CONTROL STATEMENTS

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(1) AIM:-

To write a program in C to determine whether a number given by the user is even or odd using if-else statement.

CODE:-

```
#include <stdio.h>
int main()
{
    int n;
    printf("Enter a number: ");
    scanf("%d", &n);
    if(n%2==0)
        printf("%d is an even number.", n);
    else
        printf("%d is an odd number.", n);
    return 0;
}
```

OUTPUT SCREEN:-

```
Output

/tmp/g9bLqKY57R.o

Enter a number: 8
8 is an even number.

Enter a number: 7
7 is an odd number.
```

(2) AIM:-

To implement a calculator in C using switch-case statements.

CODE:-

```
#include <stdio.h>
int main()
{
    int c, n1, n2;
    printf("Enter 1 for addition, 2 for multiplication, 3 for division,
and 4 for subtraction: ");
    scanf("%d", &c);
    printf("Enter 1st number: ");
    scanf("%d", &n1);
    printf("Enter 2nd number: ");
    scanf("%d", &n2);
    switch(c)
        case 1:
            printf("Sum of %d and %d is %d", n1, n2, n1+n2);
            break;
        case 2:
            printf("Product of %d and %d is %d \n\n", n1, n2, n1*n2);
            break:
        case 3:
            printf("Quotient of %d and %d is %d \n\n", n1, n2, n1/n2);
            break;
        case 4:
            printf("Difference between %d and %d is %d \n\n", n1, n2,
n1-n2);
```

```
break;

default:
    printf("Enter correct number as input for choice.");
    break;
}
return 0;
}
OUTPUT SCREEN:-
```

```
OUTPUT SCREEN:-
  Output
                                                                               Clear
 Enter 1 for addition, 2 for multiplication, 3 for division, and 4 for subtraction: 1
 Enter 1st number: 100
 Enter 2nd number: 500
 Sum of 100 and 500 is 600
  Output
                                                                               Clear
 Enter 1 for addition, 2 for multiplication, 3 for division, and 4 for subtraction: 2
 Enter 1st number: 25
 Enter 2nd number: 15
 Product of 25 and 15 is 375
  Output
                                                                               Clear
 Enter 1 for addition, 2 for multiplication, 3 for division, and 4 for subtraction: 3
 Enter 1st number: 30
 Enter 2nd number: 10
 Quotient of 30 and 10 is 3
  Output
                                                                               Clear
Enter 1 for addition, 2 for multiplication, 3 for division, and 4 for subtraction: 4
Enter 1st number: 650
Enter 2nd number: 350
Difference between 650 and 350 is 300
```

(3) AIM:-

To practice printing all 10 patterns using loops (while, do-while, for).

PATTERN 1:- (using for loop)

```
#include <stdio.h>
int main()
{
    int i, j, N;
    printf("Enter value of N: ");
    scanf("%d", &N);
    for(i=1; i<=N; i++)
    {
        for(j=1; j<=i; j++)
        {
            printf("*");
        }
        printf("\n");
    }
    return 0;
}</pre>
```

OUTPUT 1:-

```
Output

/tmp/TdAABLrVBA.o

Enter value of N: 5

*

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***
```

PATTERN 2:- (using while loop)

```
#include <stdio.h>
int main()
{
    int i=1, j, N;
    printf("Enter value of N: ");
    scanf("%d", &N);
    while(i<=N)</pre>
    {
         j=1;
        while(j<=i)</pre>
             printf("%d", j);
             j++;
         }
        printf("\n");
        i++;
    return 0;
}
```

OUTPUT 2:-

```
Output

/tmp/TdAABLrVBA.o

Enter value of N: 5
1
12
123
1234
12345
```

PATTERN 3:-

```
#include <stdio.h>
int main()
{
    int i, j, N, c=1;
    printf("Enter value of N: ");
    scanf("%d", &N);
    for (i=1; i<=N; i++)</pre>
        for(j=1; j<=i; j++)</pre>
        {
             printf("%d", c);
             c++;
        }
        printf("\n");
    }
    return 0;
}
```

OUTPUT 3:-

```
Output

/tmp/TdAABLrVBA.o

Enter value of N: 4

1

23

456

78910
```

PATTERN 4:-

```
#include <stdio.h>
int main()
{
    int i, j, N;
    printf("Enter the value of N: ");
    scanf("%d", &N);
    for(i=1; i<=N; i++)
    {
        for(j=i; j<=N; j++)
        {
            printf("*");
        }
        printf("\n");
    }
    return 0;
}</pre>
```

OUTPUT 4:-

```
Output

/tmp/TdAABLrVBA.o

Enter the value of N: 5

*****

***

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**

**
```

PATTERN 5:- (Square pattern using for loop)

```
#include <stdio.h>
int main()
{
    int i, j, N;
    printf("Enter the value of N: ");
    scanf("%d", &N);
    for (i=1; i<=N; i++)</pre>
        for(j=1; j<=N; j++)</pre>
        {
             if(i==1 || j==1 || j==N || i==N)
                 printf("*");
             else
                 printf(" ");
        printf("\n");
    }
    return 0;
}
```

OUTPUT 5:-

```
Output

/tmp/hXdOQeeZ1r.o

Enter the value of N: 4

****

* *

* *
```

PATTERN 6:-

```
#include <stdio.h>
int main()
{
    int i, j, N, c;
    printf("Enter the value of N: ");
    scanf("%d", &N);
    for (i=1; i<=N; i++)</pre>
    {
        c=1;
        for(j=i; j<=N; j++)</pre>
            printf("%d", c);
            c++;
        }
        printf("\n");
    }
    return 0;
}
```

OUTPUT 6:-

```
Output

/tmp/TdAABLrVBA.o

Enter the value of N: 4
1234
123
12
```

PATTERN 7:-

```
#include <stdio.h>
int main()
{
    int i, j, N;
    printf("Enter the value of N: ");
    scanf("%d", &N);
    for (i=1; i<=N; i++)</pre>
    {
        for(j=N; j>=1; j--)
             if(j>i)
                 printf(" ");
            else
                 printf("*");
        }
        printf("\n");
    return 0;
}
```

OUTPUT 7:-

```
Enter the value of N: 4

*

**

**

***
```

PATTERN 8:-

```
#include <stdio.h>
int main()
{
    int i, j, N, c;
    printf("Enter the value of N: ");
    scanf("%d", &N);
    for (i=1; i<=N; i++)</pre>
    {
        c=1;
        for(j=N; j>=1; j--)
            if(j>i)
                 printf(" ");
            else
                printf("%d", c);
                c++;
            }
        }
        printf("\n");
    }
    return 0;
}
```

OUTPUT 8:-

PATTERN 9:- (using do-while loop)

```
#include <stdio.h>
int main()
{
    int i=1, j, N;
    printf("Enter the value of N: ");
    scanf("%d", &N);
    do
    {
        j=1;
        do
        {
             if (j>=i)
                 printf("*");
             else
                 printf(" ");
             j++;
        } while (j<=N);</pre>
        printf("\n");
        i++;
    } while (i<=N);</pre>
    return 0;
}
```

OUTPUT 9:-

```
Output

/tmp/TdAABLrVBA.o

Enter the value of N: 5

****

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**
```

PATTERN 10:-

```
#include <stdio.h>
int main()
{
    int i, j, N, c=1;
    printf("Enter the value of N: ");
    scanf("%d", &N);
    for(i=1; i<=N; i++)</pre>
    {
        for(j=1; j<=N; j++)</pre>
             if(j>=i)
             {
                 printf("%d", c);
                 c++;
             }
             else
                 printf(" ");
        }
        printf("\n");
    }
    return 0;
}
```

OUTPUT 10:-

```
Output

/tmp/TdAABLrVBA.o

Enter the value of N: 3

123

45

6
```

(4) <u>AIM</u>:-

To implement a program in C to find the factorial of a number given by the user using iterative approaches (loops).

CODE:-

```
#include <stdio.h>
int main()
{
    int n, p=1;
    printf("Enter a number: ");
    scanf("%d", &n);
    for(int i=n; i>=1; i--)
    {
        p= p*i;
    }
    printf("Factorial of %d is %d", n, p);
    return 0;
}
```

OUTPUT SCREEN:-

```
Output

/tmp/fXC2zbx9VP.o

Enter a number: 5
Factorial of 5 is 120
```

(5) AIM:-

To write a program in C to generate the Fibonacci series up to a specified number of terms by the user using a loop.

CODE:-

```
#include <stdio.h>
int main()
{
    int n;
    printf("Enter the number of terms: ");
    scanf("%d", &n);
    printf("Fibonacci Series:-\n");
    int a=0, b=1, c=a+b; // initializing the first three terms
    printf("%d\t%d\t",a, b);
    for(int i=3; i<=n; i++)</pre>
        printf("%d\t",c);
        a=b;
        b=c;
        c= a+b;
    }
    return 0;
}
```

OUTPUT SCREEN:-

```
Output

/tmp/fXC2zbx9VP.o

Enter the number of terms: 10

Fibonacci Series:-
0 1 1 2 3 5 8 13 21 34
```