

Math 4990: Trees

- Reminders:
- HW #4 is due today.
 - Midterm #2 posted, due in a week (11/17)

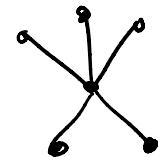
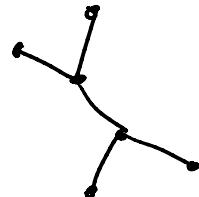
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Last class we started **graph theory**. We considered various problems about **walking** around on a graph. Central to these problems was the notion of **connectivity**. We will study connectivity in more detail today by investigating **minimally connected graphs**, which are called **trees**.

Thm Let G be a graph. TFAE:

- 1) G is minimally connected, i.e., G is connected but the removal of any edge would disconnect G .
- 2) G is connected and contains no cycles.

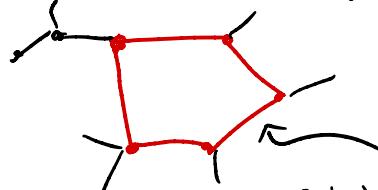
A graph satisfying either of these equiv. conditions is called a **tree**. Some trees on 6 vertices are:



Pf of thm: Let G be a ^{connected} graph. We need to show:

G has an edge we can remove + stay connected $\Leftrightarrow G$ has a cycle.

[\Leftarrow] Suppose G has a cycle:



(\bigcirc + \square are cycles)

Then we can remove any edge of the cycle without changing connectivity of graph.

[\Rightarrow] Suppose G has an edge $e = \{u, v\}$ we can remove + stay connected:



Then there has to

be another path from u to v not using e , which forms a cycle with e .

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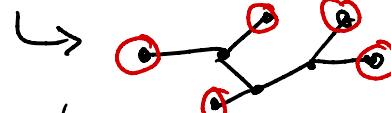
Feels like:

- if G has **too few** edges, it can't be connected
- if G has **too many** edges, it will have a cycle

So trees are "**Goldilocks graphs**" that have just the right # of edges. In fact:

Thm A tree with n vertices has $n-1$ edges.

In order to prove this theorem, we need a lemma. A **leaf** of a tree is a vertex of degree = 1.



Lemma Any tree ($n \geq 2$ vertices) has a leaf.

P.f.: Start at any vertex of our tree T and keep walking to new vertices along edges we haven't used:

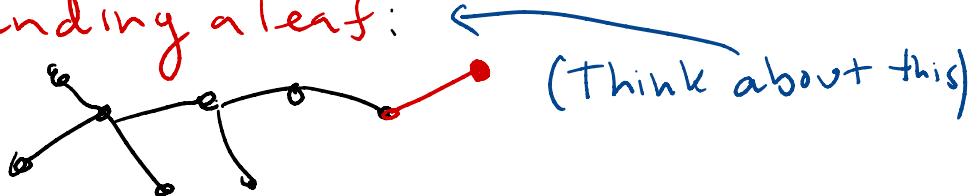
$$v_0 \rightarrow v_1 \rightarrow \dots \rightarrow v_k \quad \text{We don't}$$

have a cycle, so can never revisit a vertex.

Eventually we get stuck: at a **leaf**. \square

Remark: Can show that actually there must be at least **two** leaves.

Pf of thm: By lemma any tree on n vertices can be obtained from a tree on $n-1$ vertices by **appending a leaf**:



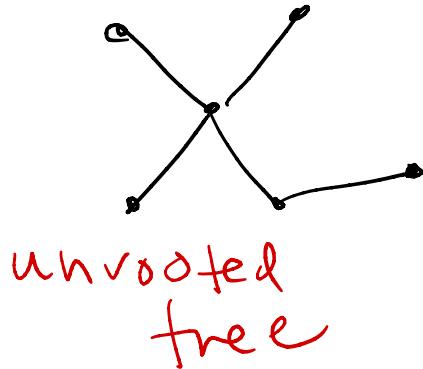
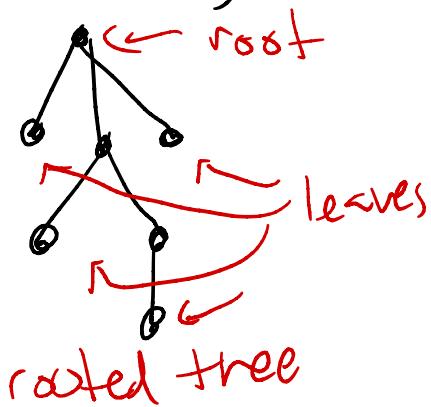
Thus, the theorem follows by induction, with the base case being tree w/ 1 vertex and zero edges. \square

In fact, can show:

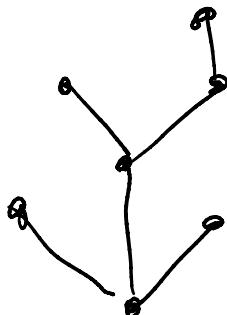
Thm Let G be a graph on n vertices. Then any 2 of these implies the 3rd:

- G is connected.
- G has no cycles.
- G has $n-1$ edges.

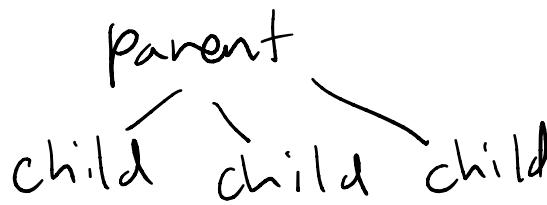
Why are these called "trees"? A biological terminology makes most sense for **rooted trees**: a rooted tree is a tree where we've chosen a special **root vertex**, which we draw at the top, w/ other vertices branching down from it:



The picture makes most sense if we draw it upside-down:



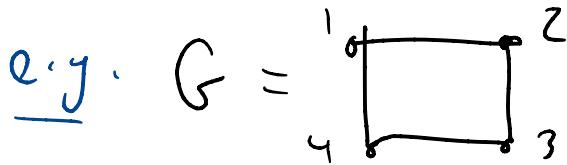
But traditional to draw it with root at top
and use **family tree** terminology:



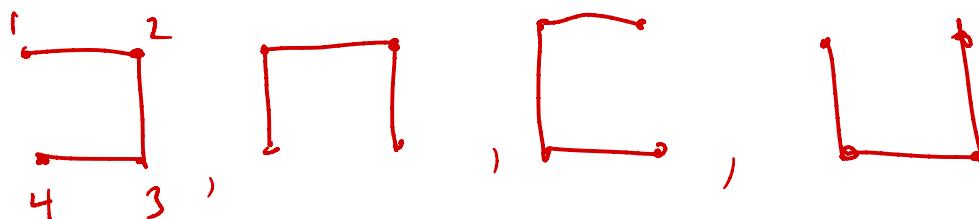
Also **descendant** + **ancestor**, etc. This rooted tree perspective is very useful for studying trees...



Let G be a graph. A **spanning tree** of G is a subgraph that's a tree containing all the vertices of G .



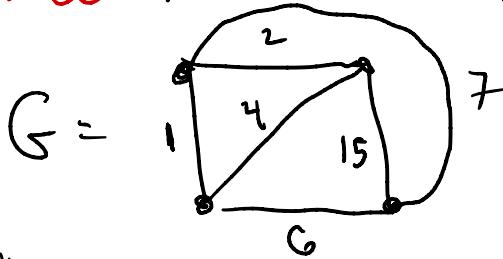
Spanning trees:



Prop. G has a spanning tree
 $\Leftrightarrow G$ is connected.

If G represents a map, then reasonable to think it comes with an **edge-weight** function $w: E \rightarrow \mathbb{R}$ representing **cost** or **distance** between vertices!

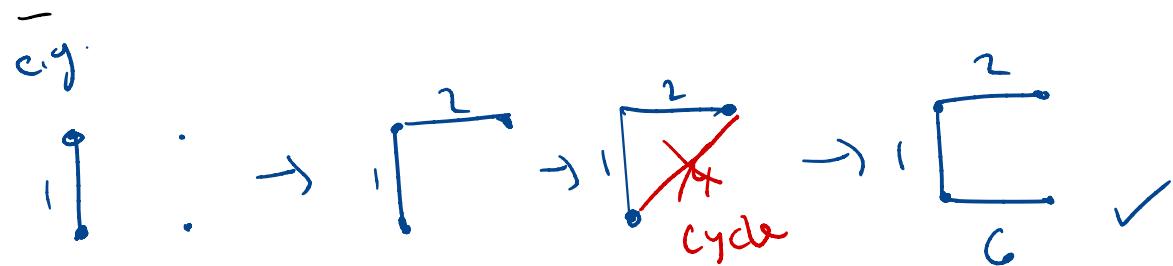
e.g.



Problem: How to find a **minimum cost** spanning tree of G ? (think of a telecommunications or airlines network that wants to be connected!)

Answer: Be greedy! Use Kruskal's algorithm.

- Keep adding minimum cost edge we haven't added, unless it creates a cycle! (then skip it...)

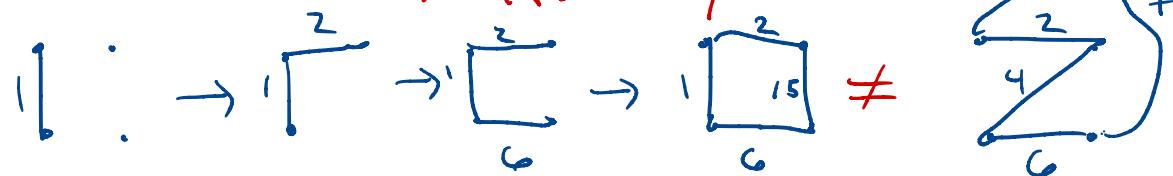


Thm Kruskal's algorithm **works**, i.e., finds the min. cost Spanning tree.

Pf: See the book...

NOTE: Greedy algorithm does not work for all problems (Something special abt trees).

E.g., greedily choosing will not produce the min. cost Hamilton. cycle:



Actually, this is the famous **Travelling Salesman Problem** for which no good algorithm is known (big problem in comp.sci.).

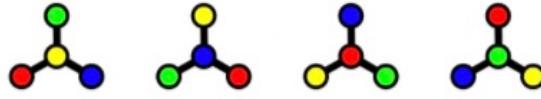
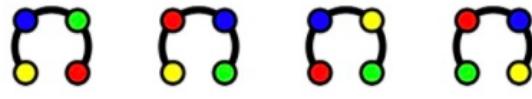
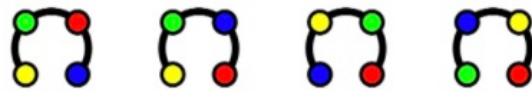
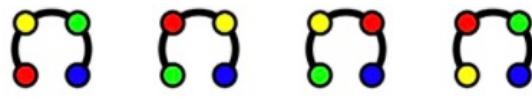
Q: How many trees on n vertices are there?

e.g. $n=1 \rightarrow 1$

$n=2 \rightarrow 1$

$n=3 \rightarrow 3$

$n=4$



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$n=5 \quad ? \quad ? \quad ?$

Notice any pattern? ...

Thm (Cayley's formula) There are n^{n-2} trees on n (labelled) vertices.

— Very beautiful formula! Many proofs:

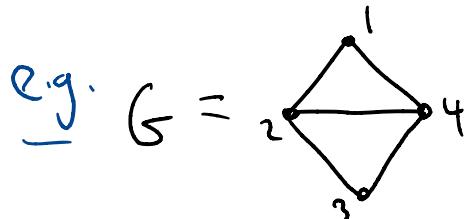
- Generating functions ('Lagrange inversion')
- Bijective proofs:
 - Prüfer code
 - A. Joyal's proof (see the book)
 - J. Pitman's proof
- Linear algebra pf: Matrix-Tree Thm

— The Matrix-Tree Theorem gives a formula for # spanning trees of any graph G . Set:

$$A_G := \text{adjacency matrix} = (a_{ij}) \text{ w/ } a_{ij} = \begin{cases} 1 & \text{if } v_i + v_j \text{ adjacent} \\ 0 & \text{otherwise} \end{cases}$$

$$L_G := \text{Laplacian matrix of } G = \begin{pmatrix} \deg(v_1) & & & \\ & \deg(v_2) & & 0 \\ & & \ddots & \\ 0 & & & \deg(v_n) \end{pmatrix} - A_G$$

\tilde{L}_G = reduced Laplacian = remove last row + last col. of L_G



$$A_G = \begin{bmatrix} 1 & 2 & 3 & 4 \\ 2 & 0 & 1 & 0 & 1 \\ 3 & 1 & 0 & 1 & 1 \\ 4 & 0 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 0 \end{bmatrix}$$

$$L_G = \begin{bmatrix} 2 & -1 & 0 & -1 \\ -1 & 3 & -1 & -1 \\ 0 & -1 & 2 & -1 \\ -1 & -1 & -1 & 3 \end{bmatrix}$$

$$\tilde{L}_G = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 3 & -1 \\ 0 & -1 & 2 \end{bmatrix}$$

Thm (Kirchoff's Matrix Tree Thm)

$$\# \text{ spanning trees}(G) = \det(\tilde{L}_G).$$

E.g. $\det \begin{bmatrix} 2 & -1 & 0 \\ -1 & 3 & -1 \\ 0 & -1 & 2 \end{bmatrix} = 2 \cdot 3 \cdot 2 - 2 \cdot 2 = 8.$

P.S.: See book ...



To get Cayley's formula from M.T. Thm
need to evaluate determinant of

$$\tilde{L}_{K_n} = \det \begin{bmatrix} n-1 & -1 & -1 & \cdots & -1 \\ -1 & n-1 & -1 & \cdots & -1 \\ -1 & -1 & n-1 & \cdots & -1 \\ \vdots & \vdots & \vdots & \ddots & \vdots \\ -1 & \cdots & -1 & \cdots & n-1 \end{bmatrix}$$

(e.g.
 $\det \begin{bmatrix} 2 & -1 \\ -1 & 2 \end{bmatrix} = 3$)

Now let's take a break...
and when we come back
we'll do some problems
about trees on the worksheet
in breakout groups.