Samuel Nunoo

FULL-STACK DEVELOPER



Email Address

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Github

www.github.com/samuelnunoo

Website

www.samuelnunoo.dev

RELEVANT COURSE WORK

- Interaction Design (Fall 2021) @Harvey Mudd
- Software Engineering (Spring 2021) @Harvey Mudd

LANGUAGES

Typescript (Primary)

Javascript (Primary)

Python

Lua

Ruby

C#

Swift

TECHNICAL SKILLS

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Jest/Mocha (Unit	Docker
Testing)	(Containerization)
AWS S3 (Cloud	Heroku (Cloud
Storage)	Hosting)
Git (Version Control)	CircleCI (Continuous Integration)
Nuxt (Web	Django (Web
Framework)	Framework)
VueJS	Nginx (Reverse Proxy)

EDUCATION

Pomona College Bachelor's Degree Computer Science (August 2018 - May 2022) 3.3 GPA

PROJECTS

Document Editor (Funded by Pomona RAISE Grant)

(May 2020 - Present)

- Link: www.samuelnunoo.dev/typeio
- Singlehandedly built a **20,000+ lines of code** Full-Stack web application from the ground up using software engineering best practices such as unittesting, highly cohesive and extensible components (SOLID) with extensive focus on design and prototyping
- Developed a document editor with a host of features including a custom offline-first block save system with support for cloud syncing among others
- Implemented an unique templating system where users can arrange blocks on a grid, instantiate and populate them on any page, and view aggregate data on a central table

Open-Source Bannerlord Modding Project

(April 2020 - November 2020)

- Link: www.samuelnunoo.dev/bannerlord
- Utilized Rider debugger to step through an undocumented 500k+ LOC code-base to determine functionality for critical classes and methods
- Pioneered the first tutorials that served hundreds of users (2.2k+ views) spanning topics from adding UI elements and setting up the dev environment to starting in-game missions
- Developed an in-game editor that implements custom camera panning, object model previews, rotation, and placement which allows users to add custom structures to the game

WORK EXPERIENCE

Associated Students of Pomona College

(March 2020 - Present)

Web Developer

- Inspired dev team to move to Docker from Vagrant which decreased dev startup time by **1000**%
- Added unit tests to the project which improved site stability and bug discoverability
- Developed an internal wiki which includes architectural and deployment diagrams among other documents to accelerate onboarding
- Served 5000+ students of the Claremont Colleges with election polls, course reviews, and news updates

Pomona College

Information Security Analyst

(September 2019 - Present)

- Spearheaded a data visualization tool that displays log data on a geographical map with chronological directed nodes which immensely improved threat detection rates
- Performed risk analyses to identify appropriate security countermeasures
- Wrote scripts to optimize workflow which were shared with and incorporated by management