# Unit 1

### **Descriptive Statistics**

#### **ESIGELEC**

Instructor: Federico Perea

### **Contents**

- Data sets
- Population, sample, random variable
- Graphical representation
- Average
- Standard deviation

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## What can I do with so many data?

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#### Introduction

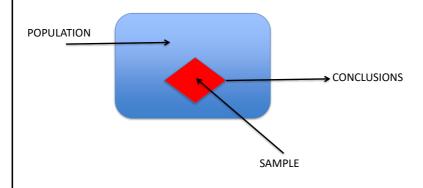
The objective of statistics is twofold:

- Collecting data with relevant information about a given population.
- Analyzing these data in order to extract information out of them

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## Inference (Units 4,5,6)

 We use inferential statistics when conclusions about populations are formed from sample data. Before that, we need some probability concepts!



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## Descriptive statistics

- Data sets: Data obtained from observation, pools, experiments, etc.. They are called sample, and a sample is extracted from the population.
- Data are normally organized as a table or matrix (rows and columns) so that:
  - Each row represents one element of the sample.
  - Each column represents one observed characteristic.

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26	30,9	4	105	75	14,5	78	2230	1		0
27	21,1	4	134	95	14,8	78	2515	3		С
28	23,2	4	156	105	16,7	78	2745	1		S
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 First step: simple analysis of data → Descriptive statistics.

- What for?
  - To observe characteristics.
  - To summarize the information by means of :
    - Statistics (a numerical measurement describing some characteristics of a sample)
    - Graphic representations

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• From now on we will use the following keywords:

Population Random variable

Random sample Statistical data

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- Population: Is the complete collection of elements (scores, people, measurements, etc.) to be studied.
- Example: If you want to draw a study about the result in the following elections in France, the population will be the millions of people with right to vote in France.
- Example: If you want to study the quality of certain laptop model, the population would be all laptops of this model.

Elements: People, computers, etc.. All of them form the population. The individuals that form the population.

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#### Randomness

- Random experiment: Is a process that, when it is repeated, generates the different elements of the population. The result is, in principle, unknown!
- Random variable(RV): A characteristic that associates a single numerical value with each outcome of a random experiment. They can be qualitative or quantitative.
- Example: Random experiment: roll a dice. Random variable: number obtained

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#### Discrete vs. Continuous

- Discrete or continuous?
  - Score when rolling a dice
  - Number of defective units in a production chain
  - Height of a person
  - Eye color of a person
  - Life time of a computer
  - Weight of a chair
  - Score obtained by a student in an exam
  - Number of defective screws in a box
  - Width of a screw box

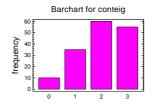
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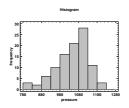
### Sample

- Random sample: In general, it is not possible to study all the elements in the population
  - Infinite populations (or too many elements)
  - Economical reasons
- In statistics we always work with a subset of the population. This subset is the *sample*. The sample must *represent* the population, so it is possible to extrapolate the conclusions obtained in the sample to the complete population (remember that we are interested in studying the population, not the sample).
- One way to obtain a representative sample is by using randomness, that is, by choosing a random sample.
- Statistical data: When a random sample is selected from a population, and characteristics (random variables) are observed, we have a set of statistical data.
- Usually, we denote a sample as a collection of numbers:  $x_1, x_2, \dots, x_n$  (sample size n)

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## **Graphical representation**







Variables with few possible values: barcharts, piecharts,..., Variables with many possible values: histograms,...
And many others. Which one to use? Depends on the sample

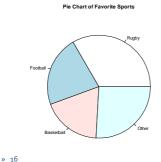
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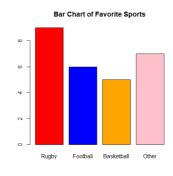
### Steps to start using R

- 1. Create a folder where you will keep all the R-related files of this course.
- 2. Open R-studio
- 3. File New Project Existing Directory (and look for the folder you have just created)
- 4. Click "open", "create project".
- 5. Once you are in the project, click "File New File R script"

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 Exercise: When asking a group of people about their favorite sport, 9 of them said Rugby, 6 of them Football, 5 of them Basketball, and the other 7 chose other answer. Draw a piechart and a barchart for this exercise. (*Unit1\_Piechart.r*)





#### Measures

- · Graphics are useful but limited.
- Data can be summarized numerically, so they can be more easily represented and compared.
- We will use parameters (numerical measurements describing some characteristic of a population) and statistics (numerical measurements describing some characteristics of a sample).
- Three main types: LOCATION, DISPERSION, SHAPE

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#### The mean

- Mean: Also known as average, is the Location parameter most commonly used.
- It corresponds with the idea of "distributing in equal shares".
- Calculus:  $\bar{x} = \frac{x_1 + \dots + x_n}{n}$

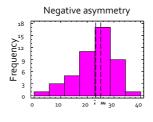
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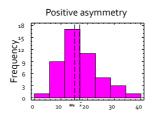
#### The median

- Median: In presence of asymmetry or outliers, it is more recommended than the mean.
- It follows the idea of a "central value".
- How to compute it.: Me or  $\tilde{\chi}$  =
  - If n is odd: Central value (the one in position (n+1)/2).
  - If n is even: Average of the two central values (those in positions n/2 and n/2 + 1).
- Note that data must be sorted in increasing order!

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- Median: It is the value leaving 50% of data above, and 50% of data below.
- It is more "stable" (robust) than the mean, in the sense that wrong data and outliers affect it less than they affect the mean:





- Quartiles: the three points that divide the data set into four equal groups.
  - Q1: Value that leaves 25% below it, and 75% above it.
  - Q2: Value that cuts data set in half
  - Q3: Value that leaves 75% below it, and 25% above it.

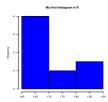
- Q2: Coincides with the median.
- The "central" 50% of data are between Q1 and Q3.
- How to calculate Q1 and Q3:
  - Q1 ≈ median of the "first half" of data.
  - Q3 ≈ median of the "second half" of data.

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- Alternatively, Q1 and Q3 can be calculated as follows:
  - Sort the observations in increasing order.
  - Unless n is multiple of 4, Q1 is the value in position n/4 (rounding up to the nearest larger integer if necessary). If n is multiple of 4, Q1 is the median of the first n/2 data.
  - Q3 is calculated "symmetrically".

• Exercise: Calculate the mean, the median and the quartiles of the heights of the following randomly chosen students in ESIGELEC. Also draw a histogram with classes of length 0.1. Do the exercise both by hand and using R (*Unit1\_Heights.r*)

SOL: 
$$\bar{x} = 1.71$$
; Me = 1.69;  $Q_1 = 1.65$ ;  $Q_3 = 1.74$ 



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- Percentiles: They generalize the quartiles.
- Percentile *p* (or pth percentile) is the point leaving below some *p*% of data.
- It gives the proportion of data below and above a given value.
- **Example:** (Used by pediatricians) "Your baby is in the 70th height percentile, and 50th weight percentile."

### Dispersion measures

- Famous quote: "Statistics is a science that shows that if my neighbor has two cars and I none, we both have one."
  - George Bernard Shaw (1856–1950), Irish playwright and a co-founder of the London School of Economics
- The mean represents "proportional sharing", but...
- **Example:** What is the average score in an exam if half of the students got 10 and the other half 0? How about if all of them got 5?
- **Example**: You are about to jump in a lake from a high rock. You know that the average depth of the lake is 1.40 m. Would you jump?

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- Location parameters do not give me information about how similar or different data are.
- Are my data close to each other? Or on the contrary, is there much dispersion?
- We will study the following parameters and statistics related to dispersion:

Range Interquartile range

Variance Standard deviation

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- Maximum :  $x_{max}$  = maximum observed value
- Minimum :  $x_{min}$  = minimum observed value
- Range.

$$x_{\text{max}} - x_{\text{min}}$$

- The range gives us information about the difference between the two most separated data.
- Exercise: Give a main drawback of this measure

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• Interquartile range . IQR()

$$IR = Q3 - Q1$$

- IR gives information about the dispersion found in "central" values.
- It is "robust" in the sense that outliers do not affect it.

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- Exercise: Calculate the range and the interquartile range of the data about student's heights. SOL: Range = 0.26; I. R. = 0.09 (Unit1\_Heights.r)
- Ranges give some valuable information, they are easily calculated, but...
- Could we use them to calculate how far the observations from the mean on average are?
- Variance and standard deviation give this information.

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• Variance (sample).

$$s^{2} = \frac{\sum_{i=1}^{n} (x_{i} - \overline{x})^{2}}{n-1}$$

$$s^{2} = \frac{\sum_{i=1}^{n} (x_{i} - \overline{x})^{2}}{n-1}$$

$$s^{2} = \frac{\sum_{i=1}^{n} x_{i}^{2} - n(\overline{x}^{2})}{n-1}$$

• In some textbooks you will find it as quasi-variance, also denoted as  $s_{n-1}^2$  or  $(s')^{1}$ .

- Instead of the variance, it is more common to use its square root, because it is expressed in the same units as the data.
- Standard deviation (sample). Calculus:

$$s = \sqrt{s^2} = \sqrt{\frac{\sum_{i=1}^{n} (x_i - \overline{x})^2}{n-1}}$$

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## Describing data: summary

There are many measures to describe a sample: mean, median, quartiles, percentiles, standard deviation, range, ...

In this course you will use, mainly, two of them:

- The sample mean (known):  $\bar{x} = \frac{x_1 + \dots + x_n}{n}$ ; mean()
- The sample standard deviation (known): sd()

$$S = \sqrt{\frac{\sum_{i}(x_i - \bar{x})^2}{n - 1}};$$

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- At times, it is useful to have a dispersion measure that does not depend on the units in which data are measured, that is, a dimensionless data.
- · Coefficient of variation.

$$CV = \frac{s}{\bar{x}} 100\%$$

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• In short: Depending on the data, what parameters should you use?

	Symmetric data without outliers	Asymmetric data or presence of outliers		
Location	Mean	Median		
Dispersion	Standard deviation	Interquartile range		

 OUTLIER: an observation that lies an abnormal distance from other values in the sample (e.g., more than 1.5 times the interquartile range far from the nearest quartile)

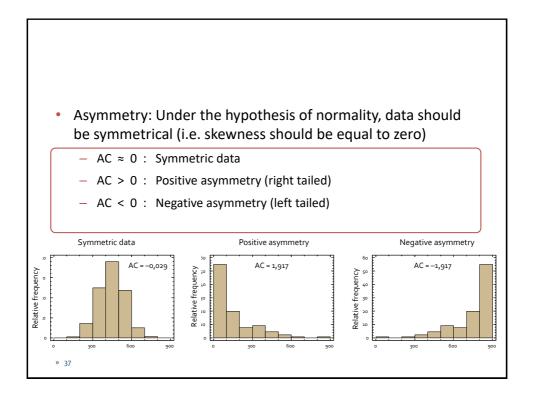
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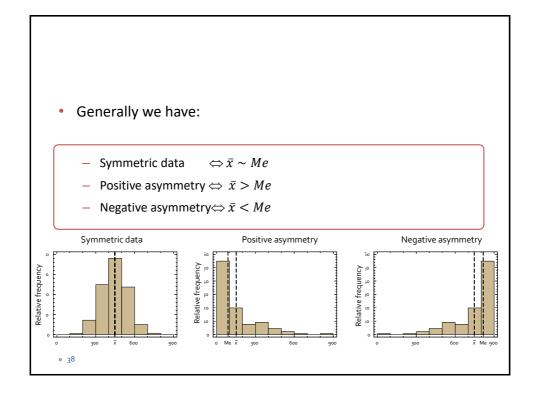
### Shape measures

- Asymmetry coefficient (also called Skewness coefficient) and Kurtosis coefficient are the most commonly used: skewness(), kurtosis()
- Both together allow us to check whether or not our data follow a "Gaussian" or "bell-shaped" curve (Normal distribution).
- Asymmetry. Calculus:

AC = 
$$\frac{\sum_{i=1}^{n} (x_{i} - \overline{x})^{3}}{(n-1)s^{3}}$$

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- Kurtosis coefficient: It measures the "tailedness" in the data
- The reference is the Gaussian curve.
- Calculus in R:

$$KU = \frac{n(n+1)}{(n-1)(n-2)(n-3)} \sum_{j} \frac{\left(x_{j} - \bar{x}\right)^{4}}{s^{4}} - \frac{3(n-1)^{2}}{(n-2)(n-3)}$$

Different software may compute this coefficient in different ways

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- "tailedness" degree:
- In R, under the hypothesis of normality, data should have kurtosis equal to 3

- KU ≈ 3 : "Normal" data (bell-shaped)

KU > 3 : More acute peak around the mean

KU < 3: Wider and lower peak around the mean</li>

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# Box-and-Whisker plot

- The Box-and-Whisker plot allows you to represent the main features about location and dispersion. boxplot()
- Procedure: Draw a box and two whiskers.
- Box:
  - Left side : Q1
     Right side : Q3

    ⇒ Width: Interquartile range
  - Vertical line : Q2 (Median)Point or cross: Mean (optional)

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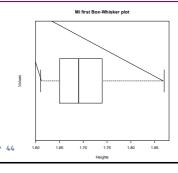
#### Whiskers:

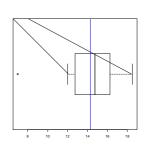
- The maximum length of each whisker will be 1.5 times the box width.
- Each whisker stops in the last value that DOES NOT exceed such length.
- Those values that are further than the whiskers, if any, are represented by dots, and called "outliers".
- · Necessary computations:
  - Quartiles (Q1, Q2, Q3) and mean (X̄)
  - Interquartile range (IR)
  - 1,5 · IR (to determine whether or not there are outliers)

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- The Box-and-Whisker box allows you to detect :
  - Asymmetry (mean and mean are more or less equal?)
  - Wrong data (outliers??)
  - Outliers
  - Differences between groups
- A look at the plot gives you:
  - Quartiles, median (and the mean, if it is depicted)
  - Interquartile range ⇒ 50% "central"
  - If observations are "symmetrically" distributed or not

- **Exercise**: Depict the Box-and-Whisker plot for the heights exercise. (*Unit1\_Heights.r*)
- Exercise: From the following data
   12 | 14 | 14,5 | 17 | 13,5 | 18,5 | 16 | 15,5 | 15 | 7 | 12 | 16,5
   draw the corresponding Box-and-Whisker plot. (Unit1\_BoxWhisker.r)



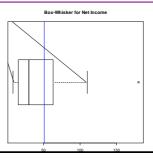


 Exercise: The following data represent the net incomes (in thousands of euros) of a sample constituted by 11 companies of a given sector:

25 | 110 | 42 | 10 | 8 | 180 | 70 | 14 | 56 | 17 | 30

- a) What type of random variable do we have?
- b) Depict the Box-and-Whisker plot.
- c) What statistics would be appropriate to describe location and dispersion of data?

SOL: Continuous, Median and IR (as data are asymmetric with outliers). (Unit1\_Netincome.r)



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### Extra information: Subsets in R

- Sometimes it is useful to define one variable only for a subset of the simple.
- In R: new.variable <-subset(variable,condition)
- For example, define a new variable Vble.restr
  that only takes the values of another variable
  Vble if Vble2 is equal to a certain Value
  Vble.restr <- subset(Vble, Vble2 == Value)</li>

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