

Data Structures & Algorithms

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Recap

- What is an **algorithmic strategy**?
- Learn about **commonly** used Algorithmic Strategies
 - ❖ Max-SubArray Problem
 - ❖ Brute-force
 - ❖ Divide-and-conquer
 - ❖ Master Theorem

Today's objectives

- Learn about
 - ❖ Dynamic programming
 - ❖ Tabulation and Memoization
 - ❖ Max-subarray with DP
 - ❖ Longest Common Subsequence Problem

Dynamic Programming

Dynamic Programming

- Similar to divide-and-conquer, it solves the problem by combining solutions to the sub-problems
- But it applies when **sub-problems overlap**
- That is, **sub-problems share sub-sub-problems!**
- To avoid solving the same sub-problems more than once, their results are stored (often in a data structure) that is updated dynamically

Example

- Fibonacci Numbers

`Fibonacci(N) = 0`

`for n=0`

`= 1`

`for n=1`

`= Fibonacci(N-1)+Fibonacci(N-2)`

`for n>1`

Example

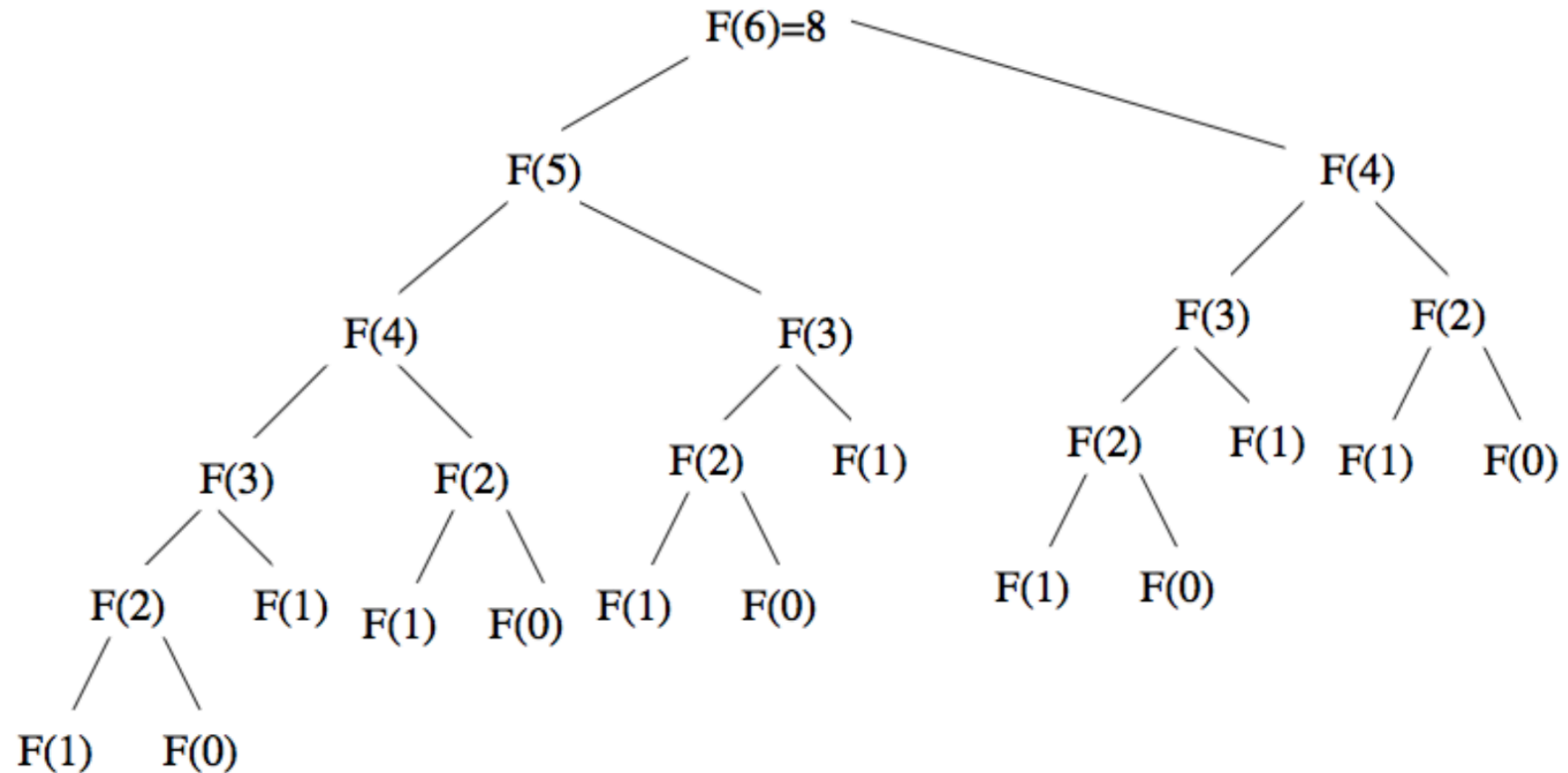
- Fibonacci Numbers using **Recursion**

```
public int fibRecur(int x) {  
    if (x == 0)  
        return 0;  
    if (x == 1)  
        return 1;  
    else {  
        int f = fibRecur(x - 1) + fibRecur(x - 2);  
        return f;  
    }  
}
```

$$T(n) = O(2^n)$$

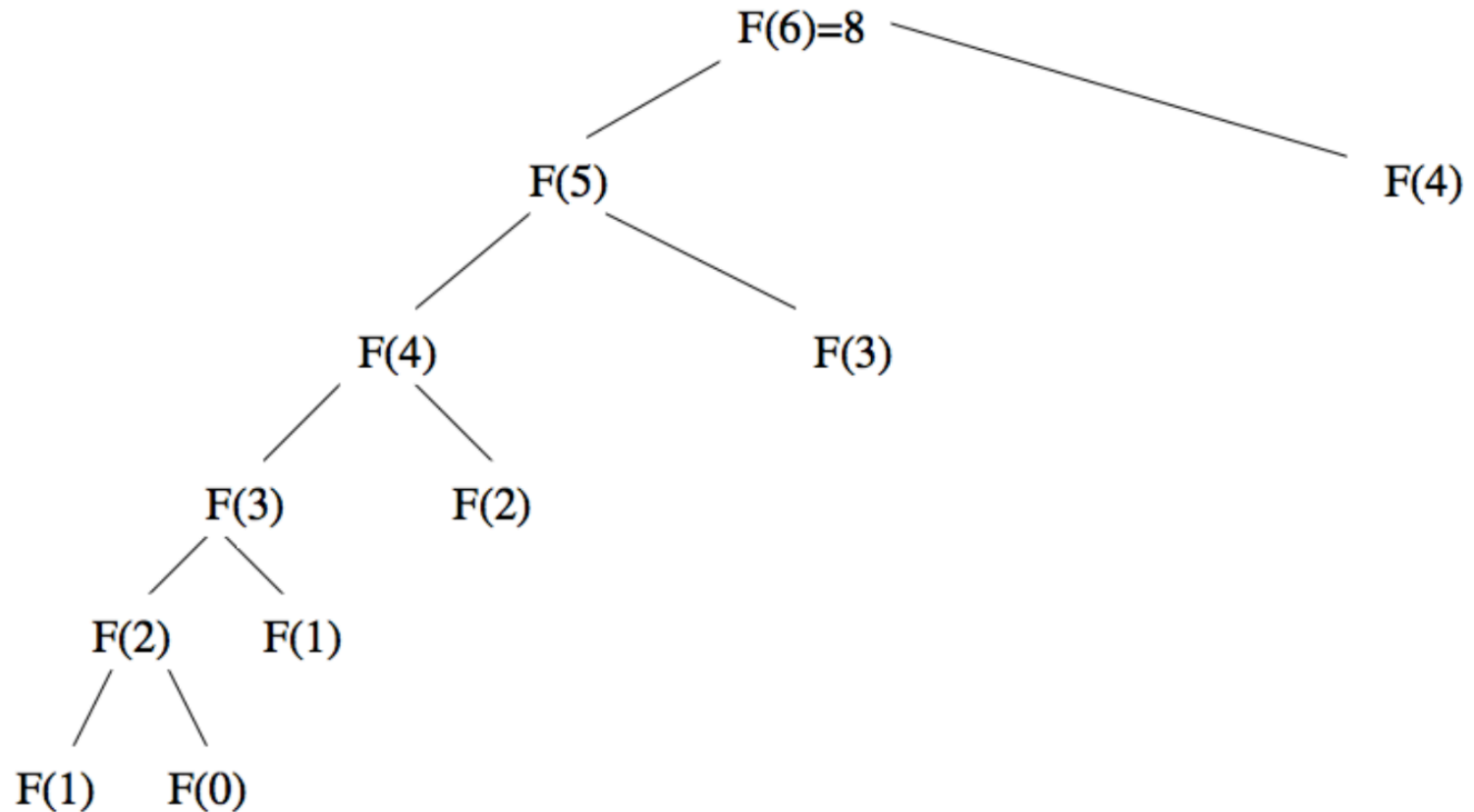
Recursion Tree

- n – th Fibonacci Numbers



Dynamic Programming

- n – *th* Fibonacci Numbers

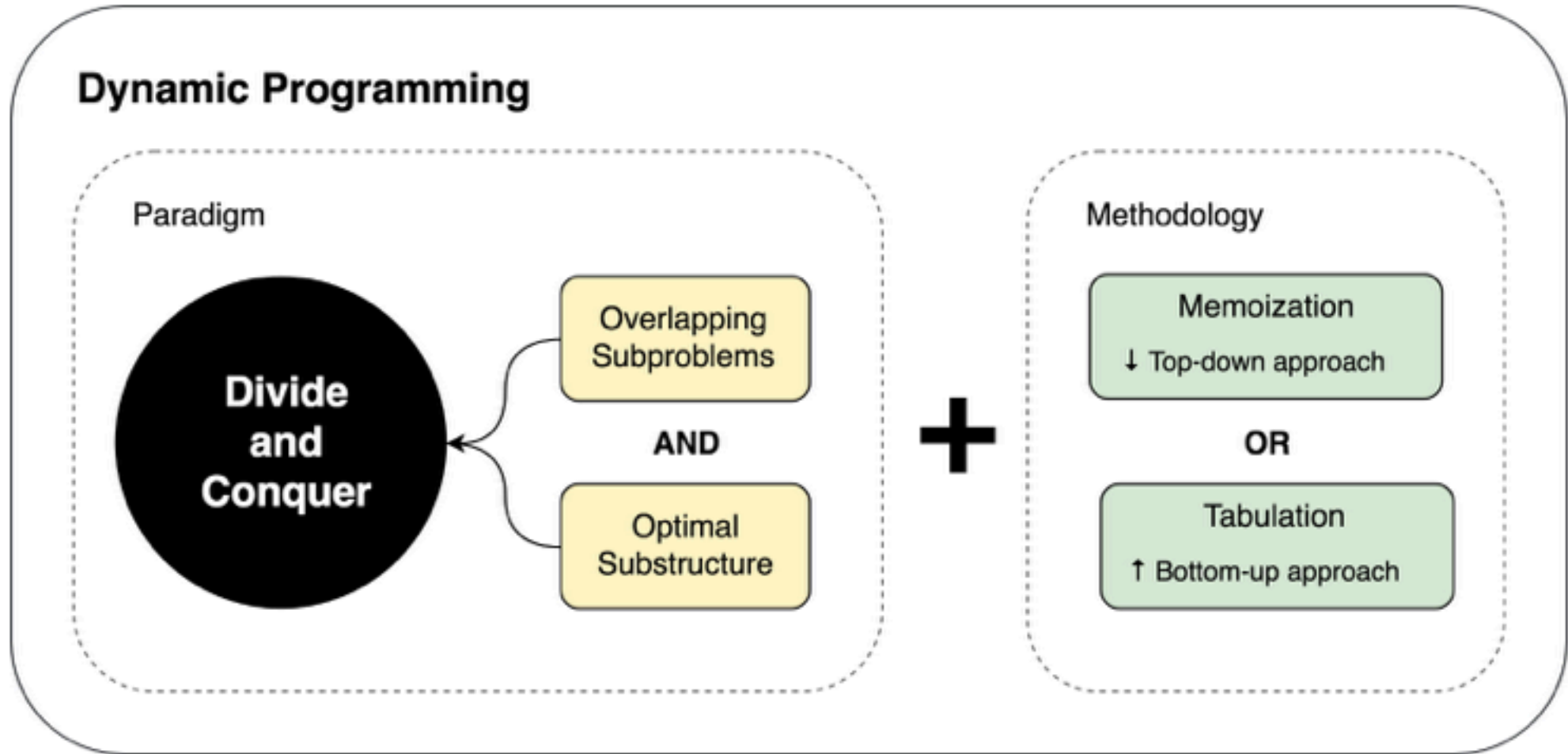


Dynamic Programming

- Thus

*“Dynamic Programming is an algorithmic paradigm that solves a given complex problem by **breaking it into subproblems** and **stores the results of subproblems** to avoid computing the same results again.”*

Dynamic Programming



Dynamic Programming: Two Approaches

- Tabulation

*“The tabulated program for a given problem builds a table in **bottom up fashion** and returns the last entry from table.”*

Dynamic Programming

- Fibonacci Numbers – Bottom-up (Tabulation)

/* Java program for Tabulated version */

```
public int fib(int n) {  
    int f[] = new int[n+1];  
    f[0] = 0;    f[1] = 1;  
    for (int i = 2; i <= n; i++)  
        f[i] = f[i-1] + f[i-2];  
    return f[n];  
}
```

Time Complexity: $O(n)$

Dynamic Programming

- Memoization

*“The memoized program for a problem is similar to the **recursive version with a small modification** that it looks into a lookup table before computing solutions.”*

Dynamic Programming

- Fibonacci Numbers – [Top-down \(Memoization\)](#)

/* Java program for Memoized version

```
public class Fibonacci {  
    final int MAX = 100;  
    final int NIL = -1;  
    int lookup[] = new int[MAX];  
  
    void _initialize() {  
        for (int i = 0; i < MAX; i++)  
            lookup[i] = NIL;  
    }  
}
```

Dynamic Programming

- Fibonacci Numbers – Top-down (Memoization)

```
...
int fib(int n) {
    if (lookup[n] == NIL) {
        if (n <= 1)
            lookup[n] = n;
        else
            lookup[n] = fib(n-1) + fib(n-2);
    }
    return lookup[n];
}
```

Time Complexity: $O(n)$

Summary: Dynamic Programming

- Key is to relate the solution of the whole problem and the solutions of subproblems.
 - ❖ Same is true of divide & conquer, but here the subproblems need not be disjoint. – they need not divide the input (i.e., they can “overlap”)
- A dynamic programming algorithm computes the solution of every subproblem needed to build up the solution for the whole problem.
 - compute each solution using the above relation
 - store all the solutions in an array (or matrix)
 - algorithm simply fills in the array entries in some order

Dynamic Programming

- Max-SubArray
- Let's work with the following example

-2	1	-3	4	-1	2	1	-5	4
----	---	----	---	----	---	---	----	---

- Now, for every index, we will calculate a quantity called its *local-maximum-sum*

Dynamic Programming: Max-SubArray

- Local-Maximum-sum for index 4, and 5

-2	1	-3	4	-1	2	1	-5	4
----	---	----	---	----	---	---	----	---

				-1	
			4	-1	
		-3	4	-1	
	1	-3	4	-1	
-2	1	-3	4	-1	
					0
					3
					0
					1
					0

SUM

-2	1	-3	4	-1	2	1	-5	4
----	---	----	---	----	---	---	----	---

					2	
				-1	2	
			4	-1	2	
		-3	4	-1	2	
	1	-3	4	-1	2	
-2	1	-3	4	-1	2	
						2
						1
						5
						2
						3
						1

SUM

Dynamic Programming: Max-SubArray

- Local-Maximum-sum for index 4, and 5

-2	1	-3	4	-1	2	1	-5	4
----	---	----	---	----	---	---	----	---

				-1	0
			4	-1	3
		-3	4	-1	0
	1	-3	4	-1	1
-2	1	-3	4	-1	0
SUM					

-2	1	-3	4	-1	2	1	-5	4
----	---	----	---	----	---	---	----	---

					2	2
				-1	2	1
			4	-1	2	5
		-3	4	-1	2	2
	1	-3	4	-1	2	3
-2	1	-3	4	-1	2	1
SUM						

Now, Ask yourself, is there a way to compute local-max-sum at index 5 using the local-max-sum at index 4?

Dynamic Programming

- Max Subarray Problem

- Let $S(i)$ be the local-max-sum at i th-index

A[0]	A[1]			...				A[n-1]
------	------	--	--	-----	--	--	--	--------

- Then it can be recursively defined as

$$S(i) = \max((S(i - 1) + A[i]), 0)$$

Dynamic Programming

- Max Subarray Problem

Max-Subarray-Sum (A, n)

1 $\text{sum} \leftarrow 0, \text{sum}' \leftarrow 0$

2 for $i \leftarrow 1$ to n

3 $\text{sum}' \leftarrow \max\{0, \text{sum}' + A[i]\}$

4 $\text{sum} \leftarrow \max\{\text{sum}, \text{sum}'\}$

5 return sum

Elements of Dynamic Programming

- So we just learned how DP works
- But, given a problem, how do we know:
 - Whether we can use DP
 - How to attack the problem with DP

Will be covered in detail in the tutorial

Longest Common Subsequence

Subsequence

A **subsequence** of a sequence/string $X = \langle x_1, x_2, \dots, x_m \rangle$ is a sequence obtained by deleting 0 or more elements from X .

Example: “**sudan**” is a subsequence of “**sesquipedalian**”.

So is “**equal**”.

There are 2^m subsequences of X .

A **common subsequence** Z of two sequences X and Y is a subsequence of both.

Example: “**ua**” is a common subsequence of “**sudan**” and “**equal**”.

Longest Common Subsequence

Input: $X = \langle x_1, x_2, \dots, x_m \rangle$

$Y = \langle y_1, y_2, \dots, y_n \rangle$

Output: *a longest common subsequence (LCS) of X and Y .*

Example a) $X = \text{abcb dab}$ $Y = \text{bdcaba}$

$\text{LCS}_1 = \text{bcba}$ $\text{LCS}_2 = \text{bdab}$

b) $X = \text{enquiring}$ $Y = \text{sequipedalian}$

$\text{LCS} = \text{equiin}$

c) $X = \text{empty bottle}$ $Y = \text{nematode knowledge}$

$\text{LCS} = \text{emt ole}$

The Longest Common Subsequence (LCS) Problem

- Given two strings X and Y , the longest common subsequence (LCS) problem is to find a longest subsequence common to both X and Y
- Has applications to DNA similarity testing

A Poor Approach to the LCS Problem

- A Brute-force solution:
 - Enumerate all subsequences of X
 - Test which ones are also subsequences of Y
 - Pick the longest one.
- Analysis:
 - If X is of length n , then it has 2^n subsequences
 - This is an exponential-time algorithm!

A Dynamic-Programming Approach to the LCS Problem

- Let the input sequences be $X[0..m-1]$ and $Y[0..n-1]$ of lengths m and n respectively.
- And let $L(X[0..m-1], Y[0..n-1])$ be the length of LCS of the two sequences X and Y .
- Let's come up with a **Recursive Definition of the Problem**

Recursive Definition of the Problem

- **Case 1:** If last characters of both sequences match ($X[m-1] == Y[n-1]$)

❖ Then $L(X[0..m-1], Y[0..n-1]) = 1 + L(X[0..m-2], Y[0..n-2])$

- Example

$$L(\text{"AGGTAB"}, \text{"GXTXAYB"}) = 1 + L(\text{"AGGTA"}, \text{"GXTXAY"})$$

Recursive Definition of the Problem

- **Case 2:** If last characters of both sequences do not match ($X[m-1] \neq Y[n-1]$)

❖ Then

$$L(X[0..m-1], Y[0..n-1]) = \text{MAX} (L(X[0..m-2], Y[0..n-1]), L(X[0..m-1], Y[0..n-2]))$$

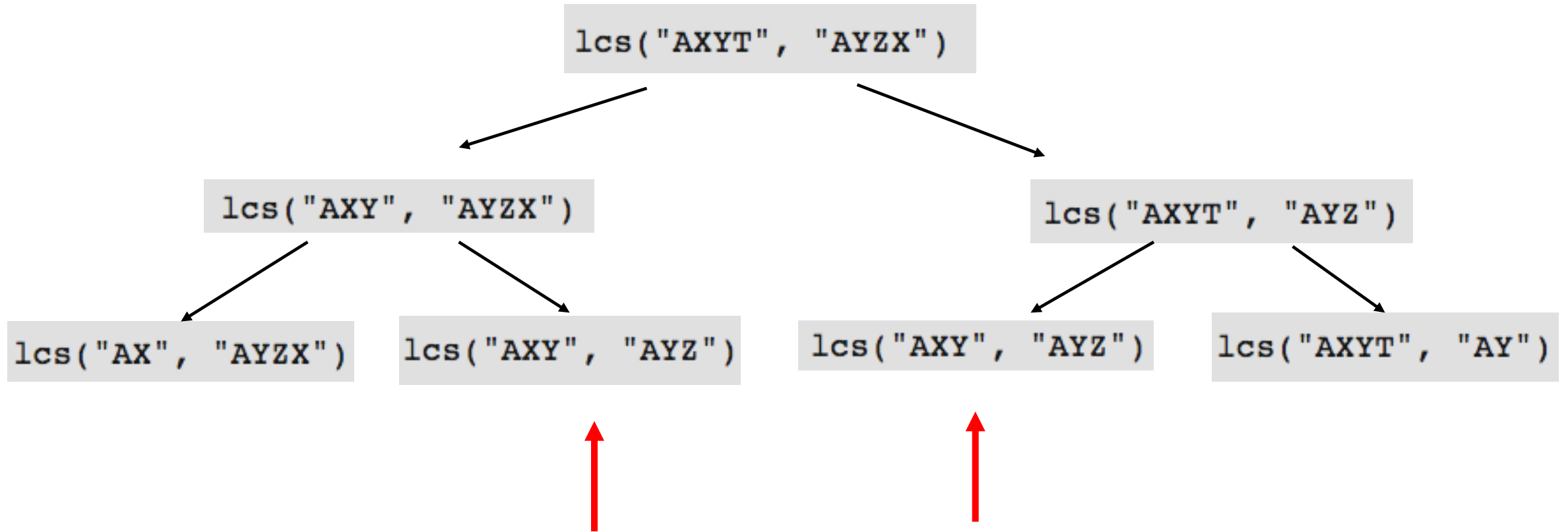
- Example

$$L(\text{"ABCDG}\underline{\text{H}}, \text{"AEDFH}\underline{\text{R}}) = \text{MAX} (L(\text{"ABCDG"}, \text{"AEDFH}\underline{\text{R}}), L(\text{"ABCDG}\underline{\text{H}}, \text{"AEDFH"}))$$

Recursive Definition of the Problem

- Case 1: If last characters of both sequences match ($X[m-1] == Y[n-1]$)
 - ❖ Then $L(X[0..m-1], Y[0..n-1]) = 1 + L(X[0..m-2], Y[0..n-2])$
- Case 2: If last characters of both sequences do not match (or $X[m-1] != Y[n-1]$)
 - ❖ Then
$$L(X[0..m-1], Y[0..n-1]) = \text{MAX} (L(X[0..m-2], Y[0..n-1]), L(X[0..m-1], Y[0..n-2]))$$

Recursion Tree



Overlapping Sub-problems

Dynamic Programming Solution

```
1  /** Returns table such that L[j][k] is length of LCS for X[0..j-1] and Y[0..k-1]. */
2  public static int[ ][ ] LCS(char[ ] X, char[ ] Y) {
3      int n = X.length;
4      int m = Y.length;
5      int[ ][ ] L = new int[n+1][m+1];
6      for (int j=0; j < n; j++)
7          for (int k=0; k < m; k++)
8              if (X[j] == Y[k])           // align this match
9                  L[j+1][k+1] = L[j][k] + 1;
10             else                         // choose to ignore one character
11                 L[j+1][k+1] = Math.max(L[j][k+1], L[j+1][k]);
12  return L;
13 }
```

Analysis of DP LCS Algorithm

- We have two nested loops
 - ❖ The outer one iterates n times
 - ❖ The inner one iterates m times
 - ❖ A constant amount of work is done inside each iteration of the inner loop
 - ❖ Thus, the total running time is $O(nm)$
- Answer is contained in $L[n,m]$ (and the subsequence can be recovered from the L table).