Special Topic 14.5

The `Comparator` Interface

Sometimes, you want so sort an array or array list of objects, but the objects don't belong to a class that implements the `Comparable` interface. Or, perhaps, you want to sort the array in a different order. For example, you may want to sort coins by name rather than by value.

You wouldn't want to change the implementation of a class just in order to call `Arrays.sort`. Fortunately, there is an alternative. One version of the `Arrays.sort` method does not require that the objects belong to classes that implement the `Comparable` interface. Instead, you can supply arbitrary objects. However, you must also provide a *comparator* object whose job is to compare objects. The comparator object must belong to a class that implements the `Comparator` interface. That interface has a single method, `compare`, which compares two objects.

As of Java version 5, the `Comparator` interface is a parameterized type. The type parameter specifies the type of the `compare` parameters. For example, `Comparator<Coin>` looks like this:

```
public interface Comparator<Coin>
{
   int compare(Coin a, Coin b);
}
```

The call

```
comp.compare(a, b)
```

must return a negative number if `a` should come before `b`, `0` if `a` and `b` are the same, and a positive number otherwise. (Here, `comp` is an object of a class that implements `Comparator<Coin>`.)

For example, here is a `Comparator` class for coins:

```
public class CoinComparator implements Comparator<Coin>
{
   public int compare(Coin a, Coin b)
   {
      if (a.getValue() < b.getValue()) return -1;
      if (a.getValue() == b.getValue()) return 0;
      return 1;
   }
}
```

To sort an array of coins by value, call

```
Arrays.sort(coins, new CoinComparator());
```