

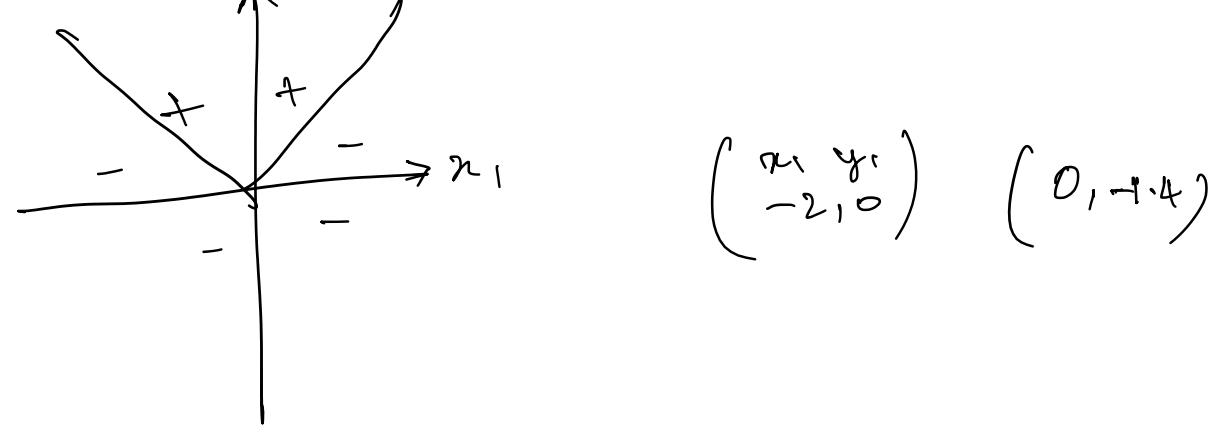
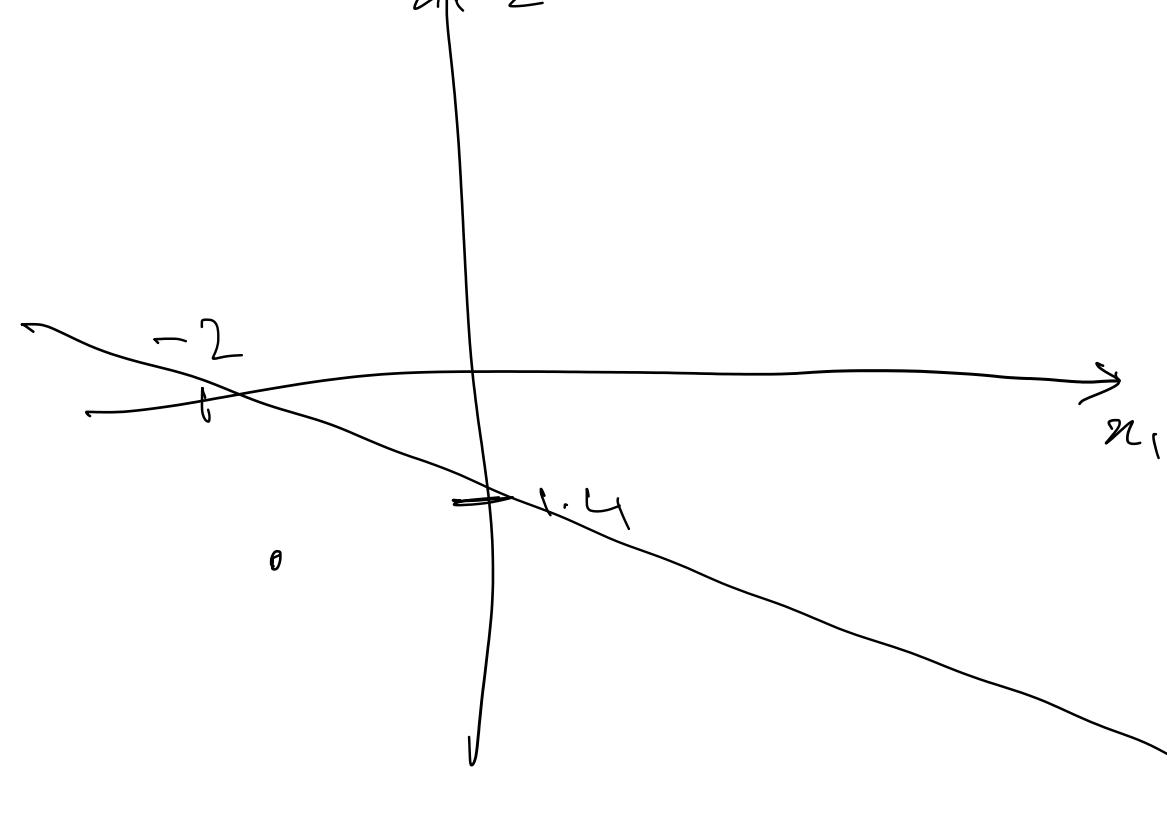
$$x_2 = x_1$$

$$x_2 - x_1 = 0$$

$$\omega_0 = 0$$

$$\begin{aligned} \omega_1 &= -1 \\ \omega_2 &= 1 \end{aligned}$$

$$\omega_0 + \omega_1 x_1 + \omega_2 x_2 = 0$$



$y - y_1 = \left( \frac{y_2 - y_1}{x_2 - x_1} \right) x - x_1 \rightarrow$  formula for 2-point form of line

$x_2 =$

$$x_2 - 0 = \left( \frac{-1.4 - 0}{0 - (-2)} \right) (x_1 + 2)$$

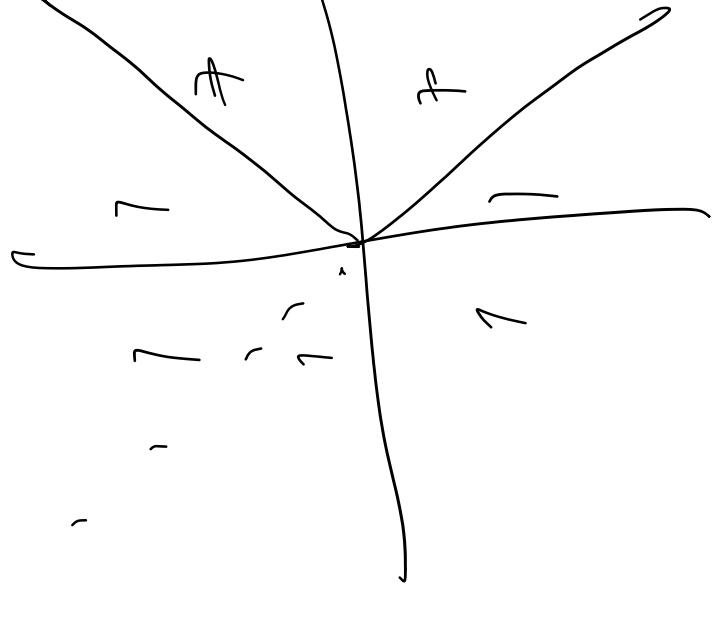
$$x_2 = \left( \frac{-1.4}{2} \right) (x_1 + 2)$$

$$x_2 = -\frac{1.4}{2} x_1 + (-1.4)$$

$$x_2 = -\frac{1.4}{2} x_1 - 1.4$$

$$x_2 + \frac{1.4}{2} x_1 + 1.4 = 0$$

$$\begin{aligned} \omega_0 &= 1.4 \\ \omega_1 &= \frac{1.4}{2} \\ \omega_2 &= 1 \end{aligned}$$



With Single layer  
single node Perceptron

we can only create  
linear boundaries

Since the is non-linear boundary

It's not feasible.