E Fan Fund

Our Team

Sam Shi - Cofounder

Entrepreneurship Major at the Kelley School of Business, and Blockchain@IU Executive Board member

Seth Soltz - Cofounder,

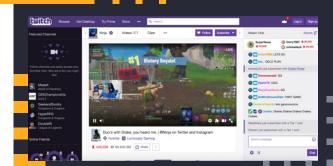
Information Systems and Finance Major at the Kelley School of Business, and member of the Kelley Technology Consulting Workshop

The premise:

- People who are talented in their profession may have not had career success because do not have the publicity or the finances to make it to the next stage
- Costs time and money for athletes, musicians, and streamers (entertainers) to be highly skilled in their profession
- With many platforms (youtube, twitch, etc) being highly based on a random algorithm to get featured, many entertainers are left out of being noticed







Market Analysis on Funding Platforms

- Some platforms invest in rising athletes, musicians, or gaming streamers
- No single platform that allows people to support their favorite entertainers (musicians, athletes, gamers, street performers, comedians, etc) through artist tokenization







Fan loyalty ispowerful







Our solution: Fan Fund

A new channel for entertainers to gain funding

- Lack of funding reduces creative/athletic potential
- Difficult for new entertainers to work full time



A way for fans to invest in their favorite people

- A stake in their favorite entertainers' success
- This desire is seen in Twitch and Patreon donations





How Fan Fund works

1. Campaign >

An entertainer campaigns to reach their funding goal, then their personal token is created.

2. Coin

Distribution

If the goal is reached, a smart contract triggers and gives the investors a number of tokens proportional to the investment.

3. Entertainer Profit

The money from the investors is given directly to the entertainer.

4. Coin Price Increases

If the entertainer becomes successful, investors are incentivized to sell their token at a premium, which increases the price of the token.

5. Investors > Profit

Investors holding the coin or those who sold their coin at a premium profit (or lose) from the changing price of the coin.

Fan Fund's goal of giving entertainers financial freedom is realized

Business Model

- STO 20% of supply to Fan Fund
- Investing fees start at 5% and will lower to 0.5% as Fan Fund grows
- Fundraising fees start at 7% and will lower to 4% as Fan Fund grows (comparative to Kickstarter's 5% fee)

Anti-Fraud Measures

Drivers License, SSN and Address required to make an account

Fan Fund's legal team will help make sure that fraudulent tactics such as insider trading do not occur

Verification process by Fan Fund's team to make sure each entertainer is actually an entertainer, as well as a contract lasting two years for them to commit to being an entertainer

The need for Blockchain







- Smart contracts
- Tokenized assets

Challenges

Risk

<u>Degree</u>

Mitigation

Ability to compete with other crowdfunding platforms.

Lack of understanding by consumers why platform uses blockchain.

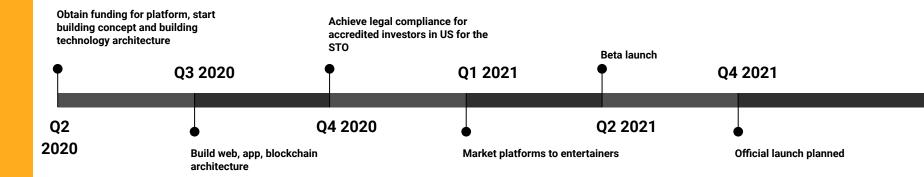




Focus on marketing the exclusive benefits of Fan Fund that make it unique and obtain strategic partners to grow the platform.

Clearly explain on platform the transparency and security blockchain provides and the benefits of smart contracts of third parties.

Timeline



Questions?

Appendix-IndieOn



INDIFON APP FEATURE

Key features

a truley digital platform that removes the complexities of intermediaries that exist in current industry arrangements



Blockchain technologies provide better transparency to Artists about their indieOn payments which are greater and faster than current platform payouts



the NDI token facilitates rewards artists and subscribers in the indieOn community. In future NDI acquirers can exchange tokens for cash or use for InApp purchases



Artists undertake a rigorous identity process based on Blockchain Smart Contracts to ensure an immutable identity and protect Digital Rights regulations



Subscriber costs are low as revenue will come from InApp merchandise sales and advertising revenue as companies target the extensive audience reach of the platform

Appendix-SportyCo

Blockchain-based crowdfunding platform, serving athletes, clubs, and other sports organizations in raising the funds required to achieve athletic success. Invest in athletes, teams, clubs or other sport organizations and in exchange for an upfront investment receive, for example: share of future image rights of an athlete, share of future sponsorship proceeds, commercial rights relationships.



Appendix-Dlive

- Currently has 3 million monthly active users and 35,000 active streamers
- Hosts a rewards ecosystem that can benefit streamers and those who watch them by using Lino Points. Lino Points are a type of digital currency that can be donated to content creators. Each Lino Point is worth \$0.012, and can be acquired through DLive's mobile apps or purchased via DLive.tv's site using PayPal, Xsolla, or other cryptocurrencies. Content creators will receive up to 90 percent of the Lino Points they earn through the platform.
- Partnered with PewDiePie to only live stream on their site. One of biggest youtube stars.
 Micropayment With Now Fees. Users can share the love by transferring STEEM directly or simply by upvoting.

