

LECTURE 18

Clustering

Building models of clustering in sklearn

Data Science, Fall 2024 @ Knowledge Stream
Sana Jabbar

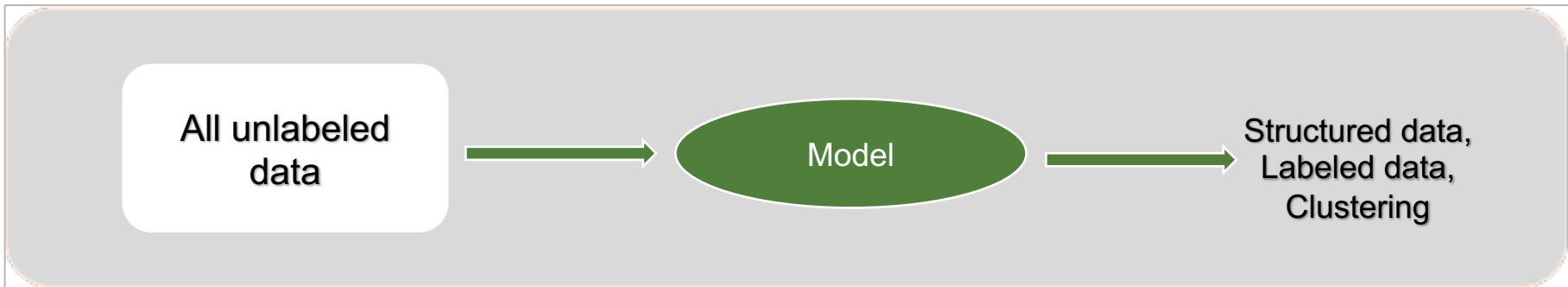
Outline

Lecture 18

- Introduction to Unsupervised Learning
- Clustering Overview
- K-means Clustering

Unsupervised Learning

- The learning algorithm would receive **unlabelled** raw data to train a model and to find patterns in the data



Clustering, aka unsupervised learning (due to historical reasons), is the most widely used technique.

Overview

- Given the data, group ‘similar’ points into the form of clusters.



Overview

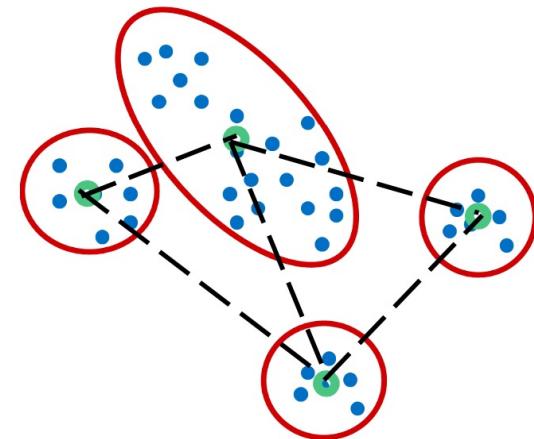
- **Idea:** the process of grouping data into similar groups known as **clusters**.
- Formally, organize the unlabelled data into classes such that
 - **Inter-cluster similarity is minimized:** low similarity between data points in different classes
 - **Intra-cluster similarity is maximized:** High similarity between data points of each class
- In contrast to classification, we learn the number of classes and class labels directly from the data.

Applications

- **Marketing:** Clustering is used for segmentation of the customers/markets to do targeted marketing.
- **Sales Analysis:** It's used to understand where and when products sell the most based on factors like location and time.
- **Text Analysis:** Grouping of a collection of text documents with respect to similarity in their content. – Grouping of news items when you search for an item
- **Anomaly Detection:** Given data from the sensors, grouping of sensor readings for machines operating in different states and detect anomaly as an outlier.

Evaluation

- **Evaluation of Clustering using Internal Data:**
- **Inter-cluster separability**
 - measure of the isolation of the cluster - E.g., measured as the distance between
- **Intra-cluster cohesion**
 - measure of the compactness of the cluster
 - E.g., measured by the sum of squared error
that quantifies the spread of the points around
the centroid.



Clustering Algorithms:

- The K-mean algorithm partitions the data D points into K clusters.
- We assume that the user gives K
- Each cluster is a group of points
- Each cluster is denoted by $C_1, C_2, C_3 \dots C_k$
- Each cluster is defined by it's center, known as centroid.
- Mathmatically the centroid is the mean of all points in cluster.

Algorithm

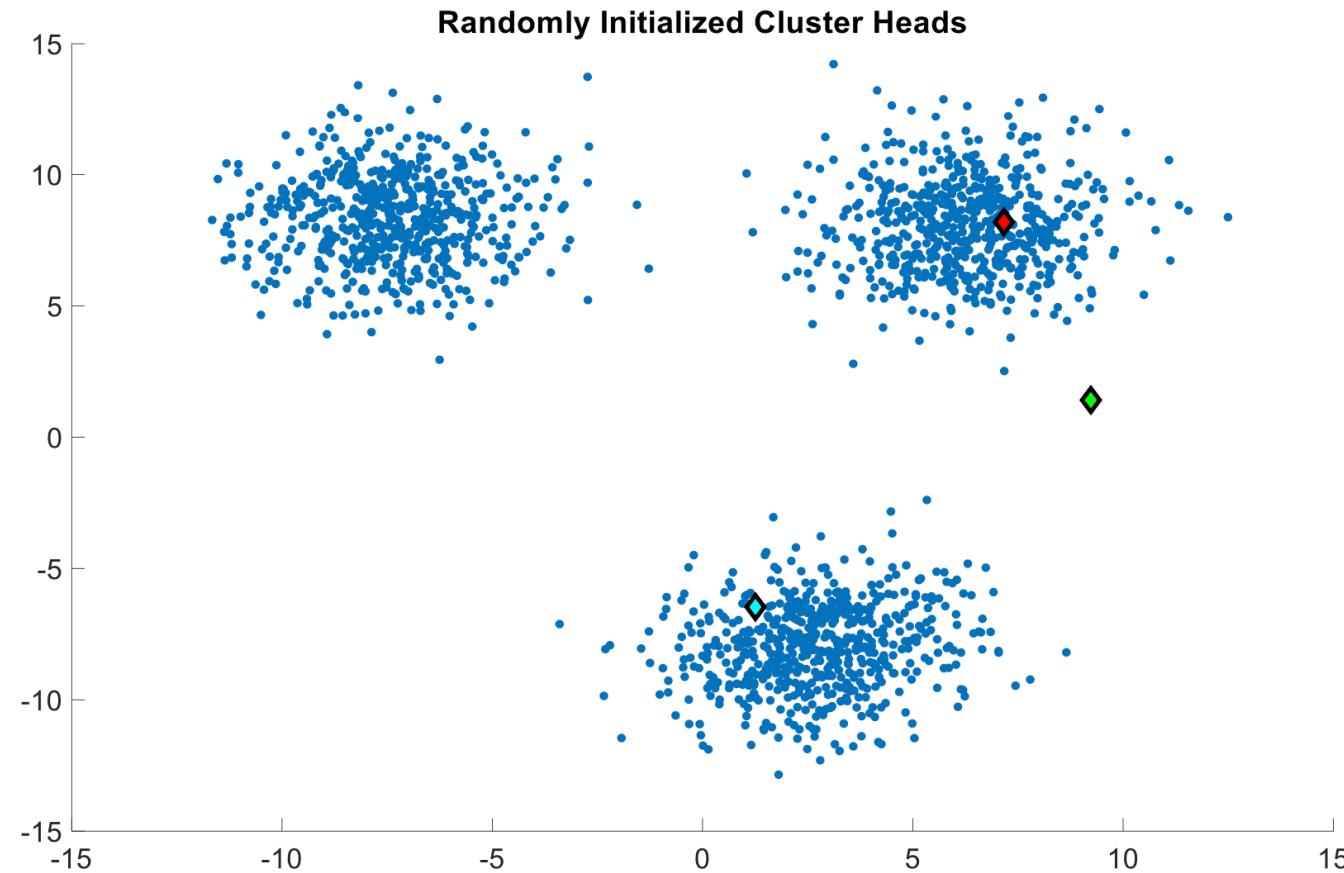
In K-means clustering algorithm, we carry out the following steps:

- - **Input:** K and Data D
- - **Randomly choose K cluster centres (centroids)**
- - **Repeat until convergence:**
 - Each data point is assigned membership of the cluster of the closest centroid
 - Compute the centroids again for each cluster using the current cluster memberships

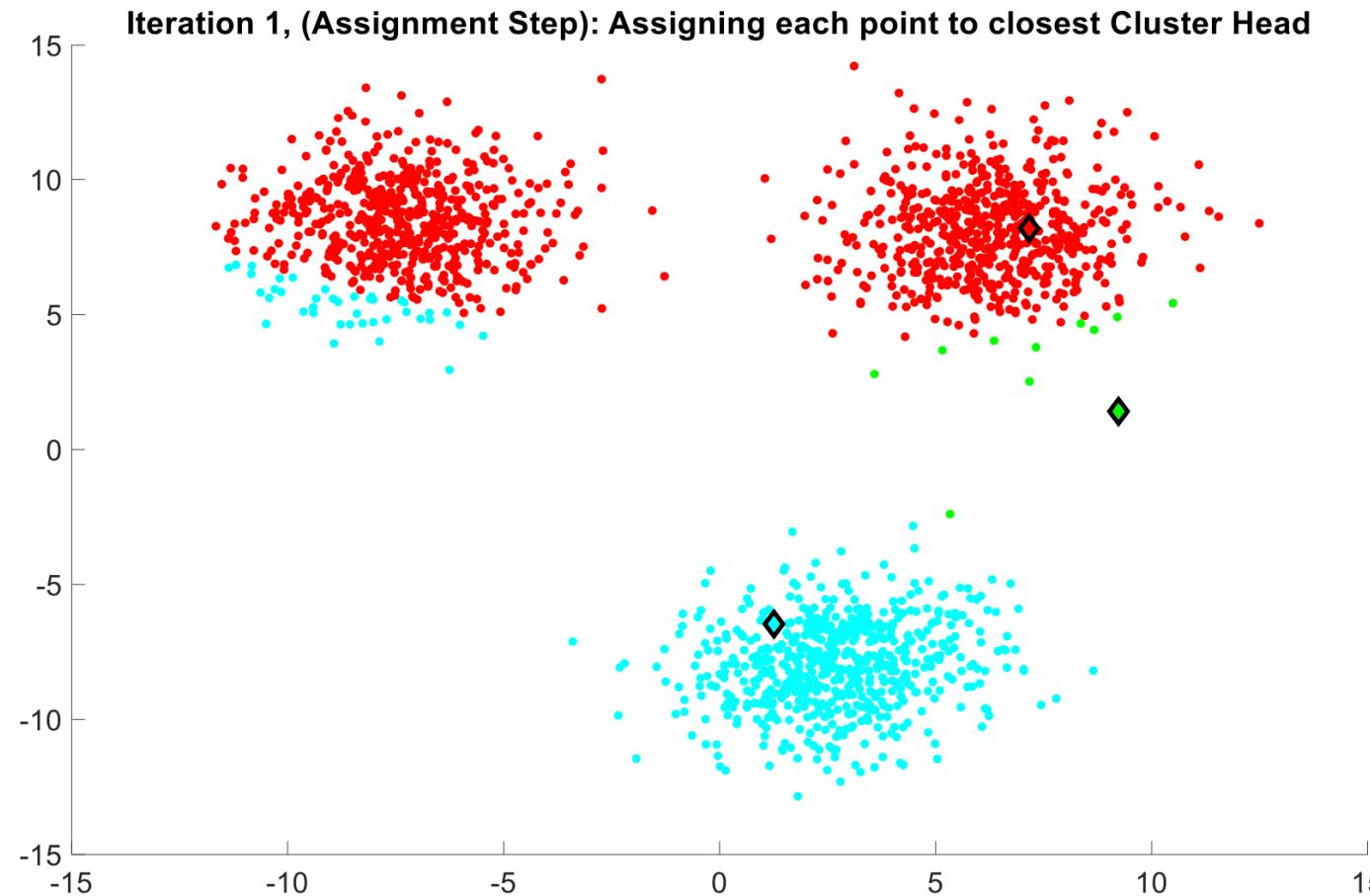
Process:

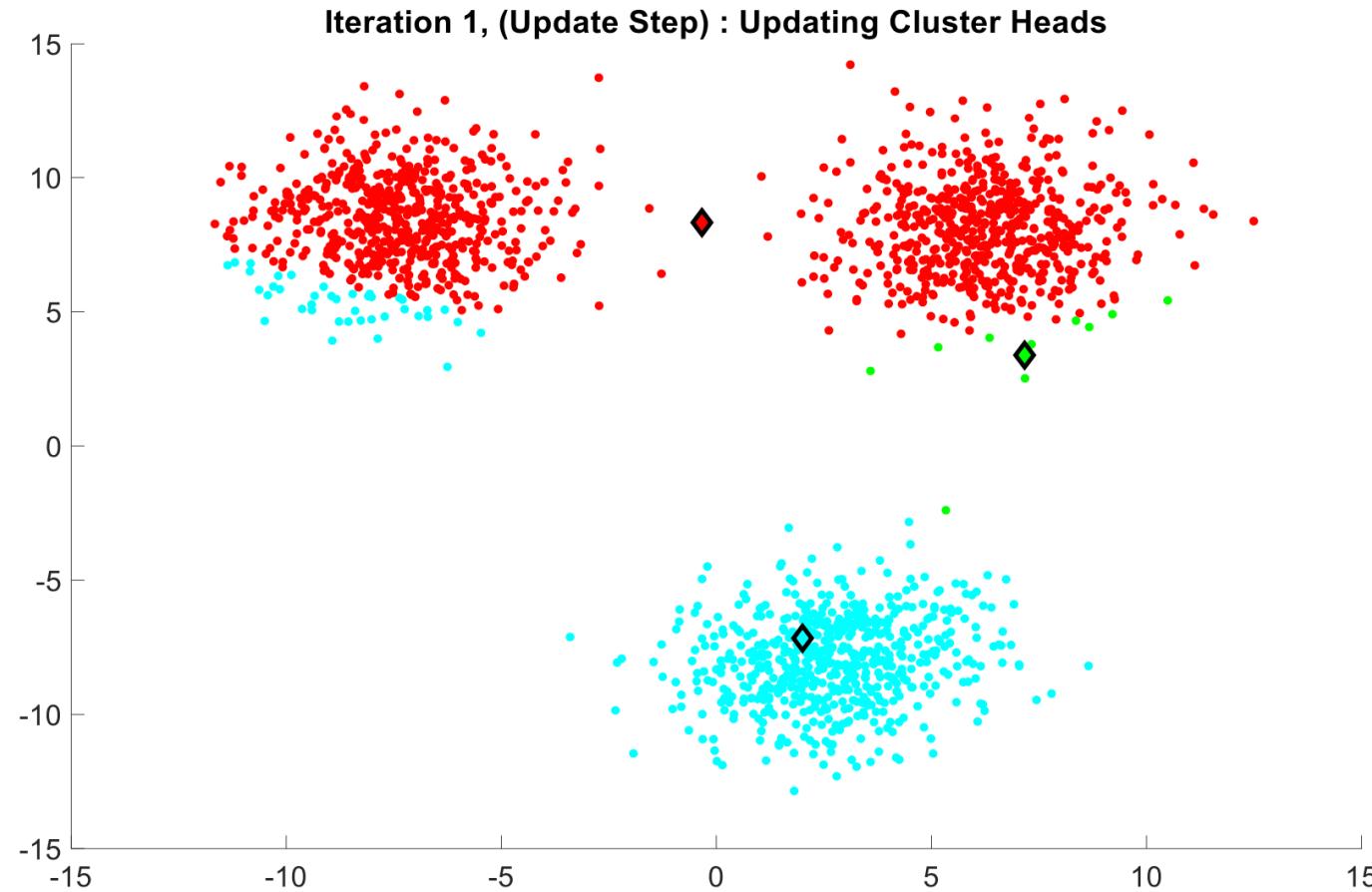
- Randomly choose $\mu(c_i)$ for $i = 1, 2, \dots, K$
- Repeat until convergence**
- For each \mathbf{x}_j , assign the cluster c_i such that $\text{dist}(\mathbf{x}_j, \mu(c_i))$ is minimal.
 - Recompute the centroids as follows

Illustration

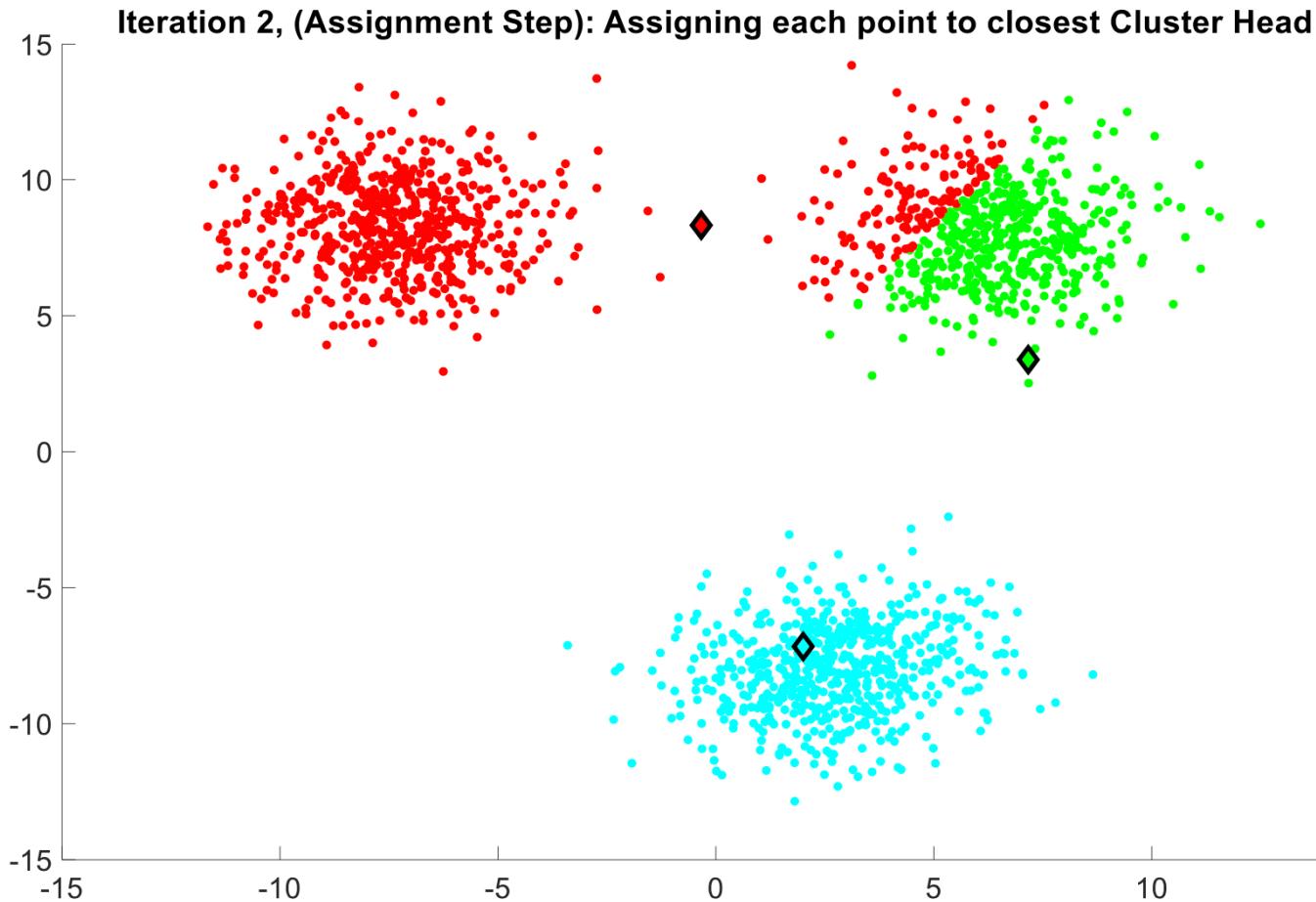


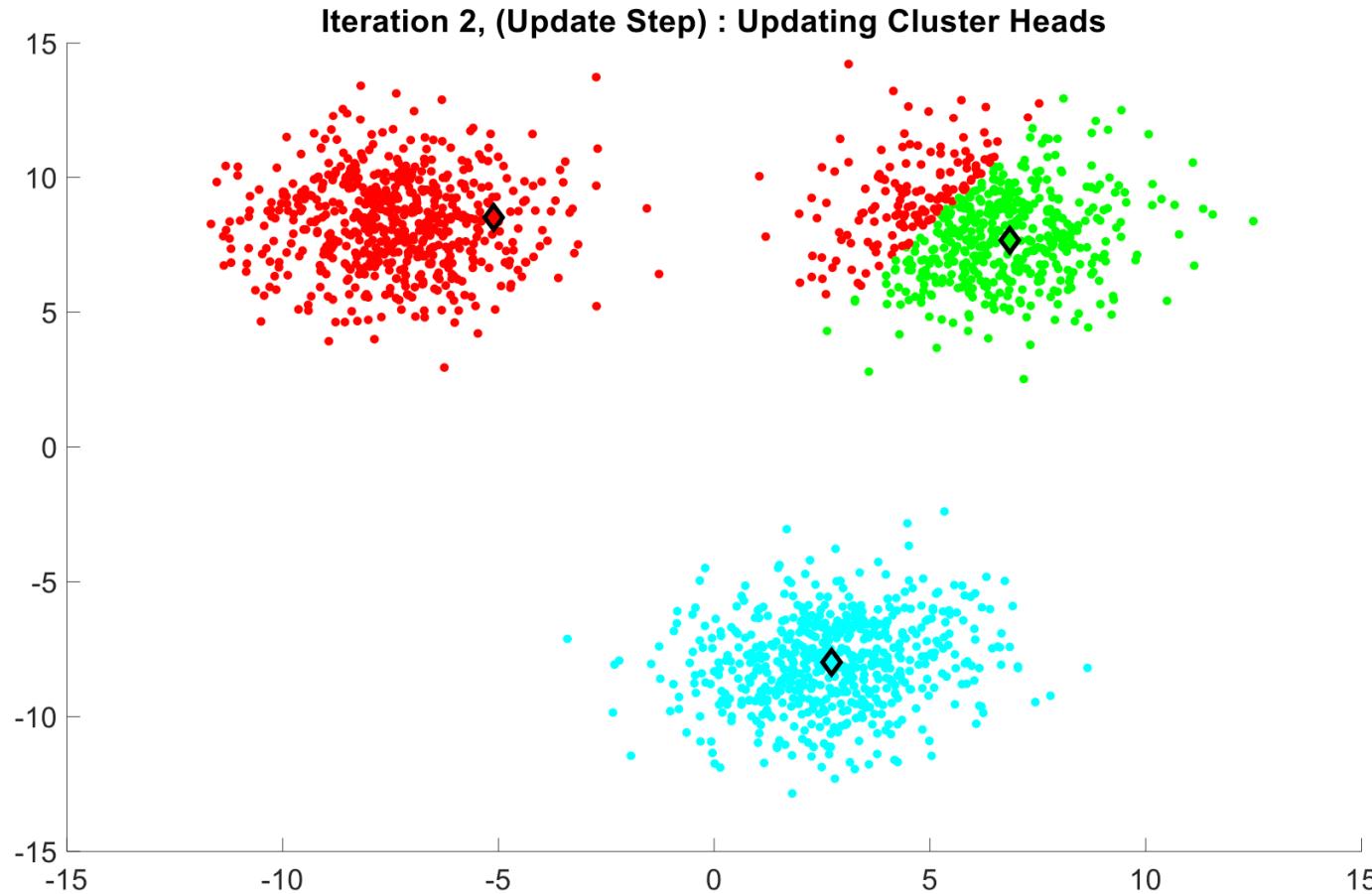
Illustration



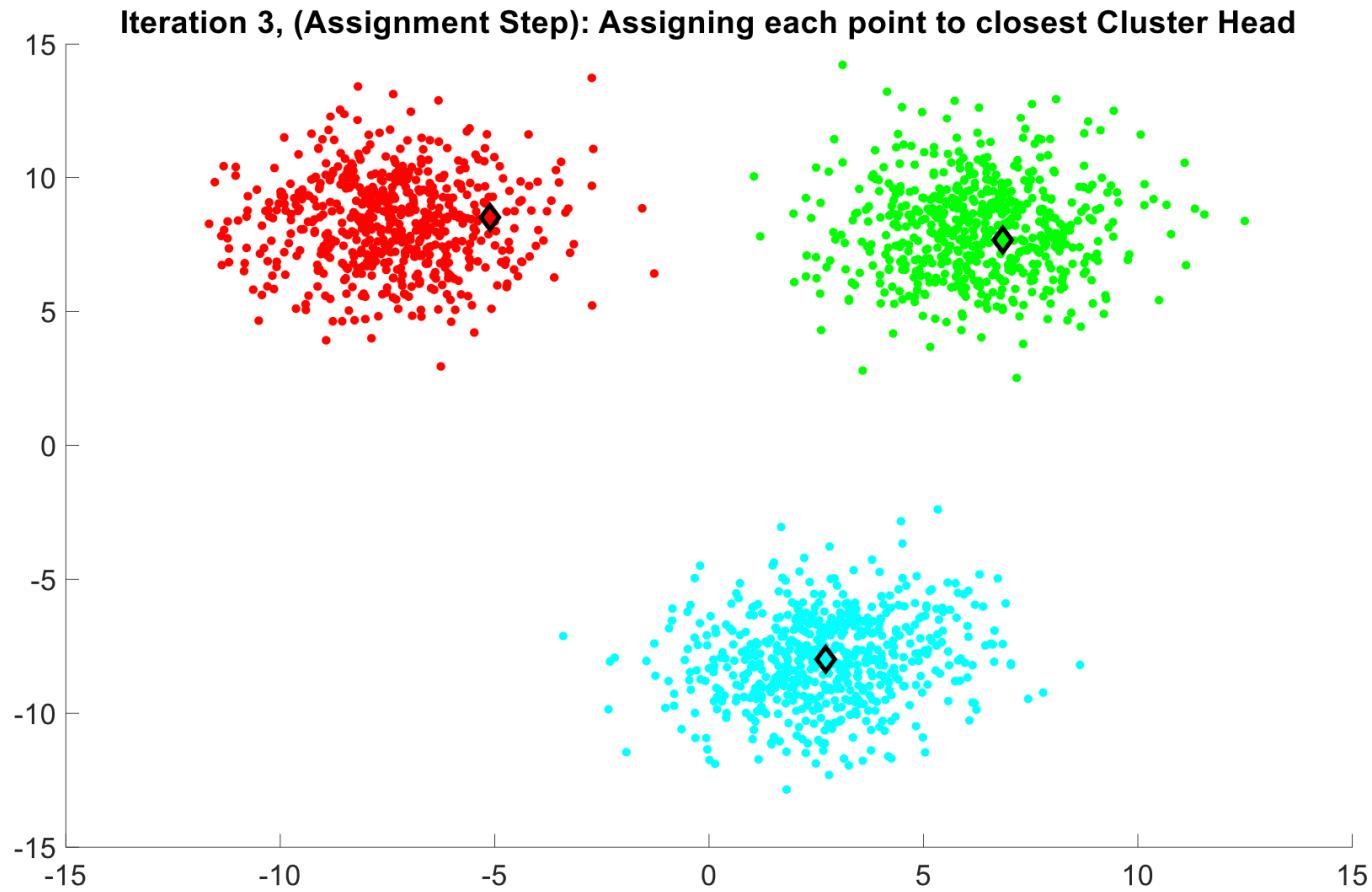


Illustration



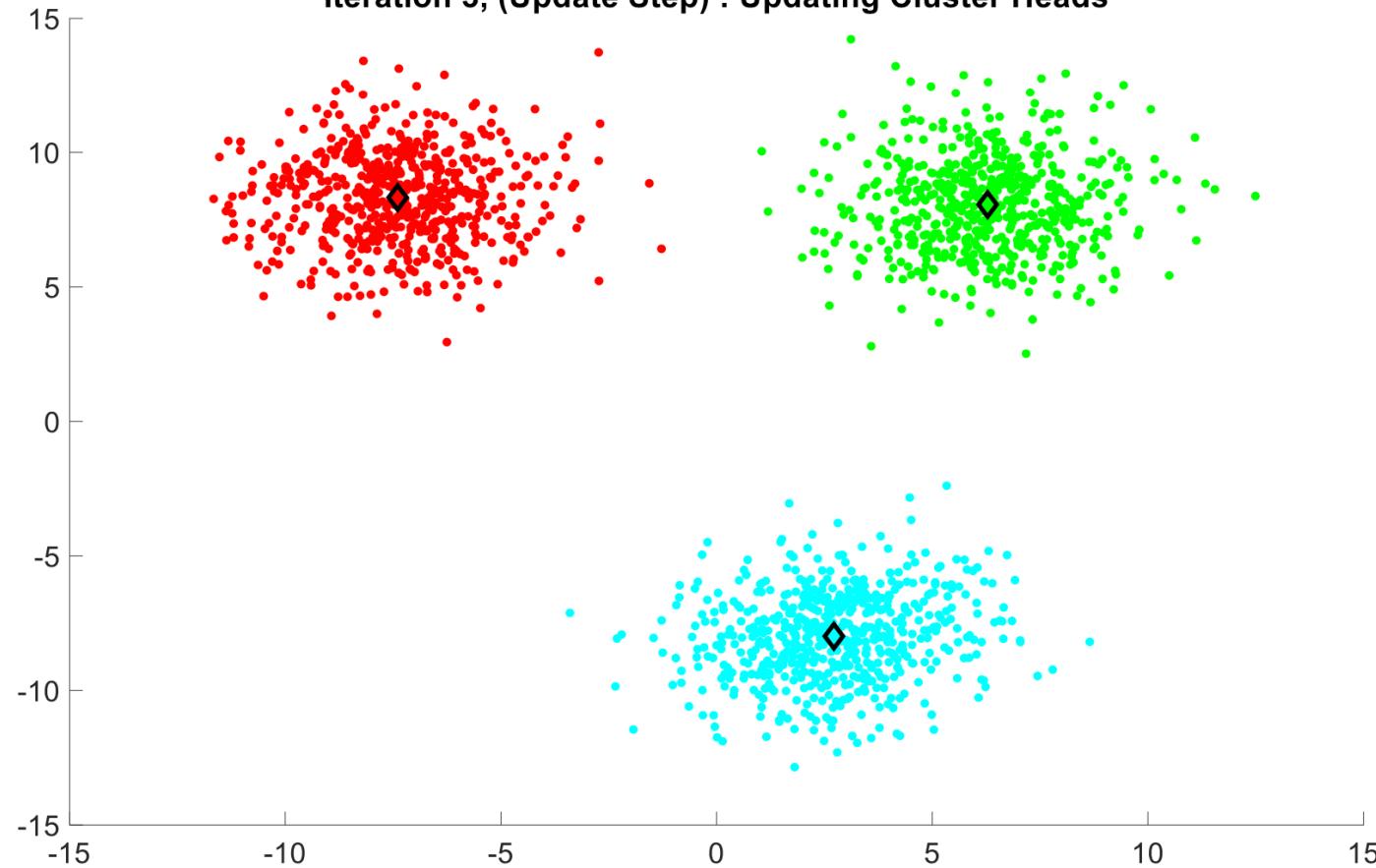


Illustration



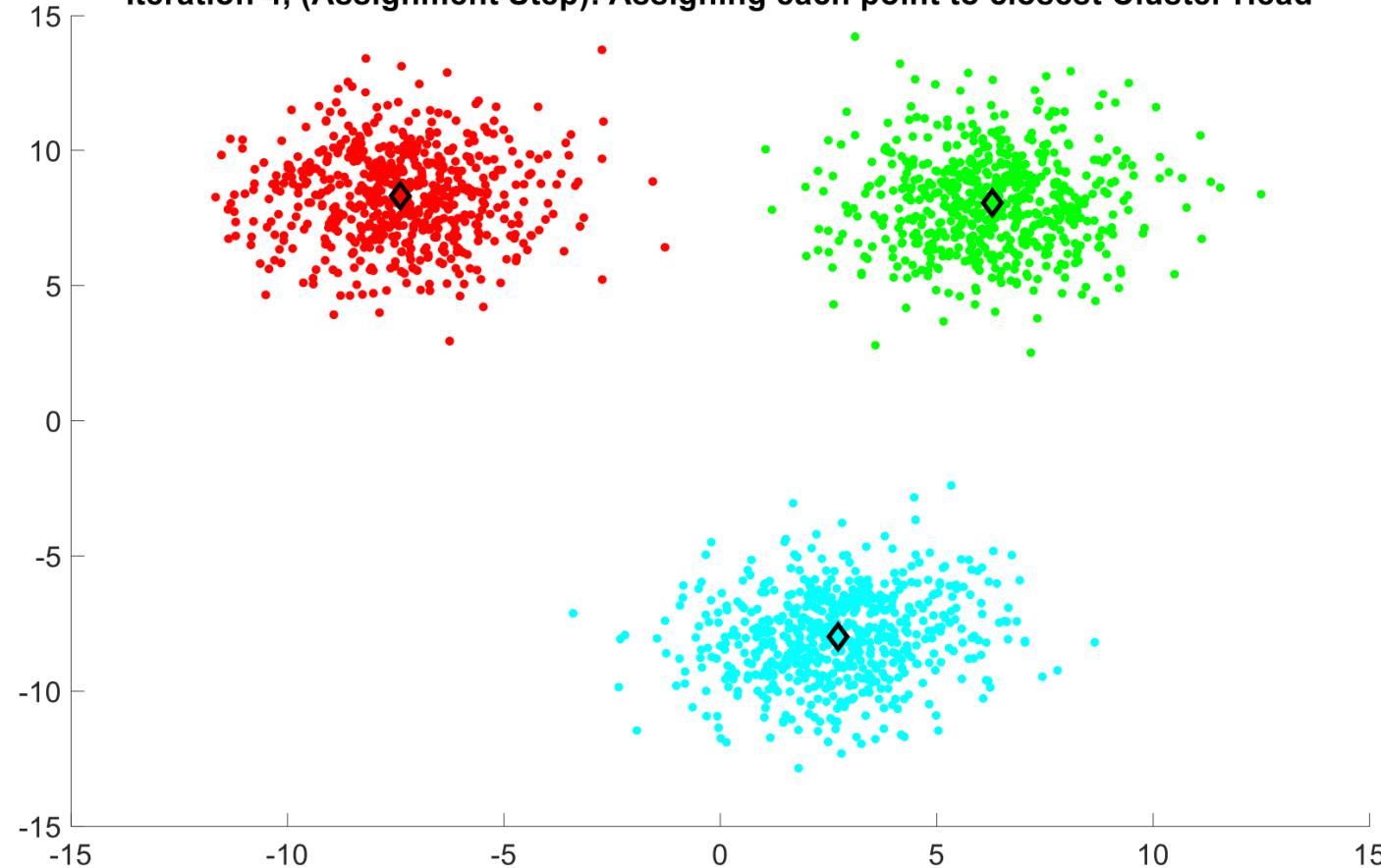
Illustration

Iteration 3, (Update Step) : Updating Cluster Heads



Illustration

Iteration 4, (Assignment Step): Assigning each point to closest Cluster Head



Convergence

- Convergence of the re-assignment of data points to different clusters: re-assignment is stopped or minimized
- Convergence of location of centroids: minimum change in centroid position
- **Interpretation:** clusters are no more changing

Elbow Method

Step 1: Execute the K-means clustering on a given dataset for different K values (ranging from 1-10).

Step 2: For each value of K, calculate the WCSS value.

Step 3: Plot a graph/curve between WCSS values and the respective number of clusters K.

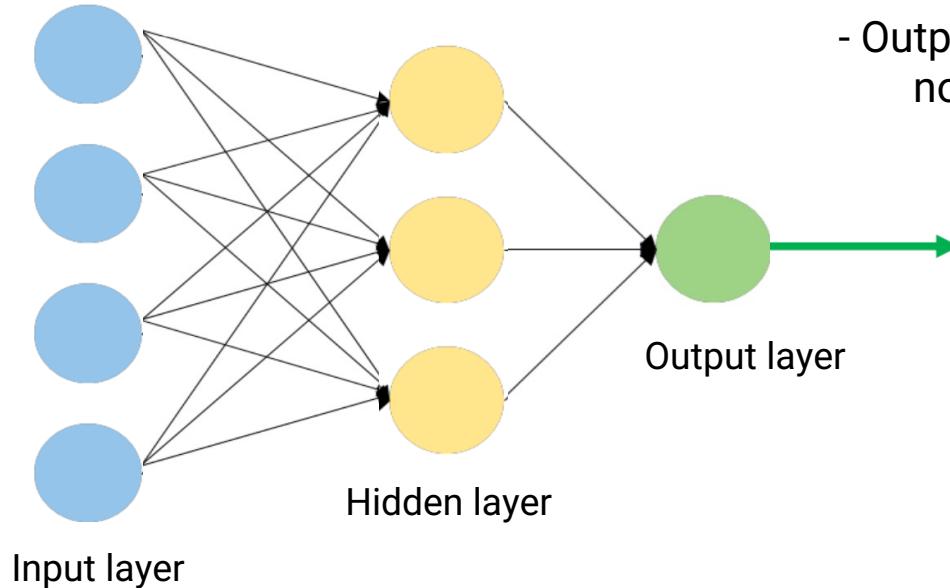
Step 4: The sharp point of bend or a point (looking like an elbow joint) of the plot, like an arm, will be considered as the best/optimal value of K.

Neural Networks

Lecture 18

- Introduction to Neural Networks
- Neural network forward pass
- Activation functions

A neural network is a set of neurons organized in layers



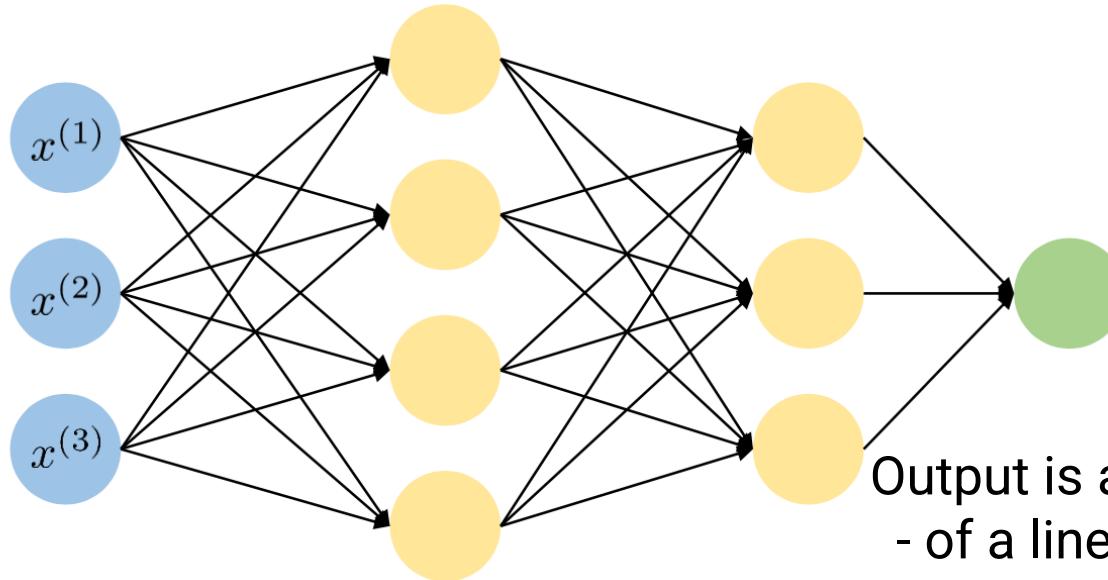
- Output is a
non-linear function
of a linear combination
of non-linear functions
of a linear combination of inputs

Each unit in the network is
called a neuron and the
network of neurons is called
Neural Network.

Input layer

- Given the input and parameters of the neurons, we can determine the output by traversing layers from input to output. This is referred to as **Forward Pass**.

- Example: 3-layer network, 2 hidden layers



Feedforward Neural Network: Output from one layer is an input to the next layer.

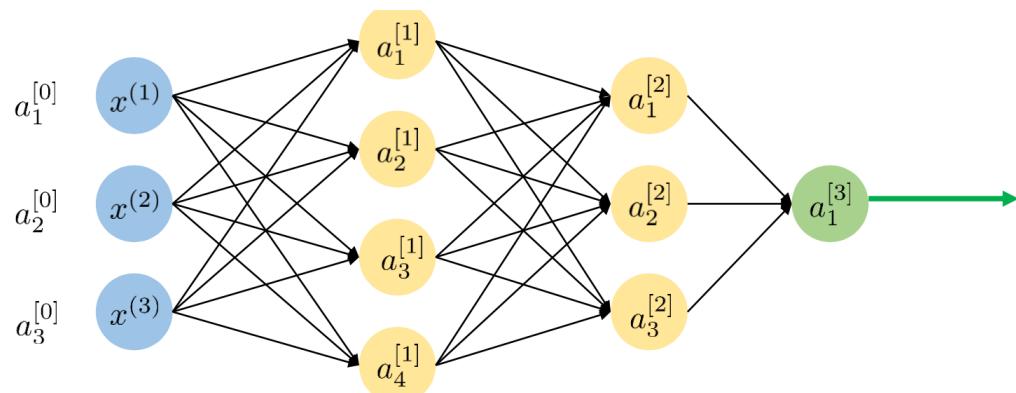
Output is a non-linear function

- of a linear combination
- of non-linear functions
- of linear combinations
- of non-linear functions
- of linear combinations of inputs

- L - number of layers.
- $\mathbf{a}^{[\ell]} = \mathbf{x}$ input layer.
- $\mathbf{a}^{[L]} = y$ output layer.
- Number of nodes in the ℓ -th layer, $m^{[\ell]}$
- $\mathbf{a}^{[\ell]}$ - vector of outputs of ℓ -th node.
- $a_i^{[\ell]}$ denotes the output of i -th node in the ℓ -th layer.

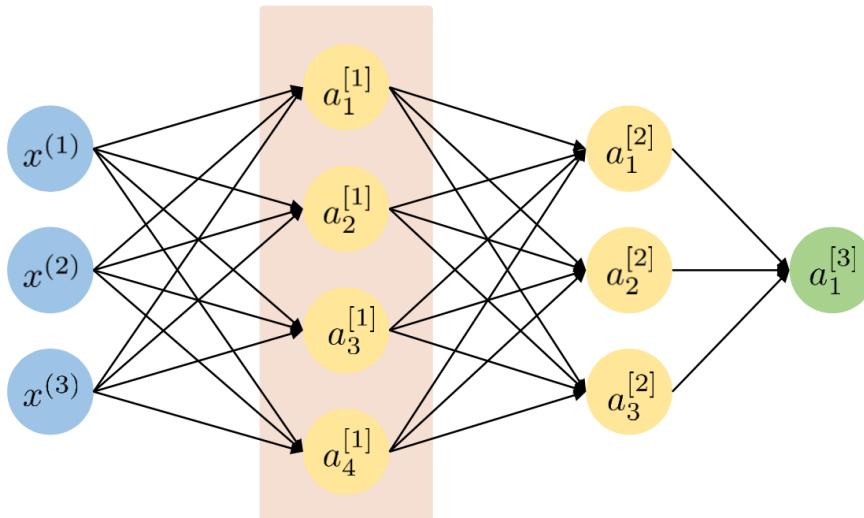
Example: 3-layer network, 2 hidden layers

- $L = 3$
- $m^{[1]} = 4, m^{[2]} = 3, m^{[3]} = 1$



- $\mathbf{w}_i^{[\ell]}$ and $b_i^{[\ell]}$ denote the weight and bias associated with the i -th node in the ℓ -th layer respectively.
- $w_{i,j}^{[\ell]}$ denote the weight and bias associated with the j -th input of the i -th node in the ℓ -th layer respectively.

Example: 3-layer network, 2 hidden layers



$$a_1^{[1]} = g(z_1^{[1]}), \quad z_1^{[1]} = \mathbf{w}_1^{[1]T} \mathbf{x} + b_1^{[1]}$$

$$a_2^{[1]} = g(z_2^{[1]}), \quad z_2^{[1]} = \mathbf{w}_2^{[1]T} \mathbf{x} + b_2^{[1]}$$

$$a_3^{[1]} = g(z_3^{[1]}), \quad z_3^{[1]} = \mathbf{w}_3^{[1]T} \mathbf{x} + b_3^{[1]}$$

$$a_4^{[1]} = g(z_4^{[1]}), \quad z_4^{[1]} = \mathbf{w}_4^{[1]T} \mathbf{x} + b_4^{[1]}$$

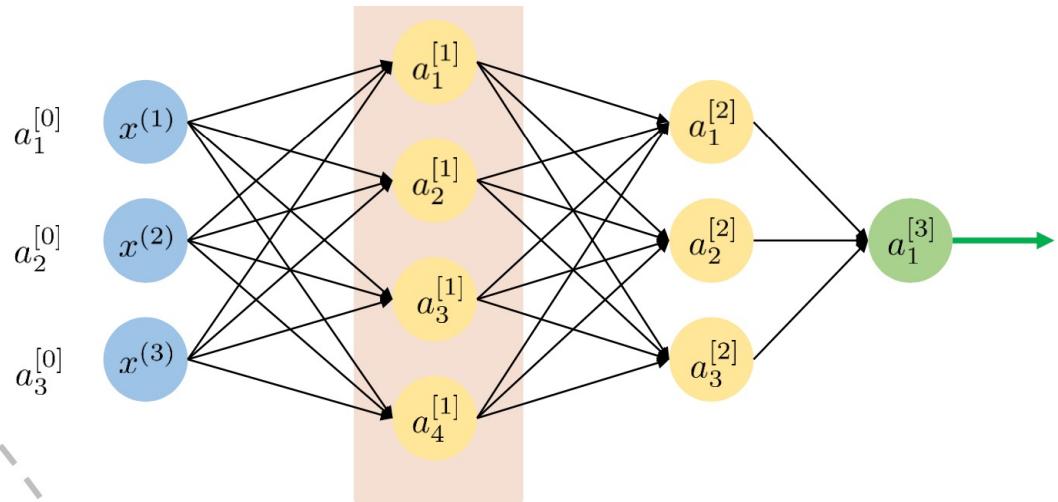
Layer 1 output

$$a_1^{[1]} = g(z_1^{[1]}), \quad z_1^{[1]} = \mathbf{w}_1^{[1]T} \mathbf{x} + b_1^{[1]}$$

$$a_2^{[1]} = g(z_2^{[1]}), \quad z_2^{[1]} = \mathbf{w}_2^{[1]T} \mathbf{x} + b_2^{[1]}$$

$$a_3^{[1]} = g(z_3^{[1]}), \quad z_3^{[1]} = \mathbf{w}_3^{[1]T} \mathbf{x} + b_3^{[1]}$$

$$a_4^{[1]} = g(z_4^{[1]}), \quad z_4^{[1]} = \mathbf{w}_4^{[1]T} \mathbf{x} + b_4^{[1]}$$



$$\mathbf{W}^{[1]} = \begin{bmatrix} \mathbf{w}_1^{[1]T} \\ \mathbf{w}_2^{[1]T} \\ \mathbf{w}_3^{[1]T} \\ \mathbf{w}_4^{[1]T} \end{bmatrix} \quad \mathbf{b}^{[1]} = \begin{bmatrix} b_1^{[1]T} \\ b_2^{[1]T} \\ b_3^{[1]T} \\ b_4^{[1]T} \end{bmatrix} \quad \mathbf{z}^{[1]} = \begin{bmatrix} z_1^{[1]T} \\ z_2^{[1]T} \\ z_3^{[1]T} \\ z_4^{[1]T} \end{bmatrix}$$

$$\mathbf{a}^{[1]} = g(\mathbf{z}^{[1]}), \quad \mathbf{z}^{[1]} = \mathbf{W}^{[1]} \mathbf{x} + \mathbf{b}^{[1]}$$

$$\mathbf{z}^{[1]} = \mathbf{W}^{[1]} \mathbf{a}^{[0]} + \mathbf{b}^{[1]}$$

- $\mathbf{W}^{[1]}$ and $\mathbf{b}^{[1]}$ are the parameters of the first layer.

$$\mathbf{a}^{[1]} = g(\mathbf{z}^{[1]}), \quad \mathbf{z}^{[1]} = \mathbf{W}^{[1]}\mathbf{x} + \mathbf{b}^{[1]}$$

$$\mathbf{z}^{[1]} = \mathbf{W}^{[1]}\mathbf{a}^{[0]} + \mathbf{b}^{[1]}$$

- Q. What is the size of $\mathbf{W}^{[1]}$?

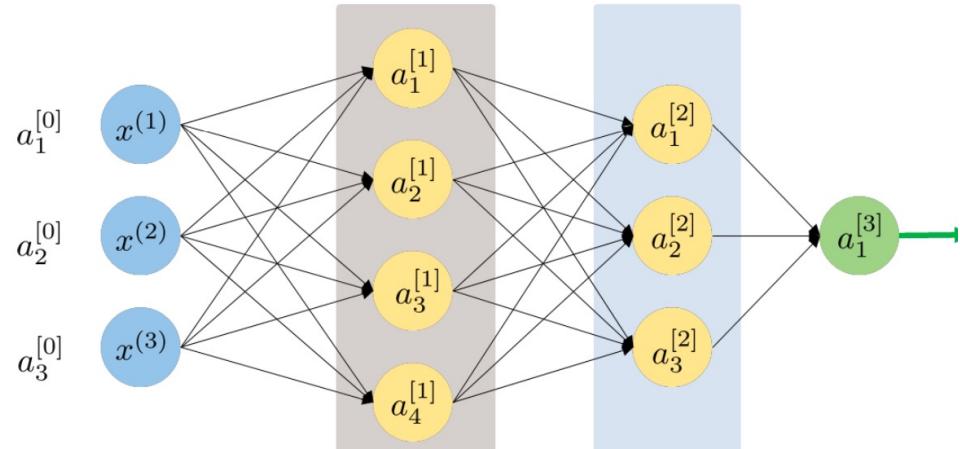
A. No. of nodes \times No. of inputs. 4×3

No. of nodes \times No. nodes in the previous layer.

- Q. Can we write output of second layer using the notation we have defined?

$$\mathbf{a}^{[2]} = g(\mathbf{z}^{[2]}), \quad \mathbf{z}^{[2]} = \mathbf{W}^{[2]}\mathbf{a}^{[1]} + \mathbf{b}^{[2]}$$

$$\mathbf{a}^{[3]} = g(\mathbf{z}^{[3]}), \quad \mathbf{z}^{[3]} = \mathbf{W}^{[3]}\mathbf{a}^{[2]} + \mathbf{b}^{[3]}$$



- Q. What is the size of $\mathbf{W}^{[2]}$? 3×4
- Q. What is the size of $\mathbf{W}^{[3]}$? 1×3

$$\mathbf{a}^{[1]} = g(\mathbf{z}^{[1]}), \quad \mathbf{z}^{[1]} = \mathbf{W}^{[1]}\mathbf{x} + \mathbf{b}^{[1]}$$

$$\mathbf{z}^{[1]} = \mathbf{W}^{[1]}\mathbf{a}^{[0]} + \mathbf{b}^{[1]}$$

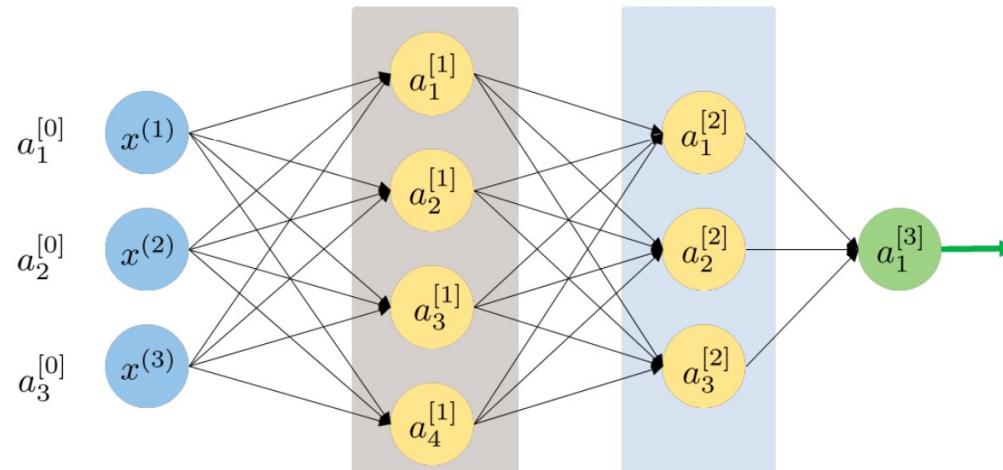
$$(4 \times 1) = (4 \times 3)(3 \times 1) + (4 \times 1) \quad a_2^{[0]}$$

$$\mathbf{a}^{[2]} = g(\mathbf{z}^{[2]}), \quad \mathbf{z}^{[2]} = \mathbf{W}^{[2]}\mathbf{a}^{[1]} + \mathbf{b}^{[2]}$$

$$(3 \times 1) = (3 \times 4)(4 \times 1) + (3 \times 1)$$

$$\mathbf{a}^{[3]} = g(\mathbf{z}^{[3]}), \quad \mathbf{z}^{[3]} = \mathbf{W}^{[3]}\mathbf{a}^{[2]} + \mathbf{b}^{[3]}$$

$$(1 \times 1) = (1 \times 3)(3 \times 1) + (1 \times 1)$$



- How many parameters do we have by the way?

Neural Networks

Lecture 18

- Introduction to Neural Networks
- Neural network forward pass
- **Activation functions**

Sigmoid

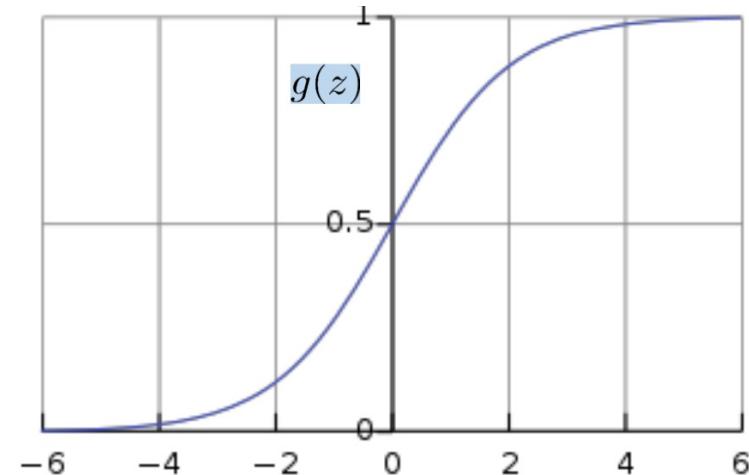
$$g(z) = \sigma(z) = \frac{1}{1 + e^{-z}}$$

(Sigmoid: because of S shaped curve)

- Squishes the input between (0,1)
- Suitable for output neuron when classification is applied
- We have already used this function:
Logistic regression

Issues

- **Vanishing Gradient:** As z becomes very large or very small, the sigmoid function approaches 1 or 0
- **Output Not Zero-Centric:** it can slow down training. Neural networks typically learn better when the outputs are centered around zero because this facilitates faster convergence during training.

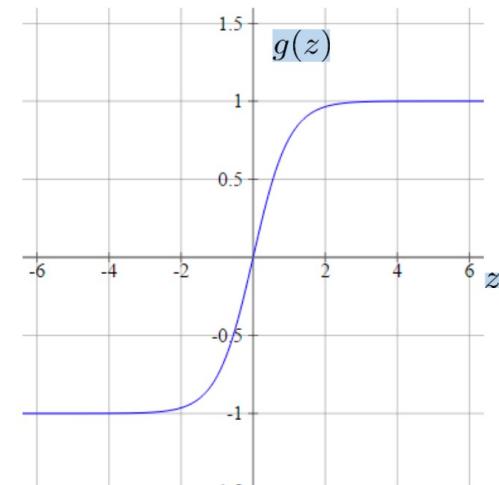


$$g(z) = \tanh(z) = 2\sigma(2z) - 1 = \frac{2}{1 + e^{-2z}} - 1 = \frac{e^z - e^{-z}}{e^z + e^{-z}}$$

- Squishes the input between (-1,1)
- Suitable for output neurons when classification is applied

Issues

- **Vanishing Gradient:** As z becomes very large or very small, the sigmoid function approaches 1 or 0
- **Output Zero-Centric:** The Network will learn better because the output is zero-centric, it can solve the problem of sigmoid.



$$g(z) = \max(0, z) = \begin{cases} z & z \geq 0 \\ 0 & z < 0 \end{cases}$$

The most used activation function

Why?

- Unlike Sigmoid and tanh that required the computation of exponents, easier to compute
- It only activates the output is non-negative.
- It deactivates the neurons with values less than 0.

