Lecture 12

Transactions

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Definition

A transaction is a sequence of SQL statements that either all succeed or all fail.

Syntax

To begin a transaction: BEGIN TRANSACTION;

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To end a transaction by making the changes permanent: COMMIT;
To abort, or undo the changes: ROLLBACK;

Motivation: Hardware Failure

In a banking database, if we want to move funds from account 123 to account 456, we might execute the following statements:

```
UPDATE Account
   SET Balance = Balance + 100
WHERE ID = 456;

UPDATE Account
   SET Balance = Balance - 100
WHERE ID = 123;
```

Motivation: Hardware Failure

In a banking database, if we want to move funds from account 123 to account 456, we might execute the following statements:

```
UPDATE Account
SET Balance = Balance + 100
WHERE ID = 456;

UPDATE Account
SET Balance = Balance - 100
WHERE ID = 123;
```

but what happens if there is a power failure after the first statement has executed but before the second statement has executed?

Motivation: Isolation Levels

Say that two users are connected to a database, and each has a single active transaction.

Should a user be able to see the changes the other user is making before they commit their transaction? What if a user makes decisions on the modified data but then the other users aborts the transaction and all of their changes get undone?

Motivation: Isolation Levels

Say that two users are connected to a database, and each has a single active transaction.

Should a user be able to see the changes the other user is making before they commit their transaction? What if a user makes decisions on the modified data but then the other users aborts the transaction and all of their changes get undone?

(Reading uncommitted data from another transaction is called a dirty read.)

1. Read / Write (The default isolation level)

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A transactions isolation level affects only what the transaction can see, it does not affect what *other* transactions can see.

Isolation Level: Read / Write

When is read / write appropriate?

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Is it appropriate for moving funds in a banking system? (With the intent that Balance should never be below 0?)

```
CREATE PROCEDURE Withdraw (IN id INT, IN amount INT)

DECLARE balance INT;

BEGIN

SET balance = SELECT Balance

FROM Account

WHERE Account.ID = id;

IF (amount <= balance) THEN

UPDATE Account SET Balance = balance - amount

WHERE Account.ID = id;

END IF

END;
```

Isolation Level: Read / Write

When is read / write appropriate?

What about a situation in which summary information is inserted every hour?

```
CREATE PROCEDURE Summarize(IN id INT)
DECLARE total INT;
BEGIN
   SET total = SELECT COUNT(*) FROM Account;
   INSERT INTO NumberOfAccount(LAST_QUERY_TIME(), total)
END;
```

Let T_1 , T_2 be transactions with Read Uncommitted isolation levels. If T_1 executes the query SELECT * FROM Foo; and sees

A	В	С
7	1	1
1	7	1

and then T_2 executes the queries

```
DELETE FROM Foo WHERE A = 1; INSERT INTO Foo VALUES (1, 1, 7);
```

what will T_1 see after executing SELECT * FROM Foo; again?

1
7

```
If T_1 executes

INSERT INTO Foo VALUES

(SELECT MAX(A), MAX(B), MAX(C) FROM Foo);

and then T_2 executes ROLLBACK, what will T_1 see when executing SELECT * FROM Foo;?
```

```
If T_1 executes
```

```
INSERT INTO Foo VALUES (SELECT MAX(A), MAX(B), MAX(C) FROM Foo);
```

and then T_2 executes ROLLBACK, what will T_1 see when executing SELECT * FROM Foo;?

Α	В	С
7	1	1
1	7	1
7	1	7

Let T_1 , T_2 be transactions with Read Committed isolation levels. If T_1 executes the query SELECT * FROM Foo; and sees

Α	В	С	
7	1	1	
1	7	1	
	'		

and then T_2 executes the queries

```
DELETE FROM Foo WHERE A = 1; INSERT INTO Foo VALUES (1, 1, 7);
```

what will T_1 see after executing SELECT * FROM Foo; again?

Α	В	С
7	1	1
1	7	1

If T_2 executes COMMIT, then what will T_1 see when executing SELECT * FROM Foo; again?

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Α	В	С
7	1	1
1	1	7

Isolation Level: Repeatable Read

Let T_1 , T_2 be transactions with Repeatable Read isolation levels. If T_1 executes the query SELECT * FROM Foo; and sees

Α	В	С
1	2	3
4	5	6

and then T_2 executes the queries

```
DELETE FROM Foo WHERE A = 1; INSERT INTO Foo VALUES (7, 8, 9); COMMIT;
```

what will T_1 see after executing SELECT * FROM Foo; again?

Isolation Level: Repeatable Read

Α	В	С
1	2	3
4	5	6
7	8	9

Isolation Level: Repeatable Read

Α	В	С
1	2	3
4	5	6
7	8	9

The tuple (7, 8, 9) is called a *phantom tuple*.

Let T_1 , T_2 be "Read Committed" transactions. If the relation Foo is the following

Α	В	С
1	2	3
4	5	6

and T_1 and T_2 both execute the query

UPDATE Foo **SET**
$$A = A + 1$$
 WHERE $A = 1$;

Let T_1 , T_2 be "Read Committed" transactions. If the relation Foo is the following

Α	В	С
1	2	3
4	5	6

and T_1 and T_2 both execute the query

UPDATE Foo **SET**
$$A = A + 1$$
 WHERE $A = 1$;

Α	В	С
2	2	3
4	5	6

Let T_1 , T_2 be "Read Committed" transactions. If the relation Foo is the following

A	В	С
1	2	3
4	5	6

and T_1 and T_2 both execute the query

UPDATE Foo **SET**
$$A = A + 1$$
 WHERE $A < 4$;

Let T_1 , T_2 be "Read Committed" transactions. If the relation Foo is the following

A	В	С
1	2	3
4	5	6

and T_1 and T_2 both execute the query

UPDATE Foo **SET**
$$A = A + 1$$
 WHERE $A < 4$;

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Α	В	С
2	2	3
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Α	В	С
3	2	3
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There are at least two possibilites!

Α	В	С
2	2	3
4	5	6

A B C
3 2 3
4 5 6

but which is the "correct" value?

In the situation where we end up with the table

A	В	С
2	2	3
4	5	6

we say that we "lost an update". This is not always bad, but the situation *can* be avoided.

Let T_1 , T_2 be serializable transactions. If T_1 executes the query SELECT * FROM Foo; and sees

Α	В	С
1	2	3
4	5	6

and then T_2 executes the queries

```
DELETE FROM Foo WHERE A = 1; INSERT INTO Foo VALUES (7, 8, 9);
```

what will T_1 see after executing SELECT * FROM Foo; again?

Α	В	С
1	2	3
4	5	6

Α	В	C
1	2	3
4	5	6

If T_2 executes COMMIT, what will T_1 see when executing SELECT * FROM Foo;?

Α	В	C
1	2	3
4	5	6

If T_2 executes COMMIT, what will T_1 see when executing SELECT * FROM Foo;?

Α	В	С
1	2	3
4	5	6

ACID

- 1. Atomic. All of the statements in a transaction should either succeed, or all of the statements in a transaction should fail.
- 2. Isolated. No other transaction should be allowed to access or see the intermediate states a transaction creates.
- 3. Consistent. The data is consistent before the transaction begins, and is in a consistent state after the transaction ends.
- 4. Durable. A transaction on completion must persist. It should withstand system failures and should not be undone.

Summary

Isolation Level	Dirty Reads	Nonrepeatable Reads	Phantoms
Read Uncommitted	✓	✓	✓
Read Committed	X	\checkmark	✓
Repeatable Read	X	Χ	✓
Serializable	X	X	Χ