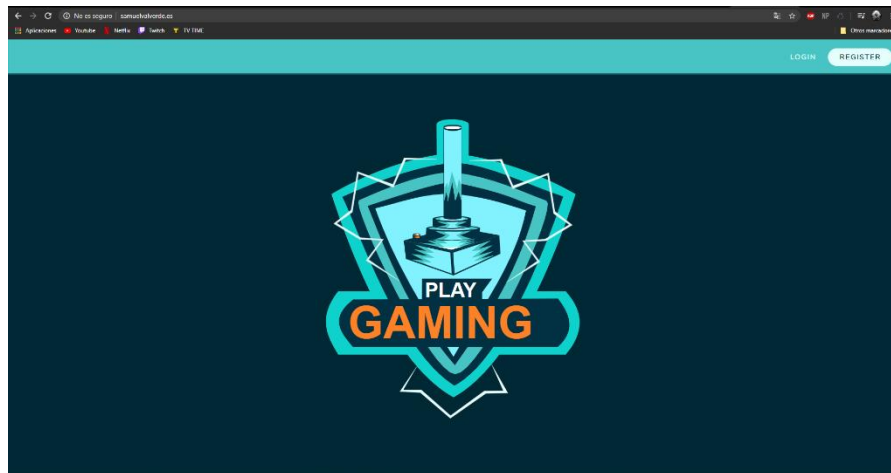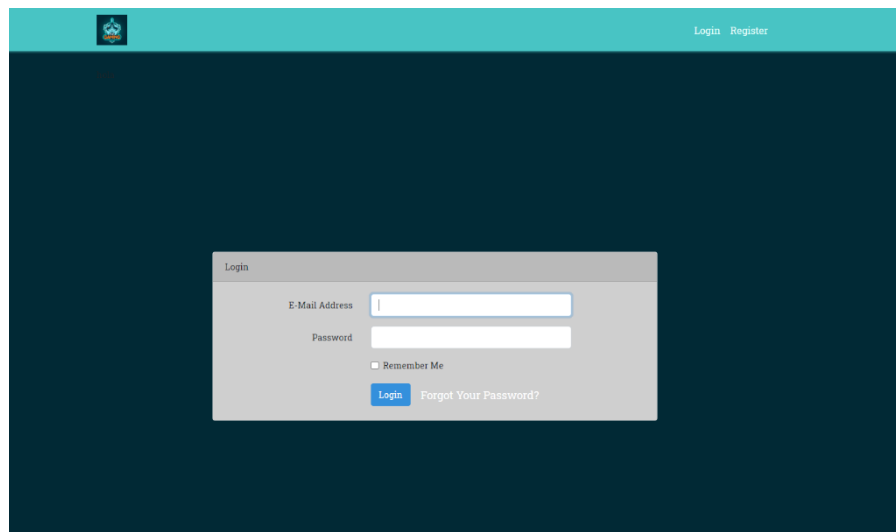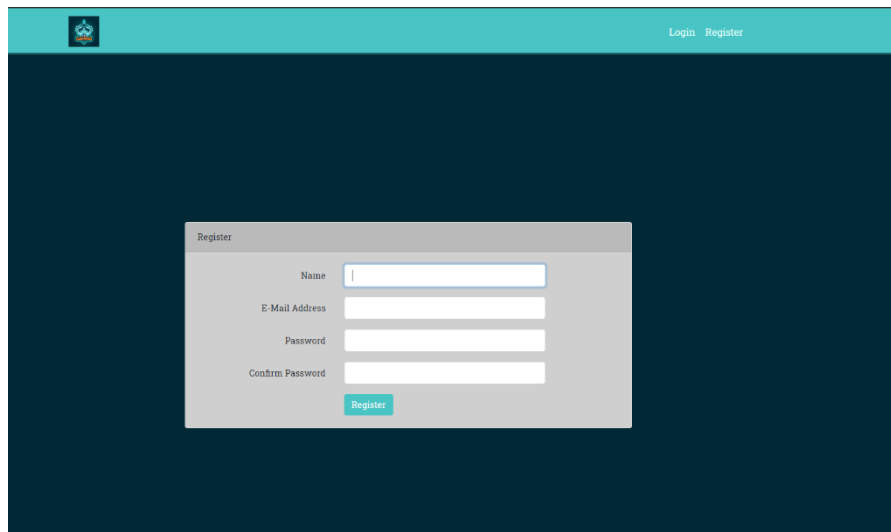# PlayGaming

On the main page we have the animated logo with anime.js, and two buttons for login and registration.
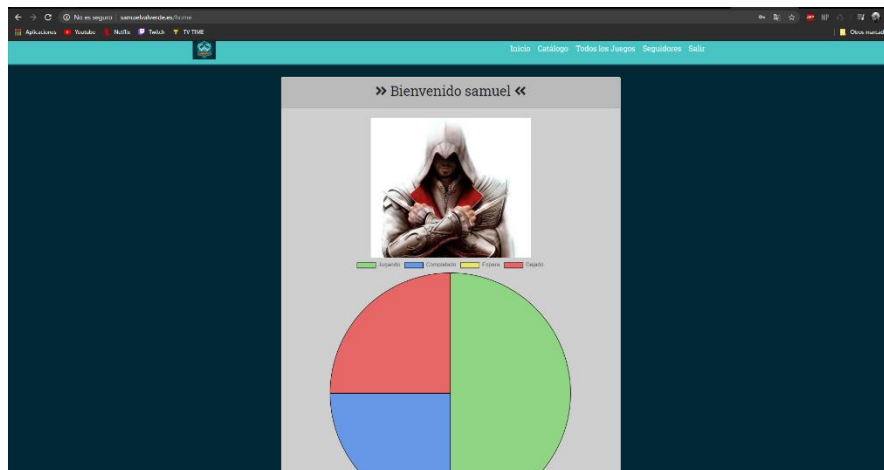

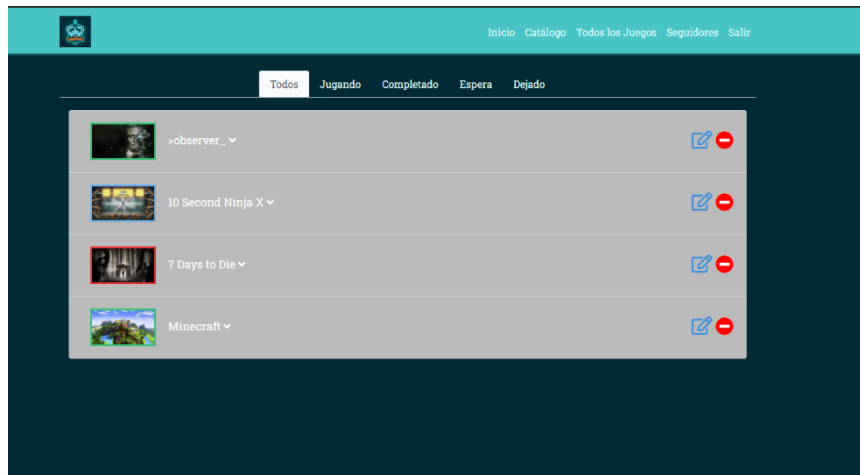Here is the login view:

Here is the log view:

Once we log in we have the profile image that we can modify with the URL of an image. We have a circular graph that we have on a canvas and I have created it with the chart.js, which is modified depending on the games that we add to our catalog.
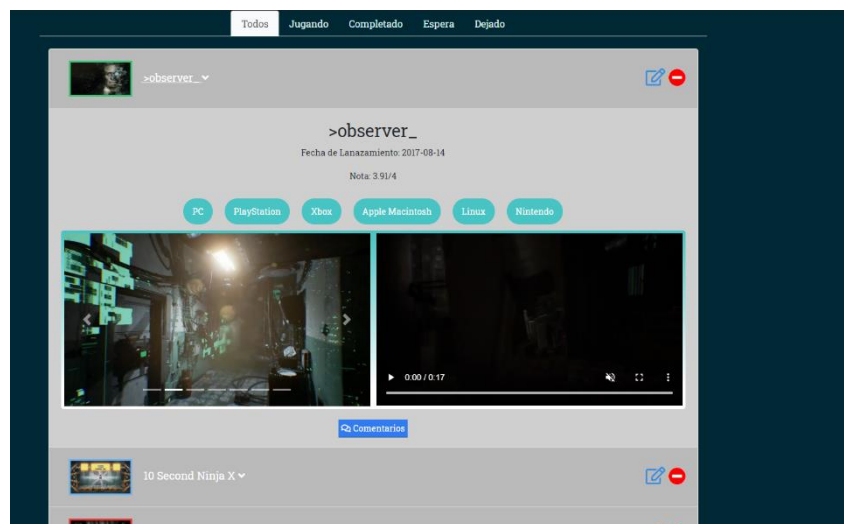

On the catalog page we will have our catalog with the games that we have added, depending on the state that this will bring a box to the image of a different color, green = playing, blue = completed, yellow = wait, red = left, so Default will be when you add it in playing.
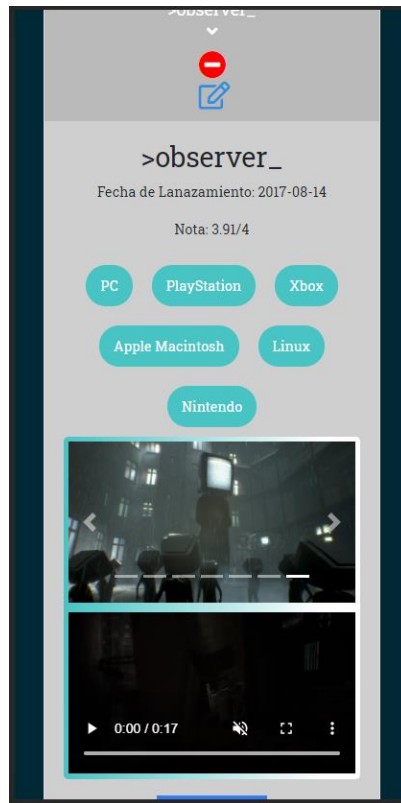
If we do not want it in our catalog we can eliminate it by clicking on the red button.
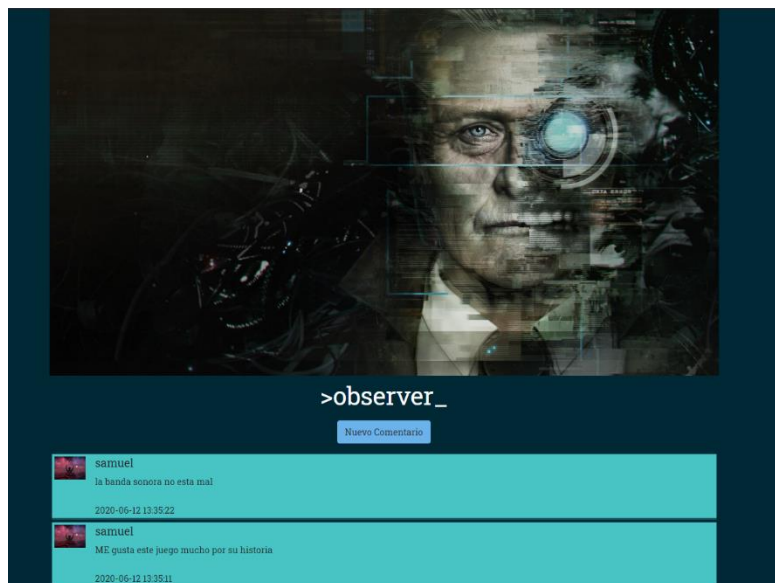
Each game is a dropdown that contains: name, release date, note, and platform. Below we have a carousel of images and a video

We can see how the page is in a pixel 2 XL, since the entire page is responsive
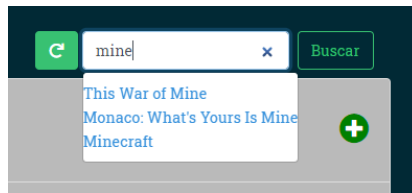
Each game has a comments section where we can see what each person has written, create our comment and delete it if you are the owner of the comment
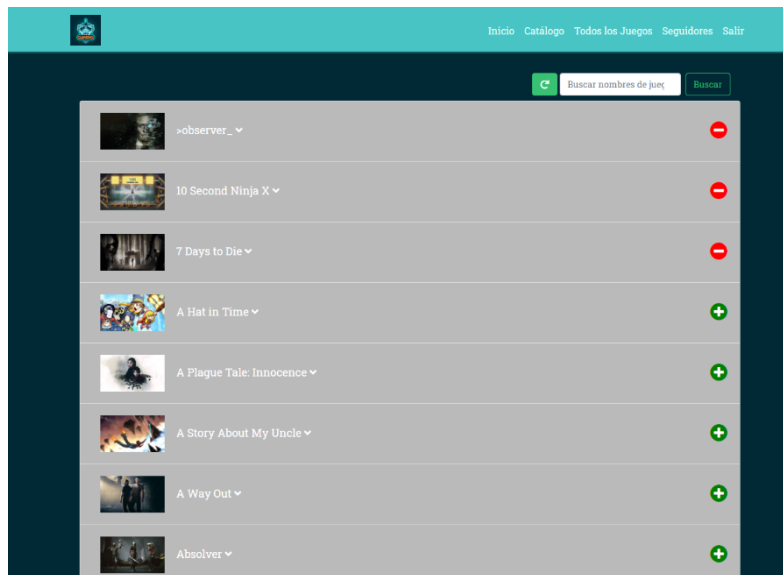

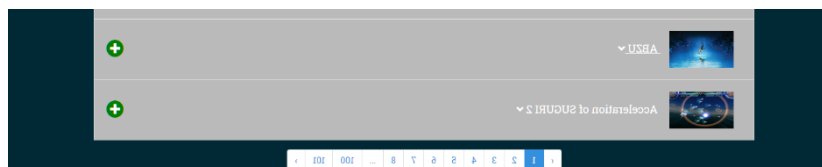In the tab of all the games we have a list with pagination of all the games that the application has.

The search engine has a list in Ajax that comes out every time we write a word.

As in the previous dropdowns this does the same.


Pagination is done automatically with laravel.

In the followers tab we can search by mail for friends who use the application, once we follow them they will appear in a table below, if we click on the link it takes us to the profile of each person

Credit catch

As in the previous dropdowns this does the same.

If we log in with a user with the administrator role, we will have two configurations: that of users and that of games.

The configuration of the users we have a CRUD of the users in which we can see, add, modify and delete.

In the games configuration we can see all the games with their respective data we also have the option of images to add or remove the images from the carrousel.

#	Name	released	background_image	rating	rating_top	clip
23479	>observer_	2017-08-14		3.91	4	https://media.rawg.io/media/stories-640/8db,
1726	10 Second Ninja X	2016-07-19		2.6	3	
2255	7 Days to Die	2013-12-13		3.34	4	
11164	A Hat in Time	2017-10-04		4.35	5	https://media.rawg.io/media/stories-640/9ad,
59359	A Plague Tale: Innocence	2019-05-13		4.21	5	https://media.rawg.io/media/stories-640/da2,

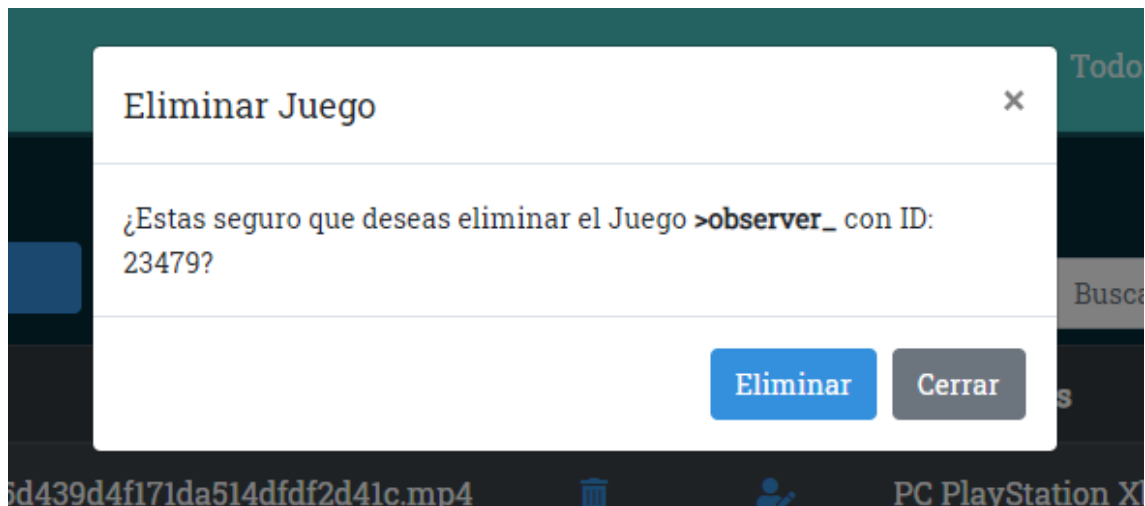| #		Eliminar	Modificar	Plataformas	Imagenes
23479	37925d439d4f171da514dfdf2d41c.mp4			PC PlayStation Xbox Apple Macintosh Linux Nintendo	
1726				PC PlayStation Xbox	
2255				PC PlayStation Xbox Apple Macintosh Linux	
11164	33f9f61474c2d24170f5fe509bea6.mp4			PC PlayStation Xbox Apple Macintosh Nintendo	
59359	c53c43dbc91cb76d102cea135ae05.mp4			PC PlayStation Xbox	

Here we have a modal with which we add the games.

Here we see the modifying of the games

We get this modal that asks us if we are sure that we want to eliminate the game.

Eliminar Juego ✕

¿Estas seguro que deseas eliminar el Juego **>observer_** con ID: 23479?

Eliminar   Cerrar

d439d4f171da514dfdf2d41c.mp4

I put only these captures of the modify and delete of the games because the other similar options of the users are the same.