



BITS Pilani
Pilani Campus

Object Oriented Programming

CS F213

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Slides Taken from the slides prepared by Dr. Jennifer



‘Final’ Keyword

Java Final Keyword



- Makes variable a constant
- Prevents Method Overriding
- Prevents Inheritance

Blank or uninitialized final variable



- A final variable that is not initialized at the time of declaration is known as blank final variable.
- It can be used when variable is initialized at the time of object creation and should not be changed after that.
 - Eg. Pan card
- It can be initialized only once (preferably within a constructor).

Final blank variable



Example 1:

```
class first{

    public static void main(String
        args[]){
        final int i;
        i=10;

        System.out.println("s1: "+i);
        i=20; // Error

    }
}
```

Example 2:

```
class first{
    final int i;
    i=10 // Error
    first(){
        i=10;
    }

    public static void main(String
        args[]){

        System.out.println("s1: "+new
            first().i);
    }
}
```

Static Blank Final Variable



- A static final variable that is not initialized at the time of declaration is known as static blank final variable. It can be initialized only in static block.

```
class A{  
    static final int data;//static blank final variable  
    static{ data=50;}  
    public static void main(String args[]){  
        System.out.println(A.data);  
    }  
}
```

Questions?



- Is final method inherited?
 - YES. But it cannot be overridden
- Can we declare a constructor final?
 - NO. Constructor is not inherited

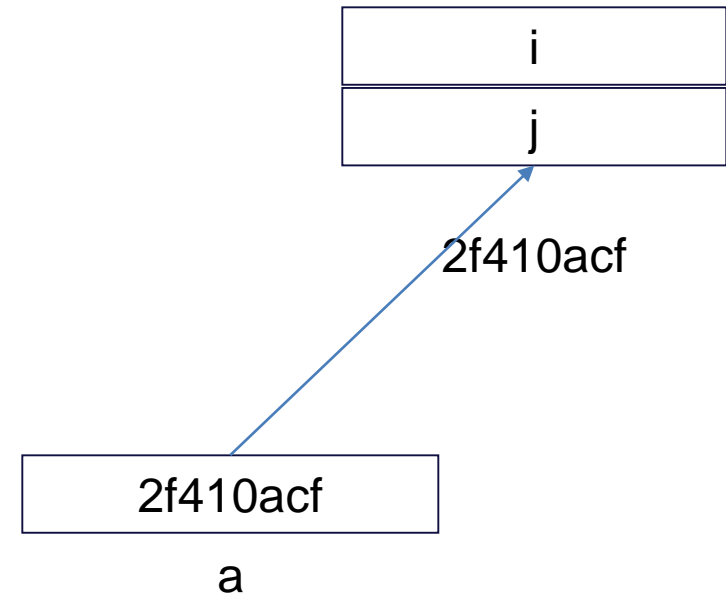
Difference between Reference and Object



```
class zero{  
    int i;  
    float j;  
}
```

```
class first{  
    public static void main(String args[]){
```

```
        zero a = new zero();  
        System.out.println(a);  
        a.i = 10;  
        a.j = 20;  
    }  
}
```





Run Time Polymorphism

Dynamic Method Dispatch



- Method overriding is one of the ways in which Java supports Runtime Polymorphism.
- Dynamic method dispatch is the mechanism by which a call to an overridden method is resolved at run time, rather than compile time.
- An overridden method is called through the reference variable of a superclass.
- The determination of the method to be called is based on the object being referred to by the reference variable.
- **Upcasting:** The reference variable of Parent class refers to the object of Child class.

Runtime Polymorphism in Multilevel Hierarchy



```
class zero{  
int i=10;  
float j=20;  
void show() {  
System.out.println(i+" "+j);}}
```

```
class first extends zero {  
int i=30;  
float j=40;  
void show() {  
System.out.println(i+" "+j);}  
}
```

```
class second extends first{  
int i=50;  
float j=60;  
void show() {  
System.out.println(i+" "+j);}  
public static void main(String  
args[]){  
zero a ;  
a = new first();  
a.show();  
first s;  
s= new second();  
s.show();  
}  
}
```

Output:
30 40.0
50 60.0

Runtime Polymorphism with Data Members



```
class zero{
int i=10;
float j=20; }
class first extends zero {
int i=30;
float j=40; }
class second extends first{
int i=50;
float j=60;
public static void main(String args[]){
zero a ;
a = new first();
System.out.println(a.i+" "+a.j);
first s;
s= new second();
System.out.println(s.i+" "+s.j); } }
```

Output:

```
10 20.0
30 40.0
```

Static vs. Dynamic Binding (Early vs. Late Binding)



- Static binding happens at compile-time while dynamic binding happens at runtime.
- Binding of private, static and final methods always happen at compile time since these methods cannot be overridden.
- When the method overriding is actually happening and the reference of parent type is assigned to the object of child class type then such binding is resolved during runtime.
- The binding of overloaded methods is static and the binding of overridden methods is dynamic.

Bank - Example



```
class TestAccount{  
public static void main(String[] args) {
```

```
Scanner sr = new Scanner(System.in);
```

```
System.out.println("Enter 1 for new customers (< 1 year) and 0 for others");  
int yr = sr.nextInt();
```

```
BankAccount ba;
```

```
if (yr==1)
```

```
ba = new BankAccount(111,"Ankit",5000);
```

```
else
```

```
ba = new CheckingAccount(111,"Ankit",5000);
```

Bank - Example



```
System.out.println("Initial: "+ba.getBalance());
```

```
ba.deposit(1000);
```

```
ba.withdraw(2000);
```

```
ba.deposit(6000);
```

```
System.out.println("After three Transactions: " + ba.getBalance());
```

```
ba.deductFee();    //ERROR
```

```
System.out.println("After fee Deduction: " + ba.getBalance());
```

```
sr.close();
```

```
}}
```

Solution 1



- Create an empty method in the Bank Account class

```
void deductFee()  
{  
}
```

- Meaningless, Isn't it?

Solution 2 – Abstract Class



```
abstract class BankAccount{  
    private int acc;  
    private String name;  
    private float amount;
```

```
    BankAccount(int acc,String name,float amt)  
    {  
        this.acc = acc;  
        this.name = name;  
        this.amount = amt; }  
  
    void setAcc(int acc) {  
        this.acc = acc; }  
  
    void setName(String name) {  
        this.name = name; }
```

```
        float getBalance(){  
            return amount;}
```

```
        void deposit(float amount) {  
            this.amount = this.amount+amount; }
```

```
        void withdraw(float amount) {  
            if (this.amount < amount)  
                System.out.println("Insufficient  
                Funds. Withdrawal Failed");  
            else  
                this.amount=this.amount-amount; }
```

```
        abstract void deductFee();  
    }
```

Abstract class



- an instance of an abstract class cannot be created, we can have references of abstract class type
- an abstract class can contain constructors
- we can have an abstract class without any abstract method
- Abstract classes can also have final methods (methods that cannot be overridden)

Example abstract class

```
abstract class Base
{
    final void fun()
    {System.out.println("Der
      ived fun() called"); }
}
class Derived extends
    Base { }
```

```
class Main {
    public static void
    main(String args[])
    {
        Base b = new
        Derived();
        b.fun();
    }
}
```

Questions



- Is it possible to create abstract and final class in Java?
- Is it possible to have an abstract method in a class?
- Is it possible to have an abstract method in a final class?
- Is it possible to inherit from multiple abstract classes in Java?



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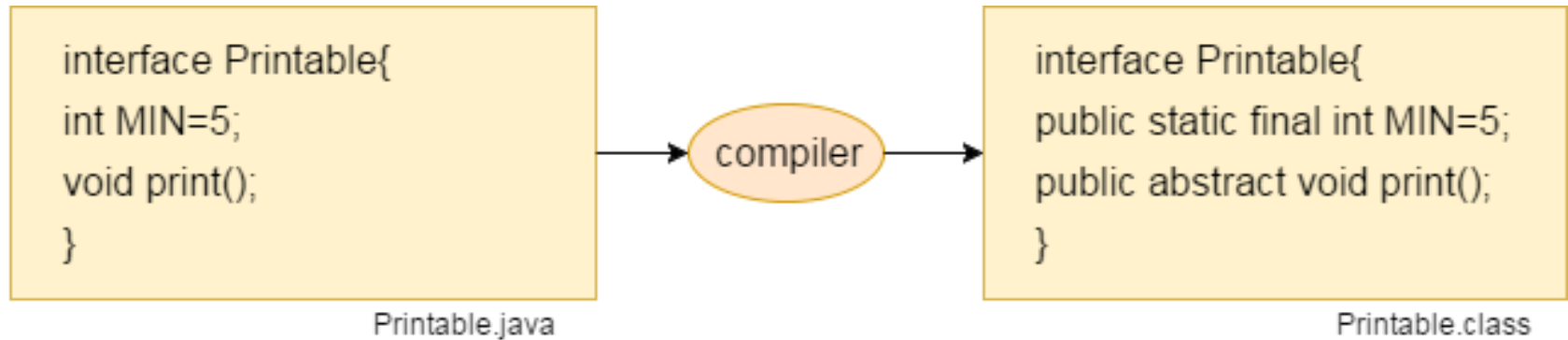


Interfaces

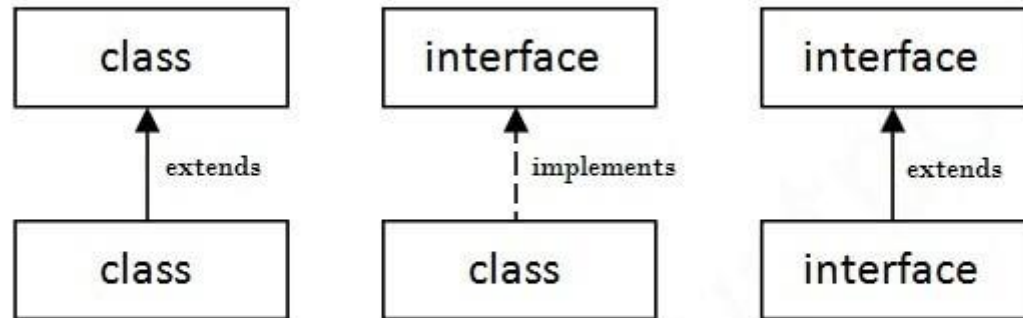
Interface



- Interface is a blueprint of a class containing static constants and abstract methods. It cannot have a method body.
- It is a mechanism to achieve abstraction.



Relationship between Classes and Interfaces



Interfaces - Example



```
Interface Bank {
```

```
    void deductFee();
```

```
    void withdraw(float amount);
```

```
    void deductFee();}
```

```
class BankAccount implements Bank{
```

```
    .
```

```
    .
```

```
    public void deductFee();{}
```

```
}
```

```
class CheckingAccount extends BankAccount implements Bank
```

```
{
```

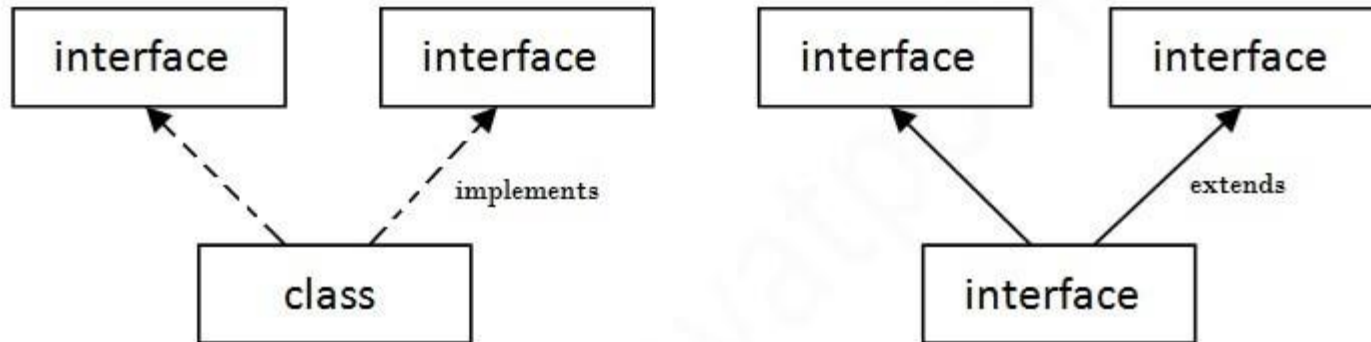
```
    .
```

```
    .
```

```
    .
```

```
}
```


Multiple Inheritance in Interface



Multiple Inheritance in Java

Why is Multiple Inheritance not a problem in Interface?



```
interface Printable{  
void print();  
void show(); }  
interface Showable{  
void show();  
void print(); }
```

```
class trial implements  
Printable,Showable {  
public void show() {  
System.out.println("Within Show");}
```

```
public void print() {  
System.out.println("Within Print");}  
}
```

```
public class test {  
public static void main(String[]  
args) {  
trial t = new trial();  
t.print();  
t.show();  
}  
}
```

Default Methods in Interface (defender or virtual extension)



- Before Java 8, interfaces could have only abstract methods. Implementation is provided in a separate class
- If a new method is to be added in an interface, implementation code has to be provided in all the classes implementing the interface.
- To overcome this, default methods are introduced which allow the interfaces to have methods with implementation without affecting the classes.

Default Methods



```
interface Printable{  
    void print();  
    default void show()  
    {  
        System.out.println("Within Show");  
    }  
}
```

```
class trial implements Printable {
```

```
    public void print()  
    {  
        System.out.println("Within Print");  
    }  
}
```

```
public class test {  
    public static void main(String[]  
        args) {  
        trial t = new trial();  
        t.print();  
        t.show();  
    }  
}
```

Default Methods & Multiple Inheritance



```
interface Printable{  
    void print();  
    default void show()  
    {  
        System.out.println("Within  
            Printable Show");  
    }  
}
```

```
interface Showable{  
    default void show()  
    {  
        System.out.println("Within  
            Showable Show");  
    }  
    void print();  
}
```

```
class trial implements Printable,Showable{  
    public void show() {  
        Printable.super.show();  
        Showable.super.show(); }  
}
```

```
public void print() {  
    System.out.println("Within Print"); }}
```

```
public class test {  
    public static void main(String[] args) {  
        trial t = new trial();  
        t.print();  
        t.show();  
    }  
}
```