

Semantic segmentation

Diana Mateus

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Autoencoders

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1. Autoencoders

Definition

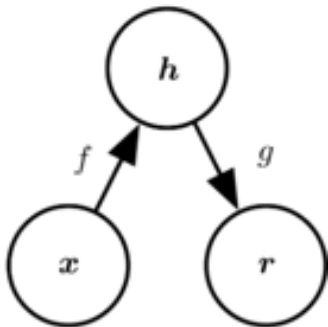
History

Recent Advances

2. Image Segmentation

Unsupervised learning with neural networks?

Autoencoders

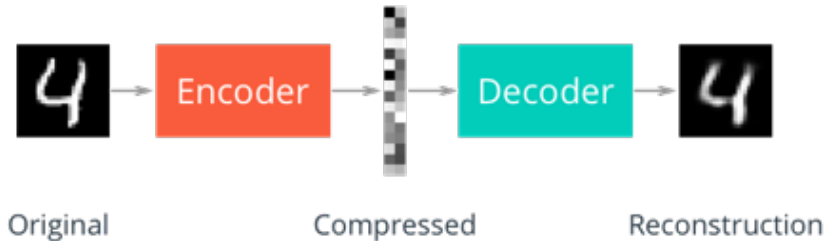


An **Autoencoder** is

- a Neural Network.
- with a **hidden layer** h describing a code.
- consist of two parts :
 - An encoder $h = f(x)$
 - A decoder $r = g(h)$
- seeks to reconstruct/copy the input.

$$g(f(x)) = x$$

Autoencoders - Motivation



Source: https://github.com/udacity/deep-learning/blob/master/autoencoder/Simple_Autoencoder_Solution.ipynb

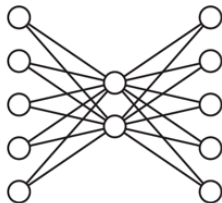
The code or compressed version of the image can be interpreted as its **latent representation**.

Autoencoders

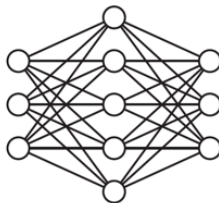
Architecture? Number of layers? Size of the code?

Autoencoders

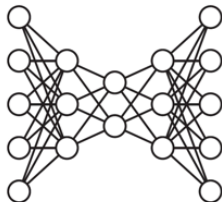
Architecture? Number of layers? Size of the code?



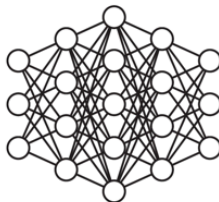
(a) Shallow undercomplete



(b) Shallow overcomplete



(c) Deep undercomplete

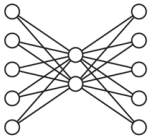


(d) Deep overcomplete

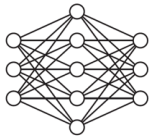
Source: David Charte, Francisco Charte, Salvador García, María J. del Jesus, Francisco Herrera, A practical tutorial on autoencoders for nonlinear feature fusion: Taxonomy, models, software and guidelines, Information Fusion, Volume 44, 2018, Pages 78-96,

Autoencoders

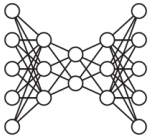
Loss?



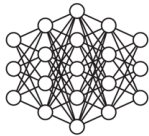
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(d) Deep overcomplete

Autoencoders

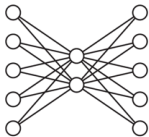
Loss?

- **Undercomplete:** reduce the dimensionality, capture salient features from data.

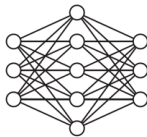
$$L(\mathbf{x}, g(f(\mathbf{x})))$$

e.g. MSE

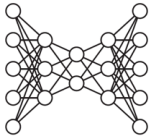
If too much capacity it may learn a look up table instead of a meaningful representation.



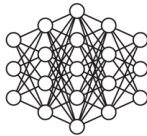
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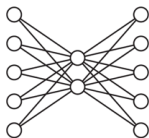


(c) Deep undercomplete

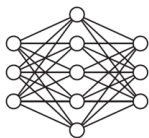


(d) Deep overcomplete

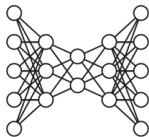
Autoencoders



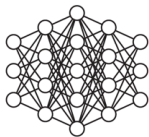
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(b) Shallow overcomplete



(c) Deep undercomplete



(d) Deep overcomplete

Loss?

- **Undercomplete:** reduce the dimensionality, capture salient features from data.

$$L(\mathbf{x}, g(f(\mathbf{x})))$$

e.g. MSE

- **Overcomplete** encourage the model to have other properties beyond copying.

$$L(\mathbf{x}, g(f(\mathbf{x}))) + \Omega(\mathbf{h})$$

e.g. MSE + sparsity constraint.

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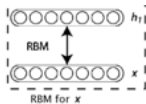
Recent Advances

2. Image Segmentation

Autoencoders – modern history

Restricted Boltzmann Machines (RBM) are remotely linked to autoencoders but share some similar training mechanics. Different to AEs, RBMs rely on **stochastic** units. RBMs are useful for **unsupervised** learning of the **data distribution**.

Input: $\{\mathbf{x}_i\}_{i=1}^N$, Output: $\{\mathbf{h}_i\}_{i=1}^N$



Source: http://www.cs.toronto.edu/~rsalakhu/deeplearning/yoshua_icml2009.pdf

$$p(h_j = 1|\mathbf{x}) = \sigma(c_j + \sum_{i=1}^m w_{ij} \cdot x_i)$$
$$p(x_i = 1|\mathbf{h}) = \sigma(b_i + \sum_{j=1}^n w_{ij} \cdot h_j)$$

Goal: Learn undirected weights w_{ij}
(Log Lik. + gradient descent).

Learning: repeat and adjust the weights to minimize error.

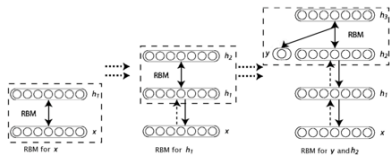
2 Alternating Gibbs samplings steps:

- *propagate*: sample hidden \mathbf{h} given visible \mathbf{x} ;
- *reconstruct*: sample visible \mathbf{x} given hidden \mathbf{h} ;

Autoencoders – modern history

Restricted Boltzmann Machines (RBM) are remotely linked to autoencoders but share some similar training mechanics. Different to AEs, RBMs rely on **stochastic** units. RBMs are useful for **unsupervised** learning of the **data distribution**.

Stacking (RBMs) = **Deep Belief Network (DBN)**:



Source: http://www.cs.toronto.edu/~rsalakhu/deeplearning/yoshua_icml2009.pdf

Units within one layer can be grouped together and updated in parallel.

Visible and hidden layers updated alternately.

DBN were among the first (non ConvNet) deep learning model to be successfully trained [▶ Hinton, Osindero and Teh "A Fast Learning Algorithm for Deep Belief Nets", Neural Computation, 2006"]

Semantic segmentation

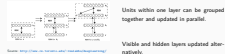
└ Autoencoders

└ History

└ Autoencoders – modern history

Restricted Boltzmann Machines (RBM) are remotely linked to autoencoders but share some similar training mechanics. Different to AEs, RBMs rely on **stochastic** units. RBMs are useful for **unsupervised** learning of the **data** distribution.

Stacking (RBMs) = **Deep Belief Network (DBN)**:



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DBNs were among the first (non ConvNet) deep learning model to be successfully trained. [1] Hinton, Geoffrey and Salakhutdinov, Ruslan R. "Reducing Dimensionality with Deep Restricted Boltzmann Machines." *Science* 309 (5814): 670-673 (2010).

Boltzmann machines were introduced during the connectionist wave (1983-1986) as an approach to learning arbitrary **probability distributions** over **binary** vectors $\mathbf{x} \in \{0, 1\}^d$

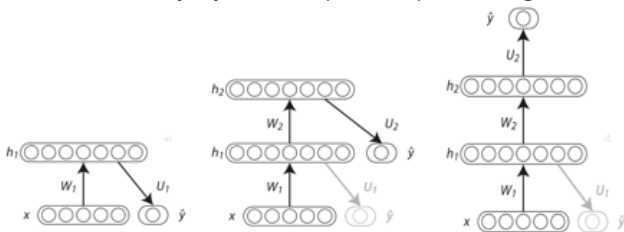
Restricted Boltzmann machines (RBM) (Smolensky, 1986) are undirected **probabilistic** graphical models containing a layer of observable variables and a single layer of latent variables. They rely on **stochastic** (binary) units with a given (usually binary or Gaussian) distribution.

They are **restricted** in the sense that no connection is allowed between inputs or neurons of the same layer.

RBMs can be stacked to form a **deep belief network (DBN)** or with some modifications a Deep Boltzmann Machine (DBM).

Autoencoders – Modern history

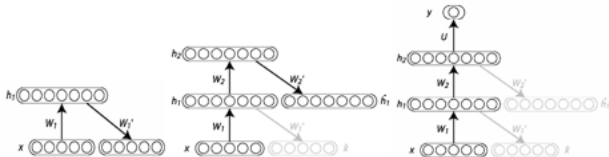
Greedy layer-wise supervised pre-training



Source: http://www.cs.toronto.edu/~rsalakhu/deeplearning/yoshua_icml2009.pdf

Autoencoders – Modern history

Stacked auto-encoders



Source: http://www.cs.toronto.edu/~rsalakhu/deeplearning/yoshua_icml2009.pdf

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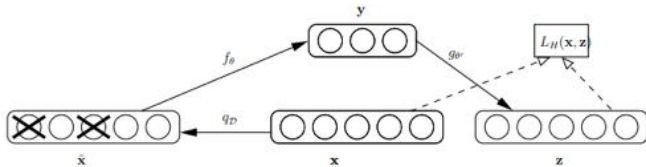
History

Recent Advances

2. Image Segmentation

Autoencoders – Recent Advances

Stacked Denoising autoencoders



[> Vincent, Pascal, et al. "Stacked Denoising Autoencoders: Learning Useful Representations in a Deep Network with a Local Denoising Criterion." Journal of Machine Learning Research 11 (2010): 3371-3408.]

Autoencoders – Examples with CNNs

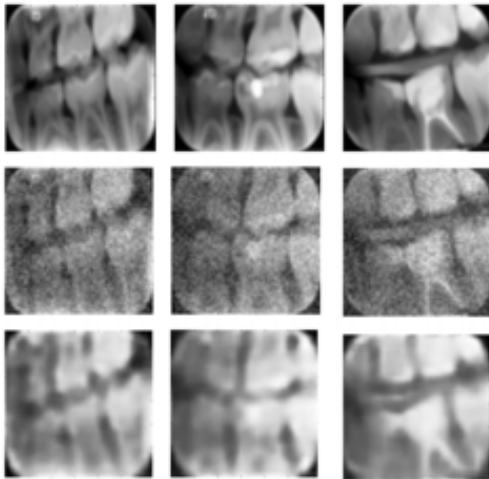
Stacked Denoising autoencoders



Source: <http://www.opendeep.org/v0.0.5/docs/tutorial-your-first-model>

Autoencoders – Examples with CNNs

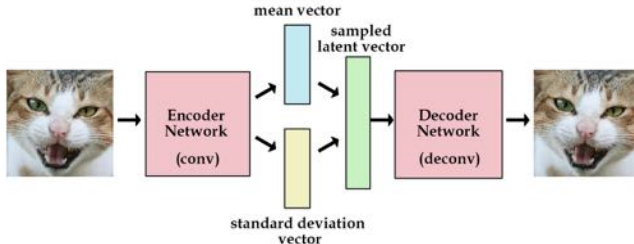
Stacked Denoising autoencoders



Source: <https://arxiv.org/pdf/1608.04667.pdf>

Autoencoders – Recent Advances

Variational autoencoders



<http://kvfrans.com/variational-autoencoders-explained/>

[▷ Doersch C. Tutorial on Variational Autoencoders;. Available from: <https://arxiv.org/abs/1606.05908>.]

Autoencoders – Examples with images

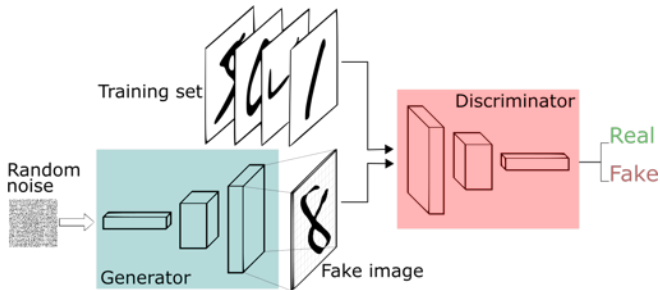
Variational autoencoders



<https://github.com/WojciechMormul/vae>

Autoencoders – GANs

Generative Adversarial Networks



Imagecredit:ThallesSilva

- Generator : learns to imitate data from a dataset.
- Discriminator: learns to distinguish between real and fake data.

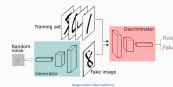
Semantic segmentation

└ Autoencoders

└ Recent Advances

└ Autoencoders – GANs

Generative Adversarial Networks



- Generator : learns to imitate data from a dataset.
- Discriminator : learns to distinguish between real and fake data.

Two player game

$$\min \max(D, G)$$

The **discriminator** D is a classifier trained directly on real and generated images and is responsible for classifying images as real or fake (generated).

$$\max_{W_D} \log D(x) + \log(1 - D(G(z)))$$

The **generator** G is not trained directly and instead is trained via the discriminator model.

$$\min_{W_G} \log(1 - D(G(z)))$$

The **discriminator** is learned to provide the loss function for the generator. Equilibrium between generator and discriminator loss is sought.

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We can also condition the sampled predictions to another input. For instance in BlendGAN [Liu et.al NIPS 2021]<https://github.com/onion-liu/BlendGAN> the output is conditioned to an image-style pair:



Input - Style - Output

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Image Segmentation

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New components

Losses and evaluation measures

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2. Image Segmentation

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Image Classification



[This image is CC0 public domain](#)

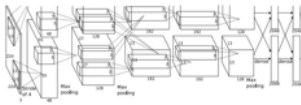


Figure copyright Alex Krizhevsky, Ilya Sutskever, and Geoffrey Hinton, 2012. Reproduced with permission.

Vector:
4096

→
Fully-Connected:
4096 to 1000

Class Scores

Cat: 0.9
Dog: 0.05
Car: 0.01
...

Computer vision tasks

**Semantic
Segmentation**



GRASS, CAT,

**Classification
+ Localization**



CAT

**Object
Detection**



DOG, DOG, CAT

**Instance
Segmentation**



DOG, DOG, CAT

Source: Stanford cs231, lecture 11: Detection and segmentation

Definition of Semantic Segmentation

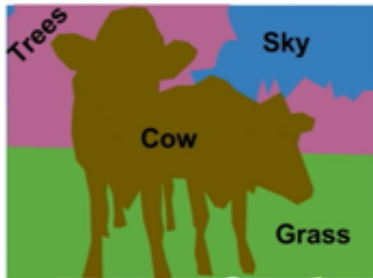


Source:

https://sthalles.github.io/deep_segmentation_network/

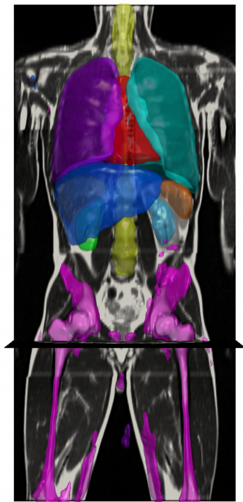
- **Input:** image
- **Output:** decide the category of **each pixel** (not each image).

Semantic Segmentation vs. Instance segmentation



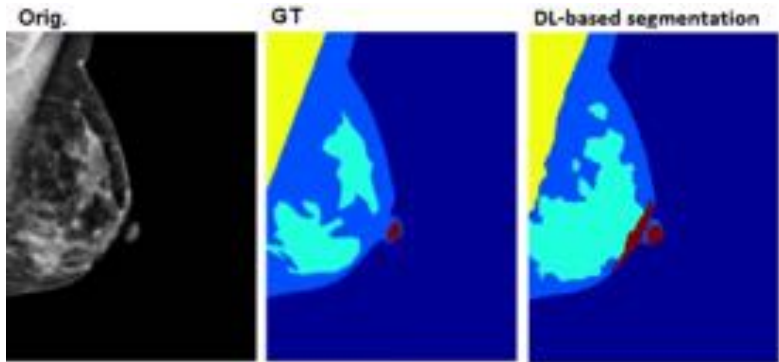
Source: Stanford cs231, lecture 11: Detection and segmentation

Semantic Segmentation for medical image analysis



Source: <https://wiki.tum.de/display/lfdv/Image+Semantic+Segmentation>

Semantic Segmentation for medical image analysis



Source: http://www.research.ibm.com/haifa/dept/imt/mia_research.shtml

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2. Image Segmentation

Introduction

Basic architectures for semantic segmentation

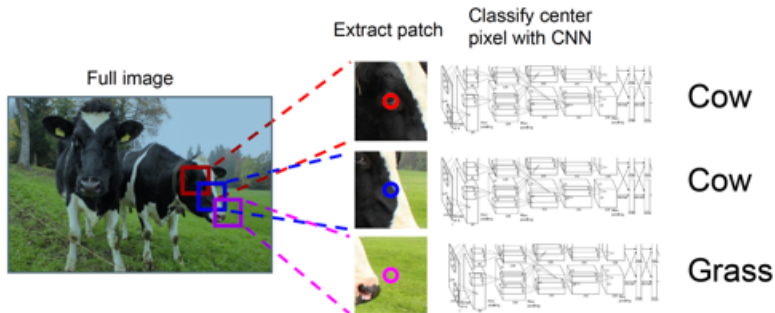
New components

Losses and evaluation measures

How do we do Semantic Segmentation with a CNN?

How do we do Semantic Segmentation with a CNN?

Patch-wise segmentation.



Source: Stanford cs231, lecture 11: Detection and segmentation

[> Farabet et al, "Learning Hierarchical Features for Scene Labeling," TPAMI 2013 Pinheiro and Collobert, "Recurrent Convolutional Neural Networks for Scene Labeling", ICML 2014]

How do we do Semantic Segmentation with a CNN?

Patch-wise segmentation.

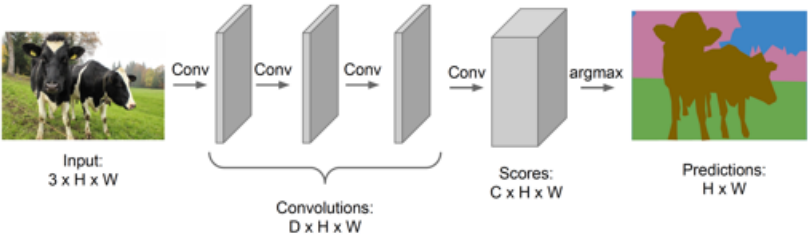
Problems:

- Inefficient.
- Independent computations for neighbouring pixels.
- Not reusing shared features between overlapping patches.

Solution?

Semantic Segmentation – Fully Convolutional Networks

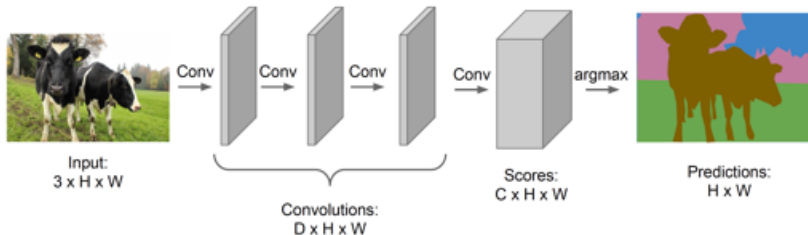
Design a network as a bunch of convolutional layers to make predictions for pixels all at once



Source: Stanford cs231, lecture 11: Detection and segmentation

Semantic Segmentation – Fully Convolutional Networks

Design a network as a bunch of convolutional layers to make predictions for pixels all at once



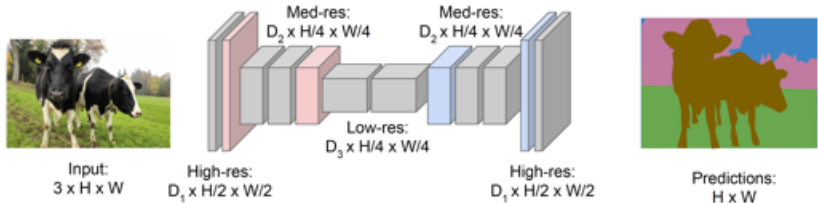
Source: Stanford cs231, lecture 11: Detection and segmentation

However:

- Very expensive due to resolution preservation.
- Memory usage is very high.

Ideas?

Semantic Segmentation – Fully Convolutional Networks



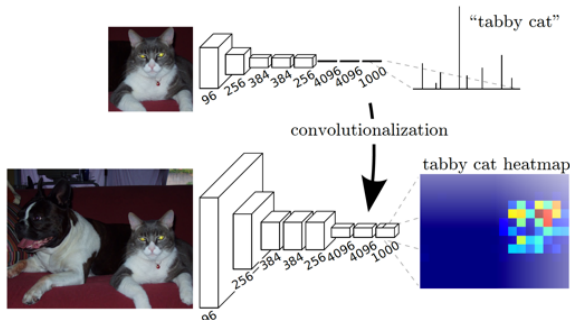
Source: Stanford cs231, lecture 11: Detection and segmentation

[> Long, Jonathan, Evan Shelhamer, and Trevor Darrell. "Fully convolutional networks for semantic segmentation".

Proceedings of the IEEE conference on computer vision and pattern recognition. 2015.]

- Goal: predictions of the **same size** as the original input.
- Idea: design a fully convolutional network with **downsampling** and **upsampling** inside.

Semantic Segmentation – Fully Convolutional Networks

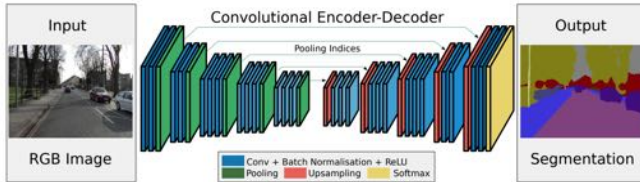


[> Long, Jonathan, Evan Shelhamer, and Trevor Darrell. "Fully convolutional networks for semantic segmentation".

Proceedings of the IEEE conference on computer vision and pattern recognition. 2015.]

- Replace fully connected layers with convolutional layers.
- Final convolutional layer is a tensor of size $C \times H \times W$, where C is the number of categories.
- Result can be interpreted as heatmap.

Semantic Segmentation – Fully Convolutional Layer



[> Badrinarayanan, Vijay, Alex Kendall, and Roberto Cipolla. "Segnet: A deep convolutional encoder-decoder architecture for image segmentation." arXiv preprint arXiv:1511.00561 (2015).]

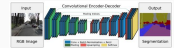
- Use an encoder-decoder structure but using convolutional layers.
- Deeper networks possible yet less computations needed due to reduced resolution.

Semantic segmentation

Image Segmentation

Basic architectures for semantic segmentation

Semantic Segmentation – Fully Convolutional Layer



[1] Badrinarayan, Vijay, Alex Kendall, and Roberto Cipolla. "Segnet: A deep convolutional encoder-decoder architecture for image segmentation." *arXiv preprint arXiv:1512.02551* (2015).

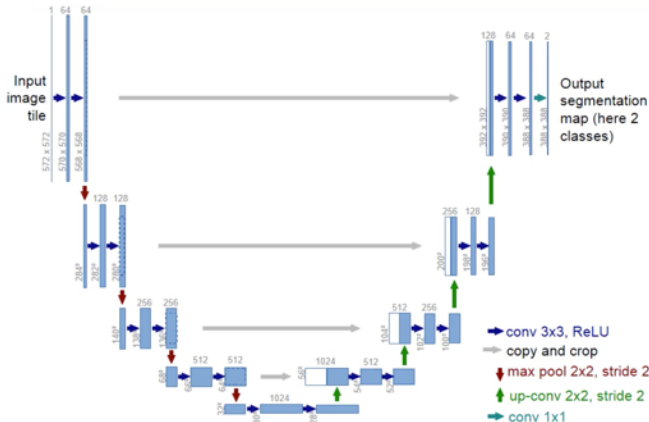
- Use an encoder-decoder structure but using convolutional layers.
- Deeper networks possible yet less computations needed due to reduced resolution.

Decrease the spatial resolution of the predictions and then increase it in the second half so that the output can have the same size as the input.

Faster than patch-wise segmentation. An additional advantage is that a pre-trained CNN for classification can be used for the encoder portion of the network.

Also [▶ Noh et al, "Learning Deconvolution Network for Semantic Segmentation", ICCV 2015]

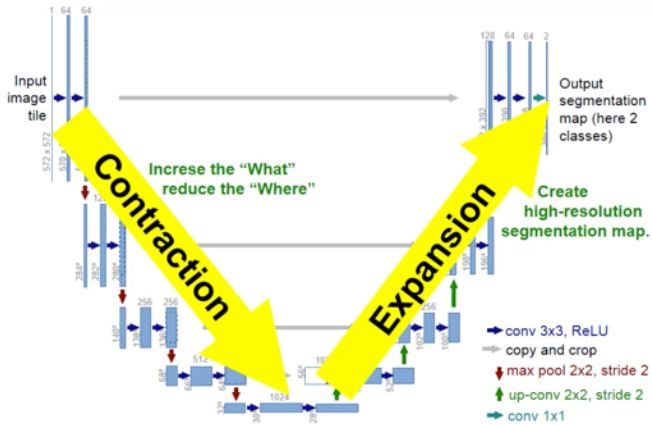
Semantic Segmentation – U-net



[▷ Ronneberger, Olaf, Philipp Fischer, and Thomas Brox. "U-net: Convolutional networks for biomedical image segmentation" Int. Conf. on Medical image computing and computer-assisted intervention. Springer 2015.]

Introduce **skip connections** to increase the precision at borders lost during the contraction.

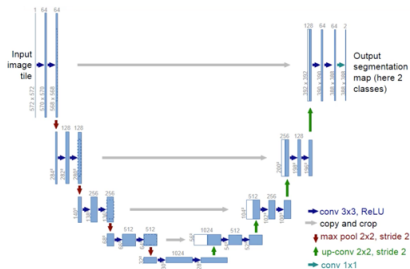
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[> Ronneberger, Olaf, Philipp Fischer, and Thomas Brox. "U-net: Convolutional networks for biomedical image segmentation" Int. Conf. on Medical image computing and computer-assisted intervention. Springer 2015.]

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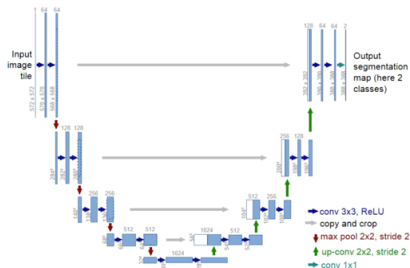
Semantic Segmentation – U-net



Challenges

- 30 annotated images
- Touching objects

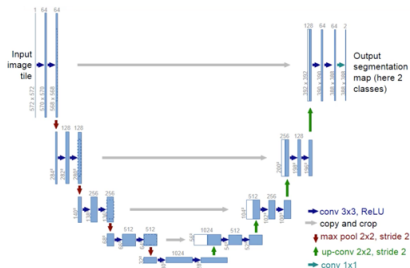
Semantic Segmentation – U-net



Architecture

- End-to-end
- Only valid convolutions
- ReLU
- Max pooling

Semantic Segmentation – U-net



Training and testing

- Special loss for borders
- 10h/training
- 1s/image test

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Introduction

Basic architectures for semantic segmentation

New components

Losses and evaluation measures

Semantic Segmentation – Components

Encoder: for decreasing resolution.

- Pooling(avg, max).
- Strided convolutions.

How to invert

Semantic Segmentation – Components

Unpooling

Nearest Neighbor

1	2
3	4



1	1	2	2
1	1	2	2
3	3	4	4
3	3	4	4

Input: 2 x 2

Output: 4 x 4

Source: Stanford cs231, lecture 11: Detection and segmentation

Semantic Segmentation – Components

Unpooling

“Bed of Nails”

1	2
3	4



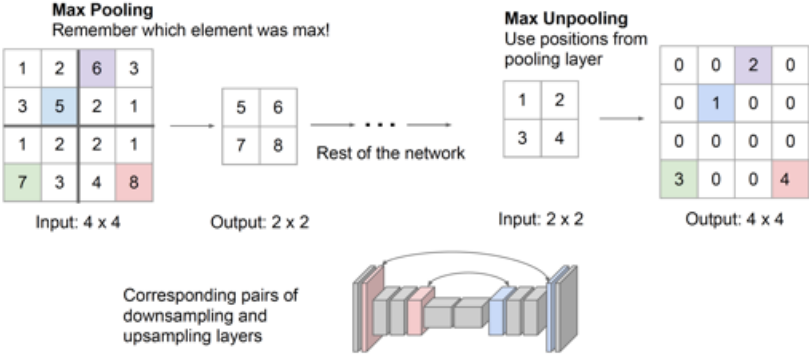
1	0	2	0
0	0	0	0
3	0	4	0
0	0	0	0

Input: 2 x 2

Output: 4 x 4

Source: Stanford cs231, lecture 11: Detection and segmentation

Semantic Segmentation – Unpooling

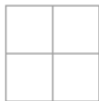


Source: Stanford cs231, lecture 11: Detection and segmentation

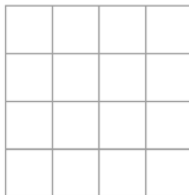
Semantic Segmentation – Components

Transpose Convolution

3 x 3 **transpose** convolution, stride 2 pad 1



Input: 2 x 2



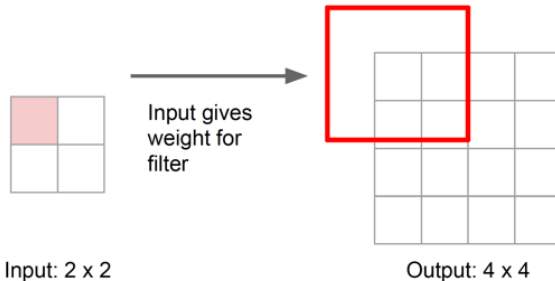
Output: 4 x 4

Source: Stanford lecture cs231

Semantic Segmentation – Components

Transpose Convolution

3×3 **transpose** convolution, stride 2 pad 1

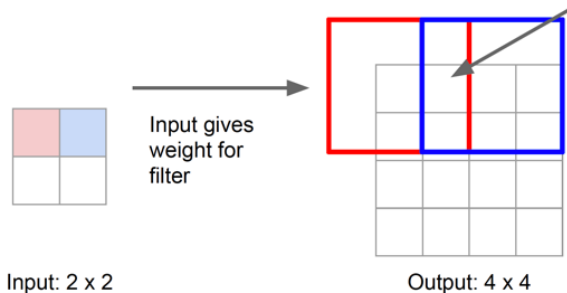


Source: Stanford lecture cs231

Semantic Segmentation – Components

Transpose Convolution

3 x 3 **transpose** convolution, stride 2 pad 1



Source: Stanford lecture cs231

Semantic Segmentation – Components

Transpose Convolution

Convolution and Transpose Convolution : 1D example

Example: 1D conv, kernel size=3, stride=2, padding=1

Convolution

$$\mathbf{w} * \mathbf{x} = \mathbf{W}\mathbf{x}$$

$$\mathbf{w} * \mathbf{x} = \begin{bmatrix} w_1 & w_2 & w_3 & 0 & 0 & 0 \\ 0 & w_1 & w_2 & w_3 & 0 & 0 \\ 0 & 0 & w_1 & w_2 & w_3 & 0 \\ 0 & 0 & 0 & w_1 & w_2 & w_3 \end{bmatrix} \begin{bmatrix} 0 \\ x_1 \\ x_2 \\ x_3 \\ x_4 \\ 0 \end{bmatrix}$$

$$\mathbf{w} * \mathbf{x} = \begin{bmatrix} w_2x_1 + w_3x_2 \\ w_1x_1 + w_2x_2 + w_3x_3 \\ w_1x_2 + w_2x_3 + w_3x_4 \\ w_1x_3 + w_2x_4 \end{bmatrix}$$

Transpose Convolution

$$\mathbf{w} * {}^{\top}\mathbf{z} = \mathbf{W}^{\top}\mathbf{z}$$

$$\mathbf{w} * {}^{\top}\mathbf{z} = \begin{bmatrix} w_1 & 0 & 0 & 0 \\ w_2 & w_1 & 0 & 0 \\ w_3 & w_2 & w_1 & 0 \\ 0 & w_3 & w_2 & w_1 \\ 0 & 0 & w_3 & w_2 \\ 0 & 0 & 0 & w_3 \end{bmatrix} \begin{bmatrix} z_1 \\ z_2 \\ z_3 \\ z_4 \end{bmatrix}$$

$$\mathbf{w} * {}^{\top}\mathbf{z} = \begin{bmatrix} w_1z_1 \\ w_2z_1 + w_1z_2 \\ w_3z_1 + w_2z_2 + w_1z_3 \\ w_3z_2 + w_2z_3 + w_1z_4 \\ w_3z_3 + w_2z_4 \\ w_3z_4 \end{bmatrix}$$

Transpose Convolution 2D

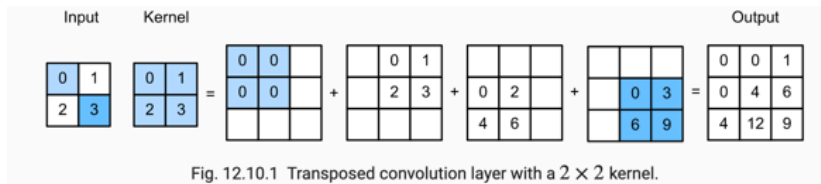


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Intersection over Union

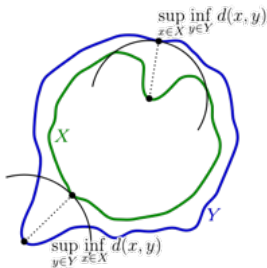
$$\text{IoU} = \frac{\text{Area of Overlap}}{\text{Area of Union}}$$


Segmentation loss and evaluation measures

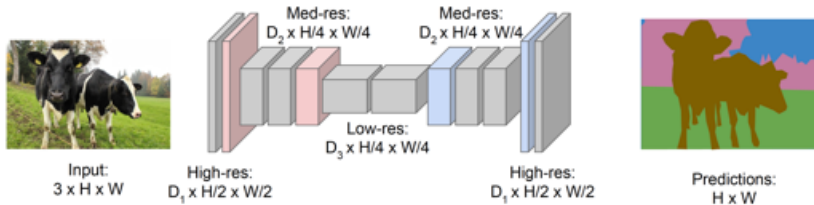
- Dice score

$$\frac{|P \cap T|}{(|P| + |T|)/2}$$

- Hausdorff distance



Semantic Segmentation – Summary FCN



Computer vision tasks

**Semantic
Segmentation**



GRASS, CAT,

**Classification
+ Localization**



CAT

**Object
Detection**



DOG, DOG, CAT

**Instance
Segmentation**



DOG, DOG, CAT

Summary

1. Autoencoders

- Definition

- History

- Recent Advances

2. Image Segmentation

- Introduction

- Basic architectures for semantic segmentation

- New components

- Losses and evaluation measures

References

- “Deep Learning”. Book by Aaron Courville, Ian Goodfellow, and Yoshua Bengio.
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- Network types <https://towardsdatascience.com/the-mostly-complete-chart-of-neural-networks-explained-3fb6f236746>
- Hands-On Machine Learning with Scikit-Learn