Lecture 7

Chapter 7: Constraints

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Not-Null Constraint

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```
CREATE TABLE Persons (
ID int NOT NULL,
LastName varchar(255) NOT NULL,
FirstName varchar(255),
Age int
);
```

Keys and Foreign Keys

A key for a relation is a set of attributes such that no two distinct tuples in the relation have the same values for all of attributes in the key.

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A key for a relation is a set of attributes such that no two distinct tuples in the relation have the same values for all of attributes in the key.

A foreign-key constraint asserts that a value appearing in one relation must also appear in the primary-key of another relation.

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For example:

```
CREATE TABLE Persons (
    ID int NOT NULL,
    LastName varchar(255) NOT NULL,
    FirstName varchar(255),
    Age int,
    CONSTRAINT PK_Person PRIMARY KEY (ID, LastName)
);
```

where PK_Person is just an arbitrary name for the constraint.

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CREATE TABLE Persons (
    ID int PRIMARY KEY,
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    Age int
);
```

Unique Columns

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For example:

CREATE TABLE Persons (
 ID int NOT NULL,
 LastName varchar(255) NOT NULL,
 FirstName varchar(255),
 Age int,
 CONSTRAINT UC_Person UNIQUE (Age, FirstName),

CONSTRAINT PK_Person **PRIMARY KEY** (ID, LastName)

(Although this example doesn't really make much sense.)

The attributes referenced by the foreign key constraint must be declared UNIQUE or be part of the PRIMARY KEY for the relation.

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```
Studio(<u>name</u>, address, presC#)
MovieExec(name, address, cert#, netWorth)
where presC# references cert#.
```

```
CREATE TABLE Studio (
    name CHAR(30) PRIMARY KEY,
    address VARCHAR(255),
    presC# INT,
    FOREIGN KEY (pres#) REFERENCES MovieExec(cert#)
);
```

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CREATE TABLE Studio (
       name CHAR(30) PRIMARY KEY,
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   );
The slightly nicer but potentially less portable syntax is
   CREATE TABLE Studio (
       name CHAR(30) PRIMARY KEY,
       address VARCHAR(255),
       presC# INT REFERENCES MovieExec(cert#)
   );
```

Enforcing Foreign Keys Constraints

The DBMS will not allow any of the following action

- Inserting a new Studio tuple with presC# component not NULL and not the cert# component of any MovieExec tuple.
- Updating a Studio tuple to change the presC# value to a non NULL which is not the cert# component of any MovieExec tuple.
- Deleting a MovieExec tuple where the non NULL cert# value appears in the pres# component of a tuple in the Studio relation.
- 4. Updating a MovieExec tuple in a way that changes the cert# value of a tuple that appears in the pres# component of a tuple in the Studio relation.

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- 2. The Cascade Policy. Mimic the change. That is delete the tuple if the referenced tuple is deleted, update the component to the new value if the referenced component is updated.

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- 1. The Default Policy. Reject the change.
- 2. The Cascade Policy. Mimic the change. That is delete the tuple if the referenced tuple is deleted, update the component to the new value if the referenced component is updated.
- The Set-Null Policy. Set the value of the foreign key components to NULL (or reject if there is a not-null constraint).

Enforcing Foreign Keys Constraints: Example

```
CREATE TABLE Studio (
name CHAR(30) PRIMARY KEY,
address VARCHAR(255),
presC# INT REFERENCES MovieExec(cert#)
ON DELETE SET NULL
ON UPDATE CASCADE
);
```

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Alternatively, we can insert a Studio tuple with a NULL certificate component, insert a studio MovieExec tuple, and then update the Studio tuple.

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Another solution is to defer the checking of the constraint until the end of the transaction.

```
CREATE TABLE Studio (
name CHAR(30) PRIMARY KEY,
address VARCHAR(255),
presC# INT
REFERENCES MovieExec(cert#)
DEFERRABLE INITIALLY DEFERRED
);
```

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SET CONSTRAINT FOO DEFERRED;

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SET CONSTRAINT FOO DEFERRED;

and we can make it not deferrable with

SET CONSTRAINT FOO **IMMEDIATE**;

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presC# INT REFERENCES MovieExec(cert#) CHECK (presC# >= 100000)
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presC# INT REFERENCES MovieExec(cert#)

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This will run each time a tuple is in the relation is inserted or modified.

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The expression that comes after the CHECK is anything that would be valid in a WHERE clause.

The expression will be evaluated each time a tuple is inserted or updated. If the expression is false, the insert or update will be rejected.

The expression will **not** be modified if a relation referenced by the expression is modified!

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Assume that there are no longer any foreign key constraints.

What happens when we insert a tuple into Studio with a presC# value not in MovieExec.cert#?

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What happens when we update a tuple in Studio with a presC# value not in MovieExec.cert#?

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What happens when we insert a tuple into Studio with a presC# value not in MovieExec.cert#?

What happens when we update a tuple in Studio with a presC# value not in MovieExec.cert#?

What happens when we delete a tuple from MovieExec that has the same cert# as the presC# component of a tuple in Studio?

Check Constraints: Explanation

Why would CHECK constraints be implemented in this way?

Quiz Preparation:

Exercises for Sections 7.1, 7.2

Assertions

Example:

```
CREATE ASSERTION SumLength CHECK (10000 >= ALL (SELECT SUM(length) FROM Movies GROUP BY studioNa);
```