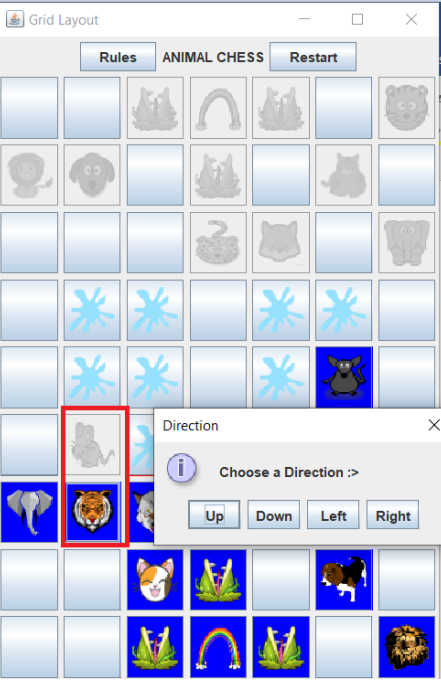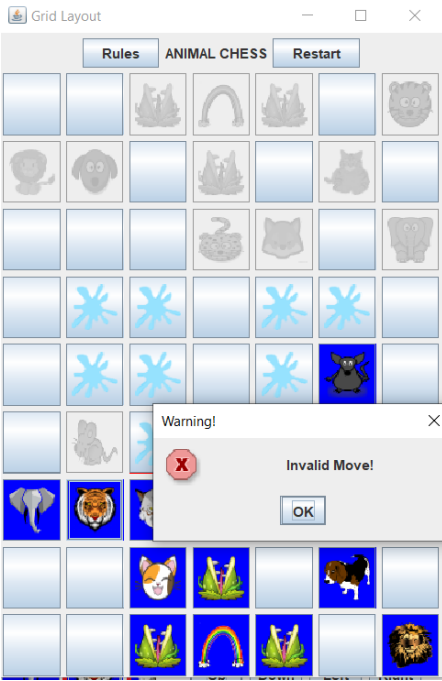CCPROG3 TEST CASES

A major course output
for the course on
Object Oriented Programming
(CCPROG3)

Submitted by

Deculawan, Ryan Jay D.
Uy, Samuel Jedidah A.

Shirley Chu
Teacher

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No.	Description	Screenshot
1	Mouse moves to River	
. . .		
2	Piece should not jump across if a Mouse is on the way	
. . .		

3	Mouse can't take from River		
. . .			
4	Mouse can take another mouse when both are in the River		

5	Tiger and Lion Can Jump across the River		
6	Trap Capture		

| 7 | Base Capture | | |