

$c[x][y] = a[x][y] + b[x][y] \therefore$  Matrix  $c$  correctly stores the sum of matrices  $a$  and  $b$ . at least for its 1st  $\text{rows} \times \text{cols}$  elements.

a) Rewrite the matrix add function using dynamically allocated arrays.  
The header for the function should be: `void add(int **a, int **b, int **c, int rows, int cols)`

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```
{
    int i, j;
    MALLOC(c, rows * sizeof(*c));
    for(i=0; i<rows; i++)
        CALLOC(c[i], cols * sizeof(**c));
    for(i=0; i<rows; i++)
        for(j=0; j<cols; j++)
            c[i][j] = a[i][j] + b[i][j];
}
```

4) `void mult(int a[][MAX_SIZE], int b[][MAX_SIZE], int c[][MAX_SIZE])`

```
1. {
2.     int i, j, k;
3.     for(i=0; i<MAX_SIZE; i++)
4.         for(j=0; j<MAX_SIZE; j++) {
5.             c[i][j] = 0;
6.             for(k=0; k<MAX_SIZE; k++)
7.                 c[i][j] += a[i][k] * b[k][j];
8.         }
9. }
```

Loop(K) Invariant  
Just before the start of the iteration when  $K=1$ , the element of matrix  $c$  at row  $i$ , column  $j$  stores the sum of the respective products of the  $x$ th element of row  $i$  of matrix  $a$  and  $x$ th element of column  $j$  of matrix  $b$  for all  $x$ ,  $0 \leq x < 1$ ,  $x \in \mathbb{N}$

Initialization:  $K=0$ . On line 7, if  $K=0$ , it indicates the state of being just before the 1st iteration of the loop.  $\therefore 1=0$ , the range  $0 \leq x < 0$  doesn't make sense. On line 6, we have already initialized 0 to  $c[i][j]$ .  $\therefore$  Loop invariant trivially holds.

Maintenance: Let, just before the iteration when  $K=1$ , the loop invariant holds.