LAB 5

CSE225L



Unsorted List (Array—Based)

In this lab, we will:

- Design and implement the List ADT, where the <u>items are unsorted</u>.
- Implement the List ADT using an <u>array</u>—based structure.
- Create the **UnsortedType** class with methods for insertion, searching, deletion, and resetting the list.
- Test the functionality of the **UnsortedType** class by performing various operations.
- Create a **Student** class to represent student records and perform operations on a list of student objects.

UNSORTED LIST (ARRAY-BASED)

```
unsortedtype.h
#ifndef UNSORTEDTYPE_H
#define UNSORTEDTYPE_H
const int SIZE = 5;
template <class T>
class UnsortedType
private:
   T *data;
    int currentSize;
    int pointTo;
public:
    UnsortedType();
    ~UnsortedType();
    int Length();
    bool IsFull();
    void MakeEmpty();
    void Insert(T value);
    void Search(T value, bool &found);
    void Delete(T value);
    void GetNext(T &value);
    void Reset();
};
#endif // UNSORTEDTYPE H
```

```
unsortedtype.cpp
#include "unsortedtype.h"
#include <iostream>
using namespace std;
template <class T>
UnsortedType<T>::UnsortedType()
    data = new T[SIZE];
    currentSize = 0;
    pointTo = -1;
}
template <class T>
UnsortedType<T>::~UnsortedType()
    delete[] data;
template <class T>
int UnsortedType<T>::Length()
{
    return currentSize;
```

```
template <class T>bool UnsortedType<T>::IsFull()
    return (SIZE == currentSize);
}
template <class T>
void UnsortedType<T>::MakeEmpty()
    currentSize = 0;
}
template <class T>
void UnsortedType<T>::Insert(T value)
    if (IsFull())
        cout << "Error: List is full" << endl;</pre>
    }
    else
        data[currentSize] = value;
        currentSize++;
    }
}
template <class T>
void UnsortedType<T>::Search(T value, bool &found)
{
    found = false;
    int i = 0;
    while (i < currentSize)</pre>
        if (data[i] == value)
            found = true;
            break;
        }
        else
            i++;
    }
```

```
template <class T>
void UnsortedType<T>::Delete(T value)
    bool found = false;
    int i = 0;
    while (i < currentSize)</pre>
        if (data[i] == value)
            found = true;
            break;
        }
        else
            i++;
    }
    if (found)
        data[i] = data[currentSize - 1];
        currentSize--;
    }
    else
        cout << "Error: Item could not be found in the list" << endl;</pre>
}
template <class T>
void UnsortedType<T>::GetNext(T &value)
{
    pointTo++;
    value = data[pointTo];
}
template <class T>
void UnsortedType<T>::Reset()
    pointTo = -1;
```

UNSORTED LIST (ARRAY-BASED)

TASKS:

Instructions:

- Create the driver file (main.cpp) and perform the following tasks.
- You cannot make any changes to the header (.h) or source (.cpp) files of the UnsortedType class.

Operation	Input Values	Expected Output
Create a list of integers		
Insert four items	5 7 6 9	
Print the list		5 7 6 9
Print the length of the list		4
Insert one item	1	
Insert one more item	12	Error: List is full
Print the list		5 7 6 9 1
Search 4 and print whether found or not		Item is not found
Search 5 and print whether found or not		Item is found
Search 9 and print whether found or not		Item is found
Search 10 and print whether found or not		Item is not found
Print if the list is full or not		List is full
Delete 5		
Print if the list is full or not		List is not full
Print the list		1 7 6 9
Delete 1		
Print the list		9 7 6
Delete 6		
Print the list		9 7
Delete 16		Error: Item could not be found in the list
Write a class Student that represents a student record. It must have variables to store the student ID , name and CGPA . It also must have a function to print all the values. You will also need to overload a few operators.		
Create a list of objects of class Student		
Insert 5 student records	15234, Jon, 2.6 13732, Tyrion, 3.9 13569, Sandor, 1.2 15467, Ramsey, 3.8 16285, Arya, 3.1	
Delete the record with ID 15467		
Print the list		15234, Jon, 2.6 13732, Tyrion, 3.9 13569, Sandor, 1.2 16285, Arya, 3.1