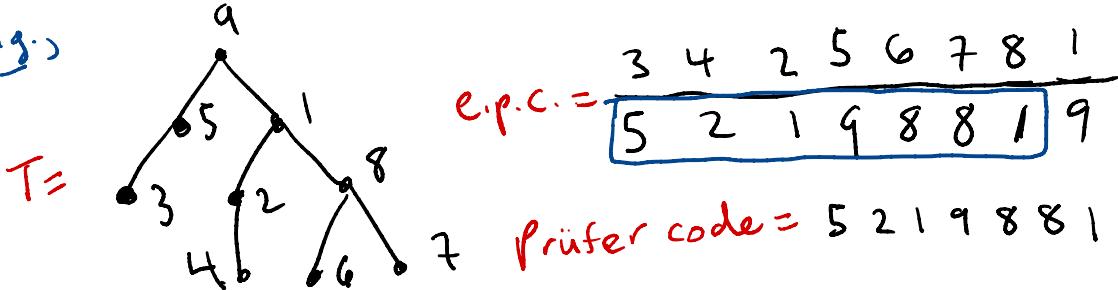
Pf: We always end at a tree like 



d) Prüfer code

The **Prüfer code** of  $T$  is obtained from the e.p.c. by removing the extraneous information: remove 1<sup>st</sup> line + last entry of 2<sup>nd</sup> line.

e.g.)



By propositions, the Prüfer code determines the e.p.c., and hence the tree  $T$ . But also, the Prüfer code is a length  $n-2$  word in  $n$  letters!

Thm Any length  $n-2$  word  $p_1 p_2 \dots p_{n-2}$  in letters  $\{1, 2, \dots, n\}$  is Prüfer code of some tree  $T$  on vertices  $\{1, 2, \dots, n\}$ .

Pf: Exercise for you (or look it up...)



Since  $\exists n^{n-2}$  such words,

Thm  $\Rightarrow$  Cayley's formula. ✓

## Counting unlabeled trees

Now let's think about how to count unlabeled trees on  $n$  vertices. There is no exact formula like Cayley's formula, so we'll have to be content w/ giving **bounds**.

First let's find a **lower bound**. Each unlabeled tree on  $n$  vertices can be labeled in at most  $n!$  ways:

$$\frac{\# \text{ labeled trees}}{\# \text{ unlabeled trees}} \leq \frac{\text{on } n \text{ vert.}}{\text{on } n \text{ vert's}}$$

$$\text{Cayley} \Rightarrow \frac{n^{n-2}}{n!} \leq \# \text{ unlabeled trees}$$

$$\text{Stirling's approx.} \Rightarrow \frac{n^{n-2}}{n!} \sim e^n / n^{5/2} \sqrt{2\pi}$$

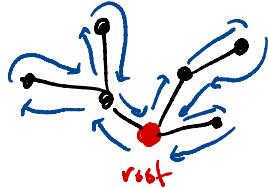
Certainly, for big enough  $n$ , we have

$$2^n \leq \# \text{ unlabeled trees}$$

For an **upper bound**, we need a different idea. We need some way to encode an unlabeled tree as a word of some kind. This is what the **Planar Code** of  $T$  does. To make the

planar code, we embed  $T$  in the plane, choose a root, and take a **walk around  $T$** , recording a 1 when we walk **out** from root, 0 when we walk **towards** root:

e.g.



planar code:

$\sim 110100110010$

Planar code = word in 0,1 of length  $2(n-1)$   
 $\tau_{2 \cdot \# E}$

Each  $T$  can determine several codes (depending on choice of walk, etc.), and not every word is a planar code, but important fact is:

the planar code determines the tree! think abt.

$$\text{So } \Rightarrow \# \text{ unlabeled trees} \leq 2^{2(n-1)} = 4^{n-1}$$

$$\text{Altogether have } 2^n \leq \# \text{ unlabeled trees on } n \text{ vert.'s} \leq 4^n \quad \checkmark$$

Note Polya proved that

$$\# \text{ unlabeled trees} \sim a n^{-5/2} b^n$$

$$\text{w/ } a = 0.5349\dots \text{ and } b = 2.9557\dots$$

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