Sam Beckmann

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Education The University of Tulsa, Computer Science and Mathematics - Graduating May 2018

GPA: 3.95

Experience IS Technical Intern, Edward Jones - Summer 2016

Took projects through design, development, QA, and deployment.

Multithreaded mainframe data-fetching process for over 150% speedup.

Brought legacy applications up to date with modern automated testing technology.

Worked with J2EE, IBM MQ, JUnit, and an enterprise tech stack.

Mentored team members to share knowledge and solutions I had researched.

Software Engineering Intern, BacterioScan – Summer 2015

Analyzed and implemented solutions to various hurdles to production in an ISO certified environment.

Managed issue tracking and QA testing for hardware and software through Jira. Researched and solved communication issues from embedded devices to Windows.

Undergraduate Artificial Intelligence Research - Under Dr. Sandip Sen

Obriareus and Parity - Test environments built for Al and machine learning research.

Presented AI research at the OK / AR chapter of MAA conference in 2015.

Projects ClockHUD and Network - Modifications to Minecraft with over 35,000 downloads.

Paper - C compiler for a subset of Pascal. Made for class in Fall 2016.

samvbeckmann.com - Static website to host a blog and projects, made with Jekyll. Fluffy Spork - Emoji translator, placed second at TU ACM 24 hour hackathon, 2015. Pixlatr - Android pixel art app, placed third at TU ACM 24 hour hackathon, 2016.

Participated in several Code Across civic hackathons with Code for Tulsa.

Proficient in Java, C, Python, Lisp, Mathematica, Git, Linux, and Windows.

Some experience with Swift, Regex, J2EE, Javascript, CSS, HTML.

Non-major skills: Illustrator, Photoshop, After Effects, Premiere Pro, Audition.

Extra-Curricular Lead organizer of TEDxUniversityofTulsa, an independently organized TED event.

> President of ACM SIGGRAPH - University of Tulsa chapter. Operations chair for ACM - University of Tulsa chapter.

Officer of Mathematical Association of America - University of Tulsa chapter.

Competed at the International Collegiate Programming Competition regional round. Writer, graphic designer, and podcast producer for *The Collegian* student newspaper.

Fundamental Algorithms, Data Structures, Operating Systems, Compiler

Construction, Artificial Intelligence, Advanced Artificial Intelligence, Social Media Analysis, Numerical Methods, Advanced Calculus, Embedded Systems in C.

Skills

Selection of Courses