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# Lecture 9: Bag Implementations that Use Arrays - 1

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Data Structures and Abstractions with Java, 5<sup>th</sup> edition. By Frank M. Carrano and Timothy M. Henry.  
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# Fixed-Size Array to Implement the ADT Bag

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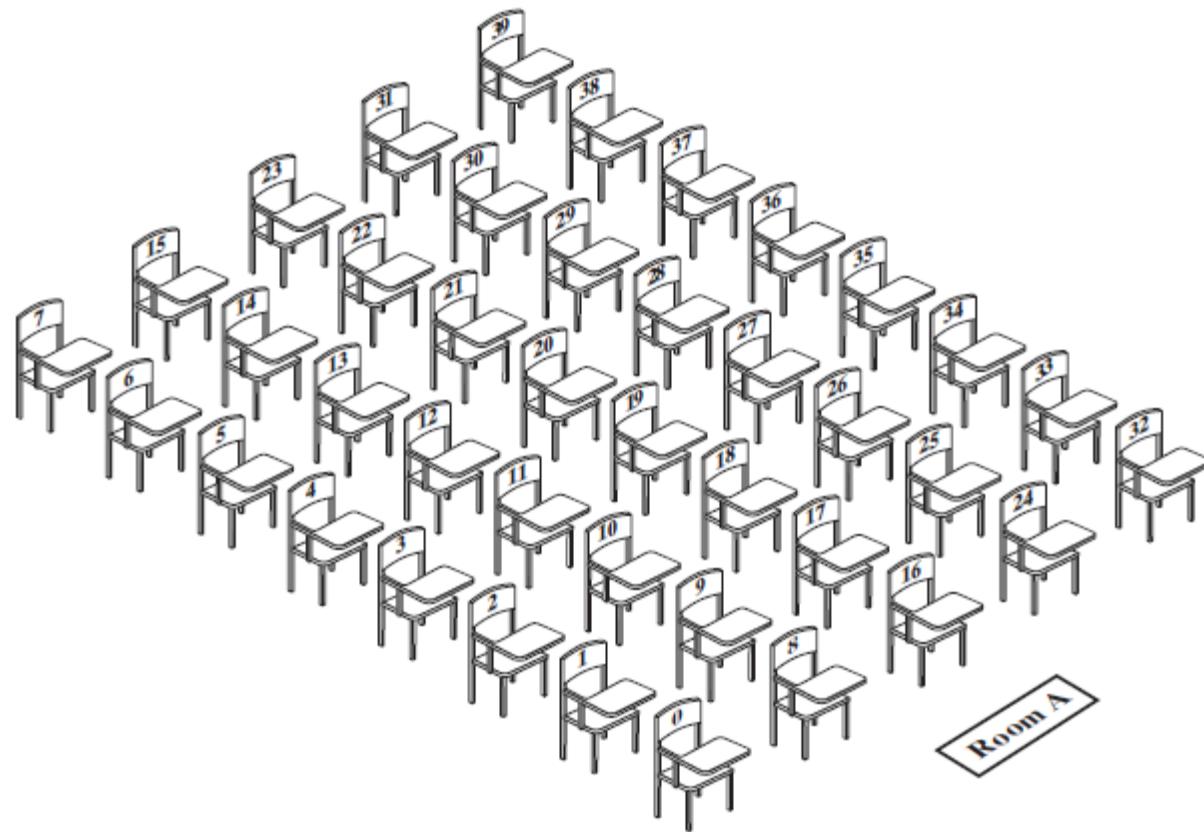


Figure 2-1: A classroom that contains desks in fixed positions

# Implementing the Core Methods

# Recall the Interface - BagInterface

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```
1  /**
2   * An interface that describes the operations of a bag of objects.
3   * @author Frank M. Carrano
4  */
5  public interface BagInterface<T>
6  {
7      /** Gets the current number of entries in this bag.
8       * @return The integer number of entries currently in the bag. */
9      public int getCurrentSize();
10
11     /** Sees whether this bag is empty.
12      * @return True if the bag is empty, or false if not. */
13     public boolean isEmpty();
14
15     /** Adds a new entry to this bag.
16      * @param newEntry The object to be added as a new entry.
17      * @return True if the addition is successful, or false if r
18     public boolean add(T newEntry);
19
20     /** Removes one unspecified entry from this bag, if possible.
21      * @return Either the removed entry, if the removal
22      *         was successful, or null. */
23     public T remove();
24
25     /** Removes one occurrence of a given entry from this bag, if
26      * @param anEntry The entry to be removed.
27      * @return True if the removal was successful, or false if r
28     public boolean remove (T anEntry);
29
30
31     /**
32      * Removes one occurrence of a given entry from this bag, if
33      * @param anEntry The entry to be removed.
34      * @return True if the removal was successful, or false if r
35
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45
46
47 } // end BagInterface
```

# FixedSize Array

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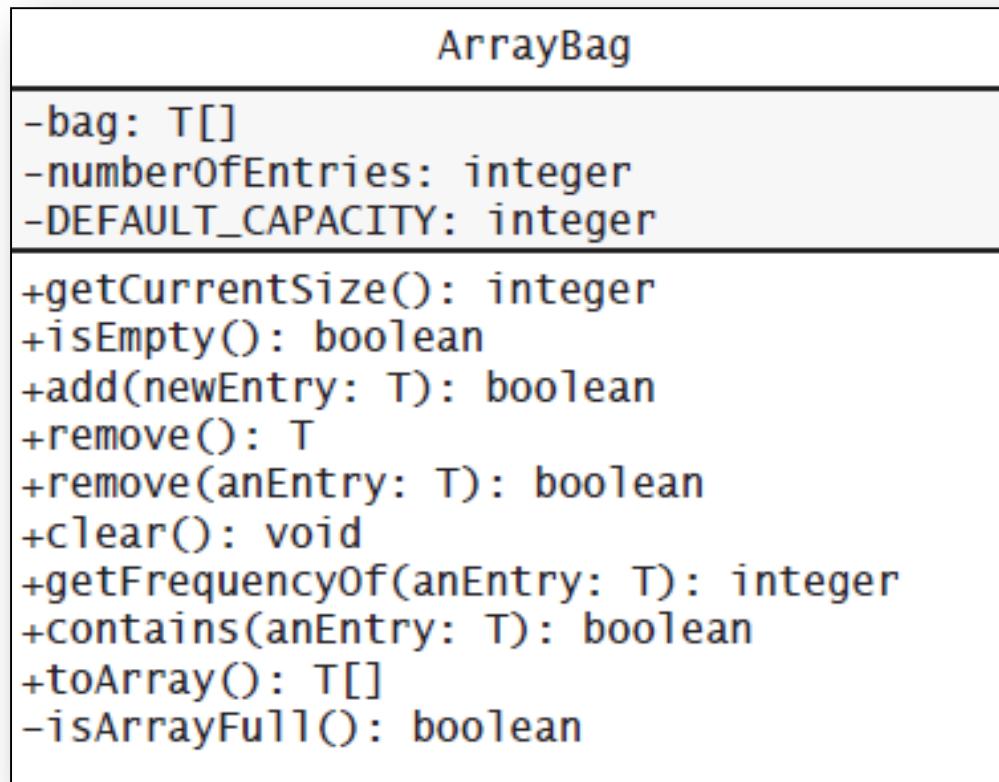


Figure 2-2: UML notation for the class **ArrayBag**, including the class's data fields

# FixedSize Array

final keyword has a numerous way to use:



- A final class cannot be subclassed.
- A final method cannot be overridden by subclasses
- A final variable can only be initialized once

```
/** A class of bags whose entries are stored in a fixed-size array.  
 INITIAL, INCOMPLETE DEFINITION; no security checks */  
  
public final class ArrayBag<T> implements BagInterface<T>  
{  
    private final T[] bag;  
    private int numberEntries;  
    private static final int DEFAULT_CAPACITY = 25;  
  
    /** Creates an empty bag whose initial capacity is 25. */  
    public ArrayBag()  
    {  
        this(DEFAULT_CAPACITY);  
    } // end default constructor  
  
    /** Creates an empty bag having a given initial capacity.  
     * @param desiredCapacity The integer capacity desired. */  
    public ArrayBag(int desiredCapacity)  
    {  
        // The cast is safe because the new array contains null entries.  
        @SuppressWarnings("unchecked")  
        T[] tempBag = (T[])new Object[desiredCapacity]; // Unchecked cast  
        bag = tempBag;  
        numberEntries = 0;  
    } // end constructor
```



Unchecked cast means that you are (implicitly or explicitly) casting from a generic type to a nonqualified type or the other way around.



Listing 2-1: An outline of the class `ArrayBag`

# FixedSize Array

---

```
/** Adds a new entry to this bag.  
 * @param newEntry The object to be added as a new entry.  
 * @return True if the addition is successful, or false if not. */  
public boolean add(T newEntry)  
{  
    // To be defined  
} // end add  
  
/** Retrieves all entries that are in this bag.  
 * @return A newly allocated array of all the entries in this bag. */  
public T[] toArray()  
{  
    // To be defined  
} // end toArray  
  
// Returns true if the array bag is full, or false if not.  
private boolean isArrayFull()  
{  
    // To be defined  
} // end isArrayFull  
  
...  
}  
} // end ArrayBag
```

Listing 2-1: An outline of the class [ArrayBag](#)

# Fixed-Size Array

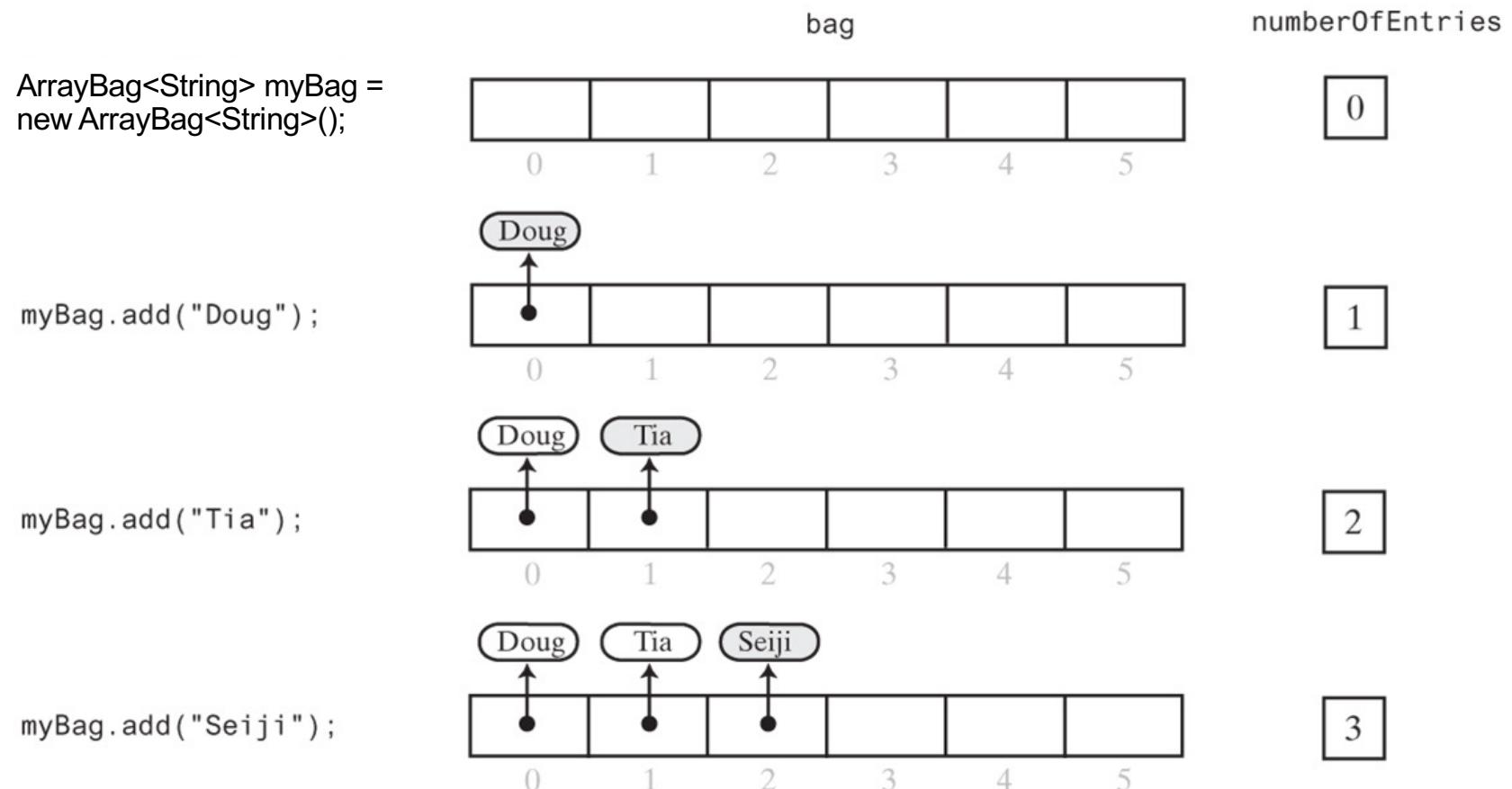


Figure 2-3: Adding entries to an **array that represents a bag**, whose capacity is six, until it becomes full

# Fixed-Size Array

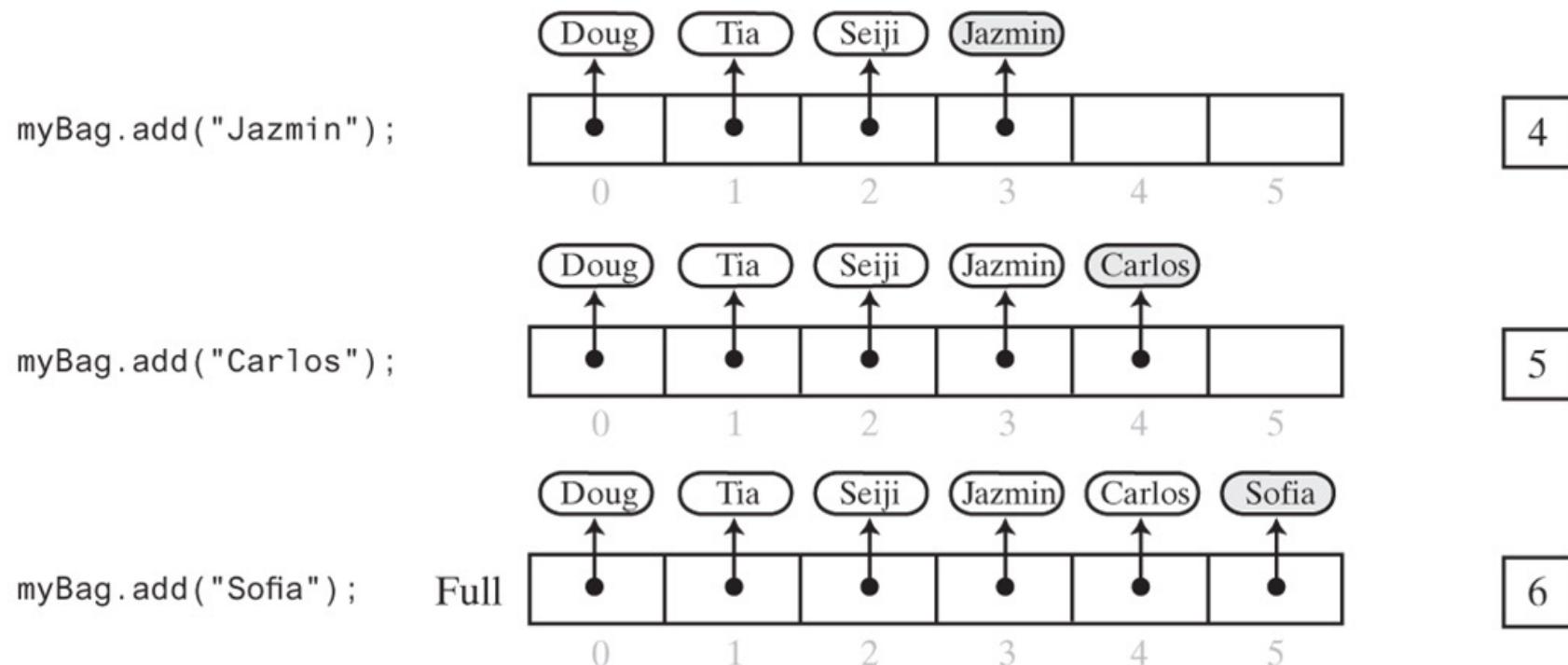


Figure 2-3: Adding entries to an **array that represents a bag**, whose capacity is six, until it becomes full

# Exercise

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- Please implement `add()` method for `ArrayBag` class.

```
/** Adds a new entry to this bag.  
 * @param newEntry the object to be added as a new entry.  
 * @return True if the addition is successful, or false if not.*/  
public boolean add(T newEntry)  
{  
  
    // ADD YOUR CODE HERE  
  
} // end add
```

# Answer

---

```
/** Adds a new entry to this bag.  
 * @param newEntry the object to be added as a new entry.  
 * @return True if the addition is successful, or false if not.*/  
public boolean add(T newEntry)  
{  
    boolean result = true;  
  
    if (isArrayFull())  
    {  
        result = false;  
    }  
    else  
    { // Assertion: result is true here  
        bag[numberOfEntries] = newEntry;  
        numberOfEntries++;  
    } // end if  
  
    return result;  
} // end add
```

Method `add()`

## Answer (cont.)

---

```
// Returns true if this bag is full, or false if not.  
private boolean isArrayFull()  
{  
    return numberOfEntries >= bag.length;  
} // end isArrayFull
```

Method `isArrayFull()`

# FixedSize Array

---

```
/** Retrieves all entries that are in this bag.  
 * @return A newly allocated array of all  
 *         the entries in the bag. */  
public T[] toArray() {  
  
    // The cast is safe because the new array contains null entries.  
    @SuppressWarnings("unchecked")  
    T[] result = (T[])new Object[numberEntries]; // Unchecked cast  
  
    for (int index = 0; index < numberEntries; index++){  
        result[index] = bag[index];  
    } // end for  
  
    return result;  
}  
// end toArray
```

## Method `toArray`

## Question

---

- Should the method `toArray` return the array `bag` instead of a copy?

# Answer

---

- No.
- Assume

```
public String[] toArray() {  
    return bag;  
}  
  
String[] bagArray = myBag.toArray();
```

**bagArray** is an alias for the private instance variable  
**bag** within the object **myBag**.

- A client could change the contents of the bag without calling the class's public methods.

# Making the Implementation Secure

# Making the Implementation Secure

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- Practice fail-safe programming by including checks for anticipated errors
- Validate input data and arguments to a method
- Refine incomplete implementation of `ArrayBag` to make code more secure by adding the following two data fields

```
private boolean integrityOK = false;  
  
private static final int MAX_CAPACITY = 10000;
```

# Making the Implementation Secure

---

```
/** Creates an empty bag having a given capacity.
 * @param desiredCapacity The integer capacity desired. */
public ArrayBag(int desiredCapacity)
{
    integrityOK = false;
    if (desiredCapacity <= MAX_CAPACITY)
    {
        // The cast is safe because the new array contains null entries
        @SuppressWarnings("unchecked")
        T[] tempBag = (T[])new Object[desiredCapacity]; // Unchecked cast
        bag = tempBag;
        numberofEntries = 0;
        integrityOK = true;
    }
    else
        throw new IllegalStateException("Attempt to create a bag whose" +
                                         "capacity exceeds allowed maximum.");
} // end constructor
```

Revised constructor

# Making the Implementation Secure

---

```
// Throws an exception if this object is not initialized.  
private void checkIntegrity()  
{  
    if (!integrityOK)  
        throw new SecurityException("ArrayBag object is corrupt.");  
} // end checkIntegrity
```

Method to check initialization