Explorations of type systems Semester Project Presentation

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Explorations of Type Systems

The journey:

- A simple structurally typed language
- \blacktriangleright μ -recursive types
- EDOT: DOT as existential types
- Trying to generalize EDOT to DOT
- ► Infinite paths

Other topics:

- Types and mathematical sets
- Non-collapsed bounds in constructors
- Bugs detected

Existential types and DOT

DOT type $\top \{z \Rightarrow L : S..U , \overline{D}\}$

- ▶ = the type inhabited by all objects o for which there exists a type T such that S <: T, T <: U, and o is of type $T \{z \Rightarrow [T/z.L]\overline{D}\}$.
- ► Restriction: All type members of concrete (instantiable) types must have collapsed bounds

Intuition:

▶ L is a type that we don't know, but we know that L: S..U

Existential type $\exists \{L : S..U\}\{\overline{D}\}\$

▶ = the type inhabited by all objects o for which there exists a type T such that S <: T, T <: U, and o is of type $[T/L]\{\overline{D}\}$.

DOT/EDOT Example

```
T_1 = \top \{z \Rightarrow
                                T_1 = \exists \{(X_C \ C \perp X_D)(X_D \ D \perp X_C)\} \{
      C: \perp ..z.D
                                      x:X_C
      D: \perp ..z.C
      x:z.C
T_2 = \top \{z \Rightarrow
                                T_2 = \exists \{ (X_C \ C \perp X_D)(X_D \ D \perp X_C) \} \{
      C: \perp ..z.D
                                      x:X_D
      D: \perp ..z.C
      x:z.D
```

Syntax differences DOT/EDOT

Constructor
$$\top \left\{ z \Rightarrow \overline{D} \right\} \left\{ \overline{d} \right\}$$

- ▶ only ⊤ refinement
- lacktriangle all type declarations in \overline{D} have collapsed bounds

Types T

- type variable X
- existential type $\exists \{ \overline{(X L S U)} \} \{ \overline{D} \}$
- ightharpoonup and \bot

Environment for subtype checking:

$$B ::= \{ \overline{S <: U} \}$$

Subtype rules (by example)

$$\frac{B_1 \vdash \bot <: X_C}{B_1 \vdash \bot <: X_C} \frac{(X_C <: X_D) \in B_1}{B_1 \vdash X_C <: X_D} \frac{(X_D \vdash X_C) \in B_1}{B_1 \vdash X_C <: X_D} \frac{(X_C <: X_C) \in B_1}{B_1 \vdash X_D <: X_C} \frac{(X_C <: X_D) \in B_1}{B_1 \vdash X_C <: X_D}$$

$$\frac{B_1 \vdash \bot <: X_D}{B_0 \vdash \exists \{(X_C C \bot X_D)(X_D D \bot X_C)\} \{x : X_C\} <: \exists \{(X_C C \bot X_D)(X_D D \bot X_C)\} \{x : X_D\}}$$

where

$$B_1 = B_0 \cup \{ \bot <: X_C \ , \ X_C <: X_D \ , \ \bot <: X_D \ , \ X_D <: X_C \}$$

$$B_0 = \emptyset$$

Subtype rules (by example)

$$\frac{B_1 \vdash \bot <: X_C}{B_1 \vdash \bot <: X_C} \frac{(X_C <: X_D) \in B_1}{B_1 \vdash X_C <: X_D} \frac{(X_D \vdash X_C) \in B_1}{B_1 \vdash X_C <: X_D} \frac{(X_C <: X_C) \in B_1}{B_1 \vdash X_D <: X_C} \frac{(X_C <: X_D) \in B_1}{B_1 \vdash X_C <: X_D}$$

where

$$B_1 = B_0 \cup \{\bot <: X_C , X_C <: X_D , \bot <: X_D , X_D <: X_C \}$$

$$B_0 = \emptyset$$

Subtype checking for two existential types:

- 1. "Synchronize" type variable names according to labels
- 2. Assume subtype relationships guaranteed in LHS
- 3. Prove subtype relationships needed in bounds of RHS
- 4. Prove subtype relationships needed for values and methods

Comparison to DOT

EDOT ("Trick 1"):

▶ use the subtype relationships guaranteed in LHS of <: as assumptions to prove the subtype relationships in bounds of RHS

DOT:

prove that LHS bounds are narrower than RHS bounds

$$\frac{\Gamma \vdash S' <: S , T <: T'}{\Gamma \vdash (L : S .. T) <: (L : S' .. T')}$$
 (TDECL-<:)

(DOT<:) \Rightarrow (EDOT<:) because if we assume narrower bounds, we can prove the looser bounds (by transitivity)

Transitive closure

Trick 2: Transitive closure

$$\frac{(C <: E) \in \mathbf{trcl}(\{C <: D, D <: E\})}{\{C <: D, D <: E\} \vdash C <: E}$$

Transitive closure

Trick 2: Transitive closure

$$\frac{(C <: E) \in \mathsf{trcl}(\{C <: D, D <: E, E <: C\})}{\{C <: D, D <: E, E <: C\} \vdash C <: E}$$

DOT:

► C, E wfe?

Formal subtype rules

$$\frac{B \oplus \{\overline{(X_b L_b S_b U_b)} \triangleleft E_a\} \vdash \\
\frac{\operatorname{cond}(\exists \{\overline{(X_b L_b S_b U_b)}\} \{D_b\} \triangleleft E_a, E_a)}{B \vdash \exists \{\overline{(X_b L_b S_b U_b)}\} \{D_b\} \triangleleft E_a, E_a)} \quad (R_5)}$$

$$\frac{B \mapsto \exists \{\overline{(X_b L_b S_b U_b)}\} \{D_b\} \triangleleft E_a, E_a\}}{B \vdash \exists \{\overline{(X_b L_b S_b U_b)}\} \{D_b\} \triangleleft E_a} \quad (R_5)}$$

$$\frac{B \vdash U \triangleleft : T}{B \vdash U \triangleleft : T} \quad (R_6)$$

$$\frac{B \vdash S \triangleleft : U}{B \vdash S \triangleleft : E_a} \quad (R_6)$$

$$\frac{B \vdash S \triangleleft : U}{B \vdash S \triangleleft : E_a} \quad (R_7)$$

 $B \vdash S <: T$

EDOT

"Tricks":

- 1. use the subtype relationships guaranteed in LHS of <: as assumptions to prove the subtype relationships in bounds of RHS
- 2. transitive closure of <: relation over type variables

Win:

- no need for expansion
- can deal with cyclic subtype relation graphs

Trying to generalize EDOT to DOT

- We have an environment $\Gamma ::= \{\overline{x : T}\}; s$
- ▶ We need an environment $B ::= \{\overline{S <: U}\}$

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```
\Gamma = \{(w : \top \{w \Rightarrow L : \bot .. \top \{I \Rightarrow T : \bot .. \top \{I \Rightarrow T : \bot .. \top head : I.T tail : w.L \{w \Rightarrow T : \bot .. I.T\} \} \}),
\{I : w.L\}
s = \emptyset
```

Trying to generalize EDOT to DOT

- We have an environment $\Gamma ::= \{\overline{x : T}\}; s$
- ▶ We need an environment $B := \{\overline{S <: U}\}$

```
\begin{split} \Gamma &= \{(w: \top \{w \Rightarrow \\ L: \bot .. \top \{I \Rightarrow \\ T: \bot .. \top \\ head: I.T \\ head: I.T \\ tail: w.L \{w \Rightarrow T: \bot .. I.T\} \\ \} \\ \}), \\ (I: w.L) \} \end{split} \qquad B = \{ \\ \bot <: I.T, \ I.T <: \top, \\ \bot <: I.tail.T, \ I.tail.T <: I.T, \\ \bot <: I.tail.tail.T, \ I.tail.tail.T <: I.tail.T, \\ ... \\ \} \\ S &= \emptyset \end{split}
```

Infinite paths

```
T_1 = \top \{a \Rightarrow
                    L: \bot .. \top \{z \Rightarrow
                            M: z.f.M..z.f.M
                            f : a.L
                     m: \top \rightarrow a.L
val a = \text{new } T_1
       m(x) = \text{val } r = \text{new } a.L\{f = r\}; r
}; a
```

- expand r.M to r.f.M to r.f.f.M to ...
- infinite loop (even with fixed point approach)

Arbitrary depth limit

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- ▶ Scala: When calculating greatest lower bounds
- ▶ DOT: When calculating expansion

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Questions?

Thank you ☺