

Monolithic & Microservices

Monolithic Architecture

The entire application is built as **one single unit**:

- UI
 - Business logic
 - Database access
- All packaged and deployed together.

Pros

- Simple to build and deploy
- Easy debugging
- Easy to test
- Simple deployment
- No network latency between modules
- Lower infrastructure cost

Cons

- Tight coupling makes changes risky (one bug can crash everything)
- Technology lock-in (stuck with one tech stack)
- Hard to scale selectively (must scale whole app even if only one feature needs it)
- Longer deployment times as the app grows
- Difficult for large teams (everyone working in same codebase causes conflicts)

Microservices Architecture

Application is split into **small, independent services**, each responsible for a single business capability.

Each service:

- Has its own codebase
- Often its own database
- Communicates via HTTP / gRPC / message queues / REST apis

Pros

- Loose coupling
- Independent scaling (scale only what is required)
- Independent deployment
- Better fault isolation
- Team autonomy
- Supports polyglot tech stacks

Cons

- Complex architecture
- Complicated testing and debugging
- Higher infrastructure & ops cost
- Requires strong DevOps and monitoring
- Distributed system problem
 - Network failures
 - Latency
 - Data consistency

Interview Tip

If asked “*Which one would you choose?*”, say:

“It depends on scale, team size, and business requirements.”

Aspect	Monolithic	Microservices
Codebase	Single	Multiple
Deployment	One unit	Independent
Scaling	Whole app	Per service
Coupling	Tight	Loose
Fault isolation	Poor	Strong
Complexity	Low	High
DevOps need	Minimal	Heavy
Best for	Small apps	Large systems

When to Use Each

Choose Monolithic when:

- Building a new product or MVP (get to market faster)
- Small team (under 10 developers)
- Simple, well-defined domain
- Limited traffic/scaling needs initially
- Want to minimize operational overhead

Choose Microservices when:

- Large, complex application with distinct business domains
- Large development team
- Different parts need independent scaling
- Want to use different technologies for different problems
- Need high availability and fault tolerance
- Have mature DevOps capabilities