

$$C = \frac{1}{T} = \frac{1}{\text{Thight Tlow}} = \frac{1}{0.7 + 0.23}$$

$$= \frac{1.07 \text{ kHz}}{1.45}$$

$$f = \frac{1.45}{(RA + 2RB)} = \frac{1.45}{(8.8 \times 10^3 + 2 \times 3.8 \text{ km})} = \frac{1.45}{0.145}$$

$$= \frac{1.07 \text{ kHz}}{1.07 \text{ kHz}}$$

$$= \frac{1.07 \text{ kHz}}{1.007 \text{ kHz}}$$

$$= \frac{1.45}{1.007 \text{ kHz}}$$

The 555 IC Timer

Frequency of oscillations,

$$f = \frac{1}{T} = \frac{1}{1.4 \text{ m/s}} = 714.3 \text{ Hz Ans.}$$

Duty cycle =
$$\frac{T_{HIGH}}{T} = \frac{0.707}{1.4} = 50.5\%$$
 Ans.

Example 33.2. Determine the positive pulse width, negative pulse width and free running frequency for an astable multivibrator using 555 timer. $R_A = 4.7 \text{ k}$, $R_B = 1 \text{ k}$, $C = 1 \mu\text{F}$, $C_1 = 0.01 \,\mu\text{F}$. What is the duty cycle of output waveform?

Solution:

$$T_{on} = 0.693 (R_A + R_B) C$$

= 0.693 (4.7 + 1) 10³ × 1 × 10⁻⁶
= 3.95 ms Ans.

$$T_{\text{off}} = 0.693 \text{ R}_{\text{B}}C = 0.693 \times 1 \times 10^3 \times 1 \times 10^{-6}$$

= 0.693 ms Ans.

$$f = \frac{1.4}{(R_A + 2R_B)C}$$

$$= \frac{1.4}{(4.7 + 2 \times 1)10^3 \times 1 \times 10^{-6}} = 208.9 \text{ Hz Ans.}$$

$$D = \frac{R_A + B_B}{R_A + 2R_B} \times 100 = \frac{4.7 + 1}{4.7 + 2 \times 1} \times 100$$
$$= 85\% \text{ Ans.}$$

Example 33.3. The timer IC555 is used as a stable multivibrator. It is desired to have square-wave output with 50% duty cycle of 1 kHz. The timing capacitor is of 0.01 µF. Find the values of resistors required and draw the circuit.

Solution: For 50% duty cycle

$$T_{on} = T_{off} = \frac{T}{2}$$

$$R_{\Delta} = R_{R}$$

$$C = 0.01 \,\mu\text{F} = 1 \times 10^{-8} \,\text{F}$$

$$f = 1 \text{ kHz} = 1,000 \text{ Hz}$$

Frequency is given by equation

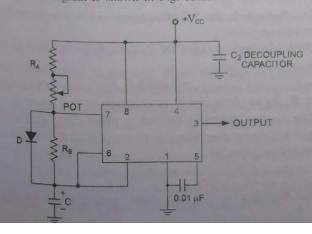
$$f = \frac{1.44}{(R_A + R_B)C} = \frac{1.44}{2R_AC}$$

or
$$R_B = R_A = \frac{1.44}{2 \times f \times C}$$

$$= \frac{1.44}{2 \times 1,000 \times 1 \times 10^{-8}}$$

= 72 k Ω (68 k Ω standard value) Ans.

Circuit diagram is shown in Fig. 33.12.



Example 33.4. Design a 555 timer as an astable multivibrator with an output signal frequency of 800 Hz and 60 percent duty [U.P. Technical Univ. Analog Integrated Circuits 2005-06]

Solution: Percent duty cycle,

$$D = \frac{R_A + R_B}{R_A + 2R_B} \times 100 = 60 \text{ [Refer to Eq. (33.5)]}$$

or
$$R_A + R_B = 0.6R_A + 1.2R_B$$

or $R_B = 2R_A$

Frequency is given by

$$f = \frac{1.44}{(R_A + 2R_B)C}$$
 ...[Refer to Eq. (33.4)]

Substituting f = 800 Hz, $R_B = 2R_A$ and $C = 0.01 \mu F$ (assumed value in above equation) we have

$$800 = \frac{1.44}{5R_A \times 0.01 \times 10^{-6}}$$
or $R_A = \frac{1.44}{800 \times 5 \times 0.01 \times 10^{-6}} = 36,000 \Omega$ or $36 \text{ k}\Omega$
and $R_B = 2R_A = 2 \times 36 = 72 \text{ k}\Omega$

Thus
$$C = 0.01 \,\mu\text{F}$$
; $R_A = 36 \,\text{k}\Omega$ and $R_B = 72 \,\text{k}\Omega$ Ans.

Example 33.5. Design a 555 timer as an astable multivibrator with an output signal frequency of 700 Hz and 50% duty cycle.

[U.P. Technical Univ. Analog Integrated Circuits 2004-05]

Solution: For 50% duty cycle

$$T_{on} = T_{off}$$

 $R_A = R_B$

and frequency is given by equation

$$f = \frac{1.44}{(R_A + R_B)C}$$

Substituting f = 700 Hz; $R_B = R_A$ and $C = 0.01 \mu\text{F}$ (assumed value) in above equation, we have

$$700 = \frac{1.44}{2 R_A \times 0.01 \times 10^{-6}}$$
or R_A = R_B =
$$\frac{1.44}{700 \times 2 \times 0.01 \times 10^{-6}}$$
= 103 kΩ (100 kΩ standard value)

Thus
$$C = 0.01 \mu F$$

 $R_A = R_B = 100 k\Omega$ Ans.

Example 33.6. Determine the frequency of the free-running ramp generator circuit given in Fig. 33.7 (a) if C = 0.05 μF, $R = 12 \text{ k}\Omega$, $V_{CC} = 5 \text{ V}$ and $V_{BE} = V_{D_1} = 0.7 \text{ V}$.

Solution : Collector current,
$$I_C = \frac{V_{CC} - V_{BE}}{R} = \frac{5 - 0.7}{12 \times 10^3} = 0.000358 \text{ A}$$

Free-running frequency,

$$f_0 = \frac{31_{\text{C}}}{V_{\text{CC}} \times \text{C}} = \frac{3 \times 0.000358}{5 \times 0.05 \times 10^{-6}} = 4.3 \text{ kHz Ans.}$$

33.7. THE 555 TIMER AS A MONOSTABLE MULTIVIBRATOR

A monostable multivibrator (MMV) often called a one-shot