Keith Alexander, Paul Brodhead, Richard Bustamante CSC345-01 Project 4

## **Project Requirements:**

- 1. main\_server accurately displays list of currently connected clients
- 2. main\_server successfully accepts multiple main\_client connections and can broadcast client messages properly
- 3. main\_client can successfully specify a username, and said username is displayed to the other clients when writing messages
- 4. main\_server successfully allows for multiple chat rooms to run simultaneously, and clients can either open new rooms or join specified existing rooms
- 5. main\_server successfully allows the joining of a random chat room if the client does not specify
- 6. main\_server successfully displays list of existing rooms, and will automatically join client to a new room if no rooms are currently available