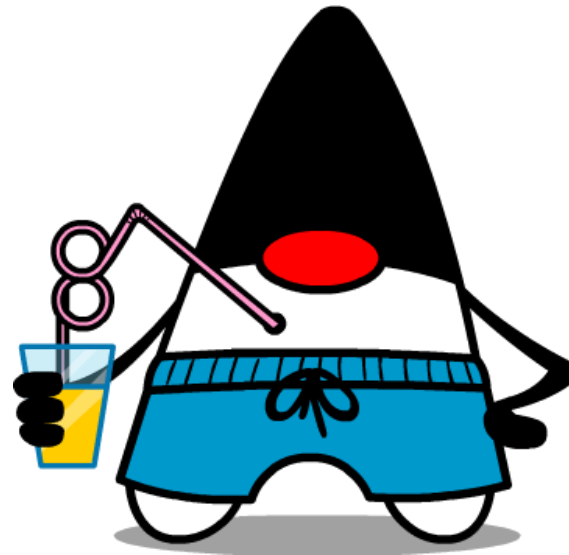

Functional Programming in Java

Lambdas

Functional Programming in Java

- Functional programming paradigm regaining popularity
 - to help with concurrency
- Many languages have support for FP
- Java support formalised in Java 8



Function Objects

- Encapsulation of operations as data
 - examples from the Java API

```
public interface Runnable {  
    public void run()  // Do something  
}
```

```
Runnable r = new Runnable() {  
    @Override  
    public void run() {  
        System.out.println("Hello, world");  
    }  
};
```

Function Objects

- Encapsulation of operations as data
 - examples from the Java API

```
public interface Callable <T> {  
    public T call()  // Calculate something  
}
```

```
Callable<Integer> c = new Callable<>() {  
    @Override  
    public Integer call() {  
        return java.util.Random.nextInt();  
    }  
};
```

Function Objects

- Encapsulation of operations as data
 - extending the idea

```
public interface Func1 <A, R> {  
    public R apply ( A arg )  
}
```

```
Func1<Integer, Integer> f = new Func1<>() {  
    @Override  
    public Integer apply( Integer i ) {  
        return i * 2;  
    }  
};
```

Functional Interfaces

- Java 8 introduces Functional Interfaces
 - define methods for functional programming
 - annotation for compiler hints

```
package java.util.function

...

@FunctionalInterface
public interface Function<A,R> {
    R apply ( A arg )

    // Other default methods only

}

...
```



Functional Interfaces

- Other Functional Interfaces are defined

```
...  
@FunctionalInterface  
public interface Predicate<T> {  
    boolean test( T arg )  
    ...  
}  
  
@FunctionalInterface  
public interface Consumer<T> {  
    void accept( T arg )  
    ...  
}  
  
@FunctionalInterface  
public interface Supplier<T> {  
    T get()  
    ...  
}  
...
```



Functional Interfaces

- Other Functional Interfaces are defined

```
...  
@FunctionalInterface  
public interface BiFunction<A,B,R> {  
    R apply ( A arg1, B arg2 )  
    ...  
}  
  
@FunctionalInterface  
public interface BiPredicate<A,B> {  
    boolean test( A arg1, B arg2 )  
    ...  
}  
  
@FunctionalInterface  
public interface BinaryOperator<T>  
    extends BiFunction<T,T,T> {  
    ...  
}  
...
```



Working with Functions

```
public class DoubleIt implements Function<Integer, Integer> {  
    @Override  
    public Integer apply(Integer t) {  
        return t * 2;  
    }  
}
```

```
public class SquareIt implements Function<Integer, Integer> {  
    @Override  
    public Integer apply ( Integer i ) {  
        return i * i;  
    }  
}
```

Working with Functions

```
public class DoubleIt implements Function<Integer, Integer> {  
    @Override  
    public Integer apply(Integer t) {  
        return t * 2;  
    }  
}
```

```
public class SquareIt implements Function<Integer, Integer> {  
    @Override  
    public Integer apply ( Integer i ) {  
        return i * i;  
    }  
}
```

```
public class FuncDriver {  
    public static int doIt( int n, Function<Integer, Integer> f) {  
        return f.apply(n);  
    }  
  
    public static void main(String[] args) {  
        System.out.println( new DoubleIt().apply(3) );  
        System.out.println("---");  
        System.out.println( doIt(3, new DoubleIt()) );  
        System.out.println( doIt(3, new SquareIt()) );  
    }  
}
```

```
6  
---  
6  
9
```

Introducing Lambdas

- Lambda expression is a "function literal"
 - more concise syntax for representing function:
- Instance of Functional Interface type
 - as specified by `@FunctionalInterface`



```
( Integer i ) -> i * 2
```

Argument

Result

`Function<Integer, Integer>`

```
...  
System.out.println( doIt(3, i -> i * 2) );  
...
```

Explicit typing of
argument not
required here

```
...  
Function<Integer, Integer> squareIt = i -> i * i;  
System.out.println( doIt(3, squareIt) );  
...
```

About Lambdas

- Lambda does not cause new object to be created

- different from old approach using inner class
- lower memory/GC overhead

- Lambda has no identity

- uses context where lambda is defined

No return value.

Use {...} to denote
body of the lambda

```
public class LambdaStuff {  
  
    Runnable r1 = () -> { System.out.println(this); };  
    Runnable r2 = () -> { System.out.println(toString()); };  
  
    @Override  
    public String toString() { return "LambdaStuff"; }  
  
    public static void main ( String [] args ) {  
        new LambdaStuff().r1.run();  
        new LambdaStuff().r2.run();  
    }  
}
```

LambdaStuff
LambdaStuff

Capturing

- Lambda may access variables from its defining scope
 - "capturing" or "closing"
- Local variables must be "effectively final"
 - not changed after definition
 - final keyword not mandatory as for local classes

```
public class LambdaStuff {  
    int val1 = 100;  
    Runnable r3 = () -> {  
        val1 += 1; System.out.println("Value: " + value);  
    } ;  
    public static void main ( String [] args ) {  
        int val2 = 10;  
        Runnable r4 = () -> {  
            val2 += 1; System.out.println("Value: " + val2);  
        } ;  
    }  
}
```

Returning a Function

- Function may be returned by a function/method

```
public static Function<Integer, Integer> multBy ( int n ) {  
    return (i -> i * n );  
}
```

Must be effectively final

```
public static void main(String[] args) {  
  
    Function<Integer, Integer> twice  = multBy(2);  
    Function<Integer, Integer> thrice = multBy(3);  
  
    System.out.println( "twice(10) = " + twice.apply(10) );  
    System.out.println( "thrice(10) = " + thrice.apply(10) );  
  
}
```

```
twice(10) = 20  
thrice(10) = 30
```

Composing Functions

- Use result of one function as argument to another
 - key functional programming technique

$$(f \circ g)(x) \Rightarrow f(g(x))$$

- Support for composition in `Function<A,R>` Interface
 - default methods

```
@FunctionalInterface
public interface Function<A,R> {
    ...
    default <V> Function<A, V> compose (
        Function<? super R, ? extends V> after )
    default <V> Function<V, R> compose (
        Function<? super V, ? extends T> before )
}
...
```

Composing Functions

```
public static void main(String[] args) {  
  
    Function<Integer, Integer> f1 = i -> i + 2;  
    Function<Integer, Integer> f2 = i -> i * 3;  
  
    System.out.println("f1(2) = " + f1.apply(2));  
    System.out.println("f2(2) = " + f2.apply(2));  
  
    System.out.println("(f compose g)(2) = " +  
                        (f1.compose(f2)).apply(2));  
  
    System.out.println("(f andThen g)(2) = " +  
                        (f1.andThen(f2)).apply(2));  
  
    Function<Integer, Integer> g = f1.compose(f2);  
    System.out.println("g(2) = " + g.apply(2));  
  
}
```

```
f1(2) = 4  
f2(2) = 6  
(f compose g)(2) = 8  
(f andThen g)(2) = 12  
g(2) = 8
```


Optional<T>

- Representation of "no value"
 - Map lookup
 - empty collection
- Alternative to `null`
 - reduces likelihood of `NullPointerException`
 - reduces need for special handling of results
- Type advertises the possibility of no value



Example – Map lookup

```
...
Map<String, String> capitals = new HashMap<>();
capitals.put("UK", "London");
capitals.put("USA", "Washington DC");
capitals.put("India", "New Delhi");

Map<String, Integer> populations = new HashMap<>();
populations.put("London", 8_000_000);
populations.put("Washington DC", 6_000_000);
populations.put("Beijing", 20_000_000);
...
```

```
...
System.out.println(capitals.get("UK").toUpperCase());
...
System.out.println(capitals.get("China").toUpperCase());
...
```

LONDON

Exception in thread "main"

java.lang.NullPointerException

at Optional1.main(Optional1.java:34)

Example – Map lookup

- Change retrieval of element from Map
 - do not return null, but give indication of "no value"
 - exception not appropriate

```
...  
    public static Optional<String> getCap ( String key ) {  
        return Optional.ofNullable(capitals.get(key));  
    }  
...
```

- Optional<String> type has two possibilities
 - a String value
 - empty

```
...  
    System.out.println(getCap( "UK" ));  
    System.out.println(getCap( "China" ));  
...
```

Optional[London]
Optional.empty

Working with the Optional<T> Value

- Similar approach to processing Streams
 - no special handling for empty case

```
...  
System.out.println(getCap( "UK" ).map(String::toUpperCase));  
System.out.println(getCap( "China" ).map(String::toUpperCase));  
...
```

Optional[LONDON]
Optional.empty

- Value can be extracted

```
...  
System.out.println(getCap( "UK" ).map(String::toUpperCase)  
                    .orElse( "" ));  
System.out.println(getCap( "China" ).map(String::toUpperCase)  
                    .orElse( "" ));  
...
```

LONDON

Working with the Optional<T> Value

- Chain methods returning Optional<T> with flatMap()

```
...  
public static Optional<Integer> getPop ( String key ) {  
    return Optional.ofNullable( populations.get(key) );  
}  
...
```

```
...  
System.out.println( getCap( "UK" )  
                    .flatMap(Optional1::getPop)  
                    .orElse(-1));  
  
System.out.println( getCap( "China" )  
                    .flatMap(Optional1::getPop)  
                    .orElse(-1));  
...
```

Optional<String>
Optional<Integer>

8000000
-1