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1 import tkinter
2 class Interfaz:
3     def __init__(self, win):
4         self.f1 = tkinter.Label(win, text="COLOR", fg="black")
5         self.f2 = tkinter.Button(win, text = "AMARILLO", fg="yellow", bg="grey", command=self.TurnYellow)
6         self.f3 = tkinter.Button(win, text= "ROJO", fg="red", bg="grey", command=self.TurnRed)
7         self.f4 = tkinter.Button(win, text = "BLANCO", fg="white", bg="grey", command=self.TurnWhite)
8         self.f1.grid(column=0, row=0, columnspan=8)
9         self.f2.grid(column=0, row=8)
10        self.f3.grid(column=2, row=8)
11        self.f4.grid(column=4, row=8)
12
13    def TurnYellow(self):
14        cont=window
15        self.f1=tkinter.Label(cont, text="COLOR", fg="yellow")
16        self.f1.grid(column=0, row=0, columnspan=8)
17    def TurnRed(self):
18        cont=window
19        self.f1=tkinter.Label(cont, text="COLOR", fg="red")
20        self.f1.grid(column=0, row=0, columnspan=8)
21    def TurnWhite(self):
22        cont=window
23        self.f1=tkinter.Label(cont, text="COLOR", fg="white")
24        self.f1.grid(column=0, row=0, columnspan=8)
25
26 window = tkinter.Tk()
27 interfaz = Interfaz(window)
28 window.mainloop()
29
```

