Programming in Java Lab

Assignment 1

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```
Q1 Implement a menu-driven Java program (like fib or factorial) to implement these input methods in java (command
line args, Scanner, BufferedReader, DataInputStream, Console)
Code:
/* Sameer Khatwani
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*/ package Assign1;
import java.util.Scanner;
// Class to calculate and print Fibonacci numbers public class
FibonacciScanner {
  // Main method to initiate program execution public static void
main(String args[]) {
    // Create a Scanner object to take user input
    Scanner scan = new Scanner(System.in);
    // Prompt the user to enter the number of Fibonacci terms to generate
    System.out.print("Enter the number of Fibonacci numbers to generate: ");
    int n = scan.nextInt();
    // Print the first n Fibonacci numbers
    for (int i = 0; i < n; i++) {
      System.out.print(fibonacci(i) + " ");
    }
```

```
// Close the Scanner resource
    scan.close();
  }
  // Recursive method to calculate the nth Fibonacci number
  public static int fibonacci(int n) {
    // Base cases: 0th and 1st Fibonacci numbers are 0 and 1, respectively
    if (n <= 1) {
                       return n;
    } else {
      // Iteratively calculate Fibonacci numbers
      int a = 0, b = 1, c = 0;
                                   for (int i = 2; i \le n; i++) {
                                                                      c = a
+ b; // Calculate the next Fibonacci number
                                                     a = b; // Update
variables for the next iteration
         b = c;
      }
      return b; // Return the calculated Fibonacci number
    }
  }
}
```

Output:

```
Enter the number of Fibonacci numbers to generate: 5 0 1 1 2 3
```

Q2 Implement a simple menu driven calculator in java to implement add, sub, mul, div, sqrt, power, mean, variance. Implement a separate Calculator class to include all related function inside that class.

Code:

```
//Main.java
/*Sameer Khatwani
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*/ package Assign1;
```

```
public class Main {    public static void main(String[]
args) {
    // Create an instance of UserInput to handle user input
    UserInput userInput = new UserInput();
    // Get the user's choice of operation
    String choice = userInput.getStringInput("Choose Operation: +, -, /, *, ^, var, stddev, avg");
    // Check if the chosen operation is a basic arithmetic operation (+, -, *, /, ^)
    if (choice.equals("+") || choice.equals("-") || choice.equals("*") || choice.equals("/") || choice.equals("^")) {
      // Get user input for two numbers
                                                double n1 =
userInput.getDoubleInput("Enter First Number:");
                                                          double n2 =
userInput.getDoubleInput("Enter Second Number:");
                                                             userInput.closeScanner(); //
Close the scanner since input is complete
      // Perform the chosen operation and display the result
      if (choice.equals("+")) {
        System.err.println(Calculator.add(n1, n2));
      } else if (choice.equals("-")) {
         System.err.println(Calculator.subtract(n1, n2));
                                                               } else if
(choice.equals("*")) {
        System.err.println(Calculator.multiply(n1, n2));
      } else if (choice.equals("/")) {
         System.out.println(Calculator.divide(n1, n2));
      } else if (choice.equals("^")) {
         System.out.println(Calculator.power(n1, n2));
      } else {
        System.out.println("Invalid Operation");
      }
    } else {
      // For statistical operations (var, stddev, avg), get an array input
                                                                              double[] arr =
                                  userInput.closeScanner(); // Close the scanner since input
userInput.getArrayInput();
is complete
```

```
// Perform the chosen statistical operation and display the result
                                                                              if
(choice.equals("var")) {
         System.out.println(Calculator.variance(arr));
      } else if (choice.equals("stddev")) {
         System.out.println(Calculator.stddev(arr));
      } else if (choice.equals("avg")) {
         System.out.println(Calculator.mean(arr));
      } else {
         System.out.println("Invalid Operation");
      }
    }
  }
}
// UserInput.java package Assign1;
import java.util.Scanner;
public class UserInput {
  // Scanner object for reading input private Scanner
scanner;
  // Constructor initializes the Scanner
UserInput() {
                 scanner = new Scanner(System.in);
  }
  // Method to get a double input from the user with a prompt message public
double getDoubleInput(String message) {
                                              System.out.println(message);
                                                                                return
scanner.nextDouble();
  }
  // Method to get a string input from the user with a prompt message
                                                                         public String
getStringInput(String message) {
                                     System.out.println(message);
                                                                       return
scanner.nextLine();
  }
```

```
// Method to get an array input from the user with a prompt message public double[]
getArrayInput() {
    Scanner sc = new Scanner(System.in);
    // Prompt user for the size of the array
    System.out.println("Enter the size of the array:");
    int size = sc.nextInt();
    // Create an array to store the input elements
                                                      double[] array =
new double[size];
    // Prompt user to enter each element of the array
                                                           System.out.println("Enter
elements:");
    for (int i = 0; i < size; i++) {
      // Check if the next input is a double
(sc.hasNextDouble()) {
                              array[i] = sc.nextDouble();
      }
    }
    sc.close(); // Close the inner scanner
                                             return array;
  }
  // Method to close the Scanner when it is no longer needed public void
closeScanner() {
                    scanner.close();
  }
}
// Calculator.java package Assign1;
import java.util.Arrays;
public class Calculator {
  // Method to add two numbers
  public static double add(double n1, double n2){
```

```
return n1 + n2;
 }
 // Method to subtract two numbers public static double
subtract(double n1, double n2){
                                 return n1 - n2;
 }
 // Method to multiply two numbers public static double
multiply(double n1, double n2){
                                   return n1 * n2;
 }
 // Method to divide two numbers public static double
divide(double n1, double n2){ return n1 / n2;
 }
 // Method to calculate the mean (average) of an array of numbers public static
double mean(double[] arr){          return Arrays.stream(arr).sum() / arr.length;
 }
 // Method to calculate the square root of a number public static
double sqrt(double n){
                          return Math.pow(n, 0.5);
 }
 // Method to calculate the standard deviation of an array of numbers public static double
stddev(double[] arr){
    double standardDeviation = 0.0;
   // Calculate the sum of squared differences from the mean
    for (double num : arr) {
                                 standardDeviation += Math.pow(num -
mean(arr), 2);
    }
   // Calculate the square root of the average of squared differences
                                                                        return
Math.sqrt(standardDeviation / arr.length);
```

```
// Method to calculate the variance of an array of numbers public static double
variance(double[] arr){
    // Variance is the square root of the standard deviation return
sqrt(stddev(arr));
  }
    // Method to calculate the power of a number raised to another number public static
double power(double n1, double n2){ return Math.pow(n1, n2);
  }
}
```

Output:

}

```
Choose Operation: +, -, /, *, ^, var, stddev, avg
avg
Enter the size of the array:
6
Enter elements:
3 4 5 7 8 9
6.0
```

Github Repo

Jhttps://github.com/samv28/PIJ