CSCI4333 Database Design & Implement

Lecture Five – E-R Model 3

Instructor: Dr. Yifeng Gao

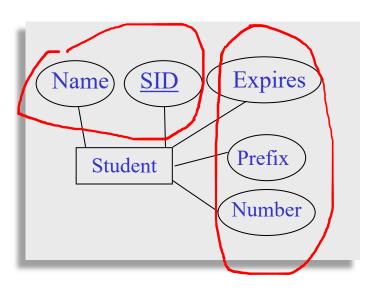
Quick Question

- In University Database:
 - Each student is asked to report their name and the phone number to the university.
 - Each student is associated with a student ID
 - Starting from 2020, university start to ask students to report expired date for the phone
 - What the database want to store pre-fix and number

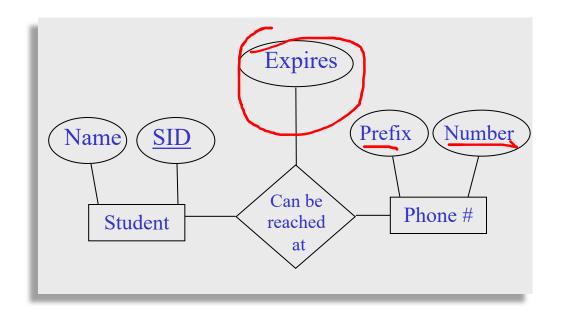
• Let's draw E-R diagram!

Entity versus Attribute

Sometimes we have to decide whether a property of the world we want to model should be an attribute of an entity, or an entity set which is related to the attribute by a relationship set.



How about this design?

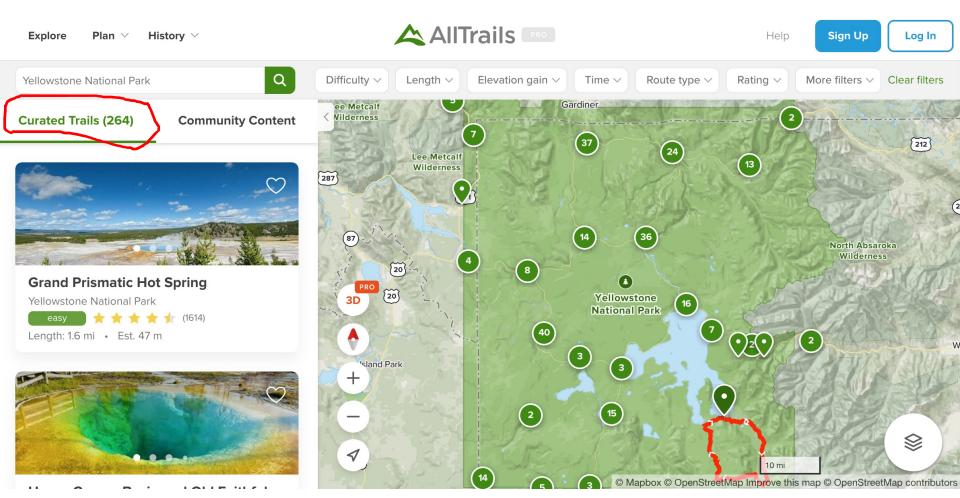


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Advantage vs. Disadvantage?

Name	State	Established
Yellow Stone	WY	1872
Great Smoky Mountain	TN	1934
Acadia	ME	1916
Mount Rainer	WA	1899



Name	State	Established	Trail Name	Length	Rating
Yellow Stone	WY	1872		<mark></mark>	
Great Smoky Mountain	TN	1934		•••	
Acadia	ME	1916			
Mount Rainer	WA	1899			
		Yellowstone National Park	Q		
		Curated Trails (264)	Community Content		

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		Yellowstone National Park	Q		
		Curated Trails (264)	Community Content		

How many Entities in National Park Entity Set after adding attribute trail name?



Mammoth Hot Springs Day Hikes>

The trails around Mammoth Hot Springs have a full range of difficultly and environments to explore.



Old Faithful Day Hikes>

Hydrothermal features abound in the Upper Geyser Basin, and many trails in the area lead to some quieter views.

Suppose we only have two trails in Yellow Stone...

Name	State	Established	Trail Name	Length	Rating
Yellow Stone	WY	1872	Mammoth Hot Spring	2 mile	4.8
Yellow Stone	WY	1872	Old Faithful	5 mile	4.9
Great Smoky Mountain	TN	1934	<mark></mark>	<mark></mark>	<mark></mark>
Acadia	ME	1916			
Mount Rainer	WA	1899	<mark></mark>	<mark></mark>	<mark></mark>

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We have Redundancy!



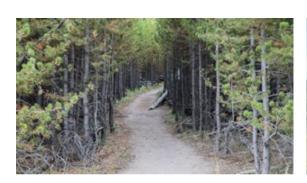
Canyon Day Hikes>

Mountains and canyons highlight some of the stunning hikes in the center of the park.



Lake & Fishing Bridge Day Hikes>

Hikes in this area provide views of Yellowstone Lake and the surrounding mountains.



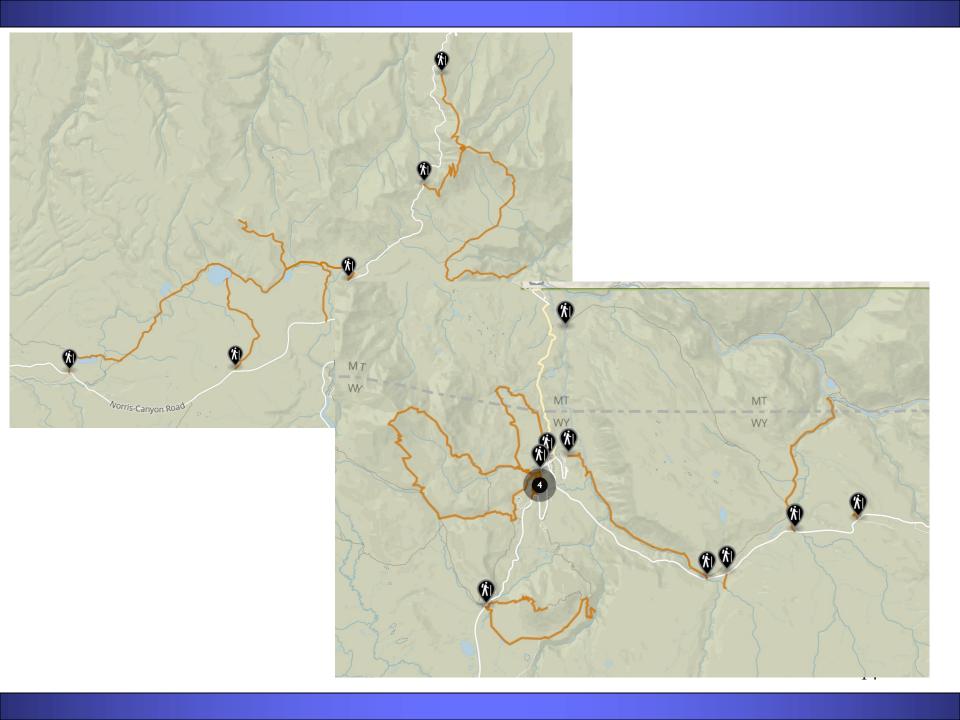
Madison Day Hikes>



Mammoth Hot Springs Day Hikes>



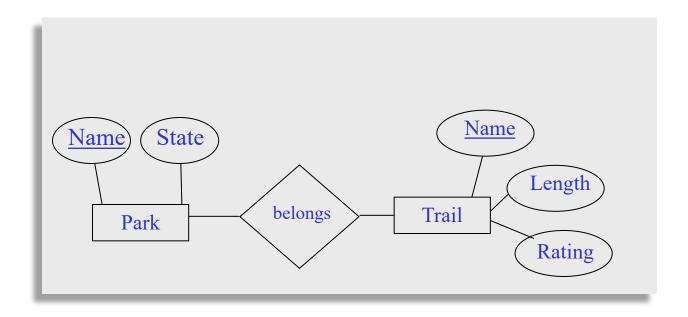
Old Faithful Day Hikes>



Name	State	Established	Trail Name
Yellow Stone	WY	1872	Trail 1
			Trail 2
Yellow Stone	WY	1872	Trail 264
Great Smoky Mountain	TN	1934	
Acadia	ME	1916	
Mount Rainer	WA	1899	

A Big Table contains 267 entities!

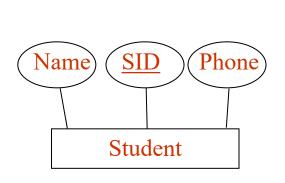
What if our design is this?

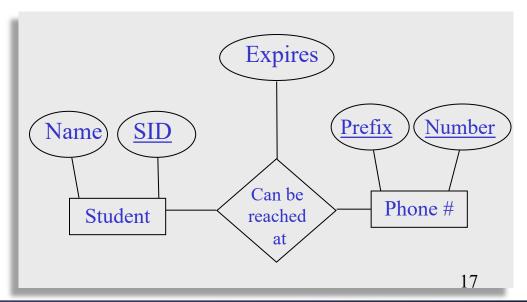


Entity versus Attribute

Sometimes we have to decide whether a property of the world we want to model should be an attribute of an entity, or an entity set which is related to the attribute by a relationship set.

A major advantage of the latter approach is that we can easily model the fact that a person can have multiple phones, or that a phone might be shared by several students. (attributes can not be set-valued)





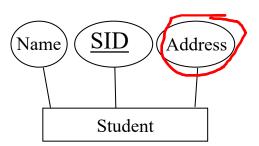
A classic example of a feature that is best modeled as an entity set which is related to the attribute by a relationship set is an *address*.

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Very bad choice for most applications.

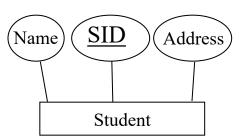
it would make it difficult to test validity of the data,

it would make it difficult/impossible to do queries such as "how many students live in Edinburg, TX?"

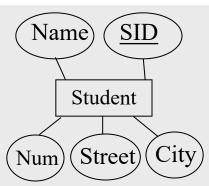


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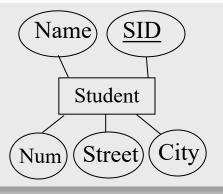
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Name SID Address

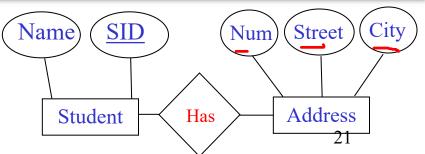
Student

A better choose.

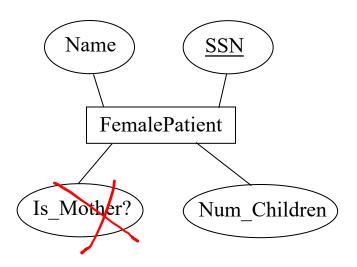
Many students have a two or more address!



The best choice for this problem



Redundancy is an enemy

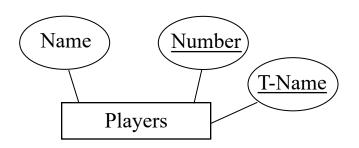


What's wrong with this ER Model?

Key in ER-diagram

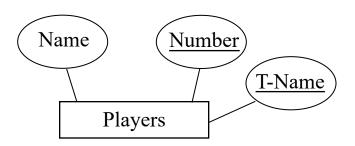
- Consider a simple entity: NBA player record consists of his name, Player number, and a team name.
- A player can be uniquely defined by Player number, and his team name
- Without team name, we could not uniquely define a player.
- How to draw this entity set?

Key in ER-diagram



Key in ER-diagram

• Key: The attributes (or a combination of attributes) that could uniquely define an entity

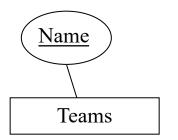


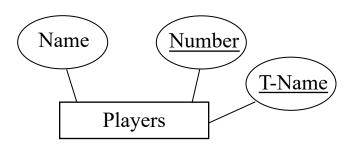
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 - Each Team entity stores a unique Name
 - Each Player entity stores a player Name, a
 Team Name and Number

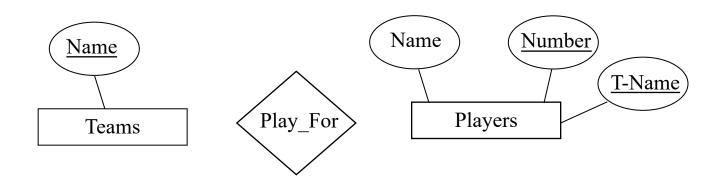
- Consider Entity sets Team, and Player.
 - Each Team entity stores a unique Name
 - Each Player entity stores a player Name, a
 Team Name and Number
 - Each Player at most participate one team
 - A Player should only associate with one team.
 - However, there can be players with the same number on different teams
- How to design Entity set Team and Player?

• Consider Entity sets Team, and Player.

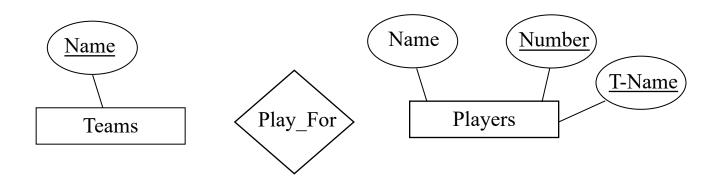




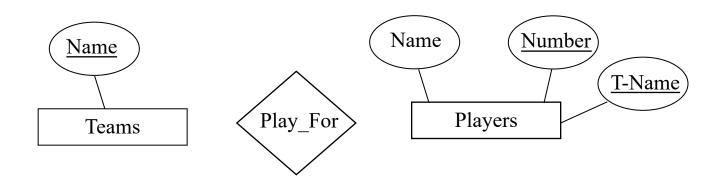
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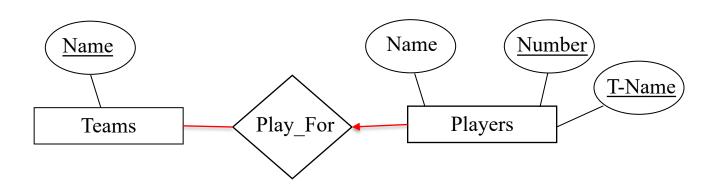
- Consider Entity sets Team, and Player.
 - Consider Key Constraint



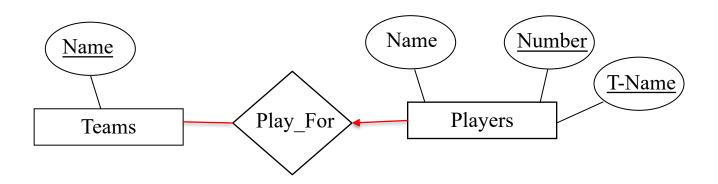
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 - Consider Key Constraint (one-to-many)
 - How to draw it?



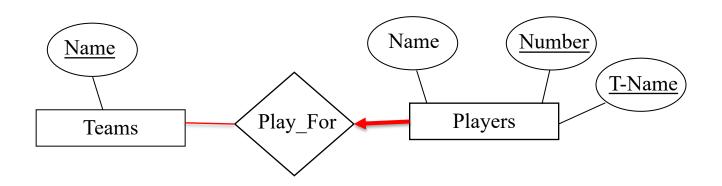
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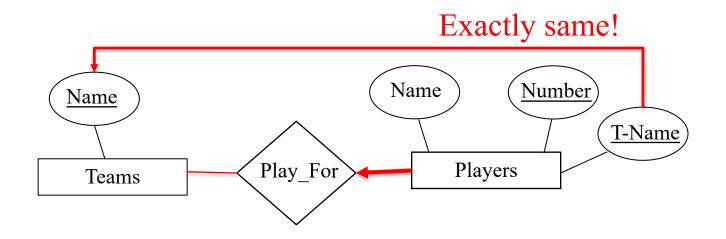
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 - Each Player at most participate one team
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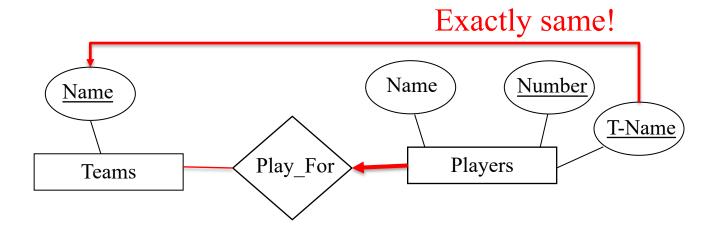
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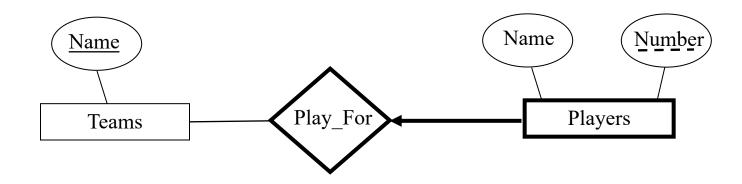


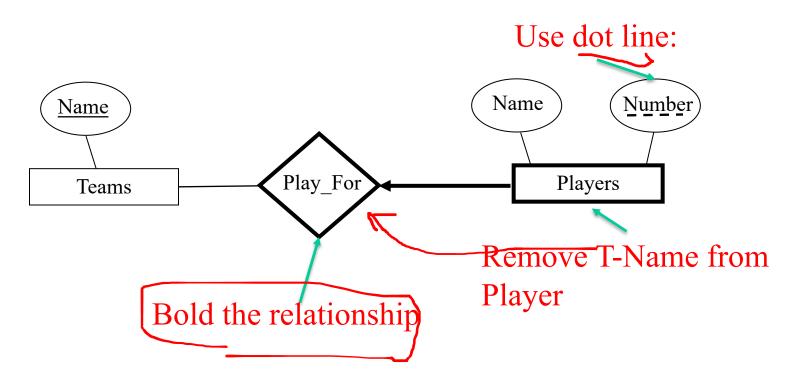
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- To simplify the expression... we introduce a new concept: Weak Entity Set







These two attributes uniquely defined a Player

