

Program 2.9: Fast transpose of a sparse matrix

```
1. void fastTranspose(term a[], term b[])
2. { /* the transpose of a is placed in b */
3.   int rowTerms[MAX_COL], startingPos[MAX_COL];
4.   int i, j, numCols = a[0].col, numTerms = a[0].value;
5.   b[0].row = numCols; b[0].col = a[0].row;
6.   b[0].value = numTerms;
7.   if (numTerms > 0) { /* nonzero matrix */
8.     for (i = 0; i < numCols; i++)
9.       rowTerms[i] = 0;
10.    for (i = 1; i < numTerms; i++)
11.      rowTerms[a[i].col]++;
12.    startingPos[0] = 1;
13.    for (i = 1; i < numCols; i++)
14.      startingPos[i] = startingPos[i-1] + rowTerms[i-1];
15.    for (i = 1; i < numTerms; i++) {
16.      j = startingPos[a[i].col]++;
17.      b[j].row = a[i].col; b[j].col = a[i].row;
18.      b[j].value = a[i].value;
19.    }
```

20. }
21. }

$\text{rowTerms}[]$ stores the no. of non-zero elements corresponding to each column i , where $0 \leq i < a[0].col$.

$\text{startingPos}[]$ stores the start indices of $b[]$ corresponding to each entry ~~beginning~~ a new row in $b[]$, in ascending order, i.e. $\forall i$, $0 \leq i < \text{numCols}$, $\text{startingPos}[i]$ stores the index of the first non-zero element of row i of matrix $b[]$.

Loop invariant of lines 8-9: ~~Before~~ Just before the i th iteration of the loop, for all indices k , where $0 \leq k < i$, the no. of non-zero elements of column k of $a[]$, i.e. $\text{rowTerms}[k]$ has been initially initialized to 0.

Initialization: At the start of the 1st iteration of the loop, $i = 0$. Just before the start of the iteration, the range of indices $0 \leq k < i = 0$