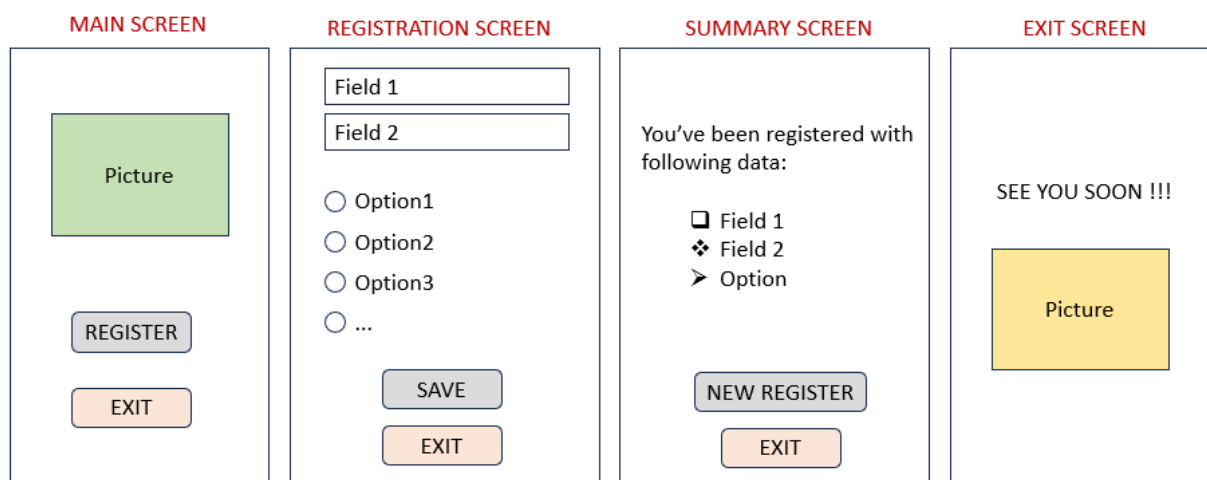


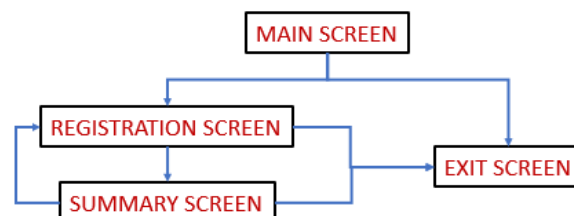
The application consists of 4 screens that simulate a simple registration APP (library, congress, hotel ...). What the registration is about depends on you. You've to design the APP according to your registration target and needs. The minimum content of the different screens will be:

- Main Screen: should include decoration and information about your target registration, a registration button and an exit button
- Registration Screen: at least 2 field to be filled by the user and at least 4 option in a radio buttons component (one to be chosen). A save button and an exit button
- Summary Screen: will show the content of the filled and selected options. A new register button and an exit button
- Exit Screen: should include a final message and some decorations



In addition to the components shown, all the screens must contain a top bar with a title and a back icon (except the main screen). What is shown here is only a reference scheme. In the final implementation, the design, the chosen components and the usability of the application will be assessed. You must properly use the resources (string, drawable, themes, colors ...). The structure of the Android project and the storage of resources must be correct.

The navigation between the screens will be as follows:



In the particular case of the *registration screen*, before continuing to the *summary screen*, the following must be checked:

- If there are any empty fields, when clicking on "Save" a *Toast* will be displayed indicating that there are empty fields and you cannot continue.
- If no option has been chosen, clicking on "Save" will show a *Snackbar* indicating that an option must be chosen before continuing.

The *summary screen* will show the items chosen in the *registration screen* preceded by a different icon for each case.