

WIX1002 Fundamentals of Programming

Tutorial 1 Problem Solving in Programming

Draw the Input Process Output (IPO) model and build the pseudocode, flow chart for each of the problems:

8. Count the number of alphabet U and M from a sentence entered by user.

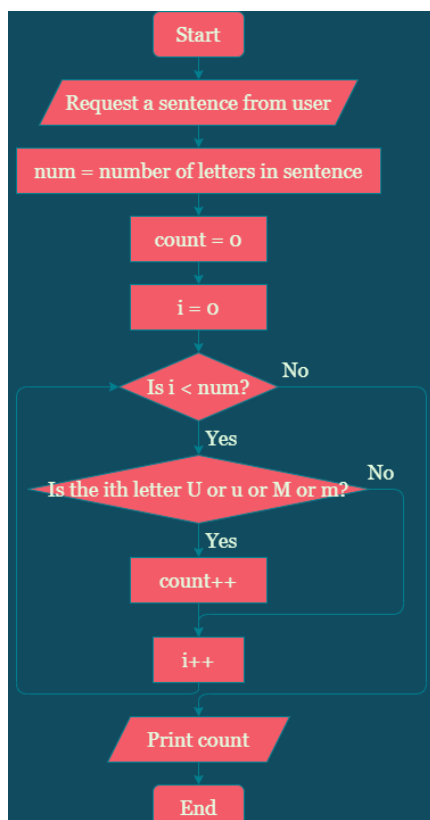
IPO Model:

Input	Process	Output
<ul style="list-style-type: none">A sentence	<ul style="list-style-type: none">Set <u>count</u> = 0For each letter in the sentence<ul style="list-style-type: none">If the letter is U, u, M or m<ul style="list-style-type: none">Increment <u>count</u> by 1	<ul style="list-style-type: none">Number of alphabet U and M, <u>count</u>

Pseudocode:

1. Request a sentence from user.
2. Set count = 0.
3. For each letter in the sentence,
 If the letter is U, u, M or m,
 Increment count by 1.
4. Print the number of alphabet U and M, count.

Flowchart:



```
public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    System.out.print("Please enter a sentence: ");
    String sentence = scanner.nextLine();

    int count = 0;

    for (char i : sentence.toCharArray())
        if (i == 'U' || i == 'u' || i == 'M' || i == 'm')
            count++;

    System.out.println("Number of alphabet U and M: " + count);
}
```

9. Display the frequency of a keyword from a web page.

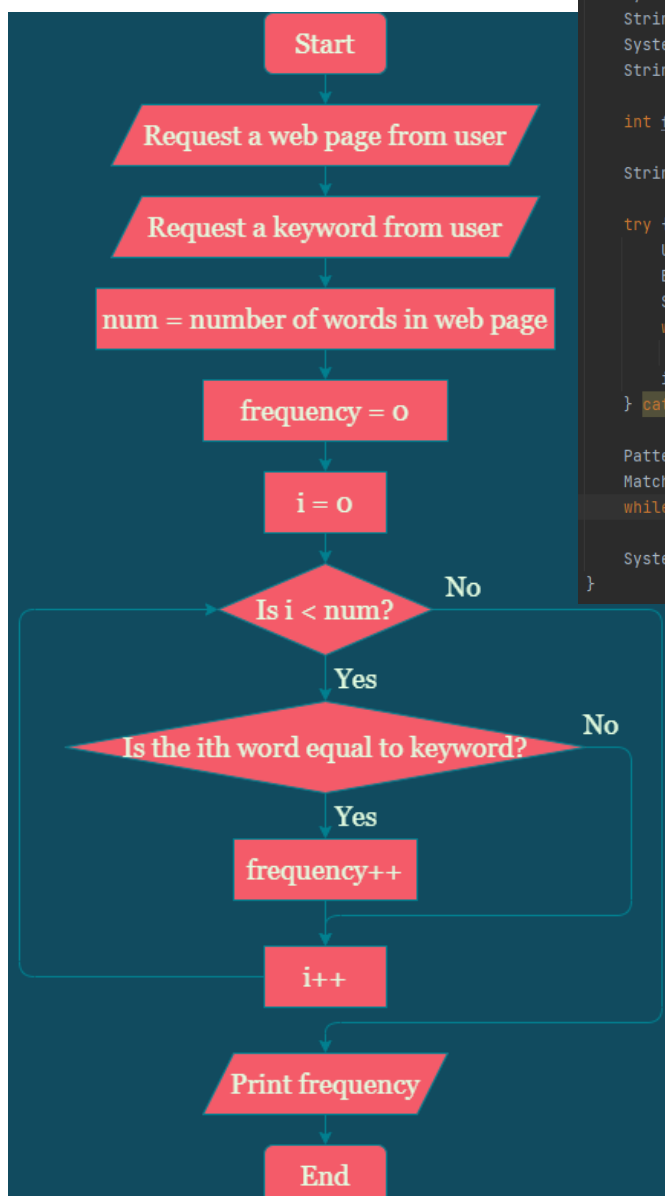
IPO Model:

Input	Process	Output
<ul style="list-style-type: none">A web pageA keyword	<ul style="list-style-type: none">Set <u>frequency</u> = 0For each word in the web page<ul style="list-style-type: none">If the word is equal to the keyword<ul style="list-style-type: none">Increment <u>frequency</u> by 1	<ul style="list-style-type: none">Frequency of the keyword, <u>frequency</u>

Pseudocode:

1. Request a web page and a keyword from user.
2. Set frequency = 0.
3. For each word in the web page,
 If the word is equal to the keyword,
 Increment frequency by 1.
4. Print the frequency of the keyword, frequency.

Flowchart:



```
public static void main(String[] args) {
    Scanner scanner = new Scanner(System.in);
    System.out.print("Please enter a webpage URL: ");
    String url = scanner.nextLine();
    System.out.print("Please enter a keyword: ");
    String keyword = scanner.nextLine();

    int frequency = 0;

    String content = "";

    try {
        URL oracle = new URL(url);
        BufferedReader in = new BufferedReader(new InputStreamReader(oracle.openStream()));
        String inputLine;
        while ((inputLine = in.readLine()) != null)
            content += inputLine + "\n";
        in.close();
    } catch (Exception e) {}

    Pattern pattern = Pattern.compile(keyword, Pattern.CASE_INSENSITIVE);
    Matcher matcher = pattern.matcher(content);
    while(matcher.find()) frequency++;

    System.out.println("Frequency of the keyword: " + frequency);
}
```

10. Display the number of female student from a random list of 100 students.

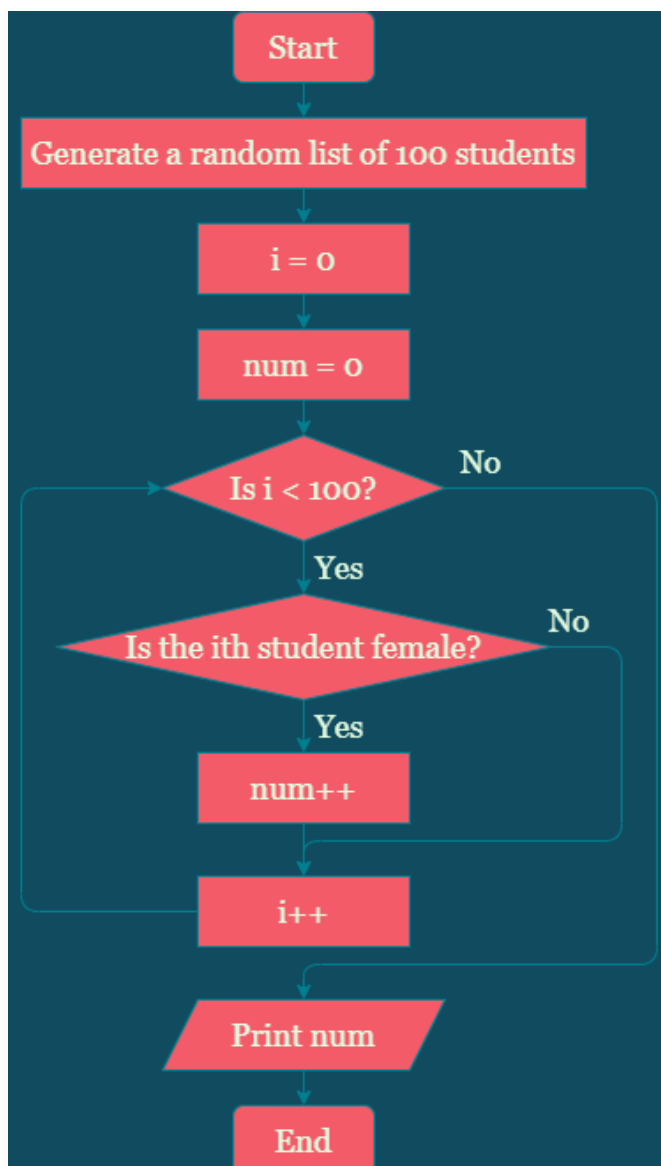
IPO Model:

Input	Process	Output
<ul style="list-style-type: none">A list of 100 students	<ul style="list-style-type: none">Generate a random list of 100 studentsSet <u>num</u> = 0For each student in the list<ul style="list-style-type: none">If the student is female<ul style="list-style-type: none">Increment <u>num</u> by 1	<ul style="list-style-type: none">Number of female students, <u>num</u>

Pseudocode:

1. Generate a random list of 100 students.
2. Set num = 0.
3. For each student in the list,
 If the student is female,
 Increment num by 1.
4. Print num.

Flowchart:



```
public static class Student {  
    public char gender;  
  
    public Student(char gender) { this.gender = gender; }  
}  
  
public static void main(String[] args) {  
  
    Student[] list = new Student[100];  
    for (int i = 0; i < 100; i++) {  
        Random random = new Random();  
        if(random.nextInt( bound: 2) == 0)  
            list[i] = new Student( gender: 'M');  
        else  
            list[i] = new Student( gender: 'F');  
    }  
  
    int num = 0;  
  
    for(Student student : list)  
        if(student.gender == 'F')  
            num++;  
  
    System.out.println("Number of female students: " + num);  
}
```

11. Display a list of 5 random numbers in descending order. (Sort)

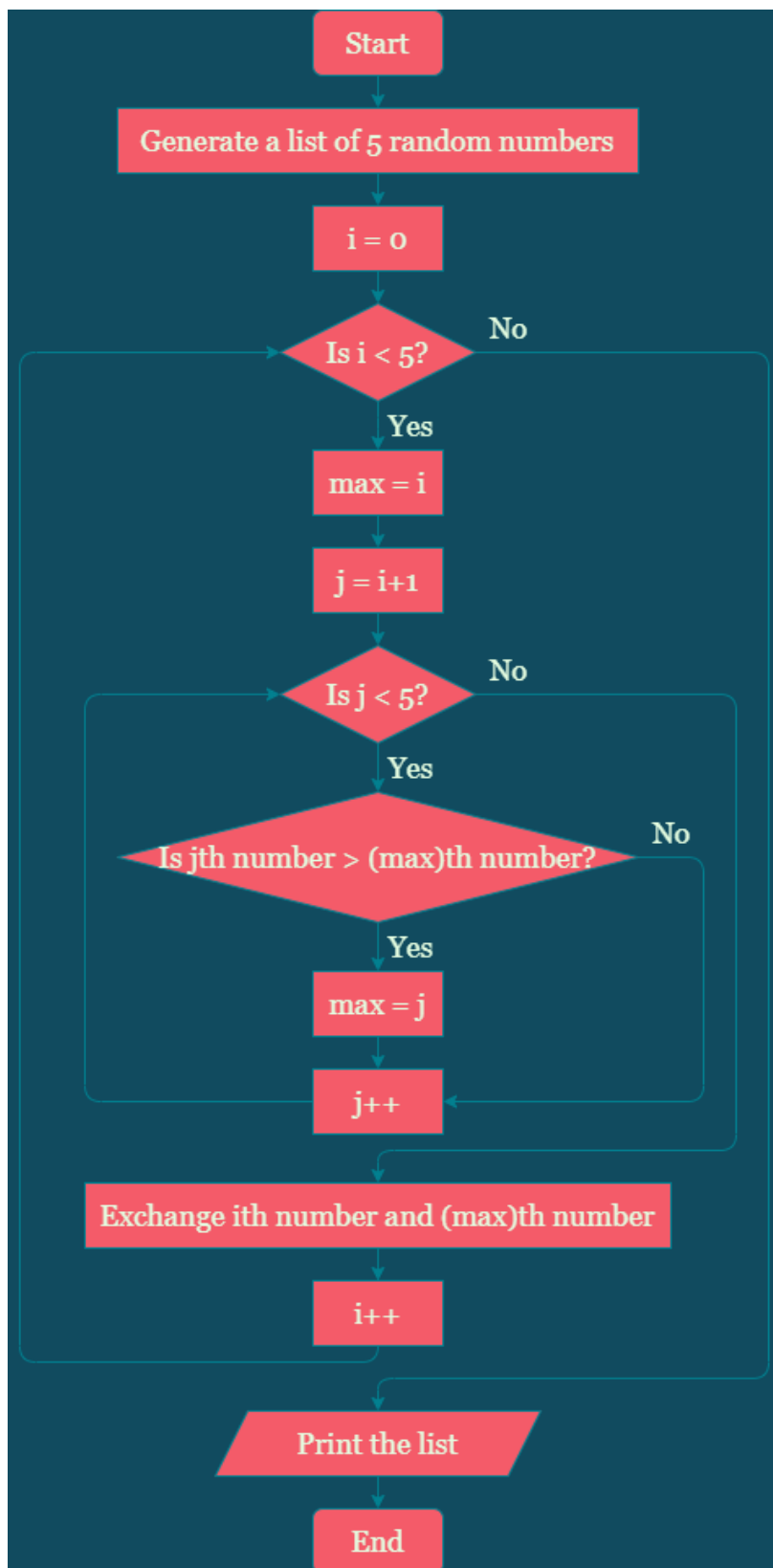
IPO Model:

Input	Process	Output
<ul style="list-style-type: none">A list of 5 random numbers	<ul style="list-style-type: none">Generate a list of 5 random numbersSet $i = 0$While $i < 5$<ul style="list-style-type: none">Set $\text{max} = i$Set $j = i + 1$While $j < 5$<ul style="list-style-type: none">If $j\text{th number} > (\text{max})\text{th number}$<ul style="list-style-type: none">Set $\text{max} = j$Increment j by 1Exchange $i\text{th}$ number and $(\text{max})\text{th}$ numberIncrement i by 1	<ul style="list-style-type: none">The list in descending order

Pseudocode:

1. Generate a list of 5 random numbers.
2. Set $i = 0$.
3. While $i < 5$,
 - a. Set $\text{max} = i$.
 - b. Set $j = i + 1$.
 - c. While $j < 5$,
 - i. If $\text{maxth number} < j\text{th number}$,
Set $\text{max} = j$.
 - ii. Increment j by 1.
 - d. Exchange $i\text{th}$ number and $(\text{max})\text{th}$ number.
 - e. Increment i by 1.

Flowchart:



```
public static void main(String[] args) {  
    Random random = new Random();  
  
    int[] num = new int[5];  
    for (int i = 0; i < 5; i++)  
        num[i] = random.nextInt( bound: 20);  
  
    for (int i = 0; i < 5; i++) {  
        int max = i;  
        for (int j = i+1; j < 5; j++)  
            if (num[j] > num[max])  
                max = j;  
        int temp = num[i];  
        num[i] = num[max];  
        num[max] = temp;  
    }  
  
    for (int i = 0; i < 5; i++)  
        System.out.print(num[i] + " ");  
}
```

12. Guess a random number generated by computer.

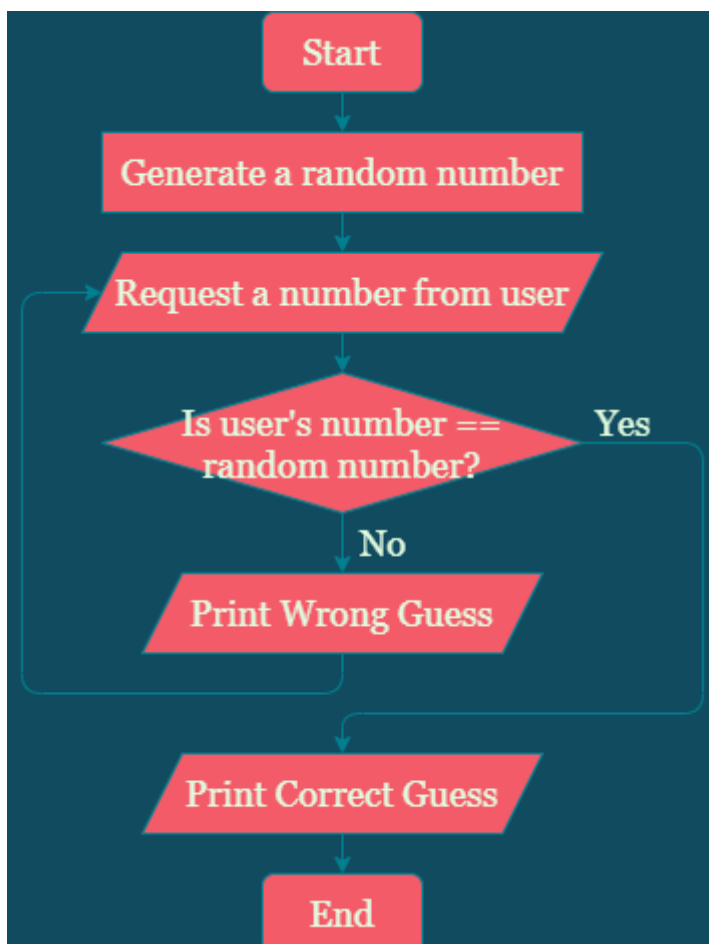
IPO Model:

Input	Process	Output
<ul style="list-style-type: none">• A random number• User's number	<ul style="list-style-type: none">• Generate a random number• Request a number from user• While user's number != random number<ul style="list-style-type: none">○ Print Wrong Guess○ Request a number from user• Print Correct Guess	<ul style="list-style-type: none">• Correct/Wrong Guess

Pseudocode:

1. Generate a random number.
2. Request a number from user.
3. While user's number != random number,
 - a. Print Wrong Guess.
 - b. Request a number from user.
4. Print Correct Guess.

Flowchart:



```
public static void main(String[] args) {  
    Random random = new Random();  
    int randNum = random.nextInt( bound: 10) + 1;  
  
    Scanner scanner = new Scanner(System.in);  
    System.out.print("Guess the number: ");  
    int num = scanner.nextInt();  
  
    while(num != randNum) {  
        System.out.println("Wrong Guess");  
        System.out.print("Guess the number: ");  
        num = scanner.nextInt();  
    }  
    System.out.println("Correct Guess");  
}
```