

1. long iterative\_factorial(int n)  
 2. {  
 3. int i; long p=1;  
 4. for(i=1; i=n; i++)  
 5. p=p\*i;  
 6. return p;  
 7. }

**Loop Invariant:** The variable p stores the factorial of (i-1) at the start of each iteration.

**Initialization:** Before the 1st iteration, on line 4, we have i=1. p is initialized to 1. The factorial of (i-1=0) is 1.  $\therefore$  Loop invariant holds

**Maintenance:** Suppose, before the iteration when i=K, the loop invariant holds.  $\therefore p = (K-1)!$ . When i=K, we reinitialize p as  $p*i$ .  $\therefore$  New value of  $p = (K-1)! * K = K!$ . The loop variable gets updated as i=K+1. The loop invariant holds  $\because$  p stores the value of (i-1)! = (K+1-1)! = K!

**Termination:** The loop terminates when i=n+1. By loop invariant, p stores the factorial of (i-1) = (n+1-1) = n. This is what the function wanted to compute. The value of p is returned in line 6.  $\square$

8) The Fibonacci numbers are defined as:  $f_0=0$ ,  $f_1=1$ , and  $f_i = f_{i-1} + f_{i-2}$  for  $i \geq 1$ . Write both a recursive and an iterative C function to compute  $f_i$ .

```
1. int recursive_nthFibonacci(int n)
2. {
3.     if(n==0)
4.         return 0;
5.     else if(n==1)
6.         return 1;
7.     else
8.         return recursive_nthFibonacci(n-1) + recursive_nthFibonacci(n-2);
9. }
```

**Claim:** The recursive\_nthFibonacci(n) function correctly computes the nth Fibonacci number.