

Functions: for all $x, y \in \text{NaturalNumber}$; $\text{TRUE}, \text{FALSE} \in \text{Boolean}$ and where $+, -, <$ and $==$ are the usual integer operations.

- $\text{NaturalNumber } \text{Zero}() ::= 0$
- $\text{Boolean IsZero}(x) ::= \text{if}(x) \text{ return FALSE}$
 else return TRUE
- $\text{Boolean Equal}(x, y) ::= \text{if}(x == y) \text{ return TRUE}$
 else return FALSE
- $\text{NaturalNumber Successor}(x) ::= \text{if}(x == \text{INT_MAX}) \text{ return } x$
 $\text{else return } x + 1$
- $\text{NaturalNumber Add}(x, y) ::= \text{if}(x + y < \text{INT_MAX}) \text{ return } x + y$
 $\text{else return INT_MAX}$
- $\text{NaturalNumber Subtract}(x, y) ::= \text{if}(x < y) \text{ return } 0$
 $\text{else return } x - y$

end NaturalNumber

Exercises 1.4

1. Add the following operations to the NaturalNumber ADT: Predecessor, isGreater, Multiply, Divide. float is a usual data type in C

Soln: $>, *, /$ are the usual integer operations.

- $\text{NaturalNumber Predecessor}(x) ::= \text{if}(x == 0) \text{ return } x$
 $\text{else return } (x - 1)$
- $\text{Bool IsGreater}(x, y) ::= \text{if}(x > y) \text{ return TRUE}$
 else return FALSE
- $\text{NaturalNumber Multiply}(x, y) ::= \text{if}(x * y < \text{INT_MAX}) \text{ return } x * y$
 $\text{else return INT_MAX}$
- $\text{float Divide}(x, y) ::= \text{if}(y == 0) \text{ return } -1; \text{ // Not valid}$
 $\text{else return } (x * 1.0) / (y * 1.0)$