



Pilani Campus

Object Oriented Programming CS F213 Amit Dua

Slides Taken from the slides prepared by Dr. Jennifer



Questions from prev. class

Can we override the static variables?

Overriding static variable/method



Rule for Overriding static and instance variable & methods.

- 1) A compilation error occurs if an instance method overrides a static method.
- 2) A compilation error occurs if a static method hides an instance method.
- 3) It's permissible for a static variable to hide an instance variable.
- 4) It's also permissible for an instance variable to hide a static variable.

From last class

```
class A{
static int x = 10;
class B extends A{
int x = 50;
public class Main{
public static void main(String[] args) {
Aa = new B();
System.out.println("x = "+A.x);
```

$$x = 10$$



Ques from last class

```
interface Printable{
void print();
void show(); }
abstract class trial implements Printable {
public void print() {
System.out.println("Within Print");}
public class test extends trial {
//public void show() {
//System.out.println("Within Show");}
public static void main(String[] args) {
                                              error test is not abstract and does not
test t = new test();
                                             override abstract method show() in
t.print();
                                              Printable
t.show();}}
```



```
class Parent{
static int A=50;
static void show() {
System.out.println(A);
}}
class Child extends Parent{
int A=10;
class test{
public static void main(String args[]) {
Child c = new Child();
c.show();
<u>System.out.println(c.A);</u>
```

Output:

50

10

Warning:

The static method show() from the type Parent should be accessed in a static way



```
class Parent{
int A=50;
void show() {
System.out.println(A);
}}
class Child extends Parent{
int A=10;
class test{
public static void main(String args[]) {
Child c = new Child();
c.show();
<u>System.out.println(c.A);</u>
```

Output: 50 10



Nested Classes

innovate achieve lead

Inner Classes

- Nested classes are used to logically group classes or interfaces in one place, for more readability and maintainability.
- Nested class can access all members of the outer class including the private data members and methods.
- Two types:
- Non-static nested class (inner class)
 - Member
 - Anonymous
 - local
- Static nested class

Member Inner class - Example

```
class Outer{
int data = 30;
private int val = 20;
class Inner{
void show() {
System.out.println("Data=:"+data+"Value="+val);} }
class test{
public static void main(String args[]) {
Outer o = new Outer();
Outer.Inner in = o.new Inner();
in.show();
```

Member Inner Class

- Compiler creates two class files of the inner class
 - Outer.class and Outer\$Inner.class
- To instantiate the inner class, the instance of the outer class must be created
- The inner class have a reference to the outer class, thus it can access all the data members of the outer class.



Member Inner class - Example

```
class Outer{
int data = 30;
private int val = 20;
private class Inner{
void show() {
System.out.println("Data=:"+data+"Value="+val);}
void print() {
Inner in = new Inner();
in.show();}
class test{
public static void main(String args[]) {
Outer o = new Outer();
o.print();}
```

Note:

Unlike a class, an inner class can be private.



Anonymous Inner Class

- Class with no name
- Used when a method or interface is to be overridden



Anonymous class - Example

```
abstract class Outer{
int data = 30;
abstract void show();
void print() {
System.out.println("Within Print");
class test {
public static void main(String args[]) {
Outer o = new Outer() {
void show() {
System.out.println("Data=:"+data);}
o.show();
o.print();
}}
```



Anonymous Class

- The name of the class created is decided by the compiler
- In the given example, the anonymous class extends the 'Outer' class and gives implementation for the show() method.
- The object of the anonymous class can be referred by the reference variable 'o'
- Anonymous class cannot have additional methods because it is accessed using the reference to the 'Outer' class

Anonymous Inner Class using Interface-Example



```
interface Outer{
int data = 30;
void show();
class test {
public static void main(String args[]) {
Outer o = new Outer() {
public void show() {
System.out.println("Data=:"+data);
o.show();
```



Local Inner Class-Example

```
class Outer{
private int data = 30;
void show() {
int val =50;
class inner{
void print() {
System.out.println("Value= "+val+"Data="+data);}}
inner i =new inner(); // Creating a named type
i.print(); }
class test {
public static void main(String args[]) {
Outer o = new Outer();
o.show();
//o.print(); //Error}
```

Note:

Local inner class can be instantiated only within the method it is defined.



Static Nested Class-Example

```
class Outer{
static int data = 30;
private static int val = 20;
static class Inner{
void show() {
System.out.println("Data=:"+data+"Value="+val);
class test{
public static void main(String args[]) {
Outer.Inner in = new Outer.Inner();
in.show();
```



Static Inner Class

- A static class created inside a class.
- It can access the static data members of the outer class including the private members.
- It cannot access the non-static members and methods.
- The object of the outer class need not be created, because static methods or classes can be accessed without object.
- Note: Only inner classes can be prefixed with the static keyword.

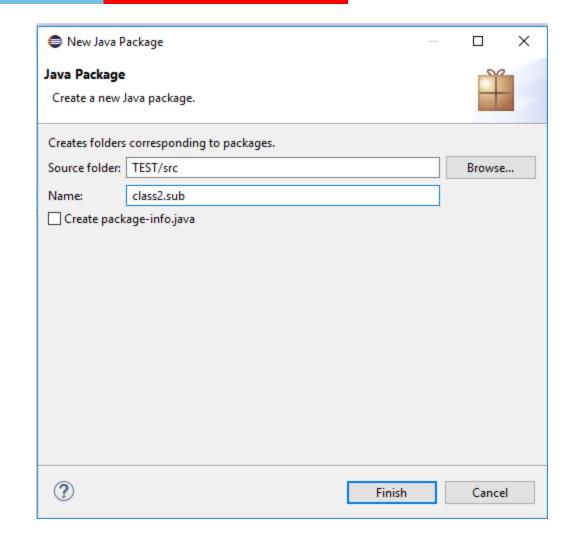


Packages

Create a package & sub package



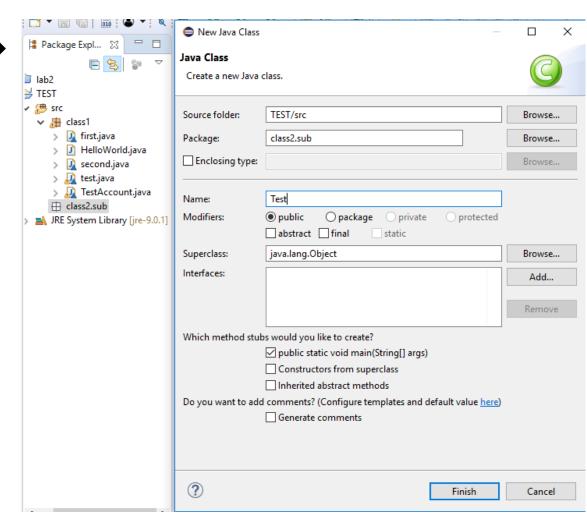
Project → New → Package



Create a class within the package



Package → New → class





Class within the package

```
package class2.sub;
public class Test {
public static void main(String[] args) {
// TODO Auto-generated method stub
```



Importing a package

```
package class1;

public class HelloWorld
{
  public void show() {
    System.out.println("Within class
        1's show");
  }
}
```

```
package class2.sub;
import class1.*;
public class Test {
public static void main(String[]
   args) {
HelloWorld h = new HelloWorld();
h.show();
```



Importing a class

```
package class1;

public class HelloWorld
{
  public void show() {
    System.out.println("Within class
         1's show");
  }
}
```

```
package class2.sub;
import class1.HelloWorld;
public class Test {
  public static void main(String[]
    args) {
  HelloWorld h = new HelloWorld();
  h.show();
}
}
```



Access Modifiers

Access Modifier	within class	within package	outside package by subclass only	outside package
Private	Y	N	N	N
Default	Y	Υ	N	N
Protected	Y	Y	Y	N
Public	Y	Υ	Y	Υ



```
interface Printable{
void show();
interface Showable{
int show();
class trial implements Printable, Showable {
public int show() {
System.out.println("Within Show");
```

Error:

show in showable not overriden and trial is not abstract

```
interface Printable{
static void show() {
System. out.println("Within Static
   Show");
interface Showable{
default void show()
System. out.println("Within default
   Show");
```

```
class trial implements
    Printable,Showable{
}
class test{
public static void main(String args[]) {
 trial t = new trial();
 t.show();
}
}
```

Output:

Within default Show

```
interface Printable{
static void show() {
System. out.println("Within Static
   Show");
interface Showable{
default void show()
System. out.println("Within default
   Show");
```

```
class trial implements
   Printable, Showable {
public void show() {
System.out.println("Within Show");
Showable.super.show();
Printable.show();
} }
class test{
public static void main(String
   args[]) {
trial t = new trial();
t.show();
       Output:
       Within Show
       Within default Show
```

Within Static Show



```
interface Printable{
int data=20;
class Showable{
void show()
System.out.println("Interface Variable "+data);
class test extends Printable.Showable{
                                                 Output:
public static void main(String args[]) {
                                                 Interface Variable 20
test c = new test();
c.show();
}}
```