Sanket Jha Roll No:-536

## **ROBOTICS MINI PROJECT**

Aim: - Create a robot which will move only on Yellow path in given image.

## Code:-

```
package roboticsprac1;
import ch.aplu.robotsim.Gear;
import ch.aplu.robotsim.LegoRobot;
import ch.aplu.robotsim.LightSensor;
import ch.aplu.robotsim.RobotContext;
import ch.aplu.robotsim.SensorPort;
public class yellowpathfollower {
   static {
     RobotContext.useBackground("sprites/yellowpath.gif");
     RobotContext.setStartPosition(430,230);
     RobotContext.setStartDirection(-90);
  }
  public yellowpathfollower() {
LegoRobot legoRobot = new LegoRobot();
     Gear gear = new Gear();
     LightSensor lightSensorL = new LightSensor(SensorPort.S2);
     LightSensor lightSensorR = new LightSensor(SensorPort.S1);
     LightSensor lightSensorM = new LightSensor(SensorPort.S3);
     legoRobot.addPart(gear);
     legoRobot.addPart(lightSensorL);
     legoRobot.addPart(lightSensorR);
```

Sanket Jha Roll No:-536

```
legoRobot.addPart(lightSensorM);
gear.forward();
gear.setSpeed(100);
double arcLength = 0.1;
while (true) {
  int lightSensorRValue = lightSensorR.getValue();
  int lightSensorDiff = lightSensorRValue - lightSensorL.getValue();
  if (lightSensorM.getValue() < 100) {</pre>
     gear.stop();
  }
  if(lightSensorDiff > 100) {
     gear.rightArc(arcLength);
  }
  else if (lightSensorDiff < -100) {
     gear.leftArc(arcLength);
  }
  else {
     if (lightSensorRValue > 500) {
        gear.forward();
}
```

}

Sanket Jha Roll No:-536

```
public static void main(String[] args) {
    new yellowpathfollower();
}
```

## OUTPUT:

