

CONTACT ME

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Johannesburg

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EDUCATION

BSc Software Engineering

Eduvos Institute of Higher Education

2021 - Present

Glenvista High School

Matriculated with Bachelors Pass

2016 - 2020

Subjects taken: IT, Physics and Life Science

SKILLS

Python Delphi
HTML5 CSS
JavaScript Angular
SQL Kotlin
PHP C#

Apex

Santana Bradbury

PROFILE

Motivated and result-driven BSc Software Engineering graduate. Proficient in a variety of platforms and languages, with an innate ability to learn and master new technologies. Analytical problem-solver with an eye for detail who is proficient in both front-end and back-end technologies

EXPERIENCE

Promotor Sept 2022 - Present

Halewood Promotions

Promotion work in restaurants.

Social Media Manager | Web Developer Feb 2021 - Sept 2021

Co Marketing Zone

Social media strategy and implementation as well as developed and designed their web page.

Social Media Manager Jan 2021 - Feb 2022

Creator Co

Branding, social media strategy and implementation.

ACHIEVEMENTS

2022

Third place in the Eduvos HackJam.

2021

Achieved top one percent for my first year.

2019/2020

Senior RCL

2015

Travelled to the U.S.A to participate in karate international championships and placed second.

PROJECTS

November 2023 - Present Personal Portfolio

- Developed a responsive porfolio website to showcase my projects.
- Tools and Technologies: Figma, Git, HTML, CSS, Javascript.

October 2023 - Present Workout Log

- Created a personalized workout log for tracking fitness progress. Users can log exercise details, including weight and sets, customize workout days, and add new exercises. The application provides a list of exercises tailored to selected muscle groups, fostering a user-friendly experience. This project not only addresses the shortcomings of existing workout logging apps but also showcases my skills in web development and innovation.
- Tools and Technologies: Figma, Git, HTML, CSS, Javascript.

March 2023 - May 2023 Serotonin - A Clothing E-commerce Website

- Developed a responsive clothing ecommerce website, incorporating intuitive navigation, product categorization, and a checkout system.
- Tools and Technologies: Figma, Git, HTML, CSS, Javascript, PHP and MySQL.

PROJECTS (CONTINUED)

March 2023 - July 2023 Sustainable Spoonful - A Food Saver Application

- A mobile application designed to address concerns related to food wastage by providing individuals, businesses, and stores the opportunity to sell items at a discounted price.
- Tools and Technologies: Figma, Git, Java, XAML, and SQL Server.

March 2022 - October 2022 Scholar Space - Hack Jam Entry

- ScholarSpace came in 3rd place. This application is a hub for students to find internships/vacation-work or part-time jobs related to their qualification of study and for recruiters to find students to hire.
- Tools and Technologies: Angular, Firebase, JavaScript, TypeScript, HTML, and CSS.