

SAMUEL HURAUT

PhD student (2nd year)

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Research Interests

Computer Vision Machine Learning Mathematical Image Processing Inverse Problems
Sport Video Processing Optimization

Education

PhD in Image Processing

Institut de Mathématiques de Bordeaux

📅 Since October 2020 📍 Bordeaux, France

Supervisors : Prof. Nicolas Papadakis, Prof. Arthur Leclaire

- Plug-and-Play methods for image restoration: new performant algorithms with theoretical convergence guarantees.
- Solving inverse problems with GAN and VAE priors.

Master's degree "MVA" Mathematics, Vision, Learning

Paris-Saclay University

📅 2018 - 2019 📍 Paris, France

Deep Learning 3D Vision Object Recognition Reinforcement Learning Natural Language Processing Kernel methods in ML

Master's degree in Applied Mathematics

Ecole Normale Supérieure Paris-Saclay

📅 2017 - 2018 📍 Cachan, France

Image Processing Optimization Probability Statistical Learning Spectral Theory Network Theory

Bachelor in Mathematics

Ecole Normale Supérieure Paris-Saclay

📅 Sept 2016 - 2017 📍 Cachan, France

Probability Analysis Algebra Topology Numerical methods Differential Calculus

Research Experiences

Research internship in Image and Sport Video Processing

Image Processing Group, University Pompeu Fabra

📅 November 2019 - July 2020 📍 Barcelona, Spain

Supervisors : Prof. Coloma Ballester, Prof. Gloria Haro

- Self-supervision and domain adaptation for small soccer player detection and tracking. Improved by $\sim 15\%$ the AP for small player detection compared to baseline human detector.
- Augmentation and application of the VQ-VAE networks for image restoration

Research internship in Deep Learning

Ministère des Armées

📅 April - September 2019 📍 Paris, France

Review and performance comparison of acceleration and compression methods for deep neural networks : network pruning, quantization and distillation.

Research Internship in 3D Vision

Computer Science Department, Otago University

May – September 2018

Dunedin, New-Zealand

Supervisor : Prof. Steven Mills

Development of a mixed reality system to assist pool players with the Microsoft Hololens (C++ via DirectX).

Research Internship in Image Restoration

CMLA (Research Center for Applied Mathematics)

January – July 2017

Cachan, France

Supervisors : Prof. Jean-Michel Morel, Prof. Pablo Arias, Dr. Thibaud Ehret

Analysis, optimization and extension to color of the EPLL image denoising algorithm.

Publications

Proximal denoiser for convergent plug-and-play optimization with nonconvex regularization

S Hurault, A Leclaire, N Papadakis

International Conference of Machine Learning (ICML) (2022)

Gradient Step Denoiser for convergent Plug-and-Play

S Hurault, A Leclaire, N Papadakis

International Conference on Learning Representations (ICLR) (2022)

Self-Supervised Small Soccer Player Detection and Tracking

S Hurault, C Ballester, G Haro

3rd International Workshop on Multimedia Content Analysis in Sports, 9-18 (2020)

EPLL: an image denoising method using a Gaussian mixture model learned on a large set of patches

S Hurault, T Ehret, P Arias

Image Processing On Line 8, 465-489 (2018)

Talks

SIAM Conference on Imaging Science 2022

Gradient Step Denoiser for convergent Plug-and-Play

March 2022

Virtual conference

Teaching

Assistant Professor, Numerical Methods for Mathematics (3rd year of Bachelor)

University of Bordeaux (64 hours)

2020/2021/2022

Bordeaux, France

Computer Skills

Python

PyTorch

PyTorch-Lightning

Basics of C++

Cython

Linux

GIT

Latex

SSH

Languages

English : Writing and Speaking

Spanish : Writing and Speaking

French : Native

Extra-professional life

Friends and family

Reading

Football

Running

Hiking

Traveling

Saxophone