

Experiment 1

Q.1)

```
#include <iostream>
using namespace std;
class student
{
    int roll;
    string name;
public:
    void accept ()
    {
        cout << "Enter value of roll, name ";
        cin >> roll >> name;
    }
    void display ()
    {
        cout << "roll: " << roll << "name: " << name;
    }
};

int main ()
{
    student s1;
    s1.accept ();
    s1.display ();
    return 0;
}
```

Q2)

```
#include <iostream>
using namespace std;

class book
{
    int pages;
    string name;
    float price;
public:
    void accept();
}

cout << "Enter values of name, price, pages";
cin >> name >> price >> pages;
}

void display()
{
    cout << "name:" << name << ", price" << price << "pages"
        << pages;
}

void display()
{
    cout << "name:" << name << ", price:" << price
        << "pages:" << pages << endl;
}

int main()
{
    book b1, b2;
    b1.accept();
    b2.accept();
    cout << "\n book with greater price: \n";
}
```

```
if (b1.price > b2.price)
```

```
{
    b1.display();
```

```
}
```

```
else if (b2.price > b1.price)
```

```
{
```

```
    b2.display();
```

```
}
```

```
else
```

```
{
```

```
    cout << "Both books have the same price:\n"
```

```
    b1.display();
```

```
    b2.display();
```

```
}
```

```
return 0;
```

```
}
```


(7)

```
#include <iostream>
using namespace std;
class Time
{
private:
    int H, M, S;
public:
    void accept ()
    {
        cout << "Enter Time ";
        cin >> H >> M >> S;
    }
    void display ()
    {
        int total;
        total = (H * 3600) + (M * 60) + S;
        cout << "Total time in seconds" << total;
    }
};

int main ()
{
    Time t1;
    t1.accept ();
    t1.display ();
    return 0;
}
```

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Experiment NO. 2

Q1)

```
#include <iostream>
```

```
using namespace std;
```

```
class city
```

```
{
```

```
int population;
```

```
string name;
```

```
public
```

```
void accept()
```

```
{
```

```
cout << "Enter city name + population";
```

```
cin cin >> name >> population;
```

```
}
```

```
void display()
```

```
{
```

```
cout << "name : " << name << " : population : " << population
```

```
<< endl;
```

```
}
```

```
int get population()
```

```
{
```

```
return population;
```

```
}
```

```
};
```

```
int main()
```

```
{
```

```
city [5];
```

```
for (int i = 0; i < 5; i++)
```

```
{
```

```

(C[i] accept ();
}
int max population = 0;
for (i = 1; i < 5; i++)
{
    if (C[i] get population () > (max population)
        get population;
        max population = i;
}
}
cout << "In city with highest population : \n";
(C[max population] - display ();
return 0;
}

```


12)

```
#include <iostream>
```

```
using namespace std;
```

```
class staff
```

```
{
    string name;
    string post;
```

```
public
```

```
void accept ()
```

```
{
```

```
cout << "Enter name and Post";
```

```
cin >> name >> post;
```

```
}
```

```
void display ()
```

```
{
```

```
if (post == "top" || post == "bot")
```

```
{
```

```
cout << "top" << name << endl;
```

```
}
```

```
}
```

```
}
```

```
int main ()
```

```
{
```

```
staff s[5]
```

```
for (int i=0; i<5; i++)
```

```
{
```

```
cout << "Enter details for staff " << i+1 <<
    "\n";
```

```
S[i] accept ():
```

```
}
```

```
cout << "In list of Hop n";
```

```
for (i = 0; i < S; i++)
```

```
{
    S[i].display();
```

```
}
```

```
return 0;
```

```
}
```


Q3)

```
#include <iostream>
#include <string>
using namespace std;
```

```
class account
{
```

```
public:
```

```
int acc_no;
```

```
int bal;
```

```
String name;
```

```
void accept ()
```

```
{
```

```
cout << "Enter name of customer: ";
```

```
(cin >> name);
```

```
cout << "Enter account number: ";
```

```
(cin >> acc_no);
```

```
cout << "Enter balance: ";
```

```
(cin >> bal);
```

```
}
```

```
};
```

```
int main ()
```

```
{
```

```
account a[10];
```

```
int i;
```

```
for (i=0; i<10; i++)
```

```
{
```

```
a[i].accept ();
```

```
}
```

```
for (i=0; i<10; i++)
```

```
{
    if (a[i].bal > 5000)
```

```
{
    a[i].bal = a[i].bal + a[i].bal * 0.1;
```

```
}
```

```
cout << "Customer name : " << a[i].name << endl;
```

```
cout << "Account number : " << a[i].acc-no << endl;
```

```
end;
```

```
cout << "Balance : " << a[i].bal << endl;
```

```
}
```

```
return 0;
```

```
}
```

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Experiment 4.1 "22" (22)

- 1) WAP to swap two numbers from same class using object as function argument.

```
#include <iostream>
using namespace std;
class Number {
    int num;
public:
    void accept () {
        cout << "Enter number : ";
        cin >> num;
    }
    void display () {
        cout << "Number : " << num << endl;
    }
    void swap (Number &obj) {
        int temp = num;
        num = obj.num;
        obj.num = temp;
    }
};

int main () {
    Number n1, n2;
    cout << "Enter first number : " << endl;
    n1.accept ();
    cout << "Enter second number : " << endl;
    n2.accept ();
    n1.swap (n2);
}
```

```
cout << " In after swap : " end l;
```

```
cout << " First";
```

```
cout << " second";
```

```
cout << " second";
```

```
n2 = display();
```

```
return 0;
```

```
3
```

Output:

enter number : 6

enter number : 9

After swap : 9

2) WAP to swap two numbers from class using concept of friend function

```
#include <iostream>
```

```
using namespace std;
```

```
class temp {
```

```
int n, y, q;
```

```
public:
```

```
void accept();
```

```
{
```

```
cout << " Enter two numbers ";
```

```
cin >> n >> y;
```

```
}
```

```
void display();
```

```
cout << " After swap n is : " << n;
```

```
cout << " After swap y is : " << y;
```



```
friend void swap (temp & t);
```

```
{
void swap (temp & t)
```

```
{
t.x = t.y;
```

```
t.x = t.y;
```

```
t.y = t.x;
```

```
}
```

```
int main ()
```

```
{
```

```
temp t1;
```

```
t1.accept ();
```

```
swap (t1);
```

```
t1.display ();
```

```
return 0;
```

```
}
```

Enter two numbers 4

6

After swap x = 6

After swap y = 4

3) WAP to swap two numbers from different class using concept of friend function

```
#include <iostream>
```

```
using namespace std;
```

```
class B {
```

```
class A {
```

```
int mem A;
```

```
public:
```

3) WAP to swap two numbers from different class using concept of friend function

```
#include <iostream>
using namespace std;
class B;
class A {
    int num A;
    public:
        cout << "Enter number A:";
        cin >> num A;
        void display () {
            cout << "Number A = " << num A << endl;
        }
        friend void swap numbers (A&, B&);
}
class B {
    int num B;
    public:
        void accept () {
            cout << "Enter number B:";
            cin >> num B;
        }
        void display () {
            cout << "Number A = " << num B << endl;
        }
        friend void swap numbers
        (A&, B&);
};
```



```

void swap numbers (A&a, B&b) {
    in temp = a num A;
    a num A = b num B;
    b num B = temp;
}

```

```

int main () {
    A < 1;
    B < 1;
    cl accept ();
    dl accept ();
    swap numbers (cl, dl);
    cout << " \n after swapping : " << endl;
    cl display ();
    dl display ();
    return 0;
}

```

```

Enter number A = 67
Enter number B = 89
After swapping =
89
67

```

4)

```

#include <iostream>
using namespace std;
class result {
    int p;
public:
    void accept () {

```

```
cout << "Enter mark out of 50:"
```

```
cin >> a;
```

```
}
```

```
friend void cal (result r1, result r2);
```

```
{
```

```
class result {
```

```
int b;
```

```
public:
```

```
void accept();
```

```
cout << "Enter marks out of 50:"
```

```
cin >> b;
```

```
}
```

```
friend void cal (result r1, result r2)
```

```
{
```

```
void cal (result r1, result r2) {
```

```
float avg = (float) (r1.a + r2.b) / 2;
```

```
cout << "Avg : " << avg;
```

```
}
```

```
int main ()
```

```
{
```

```
result r1;
```

```
result r2;
```

```
r1.accept();
```

```
r2.accept();
```

```
cal (r1, r2);
```

```
}
```

output:

Enter marks out of 50 : 45

Enter marks out of 50 : 46

Avg = 45.5

Experiment 5

Implement Types of constructors

a) ~~Write a program~~

```
b) #include <iostream>
#include <string>
using namespace std;
class student
{
    string name;
    double per;
public:
    student()
    {
        name = "Sanchita Das";
        per = 90;
    }
    void display()
    {
        cout << "Details" << endl;
        cout << "Name : " << name << endl;
        cout << "Percentage : " << per << "% " << endl;
    }
};
int main()
{
    student s1;
    s1.display();
    return 0;
}
```

Output :

Details

Name : Sanchita Das

Percentage : 90%

c)

```
#include <iostream>
#include <string>
using namespace std;
class college
{ public :
    string name , course ;
    double roll ;
    college ()
    { name = "Sanjita Das" ;
      roll = 90 ;
      course = "Computer Engineering" ; }
    college (string n , int r , string c)
    { name = n ;
      roll = r ;
      course = c ; }
    void display ()
    { cout << "In Details " << endl ;
      cout << "Name : " << name << endl ;
      cout << "Roll no : " << roll << endl ;
      cout << "course : " << course << endl ; } } ;

int main ()
{ college c1 ;
  college c2 ("Ria" , 80 , "Computer engineering") ;
  c1.display () ;
  c2.display () ;
  return 0 ; }
```


output:

Name : Sarchita Das

Roll no. : 90

Course : Computer Engineering

Name : Ria

Roll no. : 80

Course : Computer Engineering

Input 2.0

```
#include <iostream>
```

```
using namespace std;
```

```
class college {
    int roll;
```

```
    string name, course;
```

```
public:
```

```
    college () {
```

```
        course = "Computer Engineering"; }
```

```
void accept ()
```

```
{ cout << "Enter details of student : " << endl;
```

```
  cout << "Enter roll no. : ";
```

```
  cin >> roll;
```

```
  cout << "Enter name : ";
```

```
  getline (cin, name); }
```

```
void display ()
```

```
{ cout << "\n Student details : " << endl;
```

```
  cout << "Roll no : " << roll << endl;
```

```
  cout << "Name : " << name << endl;
```

```
  cout << "Course : " << course << endl; }
```

```

int main () {
    college c1, c2;
    c1.accept();
    c2.accept();
    c1.display();
    c2.display();
    return 0;
}

```

Output :

Enter details of student
 Enter roll no : 60
 Enter name : Sanchita
 Enter roll no : 80
 Enter name : Pooja


```
#include <iostream>
using namespace std;
class sum {
    int n;
    int total;
public:
    sum (int num) {
        n = num;
        total = 0;
        for (int i = 1; i <= n; i++)
            total += i;
    }
    void display() {
        cout << "sum of numbers from 1 to " << n << " = "
              << total << endl;
    }
};

int main() {
    int n;
    cout << "Enter the value of n:";
    cin >> n;
    sum s(n);
    s.display();
    return 0;
}
```

Output

Enter the value = 10

sum of numbers from 1 to 10 = 55

d)

```
#include <iostream>
```

```
using namespace std;
```

```
class rectagle
```

```
{ int l, b;
```

```
public:
```

```
    Rectagle () // default
```

```
    { l = 1;
```

```
      b = 0; }
```

```
    rectagle (int a, int B)
```

```
    { l = a;
```

```
      b = B; }
```

```
    Rectagle (const rectagle &r)
```

```
    { l = r.l;
```

```
      b = r.b; }
```

```
    int area()
```

```
    { return l * b; }
```

```
int main ()
```

```
{ rectagle r1;
```

```
  rectagle r2 (5, 7);
```

```
  rectagle r3 (1, 2);
```

```
  r1.area ();
```

```
  r2.area ();
```

```
  r3.area ();
```

output:

6

35

35

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Experiment 7
Demonstrate the compile time polymorphism

```

a) #include <iostream>
using namespace std;
class Area {
public:
    int find Area (int length, int breadth)
    { return length * breadth; }
    int find Area (int side) {
        return side * side; }
};

int main ()
{
    Area a;
    int l, b, s;
    cout << "Enter length & breadth of laboratory:";
    cin >> l >> b;
    cout << "Enter side of classroom:";
    cin >> s;
    cout << "Area of laboratory = " << a.find
        Area (l, b)
        << endl;
    cout << "Area of classroom = " << a.find Area (s) << endl;
    return 0;
}

```

Output:

Enter length & breadth of laboratory: 3, 4
 Enter side of classroom: 5
 Area of lab = 12
 Area of classroom = 25

```

b) sum of
#include <iostream>
using namespace std;
class sum {
public:
    float add (float arr[5]) {
        float total = 0;
        for (int i = 0; i < 5; i++) {
            total = arr[i];
        }
        return total;
    }
    int add (int arr[10]) {
        int total = 0;
        for (int i = 0; i < 10; i++) {
            total += arr[i];
        }
        return total;
    }
};

int main () {
    sum s;
    float f[5];
    int i[10];
    cout << "enter 5 float values:";
    for (int j = 0; j < 5; j++) {
        cin >> f[j];
    }
    cout << "sum of 5 float values"
    << s.add(f) << endl;
    cout << "enter 10 integer values:";
    for (int j = 0; j < 10; j++) {
        cin >> i[j];
    }
    cout << "sum of 10 integer"
    << "value " << s.add(i) << endl;
    return 0;
}

```


Output

Enter 5 values = 3.4, 4.5, 3.6, 3.5, 7.6
Sum = 22.6

Enter 10 int values : 1, 2, 3, 4, 5, 6, 7, 8, 9, 10
Sum = 55

c)

```
#include <iostream>
using namespace std;
class number {
    int value;
public:
    number (int v=0)
    & value = v;
    void show () {
        cout << value << endl;
    }
    void operator - () {
        value = -value;
    }
};

int main ()
{
    int x;
    cout << "enter a number ";
    cin >> x;
    Number n(x);
    cout << "Before negation: ";
    n.show();
    -n;
    cout << "After negation: ";
    n.show();
    return 0;
}
```

Output

Enter a number : 98

before negation : 98

after negation : -98

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Experiment 6

1) Single inheritance

```
#include <iostream>
using namespace std;
class person {
public:
    string name;
    int age;
    void accept person (string n, int a)
    { name = n;
      age = a; }
    class student : public person {
    public:
        int roll number;
        void accept student (string n, int a, int r)
        { accept person (n, a);
          roll number = r; }
        void display ()
        { cout << "name : " << name << endl;
          cout << "Roll no : " << roll number << endl; }
    };
};

int main ()
{ student s;
  s.accept student ("Ria", 20, 101);
  s.display ();
  return 0; }
```

output :

name : Ria

age : 20

Roll no. 101

2) Multiple inheritance

A Hindach (ioshcam)

using namespace std;

class Academic {

public:

int marks;

void set marks (int m) {

marks = m; }

class Sports {

public:

int score;

void set score (int s) {

score = s; }

class result : public Academic, public Sports {

public:

void displayResult

{ int total = marks + score;

cout << "Academic marks : " <<

marks << endl;

cout << "Sports & score : " << score

<< endl;

cout << "Total >> " << total << endl;

}

int main ()

{ result r;

r.set marks (85)

r.set score (15);

r.displayResult();

return 0; }

output :

ashwin marks : 85

spark score : 15

Total 100

3) Multilene interface inheritance

```
#include <iostream>
```

```
using namespace std;
```

```
class vehicle {
```

```
public:
```

```
    string brand, model;
```

```
    void set_vehicle (string b, string m)
```

```
    { brand = b;
```

```
      model = m; }
```

```
    class car public vehicle {
```

```
    public:
```

```
        string type;
```

```
        void setcar (string t) {
```

```
            type = t; }
```

```
        class electric car public car {
```

```
        public:
```

```
            int battery_capacity;
```

```
            void set_electric (int bc) {
```

```
                battery_capacity = bc; }
```

```
            void display ()
```

```
            { cout << " Brand : " << brand << endl;
```

```
              cout << " Model : " << model << endl;
```

```
              cout << " Battery capacity : "
```

```
                battery_capacity << " kWh" << endl; }
```

```

int main () {
    electric Car c;
    c.set whicle ("Tesla", model 5);
    c.set car ("sedan");
    c.set Electric (100);
    c.display ();
    return 0;
}

```

Output :

Brand : Tesla

model : model 5

Type : Sedan

Battery capacity 100 kWh

Hierarchical inheritance

```
# include <iostream>
```

```
using namespace std;
```

```
class employee {
```

```
public
```

```
int empID;
```

```
string name;
```

```
void set employee (int id, string n) {
    empID = id
```

```
name = n;
}
```

```
class manager : public employee {
public
```

```
string department;
```

```
void set manager (string dept)

```



```
{ department = dept; }
void display () {
    cout << "emp ID: " << empID << endl;
    cout << "name: " << name << endl; } }
```

```
class developer : public employee {
```

```
public:
```

```
    string programming language;
    void set developer (string lang) { (string, lang) }
    programming language = lang;
    void display () {
        cout << "developer ID: " << empID << endl;
        cout << "name: " << name << endl;
        cout << "language: " << programming language << endl; } }
```

```
int main ()
```

```
{
    manager m;
    m.set employee (1, "Bani");
    m.set manager ("HR");
    m.display ();
```

```
    developer d;
```

```
    d.set employee (2, "Amita");
    d.set developer (1, ++);
    d.display ();
    return 0; }
```

3) Hybrid inheritance

```
#include <iostream>
```

```
using namespace std;
```

```
class Person
```

```
{  
public:
```

```
    string name;
```

```
    int age;
```

```
    void set person (string n, int a) {  
        name = n;
```

```
        age = a; } }
```

```
class student : public Person {  
public:
```

```
    int roll no;
```

```
    void set student (int r) {  
        roll no = r; } }
```

```
class marks :  
public :
```

```
    int marks;
```

```
    void set marks (int m) {  
        marks = m; } }
```

```
class sports {  
public:
```



```

int score;
void set score (int s) {
    score = s; }
class student : public student, public
academics, public sports &
public sports {
    public:
        void display () {
            cout << "Name": << name << endl;
            cout << "Age": << age << endl;
            cout << "Roll no." << roll no. << endl;
            cout << "sports score : " << score << endl;
            cout << "Total : " << (marks + score) << endl; }
}

```

int main

Result

```

r.set person ("ria", 19);
r.set student (101);
r.set marks (80);
r.set score (20);
r.display ();
return 0; }

```

Output :

Name : ~~ria~~ Ria

Age : 19

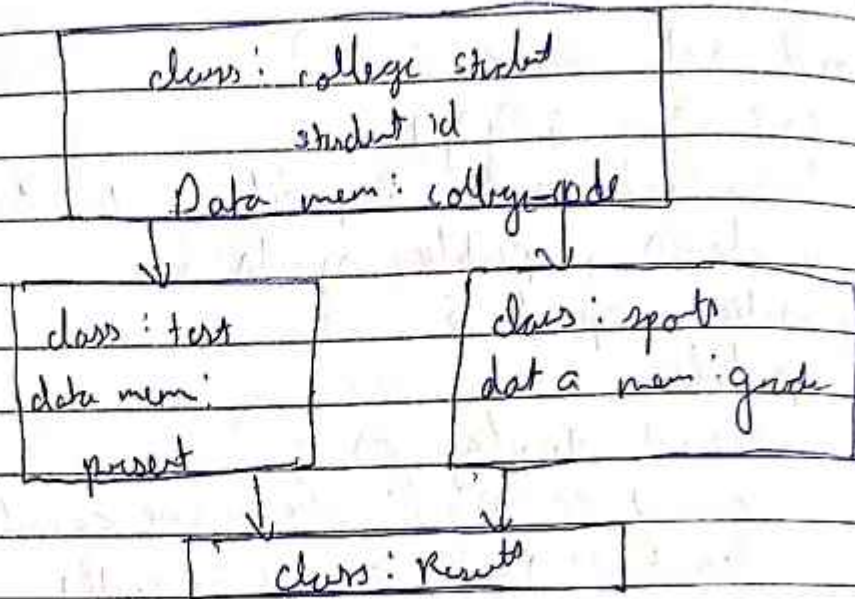
Roll no. 101

Marks = 80

Score = 20

Total = 100

6)



#include <iostream>

using namespace std;

class college student

{

int student = id;

string college code;

public;

void get student Data () // void accept();

{ cout << "Enter college code:";

& cout << "Enter student ID:";

cin >> student = id;

cout << "Enter college code:";

cin >> college code;

void show student Data ()

{ cout << student ID:" << student = id

<< endl;

cout << "college code:" << college

code << endl; }

class Test : virtual public

college student {


```
float percentage;
public:
    void getTestData()
    { cout << "Enter Percentage ";
      cin >> percentage; }
    void showTestData()
    { cout << "Percentage " << percentage <<
      "\n"; } }
```

~~class sports : virtual public collegeStudent &~~
protected:

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Experiment NO 10

Write a C++ code for a ^{simple} calculator using class template

```
#include <iostream>
using namespace std;
```

```
template <class>
```

```
class calculator
```

```
{
```

```
private:
```

```
    num1, num2;
```

```
public:
```

```
    calculator (n1, n2) {
```

```
    {
```

```
        num1 = n1;
```

```
        num2 = n2;
```

```
    }
```

```
    void calculator (char op)
```

```
    {
```

```
        switch (op)
```

```
        {
```

```
            case '+':
```

```
                cout << "Result:" << num1 + num2 << endl;
```

```
                break;
```


case '-' :

cout << "Result:" << num1 - num2 << endl;

break;

case '*' :

cout << "result:" << num1 * num2 << endl;

break;

case '/' : if (num2 != 0)

cout << "Result:" << num1 / num2 << endl;

else

cout << "Error: Division by zero" << endl;

break;

}

}

};

int main ()

{

double a, b;

char op;

cout << "Enter the numbers : ";

cin >> a >> b;

cout << "Enter operator (+, -, *, /) : ";

cin >> op;

Calculator <double> calc (a, b);

calc.calculate (op);

return 0;

}

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Experiment NO. 6

```

1) #include <iostream>
   #include <string>
   using namespace std;
   class abc {
   public:
       string str;
       void acc () {
           cout << "Enter string : ";
           cin >> str;
       }
       abc operator + (abc s) {
           abc temp;
           temp.str = str + s.str;
           return temp;
       }
       void dis () {
           cout << "Concatenated string : " << str;
       }
   }
   int main () {
       abc s1, s2, r;
       s1.acc ();
       s2.acc ();
       r = s1 + s2;
       r.dis ();
       return 0;
   }

```

output →

Enter string : Hello

Enter string : World

Concatenate string: HelloWorld

```

2) #include <iostream>
using namespace std;
class ILogin {
protected
    string name; password;
public;
    void accept () {
        cout << "name:"
        cin >> name;
        cout << "password:";
        cin >> password;
    }
}

class Enrol login : virtual public ILogin {
public:
    void show Enrol () {
        cout << "Name << " " <<
    }
}

class member

```

Experiment 11

```
#include <iostream>
#include <vector>
#include <iomanip>
using namespace std;
int main () {
    vector<int> vec(5);
    int i;
    cout << "Enter 5 vector elements: ";
    for (i = 0; i < 5; i++) {
        cout << vec[i] << endl;
    }
    cout << "Modified elements: ";
    for (i = 0; i < 5; i++) {
        vec[i] = vec[i] + i * 2;
    }
    for (i = 0; i < 5; i++) {
        cout << vec[i] << " ";
    }
    cout << endl;
    int scalar;
    cout << "Enter a scalar value to multiply: ";
    cin >> scalar;
    cout << "After multiplying: ";
    for (i = 0; i < 5; i++) {
        vec[i] = vec[i] * scalar;
    }
    for (i = 0; i < 5; i++) {
        vec[i] = vec[i] * scalar;
    }
    for (i = 0; i < 5; i++) {
        cout << vec[i] << " ";
    }
    cout << endl;
}
```


Experiment 11 (using iterators)

```
#include <iostream>
```

```
#include <vector>
```

```
using namespace std;
```

```
int main () {
```

```
vector<int> vec(5);
```

```
int scalar;
```

```
cout << "Enter 5 vector elements : ";
```

```
vector<int> : iterator = vec.begin();
```

```
while (it != vec.end()) {
```

```
    cin >> *it;
```

```
    ++it;
```

```
}
```

```
cout << "Modified Elements : ";
```

```
it = vec.begin();
```

```
while (it != vec.end()) {
```

```
    *it = *it * 2;
```

```
    ++it;
```

```
}
```

```
it = vec.begin();
```

```
while (it != vec.end()) {
```

```
    it = *it * 2;
```

```
    ++it;
```

```
}
```

```
it = vec.begin();
```

```
while (it != vec.end()) {
```

```
    cout << " " << *it << " "; ++it;
```

```
cout << "Enter a scalar to multiply : ";
```

```
cin >> scalar;
```

```
cout << "After multiplying : ";
```

```
it = vec.begin();
```

```
while (it != vec.end()) {
```

* it = * it * scalar; t += it; &

it = vec.begin();

while (it != vec.end())

{ if (cout << *it << " ");

++it; & cout << endl;

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Experiment NO.12

```
#include <iostream>
#include <stack>
#include <type>
using namespace std;

int main () {
    stack<int> v;
    v.push (1);
    v.push (2);
    v.push (3);
    v.push (4);
    v.push (5);
    if (v.empty ()) {
        cout << "stack is empty" << endl;
    }
    else {
        cout << "stack is not empty" << endl;
        cout << "size " << v.size ();
        cout << "top " << v.top ();
        cout << "stack:" << endl;
        while (!v.empty ()) {
            cout << v.top () << " v.pop." << endl;
            cout << "size after popping " << v.size ();
        }
    }
}
```

2)

```
#include <iostream>
```

```
#include <queue>
```

```
#include <ctype>
```

```
using namespace std;
```

```
int main () {
```

```
    queue <int> v;
```

```
    v.push (11);
```

```
    v.push (22);
```

```
    v.push (33);
```

```
    v.push (44);
```

```
    v.push (55);
```

```
    if (v.empty ()) {
```

```
        cout << "queue empty";
```

```
    }
```

```
    else {
```

```
        cout << "queue is not empty";
```

```
    }
```

```
    else {
```

```
        cout << "queue is not empty";
```

```
    }
```

```
    cout << "size : " << v.size();
```

```
    cout << "front : " << v.front();
```

```
    cout << "in queue : ";
```

```
    while (!v.empty ()) {
```

```
        cout << "v.front () << " } v.pop ();
```

```
    }
```

```
    cout << "in size after
```

```
    popping : " << v.size
```

```
    ();
```

```
}
```

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Experiment 9

1)

```
#include <iostream>
```

```
#include <fstream>
```

```
using namespace std;
```

```
int main () {
```

```
    if stream in file ("First.txt");
```

```
    if stream out file ("second.txt");
```

```
    if (!infile) {
```

```
        cout << "Error opening First.txt" << endl;
```

```
        return 1;
```

```
    }
```

```
    char ch;
```

```
    while
```

```
        (infile.get(ch)) {
```

```
        outfile.put(ch);
```

```
    }
```

```
    cout << "File
```

```
copied successfully" << endl;
```

```
    infile.close();
```

```
    outfile.close();
```

```
    return 0;
```

```
}
```

2)

```
#include <iostream>
#include <fstream>
using namespace std;
```

```
int main () {
    if (stream file ("First.txt")) {
        if (!file.is_open()) {
            cout << "Error opening File" << endl;
            return 1;
        }
        char ch;
        int digits = 0; spaces = 0;
        while (file.get(ch)) {
            if (is digit(ch))
                digits++;
            else if (is space(ch))
                spaces++;
        }
        cout << "Digits : " << digits << endl;
        cout << "spaces : " << spaces << endl;
        file.close();
        return 0;
    }
```


3)

```
#include <iostream>
#include <fstream>
#include <string>
```

```
using namespace std;
```

```
int main() {
    if (fstream file ("First.txt");
        if (!file) {
            cout << "Error" << endl;
            return 1;
        }
    }
```

```
    string word;
    int count = 0;
```

```
    while (file >> word) {
        count++;
    }
```

```
    cout << "Total words:" << count << endl;
    file.close();
    return 0;
}
```

2)

```
#include <iostream>
#include <fstream>
```

```

#include <string>
using namespace std;

```

```

int main () {
    if (fopen ("First.txt") != NULL) {
        cout << "Error " << endl;
        return 1;
    }
}

```

```

    string word; target;
    int count = 0;

```

```

    cout << "Enter word to count " << endl;
    (in >> target);

```

```

    while (fopen ("word.txt") != NULL) {
        if (word == target)
            count++;
    }

```

```

    cout << "Occurrence of " << target << " is " << count << endl;
    file.close();
}

```

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