



Sanad Abu Jbara

Full-Stack Developer

+55 31 98789-9961

sanadabujbara@gmail.com

[GitHub](#) | [LinkedIn](#)

LANGUAGES

- HTML5
- CSS3
- JavaScript (ES6)

FRAMEWORKS

- Ruby
- React
- Redux
- Node
- NPM
- Express
- Bootstrap
- SASS

CLOUD

- Google Cloud

DATABASES

- Firestore
- MySQL

OTHERS

- Github
- Git

INTERESTS

- Reading
- Traveling
- Play Games

EXPERIENCE

Mentor

March 2020 - Present

Microverse, Remote

- Mentored a student on a 1:1 basis to provide both technical and professional assistance as they completed individual and group projects
- Proposed improvements to code organization to improve code quality and overall performance.
- Provided advice and tips on how to maintain motivation to maintain longevity in the program.

Freelance Front-end Developer

January 2019 - February 2020

Multiple, Remote

- Design and build a portfolio landing page
- Build and supervised blogs with back-end service

Online Tester

August 2017 - December 2018

Multiple, Remote

- Utest Platform (Bug Reports, Computer Testing, Mobile Device Testing, Charles Proxy Testing, Payment Testing, API Testing, Usability Testing)
- Bugfinder Platform (Bug Testing, Bounty Hunting)
- Testbirds (Usability Testing)

Project Management

Locally

- Managing multiple construction projects an over a hundred worker and foreman
- Handling all company accounts and build a simple accounting system to manage the money flow

EDUCATION

Microverse | Certificate

Sep 2019 - Mar 2020

- 1300+ hours mastering algorithms, data structures, and full-stack development with Ruby, Rails, JavaScript, ReactJS, and Redux; 14 projects built. ([GitHub](#)).
- Developed skills in remote pair-programming, using Github, industry-standard git flows, and daily standups in collaboration with remote developers.

Codecademy | Certificate

October 2019 - May 2020

Web Development

- Learn front-end and back-end dev
- Build and style interactive sites
- Communicate with web developers

Architecture

2007-2012

Misr University

- Complete (170 credit hours) Departmental Requirements

