Samuel Mindler

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Summary

Software Developer. Available for remote work as an international contractor worldwide. Based in Uruguay.

Fluent in English, with experience communicating directly with international colleagues and clients.

Programming since 2021, I am a fast learner who constantly seeks opportunities to expand my technical and professional skills.

Graduated with an Associate Degree in Computer Science ("Tecnólogo en Informática") and currently pursuing an Engineering degree.

Presently working in Montevideo, Uruguay, where I have integrated and customized business logic for multiple companies within NetSuite, while supporting the development of a .NET-based point-of-sale system.

Additionally, I have implemented country-specific electronic invoicing solutions for Argentina, Uruguay, Ecuador, and the Dominican Republic.

You can explore my work and projects on my website.

Experience

Fullstack Developer, SuiteDB – Montevideo, Uruguay   September 2024 – Present
- Assisted the **backend team** with tasks related to various **projects**.
- **Backend development** in **NetSuite** using technologies such as **JavaScript**, **HTML**, **CSS**, and **.NET**.
- Full time schedule of 9 hours per day

Skills

GIT, Linux, Bash, Docker, OOP, MVC architecture, unit testing, operating systems, virtual machines, data structure & algorithms.

Frontend: HTML, **CSS**, **React**, **Angular**, **JavaScript**, **TypeScript**, and **Bootstrap**

Backend: PHP, **Java**, **Python**, **NodeJS**, **.NET**, **C#, C/C++, Netsuite**

Designing, creating, and maintaining **databases** with **MySQL**.

Java EE (Jakarta EE) REST, **Maven**, **Web Services, JSP**, **Servlets**, **JSON**, **Ajax**, **JPA**, and **servers** like **TOMCAT** and **WildFly**.

Design patterns such as **Singleton**, **Factory**, and **Abstract Factory**.

Projects

Taller gestion
- A web application developed in team with .NET 8 and Blazor to manage customer service offices across various states. This project features real-time updates powered by SignalR, an interactive UI, and dynamic data visualization with ChartJs.Blazor.
- https://tallergestion.azurewebsites.net
- https://github.com/samuxmin/tallergestion

MyUpgrade
- Technology e-commerce made for college, uses Angular 18 and PHP
- https://tallerphp.uy/myupgrade/
- https://github.com/samuxmin/myUpgrade

Car toll system
- Made with **JavaEE**, using **SOAP** and **REST API**
- https://github.com/samuxmin/TallerJava/tree/master

Dark Volumes Manga Book API
- RESTful API made with Typescript, NodeJS and MySQL
- https://github.com/samuxmin/darkVolumes

Rick and Morty Info Page

- React page that fetches data from an API
- https://rick-and-morty-samuxmin.netlify.app
- https://github.com/samuxmin/rickandmorty

Katana Online Rock Paper Scissors

- Online rock paper scissors game that uses NodeJS, Express, and WebSocket
- (Note: Most free hosts don't support WebSocket, so you need to download the project and execute 'node index.js' for it to correctly work)
- https://katana-h67oo9irp-samuxmin.vercel.app/
- https://github.com/samuxmin/katana

Certifications

React: Hooks & MERN (MongoDB, Express, React, Node)
Frontend Web Developer (HTML, CSS, JavaScript)

Education

UTEC – 3 year associate degree in computer science	march 2022 - december 2024
FING – Computer engineering	august 2025 - present