

RL - Assignment 3

we the mean $\bar{a}_h = \frac{a_1 + a_2 + \dots + a_n}{n}$

$$= \frac{h-1}{h} \left(\frac{a_1 + a_2 + \dots + a_{n-1}}{h-1} \right) + \frac{a_n}{h}$$

$$\Theta_n = \Theta_{n-1} + \frac{1}{n} (a_n - \Theta_{n-1})$$

Initialize:

$$Q(s, a) \in \mathbb{R} \quad (s, a) \in \mathcal{S} \times \mathcal{A}, \quad \forall s \in \mathcal{S}, a \in \mathcal{A}(s)$$

returns $(s, a) \leftarrow$ empty list, $\forall s \in S, a \in A(s)$

Loop forever (for each episode):

Generate an episode from S_0, A_0 , following π : $S_0, A_0, R_1, \dots, S_{T-1}, A_{T-1}, R_T$

$$G \leftarrow 0$$

Loop for each step $t = T-1, \dots, 0$:

$$G_t \leftarrow \gamma G_t + R_{t+1}$$

Unless pair S_t, A_t appears in $S_0, A_0, S_1, A_1, \dots, S_{t-1}, A_{t-1}$.

$$N(A_t, S_t) \leftarrow N(A_t, S_t) + 1$$

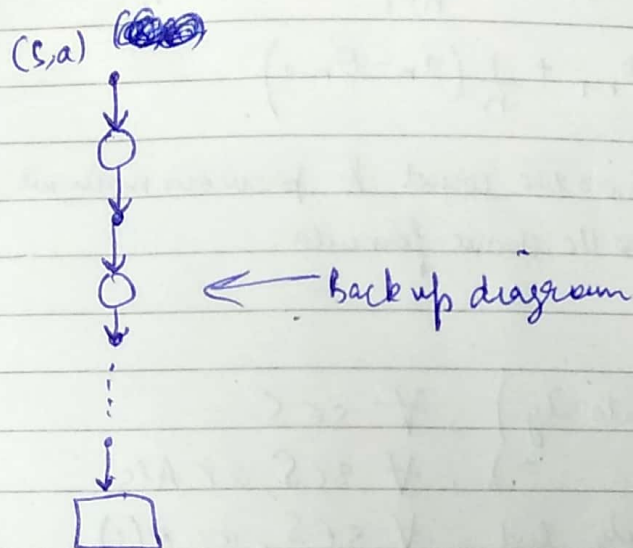
$$Q(S_t, A_t) \leftarrow Q(S_t, A_t) + \frac{1}{N(A_t, S_t)} [G - Q(A_t, S_t)]$$

$$\pi(s_t) \leftarrow \arg\max_a Q(s_t, a)$$

Ex 5.3)

In monte Carlo Exploring Starts,

All state action pair have non-zero probability of being chosen. As this ensures that all state-action pair will be visited an infinite number of times in the limit of an infinite number of episodes.



Ex 5.6)

We know
$$V(s) = \frac{\sum_{t \in \mathcal{T}(s)} \rho_{t:T(t)-1} G_t}{\sum_{t \in \mathcal{T}(s)} \rho_{t:T(t)-1}}$$

Then

$$Q(s,a) = \frac{\sum_{t \in \mathcal{T}(s,a)} \rho_{t:T(t)-1} G_t}{\sum_{t \in \mathcal{T}(s,a)} \rho_{t:T(t)-1}}$$

$Q(s,a) \rightarrow$ State-action Value function

$\mathcal{T}(s,a) \rightarrow$ set of all time steps when we are at state s & action a is taken

Q-learn

Ex-6.12)

Q-learn No,

In Q-learning, ~~the~~ $Q(s,a)$ is ~~also~~ updated using greedy approach
whereas in Sarsa, $Q(s,a)$ is ~~is~~ $\sim \sim \sim$ ϵ -greedy approach.

↓
there is non-zero probability
of not choosing the current max.

Ex 6.2)