

JavaScript Bootup Time Is Too High

Overview

This audit measures the total impact of JavaScript on your page's load performance. JavaScript can slow down your page in many ways:

- Network cost. More bytes equals longer download times.
- Parse and compile cost. JavaScript gets parsed and compiled on the main thread. When the main thread is busy, the page can't respond to user input.
- Execution cost. JavaScript is also executed on the main thread. If your page runs a lot of code before it's really needed, that also delays your Time To Interactive, which is one of the key metrics related to how users perceive your page speed.
- Memory cost. If your JavaScript holds on to a lot of references, it can potentially consume a lot of memory. Pages appear janky or slow when they consume a lot of memory. Memory leaks can cause your page to freeze up completely.

See [JavaScript Start-Up Optimization](#) by Addy Osmani for more data.


Recommendations

Transmission size is critical for low-end networks. Parse time is important for CPU-bound devices. Keeping these low matters. — [*JavaScript Start-Up Optimization*](#)

- Only send the code that your users need.
- Minify your code.
- Compress your code.
- Remove unused code.
- Cache your code to reduce network trips.

See [JavaScript Start-Up Optimization](#) by Addy Osmani for more guidance.

More information

[Audit source](#) 

Feedback

Was this page helpful?

YES

NO

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