

Camera::DisplayWelcomeScreen



```
graph LR; A[Camera::DisplayWelcomeScreen] --> B[CameraMap::DisplayWelcomeScreen];
```

The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'Camera::DisplayWelcomeScreen'. The right box is white with a black border and contains the text 'CameraMap::DisplayWelcomeScreen' on two lines. A blue arrow points from the right side of the gray box to the left side of the white box.

CameraMap::DisplayWelcome
Screen